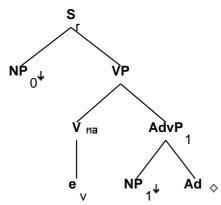
Family "Tnx0nx1ARB"

March 5, 2008

1 Tree "alphanx0nx1ARB"

1.1 graphe



1.2 comments

Declarative tree for predicative locative phrases such as 'three blocks ahead' and 'seven kilometers downstream'.

This tree family, like other predicative tree families, is anchored by the predicated object (here, the Ad), with the verb, if any, adjoining in.

EX: John is many feet ahead.

The emu is five houses down.

1.3 features

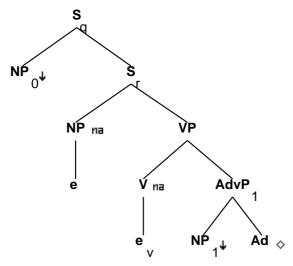
S_r.b:<extracted> = S_r.b:<inv> = S_r.b:<assign-comp> = VP.t:<assign-comp>

VP.b:<compar> = S_r.b:<mode> = VP.t:<mode>
S_r.b:<mainv> = VP.t:<mainv>

```
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
NP_0:<agr> = S_r.b:<agr>
NP_0:<case> = S_r.b:<assign-case>
NP_0:<wh> = -
NP_1.t:<case> = nom/acc
S_r.b:<agr> = VP.t:<agr>
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
S_r.b:<control> = NP_0.t:<control>
AdvP_1.b:<wh> = NP_1:<wh>
```

2 Tree "alphaW0nx0nx1ARB"

2.1 graphe



2.2 comments

Wh subject extraction tree for predicative locative phrases, such as 'five meters away'. This tree does wh+ sentences only, no topicalization, since subject can not topicalize.

This tree family, like other predicative tree families, is anchored by the predicated object (here, the Ad), with the verb, if any, adjoining in. EX: who is many kilometers away?

2.3 features

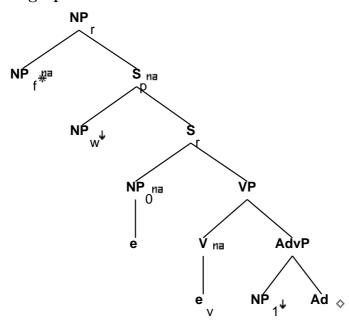
 $S_q.b:<extracted> = +$

```
S_q.b:<wh> = NP_0:<wh>
S_r.t:<comp> = nil
S_r.b:<assign-comp> = VP.t:<assign-comp>
VP.b:<compar> = -
VP.t:<passive> = -
S_q.b:<comp> = nil
S_q.b:<mode> = S_r.t:<mode>
S_r.b:<mode> = VP.t:<mode>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
S_r.b:<inv> = -
NP:<trace> = NP_0:<trace>
NP:<agr> = NP_0:<agr>
NP:<case> = NP_0:<case>
NP: <wh> = NP_0: <wh>
NP_0:<wh> = +
NP_1.t:<case> = nom/acc
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:\langle agr \rangle = NP.t:\langle agr \rangle
S_r.b:<assign-case> = NP.t:<case>
VP.b:<mode> = prep
VP.b:<assign-case> = acc
S_r.t:<conj> = nil
S_r.b:<assign-comp> = inf_nil/ind_nil/ecm
AdvP_1.b:<wh> = NP_1:<wh>
```

 $S_q.b:<inv> = S_r.t:<inv>$

3 Tree "betaN0nx0nx1ARB"

3.1 graphe



3.2 comments

Tree for predicative locative phrases with a relative clause on the subject. This tree uses a wh+ NP such as 'who' rather than a Comp.

EX: The man who is many nautical miles offshore will sink soon.

3.3 features

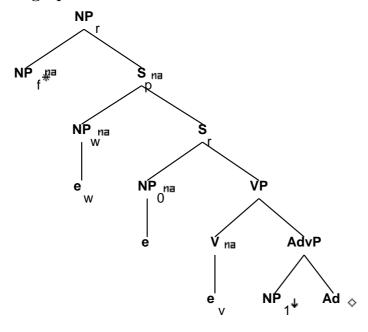
S_r.b:<assign-comp> = VP.t:<assign-comp>

```
VP.b:<compar> = -
S_r.b:<mode> = VP.t:<mode>
S_r.t:<mode> = ind/inf
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
S_r.t:<inv> = -
S_r.b:<assign-case> = NP_0.t:<case>
S_r.b:<agr> = NP_0.t:<agr>
S_r.b:<agr> = VP.t:<agr>
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<asr> = VP.t:<agr>
S_r.b:<agr> = VP.t:<agr>
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<passive> = VP.t:<passive>
```

```
VP.t:<passive> = -
VP.b:<mode> = nom
VP.b:<assign-case> = acc
NP_r.b:<wh> = NP_f.t:<wh>
NP_r.b:<agr> = NP_f.t:<agr>
NP_r.b:<case> = NP_f.t:<case>
S_r.t:<conj> = nil
NP_w.t:<trace> = NP_0.b:<trace>
NP_w.t:<case> = NP_0.b:<case>
NP_w.t:\langle agr \rangle = NP_0.b:\langle agr \rangle
NP_w.t:<wh> = +
S_r.t:<comp> = nil
NP_r.b: < rel-clause > = +
NP_f.b:<case> = nom/acc
NP_1.t:<case> = nom/acc
```

4 Tree "betaNc0nx0nx1ARB"

4.1 graphe



4.2 comments

Relative clause on the subject with Comp for predicative locative phrases.

EX: The man that is seven miles away just left.

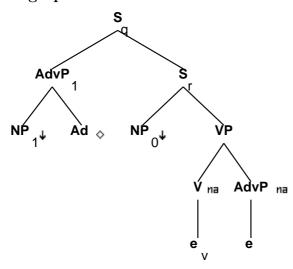
4.3 features

S_r.b:<assign-comp> = VP.t:<assign-comp>

```
VP.b:<compar> = -
S_r.b:<mode> = VP.t:<mode>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
S_r.t:<inv> = -
S_r.b:<assign-case> = NP_0.t:<case>
S_r.b:\langle agr \rangle = NP_0.t:\langle agr \rangle
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = nom
VP.b:<assign-case> = acc
NP_r.b:<wh> = NP_f.t:<wh>
NP_r.b:<agr> = NP_f.t:<agr>
NP_r.b:<case> = NP_f.t:<case>
S_r.t:<conj> = nil
NP_w.t:<trace> = NP_0.b:<trace>
NP_w.t:<case> = NP_0.b:<case>
NP_w.t:\langle agr \rangle = NP_0.b:\langle agr \rangle
NP_r.b:\langle rel-clause \rangle = +
S_r.t:<mode> = inf/ger/ind/nom
S_r.t:<nocomp-mode> = inf/ger/nom
VP.t:<assign-comp> = that/ind_nil/inf_nil/ecm
S_r.b:<nocomp-mode> = S_r.b:<mode>
NP_f.b:<case> = nom/acc
NP_1.t:<case> = nom/acc
```

5 Tree "alphaW1ARBnx0nx1ARB"

5.1 graphe



5.2 comments

Tree for predicative locative phrase that has been wh-moved. This tree, like the declarative version, is anchored by the locative adverb in the locative phrase.

EX: How many miles ahead is John?

5.3 features

 $S_q.b:<extracted> = +$

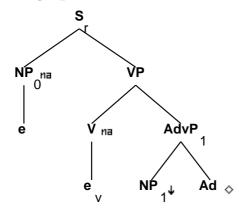
```
S_q.b:<inv> = S_r.t:<inv>
S_q.b:<inv> = S_q.b:<invlink>
S_q.b:<wh> = AdvP_1.t:<wh>
S_r.t:<comp> = nil
S_r.b:<assign-comp> = VP.t:<assign-comp>
```

```
VP.b:<compar> = -
S_q.b:<mode> = S_r.t:<mode>
S_q.b:<comp> = nil
S_r.b:<mode> = VP.t:<mode>
S_r.b:<comp> = nil
S_r.b:<inv> = -
NP_0:<agr> = S_r.b:<agr>
NP_0:<case> = S_r.b:<assign-case>
```

```
NP_1.t:<case> = nom/acc
S_r.b:<agr> = VP.t:<agr>
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<control> = NP_0.t:<control>
S_r.b:<tense> = VP.t:<tense>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
AdvP:<trace> = AdvP_1:<trace>
AdvP:<wh> = AdvP_1.t:<wh>
AdvP_1.b:<wh> = NP_1.t:<wh>
VP.b:<mode> = prep
VP.b:<assign-case> = acc
S_r.t:<conj> = nil
```

6 Tree "alphaInx0nx1ARB"

6.1 graphe



6.2 comments

Imperative tree for predicative locative phrases.

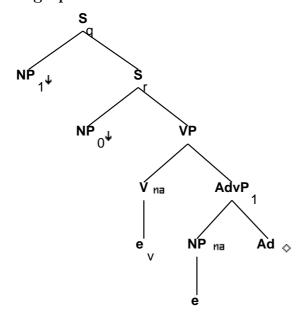
EX: Be three miles away!

```
S_r.b:<extracted> = -
S_r.b:<inv> = -
S_r.b:<assign-comp> = VP.t:<assign-comp>
```

```
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
NP_0:\langle agr \rangle = S_r.b:\langle agr \rangle
NP_0:<case> = S_r.b:<assign-case>
NP_0:<wh> = -
NP_0:\langle agr pers \rangle = 2
NP_0:<agr 3rdsing> = -
NP_0:<agr num> = plur/sing
NP_0:<case> = nom
NP_1.t:<case> = nom/acc
S_r.b:<agr> = VP.t:<agr>
S_r.b:<assign-case> = VP.t:<assign-case>
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.t:<tense> = pres
VP.t:<mode> = base
VP.t:<neg> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
AdvP_1.b:<wh> = NP_1:<wh>
```

7 Tree "alphaW1nx0nx1ARB"

7.1 graphe



7.2 comments

Declarative tree for predicative locative phrases such as 'three blocks ahead'

and 'seven kilometers downstream'.

This tree family, like other predicative tree families, is anchored by the predicated object (here, the Ad), with the verb, if any, adjoining in.

EX: John is many feet ahead.

The emu is five houses down.

S_r.b:<assign-comp> = VP.t:<assign-comp>

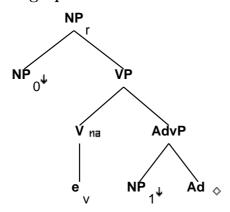
7.3 features S_r.b:<inv> = -

```
VP.b:<compar> = -
S_r.b:<mode> = VP.t:<mode>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
NP_0:\langle agr \rangle = S_r.b:\langle agr \rangle
NP_0:<case> = S_r.b:<assign-case>
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<assign-case> = VP.t:<assign-case>
VP.b:<mode> = prep
VP.b:<assign-case> = acc
AdvP_1.b:<wh> = NP_1:<wh>
S_r.b:<control> = NP_0.t:<control>
S_q.b:<wh> = NP_1:<wh>
S_q.b:<extracted> = +
S_q.b:<inv> = S_q.b:<invlink>
S_q.b:<inv> = S_r.t:<inv>
S_q.b:<mode> = S_r.t:<mode>
S_q.b:<comp> = nil
S_r.t:<comp> = nil
S_r.t:\langle conj \rangle = nil
V.t:<punct struct> = nil
NP.t:<trace> = NP_1.t:<trace>
NP.t:<agr> = NP_1.t:<agr>
```

NP.t:<case> = NP_1.t:<case>
NP.t:<wh> = NP_1.t:<wh>

8 Tree "alphaGnx0nx1ARB"

8.1 graphe



8.2 comments

Gerund NP tree for predicative locative phrases such as 'three miles away'. This tree family, like other predicative tree families, is anchored by the predicated object (here, the Ad), with the verb, if any, adjoining in. There is no corresponding D tree (*the being of three meters ahead; *the being three miles

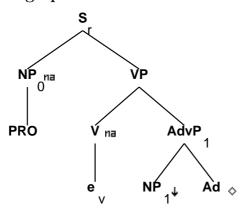
[John('s) being seven feet downstream] is fine because there are more fish there.

```
NP_0:<wh> = NP_r.b:<wh>
NP_1.t:<case> = nom/acc
VP.t:<mode> = ger
NP_r.b:<case> = nom/acc
NP_r.b:<agr num> = sing
NP_r.b:<agr pers> = 3
NP_r.b:<agr 3rdsing> = +
VP.b:<mode> = prep
VP.b:<assign-case> = acc
VP.b:<compar> = -
```

```
NP_r.b:<gerund> = +
AdvP_1.b:<wh> = NP_1:<wh>
NP_0:<case> = acc/gen
```

9 Tree "alphanx0nx1ARB-PRO"

9.1 graphe



9.2 comments

Predicative locative phrases w/ PRO subject.

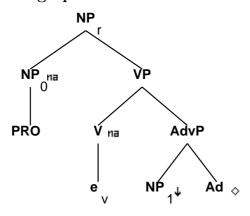
This tree family, like other predicative tree families, is anchored by the predicated object (here, the Ad), with the verb, if any, adjoining in.

John wants [PRO to be many miles ahead].

```
S_r.b:<extracted> = -
S_r.b:<inv> = -
S_r.b:<assign-comp> = VP.t:<assign-comp>
VP.b:<compar> = -
S_r.b:<mode> = VP.t:<mode>
S_r.b:<mainv> = VP.t:<mainv>
S_r.b:<comp> = nil
S_r.b:<tense> = VP.t:<tense>
S_r.b:<assign-case> = NP_0.t:<case>
NP_0:\langle agr \rangle = S_r.b:\langle agr \rangle
NP_0:<wh> = -
NP_0.t:<case> = none
NP_1.t:<case> = nom/acc
S_r.b:\langle agr \rangle = VP.t:\langle agr \rangle
S_r.b:<passive> = VP.t:<passive>
VP.t:<passive> = -
VP.b:<mode> = prep
VP.b:<assign-case> = acc
S_r.b:<control> = NP_0.t:<control>
AdvP_1.b:<wh> = NP_1:<wh>
VP.t:<mode> = inf/ger
```

10 Tree "alphaGnx0nx1ARB-PRO"

10.1 graphe



10.2 comments

Gerund NP tree for predicative locative phrases w/ PRO subject.

This tree family, like other predicative tree families, is anchored by the predicated objective.

[PRO being seven feet downstream] is fine because we can still see the others.

```
NP_0:<wh> = NP_r.b:<wh>
NP_0.t:<case> = none
NP_0.t:<wh> = -
NP_1.t:<case> = nom/acc
VP.t:<mode> = ger
NP_r.b:<case> = nom/acc
NP_r.b:<agr num> = sing
NP_r.b:<agr pers> = 3
NP_r.b:<agr pers> = 3
NP_r.b:<agr 3rdsing> = +
VP.b:<mode> = prep
VP.b:<assign-case> = acc
VP.b:<compar> = -
NP_r.b:<gerund> = +
AdvP_1.b:<wh> = NP_1:<wh>
```