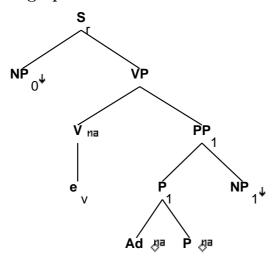
# Family "Tnx0ARBPnx1"

March 5, 2008

# 1 Tree "alphanx0ARBPnx1"

# 1.1 graphe



#### 1.2 comments

Declarative tree for predicative PPs. This tree family, like other predicative tree families, is anchored by the predicted object (here, the multiword P), with the verb, if any, adjoining in.

Ex. The girl is ahead of everyone else.

#### 1.3 features

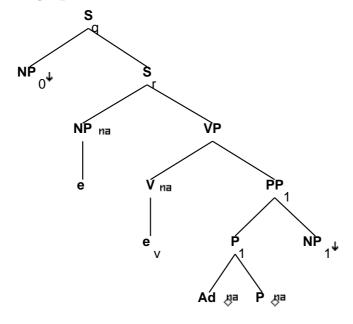
```
S_r.b:<extracted> = -
S_r.b:<inv> = -
S_r.b:<assign-comp> = VP.t:<assign-comp>
```

VP.b:<compar> = S\_r.b:<mode> = VP.t:<mode>
S\_r.b:<mainv> = VP.t:<mainv>

```
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
NP_0:<agr> = S_r.b:<agr>
NP_0:<case> = S_r.b:<assign-case>
NP_0:<wh> = -
S_r.b:<agr> = VP.t:<agr>
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P_1.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
PP_1.b:<assign-case> = NP_1.t:<case>
PP_1.b:<wh> = NP_1.t:<wh>
S_r.b:<control> = NP_0.t:<control>
```

# 2 Tree "alphaW0nx0ARBPnx1"

# 2.1 graphe



### 2.2 comments

wh subject extraction tree for predicative multiword PPs. This tree does wh+ sentences only, no topicalization, since subject can not topicalize. This tree family, like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in. EX: who is next to the palm?

#### 2.3 features

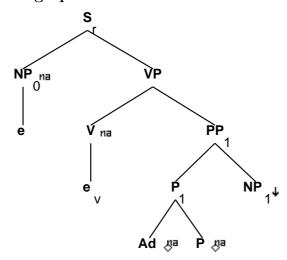
 $S_q.b:<extracted> = +$ 

 $S_q.b:<inv> = S_r.t:<inv>$ 

```
S_q.b:<wh> = NP_0.t:<wh>
S_r.t:<comp> = nil
S_r.b:<assign-comp> = ecm/inf_nil/ind_nil
S_r.b:<assign-comp> = VP.t:<assign-comp>
VP.b:<compar> = -
VP.t:<passive> = -
S_q.b:<comp> = nil
S_q.b:<mode> = S_r.t:<mode>
S_r.b:<mode> = VP.t:<mode>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
S_r.b:<inv> = -
NP:<trace> = NP_0.t:<trace>
NP:\langle agr \rangle = NP_0.t:\langle agr \rangle
NP:<case> = NP_0.t:<case>
NP:<wh> = NP_0.t:<wh>
NP_0:<wh> = +
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<agr> = NP.t:<agr>
S_r.b:<assign-case> = NP.t:<case>
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P_1.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
PP_1.b:<wh> = NP_1.t:<wh>
S_r.t:<conj> = nil
```

# 3 Tree "alphaInx0ARBPnx1"

### 3.1 graphe



#### 3.2 comments

Imperative tree for predicative 2word PPs. It should be noted the the imp form of BE that adjoins on has its own tree: IVvx. This tree family, like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in.

EX: be next to the tree!

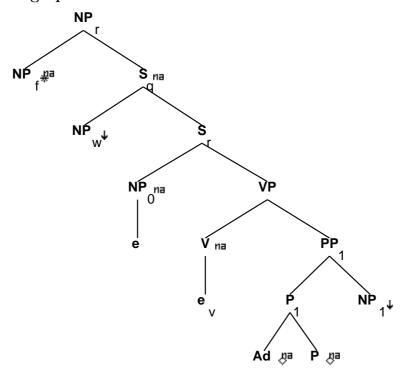
```
S_r.b:<extracted> = -
S_r.b:<inv> = -
S_r.b:<assign-comp> = VP.t:<assign-comp>
```

```
VP.b:<compar> = -
S_r.b:<mode> = imp
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
NP_0:<agr> = S_r.b:<agr>
NP_0:<case> = S_r.b:<assign-case>
NP_0:<wh> = -
NP_0:<agr pers> = 2
NP_0:<agr pers> = 2
NP_0:<agr num> = plur/sing
NP_0:<case> = nom
S_r.b:<agr> = VP.t:<agr>
```

```
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.t:<mode> = base
VP.t:<neg> = -
VP.t:<tense> = pres
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P_1.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
PP_1.b:<wh> = NP_1.t:<wh>
```

# 4 Tree "betaN0nx0ARBPnx1"

### 4.1 graphe



#### 4.2 comments

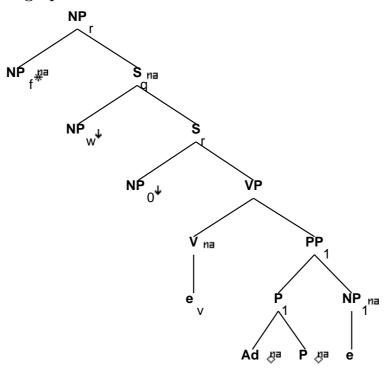
relative clause subject extraction tree for predicative 2word PPs. This tree family, like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in. EX: the man who is next to the tree ...is feeding the pigeons.

#### 4.3 features

```
VP.b:<compar> = -
S_r.b:<mode> = VP.t:<mode>
S_r.t:<mode> = ind/inf
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
S_r.t:<inv> = -
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:\langle agr \rangle = NP_0.t:\langle agr \rangle
S_r.b:<assign-case> = NP_0.t:<case>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b: <assign-case> = P_1.t: <assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
NP_r.b:<wh> = NP_f.t:<wh>
NP_r.b:<agr> = NP_f.t:<agr>
NP_r.b:<case> = NP_f.t:<case>
S_r.t:\langle conj \rangle = nil
NP_w.t:<trace> = NP_0.b:<trace>
NP_w.t:<case> = NP_0.b:<case>
NP_w.t:\langle agr \rangle = NP_0.b:\langle agr \rangle
NP_w.t:<wh> = +
S_r.t:<comp> = nil
S_r.t:<assign-case> = NP_w.t:<assign-case>
```

# 5 Tree "betaN1nx0ARBPnx1"

### 5.1 graphe



#### 5.2 comments

relative clause object extraction tree for NP embedded in the predicative PP. This tree family (TnxOPnx1), like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in. EX: the tree that the man was next to....is being cut down for condominiums.

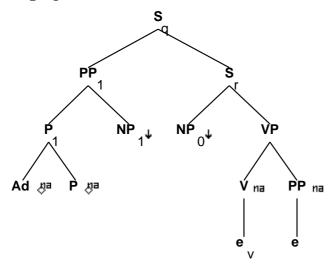
### 5.3 features

```
VP.b:<compar> = -
S_r.b:<mode> = VP.t:<mode>
S_r.t:<mode> = ind/inf
S_r.b:<tense> = VP.t:<tense>
S_r.t:<inv> = -
S_r.b:<inv> = -
NP_0:<agr> = S_r.b:<asr>
NP_0:<case> = S_r.b:<assign-case>
```

```
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<tense> = VP.t:<tense>
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<control> = NP_0.t:<control>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P_1.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
NP_r.b:<wh> = NP_f.t:<wh>
NP_r.b:<agr> = NP_f.t:<agr>
NP_r.b:<case> = NP_f.t:<case>
S_r.t:<conj> = nil
NP_w.t:<trace> = NP_1.b:<trace>
NP_w.t:<case> = NP_1.b:<case>
NP_w.t:<agr> = NP_1.b:<agr>
NP_w.t:<wh> = +
S_r.t:<comp> = nil
S_r.t:<assign-case> = NP_w.t:<assign-case>
```

# 6 Tree "alphapW1nx0ARBPnx1"

### 6.1 graphe



#### 6.2 comments

WH object extraction for predicative PPs. This brings the Prep along for the ride with a wh+ NP. The tree in which the entire PP is extracted and made wh+ (i.e. where), is covered under the W1nxOPx1 tree in the TnxOPx1 family. Here,

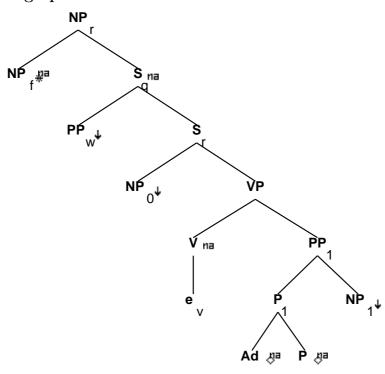
topicalization is \*not\* possible. This tree family, like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in.

EX: next to what is John?

```
S_q.b:<extracted> = +
S_q.b:<inv> = S_r.t:<inv>
S_q.b:<inv> = S_q.b:<invlink>
S_r.t:<comp> = nil
S_r.b:<assign-comp> = VP.t:<assign-comp>
VP.b:<mode> = prep
VP.b:<assign-case> = acc
VP.b:<compar> = -
S_q.b:<mode> = S_r.t:<mode>
S_q.b:<comp> = nil
S_r.b:<mode> = VP.t:<mode>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<comp> = nil
S_r.b:<inv> = -
NP_0:\langle agr \rangle = S_r.b:\langle agr \rangle
NP_0:<case> = S_r.b:<assign-case>
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<tense> = VP.t:<tense>
S_q.b:<wh> = PP_1.t:<wh>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
PP_1.t:<trace> = PP.t:<trace>
PP_1.b:<assign-case> = P_1.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
PP_1.b:<wh> = NP_1.t:<wh>
S_r.t:<conj> = nil
S_r.b:<control> = NP_0.t:<control>
```

# 7 Tree "betaNpxnx0ARBPnx1"

# 7.1 graphe



#### 7.2 comments

Declarative tree for predicative PPs. This tree family, like other predicative tree families, is anchored by the predicted object (here, the multiword P), with the verb, if any, adjoining in.

Ex. The girl is ahead of everyone else.

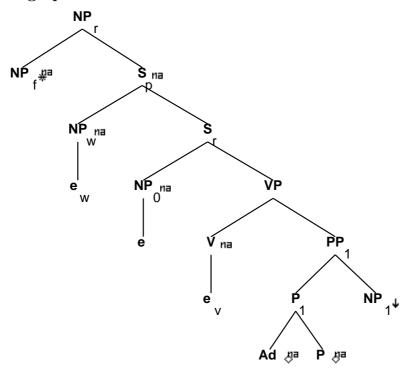
```
S_r.b:<extracted> = -
S_r.b:<inv> = -
S_r.b:<assign-comp> = VP.t:<assign-comp>
```

```
VP.b:<compar> = -
S_r.b:<mode> = VP.t:<mode>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
NP_0:<agr> = S_r.b:<agr>
NP_0:<case> = S_r.b:<assign-case>
```

```
NP_0:<wh> = -
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P_1.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
S_r.b:<control> = NP_0.t:<control>
S_r.t:<inv> = -
PP_w.t:<wh> = +
NP_r.b:<wh> = NP_f.t:<wh>
NP_r.b:<agr> = NP_f.t:<agr>
NP_r.b:<case> = NP_f.t:<case>
NP_f.b:<case> = acc/nom
S_r.t:<comp> = nil
```

# 8 Tree "betaNc0nx0ARBPnx1"

# 8.1 graphe



#### 8.2 comments

relative clause subject extraction tree for predicative 2word PPs.

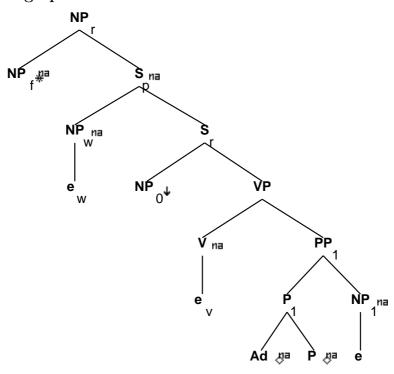
This tree family, like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in. EX: the man who is next to the tree ...is feeding the pigeons.

#### 8.3 features

```
VP.b:<compar> = -
S_r.b:<mode> = VP.t:<mode>
S_r.t:<mode> = ind/inf/ger/prep
S_r.t:<nocomp-mode> = inf/ger/prep
VP.t:<assign-comp> = that/ind_nil/inf_nil/ecm
S_r.b:<nocomp-mode> = S_r.b:<mode>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
S_r.t:<inv> = -
S_r.b:<agr> = VP.t:<agr>
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:\langle agr \rangle = NP_0.t:\langle agr \rangle
S_r.b:<assign-case> = NP_0.t:<case>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P_1.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
NP_r.b:<wh> = NP_f.t:<wh>
NP_r.b:<agr> = NP_f.t:<agr>
NP_r.b:<case> = NP_f.t:<case>
S_r.t:<conj> = nil
NP_w.t:<trace> = NP_0.b:<trace>
NP_w.t:<case> = NP_0.b:<case>
NP_w.t:\langle agr \rangle = NP_0.b:\langle agr \rangle
```

# 9 Tree "betaNc1nx0ARBPnx1"

### 9.1 graphe



#### 9.2 comments

relative clause object extraction tree for NP embedded in the predicative PP. This tree family (TnxOPnx1), like other predicative tree families, is anchored by the predicted object (here, the P), with the verb, if any, adjoining in. EX: the tree that the man was next to....is being cut down for condominiums.

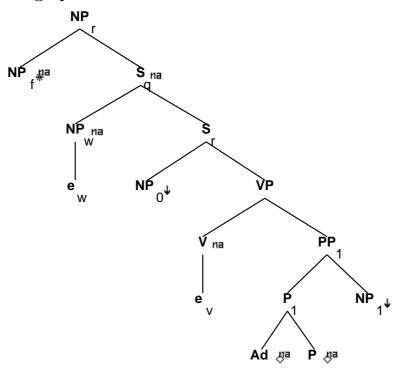
### 9.3 features

```
VP.b:<compar> = -
S_r.b:<mode> = VP.t:<mode>
S_r.t:<mode> = ind/inf
S_r.t:<nocomp-mode> = ind
VP.t:<assign-comp> = that/for/ind_nil
S_r.b:<nocomp-mode> = S_r.b:<mode>
S_r.b:<tense> = VP.t:<tense>
S_r.t:<inv> = -
```

```
S_r.b:<inv> = -
NP_0:\langle agr \rangle = S_r.b:\langle agr \rangle
NP_0:<case> = S_r.b:<assign-case>
S_r.b:<agr> = VP.t:<agr>
S_r.b:<tense> = VP.t:<tense>
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<control> = NP_0.t:<control>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P_1.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
NP_r.b:<wh> = NP_f.t:<wh>
NP_r.b:<agr> = NP_f.t:<agr>
NP_r.b:<case> = NP_f.t:<case>
S_r.t:<conj> = nil
NP_w.t:<trace> = NP_1.b:<trace>
NP_w.t:<case> = NP_1.b:<case>
NP_w.t:\langle agr \rangle = NP_1.b:\langle agr \rangle
```

# 10 Tree "betaNcnx0ARBPnx1"

### 10.1 graphe



#### 10.2 comments

Declarative tree for predicative PPs. This tree family, like other predicative tree families, is anchored by the predicted object (here, the multiword P), with the verb, if any, adjoining in.

Ex. The girl is ahead of everyone else.

```
S_r.b:<extracted> = -
S_r.b:<inv> = -
S_r.b:<assign-comp> = VP.t:<assign-comp>
```

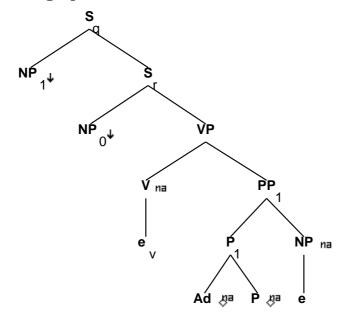
```
VP.b:<compar> = -
S_r.b:<mode> = VP.t:<mode>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
NP_0:<agr> = S_r.b:<agr>
NP_0:<case> = S_r.b:<assign-case>
```

```
NP_0:<wh> = -
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P_1.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
S_r.b:<control> = NP_0.t:<control>
NP_r.b:<wh> = NP_f.t:<wh>
NP_r.b:\langle agr \rangle = NP_f.t:\langle agr \rangle
NP_r.b:<case> = NP_f.t:<case>
NP_f.b:<case> = acc/nom
S_r.t:<inv> = -
S_r.t:<mode> = ind/inf
S_r.t:<nocomp-mode> = ind
VP.t:<assign-comp> = that/for/ind_nil
```

S\_r.b:<nocomp-mode> = S\_r.b:<mode>

# 11 Tree "alphaW1nx0ARBPnx1"

### 11.1 graphe



### 11.2 comments

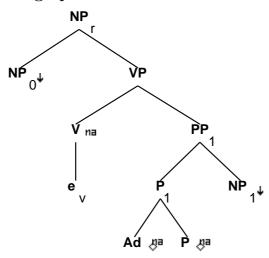
wh subject extraction tree for predicative PPs. This tree does wh+ sentences only, no topicalization, since subject can not topicalize. This tree family,

like other predicative tree families, is anchored by the predicted object (here, the Ad and P), with the verb, if any, adjoining in. EX: who is the girl ahead of?

```
S_q.b:<extracted> = +
S_q.b:<inv> = S_r.t:<inv>
S_q.b:<inv> = S_q.b:<invlink>
S_q.b:<wh> = NP_1.t:<wh>
S_r.t:<comp> = nil
S_r.b:<assign-comp> = VP.t:<assign-comp>
VP.b:<compar> = -
S_q.b:<comp> = nil
S_q.b:<mode> = S_r.t:<mode>
S_r.b:<mode> = VP.t:<mode>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
S_r.b:<inv> = -
NP:<trace> = NP_1.t:<trace>
NP:<agr> = NP_1.t:<agr>
NP:<case> = NP_1.t:<case>
NP:<wh> = NP_1.t:<wh>
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:\langle agr \rangle = NP_0.t:\langle agr \rangle
S_r.b:<assign-case> = NP_0.t:<case>
S_r.b:<control> = NP_0.t:<control>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P_1.t:<assign-case>
PP_1.b:<assign-case> = NP.t:<case>
PP_1.b:<wh> = NP.t:<wh>
S_r.t:<conj> = nil
```

# 12 Tree "alphaGnx0ARBPnx1"

### 12.1 graphe



#### 12.2 comments

Gerund NP tree for predicative PPs. This tree family, like other predicative tree families, is anchored by the predicated object (here, the P), with the verb, if any, adjoining in. There is no corresponding D tree (\*the being of in the park; \*the being in the park).

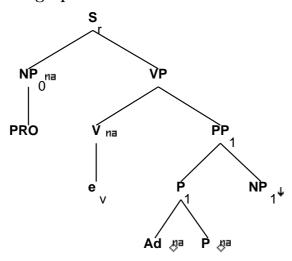
...John('s) being next to a tree...

```
NP_0:<wh> = NP_r.b:<wh>
VP.t:<mode> = ger
NP_r.b:<case> = nom/acc
NP_r.b:<agr num> = sing
NP_r.b:<agr pers> = 3
NP_r.b:<agr 3rdsing> = +
VP.b:<mode> = prep
VP.b:<assign-case> = acc
VP.b:<compar> = -
PP_1.b:<assign-case> = P_1.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
```

```
NP_r.b:<gerund> = +
NP_0:<case> = acc/gen
```

# 13 Tree "alphanx0ARBPnx1-PRO"

### 13.1 graphe



#### 13.2 comments

Predicative PPs w/ PRO subject

This tree family, like other predicative tree families, is anchored by the predicated obje

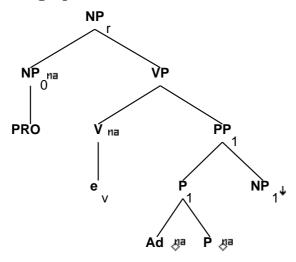
John wanted [PRO to be ahead of everyone else].

```
S_r.b:<extracted> = -
S_r.b:<inv> = -
S_r.b:<comp> = nil
S_r.b:<assign-comp> = VP.t:<assign-comp>
S_r.b:<mode> = VP.t:<mode>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<tense> = VP.t:<tense>
S_r.b:<agr> = VP.t:<agr>
S_r.b:<passive> = VP.t:<passive>
S_r.b:<assign-case> = NP_0.t:<case>
NP_0:\langle agr \rangle = S_r.b:\langle agr \rangle
NP_0:<wh> = -
NP_0.t:\langle case \rangle = none
VP.t:<passive> = -
VP.b:<compar> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
PP_1.b:<assign-case> = P_1.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
PP_1.b:<wh> = NP_1.t:<wh>
```

```
S_r.b:<control> = NP_0.t:<control>
VP.t:<mode> = inf/ger
```

# 14 Tree "alphaGnx0ARBPnx1-PRO"

### 14.1 graphe



#### 14.2 comments

Gerund NP tree w/ PRO subject for predicative PPs. This tree family, like other predicati tree families, is anchored by the predicated object (here, the P), with the verb, if any, adjoining in.

[PRO being next to a tree] is good for John's health.

```
NP_0:<wh> = NP_r.b:<wh>
NP_0.t:<case> = none
NP_0.t:<wh> = -
VP.t:<mode> = ger
NP_r.b:<case> = nom/acc
NP_r.b:<agr num> = sing
NP_r.b:<agr pers> = 3
NP_r.b:<agr grash = +
VP.b:<mode> = prep
VP.b:<assign-case> = acc
VP.b:<compar> = -
PP_1.b:<assign-case> = P_1.t:<assign-case>
PP_1.b:<assign-case> = NP_1.t:<case>
NP_r.b:<gerund> = +
```