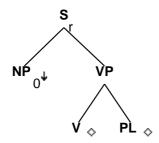
Family "Tnx0Vpl"

March 5, 2008

1 Tree "alphanx0Vpl"

1.1 graphe



1.2 comments

Intransitive verb particle. Simple declarative.

The protesters gave up. Arnold fell over.

1.3 features

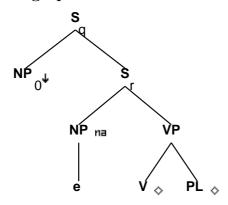
```
S_r.b:<extracted> = -
S_r.b:<inv> = -
S_r.b:<assign-comp> = VP.t:<assign-comp>
```

```
S_r.b:<mode> = VP.t:<mode>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
NP_0:<agr> = S_r.b:<agr>
NP_0:<case> = S_r.b:<assign-case>
NP_0:<wh> = S_r.b:<wh>
NP_0:<wh> = -
S_r.b:<agr> = VP.t:<agr>
S_r.b:<assign-case> = VP.t:<assign-case>
VP.b:<assign-case> = VP.t:<assign-case>
```

```
V.t:<passive> = -
VP.b:<agr> = V.t:<agr>
VP.b:<assign-case> = V.t:<assign-case>
VP.b:<assign-comp> = V.t:<assign-comp>
VP.b:<mode> = V.t:<mode>
VP.b:<tense> = V.t:<tense>
VP.b:<mainv> = V.t:<mainv>
VP.b:<compar> = -
S_r.b:<control> = NP_0.t:<control>
S_r.b:S_r.b:S_r.b:S_r.b:S_r.b:S_r.b:S_r.b:S_r.b:S_r.b:S_r.b:S_r.b:S_r.b:S_r.b:S_r.b:S_r.b:S_r.b:S_r.b:S_r.b:S_r.b:S_r.b:S_r.b:S_r.b:S_r.b: = VP.t:S_r.b:S_r.b:S_r.b:S_r.b:S_r.b:S_r.b:S_r.b:S_r.b:S_r.b:S_r.b:<mainv> = VP.t:<mainv>
```

${\bf 2}\quad {\bf Tree~"alphaW0nx0Vpl"}$

2.1 graphe



2.2 comments

Intransitive verb particle. Wh-extraction on the subject.

Who gave up? Which guy fell over?

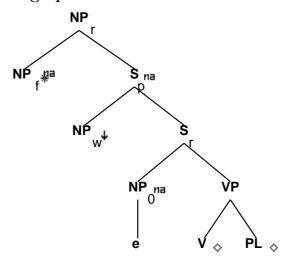
2.3 features

S_q.b:<extracted> = +
S_r.t:<comp> = nil
S_r.b:<assign-comp> = VP.t:<assign-comp>

```
S_q.b:<inv> = S_r.t:<inv>
S_q.b:<wh> = NP_0:<wh>
S_q.b:<comp> = nil
S_q.b:<mode> = S_r.t:<mode>
S_q.b:<wh> = NP_0:<wh>
S_r.b:<mode> = VP.t:<mode>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
S_r.b:<inv> = -
NP:<trace> = NP_0:<trace>
NP:\langle agr \rangle = NP_0:\langle agr \rangle
NP:<case> = NP_0:<case>
NP: \langle wh \rangle = NP_0: \langle wh \rangle
NP_0:<wh> = +
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:\langle agr \rangle = NP.t:\langle agr \rangle
S_r.b:<assign-case> = NP.t:<case>
VP.b:<passive> = V.t:<passive>
V.t:<passive> = -
VP.b:<assign-case> = V.t:<assign-case>
VP.b:<assign-comp> = V.t:<assign-comp>
VP.b:<mode> = V.t:<mode>
VP.b:<tense> = V.t:<tense>
VP.b:<agr> = V.t:<agr>
VP.b:<mainv> = V.t:<mainv>
VP.b:<compar> = -
S_r.t:<conj> = nil
S_r.b:<assign-comp> = inf_nil/ind_nil/ecm
```

3 Tree "betaN0nx0Vpl"

3.1 graphe



3.2 comments

Intransitive verb particle. Relative clause on the subject.

[the protesters] who gave up [the guy] that fell over

3.3 features

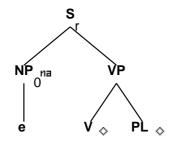
S_r.b:<assign-comp> = VP.t:<assign-comp>

```
S_r.t:<mode> = ind/inf
S_r.b:<mode> = VP.t:<mode>
S_r.b:<tense> = VP.t:<tense>
S_r.t:<inv> = -
NP_r.b:<wh> = NP_f.t:<wh>
NP_r.b:<agr> = NP_f.t:<agr>
NP_r.b:<case> = NP_f.t:<case>
S_r.b:<comp> = nil
S_r.b:<agr> = VP.t:<agr>
S_r.b:<asr> = VP.t:<agr>
S_r.b:<asr> = VP.t:<agr>
S_r.b:<asr> = VP.t:<asr>
S_r.b:<asr> = VP.t:<asr>
S_r.b:<asr> = VP.t:<asr>
S_r.b:<asr> = NP_0.t:<agr>
S_r.b:<asr> = NP_0.t:<agr>
S_r.b:<asr> = NP_0.t:<asr>
VP.b:<asrior-case> = NP_0.t:<case>
VP.b:<asrior-case> = VP.t:<asr>
VP.b:<asrior-case> = VP.t:<asr>
VP.b:<asrior-case> = VP.0.t:<case>
VP.b:<asrior-case> = VP.0.t:<case>
VP.b:<asrior-case> = VT.t:<asrior-case> = VT.t:<asrior-ca
```

```
VP.b:<assign-case> = V.t:<assign-case>
VP.b:<assign-comp> = V.t:<assign-comp>
VP.b:<mode> = V.t:<mode>
VP.b:<tense> = V.t:<tense>
VP.b:<agr> = V.t:<agr>
VP.b:<mainv> = V.t:<mainv>
VP.b:<compar> = -
S_r.t:<conj> = nil
NP_w.t:<trace> = NP_0.b:<trace>
NP_w.t:<case> = NP_0.b:<case>
NP_w.t:\langle agr \rangle = NP_0.b:\langle agr \rangle
NP_w.t:<wh> = +
S_r.t:<comp> = nil
NP_r.b:<rel-clause> = +
NP_f.b:<case> = nom/acc
```

4 Tree "alphaInx0Vpl"

4.1 graphe



4.2 comments

Intransitive verb particle. Imperative.

Give up!
Fall over!

4.3 features

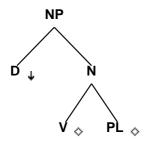
S_r.b:<extracted> = S_r.b:<inv> = S_r.b:<assign-comp> = VP.t:<assign-comp>

 $S_r.b:<comp> = nil$

```
S_r.b:<tense> = VP.t:<tense>
VP.t:<tense> = pres
NP_0:\langle agr \rangle = S_r.b:\langle agr \rangle
NP_0:<case> = S_r.b:<assign-case>
NP_0:<wh> = S_r.b:<wh>
NP_0:<wh> = -
NP_0:\langle agr pers \rangle = 2
NP_0:<agr 3rdsing> = -
NP_0:<agr num> = plur/sing
NP_0:<case> = nom
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<mode> = imp
VP.t:<neg> = -
VP.t:<mode> = base
VP.b:<mode> = V.t:<mode>
VP.b:<passive> = V.t:<passive>
V.t:<passive> = -
VP.b:\langle agr \rangle = V.t:\langle agr \rangle
VP.b:<assign-case> = V.t:<assign-case>
VP.b:<assign-comp> = V.t:<assign-comp>
VP.b:<tense> = V.t:<tense>
VP.b:<mainv> = V.t:<mainv>
VP.b:<compar> = -
S_r.b:cpregressive> = VP.t:cpregressive>
S_r.b:<perfect> = VP.t:<perfect>
S_r.b:<passive> = VP.t:<passive>
S_r.b:<mainv> = VP.t:<mainv>
```

5 Tree "alphaDnx0Vpl"

5.1 graphe



5.2 comments

Intransitive verb particle - Determiner Gerund

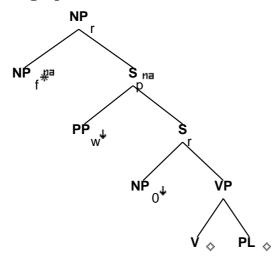
The giving up [showed they weren't serious]
All of the falling over [was the result of clumsiness]

5.3 features

```
NP.b:<const> = D.t:<const>
NP.b:<definite> = D.t:<definite>
NP.b:<quan> = D.t:<quan>
NP.b:<card> = D.t:<card>
NP.b:<gen> = D.t:<gen>
NP.b:<decreas> = D.t:<decreas>
NP.b:<wh> = D.t:<wh>
V.b:<mode> = ger
NP.b:<case> = nom/acc
NP.b:<agr num> = sing
NP.b:<agr pers> = 3
NP.b:<agr 3rdsing> = +
```

6 Tree "betaNpxnx0Vpl"

6.1 graphe



6.2 comments

Intransitive verb particle. Simple declarative.

The protesters gave up. Arnold fell over.

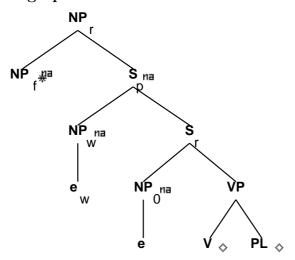
6.3 features

```
S_r.b:<extracted> = -
S_r.b:<inv> = -
S_r.b:<assign-comp> = VP.t:<assign-comp>
```

```
S_r.b:<mode> = VP.t:<mode>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
NP_0:\langle agr \rangle = S_r.b:\langle agr \rangle
NP_0:<case> = S_r.b:<assign-case>
NP_0:<wh> = -
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<assign-case> = VP.t:<assign-case>
VP.b:<passive> = V.t:<passive>
V.t:<passive> = -
VP.b:\langle agr \rangle = V.t:\langle agr \rangle
VP.b:<assign-case> = V.t:<assign-case>
VP.b:<assign-comp> = V.t:<assign-comp>
VP.b:<mode> = V.t:<mode>
VP.b:<tense> = V.t:<tense>
VP.b:<mainv> = V.t:<mainv>
VP.b:<compar> = -
S_r.b:<control> = NP_0.t:<control>
S_r.t:<inv> = -
PP_w.t:<wh> = +
NP_r.b:<wh> = NP_f.t:<wh>
NP_r.b:<agr> = NP_f.t:<agr>
NP_r.b:<case> = NP_f.t:<case>
NP_f.b:<case> = acc/nom
S_r.t:<comp> = nil
NP_r.b: < rel-clause > = +
NP_f.b:<case> = nom/acc
S_r.b:cpregressive> = VP.t:cpregressive>
S_r.b:<perfect> = VP.t:<perfect>
S_r.b:<passive> = VP.t:<passive>
S_r.b:<mainv> = VP.t:<mainv>
```

7 Tree "betaNc0nx0Vpl"

7.1 graphe



7.2 comments

Intransitive verb particle.
Relative clause on the subject.

[the protesters] who gave up [the guy] that fell over

7.3 features

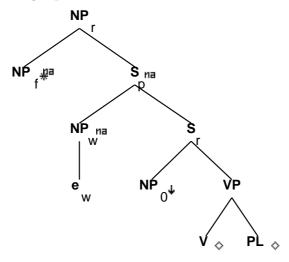
S_r.b:<assign-comp> = VP.t:<assign-comp>

```
S_r.b:<mode> = VP.t:<mode>
S_r.b:<tense> = VP.t:<tense>
S_r.t:<inv> = -
NP_r.b:<wh> = NP_f.t:<wh>
NP_r.b:<agr> = NP_f.t:<agr>
NP_r.b:<case> = NP_f.t:<case>
S_r.b:<comp> = nil
S_r.b:<asr> = VP.t:<agr>
S_r.b:<asr> = VP.t:<agr>
S_r.b:<asr> = NP_0.t:<agr>
S_r.b:<asr> = VP.t:<asr>
VP.t:<asr> = VP.t:<asr>
S_r.b:<asr> = VP.t:<asr>
S_r.b:<asr> = VP.t:<asr>
S_r.b:<asr> = NP_0.t:<agr>
S_r.b:<asr> = NP_0.t:<asr>
VP.b:<assign-case> = V.t:<assign-case>
VP.b:<assign-case> = V.t:<assign-case>
VI:<assign-case> = V.t:<assign-case>
```

```
VP.b:<assign-comp> = V.t:<assign-comp>
VP.b:<mode> = V.t:<mode>
VP.b:<tense> = V.t:<tense>
\label{eq:VP.b: agr} $$ VP.b: \ar = V.t: \ar > $$
VP.b:<mainv> = V.t:<mainv>
VP.b:<compar> = -
S_r.t:<conj> = nil
NP_w.t:<trace> = NP_0.b:<trace>
NP_w.t:<case> = NP_0.b:<case>
NP_w.t:\langle agr \rangle = NP_0.b:\langle agr \rangle
NP_r.b:<rel-clause> = +
S_r.t:<mode> = inf/ger/ind
S_r.t:<nocomp-mode> = inf/ger
VP.t:<assign-comp> = that/ind_nil/inf_nil/ecm
S_r.b:<nocomp-mode> = S_r.b:<mode>
NP_f.b:<case> = nom/acc
NP_r.b: = NP_f.t:
```

8 Tree "betaNcnx0Vpl"

8.1 graphe



8.2 comments

Intransitive verb particle. Simple declarative.

The protesters gave up. Arnold fell over.

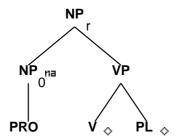
8.3 features

 $S_r.b:<extracted> = -$

```
S_r.b:<inv> = -
S_r.b:<assign-comp> = VP.t:<assign-comp>
S_r.b:<mode> = VP.t:<mode>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
NP_0:\langle agr \rangle = S_r.b:\langle agr \rangle
NP_0:<case> = S_r.b:<assign-case>
NP_0:<wh> = -
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<assign-case> = VP.t:<assign-case>
VP.b:<passive> = V.t:<passive>
V.t:<passive> = -
VP.b:<agr> = V.t:<agr>
VP.b:<assign-case> = V.t:<assign-case>
VP.b:<assign-comp> = V.t:<assign-comp>
VP.b:<mode> = V.t:<mode>
VP.b:<tense> = V.t:<tense>
VP.b:<mainv> = V.t:<mainv>
VP.b:<compar> = -
S_r.b:<control> = NP_0.t:<control>
NP_r.b:<wh> = NP_f.t:<wh>
NP_r.b:<agr> = NP_f.t:<agr>
NP_r.b:<case> = NP_f.t:<case>
NP_f.b:<case> = acc/nom
S_r.t:<inv> = -
S_r.t:<mode> = ind/inf
S_r.t:<nocomp-mode> = ind
VP.t:<assign-comp> = that/for/ind_nil
S_r.b:<nocomp-mode> = S_r.b:<mode>
NP_r.b:<rel-clause> = +
NP_f.b:<case> = nom/acc
S_r.b:cpregressive> = VP.t:cpregressive>
S_r.b:<perfect> = VP.t:<perfect>
S_r.b:<passive> = VP.t:<passive>
S_r.b:<mainv> = VP.t:<mainv>
```

$9\quad Tree "alpha Gnx 0 Vpl-PRO"$

9.1 graphe



9.2 comments

Intransitive verb particle - NP gerund w/ PRO subject.

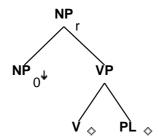
[PRO falling over] was a constant danger.

9.3 features

```
NP_r.b:<case> = nom/acc
NP_r.b:<agr num> = sing
NP_r.b:<agr pers> = 3
NP_r.b:<agr 3rdsing> = +
NP_r.b:<gerund> = +
NP_0:<wh> = NP_r.b:<wh>
NP_0.t:<wh> = -
NP_0.t:<case> = none
VP.t:<mode> = ger
VP.b:<mode> = V.t:<mode>
VP.b:<passive> = V.t:<passive>
VP.b:<compar> = -
V.t:<passive> = -
```

10 Tree "alphaGnx0Vpl"

10.1 graphe



10.2 comments

Intransitive verb particle - NP gerund.

[The protesters giving up] surprised John [Albert's falling over] worried his mother

10.3 features

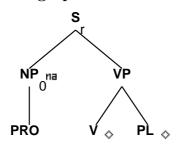
```
NP_r.b:<case> = nom/acc
NP_r.b:<agr num> = sing
NP_r.b:<agr pers> = 3
NP_r.b:<agr 3rdsing> = +
NP_r.b:<gerund> = +
NP_0:<wh> = NP_r.b:<wh>

VP.t:<mode> = ger

VP.b:<mode> = V.t:<mode>
VP.b:<passive> = V.t:<passive>
VP.b:<compar> = -
V.t:<passive> = -
NP_0:<case> = acc/gen
```

11 Tree "alphanx0Vpl-PRO"

11.1 graphe



11.2 comments

Intransitive verb particle w/ PRO subject

The protesters didn't want [PRO to give up]. While [PRO falling down] John screamed.

11.3 features

```
S_r.b:<extracted> = -
S_r.b:<inv> = -
```

```
S_r.b:<assign-comp> = VP.t:<assign-comp>
S_r.b:<mode> = VP.t:<mode>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
S_r.b:<assign-case> = NP_0.t:<case>
NP_0:\langle agr \rangle = S_r.b:\langle agr \rangle
NP_0:<wh> = S_r.b:<wh>
NP_0:<wh> = -
NP_0.t:<case> = none
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
VP.b:<passive> = V.t:<passive>
V.t:<passive> = -
VP.b:<agr> = V.t:<agr>
VP.b:<assign-comp> = V.t:<assign-comp>
VP.b:<mode> = V.t:<mode>
VP.b:<tense> = V.t:<tense>
VP.b:<mainv> = V.t:<mainv>
VP.b:<compar> = -
S_r.b:<control> = NP_0.t:<control>
S_r.b:cpregressive> = VP.t:cpregressive>
S_r.b:<perfect> = VP.t:<perfect>
S_r.b:<passive> = VP.t:<passive>
S_r.b:<mainv> = VP.t:<mainv>
VP.t:<mode> = inf/ger
```