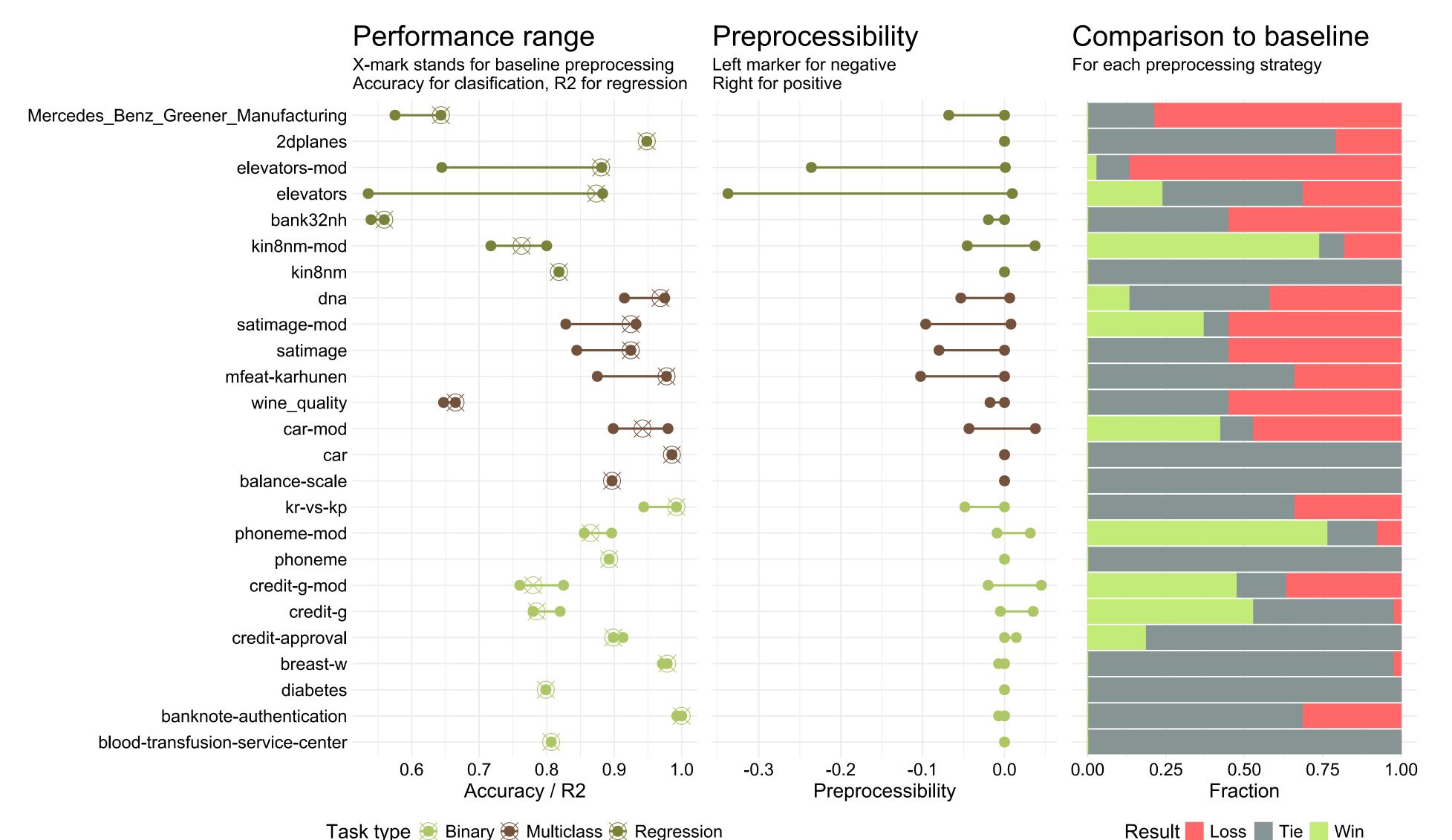
# Do Tree-based Models Need Data Preprocessing?

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## Introduction

The number of machine learning solutions, and algorithms grows rapidly each year. Due to the information overload data scientists trust their own experience or common knowledge more and more. The goal of our study is to evaluate one of such well-known statements, which says that 'tree-based models do not require data preprocessing'.

## **Study description**

In order to conduct such study, we modified, and used the *forester* package [Kozak and Ruczyński, 2023], being a tree-based model oriented AutoML tool written in R. We used **25 datasets**, where 19 of them come from OpenML (mostly CC-18 benchmark), and 6 are modified version with artificially lowered quality. With *foresters* custom preprocessing module, we prepared **38 preprocessing strategies**, which focused on 3 major data preparation areas, being heuristic removals, data imputation, and feature selection. Eventually, for each scenario we train **105 tree-based models**, based on random-search algorithm, which results in **999 750 solutions**.

Best preprocessing strategies

36.0%

52.0%

12.0%

0.007

-0.001

0.862

Comparison to baseline

18.0%

64.0%

18.0%

0.006

-0.001

0.840

Random

forest

36.0%

58.0%

6.0%

800.0

-0.001

0.688

30.0%

58.0%

12.0%

0.007

-0.001

0.797

Statistic	All strategies	Is FS Used?		Feature Selection Methods				Removal Strategy			Imputation Method			
		No	Yes	Boruta	MCFS	MI	VI	Minimal	Medium	Maximal	MICE	Median- frequency	Median- frequency	KNN
Wins [%]	15.5%	12.3%	17.3%	22.5%	8.0%	14.4%	22.7%	10.0%	13.3%	13.0%	29.2%	29.2%	27.5%	58.3%
Ties [%]	56.6%	70.6%	48.5%	53.0%	76.0%	40.4%	36.0%	85.0%	71.4%	55.0%	12.5%	41.6%	40.0%	25.0%
Loses [%]	27.9%	17.1%	34.2%	24.5%	16.0%	45.2%	41.3%	5.0%	15.3%	32.0%	58.3%	29.2%	32.5%	16.7%
Mean positive preprocessibility	0.009	0.006	0.009	0.008	0.001	0.008	0.003	0.005	0.005	0.005	0.005	0.004	0.002	0.017
Mean negative preprocessibility	-0.048	-0.013	-0.047	-0.013	-0.010	-0.044	-0.021	-0.002	-0.003	-0.011	-0.021	-0.019	-0.016	-0.011

Decision

tree

13.7%

60.6%

25.7%

0.007

-0.063

0.752

Performance range

Random

forest

18.2%

52.5%

29.3%

0.014

-0.039

0.694

Statistic

Wins [%]

Ties [%]

Loses [%]

Mean positive preprocessibility

Mean negative preprocessibility

Mean maximal score (Accuracy/ $R^2$ )

blood-transfusion-service-center

banknote-authentication

0.00

#### Preprocessibility

We introduce **preprocessibility** measure, based on tunability from [Probst et al., 2019], which describes how much performance can we gain for a dataset by using various preprocessing strategies. Equation (1) describes positive preprocessibility, and (2) the negative one.

$$P^{+}(D) = \max_{d_i \in D} (\max_{m_i(d_i)} (\theta(m_j))) - \max_{m_i(B)} (\theta(m_j)), \tag{1}$$

$$P^{-}(D) = \min_{d_{i} \in D} (\min_{m_{i}(d_{i})} (\theta(m_{j}))) - \min_{m_{i}(B)} (\theta(m_{j})), \tag{2}$$

where D is a set preprocessed datasets,  $d_i \in D$  is a dataset from D,  $\theta$  is the performance measurement metric which values have probabilistic interpretation (Accuracy /  $R^2$ ),  $m_j(d_i)$  is the model trained on  $d_i$  dataset, and B is a baseline dataset for D, prepared with a strategy where we use minimal removal, median-other imputation, and no feature selection.

## Conclusions

- 1. In most cases (56,5%) preprocessing does not have impact on tree-based models performance.
- 2. **Performance reductions** happen more often than **the improvements**, and their mean absolute values are higher.
- 3. Feature selection yields the biggest impact on tree-based models performance.
- 4. Different feature selection methods yield various impact, where **Boruta** works <u>best</u> with this model family.
- 5. We <u>should not</u> remove **highly correlated columns** for tree-based models.
- 6. The KNN algorithm is the strongest imputation method.
- 7. The representants of tree-based models family react differently for preprocessing, where XGBoost and CatBoost benefit the most.
- 8. Employment of the outcoming best practices (medium removal, KNN, Boruta) leads to visible performance improvements.

## X-mark stands for baseline preprocessing Left marker for negative For each preprocessing strategy Accuracy for clasification, R2 for regression Rigth for positive Mercedes Benz Greener Manufacturing kin8nm-mod kin8nm elevators-mod elevators bank32nh 2dplanes wine\_quality satimage-mod satimage mfeat-karhunen car-mod balance-scale phoneme-mod phoneme kr-vs-kp diabetes credit-g-mod credit-g credit-approval breast-w

0.75

1.00 - 0.025

0.025

Preprocessibility

0.050 0.00

0.50

Result Loss Tie Win

0.75

1.00

0.50

Accuracy / R2

Tree-based model 

CatBoost 
Random forest 
XGBoost

All preprocessing strategies

17.0%

55.5%

27.5%

0.010

-0.043

0.845

10.7%

62.8%

26.5%

0.004

-0.066

0.795

Preprocessibility

XGBoost LightGBM CatBoost XGBoost CatBoost

22.0%

50.5%

27.5%

0.010

-0.070

0.866

## References

Kozak, A. and Ruczyński, H. (2023). forester: A Novel Approach to Accessible and Interpretable AutoML for Tree-Based Modeling. In *AutoML Conference* 2023 (Workshop Papers).

Probst, P., Bischl, B., and Boulesteix, A.-L. (2019). Tunability: Importance of Hyperparameters of Machine Learning Algorithms. *Journal of Machine Learning Research*.