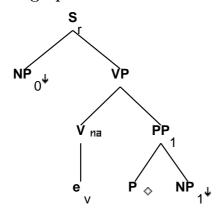
Family "Tnx0Pnx1"

March 5, 2008

1 Tree "alphanx0Pnx1"

1.1 graphe



1.2 comments

Declarative tree for predicative PPs. This tree family, like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in.

EX: John is in the park.

The road is underneath the snow.

1.3 features

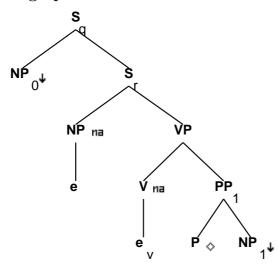
S_r.b:<extracted> = S_r.b:<inv> = S_r.b:<assign-comp> = VP.t:<assign-comp>

S_r.b:<mode> = VP.t:<mode>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
NP_0:<agr> = S_r.b:<agr>

```
NP_0:<case> = S_r.b:<assign-case>
NP_0:<wh> = -
S_r.b:<agr> = VP.t:<agr>
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
VP.b:<compar> = -
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
PP_1.b:<wh> = NP_1.t:<wh>
S_r.b:<control> = NP_0.t:<control>
```

2 Tree "alphaW0nx0Pnx1"

2.1 graphe



2.2 comments

wh subject extraction tree for predicative PPs. This tree does wh+ sentences only, no topicalization, since subject can not topicalize. This tree family, like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in.

EX: who is in the park?

what is underneath the snow?

2.3 features

 $S_q.b:<extracted> = +$

 $S_q.b:<inv> = S_r.t:<inv>$

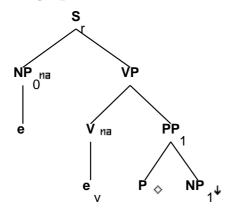
```
S_q.b:<comp> = nil
S_q.b:<mode> = S_r.t:<mode>
S_r.b:<mode> = VP.t:<mode>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
S_r.b:<inv> = -
NP:<trace> = NP_0:<trace>
NP:\langle agr \rangle = NP_0:\langle agr \rangle
NP:<case> = NP_0:<case>
NP: <wh> = NP_0: <wh>
NP_0:<wh> = +
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:\langle agr \rangle = NP.t:\langle agr \rangle
S_r.b:<assign-case> = NP.t:<case>
VP.b:<mode> = prep
VP.b:<assign-case> = acc
VP.b:<compar> = -
VP.t:<passive> = -
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
PP_1.b:<wh> = NP_1.t:<wh>
S_r.t:<conj> = nil
S_r.b:<assign-comp> = inf_nil/ind_nil/ecm
```

S_r.b:<assign-comp> = VP.t:<assign-comp>

S_q.b:<wh> = NP_0.t:<wh>
S_r.t:<comp> = nil

3 Tree "alphaInx0Pnx1"

3.1 graphe



3.2 comments

Imperative tree for predicative PPs. It should be noted the the imp form of BE that adjoins on has its own tree: IVvx. This tree family, like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in.

EX: be in the park!

3.3 features

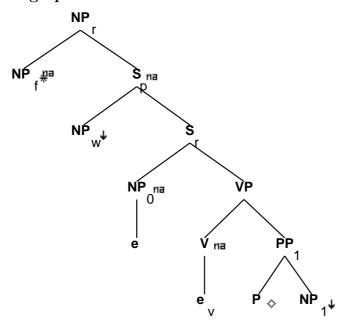
 $S_r.b:<inv> = -$

 $S_r.b:<extracted> = -$

```
S_r.b:<assign-comp> = VP.t:<assign-comp>
S_r.b:<mode> = imp
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
NP_0:\langle agr \rangle = S_r.b:\langle agr \rangle
NP_0:<case> = S_r.b:<assign-case>
NP_0:<wh> = -
NP_0:\langle agr pers \rangle = 2
NP_0:<agr 3rdsing> = -
NP_0:<agr num> = plur/sing
NP_0:<case> = nom
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.t:<tense> = pres
VP.t:<mode> = base
VP.t:<neg> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
VP.b:<compar> = -
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
PP_1.b:<wh> = NP_1.t:<wh>
```

4 Tree "betaN0nx0Pnx1"

4.1 graphe



4.2 comments

relative clause subject extraction tree for predicative PPs. This tree family, like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in. EX: the man who is in the park ...is feeding the pigeons.

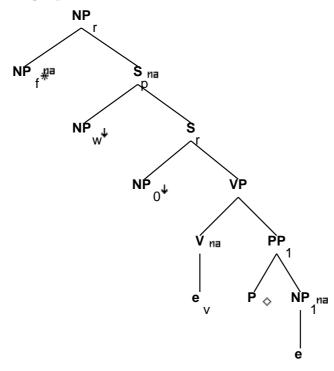
4.3 features

```
S_r.b:<mode> = VP.t:<mode>
S_r.t:<mode> = ind/inf
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
S_r.t:<inv> = -
S_r.b:<agr> = VP.t:<agr>
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<agr> = NP_0.t:<agr>
S_r.b:<assign-case> = NP_0.t:<compared by the series of the series of
```

```
VP.b:<mode> = prep
VP.b:<assign-case> = acc
VP.b:<compar> = -
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
P.b:<wh> = -
NP_r.b:<wh> = NP_f.t:<wh>
NP_r.b:<agr> = NP_f.t:<agr>
NP_r.b:<case> = NP_f.t:<case>
S_r.t:<conj> = nil
NP_w.t:<trace> = NP_0.b:<trace>
NP_w.t:<case> = NP_0.b:<case>
NP_w.t:\langle agr \rangle = NP_0.b:\langle agr \rangle
NP_w.t:<wh> = +
S_r.t:<comp> = nil
NP_r.b: < rel-clause > = +
NP_f.b:<case> = nom/acc
```

5 Tree "betaN1nx0Pnx1"

5.1 graphe



5.2 comments

relative clause object extraction tree for NP embedded in the predicative PP. This tree family (TnxOPnx1), like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in. EX: the park that the man was at...is being torn up for condominiums.

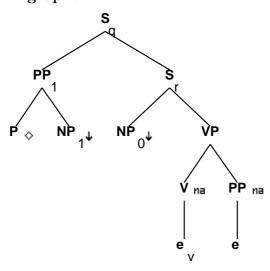
NOTE: Currently, we are missing the tree that lets us do the following: the park at which the man is...is being torn up for condominiums.

5.3 features

```
VP.b:<compar> = -
S_r.b:<mode> = VP.t:<mode>
S_r.t:<mode> = ind/inf
S_r.b:<tense> = VP.t:<tense>
S_r.t:<inv> = -
S_r.b:<inv> = -
NP_0:\langle agr \rangle = S_r.b:\langle agr \rangle
NP_0:<case> = S_r.b:<assign-case>
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<tense> = VP.t:<tense>
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<control> = NP_0.t:<control>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
NP_r.b:<wh> = NP_f.t:<wh>
NP_r.b:<agr> = NP_f.t:<agr>
NP_r.b:<case> = NP_f.t:<case>
S_r.t:\langle conj \rangle = nil
NP_w.t:<trace> = NP_1.b:<trace>
NP_w.t:<case> = NP_1.b:<case>
NP_w.t:\langle agr \rangle = NP_1.b:\langle agr \rangle
NP_w.t:<wh> = +
S_r.t:<comp> = nil
NP_r.b: < rel-clause > = +
NP_f.b:<case> = nom/acc
```

6 Tree "alphapW1nx0Pnx1"

6.1 graphe



6.2 comments

WH object extraction for predicative PPs. This beings the Prep along for the ride with a wh+ NP. The tree in which the entire PP is extracted and made wh+ (i.e. where), is covered under the W1nx0Px1 tree in the Tnx0Px1 family. Here, topicalization is *not* possible. This tree family, like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in.

EX: at what is John?

```
S_q.b:<extracted> = +

S_q.b:<inv> = S_r.t:<inv>
S_q.b:<inv> = S_q.b:<invlink>

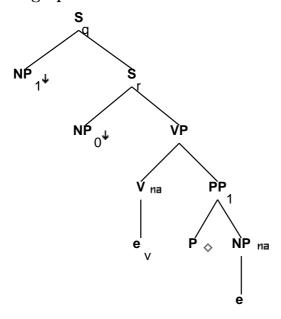
S_r.t:<comp> = nil
S_r.b:<assign-comp> = VP.t:<assign-comp>

VP.b:<mode> = prep
VP.b:<assign-case> = acc
VP.b:<compar> = -
S_q.b:<mode> = S_r.t:<mode>
S_q.b:<comp> = nil
S_r.b:<mode> = VP.t:<mode>
```

```
S_r.b:<inv> = -
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
NP_0:<agr> = S_r.b:<agr>
NP_0:<case> = S_r.b:<assign-case>
S_r.b:<agr> = VP.t:<agr>
S_r.b:<agr> = VP.t:<agr>
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<tense> = VP.t:<tense>
S_q.b:<wh> = PP_1.t:<wh>
PP_1.t:<trace> = PP.t:<assign-case>
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
PP_1.b:<assign-case> = NP_1.t:<case>
PP_1.b:<wh = NP_1.t:<wh>
S_r.t:<conj> = nil
S_r.b:<control> = NP_0.t:<control>
```

7 Tree "alphaW1nx0Pnx1"

7.1 graphe



7.2 comments

wh subject extraction tree for predicative PPs. This tree does wh+ sentences only, no topicalization, since subject can not topicalize. This tree family, like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in.

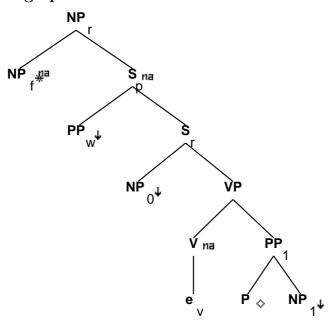
EX: who is in the park?

what is underneath the snow?

```
S_q.b:<extracted> = +
S_q.b:<inv> = S_r.t:<inv>
S_q.b:<inv> = S_q.b:<invlink>
S_q.b:<wh> = NP_1.t:<wh>
S_r.t:<comp> = nil
S_r.b:<assign-comp> = VP.t:<assign-comp>
S_q.b:<comp> = nil
S_q.b:<mode> = S_r.t:<mode>
S_r.b:<mode> = VP.t:<mode>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
S_r.b:<inv> = -
NP:<trace> = NP_1:<trace>
NP:<agr> = NP_1:<agr>
NP:<case> = NP_1:<case>
NP: \langle wh \rangle = NP_1: \langle wh \rangle
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:\langle agr \rangle = NP_0.t:\langle agr \rangle
S_r.b:<assign-case> = NP_0.t:<case>
S_r.b:<control> = NP_0.t:<control>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
VP.b:<compar> = -
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP.t:<case>
PP_1.b:<wh> = NP.t:<wh>
S_r.t:\langle conj \rangle = nil
```

8 Tree "betaNpxnx0Pnx1"

8.1 graphe



8.2 comments

Declarative tree for predicative PPs. This tree family, like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in.

EX: John is in the park.

The road is underneath the snow.

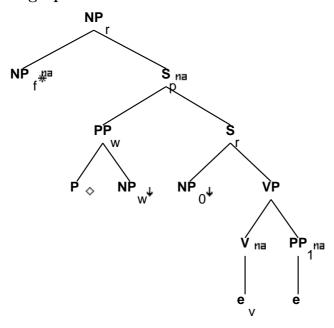
```
S_r.b:<extracted> = -
S_r.b:<inv> = -
S_r.b:<assign-comp> = VP.t:<assign-comp>
```

```
VP.b:<compar> = -
S_r.b:<mode> = VP.t:<mode>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
NP_0:<agr> = S_r.b:<agr>
NP_0:<case> = S_r.b:<assign-case>
NP_0:<wh> = -
S_r.b:<agr> = VP.t:<agr> S_r.b:<assign-case>
S_r.b:<assign-case> = VP.t:<assign-case>
```

```
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
P.b:<wh> = -
S_r.b:<control> = NP_0.t:<control>
S_r.t:<inv> = -
PP_w.t:<wh> = +
NP_r.b:<wh> = NP_f.t:<wh>
NP_r.b:\langle agr \rangle = NP_f.t:\langle agr \rangle
NP_r.b:<case> = NP_f.t:<case>
NP_f.b:<case> = acc/nom
S_r.t:<comp> = nil
NP_r.b:<rel-clause> = +
NP_f.b:<case> = nom/acc
```

9 Tree "betaNPnx1nx0Pnx1"

9.1 graphe



9.2 comments

relative clause object extraction tree for NP embedded in the predicative PP. This tree family (TnxOPnx1), like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in. EX: the park that the man was at....is being torn up for condominiums.

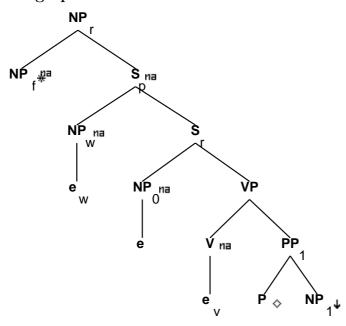
NOTE: Currently, we are missing the tree that lets us do the following: the park at which the man is...is being torn up for condominiums.

9.3 features

```
VP.b:<compar> = -
S_r.b:<mode> = VP.t:<mode>
S_r.t:<mode> = ind/inf
S_r.b:<tense> = VP.t:<tense>
S_r.t:<inv> = -
S_r.b:<inv> = -
NP_0:\langle agr \rangle = S_r.b:\langle agr \rangle
NP_0:<case> = S_r.b:<assign-case>
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<tense> = VP.t:<tense>
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<control> = NP_0.t:<control>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
NP_r.b:<wh> = NP_f.t:<wh>
NP_r.b:<agr> = NP_f.t:<agr>
NP_r.b:<case> = NP_f.t:<case>
S_r.t:\langle conj \rangle = nil
NP_w.t:<wh> = +
S_r.t:<comp> = nil
PP_w.t:<trace> = PP_1.b:<trace>
PP_w.t:<case> = PP_1.b:<case>
PP_w.t:<agr> = PP_1.b:<agr>
PP_w.b:<assign-case> = P.t:<assign-case>
PP_w.b:<assign-case> = NP_w.t:<assign-case>
PP_w.b:<wh> = NP_w.t:<wh>
NP_r.b:<rel-clause> = +
NP_f.b:<case> = nom/acc
```

10 Tree "betaNc0nx0Pnx1"

10.1 graphe



10.2 comments

relative clause subject extraction tree for predicative PPs. This tree family, like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in. EX: the man who is in the park ...is feeding the pigeons.

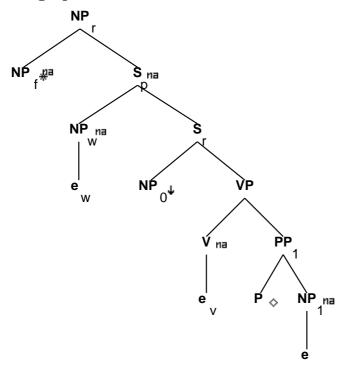
10.3 features

```
VP.b:<compar> = -
S_r.b:<mode> = VP.t:<mode>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
S_r.t:<inv> = -
S_r.b:<agr> = VP.t:<agr>
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<agr> = NP_0.t:<agr>
S_r.b:<assign-case> = NP_0.t:<cose>
S_r.b:<assign-case> = VP.t:<cose>
S_r.b:<assign-case> = NP_0.t:<cose>
VP.t:<passive> = VP.t:<passive>
```

```
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
P.b:<wh> = -
NP_r.b:<wh> = NP_f.t:<wh>
NP_r.b:<agr> = NP_f.t:<agr>
NP_r.b:<case> = NP_f.t:<case>
S_r.t:<conj> = nil
NP_w.t:<trace> = NP_0.b:<trace>
NP_w.t:<case> = NP_0.b:<case>
NP_w.t:\langle agr \rangle = NP_0.b:\langle agr \rangle
NP_r.b: < rel-clause > = +
S_r.t:<mode> = inf/ger/ind/prep
S_r.t:<nocomp-mode> = inf/ger/prep
VP.t:<assign-comp> = that/ind_nil/inf_nil/ecm
S_r.b:<nocomp-mode> = S_r.b:<mode>
NP_f.b:<case> = nom/acc
```

11 Tree "betaNc1nx0Pnx1"

11.1 graphe



11.2 comments

relative clause object extraction tree for NP embedded in the predicative PP. This tree family (TnxOPnx1), like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in. EX: the park that the man was at...is being torn up for condominiums.

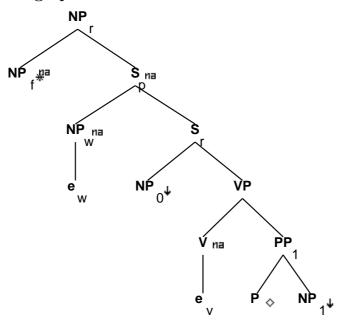
NOTE: Currently, we are missing the tree that lets us do the following: the park at which the man is...is being torn up for condominiums.

11.3 features

```
VP.b:<compar> = -
S_r.b:<mode> = VP.t:<mode>
S_r.b:<tense> = VP.t:<tense>
S_r.t:<inv> = -
S_r.b:<inv> = -
NP_0:\langle agr \rangle = S_r.b:\langle agr \rangle
NP_0:<case> = S_r.b:<assign-case>
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<tense> = VP.t:<tense>
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<control> = NP_0.t:<control>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
NP_r.b:<wh> = NP_f.t:<wh>
NP_r.b:<agr> = NP_f.t:<agr>
NP_r.b:<case> = NP_f.t:<case>
S_r.t:\langle conj \rangle = nil
NP_w.t:<trace> = NP_1.b:<trace>
NP_w.t:<case> = NP_1.b:<case>
NP_w.t:\langle agr \rangle = NP_1.b:\langle agr \rangle
NP_r.b: < rel-clause > = +
S_r.t:<mode> = inf/ind
S_r.t:<nocomp-mode> = ind
VP.t:<assign-comp> = that/for/ind_nil
S_r.b:<nocomp-mode> = S_r.b:<mode>
NP_f.b:<case> = nom/acc
```

12 Tree "betaNcnx0Pnx1"

12.1 graphe



12.2 comments

Declarative tree for predicative PPs. This tree family, like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in.

EX: John is in the park.

The road is underneath the snow.

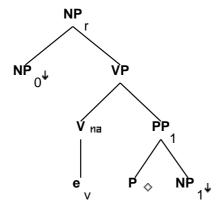
```
S_r.b:<extracted> = -
S_r.b:<inv> = -
S_r.b:<assign-comp> = VP.t:<assign-comp>
```

```
VP.b:<compar> = -
S_r.b:<mode> = VP.t:<mode>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
NP_0:<agr> = S_r.b:<agr>
NP_0:<case> = S_r.b:<assign-case>
NP_0:<wh> = -
S_r.b:<agr> = VP.t:<agr> S_r.b:<agr> = VP.t:<agr> = VP.t:<agr> = VP.t:<agr> = VP.t:<agr> = VP.t:<agr> = VP.t:<agr> = VP.t:<assign-case>
```

```
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
P.b:<wh> = -
S_r.b:<control> = NP_0.t:<control>
NP_r.b:<wh> = NP_f.t:<wh>
NP_r.b:<agr> = NP_f.t:<agr>
NP_r.b:<case> = NP_f.t:<case>
NP_f.b:<case> = acc/nom
S_r.t:<inv> = -
S_r.t:<mode> = ind/inf
S_r.t:<nocomp-mode> = ind
VP.t:<assign-comp> = that/for/ind_nil
S_r.b:<nocomp-mode> = S_r.b:<mode>
NP_r.b: < rel-clause > = +
NP_f.b:<case> = nom/acc
```

13 Tree "alphaGnx0Pnx1"

13.1 graphe



13.2 comments

Gerund NP tree for predicative PPs. This tree family, like other predicative tree families, is anchored by the predicated object (here, the P), with the verb, if any, adjoining in. There is no corresponding D tree (*the being of in the park; *the being in the park).

...John('s) being at work...

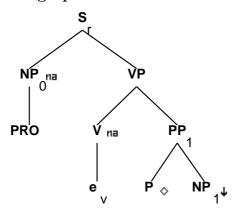
13.3 features

```
NP_0:<wh> = NP_r.b:<wh>
VP.t:<mode> = ger
NP_r.b:<case> = nom/acc
NP_r.b:<agr num> = sing
NP_r.b:<agr pers> = 3
NP_r.b:<agr grass = +
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
P.b:<wh> = -
```

```
VP.b:<compar> = -
NP_r.b:<gerund> = +
NP_0:<case> = acc/gen
```

14 Tree "alphanx0Pnx1-PRO"

14.1 graphe



14.2 comments

Predicative PPs w/ PRO subject

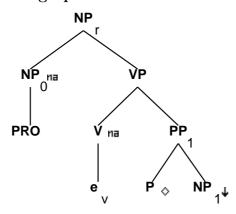
John wants [PRO to be in the park].

```
S_r.b:<extracted> = -
S_r.b:<inv> = -
S_r.b:<assign-comp> = VP.t:<assign-comp>
S_r.b:<mode> = VP.t:<mode>
```

```
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
S_r.b:<assign-case> = NP_0.t:<case>
NP_0:\langle agr \rangle = S_r.b:\langle agr \rangle
NP_0.t:<case> = none
NP_0:<wh> = -
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
VP.b:<compar> = -
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
PP_1.b:<wh> = NP_1.t:<wh>
S_r.b:<control> = NP_0.t:<control>
VP.t:<mode> = inf/ger
```

15 Tree "alphaGnx0Pnx1-PRO"

15.1 graphe



15.2 comments

Gerund NP tree w/ PRO subject for predicative PPs

[PRO being at work] is a shame on such a beautiful day.

15.3 features

NP_0:<wh> = NP_r.b:<wh>
NP_0.t:<case> = none
NP_0.t:<wh> = VP.t:<mode> = ger
NP_r.b:<case> = nom/acc

```
NP_r.b:<agr num> = sing
NP_r.b:<agr pers> = 3
NP_r.b:<agr 3rdsing> = +
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
P.b:<wh> = -
VP.b:<compar> = -
```