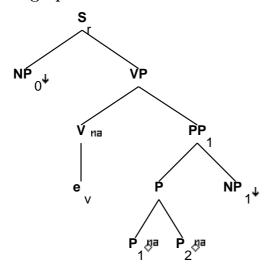
Family "Tnx0PPnx1"

March 5, 2008

1 Tree "alphanx0PPnx1"

1.1 graphe



1.2 comments

Declarative tree for predicative PPs. This tree family, like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in.

EX: She is outside of the house right now.

1.3 features

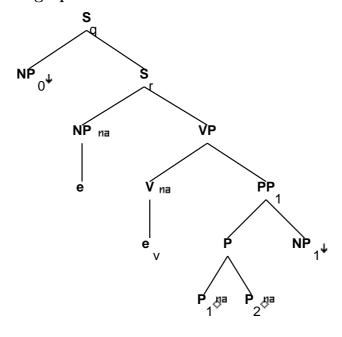
S_r.b:<extracted> = S_r.b:<inv> = S_r.b:<assign-comp> = VP.t:<assign-comp>

VP.b:<compar> = S_r.b:<mode> = VP.t:<mode>
S_r.b:<mainv> = VP.t:<mainv>

```
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
NP_0:<agr> = S_r.b:<agr>
NP_0:<case> = S_r.b:<assign-case>
NP_0:<wh> = -
S_r.b:<agr> = VP.t:<agr>
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
PP_1.b:<wh> = NP_1.t:<wh>
S_r.b:<control> = NP_0:<control>
```

2 Tree "alphaW0nx0PPnx1"

2.1 graphe



2.2 comments

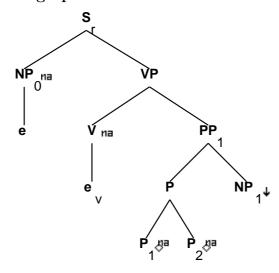
wh subject extraction tree for predicative PPs. This tree does wh+ sentences only, no topicalization, since subject can not topicalize. This tree family, like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in.

EX: who is on to you?

```
S_q.b:<extracted> = +
S_q.b:<inv> = S_r.t:<inv>
S_q.b:<wh> = NP_0.t:<wh>
S_r.t:<comp> = nil
S_r.t:<conj> = nil
S_r.b:<assign-comp> = VP.t:<assign-comp>
VP.b:<compar> = -
VP.t:<passive> = -
S_q.b:<comp> = nil
S_q.b:<mode> = S_r.t:<mode>
S_r.b:<mode> = VP.t:<mode>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
S_r.b:<inv> = -
NP:<trace> = NP_0:<trace>
NP:<agr> = NP_0:<agr>
NP:<case> = NP_0:<case>
NP: \langle wh \rangle = NP_0: \langle wh \rangle
NP_0:<wh> = +
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:\langle agr \rangle = NP.t:\langle agr \rangle
S_r.b:<assign-case> = NP.t:<case>
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
PP_1.b:<wh> = NP_1.t:<wh>
S_r.b:<assign-comp> = inf_nil/ind_nil/ecm
```

3 Tree "alphaInx0PPnx1"

3.1 graphe



3.2 comments

Imperative tree for predicative PPs. It should be noted the the imp form of BE that adjoins on has its own tree: IVvx. This tree family, like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in.

EX: be outside of the red room in five minutes!

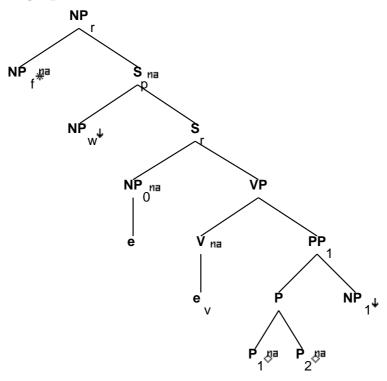
```
S_r.b:<extracted> = -
S_r.b:<inv> = -
S_r.b:<assign-comp> = VP.t:<assign-comp>
```

```
VP.b:<compar> = -
S_r.b:<mode> = imp
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
NP_0:<agr> = S_r.b:<agr>
NP_0:<case> = S_r.b:<assign-case>
NP_0:<wh> = -
NP_0:<agr pers> = 2
NP_0:<agr pers> = 2
NP_0:<agr num> = plur/sing
NP_0:<case> = nom
S_r.b:<agr> = VP.t:<agr>
```

```
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.t:<tense> = pres
VP.t:<mode> = base
VP.t:<neg> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
PP_1.b:<wh> = NP_1.t:<wh>
```

4 Tree "betaN0nx0PPnx1"

4.1 graphe



4.2 comments

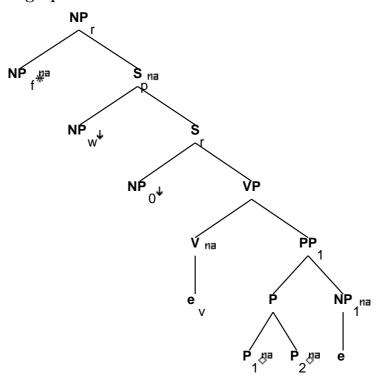
relative clause subject extraction tree for predicative PPs. This tree family, like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in. EX: the detective who is on to you is coming around the corner right this second!

4.3 features

```
VP.b:<compar> = -
S_r.b:<mode> = VP.t:<mode>
S_r.t:<mode> = ind/inf
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
S_r.t:<inv> = -
NP_r.b:<wh> = NP_f.t:<wh>
NP_r.b:<agr> = NP_f.t:<agr>
NP_r.b:<case> = NP_f.t:<case>
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:\langle agr \rangle = NP_0.t:\langle agr \rangle
S_r.b:<assign-case> = NP_0.t:<case>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
P.b:<wh> = -
S_r.t:\langle conj \rangle = nil
NP_w.t:<trace> = NP_0.b:<trace>
NP_w.t:<case> = NP_0.b:<case>
NP_w.t:\langle agr \rangle = NP_0.b:\langle agr \rangle
NP_w.t:<wh> = +
S_r.t:<comp> = nil
NP_r.b:<rel-clause> = +
NP_f.b:<case> = nom/acc
```

5 Tree "betaN1nx0PPnx1"

5.1 graphe



5.2 comments

relative clause object extraction tree for NP embedded in the predicative PP. This tree family (TnxOPnx1), like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in. EX: the room the man was outside of...was being checked for gas leaks.

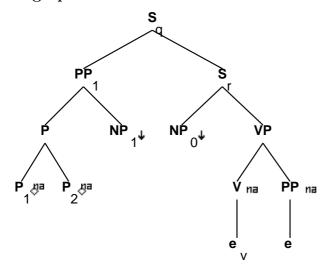
5.3 features

```
VP.b:<compar> = -
S_r.b:<mode> = VP.t:<mode>
S_r.t:<mode> = ind/inf
S_r.b:<tense> = VP.t:<tense>
S_r.t:<inv> = -
S_r.b:<inv> = -
NP_0:<agr> = S_r.b:<asr>
NP_0:<case> = S_r.b:<assign-case>
```

```
NP_r.b:<wh> = NP_f.t:<wh>
NP_r.b:<agr> = NP_f.t:<agr>
NP_r.b:<case> = NP_f.t:<case>
S_r.b:<agr> = VP.t:<agr>
S_r.b:<tense> = VP.t:<tense>
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
NP_w.t:<trace> = NP_1.b:<trace>
NP_w.t:<case> = NP_1.b:<case>
NP_w.t:<agr> = NP_1.b:<agr>
NP_w.t:<wh> = +
S_r.t:<comp> = nil
NP_r.b: < rel-clause > = +
NP_f.b:<case> = nom/acc
```

6 Tree "alphapW1nx0PPnx1"

6.1 graphe



6.2 comments

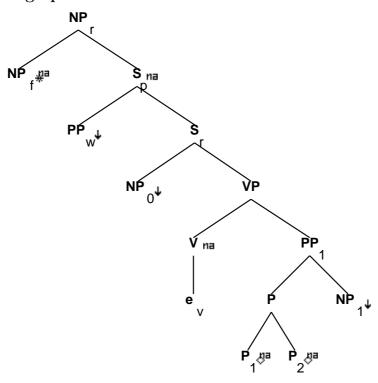
WH object extraction for predicative PPs. This brings the Prep along for the ride with a wh+ NP. The tree in which the entire PP is extracted and made wh+ (i.e. where), is covered under the W1nxOPx1 tree in the TnxOPx1 family. Here, topicalization is *not* possible. This tree family, like other predicative

tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in. EX: outside of what is John?

```
S_q.b:<extracted> = +
S_q.b:<inv> = S_r.t:<inv>
S_q.b:<inv> = S_q.b:<invlink>
S_r.t:<comp> = nil
S_r.t:\langle conj \rangle = nil
S_r.b:<assign-comp> = VP.t:<assign-comp>
VP.b:<mode> = prep
VP.b:<assign-case> = acc
VP.b:<compar> = -
S_q.b:<mode> = S_r.t:<mode>
S_q.b:<comp> = nil
S_r.b:<mode> = VP.t:<mode>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<comp> = nil
S_r.b:<inv> = -
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
NP_0:\langle agr \rangle = S_r.b:\langle agr \rangle
NP_0:<case> = S_r.b:<assign-case>
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<tense> = VP.t:<tense>
S_q.b:<wh> = PP_1.t:<wh>
PP_1.t:<trace> = PP.t:<trace>
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
PP_1.b:<wh> = NP_1.t:<wh>
S_r.b:<control> = NP_0:<control>
```

7 Tree "betaNpxnx0PPnx1"

7.1 graphe



7.2 comments

Declarative tree for predicative PPs. This tree family, like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in.

EX: She is outside of the house right now.

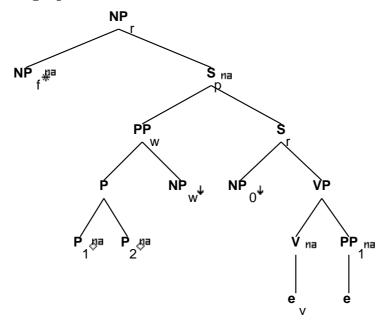
```
S_r.b:<extracted> = -
S_r.b:<inv> = -
S_r.b:<assign-comp> = VP.t:<assign-comp>
```

```
VP.b:<compar> = -
S_r.b:<mode> = VP.t:<mode>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
NP_0:<agr> = S_r.b:<agr>
NP_0:<case> = S_r.b:<assign-case>
```

```
NP_0:<wh> = -
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
P.b:<wh> = -
S_r.t:<inv> = -
PP_w.t:<wh> = +
NP_r.b:<wh> = NP_f.t:<wh>
NP_r.b:<agr> = NP_f.t:<agr>
NP_r.b:<case> = NP_f.t:<case>
NP_f.b:<case> = acc/nom
S_r.t:<comp> = nil
NP_r.b: < rel-clause > = +
NP_f.b:<case> = nom/acc
```

8 Tree "betaNPnx1nx0PPnx1"

8.1 graphe



8.2 comments

relative clause object extraction tree for NP embedded in the predicative PP. This tree family (TnxOPnx1), like other predicative tree families, is anchored

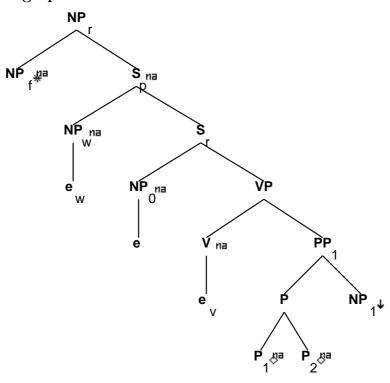
by the predicted object (here, the P), with the verb, if any, adjoining in. EX: the room the man was outside of...was being checked for gas leaks.

8.3 features

```
VP.b:<compar> = -
S_r.b:<mode> = VP.t:<mode>
S_r.t:<mode> = ind/inf
S_r.b:<tense> = VP.t:<tense>
S_r.t:<inv> = -
S_r.b:<inv> = -
NP_0:\langle agr \rangle = S_r.b:\langle agr \rangle
NP_0:<case> = S_r.b:<assign-case>
NP_r.b:<wh> = NP_f.t:<wh>
NP_r.b:<agr> = NP_f.t:<agr>
NP_r.b:<case> = NP_f.t:<case>
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<tense> = VP.t:<tense>
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
NP_w.t:<wh> = +
S_r.t:<comp> = nil
PP_w.t:<trace> = PP_1.b:<trace>
PP_w.t:<case> = PP_1.b:<case>
PP_w.t:<agr> = PP_1.b:<agr>
PP_w.b:<assign-case> = P.t:<assign-case>
PP_w.b:<assign-case> = NP_w.t:<assign-case>
PP_w.b:<wh> = NP_w.t:<wh>
NP_r.b: < rel-clause > = +
NP_f.b:<case> = nom/acc
```

9 Tree "betaNc0nx0PPnx1"

9.1 graphe



9.2 comments

relative clause subject extraction tree for predicative PPs. This tree family, like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in. EX: the detective who is on to you is coming around the corner right this second!

9.3 features

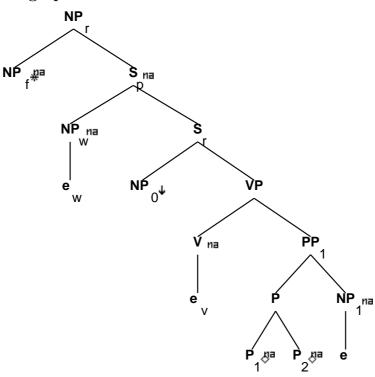
S_r.b:<assign-comp> = VP.t:<assign-comp>

VP.b:<compar> = S_r.b:<mode> = VP.t:<mode>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
S_r.t:<inv> = NP_r.b:<wh> = NP_f.t:<wh>
NP_r.b:<agr> = NP_f.t:<agr>

```
NP_r.b:<case> = NP_f.t:<case>
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<agr> = NP_0.t:<agr>
S_r.b:<assign-case> = NP_0.t:<case>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
P.b:<wh> = -
S_r.t:\langle conj \rangle = nil
NP_w.t:<trace> = NP_0.b:<trace>
NP_w.t:<case> = NP_0.b:<case>
NP_w.t:\langle agr \rangle = NP_0.b:\langle agr \rangle
NP_r.b:<rel-clause> = +
S_r.t:<mode> = inf/ger/ind/prep
S_r.t:<nocomp-mode> = inf/ger/prep
VP.t:<assign-comp> = that/ind_nil/inf_nil/ecm
S_r.b:<nocomp-mode> = S_r.b:<mode>
NP_f.b:<case> = nom/acc
NP_r.b: = NP_f.t:
```

10 Tree "betaNc1nx0PPnx1"

10.1 graphe



10.2 comments

relative clause object extraction tree for NP embedded in the predicative PP. This tree family (TnxOPnx1), like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in. EX: the room the man was outside of...was being checked for gas leaks.

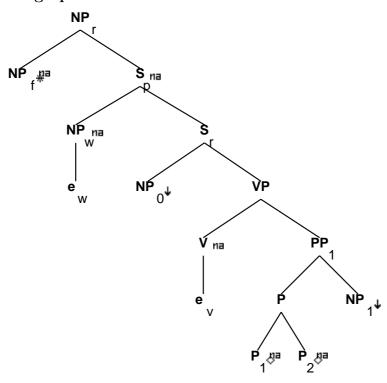
10.3 features

```
VP.b:<compar> = -
S_r.b:<mode> = VP.t:<mode>
S_r.b:<tense> = VP.t:<tense>
S_r.t:<inv> = -
S_r.b:<inv> = -
NP_0:<agr> = S_r.b:<agr>
NP_0:<case> = S_r.b:<assign-case>
NP_r.b:<wh> = NP_f.t:<wh>
```

```
NP_r.b:<agr> = NP_f.t:<agr>
NP_r.b:<case> = NP_f.t:<case>
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<tense> = VP.t:<tense>
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
NP_w.t:<trace> = NP_1.b:<trace>
NP_w.t:<case> = NP_1.b:<case>
NP_w.t:\langle agr \rangle = NP_1.b:\langle agr \rangle
NP_r.b:<rel-clause> = +
S_r.t:<mode> = inf/ind
S_r.t:<nocomp-mode> = ind
VP.t:<assign-comp> = that/for/ind_nil
S_r.b:<nocomp-mode> = S_r.b:<mode>
NP_f.b:<case> = nom/acc
NP_r.b:pron> = NP_f.t:
```

11 Tree "betaNcnx0PPnx1"

11.1 graphe



11.2 comments

Declarative tree for predicative PPs. This tree family, like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in.

EX: She is outside of the house right now.

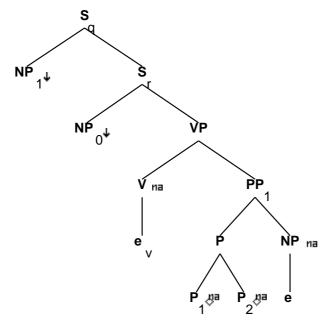
```
S_r.b:<extracted> = -
S_r.b:<inv> = -
S_r.b:<assign-comp> = VP.t:<assign-comp>
```

```
VP.b:<compar> = -
S_r.b:<mode> = VP.t:<mode>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
NP_0:<agr> = S_r.b:<agr>
NP_0:<case> = S_r.b:<assign-case>
```

```
NP_0:<wh> = -
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
P.b:<wh> = -
NP_r.b:<wh> = NP_f.t:<wh>
NP_r.b:\langle agr \rangle = NP_f.t:\langle agr \rangle
NP_r.b:<case> = NP_f.t:<case>
NP_f.b:<case> = acc/nom
S_r.t:<inv> = -
S_r.t:<mode> = ind/inf
S_r:t:<nocomp-mode> = ind
VP.t:<assign-comp> = that/for/ind_nil
S_r.b:<nocomp-mode> = S_r.b:<mode>
NP_r.b:<rel-clause> = +
NP_f.b:<case> = nom/acc
```

12 Tree "alphaW1nx0PPnx1"

12.1 graphe



12.2 comments

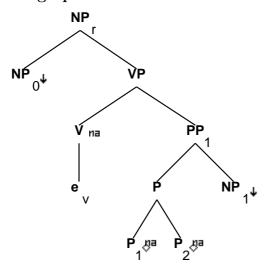
wh object extraction tree for predicative PPs. TThis tree family, like other predicative tree families, is anchored by the predicted object (here, two Ps), with the verb, if any, adjoining in.

Ex: Which door is the dog house outside of?

```
S_q.b:<extracted> = +
S_q.b:<inv> = S_r.t:<inv>
S_q.b:<inv> = S_q.b:<invlink>
S_q.b:<wh> = NP_1.t:<wh>
S_r.t:<comp> = nil
S_r.b:<assign-comp> = VP.t:<assign-comp>
VP.b:<compar> = -
S_q.b:<comp> = nil
S_q.b:<mode> = S_r.t:<mode>
S_r.b:<mode> = VP.t:<mode>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
S_r.b:<inv> = -
NP:<trace> = NP_1:<trace>
NP:<agr> = NP_1:<agr>
NP:<case> = NP_1:<case>
NP: \langle wh \rangle = NP_1: \langle wh \rangle
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:\langle agr \rangle = NP_0.t:\langle agr \rangle
S_r.b:<assign-case> = NP_0.t:<case>
S_r.b:<control> = NP_0.t:<control>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP.t:<case>
PP_1.b:<wh> = NP.t:<wh>
S_r.b:<control> = NP_0:<control>
S_r.t:\langle conj \rangle = nil
```

13 Tree "alphaGnx0PPnx1"

13.1 graphe



13.2 comments

Gerund NP tree for predicative PPs. This tree family, like other predicative tree families, is anchored by the predicated object (here, the P), with the verb, if any, adjoining in. There is no corresponding D tree (*the being of in the park; *the being in the park).

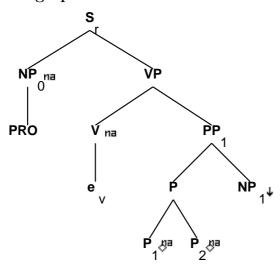
...John('s) being outside of the house...

```
NP_0:<wh> = NP_r.b:<wh>
VP.t:<mode> = ger
VP.b:<compar> = -
NP_r.b:<case> = nom/acc
NP_r.b:<agr num> = sing
NP_r.b:<agr pers> = 3
NP_r.b:<agr gers> = 3
NP_r.b:<mode> = prep
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
```

```
NP_r.b:<gerund> = +
NP_0:<case> = acc/gen
```

14 Tree "alphanx0PPnx1-PRO"

14.1 graphe



14.2 comments

Predicative PPs w/PRO subject. This tree family, like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in.

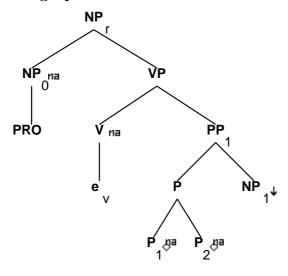
Mary wants [PRO to be outside of the house].

```
S_r.b:<extracted> = -
S_r.b:<inv> = -
S_r.b:<assign-comp> = VP.t:<assign-comp>
S_r.b:<mode> = VP.t:<mode>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
S_r.b:<control> = NP_0:<control>
S_r.b:<assign-case> = NP_0.t:<case>
NP_0:\langle agr \rangle = S_r.b:\langle agr \rangle
NP_0:<wh> = -
NP_0.t:<case> = none
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.t:<mode> = inf/ger
VP.b:<compar> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
```

```
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
PP_1.b:<wh> = NP_1.t:<wh>
```

15 Tree "alphaGnx0PPnx1-PRO"

15.1 graphe



15.2 comments

Gerund NP tree w/ PRO subject for predicative PPs. This tree family, like other predicati tree families, is anchored by the predicated object (here, the P), with the verb, if any, adjoining in.

[PRO being inside of the house] is necessary for John to get better.

```
NP_0:<wh> = NP_r.b:<wh>
NP_0.t:<case> = none
NP_0.t:<wh> = -
VP.t:<mode> = ger
VP.b:<compar> = -
NP_r.b:<case> = nom/acc
NP_r.b:<agr num> = sing
NP_r.b:<agr pers> = 3
NP_r.b:<agr gers> = 3
NP_r.b:<agr gers> = +
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
NP_r.b:<gerund> = +
```