### Intel<sup>®</sup> Offload Runtime Library

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# Namespace Documentation

# 5.1 COI Namespace Reference

## **Functions**

- · bool init (void)
- · void fini (void)

#### **Variables**

- · bool is available
- static void lib\_handle
- COIRESULT( EngineGetCount )(COI\_ISA\_TYPE, uint32\_t )
- COIRESULT( EngineGetHandle )(COI\_ISA\_TYPE, uint32\_t, COIENGINE )
- COIRESULT( ProcessCreateFromMemory )(COIENGINE, const char , const void , uint64\_t, int, const char , uint8\_t, const char , uint64\_t, const char , uint64\_t, const char , uint64\_t, COIPROCESS )
- COIRESULT( ProcessDestroy )(COIPROCESS, int32\_t, uint8\_t, int8\_t , uint32\_t )
- COIRESULT( ProcessGetFunctionHandles)(COIPROCESS, uint32\_t, const char , COIFUNCTION )
- COIRESULT( ProcessLoadLibraryFromMemory )(COIPROCESS, const void , uint64\_t, const char , const char , uint64\_t, uint32\_t, COILIBRARY )
- COIRESULT( ProcessRegisterLibraries )(uint32\_t, const void , const uint64\_t , const char , const uint64\_t )
- COIRESULT( PipelineCreate )(COIPROCESS, COI\_CPU\_MASK, uint32\_t, COIPIPELINE )
- COIRESULT( PipelineDestroy )(COIPIPELINE)
- COIRESULT( PipelineRunFunction )(COIPIPELINE, COIFUNCTION, uint32\_t, const COIBUFFER , const COI\_ACCESS\_FLAGS , uint32\_t, const COIEVENT , const void , uint16\_t, void , uint16\_t, COIEVENT )
- COIRESULT( BufferCreate )(uint64\_t, COI\_BUFFER\_TYPE, uint32\_t, const void , uint32\_t, const COIPRO-CESS , COIBUFFER )
- COIRESULT( BufferCreateFromMemory )(uint64\_t, COI\_BUFFER\_TYPE, uint32\_t, void , uint32\_t, const C-OIPROCESS , COIBUFFER )
- COIRESULT( BufferDestroy )(COIBUFFER)
- COIRESULT( BufferMap )(COIBUFFER, uint64\_t, uint64\_t, COI\_MAP\_TYPE, uint32\_t, const COIEVENT , COIEVENT , COIMAPINSTANCE , void )
- COIRESULT( BufferUnmap )(COIMAPINSTANCE, uint32\_t, const COIEVENT , COIEVENT )
- COIRESULT( BufferWrite )(COIBUFFER, uint64\_t, const void , uint64\_t, COI\_COPY\_TYPE, uint32\_t, const COIEVENT , COIEVENT )
- COIRESULT( BufferRead )(COIBUFFER, uint64\_t, void , uint64\_t, COI\_COPY\_TYPE, uint32\_t, const COIEVENT , COIEVENT )
- COIRESULT( BufferCopy )(COIBUFFER, COIBUFFER, uint64\_t, uint64\_t, uint64\_t, col\_COPY\_TYPE, uint32\_t, const COIEVENT , COIEVENT )
- COIRESULT( BufferGetSinkAddress)(COIBUFFER, uint64\_t )

- COIRESULT( BufferSetState )(COIBUFFER, COIPROCESS, COI\_BUFFER\_STATE, COI\_BUFFER\_MOVE\_FLAG, uint32\_t, const COIEVENT , COIEVENT )
- COIRESULT( EventWait )(uint16\_t, const COIEVENT , int32\_t, uint8\_t, uint32\_t , uint32\_t )
- uint64\_t( PerfGetCycleFrequency )(void)

## 5.1.1 Function Documentation

## void COI::fini (void)

Definition at line 338 of file coi\_client.cpp.

Referenced by \_\_offload\_fini\_library(), and init().

#### bool COI::init (void)

Definition at line 75 of file coi\_client.cpp.

Referenced by \_\_offload\_init\_library\_once().

## 5.1.2 Variable Documentation

COIRESULT( COI::BufferCopy)(COIBUFFER, COIBUFFER, uint64\_t, uint64\_t, uint64\_t, col\_COPY\_TYPE, uint32\_t, const COIEVENT , COIEVENT )

Definition at line 63 of file coi\_client.cpp.

Referenced by init(), OffloadDescriptor::receive\_pointer\_data(), OffloadDescriptor::recieve\_noncontiguous\_pointer\_data(), OffloadDescriptor::send\_pointer\_data().

# COIRESULT( COI::BufferCreate)(uint64\_t, COI\_BUFFER\_TYPE, uint32\_t, const void , uint32\_t, const COIPROCESS , COIBUFFER )

Definition at line 50 of file coi\_client.cpp.

Referenced by OffloadDescriptor::alloc\_ptr\_data(), init(), Engine::init\_ptr\_data(), OffloadDescriptor::offload\_stack-memory\_manager(), and OffloadDescriptor::setup\_misc\_data().

# COIRESULT( COI::BufferCreateFromMemory)(uint64\_t, COI\_BUFFER\_TYPE, uint32\_t, void , uint32\_t, const COIPROCESS , COIBUFFER )

Definition at line 52 of file coi\_client.cpp.

Referenced by OffloadDescriptor::alloc\_ptr\_data(), init(), and OffloadDescriptor::init\_static\_ptr\_data().

# COIRESULT( COI::BufferDestroy)(COIBUFFER)

Definition at line 55 of file coi\_client.cpp.

Referenced by init(), Engine::init\_ptr\_data(), and OffloadDescriptor::offload\_finish().

# COIRESULT( COI::BufferGetSinkAddress)(COIBUFFER, uint64\_t )

Definition at line 65 of file coi\_client.cpp.

Referenced by init(), and OffloadDescriptor::init\_mic\_address().

# COIRESULT( COI::BufferMap)(COIBUFFER, uint64\_t, uint64\_t, COI\_MAP\_TYPE, uint32\_t, const COIEVENT , COIEVENT , COIMAPINSTANCE , void )

Definition at line 56 of file coi\_client.cpp.

Referenced by OffloadDescriptor::gather\_copyin\_data(), init(), Engine::init\_ptr\_data(), and OffloadDescriptor::scatter\_copyout\_data().

# COIRESULT( COI::BufferRead)(COIBUFFER, uint64\_t, void , uint64\_t, COI\_COPY\_TYPE, uint32\_t, const COIEVENT , COIEVENT )

Definition at line 61 of file coi\_client.cpp.

Referenced by init(), OffloadDescriptor::receive\_pointer\_data(), and OffloadDescriptor::recieve\_noncontiguous\_pointer\_data().

# COIRESULT( COI::BufferSetState)(COIBUFFER, COIPROCESS, COI\_BUFFER\_STATE, COI\_BUFFER\_MOVE\_FLAG, uint32\_t, const COIEVENT , COIEVENT )

Definition at line 66 of file coi\_client.cpp.

Referenced by OffloadDescriptor::alloc\_ptr\_data(), init(), and OffloadDescriptor::offload\_stack\_memory\_manager().

# COIRESULT( COI::BufferUnmap)(COIMAPINSTANCE, uint32\_t, const COIEVENT , COIEVENT )

Definition at line 58 of file coi\_client.cpp.

Referenced by OffloadDescriptor::gather\_copyin\_data(), init(), Engine::init\_ptr\_data(), and OffloadDescriptor::scatter\_copyout\_data().

# COIRESULT( COI::BufferWrite)(COIBUFFER, uint64\_t, const void , uint64\_t, COI\_COPY\_TYPE, uint32\_t, const COIEVENT , COIEVENT )

Definition at line 59 of file coi\_client.cpp.

Referenced by init(), OffloadDescriptor::nullify\_target\_stack(), OffloadDescriptor::send\_noncontiguous\_pointer\_data(), and OffloadDescriptor::send\_pointer\_data().

# COIRESULT( COI::EngineGetCount)(COI\_ISA\_TYPE, uint32\_t )

Definition at line 25 of file coi\_client.cpp.

Referenced by \_\_offload\_init\_library\_once(), and init().

## COIRESULT( COI::EngineGetHandle)(COI\_ISA\_TYPE, uint32\_t, COIENGINE )

Definition at line 26 of file coi\_client.cpp.

Referenced by \_\_offload\_init\_library\_once(), init(), and Engine::init\_process().

## COIRESULT( COI::EventWait)(uint16\_t, const COIEVENT , int32\_t, uint8\_t, uint32\_t , uint32\_t )

Definition at line 70 of file coi\_client.cpp.

Referenced by \_\_offload\_myoFini(), \_\_offload\_myoInit\_once(), init(), Engine::init\_device(), Engine::init\_ptr\_data(), OffloadDescriptor::is\_signaled(), and OffloadDescriptor::offload\_finish().

# bool COI::is\_available

Definition at line 21 of file coi\_client.cpp.

Referenced by \_\_offload\_fini\_library(), \_\_offload\_init\_library(), fini(), and init().

# void COI::lib\_handle [static]

Definition at line 22 of file coi\_client.cpp.

Referenced by fini(), and init().

# uint64\_t( COI::PerfGetCycleFrequency)(void)

Definition at line 73 of file coi\_client.cpp.

Referenced by \_\_offload\_init\_library\_once(), and init().

# COIRESULT( COI::PipelineCreate)(COIPROCESS, COI\_CPU\_MASK, uint32\_t, COIPIPELINE )

Definition at line 43 of file coi\_client.cpp.

Referenced by Engine::get\_pipeline(), and init().

# COIRESULT( COI::PipelineDestroy)(COIPIPELINE)

Definition at line 44 of file coi\_client.cpp.

Referenced by init(), and Thread:: Thread().

# COIRESULT( COI::PipelineRunFunction)(COIPIPELINE, COIFUNCTION, uint32\_t, const COIBUFFER , const COI\_ACCESS\_FLAGS , uint32\_t, const COIEVENT , const void , uint16\_t, void , uint16\_t, COIEVENT )

Definition at line 45 of file coi\_client.cpp.

Referenced by Engine::compute(), init(), Engine::init\_device(), and Engine::init\_ptr\_data().

# $$\label{lem:const} \begin{split} &\text{COIRESULT( COI::ProcessCreateFromMemory)(COIENGINE, const \, char \ \ , \, const \, void \ \ , \, uint64\_t, \, int, \\ &\text{const char } \ \ , \, uint8\_t, \, const \, char \ \ , \, uint64\_t, \, uint$$

Definition at line 28 of file coi\_client.cpp.

Referenced by init(), and Engine::init\_process().

# COIRESULT( COI::ProcessDestroy)(COIPROCESS, int32\_t, uint8\_t, int8\_t , uint32\_t )

Definition at line 33 of file coi\_client.cpp.

Referenced by Engine::fini\_process(), and init().

## COIRESULT( COI::ProcessGetFunctionHandles)(COIPROCESS, uint32\_t, const char , COIFUNCTION )

Definition at line 34 of file coi\_client.cpp.

Referenced by init(), and Engine::init\_process().

# $\label{lem:const} \mbox{COIRESULT( COI::ProcessLoadLibraryFromMemory)(COIPROCESS, const void , uint64\_t, const char , const char , uint64\_t, uint32\_t, COILIBRARY )}$

Definition at line 36 of file coi\_client.cpp.

Referenced by init(), and Engine::load\_libraries().

# $\label{lem:const} \mbox{COIRESULT( COI::ProcessRegisterLibraries)(uint 32\_t, const \ void \ \ , const \ uint 64\_t \ \ , const \ charconst \ uint 64\_t \ \ )}$

Definition at line 40 of file coi\_client.cpp.

Referenced by \_\_offload\_init\_library(), and init().

# 5.2 ORSL Namespace Reference

# **Functions**

- void init ()
- bool reserve (int device)
- bool try\_reserve (int device)
- void release (int device)

# **Variables**

- static bool is\_enabled = false
- static const ORSLTag my\_tag = "Offload"

# 5.2.1 Function Documentation

# void ORSL::init ( )

Definition at line 21 of file offload\_orsl.cpp.

Referenced by \_\_offload\_init\_library\_once().

# void ORSL::release ( int device )

Definition at line 71 of file offload\_orsl.cpp.

Referenced by \_\_intel\_cilk\_for\_32\_offload(), \_\_intel\_cilk\_for\_64\_offload(), \_\_offload\_myoiRemotelThunkCall(), and OffloadDescriptor::cleanup().

# bool ORSL::reserve ( int device )

Definition at line 43 of file offload\_orsl.cpp.

Referenced by \_\_offload\_myoIsAvailable(), OFFLOAD\_TARGET\_ACQUIRE(), and OFFLOAD\_TARGET\_ACQUIRE().

## bool ORSL::try\_reserve ( int device )

Definition at line 57 of file offload\_orsl.cpp.

Referenced by OFFLOAD\_TARGET\_ACQUIRE().

# 5.2.2 Variable Documentation

## bool ORSL::is\_enabled = false [static]

Definition at line 18 of file offload\_orsl.cpp.

Referenced by init(), release(), reserve(), and try\_reserve().

# const ORSLTag ORSL::my\_tag = "Offload" [static]

Definition at line 19 of file offload\_orsl.cpp.

Referenced by release(), reserve(), and try\_reserve().

# Class Documentation

# 6.1 Offload status Struct Reference

#include <offload.h>

## **Public Attributes**

- \_Offload\_result result
- int device\_number
- size\_t data\_sent
- size\_t data\_received

# 6.1.1 Detailed Description

Definition at line 62 of file offload.h.

# 6.1.2 Member Data Documentation

# size\_t \_Offload\_status::data\_received

Definition at line 66 of file offload.h.

Referenced by OFFLOAD\_TARGET\_ACQUIRE(), OffloadDescriptor::receive\_pointer\_data(), and OffloadDescriptor::scatter\_copyout\_data().

## size\_t \_Offload\_status::data\_sent

Definition at line 65 of file offload.h.

Referenced by OffloadDescriptor::gather\_copyin\_data(), OFFLOAD\_TARGET\_ACQUIRE(), and OffloadDescriptor::send\_pointer\_data().

# int \_Offload\_status::device\_number

Definition at line 64 of file offload.h.

Referenced by OffloadDescriptor::offload(), and OFFLOAD\_TARGET\_ACQUIRE().

#### \_Offload\_result \_Offload\_status::result

Definition at line 63 of file offload.h.

Referenced by OffloadDescriptor::alloc\_ptr\_data(), OffloadDescriptor::compute(), OffloadDescriptor::gather\_copyin\_data(), OffloadDescriptor::init\_mic\_address(), OffloadDescriptor::init\_static\_ptr\_data(), OffloadDescriptor::nullify\_target\_stack(), OffloadDescriptor::offload(), OffloadDescriptor::offload\_finish(), OffloadDescriptor::offload\_stack\_memory\_manager(), OFFLOAD\_TARGET\_ACQUIRE(), OffloadDescriptor::receive\_pointer\_data(), OffloadDescriptor::receive\_noncontiguous\_pointer\_data(), OffloadDescriptor::scatter\_copyout\_data(), OffloadDescriptor::send\_noncontiguous\_pointer\_data(), OffloadDescriptor::send\_pointer\_data(), and OffloadDescriptor::setup\_misc\_data().

The documentation for this struct was generated from the following file:

· offload.h

# 6.2 arr\_desc Struct Reference

#include <cean\_util.h>

#### **Public Attributes**

- int64\_t base
- int64\_t rank
- dim\_desc dim [1]

# 6.2.1 Detailed Description

Definition at line 25 of file cean\_util.h.

## 6.2.2 Member Data Documentation

#### int64\_t arr\_desc::base

Definition at line 26 of file cean\_util.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), generate\_mem\_ranges(), init\_read\_ranges-arr\_desc(), make\_arr\_desc(), offload\_get\_src\_base(), and OffloadDescriptor::setup\_descriptors().

## dim\_desc arr\_desc::dim[1]

Definition at line 28 of file cean\_util.h.

Referenced by \_\_arr\_data\_offset\_and\_length(), OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), generate\_mem\_ranges(), init\_read\_ranges\_arr\_desc(), is\_arr\_desc\_contiguous(), and make\_arr\_desc().

# int64\_t arr\_desc::rank

Definition at line 27 of file cean\_util.h.

Referenced by \_\_arr\_data\_offset\_and\_length(), OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), generate\_mem\_ranges(), init\_read\_ranges\_arr\_desc(), is\_arr\_desc\_contiguous(), and make\_arr\_desc().

The documentation for this struct was generated from the following file:

cean\_util.h

# 6.3 ArrDesc Struct Reference

#include <dv\_util.h>

## **Public Attributes**

- dv\_size Base
- dv\_size Len
- dv\_size Offset
- dv\_size Flags
- dv\_size Rank
- dv\_size Reserved
- DimDesc Dim [ArrDescMaxArrayRank]

# 6.3.1 Detailed Description

Definition at line 34 of file dv\_util.h.

# 6.3.2 Member Data Documentation

#### dv\_size ArrDesc::Base

Definition at line 35 of file dv\_util.h.

Referenced by OffloadDescriptor::gather\_copyout\_data(), init\_read\_ranges\_dv(), offload\_get\_src\_base(), OffloadDescriptor::scatter\_copyin\_data(), and OffloadDescriptor::setup\_descriptors().

# DimDesc ArrDesc::Dim[ArrDescMaxArrayRank]

Definition at line 42 of file dv\_util.h.

Referenced by \_\_dv\_data\_length(), \_\_dv\_is\_contiguous(), and init\_read\_ranges\_dv().

# dv\_size ArrDesc::Flags

Definition at line 39 of file dv\_util.h.

Referenced by \_\_dv\_is\_allocated(), and \_\_dv\_is\_contiguous().

#### dv\_size ArrDesc::Len

Definition at line 36 of file dv\_util.h.

Referenced by \_\_dv\_data\_length(), \_\_dv\_is\_contiguous(), and init\_read\_ranges\_dv().

#### dv\_size ArrDesc::Offset

Definition at line 38 of file dv\_util.h.

#### dv\_size ArrDesc::Rank

Definition at line 40 of file dv\_util.h.

Referenced by \_\_dv\_data\_length(), \_\_dv\_is\_contiguous(), and init\_read\_ranges\_dv().

# dv\_size ArrDesc::Reserved

Definition at line 41 of file dv\_util.h.

The documentation for this struct was generated from the following file:

• dv\_util.h

# 6.4 AutoData Class Reference

#i ncl ude <offload\_engi ne. h>

# **Public Member Functions**

- AutoData (const void addr, uint64\_t len)
- bool operator< (const AutoData &o) const
- long add\_reference ()
- long remove\_reference ()
- long get\_reference () const

# **Public Attributes**

· const MemRange cpu\_addr

# **Private Attributes**

· long ref\_count

# 6.4.1 Detailed Description

Definition at line 141 of file offload\_engine.h.

# 6.4.2 Constructor & Destructor Documentation

AutoData::AutoData (const void addr, uint64\_t len) [inline]

Definition at line 143 of file offload\_engine.h.

## 6.4.3 Member Function Documentation

long AutoData::add\_reference( ) [inline]

Definition at line 154 of file offload\_engine.h.

Referenced by OffloadDescriptor::setup\_descriptors().

long AutoData::get\_reference ( ) const [inline]

Definition at line 170 of file offload\_engine.h.

Referenced by OffloadDescriptor::setup\_descriptors().

bool AutoData::operator< ( const AutoData & o ) const [inline]

Definition at line 147 of file offload\_engine.h.

long AutoData::remove\_reference( ) [inline]

Definition at line 162 of file offload\_engine.h.

Referenced by OffloadDescriptor::receive\_pointer\_data().

# 6.4.4 Member Data Documentation

const MemRange AutoData::cpu\_addr

Definition at line 176 of file offload\_engine.h.

Referenced by operator<(), and OffloadDescriptor::receive\_pointer\_data().

long AutoData::ref\_count [private]

Definition at line 180 of file offload\_engine.h.

Referenced by add\_reference(), get\_reference(), and remove\_reference().

The documentation for this class was generated from the following file:

· offload\_engine.h

# 6.5 VarList::BufEntry Struct Reference

#include <offload\_table.h>

# **Public Attributes**

- intptr\_t name
- intptr\_t addr

# 6.5.1 Detailed Description

Definition at line 231 of file offload\_table.h.

## 6.5.2 Member Data Documentation

intptr\_t VarList::BufEntry::addr

Definition at line 233 of file offload\_table.h.

Referenced by Engine::init\_ptr\_data(), and VarList::table\_copy().

# intptr\_t VarList::BufEntry::name

Definition at line 232 of file offload\_table.h.

Referenced by Engine::init\_ptr\_data(), VarList::table\_copy(), VarList::table\_patch\_names(), and target\_entry\_cmp().

The documentation for this struct was generated from the following file:

· offload\_table.h

# 6.6 MicEnvVar::CardEnvVars Struct Reference

#i ncl ude <offload\_env. h>

## **Public Member Functions**

- CardEnvVars ()
- CardEnvVars (int num)
- CardEnvVars ()
- void add\_new\_env\_var (int number, char env\_var, int length, char env\_var\_value)
- VarValue find\_var (char env\_var\_name, int env\_var\_name\_length)

# **Public Attributes**

- · int card\_number
- std::list< struct VarValue > env\_vars

# 6.6.1 Detailed Description

Definition at line 66 of file offload\_env.h.

## 6.6.2 Constructor & Destructor Documentation

MicEnvVar::CardEnvVars::CardEnvVars() [inline]

Definition at line 72 of file offload\_env.h.

MicEnvVar::CardEnvVars::CardEnvVars (int num ) [inline]

Definition at line 73 of file offload\_env.h.

MicEnvVar::CardEnvVars:: CardEnvVars ( )

Definition at line 35 of file offload\_env.cpp.

# 6.6.3 Member Function Documentation

void MicEnvVar::CardEnvVars::add\_new\_env\_var ( int number, char env\_var, int length, char env\_var\_value )

MicEnvVar::VarValue MicEnvVar::CardEnvVars::find\_var ( char env\_var\_name, int env\_var\_name\_length )

Definition at line 64 of file offload\_env.cpp.

Referenced by MicEnvVar::add\_env\_var(), and MicEnvVar::create\_environ\_for\_card().

# 6.6.4 Member Data Documentation

int MicEnvVar::CardEnvVars::card\_number

Definition at line 69 of file offload\_env.h.

Referenced by CardEnvVars(), and MicEnvVar::get\_card().

std::list<struct VarValue > MicEnvVar::CardEnvVars::env\_vars

Definition at line 70 of file offload\_env.h.

Referenced by MicEnvVar::add\_env\_var(), and MicEnvVar::create\_environ\_for\_card().

The documentation for this struct was generated from the following files:

- offload\_env.h
- · offload\_env.cpp

# 6.7 CeanReadDim Struct Reference

#include <cean\_util.h>

# **Public Attributes**

- int64\_t count
- int64\_t size

# 6.7.1 Detailed Description

Definition at line 31 of file cean\_util.h.

## 6.7.2 Member Data Documentation

## int64\_t CeanReadDim::count

Definition at line 32 of file cean\_util.h.

Referenced by get\_next\_range(), init\_read\_ranges\_arr\_desc(), and init\_read\_ranges\_dv().

#### int64\_t CeanReadDim::size

Definition at line 33 of file cean\_util.h.

Referenced by get\_next\_range(), init\_read\_ranges\_arr\_desc(), and init\_read\_ranges\_dv().

The documentation for this struct was generated from the following file:

· cean\_util.h

# 6.8 CeanReadRanges Struct Reference

#include <cean\_util.h>

# **Public Attributes**

- void ptr
- int64\_t current\_number
- int64\_t range\_max\_number
- int64\_t range\_size
- · int last\_noncont\_ind
- int64\_t init\_offset
- CeanReadDim Dim [1]

# 6.8.1 Detailed Description

Definition at line 37 of file cean\_util.h.

# 6.8.2 Member Data Documentation

int64\_t CeanReadRanges::current\_number

Definition at line 39 of file cean\_util.h.

Referenced by get\_next\_range(), and init\_read\_ranges\_arr\_desc().

# 6.9.1 Detailed Description

Definition at line 17 of file cean\_util.h.

# 6.9.2 Member Data Documentation

#### int64\_t dim\_desc::lindex

Definition at line 19 of file cean\_util.h.

Referenced by \_\_arr\_data\_offset\_and\_length(), generate\_mem\_ranges\_one\_rank(), init\_read\_ranges\_arr\_desc(), and make\_arr\_desc().

## int64\_t dim\_desc::lower

Definition at line 20 of file cean\_util.h.

Referenced by \_\_arr\_data\_offset\_and\_length(), generate\_mem\_ranges\_one\_rank(), init\_read\_ranges\_arr\_desc(), is-\_arr\_desc\_contiguous(), and make\_arr\_desc().

#### int64\_t dim\_desc::size

Definition at line 18 of file cean\_util.h.

Referenced by \_\_arr\_data\_offset\_and\_length(), OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), generate\_mem\_ranges(), generate\_mem\_ranges\_one\_rank(), init\_read\_ranges\_arr\_desc(), is\_arr\_desc\_contiguous(), and make\_arr\_desc().

## int64\_t dim\_desc::stride

Definition at line 22 of file cean\_util.h.

Referenced by generate\_mem\_ranges\_one\_rank(), init\_read\_ranges\_arr\_desc(), is\_arr\_desc\_contiguous(), and make\_arr\_desc().

# int64\_t dim\_desc::upper

Definition at line 21 of file cean\_util.h.

Referenced by \_\_arr\_data\_offset\_and\_length(), generate\_mem\_ranges\_one\_rank(), init\_read\_ranges\_arr\_desc(), is\_arr\_desc\_contiguous(), and make\_arr\_desc().

The documentation for this struct was generated from the following file:

· cean\_util.h

# 6.10 DimDesc Struct Reference

#include <dv\_util.h>

# **Public Attributes**

- dv\_size Extent
- dv\_size Mult
- dv\_size LowerBound

# 6.10.1 Detailed Description

Definition at line 26 of file dv\_util.h.

#### 6.10.2 Member Data Documentation

#### dv\_size DimDesc::Extent

Definition at line 27 of file dv\_util.h.

Referenced by \_\_dv\_data\_length(), \_\_dv\_is\_contiguous(), and init\_read\_ranges\_dv().

#### dv\_size DimDesc::LowerBound

Definition at line 31 of file dv\_util.h.

#### dv\_size DimDesc::Mult

Definition at line 28 of file dv\_util.h.

Referenced by \_\_dv\_data\_length(), \_\_dv\_is\_contiguous(), and init\_read\_ranges\_dv().

The documentation for this struct was generated from the following file:

• dv\_util.h

# 6.11 Engine Struct Reference

#i ncl ude <offload\_engi ne. h>

# **Public Member Functions**

- int get\_logical\_index () const
- int get\_physical\_index () const
- const COIPROCESS & get\_process () const
- void init (void)
- void add\_lib (const TargetImage &lib)
- COIRESULT compute (const std::list< COIBUFFER > &buffers, const void data, uint16\_t data\_size, void ret, uint16\_t ret\_size, uint32\_t num\_deps, const COIEVENT deps, COIEVENT event)
- PtrData find\_ptr\_data (const void ptr)
- PtrData insert\_ptr\_data (const void ptr, uint64\_t len, bool &is\_new)
- void remove\_ptr\_data (const void ptr)
- AutoData find\_auto\_data (const void ptr)
- AutoData insert\_auto\_data (const void ptr, uint64\_t len)
- void remove\_auto\_data (const void ptr)
- void add\_signal (const void signal, OffloadDescriptor desc)
- OffloadDescriptor find\_signal (const void signal, bool remove)
- void fini\_process (bool verbose)

## **Public Attributes**

PersistDataList m\_persist\_list

# **Private Types**

- enum *f*
  - c\_func\_compute = 0, c\_func\_init, c\_func\_var\_table\_size, c\_func\_var\_table\_copy, c\_funcs\_total g
- typedef std::set< PtrData > PtrSet
- typedef std::map< const void</li>
- , OffloadDescriptor > SignalMap

# **Private Member Functions**

- Engine ()
- Engine ()
- void set\_indexes (int logical\_index, int physical\_index)
- void init\_process ()
- · void load\_libraries (void)
- void init\_ptr\_data (void)
- pid\_t init\_device (void)
- COIPIPELINE get\_pipeline (void)
- AutoSet & get\_auto\_vars (void)

# **Static Private Member Functions**

• static void destroy\_thread\_data (void data)

# **Private Attributes**

- int m\_index
- int m\_physical\_index
- long m\_proc\_number
- COIPROCESS m\_process
- bool m\_ready
- mutex\_t m\_lock
- TargetImageList m\_images
- PtrSet m\_ptr\_set
- mutex\_t m\_ptr\_lock
- SignalMap m\_signal\_map
- mutex\_t m\_signal\_lock
- COIFUNCTION m\_funcs [c\_funcs\_total]

# **Static Private Attributes**

- static const char m\_func\_names [c\_funcs\_total]
- static const int c\_signal\_max = 32
- static const char c\_signal\_names [c\_signal\_max]

#### **Friends**

- void \_\_offload\_init\_library\_once (void)
- void \_\_offload\_fini\_library (void)

# 6.11.1 Detailed Description

Definition at line 230 of file offload\_engine.h.

# 6.11.2 Member Typedef Documentation

```
typedef std::set<PtrData> Engine::PtrSet [private]
```

Definition at line 431 of file offload\_engine.h.

typedef std::map<const void , OffloadDescriptor > Engine::SignalMap [private]

Definition at line 432 of file offload\_engine.h.

#### 6.11.3 Member Enumeration Documentation

# anonymous enum [private]

Enumerator

- c\_func\_compute
- $c_{-}func_{-}init$
- c\_func\_var\_table\_size
- c\_func\_var\_table\_copy
- c\_funcs\_total

Definition at line 461 of file offload\_engine.h.

## 6.11.4 Constructor & Destructor Documentation

Engine::Engine( ) [inline], [private]

Definition at line 395 of file offload\_engine.h.

Engine:: Engine() [inline], [private]

Definition at line 399 of file offload\_engine.h.

#### 6.11.5 Member Function Documentation

void Engine::add\_lib ( const TargetImage & lib ) [inline]

Definition at line 262 of file offload\_engine.h.

Referenced by \_\_offload\_init\_library().

Definition at line 364 of file offload\_engine.h.

Referenced by OffloadDescriptor::offload().

COIRESULT Engine::compute ( const std::list< COIBUFFER > & buffers, const void data, uint16\_t data\_size, void ret, uint16\_t ret\_size, uint32\_t num\_deps, const COIEVENT deps, COIEVENT event )

Definition at line 361 of file offload\_engine.cpp.

Referenced by OffloadDescriptor::compute().

Definition at line 528 of file offload\_engine.cpp.

Referenced by \_\_offload\_init\_library\_once().

AutoData Engine::find\_auto\_data ( const void ptr ) [inline]

Definition at line 341 of file offload\_engine.h.

Referenced by OffloadDescriptor::setup\_descriptors().

PtrData Engine::find\_ptr\_data ( const void *ptr* ) [inline]

Definition at line 305 of file offload\_engine.h.

Referenced by OffloadDescriptor::find\_ptr\_data().

OffloadDescriptor Engine::find\_signal ( const void signal, bool remove ) [inline]

Definition at line 370 of file offload\_engine.h.

 $Referenced\ by\ \_Offload\_signaled(),\ and\ OffloadDescriptor::wait\_dependencies().$ 

void Engine::fini\_process ( bool verbose )

Definition at line 164 of file offload\_engine.cpp.

Referenced by OffloadDescriptor::report\_coi\_error(), and Engine().

AutoSet & Engine::get\_auto\_vars ( void ) [private]

Definition at line 517 of file offload\_engine.cpp.

Referenced by find\_auto\_data(), insert\_auto\_data(), and remove\_auto\_data().

# int Engine::get\_logical\_index ( ) const [inline]

Definition at line 246 of file offload\_engine.h.

Referenced by OffloadDescriptor::cleanup(), OffloadDescriptor::offload(), OffloadDescriptor::report\_coi\_error(), and OffloadDescriptor::wait\_dependencies().

## int Engine::get\_physical\_index() const [inline]

Definition at line 250 of file offload\_engine.h.

Referenced by \_\_offload\_myoInit\_once(), ORSL::release(), ORSL::reserve(), and ORSL::try\_reserve().

# COIPIPELINE Engine::get\_pipeline ( void ) [private]

Definition at line 485 of file offload\_engine.cpp.

Referenced by compute(), init\_device(), and init\_ptr\_data().

# const COIPROCESS& Engine::get\_process ( ) const [inline]

Definition at line 254 of file offload\_engine.h.

Referenced by OffloadDescriptor::alloc\_ptr\_data(), OffloadDescriptor::init\_static\_ptr\_data(), OffloadDescriptor::offload\_stack\_memory\_manager(), and OffloadDescriptor::setup\_misc\_data().

# void Engine::init ( void )

Definition at line 70 of file offload\_engine.cpp.

Referenced by \_\_offload\_myoInit\_once(), \_\_offload\_myoIsAvailable(), \_\_offload\_register\_image(), OFFLOAD\_TARGET\_ACQUIRE1().

## pid\_t Engine::init\_device ( void ) [private]

Definition at line 408 of file offload\_engine.cpp.

Referenced by init\_process().

# void Engine::init\_process ( void ) [private]

Definition at line 93 of file offload\_engine.cpp.

Referenced by init().

## void Engine::init\_ptr\_data ( void ) [private]

Definition at line 250 of file offload\_engine.cpp.

Referenced by init().

## AutoData Engine::insert\_auto\_data ( const void ptr, uint64\_t len ) [inline]

Definition at line 350 of file offload\_engine.h.

Referenced by OffloadDescriptor::setup\_descriptors().

# 

Definition at line 315 of file offload\_engine.h.

Referenced by OffloadDescriptor::alloc\_ptr\_data().

# void Engine::load\_libraries ( void ) [private]

Definition at line 204 of file offload\_engine.cpp.

Referenced by init().

```
void Engine::remove_auto_data ( const void         ptr ) [inline]
Definition at line 357 of file offload_engine.h.
   Referenced by OffloadDescriptor::receive_pointer_data().
void Engine::remove_ptr_data ( const void     ptr ) [inline]
Definition at line 332 of file offload_engine.h.
   Referenced by OffloadDescriptor::receive_pointer_data().
void Engine::set_indexes ( int logical_index, int physical_index ) [inline], [private]
Definition at line 406 of file offload_engine.h.
   Referenced by __offload_init_library_once().
6.11.6 Friends And Related Function Documentation
void __offload_fini_library( void ) [friend]
Definition at line 3873 of file offload_host.cpp.
void __offload_init_library_once( void ) [friend]
Definition at line 3901 of file offload_host.cpp.
6.11.7 Member Data Documentation
const int Engine::c_signal_max = 32 [static], [private]
Definition at line 478 of file offload_engine.h.
   Referenced by fini_process().
const char Engine::c_signal_names [static], [private]
Definition at line 479 of file offload_engine.h.
   Referenced by fini_process().
const char Engine::m_func_names [static], [private]
Initial value:
{
    "server_compute",
    "server_i ni t"
    "server_var_tabl e_si ze"
    "server_var_table_copy"
   Definition at line 472 of file offload_engine.h.
   Referenced by init_process().
COIFUNCTION Engine::m_funcs[c_funcs_total] [private]
Definition at line 475 of file offload_engine.h.
   Referenced by compute(), init_device(), init_process(), and init_ptr_data().
TargetImageList Engine::m_images [private]
Definition at line 450 of file offload_engine.h.
```

Referenced by add\_lib(), and load\_libraries().

# int Engine::m\_index [private]

Definition at line 435 of file offload\_engine.h.

Referenced by fini\_process(), get\_logical\_index(), get\_pipeline(), init\_device(), init\_process(), init\_ptr\_data(), load\_libraries(), and set\_indexes().

## mutex\_t Engine::m\_lock [private]

Definition at line 447 of file offload\_engine.h.

Referenced by add\_lib(), and init().

#### PersistDataList Engine::m\_persist\_list

Definition at line 392 of file offload\_engine.h.

Referenced by OffloadDescriptor::offload\_stack\_memory\_manager(), and OffloadDescriptor::setup\_descriptors().

#### int Engine::m\_physical\_index [private]

Definition at line 436 of file offload\_engine.h.

Referenced by get\_physical\_index(), init\_device(), init\_process(), and set\_indexes().

## long Engine::m\_proc\_number [private]

Definition at line 439 of file offload\_engine.h.

Referenced by get\_auto\_vars(), and get\_pipeline().

## COIPROCESS Engine::m\_process [private]

Definition at line 442 of file offload\_engine.h.

Referenced by fini\_process(), get\_pipeline(), get\_process(), init(), init\_process(), init\_ptr\_data(), load\_libraries(), and Engine().

## mutex\_t Engine::m\_ptr\_lock [private]

Definition at line 454 of file offload\_engine.h.

Referenced by find\_ptr\_data(), insert\_ptr\_data(), and remove\_ptr\_data().

#### PtrSet Engine::m\_ptr\_set [private]

Definition at line 453 of file offload\_engine.h.

Referenced by find\_ptr\_data(), init\_ptr\_data(), insert\_ptr\_data(), and remove\_ptr\_data().

#### bool Engine::m\_ready [private]

Definition at line 446 of file offload\_engine.h.

Referenced by add\_lib(), and init().

# mutex\_t Engine::m\_signal\_lock [private]

Definition at line 458 of file offload\_engine.h.

Referenced by add\_signal(), and find\_signal().

# SignalMap Engine::m\_signal\_map [private]

Definition at line 457 of file offload\_engine.h.

Referenced by add\_signal(), and find\_signal().

The documentation for this struct was generated from the following files:

- · offload\_engine.h
- · offload\_engine.cpp

# 6.12 FuncTable::Entry Struct Reference

# Function table entry.

#i ncl ude <offload\_table.h>

# **Public Attributes**

· const char name

Name of the function.

void func

Address of the function.

# 6.12.1 Detailed Description

Function table entry.

This table contains functions created from offload regions.

Each entry consists of a pointer to the function's "key" and the function address.

Each shared library or executable may contain one such table.

The end of the table is marked with an entry whose name field has value -1.

Definition at line 79 of file offload\_table.h.

## 6.12.2 Member Data Documentation

# void FuncTable::Entry::func

Address of the function.

Definition at line 81 of file offload\_table.h.

# const char FuncTable::Entry::name

Name of the function.

Definition at line 80 of file offload\_table.h.

Referenced by FuncList::dump(), FuncList::find\_addr(), FuncList::find\_name(), and FuncList::max\_name\_length().

The documentation for this struct was generated from the following file:

• offload\_table.h

# 6.13 VarTable::Entry Struct Reference

#### Variable table entry.

#i ncl ude <offload\_table.h>

# **Public Attributes**

• const char name

Name of the variable.

· void addr

Address of the variable.

# 6.13.1 Detailed Description

Variable table entry.

This table contains statically allocated variables marked with \_\_declspec(target(mic) or #pragma omp declare target.

Each entry consists of a pointer to the variable's "key", the variable address and its size in bytes.

Because memory allocation is done from the host, the MIC table does not need the size of the variable.

Padding to make the table entry size a power of 2 is necessary to avoid "holes" between table contributions from different object files on Windows when debug information is specified with /Zi.

Definition at line 136 of file offload\_table.h.

#### 6.13.2 Member Data Documentation

void VarTable::Entry::addr

Address of the variable.

Definition at line 138 of file offload\_table.h.

# const char VarTable::Entry::name

Name of the variable.

Definition at line 137 of file offload\_table.h.

Referenced by VarList::dump(), host\_entry\_cmp(), VarList::lterator::new\_node(), VarList::lterator::operator++(), VarList::table\_copy(), and VarList::table\_size().

The documentation for this struct was generated from the following file:

· offload\_table.h

# 6.14 FptrTableEntry Struct Reference

#include <offload\_myo\_host.h>

# **Public Attributes**

· const char funcName

Function Name.

void funcAddr

Function Address.

· void localThunkAddr

Local Thunk Address.

# 6.14.1 Detailed Description

Definition at line 21 of file offload\_myo\_host.h.

# 6.14.2 Member Data Documentation

# void FptrTableEntry::funcAddr

Function Address.

Definition at line 25 of file offload\_myo\_host.h.

Referenced by \_\_offload\_myo\_fptr\_table\_register().

# const char FptrTableEntry::funcName

Function Name.

Definition at line 23 of file offload\_myo\_host.h.

Referenced by \_\_offload\_myo\_fptr\_table\_register(), \_\_offload\_myoRegisterTables(), and fptr\_table\_entries().

# void FptrTableEntry::localThunkAddr

Local Thunk Address.

Definition at line 27 of file offload\_myo\_host.h.

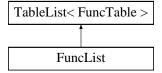
Referenced by \_\_offload\_myo\_fptr\_table\_register().

The documentation for this struct was generated from the following file:

• offload\_myo\_host.h

# 6.15 FuncList Class Reference

#i ncl ude <offl oad\_tabl e. h> Inheritance diagram for FuncList:



# **Public Member Functions**

- FuncList (Node node=0)
- void add\_table (Node node)
- const void find\_addr (const char

# const void FuncList::find\_addr ( const char name )

Definition at line 167 of file offload\_table.cpp.

Referenced by OffloadDescriptor::offload(), and Marshaller::receive\_func\_ptr().

## const char FuncList::find\_name ( const void addr )

Definition at line 189 of file offload\_table.cpp.

Referenced by Marshaller::send\_func\_ptr().

# int64\_t FuncList::max\_name\_length ( void )

Definition at line 211 of file offload\_table.cpp.

Referenced by OffloadDescriptor::setup\_descriptors().

# 6.15.4 Member Data Documentation

## int64\_t FuncList::m\_max\_name\_len [private]

Definition at line 121 of file offload\_table.h.

Referenced by add\_table(), and max\_name\_length().

The documentation for this class was generated from the following files:

- offload\_table.h
- offload\_table.cpp

# 6.16 FuncTable Struct Reference

#include <offload\_table.h>

# Classes

struct Entry

Function table entry.

# **Public Attributes**

- · const Entry entries
- int64\_t max\_name\_len

## 6.16.1 Detailed Description

Definition at line 71 of file offload\_table.h.

# 6.16.2 Member Data Documentation

const Entry FuncTable::entries

Definition at line 85 of file offload\_table.h.

## int64\_t FuncTable::max\_name\_len

Definition at line 88 of file offload\_table.h.

The documentation for this struct was generated from the following file:

· offload\_table.h

# 6.17 FunctionDescriptor Struct Reference

#include <offload\_common.h>

# **Public Attributes**

- long long in\_datalen
- long long out\_datalen
- uint8\_t console\_enabled
- uint8\_t timer\_enabled
- int offload\_report\_level
- int offload\_number
- int vars3oad

# uint8\_t FunctionDescriptor::timer\_enabled

Definition at line 424 of file offload\_common.h.

Referenced by OffloadDescriptor::offload(), and OffloadDescriptor::setup\_misc\_data().

## int FunctionDescriptor::vars\_num

Definition at line 430 of file offload\_common.h.

Referenced by OffloadDescriptor::offload(), and OffloadDescriptor::setup\_misc\_data().

The documentation for this struct was generated from the following file:

· offload\_common.h

# 6.18 Image Struct Reference

The target image is packed as follows.

#include <offload\_host.h>

# **Public Attributes**

• int64\_t size

Size in bytes of the target binary name and contents.

• char data []

The name and contents of the target image.

# 6.18.1 Detailed Description

The target image is packed as follows.

- 1. 8 bytes containing the size of the target binary
- 2. a null-terminated string which is the binary name
- 3. <size> number of bytes that are the contents of the image

The address of symbol \_\_offload\_target\_image is the address of this structure. Definition at line 38 of file offload\_host.h.

# 6.18.2 Member Data Documentation

# char Image::data[]

The name and contents of the target image.

Definition at line 40 of file offload\_host.h.

Referenced by \_\_offload\_register\_image(), and \_\_offload\_unregister\_image().

# int64\_t Image::size

Size in bytes of the target binary name and contents.

Definition at line 39 of file offload\_host.h.

Referenced by \_\_offload\_register\_image(), and \_\_offload\_unregister\_image().

The documentation for this struct was generated from the following file:

offload\_host.h

# 6.19 InitTableEntry Struct Reference

#i ncl ude <offl oad\_myo\_host. h>

# **Public Attributes**

• void( func )(void)

# 6.19.1 Detailed Description

Definition at line 34 of file offload\_myo\_host.h.

# 6.19.2 Member Data Documentation

void( InitTableEntry::func)(void)

Definition at line 40 of file offload\_myo\_host.h.

Referenced by \_\_offload\_myo\_shared\_init\_table\_register().

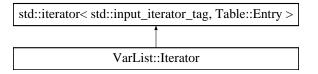
The documentation for this struct was generated from the following file:

offload\_myo\_host.h

# 6.20 VarList::Iterator Class Reference

#i ncl ude <offload\_table. h>

Inheritance diagram for VarList::Iterator:



# **Public Member Functions**

- Iterator ()
- Iterator (Node node)
- Iterator & operator++ ()

Definition at line 170 of file offload\_table.h.

# 6.20.3 Member Function Documentation

 $void\ VarList:: Iterator:: new\_node\ (\ Node\ node\ ) \quad \texttt{[inline]}, \texttt{[privatet]} \\ node\ (\ Node\ node\ ) \\$ 

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## 6.21.2 Member Data Documentation

## kmp\_affinity\_mask\_t kmp\_affinity\_mask\_target\_t::mask

Definition at line 337 of file offload.h.

Referenced by kmp\_create\_affinity\_mask\_lrb(), kmp\_destroy\_affinity\_mask\_lrb(), kmp\_get\_affinity\_lrb(), kmp\_get\_affinity\_mask\_proc\_lrb(), kmp\_set\_affinity\_mask\_proc\_lrb(), and kmp\_unset\_affinity\_mask\_proc\_lrb().

The documentation for this struct was generated from the following file:

· offload.h

# 6.22 mic\_lib::kmp\_create\_affinity\_mask\_target Interface Reference

## **Public Member Functions**

• subroutine kmp\_create\_affinity\_mask\_target (target\_type, target\_number, mask)

# 6.22.1 Detailed Description

Definition at line 361 of file mic\_lib.f90.

#### 6.22.2 Constructor & Destructor Documentation

subroutine mic\_lib::kmp\_create\_affinity\_mask\_target::kmp\_create\_affinity\_mask\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number, integer (kind=c\_intptr\_t) mask )

Definition at line 361 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

· mic\_lib.f90

# 6.23 mic\_lib::kmp\_destroy\_affinity\_mask\_target Interface Reference

# **Public Member Functions**

• subroutine kmp\_destroy\_affinity\_mask\_target (target\_type, target\_number, mask)

# 6.23.1 Detailed Description

Definition at line 370 of file mic\_lib.f90.

# 6.23.2 Constructor & Destructor Documentation

subroutine mic\_lib::kmp\_destroy\_affinity\_mask\_target::kmp\_destroy\_affinity\_mask\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number, integer (kind=c\_intptr\_t) mask )

Definition at line 370 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

# 6.24 mic\_lib::kmp\_get\_affinity\_mask\_proc\_target Interface Reference

# **Public Member Functions**

integer(kind=c\_int) function kmp\_get\_affinity\_mask\_proc\_target (target\_type, target\_number, proc, mask)

# 6.24.1 Detailed Description

Definition at line 429 of file mic\_lib.f90.

## 6.24.2 Constructor & Destructor Documentation

integer (kind=c\_int) function mic\_lib::kmp\_get\_affinity\_mask\_proc\_target::kmp\_get\_affinity\_mask\_proc\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number, integer (kind=c\_int) proc, integer (kind=c\_intptr\_t) mask )

Definition at line 429 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

mic\_lib.f90

# 6.25 mic\_lib::kmp\_get\_affinity\_max\_proc\_target Interface Reference

# **Public Member Functions**

integer(kind=c\_int) function kmp\_get\_affinity\_max\_proc\_target (target\_type, target\_number)

# 6.25.1 Detailed Description

Definition at line 399 of file mic\_lib.f90.

# 6.25.2 Constructor & Destructor Documentation

integer (kind=c\_int) function mic\_lib::kmp\_get\_affinity\_max\_proc\_target::kmp\_get\_affinity\_max\_proc\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number )

Definition at line 399 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

# 6.26 mic\_lib::kmp\_get\_affinity\_target Interface Reference

# **Public Member Functions**

• integer(kind=c\_int) function kmp\_get\_affinity\_target (target\_type, target\_number, mask)

# 6.26.1 Detailed Description

Definition at line 389 of file mic\_lib.f90.

# 6.26.2 Constructor & Destructor Documentation

integer (kind=c\_int) function mic\_lib::kmp\_get\_affinity\_target::kmp\_get\_affinity\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number, integer (kind=c\_intptr\_t) mask )

Definition at line 389 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

· mic\_lib.f90

# 6.27 mic\_lib::kmp\_get\_blocktime\_target Interface Reference

# **Public Member Functions**

integer(kind=c\_int) function kmp\_get\_blocktime\_target (target\_type, target\_number)

# 6.27.1 Detailed Description

Definition at line 305 of file mic\_lib.f90.

## 6.27.2 Constructor & Destructor Documentation

integer (kind=c\_int) function mic\_lib::kmp\_get\_blocktime\_target::kmp\_get\_blocktime\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number )

Definition at line 305 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

· mic\_lib.f90

# 6.28 mic\_lib::kmp\_get\_library\_target Interface Reference

# **Public Member Functions**

• integer(kind=c\_int) function kmp\_get\_library\_target (target\_type, target\_number)

# 6.28.1 Detailed Description

Definition at line 342 of file mic\_lib.f90.

#### 6.28.2 Constructor & Destructor Documentation

integer (kind=c\_int) function mic\_lib::kmp\_get\_library\_target::kmp\_get\_library\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number )

Definition at line 342 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

# 6.29 mic\_lib::kmp\_get\_stacksize\_s\_target Interface Reference

## **Public Member Functions**

integer(kind=c\_int) function kmp\_get\_stacksize\_s\_target (target\_type, target\_number)

# 6.29.1 Detailed Description

Definition at line 289 of file mic\_lib.f90.

# 6.29.2 Constructor & Destructor Documentation

integer (kind=c\_int) function mic\_lib::kmp\_get\_stacksize\_s\_target::kmp\_get\_stacksize\_s\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number )

Definition at line 289 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

# 6.30 mic\_lib::kmp\_get\_stacksize\_target Interface Reference

# **Public Member Functions**

integer(kind=c\_int) function kmp\_get\_stacksize\_target (target\_type, target\_number)

## 6.33.1 Detailed Description

Definition at line 297 of file mic\_lib.f90.

## 6.33.2 Constructor & Destructor Documentation

subroutine mic\_lib::kmp\_set\_blocktime\_target::kmp\_set\_blocktime\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number, integer (kind=c\_int) time )

Definition at line 297 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.34 mic\_lib::kmp\_set\_defaults\_target Interface Reference

## **Public Member Functions**

• subroutine kmp\_set\_defaults\_target (target\_type, target\_number, defaults)

## 6.34.1 Detailed Description

Definition at line 350 of file mic\_lib.f90.

#### 6.34.2 Constructor & Destructor Documentation

subroutine mic\_lib::kmp\_set\_defaults\_target::kmp\_set\_defaults\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number, character (kind=c\_char), dimension( ) defaults )

Definition at line 350 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.35 mic\_lib::kmp\_set\_library\_serial\_target Interface Reference

## **Public Member Functions**

subroutine kmp\_set\_library\_serial\_target (target\_type, target\_number)

## 6.35.1 Detailed Description

Definition at line 313 of file mic\_lib.f90.

## 6.35.2 Constructor & Destructor Documentation

subroutine mic\_lib::kmp\_set\_library\_serial\_target::kmp\_set\_library\_serial\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number )

Definition at line 313 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.36 mic\_lib::kmp\_set\_library\_target Interface Reference

## **Public Member Functions**

subroutine kmp\_set\_library\_target (target\_type, target\_number, mode)

## 6.36.1 Detailed Description

Definition at line 334 of file mic\_lib.f90.

## 6.36.2 Constructor & Destructor Documentation

subroutine mic\_lib::kmp\_set\_library\_target::kmp\_set\_library\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number, integer (kind=c\_int) mode )

Definition at line 334 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.37 mic\_lib::kmp\_set\_library\_throughput\_target Interface Reference

## **Public Member Functions**

• subroutine kmp\_set\_library\_throughput\_target (target\_type, target\_number)

## 6.37.1 Detailed Description

Definition at line 327 of file mic\_lib.f90.

#### 6.37.2 Constructor & Destructor Documentation

subroutine mic\_lib::kmp\_set\_library\_throughput\_target::kmp\_set\_library\_throughput\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number )

Definition at line 327 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.38 mic\_lib::kmp\_set\_library\_turnaround\_target Interface Reference

## **Public Member Functions**

subroutine kmp\_set\_library\_turnaround\_target (target\_type, target\_number)

## 6.38.1 Detailed Description

Definition at line 320 of file mic\_lib.f90.

## 6.38.2 Constructor & Destructor Documentation

subroutine mic\_lib::kmp\_set\_library\_turnaround\_target::kmp\_set\_library\_turnaround\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number )

Definition at line 320 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.39 mic\_lib::kmp\_set\_stacksize\_s\_target Interface Reference

## **Public Member Functions**

subroutine kmp\_set\_stacksize\_s\_target (target\_type, target\_number, size)

## 6.39.1 Detailed Description

Definition at line 281 of file mic\_lib.f90.

## 6.39.2 Constructor & Destructor Documentation

subroutine mic\_lib::kmp\_set\_stacksize\_s\_target::kmp\_set\_stacksize\_s\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number, integer (kind=c\_int) size )

Definition at line 281 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.40 mic\_lib::kmp\_set\_stacksize\_target Interface Reference

## **Public Member Functions**

• subroutine kmp\_set\_stacksize\_target (target\_type, target\_number, size)

## 6.40.1 Detailed Description

Definition at line 265 of file mic\_lib.f90.

## 6.40.2 Constructor & Destructor Documentation

subroutine mic\_lib::kmp\_set\_stacksize\_target::kmp\_set\_stacksize\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number, integer (kind=c\_int) size )

Definition at line 265 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.41 mic\_lib::kmp\_unset\_affinity\_mask\_proc\_target Interface Reference

#### **Public Member Functions**

• integer(kind=c\_int) function kmp\_unset\_affinity\_mask\_proc\_target (target\_type, target\_number, proc, mask)

## 6.41.1 Detailed Description

Definition at line 418 of file mic\_lib.f90.

## 6.41.2 Constructor & Destructor Documentation

integer (kind=c\_int) function mic\_lib::kmp\_unset\_affinity\_mask\_proc\_target::kmp\_unset\_affinity\_mask\_proc\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number, integer (kind=c\_int) proc, integer (kind=c\_intptr\_t) mask )

Definition at line 418 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.42 Marshaller Class Reference

#include <offload\_common.h>

## **Public Member Functions**

- Marshaller ()
- long long get\_tfr\_size () const
- char get\_buffer\_start () const
- long long get\_buffer\_size () const
- void init\_buffer (char d, long long s)
- void send\_data (const void data, int64\_t length)
- void receive\_data (void data, int64\_t length)
- void send\_func\_ptr (const void data)
- void receive\_func\_ptr (const void data)

## **Private Attributes**

- char buffer\_start
- char buffer\_ptr
- long long buffer\_size
- · long long tfr

buffer

#### void Marshaller::receive\_func\_ptr ( const void data )

Definition at line 114 of file offload\_common.cpp.

Referenced by OffloadDescriptor::scatter\_copyin\_data(), and OffloadDescriptor::scatter\_copyout\_data().

## void Marshaller::send\_data ( const void data, int64\_t length )

Definition at line 57 of file offload\_common.cpp.

Referenced by OffloadDescriptor::gather\_copyin\_data(), and OffloadDescriptor::gather\_copyout\_data().

## 

Definition at line 82 of file offload\_common.cpp.

Referenced by OffloadDescriptor::gather\_copyin\_data(), and OffloadDescriptor::gather\_copyout\_data().

#### 6.42.4 Member Data Documentation

## char Marshaller::buffer\_ptr [private]

Definition at line 337 of file offload\_common.h.

Referenced by init\_buffer(), receive\_data(), receive\_func\_ptr(), send\_data(), and send\_func\_ptr().

#### long long Marshaller::buffer\_size [private]

Definition at line 340 of file offload\_common.h.

Referenced by get\_buffer\_size(), and init\_buffer().

## char Marshaller::buffer\_start [private]

Definition at line 334 of file offload\_common.h.

Referenced by get\_buffer\_start(), and init\_buffer().

## long long Marshaller::tfr\_size [private]

Definition at line 343 of file offload\_common.h.

Referenced by get\_tfr\_size(), receive\_data(), receive\_func\_ptr(), send\_data(), and send\_func\_ptr(). The documentation for this class was generated from the following files:

- offload\_common.h
- offload\_common.cpp

## 6.43 MemRange Class Reference

#i ncl ude <offload\_engi ne. h>

## **Public Member Functions**

- MemRange ()
- MemRange (const void addr, uint64\_t len)
- const void start () const
- const void end () const
- uint64\_t length () const
- bool overlaps (const MemRange &o) const
- bool contains (const MemRange &o) const

## **Private Attributes**

- const void m<sub>start</sub>
- uint64\_t m\_length

## 6.43.1 Detailed Description

Definition at line 23 of file offload\_engine.h.

#### 6.43.2 Constructor & Destructor Documentation

MemRange::MemRange() [inline]

Definition at line 25 of file offload\_engine.h.

MemRange::MemRange ( const void addr, uint64\_t len ) [inline]

Definition at line 26 of file offload\_engine.h.

#### 6.43.3 Member Function Documentation

bool MemRange::contains ( const MemRange & o ) const [inline]

Definition at line 48 of file offload\_engine.h.

Referenced by OffloadDescriptor::alloc\_ptr\_data(), and OffloadDescriptor::find\_ptr\_data().

## const void MemRange::end( ) const [inline]

Definition at line 32 of file offload\_engine.h.

Referenced by contains(), and overlaps().

## uint64\_t MemRange::length() const [inline]

Definition at line 36 of file offload\_engine.h.

Referenced by OffloadDescriptor::alloc\_ptr\_data(), OffloadDescriptor::find\_ptr\_data(), and OffloadDescriptor::init\_static\_ptr\_data().

## bool MemRange::overlaps ( const MemRange & o ) const [inline]

Definition at line 41 of file offload\_engine.h.

Referenced by PtrData::operator<(), and AutoData::operator<().

## const void MemRange::start( ) const [inline]

Definition at line 28 of file offload\_engine.h.

Referenced by OffloadDescriptor::alloc\_ptr\_data(), contains(), OffloadDescriptor::find\_ptr\_data(), OffloadDescriptor::init\_static\_ptr\_data(), PtrData::operator<(), AutoData::operator<(), overlaps(), OffloadDescriptor::receive\_pointer\_data(), and OffloadDescriptor::setup\_descriptors().

## 6.43.4 Member Data Documentation

## uint64\_t MemRange::m\_length [private]

Definition at line 54 of file offload\_engine.h.

Referenced by end(), and length().

## const void MemRange::m\_start [private]

Definition at line 53 of file offload\_engine.h.

Referenced by end(), and start().

The documentation for this class was generated from the following file:

· offload\_engine.h

## 6.44 mic\_lib Module Reference

## **Data Types**

- interface kmp\_create\_affinity\_mask\_target
- interface kmp\_destroy\_affinity\_mask\_target
- interface kmp\_get\_affinity\_mask\_proc\_target
- interface kmp\_get\_affinity\_max\_proc\_target
- interface kmp\_get\_affinity\_target
- interface kmp\_get\_blocktime\_target
- interface kmp\_get\_library\_target
- interface kmp\_get\_stacksize\_s\_target
- interface kmp\_get\_stacksize\_target
- interface kmp\_set\_affinity\_mask\_proc\_target
- interface kmp\_set\_affinity\_target
- interface kmp\_set\_blocktime\_target
- interface kmp\_set\_defaults\_target
- interface kmp\_set\_library\_serial\_target
- interface kmp\_set\_library\_target
- interface kmp\_set\_library\_throughput\_target
- interface kmp\_set\_library\_turnaround\_target
- interface kmp\_set\_stacksize\_s\_target
- interface kmp\_set\_stacksize\_target
- interface kmp\_unset\_affinity\_mask\_proc\_target
- interface offload\_get\_device\_number
- interface offload\_get\_physical\_device\_number
- interface offload\_number\_of\_devices
- interface offload\_report
- interface offload\_signaled
- type offload\_status
- interface omp\_destroy\_lock\_target
- interface omp\_destroy\_nest\_lock\_target
- interface omp\_get\_dynamic\_target
- interface omp\_get\_max\_threads\_target
- interface omp\_get\_nested\_target
- interface omp\_get\_num\_procs\_target
- interface omp\_get\_schedule\_target
- interface omp\_init\_lock\_target
- interface omp\_init\_nest\_lock\_target
- interface omp\_set\_dynamic\_target
- interface omp\_set\_lock\_target
- interface omp\_set\_nest\_lock\_target
- interface omp\_set\_nested\_target
- interface omp\_set\_num\_threads\_target
- interface omp\_set\_schedule\_target
- interface omp\_test\_lock\_target
- interface omp\_test\_nest\_lock\_target
- interface omp\_unset\_lock\_target
- interface omp\_unset\_nest\_lock\_target

## **Public Attributes**

- integer, parameter target\_mic =2
- integer, parameter default\_target\_type =target\_mic
- integer, parameter default\_target\_number =0

## 6.44.1 Detailed Description

Definition at line 19 of file mic\_lib.f90.

## 6.44.2 Member Data Documentation

integer, parameter mic\_lib::default\_target\_number =0

Definition at line 24 of file mic\_lib.f90.

integer, parameter mic\_lib::default\_target\_type =target\_mic

Definition at line 23 of file mic\_lib.f90.

integer, parameter mic\_lib::target\_mic =2

Definition at line 22 of file mic\_lib.f90.

The documentation for this module was generated from the following file:

• mic\_lib.f90

## 6.45 MicEnvVar Struct Reference

#include <offload\_env.h>

#### Classes

- struct CardEnvVars
- struct VarValue

## **Public Member Functions**

- MicEnvVar ()
- MicEnvVar ()
- void analyze\_env\_var (char env\_var\_string)
- char create\_environ\_for\_card (int card\_num)
- MicEnvVarKind get\_env\_var\_kind (char env\_var\_string, int card\_number, char env\_var\_name, int env\_var\_name, int env\_var\_name, int env\_var\_name.
- void add\_env\_var (int card\_number, char env\_var\_name, int env\_var\_name\_length, char env\_var\_def)
- void set\_prefix (const char pref)

#### Static Public Attributes

• static const int any\_card = -1

## **Private Member Functions**

- void mic\_parse\_env\_var\_list (int card\_number, char env\_var\_def)
- CardEnvVars get\_card (int number)

## **Private Attributes**

- const char prefix
- std::list< struct CardEnvVars > card\_spec\_list
- CardEnvVars common\_vars

## 6.45.1 Detailed Description

Definition at line 26 of file offload\_env.h.

## 6.45.2 Constructor & Destructor Documentation

MicEnvVar::MicEnvVar( ) [inline]

Definition at line 28 of file offload\_env.h.

MicEnvVar:: MicEnvVar()

Definition at line 20 of file offload\_env.cpp.

## 6.45.3 Member Function Documentation

void MicEnvVar::add\_env\_var ( int card\_number, char env\_var\_name, int env\_var\_name\_length, char env\_var\_def )

Definition at line 111 of file offload\_env.cpp.

Referenced by analyze\_env\_var(), and mic\_parse\_env\_var\_list().

void MicEnvVar::analyze\_env\_var ( char env\_var\_string )

Definition at line 81 of file offload\_env.cpp.

Referenced by \_\_offload\_init\_library\_once().

char MicEnvVar::create\_environ\_for\_card ( int card\_num )

Definition at line 310 of file offload\_env.cpp.

Referenced by Engine::init\_process().

MicEnvVar::CardEnvVars MicEnvVar::get\_card (int number) [private]

Definition at line 46 of file offload\_env.cpp.

Referenced by add\_env\_var(), and create\_environ\_for\_card().

MicEnvVarKind MicEnvVar::get\_env\_var\_kind ( char env\_var\_string, int card\_number, char env\_var\_name, int env\_var\_name\_length, char env\_var\_def )

Definition at line 156 of file offload\_env.cpp.

Referenced by analyze\_env\_var().

void MicEnvVar::mic\_parse\_env\_var\_list ( int card\_number, char env\_var\_def ) [private]

Definition at line 228 of file offload\_env.cpp.

Referenced by analyze\_env\_var().

void MicEnvVar::set

## CardEnvVars MicEnvVar::common\_vars [private]

Definition at line 88 of file offload\_env.h.

Referenced by add\_env\_var(), and get\_card().

## const char MicEnvVar::prefix [private]

Definition at line 86 of file offload\_env.h.

 $Referenced \ by \ create\_environ\_for\_card(), \ get\_env\_var\_kind(), \ and \ set\_prefix().$ 

The documentation for this struct was generated from the following files:

- · offload\_env.h
- offload\_env.cpp

## 6.46 mutex\_locker\_t Struct Reference

#include <offload\_util.h>

## **Public Member Functions**

- mutex\_locker\_t (mutex\_t &mutex)
- mutex\_locker\_t ()

## **Private Attributes**

mutex\_t & m\_mutex

## 6.46.1 Detailed Description

Definition at line 94 of file offload\_util.h.

## 6.46.2 Constructor & Destructor Documentation

```
mutex_locker_t::mutex_locker_t ( mutex_t & mutex ) [inline]
```

Definition at line 95 of file offload\_util.h.

```
mutex_locker_t:: mutex_locker_t( ) [inline]
```

Definition at line 99 of file offload\_util.h.

## 6.46.3 Member Data Documentation

## mutex\_t& mutex\_locker\_t::m\_mutex [private]

Definition at line 104 of file offload\_util.h.

Referenced by mutex\_locker\_t(), and mutex\_locker\_t().

The documentation for this struct was generated from the following file:

• offload\_util.h

## 6.47 mutex\_t Struct Reference

#include <offload\_util.h>

## **Public Member Functions**

- mutex\_t ()
- mutex\_t ()
- void lock ()
- · void unlock ()

#### **Private Attributes**

pthread\_mutex\_t m\_lock

## 6.47.1 Detailed Description

Definition at line 53 of file offload\_util.h.

#### 6.47.2 Constructor & Destructor Documentation

mutex\_t::mutex\_t( ) [inline]

Definition at line 54 of file offload\_util.h.

mutex\_t:: mutex\_t( ) [inline]

Definition at line 62 of file offload util.h.

#### 6.47.3 Member Function Documentation

void mutex\_t::lock( ) [inline]

Definition at line 70 of file offload\_util.h.

Referenced by \_\_offload\_register\_image(), Engine::add\_lib(), Engine::add\_signal(), TableList< VarTable >::add\_table(), FuncList::dump(), VarList::dump(), FuncList::find\_addr(), FuncList::find\_name(), Engine::find\_ptr\_data(), Engine::find\_signal(), Engine::insert\_ptr\_data(), FuncList::max\_name\_length(), mutex\_locker\_t::mutex\_locker\_t(), mic\_lib::omp\_destroy\_lock\_target::omp\_destroy\_nest\_lock\_target::omp\_destroy\_nest\_lock\_target::omp\_destroy\_nest\_lock\_target::omp\_destroy\_nest\_lock\_target::omp\_init\_lock\_target(), mic\_lib::omp\_set\_lock\_target::omp\_set\_lock\_target(), mic\_lib::omp\_set\_lock\_target::omp\_set\_lock\_target(), mic\_lib::omp\_test\_lock\_target::omp\_test\_lock\_target(), mic\_lib::omp\_test\_lock\_target::omp\_test\_lock\_target(), mic\_lib::omp\_unset\_lock\_target::omp\_unset\_lock\_target(), mic\_lib::omp\_unset\_lock\_target::omp\_unset\_lock\_target(), mic\_lib::omp\_unset\_lock\_target::omp\_unset\_lock\_target(), mic\_lib::omp\_unset\_lock\_target(), mic\_lib::omp\_unset\_lo

## void mutex\_t::unlock( ) [inline]

Definition at line 78 of file offload\_util.h.

Referenced by \_\_offload\_register\_image(), Engine::add\_lib(), Engine::add\_signal(), TableList< VarTable >-::add\_table(), OffloadDescriptor::alloc\_ptr\_data(), FuncList::dump(), VarList::dump(), FuncList::find\_addr(), FuncList::find\_name(), Engine::find\_ptr\_data(), Engine::find\_signal(), Engine::insert\_ptr\_data(), FuncList::max\_name\_length(), Engine::remove\_ptr\_data(), TableList< VarTable >::remove\_table(), and mutex\_locker\_t:: mutex\_locker\_t().

## 6.47.4 Member Data Documentation

pthread\_mutex\_t mutex\_t::m\_lock [private]

Definition at line 90 of file offload\_util.h.

Referenced by lock(), mutex\_t(), unlock(), and mutex\_t().

The documentation for this struct was generated from the following file:

• offload\_util.h

## 6.48 MyoTable Struct Reference

## **Public Member Functions**

• MyoTable (SharedTableEntry tab, int len)

## **Public Attributes**

- SharedTableEntry var\_tab
- int var\_tab\_len

## 6.48.1 Detailed Description

Definition at line 306 of file offload\_myo\_host.cpp.

## 6.48.2 Constructor & Destructor Documentation

MyoTable::MyoTable ( SharedTableEntry tab, int len ) [inline]

Definition at line 308 of file offload\_myo\_host.cpp.

## 6.48.3 Member Data Documentation

SharedTableEntry MyoTable::var\_tab

Definition at line 311 of file offload\_myo\_host.cpp.

int MyoTable::var\_tab\_len

Definition at line 312 of file offload\_myo\_host.cpp.

The documentation for this struct was generated from the following file:

offload\_myo\_host.cpp

## 6.49 MyoWrapper Class Reference

## **Public Member Functions**

- MyoWrapper ()
- bool is\_available () const
- bool LoadLibrary (void)
- void UnloadLibrary (void)
- · void LibInit (void arg, void func) const
- · void LibFini (void) const
- void SharedMalloc (size\_t size) const
- void SharedFree (void ptr) const
- void SharedAlignedMalloc (size\_t size, size\_t align) const
- void SharedAlignedFree (void ptr) const
- · void Acquire (void) const
- void Release (void) const
- void HostVarTablePropagate (void table, int num\_entries) const
- void HostFptrTableRegister (void table, int num\_entries, int ordered) const
- void RemoteThunkCall (void thunk, void args, int device)
- MyoiRFuncCallHandle RemoteCall (char func, void args, int device) const
- void GetResult (MyoiRFuncCallHandle handle) const

#### **Private Member Functions**

· void CheckResult (const char func, MyoError error) const

## **Private Attributes**

- void m lib handle
- bool m\_is\_available
- MyoError( m\_lib\_init )(void , void )
- void( m\_lib\_fini )(void)
- void ( m\_shared\_malloc )(size\_t)
- void( m\_shared\_free )(void )
- void ( m\_shared\_aligned\_malloc )(size\_t, size\_t)
- void( m\_shared\_aligned\_free )(void )
- MyoError( m\_acquire )(void)
- MyoError( m\_release )(void)
- MyoError( m\_host\_var\_table\_propagate )(void , int)
- MyoError( m\_host\_fptr\_table\_register)(void , int, int)
- MyoError( m\_remote\_thunk\_call )(void , void , int)
- MyoiRFuncCallHandle( m\_remote\_call )(char , void , int)
- MyoError( m\_get\_result )(MyoiRFuncCallHandle)

## 6.49.1 Detailed Description

Definition at line 36 of file offload\_myo\_host.cpp.

## 6.49.2 Constructor & Destructor Documentation

MyoWrapper::MyoWrapper( ) [inline]

Definition at line 38 of file offload\_myo\_host.cpp.

## 6.49.3 Member Function Documentation

void MyoWrapper::Acquire ( void ) const [inline]

Definition at line 91 of file offload\_myo\_host.cpp.

Referenced by \_\_intel\_cilk\_for\_32\_offload(), \_\_intel\_cilk\_for\_64\_offload(), and \_\_offload\_myoiRemotelThunkCall().

void MyoWrapper::CheckResult ( const char func, MyoError error ) const [inline], [private]

Definition at line 135 of file offload\_myo\_host.cpp.

Referenced by Acquire(), GetResult(), HostFptrTableRegister(), HostVarTablePropagate(), LibInit(), Release(), and RemoteThunkCall().

void MyoWrapper::GetResult ( MyoiRFuncCallHandle handle ) const [inline]

Definition at line 129 of file offload\_myo\_host.cpp.

Referenced by \_\_intel\_cilk\_for\_32\_offload(), and \_\_intel\_cilk\_for\_64\_offload().

void MyoWrapper::HostFptrTableRegister ( void table, int num\_entries, int ordered ) const [inline]

Definition at line 108 of file offload\_myo\_host.cpp.

Referenced by \_\_offload\_myo\_fptr\_table\_register().

void MyoWrapper::HostVarTablePropagate ( void table, int num\_entries ) const [inline]

Definition at line 103 of file offload\_myo\_host.cpp.

Referenced by \_\_offload\_myoInit().

bool MyoWrapper::is\_available ( ) const [inline]

Definition at line 41 of file offload\_myo\_host.cpp.

Referenced by \_\_offload\_myo\_fptr\_table\_register(), and \_\_offload\_myoLoadLibrary().

## void MyoWrapper::LibFini ( void ) const [inline]

Definition at line 62 of file offload\_myo\_host.cpp.

Referenced by \_\_offload\_myoFini().

## void MyoWrapper::LibInit ( void arg, void func ) const [inline]

Definition at line 56 of file offload\_myo\_host.cpp.

Referenced by \_\_offload\_myoInit\_once().

## bool MyoWrapper::LoadLibrary (void)

Definition at line 162 of file offload\_myo\_host.cpp.

Referenced by \_\_offload\_myoLoadLibrary\_once().

## void MyoWrapper::Release ( void ) const [inline]

Definition at line 97 of file offload\_myo\_host.cpp.

Referenced by \_\_intel\_cilk\_for\_32\_offload(), \_\_intel\_cilk\_for\_64\_offload(), and \_\_offload\_myoiRemotelThunkCall().

## MyoiRFuncCallHandle MyoWrapper::RemoteCall ( char func, void args, int device ) const [inline]

Definition at line 123 of file offload\_myo\_host.cpp.

Referenced by \_\_intel\_cilk\_for\_32\_offload(), and \_\_intel\_cilk\_for\_64\_offload().

## void MyoWrapper::RemoteThunkCall ( void thunk, void args, int device ) [inline]

Definition at line 117 of file offload\_myo\_host.cpp.

Referenced by \_\_offload\_myoiRemotelThunkCall().

## void MyoWrapper::SharedAlignedFree ( void ptr ) const [inline]

Definition at line 85 of file offload\_myo\_host.cpp.

Referenced by \_Offload\_shared\_aligned\_free().

## void MyoWrapper::SharedAlignedMalloc ( size\_t size, size\_t align ) const [inline]

Definition at line 79 of file offload\_myo\_host.cpp.

Referenced by \_Offload\_shared\_aligned\_malloc().

## void MyoWrapper::SharedFree ( void ptr ) const [inline]

Definition at line 73 of file offload\_myo\_host.cpp.

Referenced by \_Offload\_shared\_free().

#### void MyoWrapper::SharedMalloc ( size\_t size ) const [inline]

Definition at line 67 of file offload\_myo\_host.cpp.

Referenced by \_Offload\_shared\_malloc().

## void MyoWrapper::UnloadLibrary ( void ) [inline]

Definition at line 48 of file offload\_myo\_host.cpp.

Referenced by LoadLibrary().

#### 6.49.4 Member Data Documentation

## MyoError( MyoWrapper::m\_acquire)(void) [private]

Definition at line 153 of file offload\_myo\_host.cpp. Referenced by Acquire(), and LoadLibrary().

## MyoError( MyoWrapper::m\_get\_result)(MyoiRFuncCallHandle) [private]

Definition at line 159 of file offload\_myo\_host.cpp.

Referenced by GetResult(), and LoadLibrary().

## MyoError( MyoWrapper::m\_host\_fptr\_table\_register)(void , int, int) [private]

Definition at line 156 of file offload\_myo\_host.cpp.

Referenced by HostFptrTableRegister(), and LoadLibrary().

## MyoError( MyoWrapper::m\_host\_var\_table\_propagate)(void , int) [private]

Definition at line 155 of file offload\_myo\_host.cpp.

Referenced by HostVarTablePropagate(), and LoadLibrary().

## bool MyoWrapper::m\_is\_available [private]

Definition at line 144 of file offload\_myo\_host.cpp.

Referenced by is\_available(), and LoadLibrary().

## void( MyoWrapper::m\_lib\_fini)(void) [private]

Definition at line 148 of file offload\_myo\_host.cpp. Referenced by LibFini(), and LoadLibrary().

## void MyoWrapper::m\_lib\_handle [private]

Definition at line 143 of file offload\_myo\_host.cpp.

Referenced by LoadLibrary().

## MyoError( MyoWrapper::m\_lib\_init)(void , void ) [private]

Definition at line 147 of file offload\_myo\_host.cpp. Referenced by LibInit(), and LoadLibrary().

## MyoError( MyoWrapper::m\_release)(void) [private]

Definition at line 154 of file offload\_myo\_host.cpp. Referenced by LoadLibrary(), and Release().

## MyoiRFuncCallHandle( MyoWrapper::m\_remote\_call)(char , void , int) [private]

Definition at line 158 of file offload\_myo\_host.cpp.

Referenced by LoadLibrary(), and RemoteCall().

## MyoError( MyoWrapper::m\_remote\_thunk\_call)(void , void , int) [private]

Definition at line 157 of file offload\_myo\_host.cpp.

Referenced by LoadLibrary(), and RemoteThunkCall().

## void( MyoWrapper::m\_shared\_aligned\_free)(void ) [private]

Definition at line 152 of file offload\_myo\_host.cpp.

Referenced by LoadLibrary(), and SharedAlignedFree().

## void ( MyoWrapper::m\_shared\_aligned\_malloc)(size\_t, size\_t) [private]

Definition at line 151 of file offload\_myo\_host.cpp.

Referenced by LoadLibrary(), and SharedAlignedMalloc().

## void( MyoWrapper::m\_shared\_free)(void ) [private]

Definition at line 150 of file offload\_myo\_host.cpp.

Referenced by LoadLibrary(), and SharedFree().

## void ( MyoWrapper::m\_shared\_malloc)(size\_t) [private]

Definition at line 149 of file offload\_myo\_host.cpp.

Referenced by LoadLibrary(), and SharedMalloc().

The documentation for this class was generated from the following file:

offload\_myo\_host.cpp

## 6.50 TableList< T >::Node Struct Reference

#i ncl ude <offload\_table. h>

## **Public Attributes**

- · Table table
- Node prev
- Node next

## 6.50.1 Detailed Description

template<typename T>struct TableList< T>::Node

Definition at line 28 of file offload\_table.h.

## 6.50.2 Member Data Documentation

Definition at line 31 of file offload\_table.h.

 $Referenced \ by \ TableList< VarTable > :: remove\_table().$ 

## 

Definition at line 30 of file offload\_table.h.

Referenced by TableList< VarTable >::add\_table().

## template<typename T> Table TableList< T>::Node::table

Definition at line 29 of file offload\_table.h.

The documentation for this struct was generated from the following file:

• offload\_table.h

## 6.51 mic\_lib::offload\_get\_device\_number Interface Reference

## **Public Member Functions**

integer(kind=c\_int) function offload\_get\_device\_number ()

## 6.51.1 Detailed Description

Definition at line 70 of file mic\_lib.f90.

## 6.51.2 Constructor & Destructor Documentation

integer (kind=c\_int) function mic\_lib::offload\_get\_device\_number::offload\_get\_device\_number ( )

Definition at line 70 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.52 mic\_lib::offload\_get\_physical\_device\_number Interface Reference

## **Public Member Functions**

• integer(kind=c\_int) function offload\_get\_physical\_device\_number ()

## 6.52.1 Detailed Description

Definition at line 78 of file mic\_lib.f90.

## 6.52.2 Constructor & Destructor Documentation

integer (kind=c\_int) function mic\_lib::offload\_get\_physical\_device\_number::offload\_get\_physical\_device\_number ( )

Definition at line 78 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.53 mic\_lib::offload\_number\_of\_devices Interface Reference

## **Public Member Functions**

• integer(kind=c\_int) function offload\_number\_of\_devices ()

## 6.53.1 Detailed Description

Definition at line 43 of file mic\_lib.f90.

## 6.53.2 Constructor & Destructor Documentation

integer (kind=c\_int) function mic\_lib::offload\_number\_of\_devices::offload\_number\_of\_devices ( )

Definition at line 43 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.54 mic\_lib::offload\_report Interface Reference

## **Public Member Functions**

subroutine offload\_report (val)

## 6.54.1 Detailed Description

Definition at line 62 of file mic\_lib.f90.

## 6.54.2 Constructor & Destructor Documentation

subroutine mic\_lib::offload\_report::offload\_report ( integer (kind=c\_int) val )

Definition at line 62 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

mic\_lib.f90

## 6.55 mic\_lib::offload\_signaled Interface Reference

## **Public Member Functions**

integer(kind=c\_int) function offload\_signaled (target\_number, signal)

## 6.55.1 Detailed Description

Definition at line 52 of file mic\_lib.f90.

## 6.55.2 Constructor & Destructor Documentation

integer (kind=c\_int) function mic\_lib::offload\_signaled::offload\_signaled ( integer (kind=c\_int) target\_number, integer (kind=c\_int64\_t) signal )

Definition at line 52 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.56 mic\_lib::offload\_status Type Reference

## **Public Attributes**

- integer(kind=c\_int) result = OFFLOAD\_DISABLED
- integer(kind=c\_int) device\_number = -1
- integer(kind=c\_size\_t) data\_sent = 0
- integer(kind=c\_size\_t) data\_received = 0

## 6.56.1 Detailed Description

Definition at line 35 of file mic\_lib.f90.

#### 6.56.2 Member Data Documentation

integer(kind=c\_size\_t) mic\_lib::offload\_status::data\_received = 0

Definition at line 39 of file mic\_lib.f90.

integer(kind=c\_size\_t) mic\_lib::offload\_status::data\_sent = 0

Definition at line 38 of file mic\_lib.f90.

integer(kind=c\_int) mic\_lib::offload\_status::device\_number = -1

Definition at line 37 of file mic\_lib.f90.

## integer(kind=c\_int) mic\_lib::offload\_status::result = OFFLOAD\_DISABLED

Definition at line 36 of file mic\_lib.f90.

The documentation for this type was generated from the following file:

mic\_lib.f90

## 6.57 OffloadDescriptor Class Reference

#include <offload\_host.h>

## Classes

- class ReadArrElements
- struct VarExtra

## **Public Member Functions**

- OffloadDescriptor (int index, \_Offload\_status status, bool is\_mandatory, bool is\_openmp, OffloadHostTimer-Data timer\_data)
- OffloadDescriptor ()
- bool offload (const char name, bool is\_empty, VarDesc vars, VarDesc2 vars2, int vars\_total, const void waits, int num\_waits, const void signal, int entry\_id, const void stack\_addr)
- bool offload\_finish ()
- bool is\_signaled ()
- OffloadHostTimerData get\_timer\_data () const
- OffloadDescriptor ()
- void scatter\_copyin\_data ()
- void gather\_copyout\_data ()
- void merge\_var\_descs (VarDesc vars, VarDesc2 vars2, int vars\_total)
- int get\_offload\_number () const
- void set\_offload\_number (int number)

## Static Public Member Functions

static void offload (uint32\_t buffer\_count, void buffers, void misc\_data, uint16\_t misc\_data\_len, void return\_data\_len)

## **Private Types**

- typedef std::list< COIBUFFER > BufferList
- typedef std::list< void > BufferList

## **Private Member Functions**

- bool wait\_dependencies (const void waits, int num\_waits)
- bool setup\_descriptors (VarDesc vars, VarDesc2 vars2, int vars\_total, int entry\_id, const void stack\_addr)
- bool setup\_misc\_data (const char name)
- bool send\_pointer\_data (bool is\_async)
- bool send\_noncontiguous\_pointer\_data (int i, PtrData src\_buf, PtrData dst\_buf, COIEVENT event)
- bool recieve\_noncontiguous\_pointer\_data (int i, char src\_data, COIBUFFER dst\_buf, COIEVENT event)
- bool gather\_copyin\_data ()
- bool compute ()
- bool receive\_pointer\_data (bool is\_async)
- bool scatter\_copyout\_data ()
- void cleanup ()
- bool find\_ptr\_data (PtrData &ptr\_data, void base, int64\_t disp, int64\_t length, bool error\_does\_not\_exist=true)

- bool alloc\_ptr\_data (PtrData &ptr\_data, void base, int64\_t disp, int64\_t length, int64\_t alloc\_disp, int align)
- bool init\_static\_ptr\_data (PtrData ptr\_data)
- bool init\_mic\_address (PtrData ptr\_data)
- bool offload\_stack\_memory\_manager (const void stack\_begin, int routine\_id, int buf\_size, int align, bool is\_new)
- bool nullify\_target\_stack (COIBUFFER targ\_buf, uint64\_t size)
- bool gen\_var\_descs\_for\_pointer\_array (int i)
- void report\_coi\_error (error\_types msg, COIRESULT res)
- \_Offload\_result translate\_coi\_error (COIRESULT res) const
- OffloadDescriptor ()

## **Private Attributes**

- PtrData m\_stack\_ptr\_data
- PtrDataList m\_destroy\_stack
- Engine & m\_device
- bool m\_is\_mandatory
- const bool m\_is\_openmp
- Marshaller m\_in
- Marshaller m\_out
- BufferList m\_compute\_buffers
- BufferList m\_destroy\_buffers
- VarDesc m<sub>-</sub>vars
- VarExtra m\_vars\_extra
- int m\_vars\_total
- \_Offload\_status m\_status
- FunctionDescriptor m\_func\_desc
- uint32\_t m\_func\_desc\_size
- COIBUFFER m\_inout\_buf
- COIEVENT m\_in\_deps
- uint32\_t m\_in\_deps\_total
- COIEVENT m\_out\_deps
- uint32\_t m\_out\_deps\_total
- OffloadHostTimerData m\_timer\_data
- uint64\_t m\_in\_datalen
- uint64\_t m\_out\_datalen
- bool m\_need\_runfunction
- BufferList m\_buffers
- int m\_offload\_number

## 6.57.1 Detailed Description

Definition at line 44 of file offload\_host.h.

## 6.57.2 Member Typedef Documentation

typedef std::list<void > OffloadDescriptor::BufferList [private]

Definition at line 64 of file offload\_target.h.

 $typedef\ std:: list < COIBUFFER > OffloadDescriptor:: BufferList \quad \texttt{[private]}$ 

Definition at line 141 of file offload\_host.h.

Referenced by setup\_descriptors().

## 6.57.3 Constructor & Destructor Documentation

OffloadDescriptor::OffloadDescriptor ( int index, \_Offload\_status \_\_status, bool is\_mandatory, bool is\_openmp, OffloadHostTimerData timer\_data ) [inline] Definition at line 47 of file offload\_host.h. OffloadDescriptor:: OffloadDescriptor() [inline] Definition at line 70 of file offload\_host.h. OffloadDescriptor:: OffloadDescriptor() [inline] Definition at line 23 of file offload\_target.h. OffloadDescriptor::OffloadDescriptor() [inline], [private] Definition at line 60 of file offload\_target.h. 6.57.4 Member Function Documentation bool OffloadDescriptor::alloc\_ptr\_data ( PtrData & ptr\_data, void base, int64\_t disp, int64\_t length, int64\_t alloc\_disp, int align ) [private] Definition at line 261 of file offload\_host.cpp. Referenced by setup\_descriptors(). void OffloadDescriptor::cleanup( ) [private] Definition at line 2262 of file offload\_host.cpp. Referenced by offload(), and wait\_dependencies(). bool OffloadDescriptor::compute() [private] Definition at line 2872 of file offload\_host.cpp. Referenced by offload(). bool OffloadDescriptor::find\_ptr\_data ( PtrData & ptr\_data, void base, int64\_t disp, int64\_t length, bool error\_does\_not\_exist = true ) [private] Definition at line 414 of file offload\_host.cpp. Referenced by setup\_descriptors(). bool OffloadDescriptor::gather\_copyin\_data( ) [private] Definition at line 2726 of file offload\_host.cpp. Referenced by offload(). void OffloadDescriptor::gather\_copyout\_data ( ) Definition at line 545 of file offload\_target.cpp. Referenced by OFFLOAD\_TARGET\_LEAVE(). bool OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array( int i) [private] Definition at line 3490 of file offload\_host.cpp.

#### int OffloadDescriptor::get\_offload\_number() const [inline]

Definition at line 50 of file offload\_target.h.

Referenced by gather\_copyout\_data(), merge\_var\_descs(), and offload().

## OffloadHostTimerData OffloadDescriptor::get\_timer\_data() const [inline]

Definition at line 95 of file offload\_host.h.

Referenced by alloc\_ptr\_data(), cleanup(), compute(), gather\_copyin\_data(), init\_static\_ptr\_data(), offload(), offload\_finish(), receive\_pointer\_data(), scatter\_copyout\_data(), send\_pointer\_data(), setup\_descriptors(), setup\_misc\_data(), and wait\_dependencies().

## bool OffloadDescriptor::init\_mic\_address ( PtrData ptr\_data ) [private]

Definition at line 514 of file offload\_host.cpp.

Referenced by offload\_stack\_memory\_manager(), and setup\_descriptors().

## bool OffloadDescriptor::init\_static\_ptr\_data ( PtrData ptr\_data ) [private]

Definition at line 465 of file offload\_host.cpp.

Referenced by alloc\_ptr\_data(), and find\_ptr\_data().

## bool OffloadDescriptor::is\_signaled ( )

Definition at line 2273 of file offload\_host.cpp.

Referenced by \_Offload\_signaled().

## void OffloadDescriptor::merge\_var\_descs ( VarDesc vars, VarDesc2 vars2, int vars\_total )

Definition at line 254 of file offload\_target.cpp.

Referenced by OFFLOAD\_TARGET\_ENTER().

## bool OffloadDescriptor::nullify\_target\_stack ( COIBUFFER targ\_buf, uint64\_t size ) [private]

Definition at line 532 of file offload\_host.cpp.

Referenced by offload\_stack\_memory\_manager().

## 

Definition at line 126 of file offload\_target.cpp.

# bool OffloadDescriptor::offload ( const char name, bool is\_empty, VarDesc vars, VarDesc2 vars2, int vars\_total, const void waits, int num\_waits, const void signal, int entry\_id, const void stack\_addr )

Definition at line 2077 of file offload\_host.cpp.

Referenced by offload\_offload\_wrap(), and server\_compute().

#### bool OffloadDescriptor::offload\_finish ( )

Definition at line 2186 of file offload\_host.cpp.

Referenced by offload(), and wait\_dependencies().

## 

Definition at line 559 of file offload\_host.cpp.

Referenced by setup\_descriptors().

bool OffloadDescriptor::receive\_pointer\_data ( bool is\_async ) [private]

Definition at line 3050 of file offload\_host.cpp. Referenced by offload().

bool OffloadDescriptor::recieve

#### \_Offload\_result OffloadDescriptor::translate\_coi\_error( COIRESULT res ) const [private]

Definition at line 244 of file offload\_host.cpp.

Referenced by alloc\_ptr\_data(), compute(), gather\_copyin\_data(), init\_mic\_address(), init\_static\_ptr\_data(), nullify\_target\_stack(), offload\_finish(), offload\_stack\_memory\_manager(), receive\_pointer\_data(), recieve\_noncontiguous\_pointer\_data(), scatter\_copyout\_data(), send\_noncontiguous\_pointer\_data(), send\_pointer\_data(), and setup\_misc\_data().

## bool OffloadDescriptor::wait\_dependencies ( const void waits, int num\_waits ) [private]

Definition at line 2049 of file offload\_host.cpp.

Referenced by offload().

#### 6.57.5 Member Data Documentation

## BufferList OffloadDescriptor::m\_buffers [private]

Definition at line 73 of file offload\_target.h.

Referenced by offload(), and scatter\_copyin\_data().

#### BufferList OffloadDescriptor::m\_compute\_buffers [private]

Definition at line 226 of file offload\_host.h.

Referenced by compute(), setup\_descriptors(), and setup\_misc\_data().

#### BufferList OffloadDescriptor::m\_destroy\_buffers [private]

Definition at line 229 of file offload\_host.h.

Referenced by offload\_finish(), receive\_pointer\_data(), and setup\_misc\_data().

## PtrDataList OffloadDescriptor::m\_destroy\_stack [private]

Definition at line 208 of file offload\_host.h.

Referenced by gather\_copyin\_data(), offload\_stack\_memory\_manager(), receive\_pointer\_data(), and setup\_descriptors().

#### Engine& OffloadDescriptor::m\_device [private]

Definition at line 211 of file offload\_host.h.

Referenced by alloc\_ptr\_data(), cleanup(), compute(), find\_ptr\_data(), init\_static\_ptr\_data(), offload(), offload-stack\_memory\_manager(), receive\_pointer\_data(), report\_coi\_error(), setup\_descriptors(), setup\_misc\_data(), and wait\_dependencies().

## FunctionDescriptor OffloadDescriptor::m\_func\_desc [private]

Definition at line 240 of file offload\_host.h.

Referenced by compute(), gather\_copyin\_data(), scatter\_copyout\_data(), setup\_misc\_data(), and Offload-Descriptor().

## uint32\_t OffloadDescriptor::m\_func\_desc\_size [private]

Definition at line 241 of file offload\_host.h.

Referenced by compute(), and setup\_misc\_data().

## Marshaller OffloadDescriptor::m\_in [private]

Definition at line 220 of file offload\_host.h.

Referenced by gather\_copyin\_data(), offload(), and scatter\_copyin\_data().

#### uint64\_t OffloadDescriptor::m\_in\_datalen [private]

Definition at line 256 of file offload\_host.h.

Referenced by compute(), gather\_copyin\_data(), offload\_stack\_memory\_manager(), setup\_descriptors(), and setup\_misc\_data().

## COIEVENT OffloadDescriptor::m\_in\_deps [private]

Definition at line 247 of file offload\_host.h.

Referenced by compute(), gen\_var\_descs\_for\_pointer\_array(), is\_signaled(), offload\_finish(), receive\_pointer\_data(), recieve\_noncontiguous\_pointer\_data(), send\_pointer\_data(), setup\_descriptors(), and OffloadDescriptor().

## uint32\_t OffloadDescriptor::m\_in\_deps\_total [private]

Definition at line 248 of file offload\_host.h.

Referenced by compute(), is\_signaled(), offload\_finish(), receive\_pointer\_data(), recieve\_noncontiguous\_pointer\_data(), and send\_pointer\_data().

## COIBUFFER OffloadDescriptor::m\_inout\_buf [private]

Definition at line 244 of file offload\_host.h.

Referenced by gather\_copyin\_data(), scatter\_copyout\_data(), and setup\_misc\_data().

#### bool OffloadDescriptor::m\_is\_mandatory [private]

Definition at line 214 of file offload\_host.h.

Referenced by alloc\_ptr\_data(), init\_mic\_address(), and offload\_stack\_memory\_manager().

#### const bool OffloadDescriptor::m\_is\_openmp [private]

Definition at line 217 of file offload\_host.h.

Referenced by receive\_pointer\_data(), and setup\_descriptors().

#### bool OffloadDescriptor::m\_need\_runfunction [private]

Definition at line 261 of file offload\_host.h.

Referenced by compute(), gather\_copyin\_data(), offload(), scatter\_copyout\_data(), setup\_descriptors(), and setup\_misc\_data().

## int OffloadDescriptor::m\_offload\_number [private]

Definition at line 78 of file offload\_target.h.

Referenced by get\_offload\_number(), and set\_offload\_number().

## Marshaller OffloadDescriptor::m\_out [private]

Definition at line 223 of file offload\_host.h.

Referenced by gather\_copyout\_data(), offload(), and scatter\_copyout\_data().

#### uint64\_t OffloadDescriptor::m\_out\_datalen [private]

Definition at line 257 of file offload\_host.h.

Referenced by compute(), scatter\_copyout\_data(), setup\_descriptors(), and setup\_misc\_data().

## COIEVENT OffloadDescriptor::m\_out\_deps [private]

Definition at line 249 of file offload\_host.h.

Referenced by gen\_var\_descs\_for\_pointer\_array(), is\_signaled(), offload\_finish(), receive\_pointer\_data(), setup\_-descriptors(), and OffloadDescriptor().

#### uint32\_t OffloadDescriptor::m\_out\_deps\_total [private]

Definition at line 250 of file offload\_host.h.

Referenced by is\_signaled(), offload\_finish(), and receive\_pointer\_data().

## PtrData OffloadDescriptor::m\_stack\_ptr\_data [private]

Definition at line 207 of file offload\_host.h.

Referenced by offload\_stack\_memory\_manager(), and setup\_descriptors().

#### \_Offload\_status OffloadDescriptor::m\_status [private]

Definition at line 237 of file offload\_host.h.

Referenced by alloc\_ptr\_data(), compute(), gather\_copyin\_data(), init\_mic\_address(), init\_static\_ptr\_data(), nullify\_target\_stack(), offload\_finish(), offload\_stack\_memory\_manager(), receive\_pointer\_data(), recieve\_noncontiguous\_pointer\_data(), scatter\_copyout\_data(), send\_noncontiguous\_pointer\_data(), send\_pointer\_data(), and setup\_misc\_data().

#### OffloadHostTimerData OffloadDescriptor::m\_timer\_data [private]

Definition at line 253 of file offload\_host.h.

Referenced by get\_timer\_data().

## VarDesc OffloadDescriptor::m\_vars [private]

Definition at line 232 of file offload\_host.h.

Referenced by gather\_copyin\_data(), gather\_copyout\_data(), gen\_var\_descs\_for\_pointer\_array(), merge\_var\_descs(), offload(), receive\_pointer\_data(), recieve\_noncontiguous\_pointer\_data(), scatter\_copyin\_data(), scatter\_copyout\_data(), send\_noncontiguous\_pointer\_data(), send\_pointer\_data(), setup\_descriptors(), and Offload-Descriptor().

#### VarExtra OffloadDescriptor::m\_vars\_extra [private]

Definition at line 233 of file offload\_host.h.

Referenced by gather\_copyin\_data(), gen\_var\_descs\_for\_pointer\_array(), receive\_pointer\_data(), recieve\_noncontiguous\_pointer\_data(), scatter\_copyout\_data(), send\_noncontiguous\_pointer\_data(), send\_pointer\_data(), setup\_descriptors(), and OffloadDescriptor().

## int OffloadDescriptor::m\_vars\_total [private]

Definition at line 234 of file offload\_host.h.

Referenced by gather\_copyin\_data(), gather\_copyout\_data(), gen\_var\_descs\_for\_pointer\_array(), merge\_var\_descs(), offload(), receive\_pointer\_data(), scatter\_copyin\_data(), scatter\_copyout\_data(), send\_pointer\_data(), setup\_descriptors(), and setup\_misc\_data().

The documentation for this class was generated from the following files:

- offload\_host.h
- offload\_target.h
- offload\_host.cpp
- offload\_target.cpp

## 6.58 mic\_lib::omp\_destroy\_lock\_target Interface Reference

## **Public Member Functions**

subroutine omp\_destroy\_lock\_target (target\_type, target\_number, lock)

## 6.58.1 Detailed Description

Definition at line 175 of file mic\_lib.f90.

## 6.58.2 Constructor & Destructor Documentation

subroutine mic\_lib::omp\_destroy\_lock\_target::omp\_destroy\_lock\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number, integer (kind=c\_int) target\_numbe

Definition at line 175 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

· mic\_lib.f90

## 6.59 mic\_lib::omp\_destroy\_nest\_lock\_target Interface Reference

## **Public Member Functions**

subroutine omp\_destroy\_nest\_lock\_target (target\_type, target\_number, lock)

## 6.59.1 Detailed Description

Definition at line 226 of file mic\_lib.f90.

#### 6.59.2 Constructor & Destructor Documentation

subroutine mic\_lib::omp\_destroy\_nest\_lock\_target::omp\_destroy\_nest\_lock\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number, integer (kind=c\_intptr\_t) lock )

Definition at line 226 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.60 mic\_lib::omp\_get\_dynamic\_target Interface Reference

## **Public Member Functions**

• integer(kind=c\_int) function omp\_get\_dynamic\_target (target\_type, target\_number)

## 6.60.1 Detailed Description

Definition at line 120 of file mic\_lib.f90.

## 6.60.2 Constructor & Destructor Documentation

integer (kind=c\_int) function mic\_lib::omp\_get\_dynamic\_target::omp\_get\_dynamic\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number )

Definition at line 120 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.61 mic\_lib::omp\_get\_max\_threads\_target Interface Reference

## **Public Member Functions**

• integer(kind=c\_int) function omp\_get\_max\_threads\_target (target\_type, target\_number)

## 6.61.1 Detailed Description

Definition at line 96 of file mic\_lib.f90.

## 6.61.2 Constructor & Destructor Documentation

integer (kind=c\_int) function mic\_lib::omp\_get\_max\_threads\_target::omp\_get\_max\_threads\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number )

Definition at line 96 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

· mic\_lib.f90

## 6.62 mic\_lib::omp\_get\_nested\_target Interface Reference

## **Public Member Functions**

• integer(kind=c\_int) function omp\_get\_nested\_target (target\_type, target\_number)

## 6.62.1 Detailed Description

Definition at line 136 of file mic\_lib.f90.

#### 6.62.2 Constructor & Destructor Documentation

integer (kind=c\_int) function mic\_lib::omp\_get\_nested\_target::omp\_get\_nested\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number )

Definition at line 136 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.63 mic\_lib::omp\_get\_num\_procs\_target Interface Reference

## **Public Member Functions**

• integer(kind=c\_int) function omp\_get\_num\_procs\_target (target\_type, target\_number)

## 6.63.1 Detailed Description

Definition at line 104 of file mic\_lib.f90.

## 6.63.2 Constructor & Destructor Documentation

integer (kind=c\_int) function mic\_lib::omp\_get\_num\_procs\_target::omp\_get\_num\_procs\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number )

Definition at line 104 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.64 mic\_lib::omp\_get\_schedule\_target Interface Reference

## **Public Member Functions**

• subroutine omp\_get\_schedule\_target (target\_type, target\_number, kind, modifier)

## 6.64.1 Detailed Description

Definition at line 153 of file mic\_lib.f90.

## 6.64.2 Constructor & Destructor Documentation

subroutine mic\_lib::omp\_get\_schedule\_target::omp\_get\_schedule\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number, integer (kind=c\_intptr\_t) kind, integer (kind=c\_intptr\_t) modifier )

Definition at line 153 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.65 mic\_lib::omp\_init\_lock\_target Interface Reference

## **Public Member Functions**

subroutine omp\_init\_lock\_target (target\_type, target\_number, lock)

## 6.65.1 Detailed Description

Definition at line 165 of file mic\_lib.f90.

## 6.65.2 Constructor & Destructor Documentation

subroutine mic\_lib::omp\_init\_lock\_target::omp\_init\_lock\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number, integer (kind=c\_intptr\_t) lock )

Definition at line 165 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.66 mic\_lib::omp\_init\_nest\_lock\_target Interface Reference

## **Public Member Functions**

subroutine omp\_init\_nest\_lock\_target (target\_type, target\_number, lock)

## 6.66.1 Detailed Description

Definition at line 217 of file mic\_lib.f90.

## 6.66.2 Constructor & Destructor Documentation

subroutine mic\_lib::omp\_init\_nest\_lock\_target::omp\_init\_nest\_lock\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number, integer (kind=c\_int) target\_n

Definition at line 217 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.67 omp\_lock\_target\_t Struct Reference

#include <offload.h>

## **Public Attributes**

omp\_lock\_t lock

## 6.67.1 Detailed Description

Definition at line 197 of file offload.h.

## 6.67.2 Member Data Documentation

omp\_lock\_t omp\_lock\_target\_t::lock

Definition at line 198 of file offload.h.

Referenced by omp\_destroy\_lock\_lrb(), omp\_init\_lock\_lrb(), omp\_set\_lock\_lrb(), omp\_test\_lock\_lrb(), and omp\_unset\_lock\_lrb().

The documentation for this struct was generated from the following file:

· offload.h

## 6.68 omp\_nest\_lock\_target\_t Struct Reference

#include <offload.h>

#### **Public Attributes**

omp\_nest\_lock\_t lock

## 6.68.1 Detailed Description

Definition at line 233 of file offload.h.

## 6.68.2 Member Data Documentation

omp\_nest\_lock\_t omp\_nest\_lock\_target\_t::lock

Definition at line 234 of file offload.h.

 $Referenced\ by\ omp\_destroy\_nest\_lock\_lrb(),\ omp\_init\_nest\_lock\_lrb(),\ omp\_set\_nest\_lock\_lrb(),\ omp\_test\_nest\_lock\_lrb(),\ and\ omp\_unset\_nest\_lock\_lrb().$ 

The documentation for this struct was generated from the following file:

· offload.h

## 6.69 mic\_lib::omp\_set\_dynamic\_target Interface Reference

## **Public Member Functions**

• subroutine omp\_set\_dynamic\_target (target\_type, target\_number, num\_threads)

## 6.69.1 Detailed Description

Definition at line 112 of file mic\_lib.f90.

## 6.69.2 Constructor & Destructor Documentation

subroutine mic\_lib::omp\_set\_dynamic\_target::omp\_set\_dynamic\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number, integer (kind=c\_int) num\_threads )

Definition at line 112 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.70 mic\_lib::omp\_set\_lock\_target Interface Reference

## **Public Member Functions**

subroutine omp\_set\_lock\_target (target\_type, target\_number, lock)

## 6.70.1 Detailed Description

Definition at line 185 of file mic\_lib.f90.

## 6.70.2 Constructor & Destructor Documentation

subroutine mic\_lib::omp\_set\_lock\_target::omp\_set\_lock\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number, integer (kind=c\_intptr\_t) lock )

Definition at line 185 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.71 mic\_lib::omp\_set\_nest\_lock\_target Interface Reference

## **Public Member Functions**

subroutine omp\_set\_nest\_lock\_target (target\_type, target\_number, lock)

## 6.71.1 Detailed Description

Definition at line 235 of file mic\_lib.f90.

## 6.71.2 Constructor & Destructor Documentation

subroutine mic\_lib::omp\_set\_nest\_lock\_target::omp\_set\_nest\_lock\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number, integer (kind=c\_intptr\_t) lock )

Definition at line 235 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.72 mic\_lib::omp\_set\_nested\_target Interface Reference

## **Public Member Functions**

subroutine omp\_set\_nested\_target (target\_type, target\_number, nested)

## 6.72.1 Detailed Description

Definition at line 128 of file mic\_lib.f90.

## 6.72.2 Constructor & Destructor Documentation

subroutine mic\_lib::omp\_set\_nested\_target::omp\_set\_nested\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number, integer (kind=c\_int) nested )

Definition at line 128 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.73 mic\_lib::omp\_set\_num\_threads\_target Interface Reference

## **Public Member Functions**

• subroutine omp\_set\_num\_threads\_target (target\_type, target\_number, num\_threads)

## 6.73.1 Detailed Description

Definition at line 88 of file mic\_lib.f90.

## 6.73.2 Constructor & Destructor Documentation

subroutine mic\_lib::omp\_set\_num\_threads\_target::omp\_set\_num\_threads\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number, integer (kind=c

int)

## 6.76 mic\_lib::omp\_test\_nest\_lock\_target Interface Reference

## **Public Member Functions**

integer(kind=c\_int) function omp\_test\_nest\_lock\_target (target\_type, target\_number, lock)

## 6.76.1 Detailed Description

Definition at line 253 of file mic\_lib.f90.

## 6.76.2 Constructor & Destructor Documentation

integer (kind=c\_int) function mic\_lib::omp\_test\_nest\_lock\_target::omp\_test\_nest\_lock\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number, integer (kind=c\_intptr\_t) lock )

Definition at line 253 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.77 mic\_lib::omp\_unset\_lock\_target Interface Reference

## **Public Member Functions**

subroutine omp\_unset\_lock\_target (target\_type, target\_number, lock)

## 6.77.1 Detailed Description

Definition at line 195 of file mic\_lib.f90.

## 6.77.2 Constructor & Destructor Documentation

subroutine mic\_lib::omp\_unset\_lock\_target::omp\_unset\_lock\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number, integer (kind=c\_intptr\_t) lock )

Definition at line 195 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.78 mic\_lib::omp\_unset\_nest\_lock\_target Interface Reference

## **Public Member Functions**

subroutine omp\_unset\_nest\_lock\_target (target\_type, target\_number, lock)

## 6.78.1 Detailed Description

Definition at line 244 of file mic\_lib.f90.

## 6.78.2 Constructor & Destructor Documentation

subroutine mic\_lib::omp\_unset\_nest\_lock\_target::omp\_unset\_nest\_lock\_target ( integer (kind=c\_int) target\_type, integer (kind=c\_int) target\_number, integer (kind=c\_intptr\_t) lock )

Definition at line 244 of file mic\_lib.f90.

The documentation for this interface was generated from the following file:

• mic\_lib.f90

## 6.79 ORSLBusySet Struct Reference

#include <orsl-lite/include/orsl-lite.h>

## **Public Attributes**

• BusySetType type

## 6.79.1 Detailed Description

**ORSLBusySet** encapsulation

Definition at line 32 of file orsl-lite.h.

## 6.79.2 Member Data Documentation

## BusySetType ORSLBusySet::type

Set type

Definition at line 33 of file orsl-lite.h.

Referenced by ORSL::release(), ORSL::reserve(), and ORSL::try\_reserve().

The documentation for this struct was generated from the following file:

• orsl-lite/include/orsl-lite.h

## 6.80 PersistData Struct Reference

#i ncl ude <offl oad\_engi ne. h>

## **Public Member Functions**

• PersistData (const void addr, uint64\_t routine\_num, uint64\_t size)

#### **Public Attributes**

- · const void stack\_cpu\_addr
- uint64\_t routine\_id
- PtrData stack\_ptr\_data
- char cpu\_stack\_addr

## 6.80.1 Detailed Description

Definition at line 210 of file offload\_engine.h.

## 6.80.2 Constructor & Destructor Documentation

PersistData::PersistData ( const void addr, uint64\_t routine\_num, uint64\_t size ) [inline]

Definition at line 212 of file offload\_engine.h.

## 6.80.3 Member Data Documentation

char PersistData::cpu\_stack\_addr

Definition at line 224 of file offload\_engine.h.

## uint64\_t PersistData::routine\_id

Definition at line 220 of file offload\_engine.h.

## const void PersistData::stack\_cpu\_addr

Definition at line 218 of file offload\_engine.h.

## PtrData PersistData::stack\_ptr\_data

Definition at line 222 of file offload\_engine.h.

Referenced by OffloadDescriptor::offload\_stack\_memory\_manager(), and PersistData().

The documentation for this struct was generated from the following file:

· offload\_engine.h

## 6.81 PtrData Class Reference

#i ncl ude <offl oad\_engi ne. h>

## **Public Member Functions**

- PtrData (const void addr, uint64\_t len)
- PtrData (const PtrData &ptr)
- bool operator< (const PtrData &o) const
- long add\_reference ()
- long remove\_reference ()
- long get\_reference () const

## **Public Attributes**

- const MemRange cpu\_addr
- COIBUFFER cpu\_buf
- COIBUFFER mic\_buf
- uint64\_t mic\_addr
- uint64\_t alloc\_disp
- uint32\_t mic\_offset
- bool is\_static
- mutex\_t alloc\_ptr\_data\_lock

## **Private Attributes**

long ref\_count

## 6.81.1 Detailed Description

Definition at line 58 of file offload\_engine.h.

## 6.81.2 Constructor & Destructor Documentation

PtrData::PtrData ( const void addr, uint64\_t len ) [inline]

Definition at line 60 of file offload\_engine.h.

## PtrData::PtrData ( const PtrData & ptr ) [inline]

Definition at line 69 of file offload\_engine.h.

## 6.81.3 Member Function Documentation

long PtrData::add\_reference( ) [inline]

Definition at line 83 of file offload\_engine.h.

Referenced by OffloadDescriptor::setup\_descriptors().

long PtrData::get\_reference() const [inline]

Definition at line 105 of file offload\_engine.h.

Referenced by OffloadDescriptor::setup\_descriptors().

bool PtrData::operator< ( const PtrData & o ) const [inline]</pre>

Definition at line 76 of file offload\_engine.h.

long PtrData::remove\_reference( ) [inline]

Definition at line 94 of file offload\_engine.h.

Referenced by OffloadDescriptor::receive\_pointer\_data().

## 6.81.4 Member Data Documentation

## uint64\_t PtrData::alloc\_disp

Definition at line 123 of file offload\_engine.h.

Referenced by OffloadDescriptor::alloc\_ptr\_data(), OffloadDescriptor::gather\_copyin\_data(), OffloadDescriptor::receive\_pointer\_data(), OffloadDescriptor::receive\_noncontiguous\_pointer\_data(), OffloadDescriptor::send\_noncontiguous\_pointer\_data(), OffloadDescriptor:

## mutex\_t PtrData::alloc\_ptr\_data\_lock

Definition at line 131 of file offload\_engine.h.

Referenced by OffloadDescriptor::alloc\_ptr\_data(), and Engine::insert\_ptr\_data().

# const MemRange PtrData::cpu\_addr

Definition at line 114 of file offload\_engine.h.

Referenced by OffloadDescriptor::alloc\_ptr\_data(), OffloadDescriptor::find\_ptr\_data(), OffloadDescriptor::init\_static\_ptr\_data(), operator<(), OffloadDescriptor::receive\_pointer\_data(), and OffloadDescriptor::setup\_descriptors().

# COIBUFFER PtrData::cpu\_buf

Definition at line 117 of file offload\_engine.h.

Referenced by OffloadDescriptor::alloc\_ptr\_data(), OffloadDescriptor::init\_static\_ptr\_data(), OffloadDescriptor::receive\_pointer\_data(), OffloadDescriptor::send\_noncontiguous\_pointer\_data(), and OffloadDescriptor::send\_pointer\_data().

# bool PtrData::is\_static

Definition at line 130 of file offload\_engine.h.

 $Referenced \ by \ add\_reference(), \ OffloadDescriptor::alloc\_ptr\_data(), \ OffloadDescriptor::find\_ptr\_data(), \ get\_reference(), Engine::init\_ptr\_data(), remove\_reference(), and OffloadDescriptor::setup\_descriptors().$ 

# uint64\_t PtrData::mic\_addr

Definition at line 121 of file offload\_engine.h.

Referenced by OffloadDescriptor::gather\_copyin\_data(), OffloadDescriptor::init\_mic\_address(), Engine::init\_ptr\_data(), OffloadDescriptor::offload\_stack\_memory\_manager(), OffloadDescriptor::receive\_pointer\_data(), and OffloadDescriptor::setup\_descriptors().

# COIBUFFER PtrData::mic\_buf

Definition at line 118 of file offload\_engine.h.

Referenced by OffloadDescriptor::alloc\_ptr\_data(), OffloadDescriptor::init\_mic\_

## 6.82.3 Member Function Documentation

# template<typename T> bool OffloadDescriptor::ReadArrElements< T >::read\_next ( bool flag ) [inline]

Definition at line 167 of file offload\_host.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array().

## 6.82.4 Member Data Documentation

## 

Definition at line 203 of file offload\_host.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::ReadArr-Elements < T >::read\_next().

# template<typename T> int OffloadDescriptor::ReadArrElements< T >::count

Definition at line 202 of file offload\_host.h.

Referenced by OffloadDescriptor::ReadArrElements < T >::read\_next().

## template<typename T> int OffloadDescriptor::ReadArrElements< T >::el\_size

Definition at line 197 of file offload\_host.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::ReadArr-Elements < T >::read\_next().

## template<typename T> bool OffloadDescriptor::ReadArrElements< T>::is\_empty

Definition at line 201 of file offload\_host.h.

Referenced by OffloadDescriptor::ReadArrElements < T >::read\_next().

## template<typename T> int64\_t OffloadDescriptor::ReadArrElements< T >::length\_cur

Definition at line 198 of file offload\_host.h.

Referenced by OffloadDescriptor::ReadArrElements < T >::read\_next().

## template<typename T> int64\_t OffloadDescriptor::ReadArrElements< T>::offset

Definition at line 198 of file offload\_host.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::ReadArr-Elements < T >::read\_next().

## 

Definition at line 195 of file offload\_host.h.

 $\label{lem:lements} Referenced \quad by \quad OffloadDescriptor:: gen\_var\_descs\_for\_pointer\_array(), \quad and \quad OffloadDescriptor:: ReadArr-Elements < T > :: read\_next().$ 

## template<typename T> int64\_t OffloadDescriptor::ReadArrElements< T>::size

Definition at line 198 of file offload\_host.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::ReadArr-Elements < T >::read\_next().

## template<typename T> T OffloadDescriptor::ReadArrElements< T >::val

Definition at line 196 of file offload\_host.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::ReadArr-Elements < T >::read\_next().

The documentation for this class was generated from the following file:

offload\_host.h

# 6.83 RefInfo Struct Reference

#include <offload\_target.h>

# **Public Member Functions**

• RefInfo (bool is\_add, long amount)

# **Public Attributes**

- bool is\_added
- long count

# 6.83.1 Detailed Description

Definition at line 93 of file offload\_target.h.

# 6.83.2 Constructor & Destructor Documentation

RefInfo::RefInfo ( bool  $is\_add$ , long amount ) [inline]

Definition at line 94 of file offload\_target.h.

# 6.83.3 Member Data Documentation

long RefInfo::count

Definition at line 97 of file offload\_target.h.

bool RefInfo::is\_added

Definition at line 96 of file offload\_target.h.

The documentation for this struct was generated from the following file:

offload\_target.h

# 6.84 TableList < T > Class Template Reference

#i ncl ude <offload\_table. h>

# **Classes**

• struct Node

# **Public Types**

· typedef T Table

## **Public Member Functions**

- TableList (Node node=0)
- void add\_table (Node node)
- void remove\_table (Node node)

## **Protected Attributes**

- Node m\_head
- mutex\_t m\_lock

# 6.84.1 Detailed Description

template<typename T>class TableList< T>

Definition at line 22 of file offload\_table.h.

## 6.84.2 Member Typedef Documentation

template<typename T> typedef T TableList< T >::Table

Definition at line 25 of file offload\_table.h.

# 6.84.3 Constructor & Destructor Documentation

template<typename T> TableList< T >::TableList ( Node node = 0 ) [inline], [explicit]

Definition at line 35 of file offload\_table.h.

# 6.84.4 Member Function Documentation

template<typename T> void TableList< T>::add\_table ( Node node ) [inline]

Definition at line 37 of file offload\_table.h.

Referenced by \_\_offload\_register\_tables(), and FuncList::add\_table().

Definition at line 49 of file offload\_table.h.

Referenced by \_\_offload\_unregister\_tables().

# 6.84.5 Member Data Documentation

template<typename T> Node TableList< T >::m\_head [protected]

Definition at line 66 of file offload\_table.h.

 $Referenced \ by \ Table List < Var Table > :: add\_table(), \ and \ Table List < Var Table > :: remove\_table().$ 

template<typename T> mutex\_t TableList< T >::m\_lock [protected]

Definition at line 67 of file offload\_table.h.

Referenced by TableList< VarTable >::add\_table(), and TableList< VarTable >::remove\_table().

The documentation for this class was generated from the following file:

offload\_table.h

# 6.85 TargetImage Struct Reference

#i ncl ude <offl oad\_engi ne. h>

# **Public Member Functions**

• TargetImage (const char \_name, const void \_data, uint64\_t \_size, const char \_origin, uint64

# 6.86 Thread Struct Reference

# **Public Member Functions**

• Thread (long addr\_coipipe\_counter)

## COIPIPELINE Thread::m\_pipelines[MIC\_ENGINES\_MAX] [private]

Definition at line 482 of file offload\_engine.cpp.

Referenced by get\_pipeline(), set\_pipeline(), Thread(), and Thread(). The documentation for this struct was generated from the following file:

offload\_engine.cpp

# 6.87 VarDesc Struct Reference

```
An Offload Variable descriptor.
```

```
#include <offload_common.h>
```

# **Public Attributes**

```
• union f
    struct f
       uint8_t dst: 4
         OffloadItemType of destination.
       uint8_t src: 4
         OffloadItemType of source.
    uint8_t bits
  g type
     OffloadItemTypes of source and destination.

 union f

    struct f
       uint8_t in: 1
         Set if IN or INOUT.
       uint8_t out: 1
         Set if OUT or INOUT.
    uint8_t bits
  g direction
      OffloadParameterType that describes direction of data transfer.

    uint8_t alloc_if

     alloc_if modifier value

    uint8_t free_if

     free_if modifier value
• uint32_t align
• uint32_t mic_offset
     Not used by compiler; set to 0.
• union f
    struct f
       uint32_t is_static: 1
         source variable has persistent storage
       uint32_t is_static_dstn: 1
         destination variable has persistent storage
       uint32_t has_length: 1
         has length for c_dv && c_dv_ptr
       uint32_t is_stack_buf: 1
         persisted local scalar is in stack buffer
       uint32_t sink_addr: 1
         buffer address is sent in data
```

uint32\_t alloc\_disp: 1

```
alloc displacement is sent in data
       uint32_t is_noncont_src: 1
         source data is noncontiguous
       uint32_t is_noncont_dst: 1
         destination data is noncontiguous
    uint32_t bits
  g flags
     Flags describing this variable.
• int64_t offset
     Not used by compiler; set to 0.
• int64_t size
     Element byte-size of data to be transferred.
• union f
    int64_t count
       Set to 0 for array expressions and dope-vectors.
    int64_t disp
       Displacement not used by compiler.
  g;
• union f
    void alloc
    int64_t ptr_arr_offset
  g;
      This field not used by OpenMP 4.0.

    void into

     This field not used by OpenMP 4.0.

    void ptr

     For an ordinary variable, address of the variable.
```

# 6.87.1 Detailed Description

An Offload Variable descriptor.

Definition at line 176 of file offload\_common.h.

# 6.87.2 Member Data Documentation

```
union f\dots g union f\dots g This field not used by OpenMP 4.0. The alloc section expression in #pragma offload
```

# uint32\_t VarDesc::align

MIC alignment requested for pointer data

Definition at line 197 of file offload\_common.h.

 $Referenced\ by\ OffloadDescriptor:: gen\_var\_descs\_for\_pointer\_array(),\ OffloadDescriptor:: merge\_var\_descs(),\ and\ OffloadDescriptor:: setup\_descriptors().$ 

## void VarDesc::alloc

Definition at line 241 of file offload\_common.h.

 $Referenced \ by \ Offload Descriptor:: gen\_var\_descs\_for\_pointer\_array(), and \ Offload Descriptor:: setup\_descriptors().$ 

# uint32\_t VarDesc::alloc\_disp

alloc displacement is sent in data

Definition at line 215 of file offload\_common.h.

Referenced by OffloadDescriptor::gather\_copyin\_data(), OffloadDescriptor::scatter\_copyin\_data(), and OffloadDescriptor::setup\_descriptors().

## uint8\_t VarDesc::alloc\_if

alloc\_if modifier value

Definition at line 195 of file offload\_common.h.

Referenced by OffloadDescriptor::gather\_copyin\_data(), OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), kmp\_set\_defaults\_target(), OffloadDescriptor::merge\_var\_descs(), OffloadDescriptor::scatter\_copyin\_data(), and OffloadDescriptor::setup\_descriptors().

#### uint8\_t VarDesc::bits

Definition at line 183 of file offload\_common.h.

Referenced by OffloadDescriptor::gather\_copyin\_data(), OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), kmp\_create\_affinity\_mask\_lrb(), kmp\_create\_affinity\_mask\_target(), kmp\_destroy\_affinity\_mask\_lrb(), kmp\_get\_affinity\_lrb(), kmp\_get\_affinity\_mask\_proc\_lrb(), kmp\_get\_affinity\_mask\_proc\_target(), kmp\_get\_affinity\_target(), kmp\_set\_affinity\_lrb(), kmp\_set\_affinity\_mask\_proc\_target(), kmp\_set\_affinity\_target(), kmp\_set\_affinity\_mask\_proc\_target(), kmp\_set\_affinity\_mask\_proc\_target(), kmp\_set\_affinity\_mask\_proc\_target(), kmp\_set\_affinity\_mask\_proc\_target(), omp\_destroy\_lock\_target(), omp\_destroy\_lock\_lrb(), omp\_destroy\_lock\_target(), omp\_destroy\_nest\_lock\_target(), omp\_get\_int\_from\_host(), omp\_get\_int\_target(), omp\_get\_int\_target(), omp\_get\_int\_target(), omp\_set\_lock\_target(), omp\_set\_lock\_target(), omp\_set\_lock\_target(), omp\_set\_lock\_target(), omp\_set\_lock\_target(), omp\_set\_lock\_target(), omp\_set\_lock\_target(), omp\_set\_lock\_target(), omp\_set\_lock\_target(), omp\_test\_lock\_target(), omp\_test\_lock\_target(), omp\_test\_lock\_target(), omp\_unset\_lock\_target(), omp\_unset\_lock\_target(), omp\_unset\_lock\_target(), omp\_unset\_lock\_target(), omp\_unset\_lock\_target(), offload\_descriptor::setup\_descriptors().

## uint32\_t VarDesc::bits

Definition at line 221 of file offload\_common.h.

## int64\_t VarDesc::count

Set to 0 for array expressions and dope-vectors.

Set to 1 for scalars

Set to value of length modifier for pointers

Definition at line 233 of file offload\_common.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), kmp\_create\_affinity\_mask\_target(), kmp\_destroy\_affinity\_mask\_target(), kmp\_get\_affinity\_mask\_proc\_target(), kmp\_get\_affinity\_mask\_proc\_target(), kmp\_get\_affinity\_mask\_proc\_target(), OffloadDescriptor::merge\_var\_descs(), omp\_destroy\_lock\_target(), omp\_destroy\_nest\_lock\_target(), omp\_get\_int\_target(), omp\_get\_schedule\_target(), omp\_init\_lock\_target(), omp\_init\_nest\_lock\_target(), omp\_set\_lock\_target(), omp\_set\_lock\_target(), omp\_set\_lock\_target(), omp\_unset\_lock\_target(), omp

# union $f \dots g$ VarDesc::direction

OffloadParameterType that describes direction of data transfer.

 $Referenced by OffloadDescriptor::gather\_copyin\_data(), OffloadDescriptor::gather\_copyout\_data(), OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), kmp\_create\_affinity\_mask\_lrb(), kmp\_create\_affinity\_mask\_target(), kmp\_create\_affinity\_target(), kmp\_create\_affinity\_target(), kmp\_create\_affin$ 

kmp\_destroy\_affinity\_mask\_lrb(), kmp\_destroy\_affinity\_mask\_target(), kmp\_get\_affinity\_lrb(), kmp\_get\_affinity\_mask\_proc\_lrb(), kmp\_get\_affinity\_mask\_proc\_target(), kmp\_get\_affinity\_target(), kmp\_set\_affinity\_lrb(), kmp\_set\_affinity\_mask\_proc\_lrb(), kmp\_set\_affinity\_target(), kmp\_set\_defaults\_lrb(), kmp\_set\_defaults\_lrb(), kmp\_set\_defaults\_lrb(), kmp\_set\_defaults\_lrb(), kmp\_set\_defaults\_lrb(), kmp\_set\_defaults\_lrb(), cmp\_destroy\_lock\_lrb(), kmp\_unset\_affinity\_mask\_proc\_target(), cmp\_destroy\_nest\_lock\_lrb(), cmp\_destroy\_lock\_lrb(), cmp\_destroy\_lock\_lraget(), cmp\_destroy\_nest\_lock\_lrb(), cmp\_get\_schedule\_lrb(), cmp\_get\_schedule\_lrb(), cmp\_get\_schedule\_lrb(), cmp\_set\_lock\_lraget(), cmp\_set\_lock\_lrb(), cmp\_set\_lock\_lraget(), cmp\_set\_lock\_lraget(), cmp\_set\_lock\_lrb(), cmp\_set\_lock\_lrb(), cmp\_set\_lock\_lrb(), cmp\_set\_lock\_lrb(), cmp\_test\_lock\_lrb(), cmp\_test\_lock\_lraget(), cmp\_test\_lock\_lrb(), cmp\_unset\_lock\_lraget(), cmp\_unset\_lock\_lrb(), cmp\_unset\_lock\_lraget(), cmp\_unset\_lock\_lraget(),

## int64\_t VarDesc::disp

Displacement not used by compiler.

Definition at line 235 of file offload\_common.h.

Referenced by OffloadDescriptor::gather\_copyin\_data(), OffloadDescriptor::receive\_pointer\_data(), OffloadDescriptor::send\_pointer\_data(), and OffloadDescriptor::setup\_descriptors().

#### uint8\_t VarDesc::dst

OffloadItemType of destination.

Definition at line 180 of file offload\_common.h.

Referenced by OffloadDescriptor::gather\_copyin\_data(), OffloadDescriptor::gather\_copyout\_data(), OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), kmp\_create\_affinity\_mask\_lrb(), kmp\_create\_affinity\_mask\_target(), kmp\_destroy\_affinity\_mask\_lrb(), kmp\_destroy\_affinity\_mask\_target(), kmp\_get\_affinity\_lrb(), kmp\_get\_affinity\_mask\_proc\_lrb(), kmp\_get\_affinity\_lrb(), kmp\_set\_affinity\_mask\_proc\_lrb(), kmp\_set\_affinity\_mask\_proc\_lrb(), kmp\_set\_affinity\_target(), kmp\_set\_defaults\_lrb(), kmp\_set\_defaults\_lrb(), kmp\_set\_defaults\_target(), kmp\_unset\_affinity\_mask\_proc\_lrb(), kmp\_unset\_affinity\_mask\_proc\_lrb(), kmp\_unset\_affinity\_mask\_proc\_lrb(), kmp\_unset\_affinity\_mask\_proc\_target(), omp\_destroy\_nest\_lock\_lrb(), omp\_destroy\_nest\_lock\_lrb(), omp\_destroy\_nest\_lock\_lrb(), omp\_destroy\_nest\_lock\_lrb(), omp\_destroy\_nest\_lock\_lrb(), omp\_destroy\_nest\_lock\_lrb(), omp\_get\_schedule\_target(), omp\_get\_schedule\_lrb(), omp\_get\_schedule\_lrb(), omp\_set\_lock\_lrb(), omp\_set\_lock\_lrb(), omp\_set\_lock\_lrb(), omp\_set\_lock\_lrb(), omp\_set\_lock\_lrb(), omp\_set\_lock\_lrb(), omp\_set\_lock\_lrb(), omp\_set\_lock\_lrb(), omp\_test\_lock\_lrb(), omp\_test\_lock\_lrget(), omp\_unset\_lock\_lrb(), omp\_u

# union $f \dots g$ VarDesc::flags

Flags describing this variable.

Referenced by OffloadDescriptor::gather\_copyin\_data(), OffloadDescriptor::gather\_copyout\_data(), OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), OffloadDescriptor::merge\_var\_descs(), OffloadDescriptor::receive\_pointer\_data(), OffloadDescriptor::scatter\_copyin\_data(), OffloadDescriptor::scatter\_copyout\_data(), OffloadDescriptor::send\_pointer\_data(), and OffloadDescriptor::setup\_descriptors().

# uint8\_t VarDesc::free\_if

free\_if modifier value

Definition at line 196 of file offload\_common.h.

Referenced by OffloadDescriptor::gather\_copyin\_data(), OffloadDescriptor::gather\_copyout\_data(), OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), kmp\_set\_defaults\_target(), OffloadDescriptor::merge\_var\_descs(), OffloadDescriptor::seatter\_copyin\_data(), and OffloadDescriptor::setup\_descriptors().

# uint32\_t VarDesc::has\_length

has length for c\_dv && c\_dv\_ptr

Definition at line 209 of file offload\_common.h.

Referenced by OffloadDescriptor::setup\_descriptors().

### uint8\_t VarDesc::in

## Set if IN or INOUT.

Definition at line 189 of file offload\_common.h.

Referenced by OffloadDescriptor::gather\_copyin\_data(), OffloadDescriptor::gather\_copyout\_data(), OffloadDescriptor::scatter\_copyin\_data(), OffloadDescriptor::send\_pointer\_data(), and-OffloadDescriptor::scatter\_copyin\_data(), offloadDescriptor::send\_pointer\_data(), and-OffloadDescriptor::send\_pointer\_data(), and-OffloadDescriptor(), and-OffloadDescriptor(), and-OffloadDescriptor(), and-OffloadDescriptor(), and-OffloadDescriptor(), and-OffloadDescriptor(), and-OffloadDescript

## void VarDesc::into

This field not used by OpenMP 4.0.

The into section expression in #pragma offload For c\_data\_ptr\_array this is the into ptr array Definition at line 248 of file offload\_

### uint32\_t VarDesc::is\_static\_dstn

destination variable has persistent storage

Definition at line 207 of file offload\_common.h.

Referenced by OffloadDescriptor::gather\_copyin\_data(), OffloadDescriptor::gather\_copyout\_data(), OffloadDescriptor::receive\_pointer\_data(), OffloadDescriptor::scatter\_copyin\_data(), OffloadDescriptor::send\_pointer\_data(), and OffloadDescriptor::setup\_descriptors().

#### uint32\_t VarDesc::mic\_offset

Not used by compiler; set to 0.

Used by runtime as offset to data from start of MIC buffer

Definition at line 200 of file offload\_common.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), OffloadDescriptor::merge\_var\_descs(), OffloadDescriptor::receive\_pointer\_data(), OffloadDescriptor::recieve\_noncontiguous\_pointer\_data(), OffloadDescriptor::send\_pointer\_data(), and OffloadDescriptor::setup\_descriptors().

#### int64\_t VarDesc::offset

Not used by compiler; set to 0.

Used by runtime as offset to base from data stored in a buffer

Definition at line 225 of file offload\_common.h.

Referenced by OffloadDescriptor::gather\_copyout\_data(), OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), OffloadDescriptor::merge\_var\_descs(), OffloadDescriptor::receive\_pointer\_data(), OffloadDescriptor::receive\_noncontiguous\_pointer\_data(), OffloadDescriptor::send\_noncontiguous\_pointer\_data(), OffloadDescriptor::send\_pointer\_data(), and OffloadDescriptor::setup\_descriptors().

## uint8\_t VarDesc::out

Set if OUT or INOUT.

Definition at line 190 of file offload\_common.h.

Referenced by OffloadDescriptor::gather\_copyin\_data(), OffloadDescriptor::gather\_copyout\_data(), OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), OffloadDescriptor::receive\_pointer\_data(), OffloadDescriptor::scatter\_copyin\_data(), OffloadDescriptor::scatter\_copyout\_data(), and OffloadDescriptor::setup\_descriptors().

## void VarDesc::ptr

For an ordinary variable, address of the variable.

For c\_cean\_var (C/C++ array expression), pointer to arr\_desc, which is an array descriptor.

For c\_data\_ptr\_array (array of data pointers), pointer to ptr\_array\_descriptor, which is a descriptor for pointer array transfers.

Definition at line 256 of file offload\_common.h.

Referenced by OffloadDescriptor::gather\_copyin\_data(), OffloadDescriptor::gather\_copyout\_data(), OffloadDescriptor::gen\_var\_

### int64\_t VarDesc::ptr\_arr\_offset

Definition at line 242 of file offload\_common.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), OffloadDescriptor::scatter\_copyin\_data(), and OffloadDescriptor::send\_pointer\_data().

### uint32\_t VarDesc::sink\_addr

buffer address is sent in data

Definition at line 213 of file offload\_common.h.

Referenced by OffloadDescriptor::gather\_copyin\_data(), OffloadDescriptor::scatter\_copyin\_data(), and OffloadDescriptor::setup\_descriptors().

### int64\_t VarDesc::size

Element byte-size of data to be transferred.

For dope-vector, the size of the dope-vector

Definition at line 228 of file offload\_common.h.

Referenced by OffloadDescriptor::gather\_copyin\_data(), OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), kmp\_create\_affinity\_mask\_target(), kmp\_destroy\_affinity\_mask\_target(), kmp\_get\_affinity\_mask\_proc\_target(), kmp\_set\_affinity\_mask\_proc\_target(), kmp\_set\_affinity\_mask\_proc\_target(), kmp\_set\_affinity\_mask\_proc\_target(), kmp\_set\_affinity\_mask\_proc\_target(), omp\_destroy\_lock\_target(), omp\_destroy\_nest\_lock\_target(), omp\_get\_int\_target(), omp\_get\_int\_target(), omp\_set\_lock\_target(), omp\_set\_int\_target(), omp\_set\_lock\_target(), omp\_set\_lock\_target(), omp\_set\_lock\_target(), omp\_test\_lock\_target(), omp\_test\_lock\_target(), omp\_unset\_lock\_target(), omp\_test\_lock\_target(), omp\_test\_loc

## uint8\_t VarDesc::src

OffloadItemType of source.

Definition at line 181 of file offload\_common.h.

Referenced by OffloadDescriptor::gather\_copyin\_data(), OffloadDescriptor::gather\_copyout\_data(), OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), kmp\_create\_affinity\_mask\_lrb(), kmp\_create\_affinity\_mask\_target(), kmp\_destroy\_affinity\_mask\_lrb(), kmp\_destroy\_affinity\_mask\_target(), kmp\_get\_affinity\_lrb(), kmp\_get\_affinity\_mask\_proc\_lrb(), kmp\_get\_affinity\_lrb(), kmp\_set\_affinity\_mask\_proc\_lrb(), kmp\_set\_affinity\_lrb(), kmp\_set\_affinity\_mask\_proc\_lrb(), kmp\_set\_affinity\_target(), kmp\_set\_defaults\_lrb(), kmp\_set\_defaults\_lrb(), kmp\_set\_defaults\_lrb(), kmp\_set\_defaults\_lrb(), kmp\_set\_defaults\_lrb(), kmp\_set\_defaults\_lrb(), omp\_destroy\_lock\_lrb(), kmp\_unset\_affinity\_mask\_proc\_lrb(), kmp\_unset\_affinity\_mask\_proc\_target(), omp\_destroy\_nest\_lock\_lrb(), omp\_destroy\_lock\_lrb(), omp\_destroy\_nest\_lock\_lrb(), omp\_destroy\_nest\_lock\_lrb(), omp\_destroy\_nest\_lock\_lrb(), omp\_destroy\_nest\_lock\_lrb(), omp\_get\_schedule\_target(), omp\_get\_schedule\_lrb(), omp\_get\_schedule\_lrb(), omp\_set\_lock\_lrb(), omp\_set\_lock\_lrb(), omp\_set\_lock\_lrb(), omp\_set\_lock\_lrb(), omp\_set\_lock\_lrb(), omp\_set\_lock\_lrb(), omp\_set\_lock\_lrb(), omp\_set\_lock\_lrb(), omp\_test\_lock\_lrb(), omp\_test\_lock\_lrget(), omp\_unset\_lock\_lrb(), omp\_unset

## union f ... g VarDesc::type

OffloadItemTypes of source and destination.

Referenced by OffloadDescriptor::gather\_copyout\_data(), OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), kmp\_create\_affinity\_mask\_lrb(), kmp\_create\_affinity\_mask\_target(), kmp\_destroy\_affinity\_mask\_lrb(), kmp\_get\_affinity\_lrb(), kmp\_get\_affinity\_mask\_proc\_lrb(), kmp\_get\_affinity\_mask\_proc\_target(), kmp\_get\_affinity\_target(), kmp\_set\_affinity\_lrb(), kmp\_set\_affinity\_mask\_proc\_lrb(), kmp\_set\_affinity\_mask\_proc\_target(), kmp\_set\_affinity\_target(), kmp\_set\_defaults\_lrb(), kmp\_set\_defaults\_target(), kmp\_unset\_affinity\_mask\_proc\_lrb(), kmp\_unset\_affinity\_mask\_proc\_lrb(), kmp\_unset\_affinity\_mask\_proc\_target(), omp\_destroy\_lock\_lrb(), omp\_destroy\_lock\_target(), omp\_destroy\_nest\_lock\_target(), omp\_get\_int\_from\_host(),

Scalar value or pointer to arr\_desc.

void extent\_start

Scalar value or pointer to arr\_desc.

void extent\_elements

Scalar value or pointer to arr\_desc.

• void into\_start

Scalar value or pointer to arr\_desc.

void into\_elements

Scalar value or pointer to arr\_desc.

void alloc\_start

Scalar value or pointer to arr\_desc.

void alloc\_elements

Scalar value or pointer to arr\_desc.

• uint32\_t array\_fields

# 6.89.1 Detailed Description

When the OffloadItemType is c\_data\_ptr\_array the ptr field of the main descriptor points to this struct.aTe mtpe is dVamaerel tsy c

## uint32\_t VarDesc3::array\_fields

Flags that describe the pointer type and whether each field is a scalar value or an array expression.

First 6 bits are pointer array element type: c\_data\_ptr, c\_func\_ptr, c\_void\_ptr, c\_string\_ptr

Then single bits specify:

align\_array is an array

alloc\_if\_array is an array

free\_if\_array is an array

extent\_start is a scalar expression

extent\_start is an array expression

extent\_elements is a scalar expression

extent\_elements is an array expression

into\_start is a scalar expression

into\_start is an array expression

into\_elements is a scalar expression

into\_elements is an array expression

alloc\_start is a scalar expression

alloc\_start is an array expression

alloc\_elements is a scalar expression

alloc\_elements is an array expression

Definition at line 311 of file offload\_common.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::setup\_descriptors().

### void VarDesc3::extent\_elements

Scalar value or pointer to arr\_desc.

Definition at line 286 of file offload\_common.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::setup\_descriptors().

## void VarDesc3::extent\_start

Scalar value or pointer to arr\_desc.

Definition at line 285 of file offload\_common.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::setup\_descriptors().

# void VarDesc3::free\_if\_array

Scalar value or pointer to arr\_desc.

Definition at line 284 of file offload\_common.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::setup\_descriptors().

## void VarDesc3::into\_elements

Scalar value or pointer to arr\_desc.

Definition at line 288 of file offload\_common.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::setup\_descriptors().

# void VarDesc3::into\_start

Scalar value or pointer to arr\_desc.

Definition at line 287 of file offload\_common.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::setup\_descriptors().

# void VarDesc3::ptr\_array

Pointer to arr\_desc of array of pointers.

Definition at line 281 of file offload\_common.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::setup\_descriptors(). The documentation for this struct was generated from the following file:

• offload\_common.h

# 6.90 OffloadDescriptor::VarExtra Struct Reference

# **Public Attributes**

- PtrData src\_data
- PtrData dst\_data
- AutoData auto\_data
- int64\_t cpu\_disp
- int64\_t cpu\_offset
- CeanReadRanges read\_rng\_src
- CeanReadRanges read\_rng\_dst
- int64\_t ptr\_arr\_offset
- · bool is\_arr\_ptr\_el

# 6.90.1 Detailed Description

Definition at line 144 of file offload\_host.h.

## 6.90.2 Member Data Documentation

# AutoData OffloadDescriptor::VarExtra::auto\_data

Definition at line 147 of file offload\_host.h.

Referenced by OffloadDescriptor::receive\_pointer\_data(), and OffloadDescriptor::setup\_descriptors().

## int64\_t OffloadDescriptor::VarExtra::cpu\_disp

Definition at line 148 of file offload\_host.h.

Referenced by OffloadDescriptor::receive\_pointer\_data(), OffloadDescriptor::recieve\_noncontiguous\_pointer\_data(), OffloadDescriptor::send\_pointer\_data(), and OffloadDescriptor::send\_pointer\_data(), and OffloadDescriptor::setup\_descriptors().

## int64\_t OffloadDescriptor::VarExtra::cpu\_offset

Definition at line 149 of file offload\_host.h.

Referenced by OffloadDescriptor::receive\_pointer\_data(), OffloadDescriptor::recieve\_noncontiguous\_pointer\_data(), OffloadDescriptor::send\_pointer\_data(), and OffloadDescriptor::send\_pointer\_data(), and OffloadDescriptor::setup\_descriptors().

## PtrData OffloadDescriptor::VarExtra::dst\_data

Definition at line 146 of file offload\_host.h.

Referenced by OffloadDescriptor::gather\_copyin\_data(), OffloadDescriptor::receive\_pointer\_data(), OffloadDescriptor::send\_pointer\_data(), and OffloadDescriptor::setup\_descriptors().

## bool OffloadDescriptor::VarExtra::is\_arr\_ptr\_el

Definition at line 153 of file offload\_host.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::setup\_descriptors().

## int64\_t OffloadDescriptor::VarExtra::ptr\_arr\_offset

Definition at line 152 of file offload\_host.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::send\_pointer\_data().

## CeanReadRanges OffloadDescriptor::VarExtra::read\_rng\_dst

Definition at line 151 of file offload\_host.h.

Referenced by OffloadDescriptor::recieve\_noncontiguous\_pointer\_data(), OffloadDescriptor::send\_noncontiguous\_pointer\_data(), and OffloadDescriptor::setup\_descriptors().

## CeanReadRanges OffloadDescriptor::VarExtra::read\_rng\_src

Definition at line 150 of file offload\_host.h.

Referenced by OffloadDescriptor::recieve\_noncontiguous\_pointer\_data(), OffloadDescriptor::send\_noncontiguous\_pointer\_data(), and OffloadDescriptor::setup\_descriptors().

## PtrData OffloadDescriptor::VarExtra::src\_data

Definition at line 145 of file offload\_host.h.

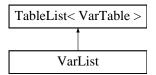
Referenced by OffloadDescriptor::gather\_copyin\_data(), OffloadDescriptor::receive\_pointer\_data(), OffloadDescriptor::receive\_noncontiguous\_pointer\_data(), OffloadDescriptor::send\_pointer\_data(), and OffloadDescriptor::setup\_descriptors().

The documentation for this struct was generated from the following file:

· offload\_host.h

# 6.91 VarList Class Reference

#i ncl ude <offl oad\_tabl e. h>
Inheritance diagram for VarList:



## Classes

- struct BufEntry
- class Iterator

# **Public Member Functions**

- VarList ()
- void dump ()
- Iterator begin () const
- Iterator end () const
- int64\_t table\_size (int64\_t &nelems)
- void table\_copy (void buf, int64\_t nelems)

# **Static Public Member Functions**

• static void table\_patch\_names (void buf, int64\_t nelems)

# **Additional Inherited Members**

# 6.91.1 Detailed Description

Definition at line 155 of file offload\_table.h.

# 6.91.2 Constructor & Destructor Documentation

## VarList::VarList( ) [inline]

Definition at line 157 of file offload\_table.h.

# 6.91.3 Member Function Documentation

```
Iterator VarList::begin ( ) const [inline]
```

Definition at line 221 of file offload\_table.h.

Referenced by Engine::init\_ptr\_data().

# void VarList::dump ( void )

Definition at line 264 of file offload\_table.cpp.

# Iterator VarList::end ( ) const [inline]

Definition at line 225 of file offload\_table.h.

Referenced by Engine::init\_ptr\_data().

## void VarList::table\_copy ( void buf, int64\_t nelems )

Definition at line 309 of file offload\_table.cpp.

Referenced by server\_var\_table\_copy().

# void VarList::table\_patch\_names ( void buf, int64\_t nelems ) [static]

Definition at line 335 of file offload\_table.cpp.

Referenced by Engine::init\_ptr\_data().

# int64\_t VarList::table\_size ( int64\_t & nelems )

Definition at line 288 of file offload\_table.cpp.

Referenced by server\_var\_table\_size().

The documentation for this class was generated from the following files:

- offload\_table.h
- · offload\_table.cpp

# 6.92 VarTable Struct Reference

#i ncl ude <offload\_table.h>

# Classes

struct Entry

Variable table entry.

# **Public Attributes**

· const Entry entries

# 6.92.1 Detailed Description

Definition at line 125 of file offload\_table.h.

## 6.92.2 Member Data Documentation

# const Entry VarTable::entries

Definition at line 151 of file offload\_table.h.

The documentation for this struct was generated from the following file:

• offload\_table.h

# 6.93 MicEnvVar::VarValue Struct Reference

#include <offload\_env.h>

## **Public Member Functions**

- VarValue (char var, int In, char value)
- VarValue ()

## **Public Attributes**

- · char env\_var
- int length
- char env\_var\_value

# 6.93.1 Detailed Description

Definition at line 51 of file offload\_env.h.

## 6.93.2 Constructor & Destructor Documentation

MicEnvVar::VarValue::VarValue ( char var, int In, char value ) [inline]

Definition at line 57 of file offload\_env.h.

MicEnvVar::VarValue:: VarValue ( )

Definition at line 30 of file offload\_env.cpp.

## 6.93.3 Member Data Documentation

char MicEnvVar::VarValue::env\_var

Definition at line 53 of file offload\_env.h.

Referenced by MicEnvVar::create\_environ\_for\_card(), MicEnvVar::CardEnvVars::find\_var(), and VarValue().

# char MicEnvVar::VarValue::env\_var\_value

Definition at line 55 of file offload\_env.h.

Referenced by MicEnvVar::create\_environ\_for\_card(), VarValue(), and VarValue().

# int MicEnvVar::VarValue::length

Definition at line 54 of file offload\_env.h.

Referenced by MicEnvVar::create\_environ\_for\_card(), MicEnvVar::CardEnvVars::find\_var(), and VarValue(). The documentation for this struct was generated from the following files:

- offload\_env.h
- offload\_env.cpp

# **Chapter 7**

# File Documentation

# 7.1 cean\_util.cpp File Reference

```
#include "cean_util.h"
#include "offload_common.h"
```

# **Typedefs**

• typedef void( fpp )(const char spaces, uint64\_t low, uint64\_t high, int esize)

# **Functions**

- CeanReadRanges init\_read\_ranges\_arr\_desc (method arr\_desc ap)
- bool cean\_ranges\_match (CeanReadRanges read\_rng1, CeanReadRanges read\_rng2)
- bool get\_next\_range (CeanReadRanges read\_rng, int64\_t offset)
- bool is\_arr\_desc\_contiguous (const arr\_

## int64\_t cean\_get\_transf\_size ( CeanReadRanges read\_rng )

Definition at line 121 of file cean\_util.cpp.

Referenced by OffloadDescriptor::setup\_descriptors().

# bool cean\_ranges\_match ( CeanReadRanges read\_rng1, CeanReadRanges read\_rng2 )

Definition at line 65 of file cean\_util.cpp.

Referenced by OffloadDescriptor::setup\_descriptors().

# static void generate\_mem\_ranges ( const char spaces, const arr\_desc adp, bool deref, fpp fp ) [static]

Definition at line 199 of file cean\_util.cpp.

# static void generate\_mem\_ranges\_one\_rank ( const char spaces, uint64\_t base, uint64\_t rank, const struct dim\_desc ddp, fpp fp, int esize ) [static]

Definition at line 156 of file cean\_util.cpp.

Referenced by generate\_mem\_ranges().

# static void generate\_one\_range ( const char spaces, uint64\_t Irange, uint64\_t rrange, fpp fp, int esize ) [static]

Definition at line 129 of file cean\_util.cpp.

Referenced by generate\_mem\_ranges\_one\_rank().

# bool get\_next\_range ( CeanReadRanges read\_rng, int64\_t offset )

Definition at line 77 of file cean\_util.cpp.

Referenced by OffloadDescriptor::ReadArrElements< T >::read\_next(), OffloadDescriptor::recieve\_noncontiguous\_pointer\_data(), and OffloadDescriptor::send\_noncontiguous\_pointer\_data().

## CeanReadRanges init\_read\_ranges\_arr\_desc ( const arr\_desc ap )

Definition at line 17 of file cean\_util.cpp.

Referenced by get\_arr\_desc\_numbers(), and OffloadDescriptor::setup\_descriptors().

# bool is\_arr\_desc\_contiguous ( const arr\_desc ap )

Definition at line 99 of file cean\_util.cpp.

Referenced by get\_arr\_desc\_numbers(), and OffloadDescriptor::setup\_descriptors().

## 7.1.3 Variable Documentation

# uint64\_t last\_left [static]

Definition at line 126 of file cean\_util.cpp.

Referenced by generate\_mem\_ranges(), and generate\_one\_range().

# uint64\_t last\_right [static]

Definition at line 126 of file cean\_util.cpp.

Referenced by generate\_mem\_ranges(), and generate\_one\_range().

# 7.2 cean\_util.h File Reference

#include <stdint.h>

## **Classes**

- struct dim\_desc
- struct arr\_desc
- struct CeanReadDim
- struct CeanReadRanges

#### Macros

- #define \_\_arr\_desc\_length(rank) (sizeof(int64\_t) + sizeof(dim\_desc) (rank))
- #define \_\_arr\_desc\_dump(spaces, name, adp, dereference)

## **Functions**

- void \_\_arr\_data\_offset\_and\_length (const arr\_desc adp, int64\_t &offset, int64\_t &length)
- bool is\_arr\_desc\_contiguous (const arr\_desc\_ap)
- CeanReadRanges init\_read\_ranges\_arr\_desc (const arr\_desc ap)
- bool cean\_ranges\_match (CeanReadRanges read\_rng1, CeanReadRanges read\_rng2)
- bool get\_next\_range (CeanReadRanges read\_rng, int64\_t offset)
- int64\_t cean\_get\_transf\_size (CeanReadRanges read\_rng)

### 7.2.1 Macro Definition Documentation

```
#define __arr_desc_dump( spaces, name, adp, dereference )
```

Definition at line 93 of file cean\_util.h.

Referenced by OffloadDescriptor::setup\_descriptors().

```
#define __arr_desc_length( rank ) (sizeof(int64_t) + sizeof(dim_desc) (rank))
```

Definition at line 48 of file cean\_util.h.

## 7.2.2 Function Documentation

```
void __arr_data_offset_and_length ( const arr_desc adp, int64_t & offset, int64_t & length )
```

Definition at line 227 of file cean\_util.cpp.

Referenced by get\_arr\_desc\_numbers(), and OffloadDescriptor::setup\_descriptors().

int64\_t cean\_get\_transf\_size ( CeanReadRanges read\_rng )

Definition at line 121 of file cean\_util.cpp.

Referenced by OffloadDescriptor::setup\_descriptors().

bool cean\_ranges\_match ( CeanReadRanges read\_rng1, CeanReadRanges read\_rng2 )

Definition at line 65 of file cean\_util.cpp.

Referenced by OffloadDescriptor::setup\_descriptors().

bool get\_next\_range ( CeanReadRanges read\_rng, int64\_t offset )

Definition at line 77 of file cean\_util.cpp.

Referenced by OffloadDescriptor::ReadArrElements < T >::read\_next(), OffloadDescriptor::recieve\_noncontiguous\_pointer\_data(), and OffloadDescriptor::send\_noncontiguous\_pointer\_data().

CeanReadRanges init\_read\_ranges\_arr\_desc ( const arr\_desc ap )

Definition at line 17 of file cean\_util.cpp.

Referenced by get\_arr\_desc\_numbers(), and OffloadDescriptor::setup\_descriptors().

## bool is\_arr\_desc\_contiguous ( const arr\_desc ap )

Definition at line 99 of file cean\_util.cpp.

Referenced by get\_arr\_desc\_numbers(), and OffloadDescriptor::setup\_descriptors().

# 7.3 coi/coi\_client.cpp File Reference

```
#include "coi_client.h"
#include "../offload_common.h"
```

# **Namespaces**

• COI

### Macros

- #define COI\_VERSION1 "COI\_1.0"
- #define COI\_VERSION2 "COI\_2.0"

### **Functions**

- bool COI::init (void)
- void COI::fini (void)

### **Variables**

- bool COI::is\_available
- static void COI::lib\_handle
- COIRESULT( COI::EngineGetCount )(COI\_ISA\_TYPE, uint32\_t )
- COIRESULT( COI::EngineGetHandle )(COI\_ISA\_TYPE, uint32\_t, COIENGINE )
- COIRESULT( COI::ProcessCreateFromMemory )(COIENGINE, const char , const void , uint64\_t, int, const char , uint8\_t, const char , uint64\_t, const char , uint64\_t, const char , uint64\_t, COIPROCESS )
- COIRESULT( COI::ProcessDestroy )(COIPROCESS, int32\_t, uint8\_t, int8\_t , uint32\_t )
- COIRESULT( COI::ProcessGetFunctionHandles )(COIPROCESS, uint32\_t, const char , COIFUNCTION )
- COIRESULT( COI::ProcessLoadLibraryFromMemory )(COIPROCESS, const void , uint64\_t, const char , const char , const char , uint64\_t, uint32\_t, COILIBRARY )
- COIRESULT( COI::ProcessRegisterLibraries )(uint32\_t, const void , const uint64\_t , const char , const uint64\_t )
- COIRESULT( COI::PipelineCreate )(COIPROCESS, COI\_CPU\_MASK, uint32\_t, COIPIPELINE )
- COIRESULT( COI::PipelineDestroy )(COIPIPELINE)
- COIRESULT( COI::PipelineRunFunction )(COIPIPELINE, COIFUNCTION, uint32\_t, const COIBUFFER , const COI\_ACCESS\_FLAGS , uint32\_t, const COIEVENT , const void , uint16\_t, void , uint16\_t, COIEVENT )
- COIRESULT( COI::BufferCreate )(uint64\_t, COI\_BUFFER\_TYPE, uint32\_t, const void , uint32\_t, const COI-PROCESS , COIBUFFER )
- COIRESULT( COI::BufferCreateFromMemory )(uint64\_t, COI\_BUFFER\_TYPE, uint32\_t, void , uint32\_t, const COIPROCESS , COIBUFFER )
- COIRESULT( COI::BufferDestroy )(COIBUFFER)
- COIRESULT( COI::BufferMap )(COIBUFFER, uint64\_t, uint64\_t, COI\_MAP\_TYPE, uint32\_t, const COIEVE-NT , COIEVENT , COIMAPINSTANCE , void )
- COIRESULT( COI::BufferUnmap )(COIMAPINSTANCE, uint32\_t, const COIEVENT , COIEVENT )
- COIRESULT( COI::BufferWrite )(COIBUFFER, uint64\_t, const void , uint64\_t, COI\_COPY\_TYPE, uint32\_t, const COIEVENT , COIEVENT )

- COIRESULT( COI::BufferRead )(COIBUFFER, uint64\_t, void , uint64\_t, COI\_COPY\_TYPE, uint32\_t, const COIEVENT , COIEVENT )
- COIRESULT( COI::BufferCopy )(COIBUFFER, COIBUFFER, uint64\_t, uint6\_t, uint6\_
- COIRESULT( COI::BufferGetSinkAddress )(COIBUFFER, uint64\_t )
- COIRESULT( COI::BufferSetState )(COIBUFFER, COIPROCESS, COI\_BUFFER\_STATE, COI\_BUFFER\_-MOVE\_FLAG, uint32\_t, const COIEVENT , COIEVENT )
- COIRESULT( COI::EventWait )(uint16\_t, const COIEVENT , int32\_t, uint8\_t, uint32\_t , uint32\_t )
- uint64\_t( COI::PerfGetCycleFrequency )(void)

# 7.3.1 Macro Definition Documentation

### #define COI\_VERSION1 "COI\_1.0"

Definition at line 18 of file coi\_client.cpp. Referenced by COI::init().

### #define COI\_VERSION2 "COI\_2.0"

Definition at line 19 of file coi\_client.cpp. Referenced by COI::init().

# 7.4 coi/coi client.h File Reference

```
#i ncl ude <common/COI Perf_common. h>
#i ncl ude <source/COI Engi ne_source. h>
#i ncl ude <source/COI Process_source. h>
#i ncl ude <source/COI Pi pel i ne_source. h>
#i ncl ude <source/COI Buffer_source. h>
#i ncl ude <source/COI Event_source. h>
#i ncl ude <stri ng. h>
#i ncl ude "../li boffl oad_error_codes. h"
#i ncl ude "../offl oad_util.h"
```

## Namespaces

• COI

## Macros

• #define MIC\_ENGINES\_MAX 128

## **Functions**

- · bool COI::init (void)
- void COI::fini (void)

## 7.4.1 Macro Definition Documentation

## #define MIC\_ENGINES\_MAX 128

Definition at line 28 of file coi\_client.h.

Referenced by \_\_offload\_init\_library\_once(), \_\_offload\_myoFini(), and \_\_offload\_myoInit\_once().

# 7.5 coi/coi\_server.cpp File Reference

```
#i ncl ude "coi_server.h"
#i ncl ude "../offl oad_target.h"
#i ncl ude "../offl oad_ti mer.h"
```

## **Functions**

- COINATIVELIBEXPORT void server\_compute (uint32\_t buffer\_count, void buffers, uint64\_t buffers\_len, void misc\_data, uint16\_t misc\_data\_len, void return\_data, uint16\_t return\_data\_len)
- COINATIVELIBEXPORT void server\_init (uint32\_t buffer\_count, void buffers, uint64\_t buffers\_len, void misc\_data, uint16\_t misc\_data\_len, void return\_data, uint16\_t return\_data\_len)
- COINATIVELIBEXPORT void server\_var\_table\_size (uint32\_t buffer\_count, void buffers, uint64\_t buffers\_len, void misc\_data, uint16\_t misc\_data\_len, void return\_data, uint16\_t return\_data\_len)
- COINATIVELIBEXPORT void server\_var\_table\_copy (uint32\_t buffer\_count, void buffers, uint64\_t buffers\_len, void misc\_data, uint16\_t misc\_data\_len, void return\_data, uint16\_t return\_data\_len)

## 7.5.1 Function Documentation

COINATIVELIBEXPORT void server\_compute ( uint32\_t buffer\_count, void buffers, uint64\_t buffers\_len, void misc\_data, uint16\_t misc\_data\_len, void return\_data, uint16\_t return\_data\_len )

Definition at line 22 of file coi\_server.cpp.

COINATIVELIBEXPORT void server\_init ( uint32\_t buffer\_count, void buffers, uint64\_t buffers\_len, void misc\_data, uint16\_t misc\_data\_len, void return\_data, uint16\_t return\_data\_len )

Definition at line 38 of file coi\_server.cpp.

COINATIVELIBEXPORT void server\_var\_table\_copy ( uint32\_t buffer\_count, void buffers, uint64\_t buffers\_len, void misc\_data, uint16\_t misc\_data\_len, void return\_data, uint16\_t return\_data\_len )

Definition at line 88 of file coi\_server.cpp.

COINATIVELIBEXPORT void server\_var\_table\_size ( uint32\_t buffer\_count, void buffers, uint64\_t buffers\_len, void misc\_data, uint16\_t misc\_data\_len, void return\_data, uint16\_t return\_data\_len )

Definition at line 68 of file coi\_server.cpp.

# 7.6 coi/coi server.h File Reference

```
#i ncl ude <common/COI Engi ne_common. h>
#i ncl ude <common/COI Perf_common. h>
#i ncl ude <si nk/COI Process_si nk. h>
#i ncl ude <si nk/COI Pi pel i ne_si nk. h>
#i ncl ude <si nk/COI Buffer_si nk. h>
#i ncl ude 
#i ncl ude <stdi o. h>
#i ncl ude <stdl i b. h>
#i ncl ude <uni std. h>
#i ncl ude ".../I i boffl oad_error_codes. h"
```

# **Macros**

- #define PipelineStartExecutingRunFunctions()
- #define ProcessWaitForShutdown()
- #define BufferAddRef(buf)
- #define BufferReleaseRef(buf)
- #define EngineGetIndex(index)

## 7.6.1 Macro Definition Documentation

## #define BufferAddRef( buf )

## Value:

Definition at line 46 of file coi\_server.h.

Referenced by OffloadDescriptor::scatter\_copyin\_data().

## #define BufferReleaseRef( buf )

### Value:

Definition at line 55 of file coi\_server.h.

Referenced by OffloadDescriptor::scatter\_copyin\_data().

## #define EngineGetIndex( index )

# Value:

Definition at line 64 of file coi\_server.h.

Referenced by \_Offload\_get\_physical\_device\_number().

# #define PipelineStartExecutingRunFunctions( )

### Value:

Definition at line 28 of file coi\_server.h.

Referenced by OFFLOAD\_TARGET\_MAIN().

# #define ProcessWaitForShutdown( )

#### Value:

Definition at line 37 of file coi\_server.h.

Referenced by OFFLOAD\_TARGET\_MAIN().

# 7.7 compiler\_if\_host.cpp File Reference

```
#include "compiler_if_host.h"
#include <malloc.h>
#include <alloca.h>
```

### **Functions**

- OFFLOAD OFFLOAD\_TARGET\_ACQUIRE (TARGET\_TYPE target\_type, int target\_number, int is\_optional, \_-Offload\_status status, const char file, uint64\_t line)
- OFFLOAD OFFLOAD\_TARGET\_ACQUIRE1 (const int device\_num, const char file, uint64\_t line)
- int offload\_offload\_wrap (OFFLOAD ofld, const char name, int is\_empty, int num\_vars, VarDesc vars, VarDesc2 vars2, int num\_waits, const void waits, const void signal, int entry\_id, const void stack\_addr)
- int OFFLOAD\_OFFLOAD1 (OFFLOAD ofld, const char name, int is\_empty, int num\_vars, VarDesc vars, VarDesc2 vars2, int num\_waits, const void waits, const void signal)
- int OFFLOAD\_OFFLOAD2 (OFFLOAD ofld, const char name, int is\_empty, int num\_vars, VarDesc vars, VarDesc2 vars2, int num\_waits, const void waits, const void signal, int entry\_id, const void stack\_addr)
- int OFFLOAD\_OFFLOAD (OFFLOAD ofld, const char name, int is\_empty, int num\_vars, VarDesc vars, VarDesc2 vars2, int num\_waits, const void waits, const void signal, int entry\_id, const void stack\_addr)
- int OFFLOAD\_CALL\_COUNT ()

## **Variables**

• static int offload\_call\_count = 0

# 7.7.1 Function Documentation

```
int OFFLOAD_CALL_COUNT ( )
```

Definition at line 319 of file compiler\_if\_host.cpp.

int OFFLOAD\_OFFLOAD ( OFFLOAD ofld, const char name, int is\_empty, int num\_vars, VarDesc vars, VarDesc2 vars2, int num\_waits, const void waits, const void signal, int entry\_id, const void stack\_addr )

Definition at line 284 of file compiler\_if\_host.cpp.

int OFFLOAD\_OFFLOAD1 ( OFFLOAD ofld, const char name, int is\_empty, int num\_vars, VarDesc vars, VarDesc2 vars2, int num\_waits, const void waits, const void signal )

Definition at line 246 of file compiler\_if\_host.cpp. Referenced by OFFLOAD\_OFFLOAD().

int OFFLOAD\_OFFLOAD2 ( OFFLOAD *ofld*, const char *name*, int *is\_empty*, int *num\_vars*, VarDesc *vars*, VarDesc2 *vars2*, int *num\_waits*, const void *waits*, const void *signal*, int *entry\_id*, const void *stack\_addr* )

Definition at line 264 of file compiler\_if\_host.cpp.

int offload\_offload\_wrap ( OFFLOAD ofld, const char name, int is\_empty, int num\_vars, VarDesc vars, VarDesc2 vars2, int num\_waits, const void waits, const void signal, int entry\_id, const void stack\_addr )

Definition at line 224 of file compiler\_if\_host.cpp.

Referenced by OFFLOAD\_OFFLOAD1(), and OFFLOAD\_OFFLOAD2().

Definition at line 25 of file compiler\_if\_host.cpp.

OFFLOAD OFFLOAD\_TARGET\_ACQUIRE1 ( const int device\_num, const char file, uint64\_t line )

Definition at line 144 of file compiler\_if\_host.cpp.

### 7.7.2 Variable Documentation

int offload\_call\_count = 0 [static]

Definition at line 23 of file compiler\_if\_host.cpp. Referenced by OFFLOAD\_CALL\_COUNT().

# 7.8 compiler\_if\_host.h File Reference

The interface between compiler-generated host code and runtime library.

#i ncl ude "offl oad\_host. h"

## Macros

#define OFFLOAD\_TARGET\_ACQUIRE OFFLOAD\_PREFIX(target\_acquire)

Attempt to acquire the target.

#define OFFLOAD\_TARGET\_ACQUIRE1 OFFLOAD\_PREFIX(target\_acquire1)

Acquire the target for offload (OpenMP).

- #define OFFLOAD\_OFFLOAD\_PREFIX(offload)
- #define OFFLOAD\_OFFLOAD1 OFFLOAD\_PREFIX(offload1)

Run function on target using interface for old data persistence.

#define OFFLOAD\_OFFLOAD2 OFFLOAD\_PREFIX(offload2)

Run function on target using interface for new data persistence.

#define OFFLOAD\_CALL\_COUNT OFFLOAD\_PREFIX(offload\_call\_count)

# **Functions**

- OFFLOAD OFFLOAD\_TARGET\_ACQUIRE (TARGET\_TYPE target\_type, int target\_number, int is\_optional, \_-Offload\_status status, const char file, uint64\_t line)
- OFFLOAD OFFLOAD\_TARGET\_ACQUIRE1 (const int device\_number, const char file, uint64\_t line)
- int OFFLOAD\_OFFLOAD1 (OFFLOAD o, const char name, int is\_empty, int num\_vars, VarDesc vars, VarDesc2 vars2, int num\_waits, const void waits, const void signal)
- int OFFLOAD\_OFFLOAD2 (OFFLOAD o, const char name, int is\_empty, int num\_vars, VarDesc vars, VarDesc2 vars2, int num\_waits, const void waits, const void signal, int entry\_id, const void stack\_addr)

- int OFFLOAD\_OFFLOAD (OFFLOAD o, const char name, int is\_empty, int num\_vars, VarDesc vars, VarDesc2 vars2, int num\_waits, const void waits, const void signal, int entry\_id=0, const void stack\_addr=N-ULL)
- int OFFLOAD\_CALL\_COUNT ()

# 7.8.1 Detailed Description

The interface between compiler-generated host code and runtime library. Definition in file compiler\_if\_host.h.

# 7.8.2 Macro Definition Documentation

## #define OFFLOAD\_CALL\_COUNT OFFLOAD\_PREFIX(offload\_call\_count)

Definition at line 25 of file compiler\_if\_host.h.

## #define OFFLOAD\_OFFLOAD OFFLOAD\_PREFIX(offload)

Definition at line 22 of file compiler\_if\_host.h.

Referenced by kmp\_create\_affinity\_mask\_target(), kmp\_destroy\_affinity\_mask\_target(), kmp\_get\_affinity\_mask\_proc\_target(), kmp\_get\_affinity\_target(), kmp\_set\_affinity\_mask\_proc\_target(), kmp\_set\_affinity\_target(), kmp\_set\_library\_target(), omp\_destroy\_lock\_target(), omp\_destroy\_nest\_lock\_target(), omp\_get\_int\_target(), omp\_set\_int\_target(), omp\_set\_lock\_target(), omp\_set\_lock\_target(), omp\_set\_lock\_target(), omp\_test\_lock\_target(), omp\_test\_lock\_target(), omp\_test\_lock\_target(), omp\_test\_lock\_target(), omp\_unset\_lock\_target(), omp\_unset\_lock\_target().

# OFFLOAD\_OFFLOAD1 OFFLOAD\_PREFIX(offload1)

Run function on target using interface for old data persistence. Parameters

0	Offload descriptor created by OFFLOAD_TARGET_ACQUIRE.
name	Name of offload entry point.
is_empty	If no code to execute (e.g. offload_transfer)
num_vars	Number of variable descriptors.
vars	Pointer to VarDesc array.
vars2	Pointer to VarDesc2 array.
num_waits	Number of "wait" values.
waits	Pointer to array of wait values.
signal	Pointer to signal value or NULL.

Definition at line 23 of file compiler\_if\_host.h.

# OFFLOAD\_OFFLOAD2 OFFLOAD\_PREFIX(offload2)

Run function on target using interface for new data persistence. Parameters

0	Offload descriptor created by OFFLOAD_TARGET_ACQUIRE.
name	Name of offload entry point.
is_empty	If no code to execute (e.g. offload_transfer)
num_vars	Number of variable descriptors.
vars	Pointer to VarDesc array.

vars2	Pointer to VarDesc2 array.
num_waits	Number of "wait" values.
waits	Pointer to array of wait values.
signal	Pointer to signal value or NULL.
entry_id	A signature for the function doing the offload.
stack_addr	The stack frame address of the function doing offload.

Definition at line 24 of file compiler\_if\_host.h.

## OFFLOAD\_TARGET\_ACQUIRE OFFLOAD\_PREFIX(target\_acquire)

Attempt to acquire the target.

### **Parameters**

target_type	The type of target.
target_number	The device number.
is_optional	Whether CPU fall-back is allowed.
status	Address of variable to hold offload status.
file	Filename in which this offload occurred.
line	Line number in the file where this offload occurred.

Definition at line 20 of file compiler\_if\_host.h.

Referenced by kmp\_create\_affinity\_mask\_target(), kmp\_destroy\_affinity\_mask\_target(), kmp\_get\_affinity\_mask\_proc\_target(), kmp\_set\_affinity\_target(), kmp\_set\_affinity\_target(), kmp\_set\_affinity\_target(), kmp\_set\_library\_target(), omp\_destroy\_lock\_target(), omp\_destroy\_nest\_lock\_target(), omp\_get\_int\_target(), omp\_set\_lock\_target(), omp\_set\_lock\_target(), omp\_set\_lock\_target(), omp\_test\_lock\_target(), omp\_test\_lock\_target(), omp\_test\_lock\_target(), omp\_test\_lock\_target(), omp\_unset\_lock\_target(), and omp\_unset\_lock\_target().

# OFFLOAD\_TARGET\_ACQUIRE1 OFFLOAD\_PREFIX(target\_acquire1)

Acquire the target for offload (OpenMP).

# Parameters

device_number	Device number or null if not specified.
file	Filename in which this offload occurred
line	Line number in the file where this offload occurred.

Definition at line 21 of file compiler\_if\_host.h.

# 7.8.3 Function Documentation

int OFFLOAD\_CALL\_COUNT ( )

Definition at line 319 of file compiler\_if\_host.cpp.

int OFFLOAD\_OFFLOAD ( OFFLOAD o, const char name, int is\_empty, int num\_vars, VarDesc vars, VarDesc2 vars2, int num\_waits, const void waits, const void signal, int entry\_id = 0, const void stack\_addr = NULL )

Definition at line 284 of file compiler\_if\_host.cpp.

int OFFLOAD\_OFFLOAD1 ( OFFLOAD o, const char name, int is\_empty, int num\_vars, VarDesc vars, VarDesc2 vars2, int num\_waits, const void waits, const void signal )

Definition at line 246 of file compiler\_if\_host.cpp. Referenced by OFFLOAD\_OFFLOAD().

int OFFLOAD\_OFFLOAD2 ( OFFLOAD o, const char name, int is\_empty, int num\_vars, VarDesc vars, VarDesc2 vars2, int num\_waits, const void waits, const void signal, int entry\_id, const void stack\_addr )

Definition at line 264 of file compiler\_if\_host.cpp.

OFFLOAD OFFLOAD\_TARGET\_ACQUIRE ( TARGET\_TYPE target\_type, int target\_number, int is\_optional, \_Offload\_status \_ status, const char \_ file, uint64\_t line )

Definition at line 25 of file compiler\_if\_host.cpp.

Definition at line 144 of file compiler\_if\_host.cpp.

# 7.9 compiler\_if\_target.cpp File Reference

#include "compiler\_if\_target.h"

# **Functions**

- void OFFLOAD\_TARGET\_ENTER (OFFLOAD ofld, int vars\_total, VarDesc vars, VarDesc2 vars2)
- void OFFLOAD\_TARGET\_LEAVE (OFFLOAD ofld)
- void OFFLOAD\_TARGET\_MAIN (void)

## 7.9.1 Function Documentation

void OFFLOAD\_TARGET\_ENTER ( OFFLOAD ofld, int vars\_total, VarDesc vars, VarDesc2 vars2 )

Definition at line 13 of file compiler\_if\_target.cpp.

void OFFLOAD\_TARGET\_LEAVE ( OFFLOAD ofld )

Definition at line 26 of file compiler\_if\_target.cpp.

void OFFLOAD\_TARGET\_MAIN ( void )

Definition at line 34 of file compiler\_if\_target.cpp.

# 7.10 compiler\_if\_target.h File Reference

The interface between compiler-generated target code and runtime library.

#include "offload\_target.h"

## **Macros**

#define OFFLOAD\_TARGET\_ENTER OFFLOAD\_PREFIX(target\_enter)

Fill in variable addresses using VarDesc array.

• #define OFFLOAD\_TARGET\_LEAVE OFFLOAD\_PREFIX(target\_leave)

Call back the runtime library to gather outputs using VarDesc array.

#define OFFLOAD\_TARGET\_MAIN OFFLOAD\_PREFIX(target\_main)

## **Functions**

- void OFFLOAD\_TARGET\_ENTER (OFFLOAD ofld, int var\_desc\_num, VarDesc var\_desc, VarDesc2 var\_desc2)
- void OFFLOAD\_TARGET\_LEAVE (OFFLOAD ofld)
- void OFFLOAD\_TARGET\_MAIN (void)

# 7.10.1 Detailed Description

The interface between compiler-generated target code and runtime library. Definition in file compiler\_if\_target.h.

## 7.10.2 Macro Definition Documentation

## OFFLOAD\_TARGET\_ENTER OFFLOAD\_PREFIX(target\_enter)

Fill in variable addresses using VarDesc array.

Then call back the runtime library to fetch data.

#### **Parameters**

ofld	Offload descriptor created by runtime.
var_desc_num	Number of variable descriptors.
var_desc	Pointer to VarDesc array.
var_desc2	Pointer to VarDesc2 array.

Definition at line 20 of file compiler\_if\_target.h.

Referenced by kmp\_create\_affinity\_mask\_lrb(), kmp\_destroy\_affinity\_mask\_lrb(), kmp\_get\_affinity\_lrb(), kmp\_set\_affinity\_lrb(), kmp\_set\_affinity\_mask\_proc\_lrb(), kmp\_set\_defaults\_lrb(), kmp\_set\_library\_serial\_lrb(), kmp\_set\_library\_throughput\_lrb(), kmp\_set\_library\_turnaround\_lrb(), kmp\_unset\_affinity\_mask\_proc\_lrb(), omp\_destroy\_lock\_lrb(), omp\_destroy\_nest\_lock\_lrb(), omp\_get\_int\_from\_host(), omp\_get\_schedule\_lrb(), omp\_set\_lock\_lrb(), omp\_set\_lock\_lrb(), omp\_set\_lock\_lrb(), omp\_set\_lock\_lrb(), omp\_set\_lock\_lrb(), omp\_set\_lock\_lrb(), omp\_test\_lock\_lrb(), omp\_test\_lock\_lrb(), omp\_unset\_lock\_lrb(), omp\_unset\_lock\_lrb().

## OFFLOAD\_TARGET\_LEAVE OFFLOAD\_PREFIX(target\_leave)

Call back the runtime library to gather outputs using VarDesc array. Parameters

ofld	Offload descriptor created by OFFLOAD_TARGET_ACQUIRE.
------	---

Definition at line 21 of file compiler\_if\_target.h.

Referenced by kmp\_create\_affinity\_mask\_lrb(), kmp\_destroy\_affinity\_mask\_lrb(), kmp\_get\_affinity\_lrb(), kmp\_set\_affinity\_lrb(), kmp\_set\_affinity\_mask\_proc\_lrb(), kmp\_set\_defaults\_lrb(), kmp\_set\_library\_serial\_lrb(), kmp\_set\_library\_throughput\_lrb(), kmp\_set\_library\_turnaround\_lrb(), kmp\_unset\_affinity\_mask\_proc\_lrb(), omp\_destroy\_lock\_lrb(), omp\_destroy\_nest\_lock\_lrb(), omp\_get\_int\_from\_host(), omp\_get\_schedule\_lrb(), omp\_set\_lock\_lrb(), omp\_set\_lock\_lrb(), omp\_set\_lock\_lrb(), omp\_set\_lock\_lrb(), omp\_set\_lock\_lrb(), omp\_test\_lock\_lrb(), omp\_test\_lock\_lrb(), omp\_unset\_lock\_lrb(), omp\_unset\_lock\_lrb().

# #define OFFLOAD\_TARGET\_MAIN OFFLOAD\_PREFIX(target\_main)

Definition at line 22 of file compiler\_if\_target.h.

Referenced by main(), and MAIN\_\_().

# 7.10.3 Function Documentation

void OFFLOAD\_TARGET\_ENTER ( OFFLOAD ofld, int var\_desc\_num, VarDesc var\_desc, VarDesc2 var\_desc2 )

Definition at line 13 of file compiler\_if\_target.cpp.

# void OFFLOAD\_TARGET\_LEAVE ( OFFLOAD ofld )

Definition at line 26 of file compiler\_if\_target.cpp.

# void OFFLOAD\_TARGET\_MAIN ( void )

Definition at line 34 of file compiler\_if\_target.cpp.

# 7.11 dv\_util.cpp File Reference

#include "offload\_common.h"

# **Functions**

- bool \_\_dv\_is\_contiguous (const ArrDesc dvp)
- bool \_\_dv\_is\_allocated (const ArrDesc dvp)
- uint64\_t \_\_dv\_data\_length (const ArrDesc dvp)
- uint64\_t \_\_dv\_data\_length (const ArrDesc dvp, int64\_t count)
- CeanReadRanges init\_read\_ranges\_dv (const ArrDesc dvp)

# 7.11.1 Function Documentation

## uint64\_t \_\_dv\_data\_length ( const ArrDesc dvp )

Definition at line 38 of file dv\_util.cpp.

Referenced by OffloadDescriptor::setup\_descriptors().

# 

Definition at line 54 of file dv\_util.cpp.

## bool \_\_dv\_is\_allocated ( const ArrDesc dvp )

Definition at line 33 of file dv\_util.cpp.

Referenced by OffloadDescriptor::setup\_descriptors().

# bool \_\_dv\_is\_contiguous ( const ArrDesc dvp )

Definition at line 13 of file dv\_util.cpp.

Referenced by OffloadDescriptor::setup\_descriptors().

## CeanReadRanges init\_read\_ranges\_dv ( const ArrDesc dvp )

Definition at line 65 of file dv\_util.cpp.

 $Referenced\ by\ OffloadDescriptor::setup\_descriptors().$ 

# 7.12 dv\_util.h File Reference

#include <stdint.h>

## Classes

- struct DimDesc
- struct ArrDesc

# Macros

• #define

# 7.12.3 Function Documentation

# uint64\_t \_\_dv\_data\_length ( const ArrDesc dvp )

Definition at line 38 of file dv\_util.cpp.

Referenced by OffloadDescriptor::setup\_descriptors().

### uint64\_t \_\_dv\_data\_length ( const ArrDesc dvp, int64\_t nelems )

Definition at line 54 of file dv\_util.cpp.

### bool \_\_dv\_is\_allocated ( const ArrDesc dvp )

Definition at line 33 of file dv\_util.cpp.

Referenced by OffloadDescriptor::setup\_descriptors().

### bool \_\_dv\_is\_contiguous ( const ArrDesc dvp )

Definition at line 13 of file dv\_util.cpp.

Referenced by OffloadDescriptor::setup\_descriptors().

# CeanReadRanges init\_read\_ranges\_dv ( const ArrDesc dvp )

Definition at line 65 of file dv\_util.cpp.

Referenced by OffloadDescriptor::setup\_descriptors().

# 7.13 liboffload error.c File Reference

```
#i ncl ude <stdi o. h>
#i ncl ude <stdarg. h>
#i ncl ude "li boffl oad_msg. h"
#i ncl ude "li boffl oad_error_codes. h"
```

# Macros

• #define va\_copy(dst, src) ((dst) = (src))

### **Functions**

- void \_\_liboffload\_error\_support (error\_types input\_tag,...)
- char const report\_get\_message\_str (error\_types input\_tag)
- char const report\_get\_host\_stage\_str (int i)
- char const report\_get\_target\_stage\_str (int i)

### 7.13.1 Macro Definition Documentation

```
#define va_copy( dst, src ) ((dst) = (src))
```

Definition at line 14 of file liboffload\_error.c.

# 7.13.2 Function Documentation

```
void __liboffload_error_support ( error_types input_tag, ... )
```

Definition at line 25 of file liboffload\_error.c.

# char const report\_get\_host\_stage\_str ( int i )

Definition at line 361 of file liboffload\_error.c.

### char const report\_get\_message\_str ( error\_types input\_tag )

Definition at line 242 of file liboffload\_error.c.

Referenced by \_\_offload\_init\_library\_once(), \_\_offload\_target\_init(), offload\_signal(), offload\_stage(), and offload\_stage\_print().

char const report\_get\_target\_stage\_str ( int i )

Definition at line 422 of file liboffload\_error.c.

# 7.14 liboffload\_error\_codes.h File Reference

```
#i ncl ude <stdarg. h>
#i ncl ude <stdl i b. h>
#i ncl ude <stdi o. h>
```

#### Macros

- #define test\_msg\_cat(nm, msg)
- #define test\_msg\_cat1(nm, msg,...)
- #define LIBOFFLOAD\_ERROR \_\_liboffload\_error\_support
- #define LIBOFFLOAD\_ABORT abort()

# **Enumerations**

```
    enum error_types f

  c_device_is_not_available = 0, c_invalid_device_number, c_offload1, c_unknown_var_type,
  c_send_func_ptr, c_receive_func_ptr, c_offload_malloc, c_invalid_env_var_value,
  c_invalid_env_var_int_value, c_invalid_env_report_value, c_offload_signaled1, c_offload_signaled2,
  c_myotarget_checkresult, c_myowrapper_checkresult, c_offload_descriptor_offload, c_merge_var_descs1,
  c_merge_var_descs2, c_mic_parse_env_var_list1, c_mic_parse_env_var_list2, c_mic_process_exit_ret,
  c_mic_process_exit_sig, c_mic_process_exit, c_mic_init3, c_mic_init4.
  c_mic_init5, c_mic_init6, c_no_static_var_data, c_no_ptr_data,
  c_get_engine_handle, c_get_engine_index, c_process_create, c_process_get_func_handles,
  c_process_wait_shutdown, c_process_proxy_flush, c_load_library, c_pipeline_create,
  c_pipeline_run_func, c_pipeline_start_run_funcs, c_buf_create, c_buf_create_out_of_mem,
  c_buf_create_from_mem, c_buf_destroy, c_buf_map, c_buf_unmap,
  c_buf_read, c_buf_write, c_buf_copy, c_buf_get_address,
  c_buf_add_ref, c_buf_release_ref, c_buf_set_state, c_event_wait,
  c_zero_or_neg_ptr_len, c_zero_or_neg_transfer_size, c_bad_ptr_mem_range, c_different_src_and_dstn_sizes,
  c_ranges_dont_match, c_destination_is_over, c_slice_of_noncont_array, c_non_contiguous_dope_vector,
  c_pointer_array_mismatch, c_omp_invalid_device_num_env, c_omp_invalid_device_num, c_unknown_binary_-
  type,
  c_multiple_target_exes, c_no_target_exe, c_report_host, c_report_target,
  c_report_title, c_report_from_file, c_report_file, c_report_line,
  c_report_tag, c_report_seconds, c_report_bytes, c_report_mic,
  c_report_cpu_time, c_report_cpu_to_mic_data, c_report_mic_time, c_report_mic_to_cpu_data,
  c_report_unknown_timer_node, c_report_wnknown_trace_node, c_report_offload, c_report_w_tag,
  c_report_state, c_report_start, c_report_init, c_report_logical_card,
  c_report_physical_card, c_report_register, c_report_init_func, c_report_create_buf_host,
  c_report_create_buf_mic, c_report_send_pointer_data, c_report_sent_pointer_data, c_report_gather_copyin_data,
  c_report_copyin_data, c_report_state_signal, c_report_signal, c_report_wait,
  c_report_compute, c_report_receive_pointer_data, c_report_received_pointer_data, c_report_start_target_func,
  c_report_var, c_report_scatter_copyin_data, c_report_gather_copyout_data, c_report_scatter_copyout_data,
  c_report_copyout_data, c_report_unregister, c_report_destroy, c_report_myoinit,
  c_report_myoregister, c_report_myofini, c_report_mic_myo_shared, c_report_mic_myo_fptr,
  c_report_myosharedmalloc, c_report_myosharedfree, c_report_myosharedalignedmalloc, c_report_myosharedalignedfree,
```

- c\_report\_myoacquire, c\_report\_myorelease, c\_coipipe\_max\_number g
- enum OffloadHostPhase f
  - c\_offload\_host\_total\_offload = 0, c\_offload\_host\_initialize, c\_offload\_host\_target\_acquire, c\_offload\_host\_wait\_deps.
  - c\_offload\_host\_setup\_buffers, c\_offload\_host\_alloc\_buffers, c\_offload\_host\_setup\_misc\_data, c\_offload\_host\_alloc\_data\_buffer,
  - c\_offload\_host\_send\_pointers, c\_offload\_host\_gather\_inputs, c\_offload\_host\_map\_in\_data\_buffer, c\_offload\_host\_unmap\_in\_data\_buffer,
  - c\_offload\_host\_start\_compute, c\_offload\_host\_wait\_compute, c\_offload\_host\_start\_buffers\_reads, c\_offlo
  - c\_offload\_host\_map\_out\_data\_buffer, c\_offload\_host\_unmap\_out\_data\_buffer, c\_offload\_host\_wait\_buffers\_reads, c\_offload\_host\_destroy\_buffers,
  - c\_offload\_host\_max\_phase *q*
- enum OffloadTargetPhase f
  - c\_offload\_target\_total\_time = 0, c\_offload\_target\_descriptor\_setup, c\_offload\_target\_func\_lookup, c\_offload\_target\_func\_time,
  - c\_offload\_target\_scatter\_inputs, c\_offload\_target\_add\_buffer\_refs, c\_offload\_target\_compute, c\_offload\_target\_qather\_outputs,
  - c\_offload\_target\_release\_buffer\_refs, c\_offload\_target\_max\_phase g

### **Functions**

- void \_\_liboffload\_error\_support (error\_types input\_tag,...)
- void \_\_liboffload\_report\_support (error\_types input\_tag,...)
- char const offload\_get\_message\_str (int msgCode)
- char const report\_get\_message\_str (error\_types input\_tag)
- char const report\_get\_host\_stage\_str (int i)
- char const report\_get\_target\_stage\_str (int i)
- void write\_message (FILE file, int msgCode, va\_list args\_p)

### 7.14.1 Macro Definition Documentation

# #define LIBOFFLOAD\_ABORT abort()

Definition at line 272 of file liboffload\_error\_codes.h.

Referenced by \_Offload\_signaled(), OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), Engine::get

# #define test\_msg\_cat1( nm, msg, ... )

#### Value:

```
fprintf(stderr, "nt TEST for %s nn nt", nm); n
__liboffload_error_support(msg, __VA_ARGS__);
```

Definition at line 259 of file liboffload\_error\_codes.h.

# 7.14.2 Enumeration Type Documentation

### enum error\_types

### Enumerator

- c\_device\_is\_not\_available
- c\_invalid\_device\_number
- c\_offload1
- c\_unknown\_var\_type
- c\_send\_func\_ptr
- c\_receive\_func\_ptr
- c\_offload\_malloc
- c\_invalid\_env\_var\_value
- c\_invalid\_env\_var\_int\_value
- c\_invalid\_env\_report\_value
- c\_offload\_signaled1
- c\_offload\_signaled2
- c\_myotarget\_checkresult
- c\_myowrapper\_checkresult
- $c\_offload\_descriptor\_offload$
- c\_merge\_var\_descs1
- c\_merge\_var\_descs2
- c\_mic\_parse\_env\_var\_list1
- c\_mic\_parse\_env\_var\_list2
- c\_mic\_process\_exit\_ret
- c\_mic\_process\_exit\_sig
- c\_mic\_process\_exit
- c\_mic\_init3
- c\_mic\_init4
- c\_mic\_init5
- c\_mic\_init6
- c\_no\_static\_var\_data
- c\_no\_ptr\_data
- c\_get\_engine\_handle
- $c\_get\_engine\_index$
- c\_process\_create
- c\_process\_get\_func\_handles
- c\_process\_wait\_shutdown
- c\_process\_proxy\_flush
- $c\_load\_library$

- c\_pipeline\_create
- c\_pipeline\_run\_func
- c\_pipeline\_start\_run\_funcs
- c\_buf\_create
- c\_buf\_create\_out\_of\_mem
- c\_buf\_create\_from\_mem
- c\_buf\_destroy
- c\_buf\_map
- c\_buf\_unmap
- c\_buf\_read
- c\_buf\_write
- c\_buf\_copy
- c\_buf\_get\_address
- c\_buf\_add\_ref
- c\_buf\_release\_ref
- c\_buf\_set\_state
- c\_event\_wait
- c\_zero\_or\_neg\_ptr\_len
- c\_zero\_or\_neg\_transfer\_size
- c\_bad\_ptr\_mem\_range
- c\_different\_src\_and\_dstn\_sizes
- c\_ranges\_dont\_match
- c\_destination\_is\_over
- c\_slice\_of\_noncont\_array
- c\_non\_contiguous\_dope\_vector
- c\_pointer\_array\_mismatch
- c\_omp\_invalid\_device\_num\_env
- c\_omp\_invalid\_device\_num
- c\_unknown\_binary\_type
- c\_multiple\_target\_exes
- c\_no\_target\_exe
- c\_report\_host
- c\_report\_target
- c\_report\_title
- c\_report\_from\_file
- c\_report\_file
- c\_report\_line
- c\_report\_tag
- c\_report\_seconds
- c\_report\_bytes
- c\_report\_mic
- c\_report\_cpu\_time
- c\_report\_cpu\_to\_mic\_data
- c\_report\_mic\_time
- c\_report\_mic\_to\_cpu\_data

- c\_report\_unknown\_timer\_node
- c\_report\_unknown\_trace\_node
- c\_report\_offload
- c\_report\_w\_tag
- c\_report\_state
- c\_report\_start
- c\_report\_init
- c\_report\_logical\_card
- c\_report\_physical\_card
- c\_report\_register
- c\_report\_init\_func
- c\_report\_create\_buf\_host
- c\_report\_create\_buf\_mic
- c\_report\_send\_pointer\_data
- c\_report\_sent\_pointer\_data
- c\_report\_gather\_copyin\_data
- c\_report\_copyin\_data
- c\_report\_state\_signal
- c\_report\_signal
- c\_report\_wait
- c\_report\_compute
- c\_report\_receive\_pointer\_data
- c\_report\_received\_pointer\_data
- c\_report\_start\_target\_func
- c\_report\_var
- c\_report\_scatter\_copyin\_data
- c\_report\_gather\_copyout\_data
- c\_report\_scatter\_copyout\_data
- c\_report\_copyout\_data
- c\_report\_unregister
- c\_report\_destroy
- c\_report\_myoinit
- c\_report\_myoregister
- $c\_report\_myofini$
- c\_report\_mic\_myo\_shared
- c\_report\_mic\_myo\_fptr
- c\_report\_myosharedmalloc
- c\_report\_myosharedfree
- c\_report\_myosharedalignedmalloc
- $c\_report\_myoshared a ligned free$
- c\_report\_myoacquire
- c\_report\_myorelease
- c\_coipipe\_max\_number

Definition at line 17 of file liboffload\_error\_codes.h.

### enum OffloadHostPhase

### Enumerator

- c\_offload\_host\_total\_offload
- c\_offload\_host\_initialize
- c\_offload\_host\_target\_acquire
- c\_offload\_host\_wait\_deps
- c\_offload\_host\_setup\_buffers
- c\_offload\_host\_alloc\_buffers
- c\_offload\_host\_setup\_misc\_data
- c\_offload\_host\_alloc\_data\_buffer
- c\_offload\_host\_send\_pointers
- c\_offload\_host\_gather\_inputs
- c\_offload\_host\_map\_in\_data\_buffer
- c\_offload\_host\_unmap\_in\_data\_buffer
- c\_offload\_host\_start\_compute
- c\_offload\_host\_wait\_compute
- c\_offload\_host\_start\_buffers\_reads
- c\_offload\_host\_scatter\_outputs
- c\_offload\_host\_map\_out\_data\_buffer
- c\_offload\_host\_unmap\_out\_data\_buffer
- c\_offload\_host\_wait\_buffers\_reads
- c\_offload\_host\_destroy\_buffers
- c\_offload\_host\_max\_phase

Definition at line 144 of file liboffload\_error\_codes.h.

# $enum\ Offload Target Phase$

# Enumerator

- c\_offload\_target\_total\_time
- c\_offload\_target\_descriptor\_setup
- $c\_offload\_target\_func\_lookup$
- c\_offload\_target\_func\_time
- $c\_offload\_target\_scatter\_inputs$
- c\_offload\_target\_add\_buffer\_refs
- c\_offload\_target\_compute
- c\_offload\_target\_gather\_outputs
- c\_offload\_target\_release\_buffer\_refs
- c\_offload\_target\_max\_phase

Definition at line 210 of file liboffload\_error\_codes.h.

# 7.14.3 Function Documentation

void \_\_liboffload\_error\_support ( error\_types input\_tag, ... )

Definition at line 25 of file liboffload\_error.c.

```
void _liboffload_report_support ( error_types input_tag, ... )
char const  offload_get_message_str ( int msgCode )

Definition at line 33 of file liboffload_msg.c.
    Referenced by report_get_host_stage_str(), report_get_message_str(), and report_get_target_stage_str().

char const   report_get_host_stage_str ( int i )

Definition at line 361 of file liboffload_error.c.

char const   report_get_message_str ( error_types input_tag )

Definition at line 242 of file liboffload_error.c.
    Referenced by __offload_init_library_once(), __offload_target_init(), offload_signal(), offload_stage(), and offload_stage_print().

char const   report_get_target_stage_str ( int i )

Definition at line 422 of file liboffload_error.c.

void write_message ( FILE   file, int msgCode, va_list args_p )
```

# 7.15 liboffload\_msg.c File Reference

```
#i ncl ude <stdi o. h>
#i ncl ude "li boffl oad_msg. h"
```

Referenced by \_\_liboffload\_error\_support().

# Macros

#define DYNART\_STDERR\_PUTS(\_\_message\_text\_\_) fputs((\_\_message\_text\_\_),stderr)

# **Functions**

- void write\_message (FILE file, int msgCode)
- char const offload\_get\_message\_str (int msgCode)

### 7.15.1 Macro Definition Documentation

```
\#define\ DYNART\_STDERR\_PUTS(\ \_\_message\_text\_\_\ )\ fputs((\_message\_text\_\_),stderr)
```

Definition at line 21 of file liboffload\_msg.c.

### 7.15.2 Function Documentation

```
char const offload_get_message_str ( int msgCode )
```

Definition at line 33 of file liboffload\_msg.c.

Referenced by report\_get\_host\_stage\_str(), report\_get\_message\_str(), and report\_get\_target\_stage\_str().

```
void write_message ( FILE file, int msgCode )
```

Definition at line 28 of file liboffload\_msg.c.

# 7.16 liboffload\_msg.h File Reference

#### **Macros**

• #define MESSAGE\_TABLE\_NAME \_\_liboffload\_message\_table

### **Enumerations**

• enum f

\_\_dummy\_\_ = 0, msg\_c\_device\_is\_not\_available, msg\_c\_invalid\_device\_number, msg\_c\_send\_func\_ptr, msg\_c\_receive\_func\_ptr, msg\_c\_offload\_malloc, msg\_c\_offload1, msg\_c\_unknown\_var\_type, msg\_c\_invalid\_env\_var\_value, msg\_c\_invalid\_env\_var\_int\_value, msg\_c\_invalid\_env\_report\_value, msg\_c\_offload\_signaled1,

msg\_c\_offload\_signaled2, msg\_c\_myowrapper\_checkresult, msg\_c\_myotarget\_checkresult, msg\_c\_offload\_descriptor\_offload,

msg\_c\_merge\_var\_descs1, msg\_c\_merge\_var\_descs2, msg\_c\_mic\_parse\_env\_var\_list1, msg\_c\_mic\_parse\_env\_var\_list2,

msg\_c\_mic\_process\_exit\_ret, msg\_c\_mic\_process\_exit\_sig, msg\_c\_mic\_process\_exit, msg\_c\_mic\_init3,

msg\_c\_mic\_init4, msg\_c\_mic\_init5, msg\_c\_mic\_init6, msg\_c\_no\_static\_var\_data,

msg\_c\_no\_ptr\_data, msg\_c\_get\_engine\_handle, msg\_c\_get\_engine\_index, msg\_c\_process\_create,

msg\_c\_process\_get\_func\_handles, msg\_c\_process\_wait\_shutdown, msg\_c\_process\_proxy\_flush, msg\_c\_load\_library.

msg\_c\_pipeline\_create, msg\_c\_pipeline\_run\_func, msg\_c\_pipeline\_start\_run\_funcs, msg\_c\_buf\_create,

msg\_c\_buf\_create\_out\_of\_mem, msg\_c\_buf\_create\_from\_mem, msg\_c\_buf\_destroy, msg\_c\_buf\_map,

msg\_c\_buf\_unmap, msg\_c\_buf\_read, msg\_c\_buf\_write, msg\_c\_buf\_copy,

msg\_c\_buf\_get\_address, msg\_c\_buf\_add\_ref, msg\_c\_buf\_release\_ref, msg\_c\_buf\_set\_state,

 $msg\_c\_event\_wait, \ msg\_c\_zero\_or\_neg\_ptr\_len, \ msg\_c\_zero\_or\_neg\_transfer\_size, \ msg\_c\_bad\_ptr\_mem\_range, \ msg\_c\_vent\_wait, \ msg\_c\_vent\_wai$ 

msg\_c\_different\_src\_and\_dstn\_sizes, msg\_c\_non\_contiguous\_dope\_vector, msg\_c\_omp\_invalid\_device\_num\_env, msg\_c\_omp\_invalid\_device\_num,

msg\_c\_unknown\_binary\_type, msg\_c\_multiple\_target\_exes, msg\_c\_no\_target\_exe, msg\_c\_report\_unknown\_timer\_node,

msg\_c\_report\_unknown\_trace\_node, msg\_c\_report\_host, msg\_c\_report\_mic, msg\_c\_report\_title,

msg\_c\_report\_seconds, msg\_c\_report\_bytes, msg\_c\_report\_cpu\_time, msg\_c\_report\_mic\_time,

msg\_c\_report\_tag, msg\_c\_report\_from\_file, msg\_c\_report\_file, msg\_c\_report\_line,

msg\_c\_report\_offload, msg\_c\_report\_mic\_to\_cpu\_data, msg\_c\_report\_offload, msg\_c\_report\_w\_tag,

msg\_c\_report\_state, msg\_c\_report\_start, msg\_c\_report\_init, msg\_c\_report\_logical\_card,

msg\_c\_report\_physical\_card, msg\_c\_report\_register, msg\_c\_report\_init\_func, msg\_c\_report\_create\_buf\_host,

msg\_c\_report\_create\_buf\_mic, msg\_c\_report\_send\_pointer\_data, msg\_c\_report\_sent\_pointer\_data, msg\_c\_report\_gather\_copyin\_data,

msg\_c\_report\_copyin\_data, msg\_c\_report\_state\_signal, msg\_c\_report\_signal, msg\_c\_report\_wait,

msg\_c\_report\_receive\_pointer\_data, msg\_c\_report\_received\_pointer\_data, msg\_c\_report\_start\_target\_func,

msg\_c\_report\_var, msg\_c\_report\_scatter\_copyin\_data, msg\_c\_report\_gather\_copyout\_data, msg\_c\_report\_scatter\_copyout\_data,

msg\_c\_report\_copyout\_data, msg\_c\_report\_unregister, msg\_c\_report\_destroy, msg\_c\_report\_myoinit,

msg\_c\_report\_myoregister, msg\_c\_report\_myofini, msg\_c\_report\_mic\_myo\_shared, msg\_c\_report\_myo\_sharedmalloc, msg\_c\_report\_myosharedfree, msg\_c\_report\_myosharedalignedmalloc, msg\_c\_report\_myosharedalignedfree,

msg\_c\_report\_myoacquire, msg\_c\_report\_myorelease, msg\_c\_report\_host\_total\_offload\_time, msg\_c\_report\_host\_initialize,

msg\_c\_report\_host\_target\_acquire, msg\_c\_report\_host\_wait\_deps, msg\_c\_report\_host\_setup\_buffers, msg\_c\_report\_host\_alloc\_buffers,

 $msg\_c\_report\_host\_setup\_misc\_data, \ msg\_c\_report\_host\_alloc\_data\_buffer, \ msg\_c\_report\_host\_send\_pointers, \\ msg\_c\_report\_host\_gather\_inputs,$ 

msg\_c\_report\_host\_map\_in\_data\_buffer, msg\_c\_report\_host\_unmap\_in\_data\_buffer, msg\_c\_report\_host\_start\_compute, msg\_c\_report\_host\_wait\_compute,

msg\_c\_report\_host\_start\_buffers\_reads, msg\_c\_report\_host\_scatter\_outputs, msg\_c\_report\_host\_map\_out\_data\_buffer, msg\_c\_report\_host\_unmap\_out\_data\_buffer,

 $msg\_c\_report\_host\_wait\_buffers\_reads, \quad msg\_c\_report\_host\_destroy\_buffers, \quad msg\_c\_report\_target\_total\_time,$ 

 $\label{lem:msg_c_report_target_descriptor_setup,} \\ msg_c\_report\_target\_func\_lookup, \ msg\_c\_report\_target\_func\_time, \ msg\_c\_report\_target\_scatter\_inputs, \ msg\_c\_report\_target\_add\_buffer\_refs, \\ msg\_c\_report\_target\_compute, \ msg\_c\_report\_target\_gather\_outputs, \ msg\_c\_report\_target\_release\_buffer\_refs, \\ msg\_c\_coi\_pipeline\_max\_number, \\ msg\_c\_ranges\_dont\_match, \ msg\_c\_destination\_is\_over, \ msg\_c\_slice\_of\_noncont\_array, \ msg\_c\_pointer\_array\_mismatch, \\ lastMsg = 152, \ firstMsg = 1 \ g$ 

# **Variables**

static char const MESSAGE\_TABLE\_NAME []

### 7.16.1 Macro Definition Documentation

#define MESSAGE\_TABLE\_NAME \_\_liboffload\_message\_table

Definition at line 170 of file liboffload\_msg.h.

Referenced by offload\_get\_message\_str(), and write\_message().

# 7.16.2 Enumeration Type Documentation

### anonymous enum

\_\_dummy\_\_

#### Enumerator

```
msg_c_device_is_not_available
msg_c_invalid_device_number
msg_c_send_func_ptr
msg_c_receive_func_ptr
msg_c_offload_malloc
msg_c_offload1
msg_c_unknown_var_type
msg_c_invalid_env_var_value
msg_c_invalid_env_var_int_value
msg_c_invalid_env_report_value
msg_c_offload_signaled1
msg_c_offload_signaled2
msg_c_myowrapper_checkresult
msg_c_myotarget_checkresult
msg_c_offload_descriptor_offload
msg_c_merge_var_descs1
msg_c_merge_var_descs2
msg_c_mic_parse_env_var_list1
msg_c_mic_parse_env_var_list2
msg_c_mic_process_exit_ret
msg_c_mic_process_exit_sig
msg_c_mic_process_exit
msg_c_mic_init3
```

msg\_c\_mic\_init4 msg\_c\_mic\_init5 msg\_c\_mic\_init6
msg\_c\_no\_static\_var\_data
msg\_c\_no\_ptr\_data
msg\_c\_get\_engine\_handle
msg\_c\_get\_engine\_index
msg\_c\_process\_create
msg\_c\_process\_get\_func\_handles
msg\_c\_process\_wait\_shutdown
msg\_

msg\_c\_report\_mic\_time

msg\_c\_report\_tag

msg\_c\_report\_from\_file

msg\_c\_report\_file

msg\_c\_report\_line

 $msg\_c\_report\_cpu\_to\_mic\_data$ 

 $msg\_c\_report\_mic\_to\_cpu\_data$ 

msg\_c\_report\_offload

msg\_c\_report\_w\_tag

msg\_c\_report\_state

msg\_c\_report\_start

msg\_c\_report\_init

msg\_c\_report\_logical\_card

msg\_c\_report\_physical\_card

msg\_c\_report\_register

msg\_c\_report\_init\_func

msg\_c\_report\_create\_buf\_host

msg\_c\_report\_create\_buf\_mic

msg\_c\_report\_send\_pointer\_data

msg\_c\_report\_sent\_pointer\_data

 $msg\_c\_report\_gather\_copyin\_data$ 

msg\_c\_report\_copyin\_data

msg\_c\_report\_state\_signal

msg\_c\_report\_signal

msg\_c\_report\_wait

msg\_c\_report\_compute

msg\_c\_report\_receive\_pointer\_data

 $msg\_c\_report\_received\_pointer\_data$ 

msg\_c\_report\_start\_target\_func

msg\_c\_report\_var

msg\_c\_report\_scatter\_copyin\_data

 $msg\_c\_report\_gather\_copyout\_data$ 

 $msg\_c\_report\_scatter\_copyout\_data$ 

msg\_c\_report\_copyout\_data

 $msg\_c\_report\_unregister$ 

msg\_c\_report\_destroy

msg\_c\_report\_myoinit

 $msg\_c\_report\_myoregister$ 

msg\_c\_report\_myofini

msg\_c\_report\_mic\_myo\_shared

msg\_c\_report\_mic\_myo\_fptr

msg\_c\_report\_myosharedmalloc

msg\_c\_report\_myosharedfree

 $msg\_c\_report\_myosharedalignedmalloc$ 

 $msg\_c\_report\_myosharedaligned free$ 

msg\_c\_report\_myoacquire

msg\_c\_report\_myorelease

msg\_c\_report\_host\_total\_offload\_time

 $msg\_c\_report\_host\_initialize$ 

msg\_c\_report\_host\_target\_acquire

msg\_c\_report\_host\_wait\_deps

msg\_c\_report\_host\_setup\_buffers

msg\_c\_report\_host\_alloc\_buffers

msg\_c\_report\_host\_setup\_misc\_data

msg\_c\_report\_host\_alloc\_data\_buffer

msg\_c\_report\_host\_send\_pointers

msg\_c\_report\_host\_gather\_inputs

msg\_c\_report\_host\_map\_in\_data\_buffer

msg\_c\_report\_host\_unmap\_in\_data\_buffer

msg\_c\_report\_host\_start\_compute

msg\_c\_report\_host\_wait\_compute

msg\_c\_report\_host\_start\_buffers\_reads

msg\_c\_report\_host\_scatter\_outputs

msg\_c\_report\_host\_map\_out\_data\_buffer

msg\_c\_report\_host\_unmap\_out\_data\_buffer

msg\_c\_report\_host\_wait\_buffers\_reads

msg\_c\_report\_host\_destroy\_buffers

msg\_c\_report\_target\_total\_time

msg\_c\_report\_target\_descriptor\_setup

msg\_c\_report\_target\_func\_lookup

msg\_c\_report\_target\_func\_time

msg\_c\_report\_target\_scatter\_inputs

 $msg\_c\_report\_target\_add\_buffer\_refs$ 

 $msg\_c\_report\_target\_compute$ 

 $msg\_c\_report\_target\_gather\_outputs$ 

msg\_c\_report\_target\_release\_buffer\_refs

msg\_c\_coi\_pipeline\_max\_number

msg\_c\_ranges\_dont\_match

msg\_c\_destination\_is\_over

msg\_c\_slice\_of\_noncont\_array

msg\_c\_pointer\_array\_mismatch

lastMsg

firstMsg

Definition at line 11 of file liboffload\_msg.h.

### 7.16.3 Variable Documentation

char const MESSAGE\_TABLE\_NAME[] [static]

Definition at line 173 of file liboffload\_msg.h.

# 7.17 mic\_lib.f90 File Reference

# **Data Types**

- module mic\_lib
- type mic\_lib::offload\_status
- interface mic\_lib::offload\_number\_of\_devices
- interface mic\_lib::offload\_signaled
- interface mic\_lib::offload\_report
- interface mic\_lib::offload\_get\_device\_number
- interface mic\_lib::offload\_get\_physical\_device\_number
- interface mic\_lib::omp\_set\_num\_threads\_target
- interface mic\_lib::omp\_get\_max\_threads\_target
- interface mic\_lib::omp\_get\_num\_procs\_target
- interface mic\_lib::omp\_set\_dynamic\_target
- interface mic\_lib::omp\_get\_dynamic\_target
- interface mic\_lib::omp\_set\_nested\_target
- interface mic\_lib::omp\_get\_nested\_target
- · interface mic

### **Classes**

- struct \_Offload\_status
- struct omp\_lock\_target\_t
- struct omp\_nest\_lock\_target\_t
- struct kmp\_affinity\_mask\_target\_t

#### **Macros**

- #define TARGET\_ATTRIBUTE \_\_declspec(target(mic))
- #define DEFAULT\_TARGET\_TYPE TARGET\_MIC
- #define DEFAULT\_TARGET\_NUMBER 0
- #define OFFLOAD\_STATUS\_INIT(x) ((x).result = OFFLOAD\_DISABLED)
- #define OFFLOAD\_STATUS\_INITIALIZER f OFFLOAD\_DISABLED, -1, 0, 0 g

# **Typedefs**

typedef enum TARGET\_TYPE TARGET\_TYPE

#### **Enumerations**

- enum TARGET\_TYPE f TARGET\_NONE, TARGET\_HOST, TARGET\_MIC g
- enum \_Offload\_result f OFFLOAD\_SUCCESS = 0, OFFLOAD\_DISABLED, OFFLOAD\_UNAVAILABLE, OFFLOAD\_OUT\_OF\_MEMORY, OFFLOAD\_PROCESS\_DIED, OFFLOAD\_ERROR g

### **Functions**

- int \_Offload\_number\_of\_devices (void)
- int \_Offload\_get\_device\_number (void)
- int \_Offload\_get\_physical\_device\_number (void)
- void \_Offload\_shared\_malloc (size\_t size)
- void \_Offload\_shared\_free (void ptr)
- void \_Offload\_shared\_aligned\_malloc (size\_t size, size\_t align)
- void \_Offload\_shared\_aligned\_free (void ptr)
- int \_Offload\_signaled (int index, void signal)
- void \_Offload\_report (int val)
- void omp\_set\_default\_device (int num)
- int omp\_get\_default\_device (void)
- int omp\_get\_num\_devices (void)
- void omp\_set\_num\_threads\_target (TARGET\_TYPE target\_type, int target\_number, int num\_threads)
- int omp\_get\_max\_threads\_target (TARGET\_TYPE target\_type, int target\_number)
- int omp\_get\_num\_procs\_target (TARGET\_TYPE target\_type, int target\_number)
- void omp\_set\_dynamic\_target (TARGET\_TYPE target\_type, int target\_number, int num\_threads)
- int omp\_get\_dynamic\_target (TARGET\_TYPE target\_type, int target\_number)
- void omp\_set\_nested\_target (TARGET\_TYPE target\_type, int target\_number, int nested)
- int omp\_get\_nested\_target (TARGET\_TYPE target\_type, int target\_number)
- void omp\_set\_schedule\_target (TARGET\_TYPE target\_type, int target\_number, omp\_sched\_t kind, int modifier)
- void omp\_get\_schedule\_target (TARGET\_TYPE target\_type, int target\_number, omp\_sched\_t kind, int modifier)
- void omp\_init\_lock\_target (TARGET\_TYPE target\_type, int target\_number, omp\_lock\_target\_t lock)
- void omp\_destroy\_lock\_target (TARGET\_TYPE target\_type, int target\_number, omp\_lock\_target\_t lock)
- void omp\_set\_lock\_target (TARGET\_TYPE target\_type, int target\_number, omp\_lock\_target\_t lock)
- void omp\_unset\_lock\_target (TARGET\_TYPE target\_type, int target\_number, omp\_lock\_target\_t lock)
- int omp\_test\_lock\_target (TARGET\_TYPE target\_type, int target\_number, omp\_lock\_target\_t lock)

tarNjatk(TARGET

- void omp\_init\_nest\_lock\_target (TARGET\_TYPE target\_type, int target\_number, omp\_nest\_lock\_target\_t lock)
- void omp\_destroy\_nest\_lock\_target (TARGET\_TYPE target\_type, int target\_number, omp\_nest\_lock\_target\_t lock)
- void omp\_set\_nest\_lock\_target (TARGET\_TYPE target\_type, int target\_number, omp\_nest\_lock\_target\_t lock)

Type Dertarget target (TANO DE Tomp\_unset\_nest\_lock \_ \_

jacitiyy)≱E ETq1 0 0 1 170.4342402653 cm[]0 d 0 0.398 w 0 0 m 2.69 0 I SQBT/F45 8.9663 Tf 7327314240265655 Tcbl[[(taxget)]T 0 g 0 G [-278(()]T 0 0 1

finit(y)] SeETq1 0 0 141306646448.5012 cm[]0 d 0 0.398 w 0 0 m 2.69 0 I SQBT/F45 8.9663 Tf416.354 448.3028 Td [mas(k)]T ETq1 0 0 14587.3234

target (TARGET

lock

target (TARGET

number, int

tactosize

target (TARGET target (TARGET

**de**stroy

# 7.18.2 Typedef Documentation

typedef enum TARGET\_TYPE TARGET\_TYPE

# 7.18.3 Enumeration Type Documentation

enum \_Offload\_result

Enumerator

OFFLOAD\_SUCCESS
OFFLOAD\_DISABLED
OFFLOAD\_UNAVAILABLE
OFFLOAD\_OUT\_OF\_MEMORY
OFFLOAD\_PROCESS\_DIED

OFFLUAD\_PROCESS\_DIE

OFFLOAD\_ERROR

Definition at line 53 of file offload.h.

#### enum TARGET\_TYPE

Enumerator

**TARGET\_NONE** 

**TARGET\_HOST** 

TARGET\_MIC

Definition at line 34 of file offload.h.

# 7.18.4 Function Documentation

int \_Offload\_get\_device\_number ( void )

Definition at line 4308 of file offload\_host.cpp.

 $int \verb||.Offload_get_physical_device_number ( void ) \\$ 

Definition at line 4313 of file offload\_host.cpp.

int \_Offload\_number\_of\_devices ( void )

Definition at line 4302 of file offload\_host.cpp.

void \_Offload\_report ( int val )

Definition at line 4339 of file offload\_host.cpp.

void \_Offload\_shared\_aligned\_free ( void ptr )

Definition at line 693 of file offload\_myo\_host.cpp.

void \_Offload\_shared\_aligned\_malloc ( size\_t size, size\_t align )

Definition at line 678 of file offload\_myo\_host.cpp.

void \_Offload\_shared\_free ( void ptr )

Definition at line 666 of file offload\_myo\_host.cpp.

Referenced by \_\_intel\_cilk\_for\_32\_offload(), and \_\_intel\_cilk\_for\_64\_offload().

```
void _Offload_shared_malloc ( size_t size )
```

Definition at line 654 of file offload\_myo\_host.cpp.

Referenced by \_\_intel\_cilk\_for\_32\_offload(), and \_\_intel\_cilk\_for\_64\_offload().

int \_Offload\_signaled ( int index, void signal )

Definition at line 4318 of file offload\_host.cpp.

void kmp\_create\_affinity\_mask\_target ( TARGET\_TYPE target\_type, int target\_number, kmp\_affinity\_mask\_target\_t mask )

Definition at line 609 of file offload\_omp\_host.cpp.

void kmp\_destroy\_affinity\_mask\_target ( TARGET\_TYPE target\_type, int target\_number, kmp\_affinity\_mask\_target\_t mask )

Definition at line 632 of file offload\_omp\_host.cpp.

int kmp\_get\_affinity\_mask\_proc\_target ( TARGET\_TYPE target\_type, int target\_number, int proc, kmp\_affinity\_mask\_target\_t mask )

Definition at line 812 of file offload\_omp\_host.cpp.

int kmp\_get\_affinity\_max\_proc\_target ( TARGET\_TYPE target\_type, int target\_number )

Definition at line 721 of file offload\_omp\_host.cpp.

int kmp\_get\_affinity\_target ( TARGET\_TYPE target\_type, int target\_number, kmp\_affinity\_mask\_target\_t mask )

Definition at line 688 of file offload\_omp\_host.cpp.

int kmp\_get\_blocktime\_target ( TARGET\_TYPE target\_type, int target\_number )

Definition at line 517 of file offload\_omp\_host.cpp.

int kmp\_get\_library\_target ( TARGET\_TYPE target\_type, int target\_number )

Definition at line 575 of file offload\_omp\_host.cpp.

size\_t kmp\_get\_stacksize\_s\_target ( TARGET\_TYPE target\_type, int target\_number )

Definition at line 498 of file offload\_omp\_host.cpp.

int kmp\_get\_stacksize\_target ( TARGET\_TYPE target\_type, int target\_number )

Definition at line 479 of file offload\_omp\_host.cpp.

int kmp\_set\_affinity\_mask\_proc\_target ( TARGET\_TYPE target\_type, int target\_number, int proc, kmp\_affinity\_mask\_target\_t mask )

Definition at line 730 of file offload\_omp\_host.cpp.

int kmp\_set\_affinity\_target ( TARGET\_TYPE target\_type, int target\_number, kmp\_affinity\_mask\_target\_t mask )

Definition at line 655 of file offload\_omp\_host.cpp.

void kmp\_set\_blocktime\_target ( TARGET\_TYPE target\_type, int target\_number, int time ) Definition at line 507 of file offload\_omp\_host.cpp. void kmp\_set\_defaults\_target ( TARGET\_TYPE target\_type, int target\_number, char const defaults ) Definition at line 584 of file offload\_omp\_host.cpp. void kmp\_set\_library\_serial\_target ( TARGET\_TYPE target\_type, int target\_number ) Definition at line 526 of file offload\_omp\_host.cpp. void kmp\_set\_library\_target ( TARGET\_TYPE target\_type, int target\_number, int mode ) Definition at line 565 of file offload\_omp\_host.cpp. void kmp\_set\_library\_throughput\_target ( TARGET\_TYPE target\_type, int target\_number ) Definition at line 552 of file offload\_omp\_host.cpp. void kmp\_set\_library\_turnaround\_target ( TARGET\_TYPE target\_type, int target\_number ) Definition at line 539 of file offload\_omp\_host.cpp. void kmp\_set\_stacksize\_s\_target ( TARGET\_TYPE target\_type, int target\_number, size\_t size ) Definition at line 488 of file offload\_omp\_host.cpp. void kmp\_set\_stacksize\_target ( TARGET\_TYPE target\_type, int target\_number, int size ) Definition at line 469 of file offload\_omp\_host.cpp. int kmp\_unset\_affinity\_mask\_proc\_target ( TARGET\_TYPE target\_type, int target\_number, int proc, kmp\_affinity\_mask\_target\_t mask ) Definition at line 771 of file offload\_omp\_host.cpp. void omp\_destroy\_lock\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_lock\_target\_t lock ) Definition at line 238 of file offload\_omp\_host.cpp. void omp\_destroy\_nest\_lock\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_nest\_lock\_target\_t lock ) Definition at line 365 of file offload\_omp\_host.cpp. int omp\_get\_default\_device ( void ) Definition at line 24 of file offload\_omp\_host.cpp. int omp\_get\_dynamic\_target ( TARGET\_TYPE target\_type, int target\_number ) Definition at line 123 of file offload\_omp\_host.cpp. int omp\_get\_max\_threads\_target ( TARGET\_TYPE target\_type, int target\_number ) Definition at line 95 of file offload\_omp\_host.cpp. int omp\_get\_nested\_target ( TARGET\_TYPE target\_type, int target\_number )

Definition at line 142 of file offload\_omp\_host.cpp.

int omp\_get\_num\_devices ( void )

Definition at line 29 of file offload\_omp\_host.cpp.

int omp\_get\_num\_procs\_target ( TARGET\_TYPE target\_type, int target\_number )

Definition at line 104 of file offload\_omp\_host.cpp.

void omp\_get\_schedule\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_sched\_t kind, int modifier )

Definition at line 182 of file offload\_omp\_host.cpp.

Definition at line 215 of file offload\_omp\_host.cpp.

void omp\_init\_nest\_lock\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_nest\_lock\_target\_t

Definition at line 342 of file offload\_omp\_host.cpp.

void omp\_set\_default\_device ( int num )

lock )

Definition at line 17 of file offload\_omp\_host.cpp.

void omp\_set\_dynamic\_target ( TARGET\_TYPE target\_type, int target\_number, int num\_threads )

Definition at line 113 of file offload\_omp\_host.cpp.

void omp\_set\_lock\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_lock\_target\_t lock )

Definition at line 261 of file offload\_omp\_host.cpp.

void omp\_set\_nest\_lock\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_nest\_lock\_target\_t lock )

Definition at line 388 of file offload\_omp\_host.cpp.

void omp\_set\_nested\_target ( TARGET\_TYPE target\_type, int target\_number, int nested )

Definition at line 132 of file offload\_omp\_host.cpp.

 $void\ omp\_set\_num\_threads\_target\ (\ TARGET\_TYPE\ \textit{target\_type},\ int\ \textit{target\_number},\ int\ \textit{num\_threads}\ )$ 

Definition at line 85 of file offload\_omp\_host.cpp.

void omp\_set\_schedule\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_sched\_t kind, int modifier )

Definition at line 151 of file offload\_omp\_host.cpp.

int omp\_test\_lock\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_lock\_target\_t lock )

Definition at line 307 of file offload\_omp\_host.cpp.

int omp\_test\_nest\_lock\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_nest\_lock\_target\_t lock )

Definition at line 434 of file offload\_omp\_host.cpp.

void omp\_unset\_lock\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_lock\_target\_t lock )

Definition at line 284 of file offload\_omp\_host.cpp.

void omp\_unset\_nest\_lock\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_nest\_lock\_target\_t lock )

Definition at line 411 of file offload\_omp\_host.cpp.

# 7.19 offload\_common.cpp File Reference

```
#include "offload_common.h"
```

# **Functions**

void OFFLOAD\_MALLOC (size\_t size, size\_t align)

# 7.19.1 Function Documentation

```
void OFFLOAD_MALLOC ( size_t size, size_t align )
```

Definition at line 147 of file offload\_common.cpp.

# 7.20 offload\_common.h File Reference

The parts of the runtime library common to host and target.

```
#i ncl ude <stdi o. h>
#i ncl ude <stdl i b. h>
#i ncl ude <stri ng. h>
#i ncl ude <memory. h>
#i ncl ude "offl oad. h"
#i ncl ude "offl oad_tabl e. h"
#i ncl ude "offl oad_trace. h"
#i ncl ude "offl oad_ti mer. h"
#i ncl ude "offl oad_util. h"
#i ncl ude "cean_util. h"
#i ncl ude "dv_util. h"
#i ncl ude "li boffl oad_error_codes. h"
#i ncl ude <stdarg. h>
```

#### Classes

struct VarDesc

An Offload Variable descriptor.

struct VarDesc2

Auxiliary struct used when -g is enabled that holds variable names.

- struct VarDesc3
- · class Marshaller
- · struct FunctionDescriptor

### **Macros**

- #define OFFLOAD\_DO\_TRACE (offload\_report\_level == 3)
- #define OFFLOAD\_DEBUG\_PRINT\_PREFIX() printf("%s%d: ", prefix, mic\_index);
- #define OFFLOAD\_TRACE(trace\_level,...)
- #define OFFLOAD\_DEBUG\_LOG(level,...)
- #define OFFLOAD\_DEBUG\_DUMP\_BYTES(level, a, b)
- #define OFFLOAD\_PREFIX(a) \_\_offload\_##a
- #define OFFLOAD\_MALLOC OFFLOAD\_PREFIX(malloc)
- #define OFFLOAD\_FREE(a) \_mm\_free(a)
- #define VAR\_TYPE\_IS\_PTR(t)
- #define VAR\_TYPE\_IS\_SCALAR(t)
- #define VAR\_TYPE\_IS\_DV\_DATA(t)
- #define VAR\_TYPE\_IS\_DV\_DATA\_SLICE(t)

# **Typedefs**

typedef struct OffloadDescriptor OFFLOAD

### **Enumerations**

```
    enum OffloadItemType f
        c_data = 1, c_data_ptr, c_func_ptr, c_void_ptr,
        c_string_ptr, c_dv, c_dv_data, c_dv_data_slice,
        c_dv_ptr, c_dv_ptr_data, c_dv_ptr_data_slice, c_cean_var,
        c_cean_var_ptr, c_data_ptr_array, c_func_ptr_array, c_void_ptr_array,
        c_string_ptr_array g
    enum OffloadParameterType f
        c_parameter_unknown = -1, c_parameter_nocopy, c_parameter_in, c_parameter_out,
        c_parameter_inout g
```

# **Functions**

void OFFLOAD\_MALLOC (size\_t size, size\_t align)

### **Variables**

- int console\_enabled
- int offload\_report\_level
- const char prefix
- int offload\_number
- int mic\_index
- const int flag\_align\_is\_array = 6
- const int flag\_alloc\_if\_is\_array = 7
- const int flag\_free\_if\_is\_array = 8
- const int flag\_extent\_start\_is\_scalar = 9
- const int flag\_extent\_start\_is\_array = 10
- const int flag\_extent\_elements\_is\_scalar = 11
- const int flag\_extent\_elements\_is\_array = 12
- const int flag\_into\_start\_is\_scalar = 13
- const int flag\_into\_start\_is\_array = 14
- const int flag\_into\_elements\_is\_scalar = 15
- const int flag\_into\_elements\_is\_array = 16
- const int flag\_alloc\_start\_is\_scalar = 17
- const int flag\_alloc\_start\_is\_array = 18
- const int flag\_alloc\_elements\_is\_scalar = 19
- const int flag\_alloc\_elements\_is\_array = 20

# 7.20.1 Detailed Description

The parts of the runtime library common to host and target. Definition in file offload\_common.h.

### 7.20.2 Macro Definition Documentation

```
#define OFFLOAD_DEBUG_DUMP_BYTES( level, a, b)
```

Definition at line 111 of file offload\_common.h.

Referenced by OffloadDescriptor::gather\_copyout\_data(), and OffloadDescriptor::scatter\_copyin\_data().

```
#define OFFLOAD_DEBUG_LOG( level, ... )
```

Definition at line 110 of file offload\_common.h.

```
#define OFFLOAD_DEBUG_PRINT_PREFIX( ) printf("%s%d: ", prefix, mic_index);
```

Definition at line 68 of file offload\_common.h.

```
#define OFFLOAD_DO_TRACE (offload_report_level == 3)
```

Definition at line 40 of file offload\_common.h.

```
#define OFFLOAD_FREE( a ) _mm_free(a)
```

Definition at line 120 of file offload\_common.h.

#### #define OFFLOAD\_MALLOC OFFLOAD\_PREFIX(malloc)

Definition at line 119 of file offload\_common.h.

```
#define OFFLOAD_PREFIX( a ) __offload_##a
```

Definition at line 117 of file offload\_common.h.

```
#define OFFLOAD_TRACE( trace_level, ... )
```

### Value:

```
if (console_enabled >= trace_level) { n
    OFFLOAD_DEBUG_PRINT_PREFIX(); n
    printf(__VA_ARGS__); n
    fflush(NULL); n
}
```

Definition at line 72 of file offload\_common.h.

Referenced by OffloadDescriptor::alloc\_ptr\_data(), OffloadDescriptor::find\_ptr\_data(), generate\_mem\_ranges(), generate\_mem\_ranges\_one\_rank(), generate\_one\_range(), OffloadDescriptor::init\_static\_ptr\_data(), OffloadDescriptor::merge\_var\_descs(), OffloadDescriptor::offload\_stack\_memory\_manager(), OffloadDescriptor::receive\_pointer\_data(), OffloadDescriptor::scatter\_copyin\_data(), OffloadDescriptor::scatter\_copyout\_data(), and OffloadDescriptor::setup\_descriptors().

# #define VAR\_TYPE\_IS\_DV\_DATA( t )

### Value:

```
((t) == c_dv_data \mid \mid n  (t) == c_dv_ptr_data)
```

Definition at line 159 of file offload\_common.h.

Referenced by offload\_get\_src\_base(), OffloadDescriptor::receive\_pointer\_data(), OffloadDescriptor::scatter\_copyin\_data(), and OffloadDescriptor::send\_pointer\_data().

# ${\it \#define\ VAR\_TYPE\_IS\_DV\_DATA\_SLICE(\ t\ )}$

# Value:

Definition at line 162 of file offload\_common.h.

Referenced by offload\_get\_src\_base(), OffloadDescriptor::receive\_pointer\_data(), OffloadDescriptor::scatter\_copyin\_data(), OffloadDescriptor::send\_pointer\_data(), and OffloadDescriptor::setup\_descriptors().

# #define VAR\_TYPE\_IS\_PTR( t )

# Value:

- *c*\_*data*\_*ptr*\_*array* Pointer to data pointer array.
- *c\_func\_ptr\_array* Pointer to function pointer array.
- c\_void\_ptr\_array Pointer to void pointer array.
- c\_string\_ptr\_array Pointer to char pointer array.

Definition at line 129 of file offload\_common.h.

# enum OffloadParameterType

#### Enumerator

- c\_parameter\_unknown Unknown clause.
- *c\_parameter\_nocopy* Variable listed in "nocopy" clause.
- *c\_parameter\_in* Variable listed in "in" clause.
- *c\_parameter\_out* Variable listed in "out" clause.
- *c\_parameter\_inout* Variable listed in "inout" clause.

Definition at line 167 of file offload\_common.h.

### 7.20.5 Function Documentation

#### void OFFLOAD\_MALLOC ( size\_t size, size\_t align )

Definition at line 147 of file offload\_common.cpp.

#### 7.20.6 Variable Documentation

### int console\_enabled

Definition at line 82 of file offload\_host.cpp.

Referenced by \_\_offload\_console\_trace(), \_\_offload\_init\_library\_once(), Engine::init\_device(), OffloadDescriptor::offload(), Marshaller::receive\_func\_ptr(), Marshaller::send\_func\_ptr(), server\_init(), and OffloadDescriptor::setup\_misc\_data().

## const int flag\_align\_is\_array = 6

Definition at line 313 of file offload\_common.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::setup\_descriptors().

### const int flag\_alloc\_elements\_is\_array = 20

Definition at line 327 of file offload\_common.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::setup\_descriptors().

# const int flag\_alloc\_elements\_is\_scalar = 19

Definition at line 326 of file offload\_common.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::setup\_descriptors().

### const int flag\_alloc\_if\_is\_array = 7

Definition at line 314 of file offload\_common.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::setup\_descriptors().

### const int flag\_alloc\_start\_is\_array = 18

Definition at line 325 of file offload\_common.h.

 $Referenced \ by \ Offload Descriptor:: gen\_var\_descs\_for\_pointer\_array(), \ and \ Offload Descriptor:: setup\_descriptors().$ 

#### const int flag\_alloc\_start\_is\_scalar = 17

Definition at line 324 of file offload\_common.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::setup\_descriptors().

#### const int flag\_extent\_elements\_is\_array = 12

Definition at line 319 of file offload\_common.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::setup\_descriptors().

### const int flag\_extent\_elements\_is\_scalar = 11

Definition at line 318 of file offload\_common.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::setup\_descriptors().

### const int flag\_extent\_start\_is\_array = 10

Definition at line 317 of file offload\_common.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::setup\_descriptors().

#### const int flag\_extent\_start\_is\_scalar = 9

Definition at line 316 of file offload\_common.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::setup\_descriptors().

# const int flag\_free\_if\_is\_array = 8

Definition at line 315 of file offload\_common.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::setup\_descriptors().

#### const int flag\_into\_elements\_is\_array = 16

Definition at line 323 of file offload\_common.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::setup\_descriptors().

### const int flag\_into\_elements\_is\_scalar = 15

Definition at line 322 of file offload\_common.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::setup\_descriptors().

### const int flag\_into\_start\_is\_array = 14

Definition at line 321 of file offload\_common.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::setup\_descriptors().

# const int flag\_into\_start\_is\_scalar = 13

Definition at line 320 of file offload\_common.h.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array(), and OffloadDescriptor::setup\_descriptors().

# int mic\_index

Definition at line 56 of file offload\_target.cpp.

 $Referenced\ by\ omp\_get\_default\_device(),\ and\ server\_init().$ 

### int offload\_number

Definition at line 83 of file offload\_host.cpp.

Referenced by OffloadDescriptor::offload().

# $int\ offload\_report\_level$

Definition at line 29 of file offload\_target.cpp.

Referenced by \_\_offload\_init\_library\_once(), Engine::init\_device(), OffloadDescriptor::offload(), server\_init(), and OffloadDescriptor::setup\_misc\_data().

# const char prefix

Definition at line 81 of file offload\_host.cpp.

# 7.21 offload\_engine.cpp File Reference

```
#i ncl ude "offl oad_engi ne. h"
#i ncl ude <si gnal . h>
#i ncl ude <errno. h>
#i ncl ude <al gori thm>
#i ncl ude <vector>
#i ncl ude "offl oad_host. h"
#i ncl ude "offl oad_tabl e. h"
```

# **Classes**

struct Thread

# **Functions**

• static bool target\_entry\_cmp (const VarList::BufEntry &I, const VarList::BufEntry &r)• static bool

- struct TargetImage
- struct PersistData
- struct Engine

#### Macros

• #define check\_result(res, tag,...)

# **Typedefs**

- typedef std::list< PtrData > PtrDataList
- typedef std::set< AutoData > AutoSet
- typedef std::list< TargetImage > TargetImageList
- typedef std::list< PersistData > PersistDataList

### 7.22.1 Macro Definition Documentation

```
#define check_result( res, tag, ... )
```

#### Value:

Definition at line 234 of file offload\_engine.h.

Referenced by Engine::get\_pipeline(), Engine::init\_device(), Engine::init\_process(), Engine::init\_ptr\_data(), and Engine::load\_libraries().

# 7.22.2 Typedef Documentation

 $typedef\ std::set{<}AutoData{>}\ AutoSet$ 

Definition at line 184 of file offload\_engine.h.

 $typedef\ std:: list < PersistData > PersistDataList$ 

Definition at line 227 of file offload\_engine.h.

typedef std::list<PtrData > PtrDataList

Definition at line 138 of file offload\_engine.h.

typedef std::list<TargetImage> TargetImageList

Definition at line 207 of file offload\_engine.h.

# 7.23 offload\_env.cpp File Reference

```
#i ncl ude "offl oad_env. h"
#i ncl ude <stri ng. h>
#i ncl ude <ctype. h>
#i ncl ude "offl oad_util. h"
#i ncl ude "li boffl oad_error_codes. h"
```

## 7.24 offload env.h File Reference

#include <list>

#### Classes

- struct MicEnvVar
- struct MicEnvVar::VarValue
- struct MicEnvVar::CardEnvVars

### **Enumerations**

enum MicEnvVarKind f c\_no\_mic, c\_mic\_var, c\_mic\_card\_var, c\_mic\_card\_env g

# 7.24.1 Enumeration Type Documentation

### enum MicEnvVarKind

```
Enumerator
```

```
c_no_mic
c_mic_var
c_mic_card_var
```

c\_mic\_card\_env

Definition at line 18 of file offload\_env.h.

# 7.25 offload\_host.cpp File Reference

```
#i ncl ude "offl oad_host. h"
#i ncl ude <mal l oc. h>
#i ncl ude <al l oca. h>
#i ncl ude <el f. h>
#i ncl ude <errno. h>
#i ncl ude <fcntl. h>
#i ncl ude <stdl i b. h>
#i ncl ude <stri ng. h>
#i ncl ude <sys/stat. h>
#i ncl ude <al gori thm>
#i ncl ude <bi tset>
```

# **Macros**

- #define PATH\_SEPARATOR ":"
- #define GET\_OFFLOAD\_NUMBER(timer\_data) timer\_data? timer\_data->offload\_number : 0

# **Functions**

- static void \_\_offload\_init\_library\_once (void)
- static void \_\_offload\_fini\_library (void)
- static char offload\_get\_src\_base (void ptr, uint8\_t type)
- void get\_arr\_desc\_numbers (const arr\_desc\_ap, int64\_t el\_size, int64\_t &offset, int64\_t &size, int &el\_number,
   CeanReadRanges &ptr\_ranges)
- arr\_desc make\_arr\_desc (void ptr\_val, int64\_t extent\_start\_val, int64\_t extent\_elements\_val, int64\_t size)
- int \_\_offload\_init\_library (void)

- void \_\_offload\_register\_image (const void target\_image)
- void \_\_offload\_unregister\_image (const void target\_image)
- void \_\_offload\_console\_trace (int level)
- int \_Offload\_number\_of\_devices (void)
- int \_Offload\_get\_device\_number (void)
- int \_Offload\_get\_physical\_device\_number (void)
- int \_Offload\_signaled (int index, void signal)
- void \_Offload\_report (int val)
- void \_\_dbg\_target\_so\_loaded ()
- void \_\_dbg\_target\_so\_unloaded ()

### **Variables**

- const char prefix
- int console\_enabled = 0
- int offload\_number = 0
- static const char htrace\_envname = "H\_TRACE"
- static const char offload\_report\_envname = "OFFLOAD\_REPORT"
- static char timer\_envname = "H\_TIME"
- static const char vardesc\_direction\_as\_string []
- static const char vardesc\_type\_as\_string []
- Engine mic\_engines = 0
- uint32\_t mic\_engines\_total = 0
- pthread\_key\_t mic\_thread\_key
- MicEnvVar mic\_env\_vars
- uint64\_t cpu\_frequency = 0
- uint32\_t mic\_stack\_size = 12 1024 1024
- uint64\_t mic\_buffer\_size = 0
- char mic\_library\_path = 0
- bool mic\_proxy\_io = true
- char mic\_proxy\_fs\_root = 0
- static const char mic\_use\_2mb\_buffers\_envname
- static uint64\_t \_\_offload\_use\_async\_buffer\_write = 2 1024 1024
- static const char mic\_use\_async\_buffer\_write\_envname
- static uint64\_t \_\_offload\_use\_async\_buffer\_read = 2 1024 1024
- static const char mic\_use\_async\_buffer\_read\_envname
- OffloadInitType \_\_offload\_init\_type = c\_init\_on\_offload\_all
- static const char offload\_init\_envname = "OFFLOAD\_INIT"
- static bool \_\_offload\_active\_wait = true
- static const char offload\_active\_wait\_envname = "OFFLOAD\_ACTIVE\_WAIT"
- int \_\_omp\_device\_num = 0
- static const char omp\_device\_num\_envname = "OMP\_DEFAULT\_DEVICE"
- static bool \_\_target\_libs
- static TargetImageList \_\_target\_libs\_list
- static mutex\_t \_\_target\_libs\_lock
- static mutex\_t stack\_alloc\_lock
- TargetImage \_\_target\_exe
- int \_\_dbg\_is\_attached = 0
- int \_\_dbg\_target\_id = -1
- pid\_t \_\_dbg\_target\_so\_pid = -1
   char \_\_dbg\_target\_exe\_name [MAX\_TARGET\_NAME] = f0g
- const int \_\_dbg\_api\_major\_version = 1
- const int \_\_dbg\_api\_minor\_version = 0

### 7.25.1 Macro Definition Documentation

### #define GET\_OFFLOAD\_NUMBER( timer\_data ) timer\_data? timer\_data->offload\_number : 0

Definition at line 43 of file offload\_host.cpp.

Referenced by OffloadDescriptor::alloc\_ptr\_data(), OffloadDescriptor::compute(), OffloadDescriptor::gather\_copyin\_data(), OffloadDescriptor::offload(), OffloadDescriptor::receive\_pointer\_data(), OffloadDescriptor::send\_pointer\_data(), and OffloadDescriptor::setup\_misc\_data().

#### #define PATH\_SEPARATOR ":"

Definition at line 40 of file offload\_host.cpp.

### 7.25.2 Function Documentation

#### void \_\_dbg\_target\_so\_loaded ( )

Definition at line 4355 of file offload\_host.cpp. Referenced by Engine::init\_process().

### void \_\_dbg\_target\_so\_unloaded ( )

Definition at line 4358 of file offload\_host.cpp. Referenced by Engine::fini\_process().

### void \_\_offload\_console\_trace ( int level )

Definition at line 4295 of file offload\_host.cpp.

# static void \_\_offload\_fini\_library( void ) [static]

Definition at line 3873 of file offload\_host.cpp.

Referenced by \_\_offload\_unregister\_image().

# int \_\_offload\_init\_library ( void )

Definition at line 4171 of file offload\_host.cpp.

Referenced by \_\_offload\_myoLoadLibrary\_once(), \_\_offload\_register\_image(), \_Offload\_number\_of\_devices(), \_Offload\_signaled(), OFFLOAD\_TARGET\_ACQUIRE(), OFFLOAD\_TARGET\_ACQUIRE1(), and omp\_get\_num\_devices().

### static void \_\_offload\_init\_library\_once ( void ) [static]

Definition at line 3901 of file offload\_host.cpp. Referenced by \_\_offload\_init\_library().

## void \_\_offload\_register\_image ( const void target\_image )

Definition at line 4203 of file offload\_host.cpp. Referenced by offload\_init().

### void \_\_offload\_unregister\_image ( const void target\_image )

Definition at line 4261 of file offload\_host.cpp. Referenced by offload\_fini().

# int \_Offload\_get\_device\_number ( void )

Definition at line 4308 of file offload\_host.cpp.

int \_Offload\_get\_physical\_device\_number ( void )

Definition at line 4313 of file offload\_host.cpp.

int \_Offload\_number\_of\_devices ( void )

Definition at line 4302 of file offload\_host.cpp.

void \_Offload\_report ( int val )

Definition at line 4339 of file offload\_host.cpp.

Definition at line 4318 of file offload\_host.cpp.

void get\_arr\_desc\_numbers ( const arr\_desc ap, int64\_t el\_size, int64\_t & offset, int64\_t & size, int & el\_number, CeanReadRanges & ptr\_ranges )

Definition at line 3449 of file offload\_host.cpp.

Referenced by OffloadDescriptor::gen\_var\_descs\_for\_pointer\_array().

arr\_desc make\_arr\_desc ( void ptr\_val, int64\_t extent\_start\_val, int64\_t extent\_elements\_val,

# pid\_t \_\_dbg\_target\_so\_pid = -1

Definition at line 4350 of file offload\_host.cpp.

Referenced by Engine::init\_process().

# bool \_\_offload\_active\_wait = true [static]

Definition at line 159 of file offload\_host.cpp.

Referenced by \_\_offload\_init\_library\_once(), and OffloadDescriptor::offload\_finish().

### OffloadInitType \_\_offload\_init\_type = c\_init\_on\_offload\_all

Definition at line 155 of file offload\_host.cpp.

Referenced by \_\_offload\_init\_library\_once(), \_\_offload\_register\_image(), OFFLOAD\_TARGET\_ACQUIRE(), and O-FFLOAD\_TARGET\_ACQUIRE1().

#### uint64\_t \_\_offload\_use\_2mb\_buffers = 0xffffffffffffftLL

Definition at line 142 of file offload\_host.cpp.

Referenced by \_\_offload\_init\_library\_once(), OffloadDescriptor::alloc\_ptr\_data(), and OffloadDescriptor::offload\_stack\_memory\_manager().

### uint64\_t \_\_offload\_use\_async\_buffer\_read = 2 1024 1024 [static]

Definition at line 150 of file offload\_host.cpp.

Referenced by \_\_offload\_init\_library\_once(), and OffloadDescriptor::receive\_pointer\_data().

# uint64\_t \_\_offload\_use\_async\_buffer\_write = 2 1024 1024 [static]

Definition at line 146 of file offload\_host.cpp.

Referenced by \_\_offload\_init\_library\_once(), and OffloadDescriptor::send\_pointer\_data().

### int \_\_omp\_device\_num = 0

Definition at line 163 of file offload\_host.cpp.

Referenced by \_\_offload\_init\_library\_once(), OFFLOAD\_TARGET\_ACQUIRE1(), omp\_get\_default\_device(), and omp\_set\_default\_device().

# TargetImage \_\_target\_exe

Definition at line 173 of file offload\_host.cpp.

Referenced by Engine::init\_process().

# bool\_target\_libs [static]

Definition at line 167 of file offload\_host.cpp.

Referenced by \_\_offload\_init\_library(), and \_\_offload\_register\_image().

### TargetImageList \_\_target\_libs\_list [static]

Definition at line 168 of file offload\_host.cpp.

Referenced by \_\_offload\_init\_library(), and \_\_offload\_register\_image().

### mutex\_t \_\_target\_libs\_lock [static]

Definition at line 169 of file offload\_host.cpp.

### int console\_enabled = 0

Definition at line 82 of file offload\_host.cpp.

Referenced by \_\_offload\_console\_trace(), \_\_offload\_init\_library\_once(), and OffloadDescriptor::setup\_misc\_data().

# uint64\_t cpu\_frequency = 0

Definition at line 121 of file offload\_host.cpp.

Referenced by \_\_offload\_init\_library\_once().

#### const char htrace\_envname = "H\_TRACE" [static]

Definition at line 85 of file offload\_host.cpp.

Referenced by \_\_offload\_init\_library\_once().

#### uint64\_t mic\_buffer\_size = 0

Definition at line 127 of file offload\_host.cpp.

Referenced by \_\_offload\_init\_library\_once(), and Engine::init\_process().

#### Engine mic\_engines = 0

Definition at line 117 of file offload\_host.cpp.

Referenced by \_\_offload\_fini\_library(), \_\_offload\_myoFini(), \_\_offload\_myoInit\_once(), \_\_offload\_myoIsAvailable(), O-FFLOAD\_TARGET\_ACQUIRE(), OFFLOAD\_TARGET\_ACQUIRE1(), ORSL::release(), ORSL::reserve(), and ORS-L::try\_reserve().

### uint32\_t mic\_engines\_total = 0

Definition at line 118 of file offload\_host.cpp.

Referenced by \_\_offload\_fini\_library(), \_\_offload\_init\_library(), \_\_offload\_init\_library\_once(), \_\_offload\_myoFini(), \_\_offload\_myoInit\_once(), \_\_offload\_myoIsAvailable(), \_\_offload\_register\_image(), \_Offload\_number\_of\_devices(), \_-Offload\_signaled(), Engine::init\_device(), OFFLOAD\_TARGET\_ACQUIRE(), OFFLOAD\_TARGET\_ACQUIRE1(), omp\_get\_num\_devices(), server\_init(), and Thread:: Thread().

#### MicEnvVar mic\_env\_vars

Definition at line 120 of file offload\_host.cpp.

Referenced by Engine::init\_process().

## char mic\_library\_path = 0

Definition at line 130 of file offload\_host.cpp.

Referenced by \_\_offload\_fini\_library(), \_\_offload\_init\_library\_once(), Engine::init\_process(), and Engine::load\_-libraries().

### char mic\_proxy\_fs\_root = 0

Definition at line 136 of file offload\_host.cpp.

Referenced by \_\_offload\_fini\_library(), \_\_offload\_init\_library\_once(), and Engine::init\_process().

# bool mic\_proxy\_io = true

Definition at line 133 of file offload\_host.cpp.

Referenced by \_\_offload\_init\_library\_once(), and Engine::init\_process().

### 

Definition at line 124 of file offload\_host.cpp.

Referenced by \_\_offload\_init\_library\_once(), and Engine::get\_pipeline().

# pthread\_key\_t mic\_thread\_key

Definition at line 119 of file offload\_host.cpp.

Referenced by \_\_offload\_fini\_library(), \_\_offload\_init\_library\_once(), Engine::get\_auto\_vars(), and Engine::get\_pipeline().

```
const char mic_use_2mb_buffers_envname [static]
Initial value:
    "MIC_USE_2MB_BUFFERS"
    Definition at line 143 of file offload_host.cpp.
   Referenced by __offload_init_library_once().
const char mic_use_async_buffer_read_envname [static]
Initial value:
    "MI C_USE_ASYNC_BUFFER_READ"
    Definition at line 151 of file offload_host.cpp.
    Referenced by __offload_init_library_once().
const char mic_use_async_buffer_write_envname [static]
Initial value:
    "MI C_USE_ASYNC_BUFFER_WRI TE"
    Definition at line 147 of file offload_host.cpp.
    Referenced by __offload_init_library_once().
const char offload_active_wait_envname = "OFFLOAD_ACTIVE_WAIT" [static]
Definition at line 160 of file offload_host.cpp.
    Referenced by __offload_init_library_once().
const char offload_init_envname = "OFFLOAD_INIT" [static]
Definition at line 156 of file offload_host.cpp.
   Referenced by __offload_init_library_once().
int offload number = 0
Definition at line 83 of file offload_host.cpp.
const char offload_report_envname = "OFFLOAD_REPORT" [static]
Definition at line 86 of file offload_host.cpp.
    Referenced by __offload_init_library_once().
const char omp_device_num_envname = "OMP_DEFAULT_DEVICE" [static]
Definition at line 164 of file offload_host.cpp.
    Referenced by __offload_init_library_once().
const char prefix
Definition at line 81 of file offload_host.cpp.
    Referenced by __offload_init_library_once().
mutex_t stack_alloc_lock [static]
Definition at line 170 of file offload_host.cpp.
```

```
char timer_envname = "H_TIME" [static]
Definition at line 87 of file offload_host.cpp.
    Referenced by __offload_init_library_once().
const char vardesc_direction_as_string[] [static]
Initial value:
    "NOCOPY",
    " I N" ,
" OUT"
    " I NOUT"
    Definition at line 90 of file offload_host.cpp.
    Referenced by OffloadDescriptor::setup_descriptors().
const char vardesc_type_as_string[] [static]
Initial value:
    "unknown",
    "data"
    "data_ptr"
    "func_ptr"
    "voi d_ptr"
    "string_ptr",
    "dv",
"dv_data"
    "dv_data_slice",
    "dv_ptr'
    "dv_ptr_data"
    "dv_ptr_data_slice",
    "cean_var"
     cean_var_ptr"
    "c_data_ptr_array"
"c_func_ptr_array"
     c_voi d_ptr_array"
    "c_stri ng_ptr_array"
    Definition at line 96 of file offload_host.cpp.
```

# 7.26 offload\_host.h File Reference

Referenced by OffloadDescriptor::setup\_descriptors().

The parts of the runtime library used only on the host.

```
#i ncl ude <uni std. h>
#i ncl ude "offl oad_common. h"
#i ncl ude "offl oad_uti | . h"
#i ncl ude "offl oad_engi ne. h"
#i ncl ude "offl oad_env. h"
#i ncl ude "offl oad_orsl . h"
#i ncl ude "coi /coi _cl i ent. h"
```

# **Classes**

struct Image

The target image is packed as follows.

- · class OffloadDescriptor
- struct OffloadDescriptor::VarExtra
- class OffloadDescriptor::ReadArrElements< T >

## **Macros**

#define MAX\_TARGET\_NAME 512

#### **Enumerations**

enum OffloadInitType f c\_init\_on\_start, c\_init\_on\_offload, c\_init\_on\_offload\_all g

#### **Functions**

- void \_\_offload\_register\_image (const void image)
- void \_\_offload\_unregister\_image (const void image)
- int \_\_offload\_init\_library (void)
- void \_\_dbg\_target\_so\_loaded ()
- void \_\_dbg\_target\_so\_unloaded ()

#### **Variables**

- Engine mic\_engines
- uint32\_t mic\_engines\_total
- pthread\_key\_t mic\_thread\_key
- MicEnvVar mic\_env\_vars
- uint64\_t cpu\_frequency
- char mic\_library\_path
- uint32\_t mic\_stack\_size
- uint64\_t mic\_buffer\_size
- bool mic\_proxy\_io
- char mic\_proxy\_fs\_root
- uint64\_t \_\_offload\_use\_2mb\_buffers
- OffloadInitType \_\_offload\_init\_type
- int \_\_omp\_device\_num
- TargetImage \_\_target\_exe
- char \_\_dbg\_target\_exe\_name [MAX\_TARGET\_NAME]
- pid\_t \_\_dbg\_target\_so\_pid
- int \_\_dbg\_target\_id
- int \_\_dbg\_is\_attached
- const int \_\_dbg\_api\_major\_version
- const int \_\_dbg\_api\_minor\_version

## 7.26.1 Detailed Description

The parts of the runtime library used only on the host. Definition in file offload\_host.h.

## 7.26.2 Macro Definition Documentation

#### #define MAX\_TARGET\_NAME 512

Definition at line 324 of file offload\_host.h. Referenced by Engine::init\_process().

## 7.26.3 Enumeration Type Documentation

## enum OffloadInitType

Enumerator

c\_init\_on\_start

c\_init\_on\_offload

c\_init\_on\_offload\_all

Definition at line 265 of file offload\_host.h.

#### 7.26.4 Function Documentation

#### void \_\_dbg\_target\_so\_loaded ( )

Definition at line 4355 of file offload\_host.cpp. Referenced by Engine::init\_process().

#### void \_\_dbg\_target\_so\_unloaded ( )

Definition at line 4358 of file offload\_host.cpp. Referenced by Engine::fini\_process().

### int \_\_offload\_init\_library ( void )

Definition at line 4171 of file offload\_host.cpp.

Referenced by \_\_offload\_myoLoadLibrary\_once(), \_\_offload\_register\_image(), \_Offload\_number\_of\_devices(), \_Offload\_signaled(), OFFLOAD\_TARGET\_ACQUIRE(), OFFLOAD\_TARGET\_ACQUIRE1(), and omp\_get\_num\_devices().

### 

Definition at line 4203 of file offload\_host.cpp. Referenced by offload\_init().

## 

Definition at line 4261 of file offload\_host.cpp. Referenced by offload\_fini().

## 7.26.5 Variable Documentation

### const int \_\_dbg\_api\_major\_version

Definition at line 338 of file offload\_host.h.

#### const int \_\_dbg\_api\_minor\_version

Definition at line 341 of file offload\_host.h.

## int \_\_dbg\_is\_attached

Definition at line 335 of file offload\_host.h.

### char \_\_dbg\_target\_exe\_name[MAX\_TARGET\_NAME]

Definition at line 325 of file offload\_host.h.

## int \_\_dbg\_target\_id

Definition at line 331 of file offload\_host.h.

## pid\_t \_\_dbg\_target\_so\_pid

Definition at line 328 of file offload\_host.h.

## OffloadInitType \_\_offload\_init\_type

Definition at line 155 of file offload\_host.cpp.

Referenced by \_\_offload\_init\_library\_once(), \_\_offload\_register\_image(), OFFLOAD\_TARGET\_ACQUIRE(), and O-FFLOAD\_TARGET\_ACQUIRE1().

#### uint64\_t \_\_offload\_use\_2mb\_buffers

Definition at line 142 of file offload\_host.cpp.

Referenced by \_\_offload\_init\_library\_once(), OffloadDescriptor::alloc\_ptr\_data(), and OffloadDescriptor::offload\_stack\_

Definition at line

dy

host.cpp.

**[q1 0 0 1 25848583.62688**2mf]]||Qdd0 08**99**8w000m2&990 SSQq1000 **55344085592588382[[bn1]0 d 0.398398 W 0**12162665SQBTQ**E**45F8496696F370

offload #064d/RE(),31766(OFFLOAD)]T ETq1 0 0 241937266.0.809 cm[]0 d 0 0.398 w 0 0 m 2.69 0 I SQBT/F45 8.9663 T2 1499626448139 Td [(TARGET)

ui3264 TARGET dy library

#### char mic\_proxy\_fs\_root

Definition at line 136 of file offload\_host.cpp.

Referenced by \_\_offload\_fini\_library(), \_\_offload\_init\_library\_once(), and Engine::init\_process().

#### bool mic\_proxy\_io

Definition at line 133 of file offload\_host.cpp.

Referenced by \_\_offload\_init\_library\_once(), and Engine::init\_process().

#### uint32\_t mic\_stack\_size

Definition at line 124 of file offload\_host.cpp.

Referenced by \_\_offload\_init\_library\_once(), and Engine::get\_pipeline().

#### pthread\_key\_t mic\_thread\_key

Definition at line 119 of file offload\_host.cpp.

Referenced by \_\_offload\_fini\_library(), \_\_offload\_init\_library\_once(), Engine::get\_auto\_vars(), and Engine::get\_pipeline().

## 7.27 offload\_myo\_host.cpp File Reference

```
#i ncl ude "offl oad_myo_host. h"
#i ncl ude <errno. h>
#i ncl ude <mall oc. h>
#i ncl ude "offl oad_host. h"
```

#### Classes

- · class MyoWrapper
- struct MyoTable

#### Macros

- #define MYO\_VERSION1 "MYO\_1.0"
- #define MYO\_TABLE\_END\_MARKER() reinterpret\_cast<const char >(0)

## **Typedefs**

typedef std::list< MyoTable > MyoTableList

## **Functions**

- void \_\_cilkrts\_cilk\_for\_32 (void , void , uint32\_t, int32\_t)
- void \_\_cilkrts\_cilk\_for\_64 (void , void , uint64\_t, int32\_t)
- static void \_\_offload\_myo\_shared\_table\_register (SharedTableEntry entry)
- static void \_\_offload\_myo\_shared\_init\_table\_register (InitTableEntry entry)
- static void \_\_offload\_myo\_fptr\_table\_register (FptrTableEntry entry)
- static void \_\_offload\_myoLoadLibrary\_once (void)
- static bool \_\_offload\_myoLoadLibrary (void)
- static void \_\_offload\_myoInit\_once (void)
- static bool \_\_offload\_myoInit (void)
- static bool shared\_table\_entries (SharedTableEntry entry)
- static bool fptr\_table\_entries (FptrTableEntry entry)
- void \_\_offload\_myoRegisterTables (InitTableEntry init\_table, SharedTableEntry shared\_table, FptrTableEntry fptr\_table)

- void \_\_offload\_myoFini (void)
- int \_\_offload\_myolsAvailable (int target\_number)
- void \_\_offload\_myoiRemotelThunkCall (void thunk, void arg, int target\_number)
- void \_Offload\_shared\_malloc (size\_t size)
- void \_Offload\_shared\_free (void ptr)
- void \_Offload\_shared\_aligned\_malloc (size\_t size, size\_t align)
- void \_Offload\_shared\_aligned\_free (void ptr)
- void \_\_intel\_cilk\_for\_32\_offload (int size, void( copy\_constructor)(void , void ), int target\_number, void raddr, void closure\_object, unsigned int iters, unsigned int grain\_size)
- void \_\_intel\_cilk\_for\_64\_offload (int size, void( copy\_constructor)(void , void ), int target\_number, void raddr, void closure\_object, uint64\_t iters, uint64\_t grain\_size)

#### **Variables**

- static bool myo\_is\_available
- static MyoWrapper myo\_wrapper
- static MyoTableList \_\_myo\_table\_list
- static mutex\_t \_\_myo\_table\_lock
- static bool \_\_myo\_tables = false

#### 7.27.1 Macro Definition Documentation

#define MYO\_TABLE\_END\_MARKER( ) reinterpret\_cast < const char > (0)

Definition at line 33 of file offload\_myo\_host.cpp.

Referenced by \_\_offload\_myo\_fptr\_table\_register(), \_\_offload\_myo\_shared\_init\_table\_register(), \_\_offload\_myo\_shared\_table\_entries(), and shared\_table\_entries().

#### #define MYO\_VERSION1 "MYO\_1.0"

Definition at line 20 of file offload\_myo\_host.cpp. Referenced by MyoWrapper::LoadLibrary().

#### 7.27.2 Typedef Documentation

typedef std::list<MyoTable> MyoTableList

Definition at line 315 of file offload\_myo\_host.cpp.

## 7.27.3 Function Documentation

```
void __cilkrts_cilk_for_32 ( void , void , uint32_t , int32_t )
Referenced by __intel_cilk_for_32_offload().
```

```
void _cilkrts_cilk_for_64 ( void , void , uint64_t , int32_t )
```

Referenced by \_\_intel\_cilk\_for\_64\_offload().

void \_\_intel\_cilk\_for\_32\_offload ( int size, void( )(void , void ) copy\_constructor, int target\_number, void raddr, void closure\_object, unsigned int iters, unsigned int grain\_size )

Definition at line 705 of file offload\_myo\_host.cpp.

void \_\_intel\_cilk\_for\_64\_offload ( int size, void( )(void , void ) copy\_constructor, int target\_number, void raddr, void closure\_object, uint64\_t iters, uint64\_t grain\_size )

Definition at line 756 of file offload\_myo\_host.cpp.

# Definition at line 555 of file offload\_myo\_host.cpp. Referenced by \_\_offload\_myoRegisterTables(). static void \_\_offload\_myo\_shared\_init\_table\_register ( InitTableEntry entry ) [static] Definition at line 533 of file offload\_myo\_host.cpp. Referenced by \_\_offload\_myoRegisterTables(). static void \_\_offload\_myo\_shared\_table\_register ( SharedTableEntry entry ) [static] Definition at line 499 of file offload\_myo\_host.cpp. Referenced by \_\_offload\_myoRegisterTables(). void \_\_offload\_myoFini ( void ) Definition at line 474 of file offload\_myo\_host.cpp. Referenced by \_\_offload\_unregister\_image(). static bool \_\_offload\_myoInit( void ) [static] Definition at line 382 of file offload\_myo\_host.cpp. Referenced by \_\_offload\_myolsAvailable(). static void \_\_offload\_myoInit\_once ( void ) [static] Definition at line 339 of file offload\_myo\_host.cpp. Referenced by \_\_offload\_myoInit(). void \_\_offload\_myoiRemotelThunkCall ( void thunk, void arg, int target\_number ) Definition at line 638 of file offload\_myo\_host.cpp. int \_\_offload\_myolsAvailable ( int target\_number ) Definition at line 595 of file offload\_myo\_host.cpp. Referenced by \_\_intel\_cilk\_for\_32\_offload(), and \_\_intel\_cilk\_for\_64\_offload(). static bool \_\_offload\_myoLoadLibrary ( void ) [static] Definition at line 331 of file offload\_myo\_host.cpp. Referenced by \_\_offload\_myoInit\_once(), \_\_offload\_myoRegisterTables(), \_Offload\_shared\_aligned\_free(), \_-Offload\_shared\_aligned\_malloc(), \_Offload\_shared\_free(), and \_Offload\_shared\_malloc(). static void \_\_offload\_myoLoadLibrary\_once ( void ) [static] Definition at line 324 of file offload\_myo\_host.cpp. Referenced by \_\_offload\_myoLoadLibrary(). void \_\_offload\_myoRegisterTables ( InitTableEntry init\_table, SharedTableEntry shared\_table, FptrTableEntry fptr\_table ) Definition at line 455 of file offload\_myo\_host.cpp. Referenced by offload\_init(). void \_Offload\_shared\_aligned\_free ( void ptr ) Definition at line 693 of file offload\_myo\_host.cpp.

## void \_Offload\_shared\_aligned\_malloc ( size\_t size, size\_t align )

Definition at line 678 of file offload\_myo\_host.cpp.

#### void \_Offload\_shared\_free ( void \_ptr )

Definition at line 666 of file offload\_myo\_host.cpp.

Referenced by \_\_intel\_cilk\_for\_32\_offload(), and \_\_intel\_cilk\_for\_64\_offload().

#### void \_Offload\_shared\_malloc ( size\_t size )

Definition at line 654 of file offload\_myo\_host.cpp.

Referenced by \_\_intel\_cilk\_for\_32\_offload(), and \_\_intel\_cilk\_for\_64\_offload().

#### static bool fptr\_table\_entries ( FptrTableEntry entry ) [static]

Definition at line 436 of file offload\_myo\_host.cpp.

Referenced by \_\_offload\_myoRegisterTables().

## static bool shared\_table\_entries ( SharedTableEntry entry ) [static]

Definition at line 417 of file offload\_myo\_host.cpp.

Referenced by \_\_offload\_myoRegisterTables().

#### 7.27.4 Variable Documentation

#### MyoTableList \_\_myo\_table\_list [static]

Definition at line 316 of file offload\_myo\_host.cpp.

Referenced by \_\_offload\_myo\_shared\_table\_register(), and \_\_offload\_myoInit().

## mutex\_t \_\_myo\_table\_lock [static]

Definition at line 317 of file offload\_myo\_host.cpp.

#### bool \_\_myo\_tables = false [static]

Definition at line 318 of file offload\_myo\_host.cpp.

 $Referenced\ by\ \_offload\_myo\_shared\_table\_register(),\ and\ \_offload\_myoInit().$ 

#### bool myo\_is\_available [static]

Definition at line 303 of file offload\_myo\_host.cpp.

Referenced by \_\_offload\_myoFini(), \_\_offload\_myoInit(), and \_\_offload\_myoInit\_once().

## MyoWrapper myo\_wrapper [static]

Definition at line 304 of file offload\_myo\_host.cpp.

## 7.28 offload\_myo\_host.h File Reference

```
#i ncl ude <myotypes. h>
#i ncl ude <myoi mpl . h>
#i ncl ude <myo. h>
#i ncl ude "offl oad. h"
```

#### **Classes**

- struct FptrTableEntry
- struct InitTableEntry

#### Macros

- #define OFFLOAD\_MYO\_SHARED\_TABLE\_SECTION\_START ".MyoSharedTable."
- #define OFFLOAD\_MYO\_SHARED\_TABLE\_SECTION\_END ".MyoSharedTable."
- #define OFFLOAD\_MYO\_SHARED\_INIT\_TABLE\_SECTION\_START ".MyoSharedInitTable."
- #define OFFLOAD\_MYO\_SHARED\_INIT\_TABLE\_SECTION\_END ".MyoSharedInitTable."
- #define OFFLOAD\_MYO\_FPTR\_TABLE\_SECTION\_START ".MyoFptrTable."
- #define OFFLOAD\_MYO\_FPTR\_TABLE\_SECTION\_END ".MyoFptrTable."

## **Typedefs**

typedef MyoiSharedVarEntry SharedTableEntry

#### **Functions**

- void \_\_offload\_myoRegisterTables (InitTableEntry init\_table, SharedTableEntry shared\_table, FptrTableEntry fptr\_table)
- void \_\_offload\_myoFini (void)

## 7.28.1 Macro Definition Documentation

#define OFFLOAD\_MYO\_FPTR\_TABLE\_SECTION\_END ".MyoFptrTable."

Definition at line 60 of file offload\_myo\_host.h.

#define OFFLOAD\_MYO\_FPTR\_TABLE\_SECTION\_START ".MyoFptrTable."

Definition at line 59 of file offload\_myo\_host.h.

#define OFFLOAD\_MYO\_SHARED\_INIT\_TABLE\_SECTION\_END ".MyoSharedInitTable."

Definition at line 57 of file offload\_myo\_host.h.

#define OFFLOAD\_MYO\_SHARED\_INIT\_TABLE\_SECTION\_START ".MyoSharedInitTable."

Definition at line 56 of file offload\_myo\_host.h.

#define OFFLOAD\_MYO\_SHARED\_TABLE\_SECTION\_END ".MyoSharedTable."

Definition at line 54 of file offload\_myo\_host.h.

#define OFFLOAD\_MYO\_SHARED\_TABLE\_SECTION\_START ".MyoSharedTable."

Definition at line 53 of file offload\_myo\_host.h.

## 7.28.2 Typedef Documentation

 $typedef\ MyoiShared Var Entry\ Shared Table Entry$ 

Definition at line 19 of file offload\_myo\_host.h.

#### 7.28.3 Function Documentation

```
void __offload_myoFini ( void )
Definition at line 474 of file offload_myo_host.cpp.
Referenced by __offload_unregister_image().
```

Definition at line 455 of file offload\_myo\_host.cpp. Referenced by offload\_init().

## 7.29 offload\_myo\_target.cpp File Reference

```
#i ncl ude "offl oad_myo_target. h"
#i ncl ude "offl oad_target. h"
```

#### **Functions**

- void \_\_cilkrts\_cilk\_for\_32 (void , void , uint32\_t, int32\_t)
- void \_\_cilkrts\_cilk\_for\_64 (void , void , uint64\_t, int32\_t)
- static void CheckResult (const char func, MyoError error)
- static void \_\_offload\_myo\_shared\_table\_register (SharedTableEntry entry)
- static void \_\_offload\_myo\_fptr\_table\_register (FptrTableEntry entry)
- void \_\_offload\_myoAcquire (void)
- void \_\_offload\_myoRelease (void)
- void \_\_intel\_cilk\_for\_32\_offload\_wrapper (void args\_)
- void \_\_intel\_cilk\_for\_64\_offload\_wrapper (void args\_)
- static void \_\_offload\_myo\_once\_init (void)
- void \_\_offload\_myoRegisterTables (SharedTableEntry shared\_table, FptrTableEntry fptr\_table)
- void \_Offload\_shared\_malloc (size\_t size)
- void \_Offload\_shared\_free (void ptr)
- void \_Offload\_shared\_aligned\_malloc (size\_t size, size\_t align)
- void \_Offload\_shared\_aligned\_free (void ptr)
- void \_\_offload\_myoLibInit ()
- void \_\_offload\_myoLibFini ()

## 7.29.1 Function Documentation

Referenced by \_\_offload\_myo\_once\_init().

```
void __cilkrts_cilk_for_32 ( void , void , uint32_t , int32_t )
Referenced by __intel_cilk_for_32_offload_wrapper().

void __cilkrts_cilk_for_64 ( void , void , uint64_t , int32_t )
Referenced by __intel_cilk_for_64_offload_wrapper().

void __intel_cilk_for_32_offload_wrapper ( void args_ )
Definition at line 89 of file offload_myo_target.cpp.
    Referenced by __offload_myo_once_init().

void __intel_cilk_for_64_offload_wrapper ( void args_ )
Definition at line 103 of file offload_myo_target.cpp.
```

## static void \_\_offload\_myo\_fptr\_table\_register ( FptrTableEntry entry ) [static]

Definition at line 51 of file offload\_myo\_target.cpp. Referenced by \_\_offload\_myoRegisterTables().

## static void \_\_offload\_myo\_once\_init( void ) [static]

Definition at line 117 of file offload\_myo\_target.cpp.
Referenced by \_\_offload\_

## 7.30 offload\_myo\_target.h File Reference

```
#i ncl ude <myotypes. h>
#i ncl ude <myoi mpl . h>
#i ncl ude <myo. h>
#i ncl ude "offl oad. h"
```

#### Macros

- #define OFFLOAD\_MYO\_SHARED\_TABLE\_SECTION\_START ".MyoSharedTable."
- #define OFFLOAD\_MYO\_SHARED\_TABLE\_SECTION\_END ".MyoSharedTable."
- #define OFFLOAD\_MYO\_FPTR\_TABLE\_SECTION\_START ".MyoFptrTable."
- #define OFFLOAD\_MYO\_FPTR\_TABLE\_SECTION\_END ".MyoFptrTable."

## **Typedefs**

- typedef MyoiSharedVarEntry SharedTableEntry
- typedef MyoiTargetSharedFptrEntry FptrTableEntry

#### **Functions**

- void \_\_offload\_myoRegisterTables (SharedTableEntry shared\_table, FptrTableEntry fptr\_table)
- void \_\_offload\_myoAcquire (void)
- void \_\_offload\_myoRelease (void)
- void \_\_offload\_myoLibInit ()
- void \_\_offload\_myoLibFini ()

#### 7.30.1 Macro Definition Documentation

#define OFFLOAD\_MYO\_FPTR\_TABLE\_SECTION\_END ".MyoFptrTable."

Definition at line 33 of file offload\_myo\_target.h.

#define OFFLOAD\_MYO\_FPTR\_TABLE\_SECTION\_START ".MyoFptrTable."

Definition at line 32 of file offload\_myo\_target.h.

 ${\it \#define\ OFFLOAD\_MYO\_SHARED\_TABLe\_SECTION\_END\ {\it ".MyoSharedTable."}}$ 

Definition at line 30 of file offload\_myo\_target.h.

#define OFFLOAD\_MYO\_SHARED\_TABLE\_SECTION\_START ".MyoSharedTable."

Definition at line 29 of file offload\_myo\_target.h.

## 7.30.2 Typedef Documentation

typedef MyoiTargetSharedFptrEntry FptrTableEntry

Definition at line 20 of file offload\_myo\_target.h.

 $typedef\ MyoiShared Var Entry\ Shared Table Entry$ 

Definition at line 19 of file offload\_myo\_target.h.

## 7.30.3 Function Documentation

## 7.31 offload

- int omp\_test\_nest\_lock\_target (TARGET\_TYPE target\_type, int target\_number, omp\_nest\_lock\_target\_t lock)
- void kmp\_set\_stacksize\_target (TARGET\_TYPE target\_type, int target\_number, int size)
- int kmp\_get\_stacksize\_target (TARGET\_TYPE target\_type, int target\_number)
- void kmp\_set\_stacksize\_s\_target (TARGET\_TYPE target\_type, int target\_number, size\_t size)
- size\_t kmp\_get\_stacksize\_s\_target (TARGET\_TYPE target\_type, int target\_number)
- void kmp\_set\_blocktime\_target (TARGET\_TYPE target\_type, int target\_number, int time)
- int kmp\_get\_blocktime\_target (TARGET\_TYPE target\_type, int target\_number)
- void kmp\_set\_library\_serial\_target (TARGET\_TYPE target\_type, int target\_number)
- void kmp\_set\_library\_turnaround\_target (TARGET\_TYPE target\_type, int target\_number)
- void kmp\_set\_library\_throughput\_target (TARGET\_TYPE target\_type, int target\_number)
- void kmp\_set\_library\_target (TARGET\_TYPE target\_type, int target\_number, int mode)
- int kmp\_get\_library\_target (TARGET\_TYPE target\_type, int target\_number)
- void kmp\_set\_defaults\_target (TARGET\_TYPE target\_type, int target\_number, char const defaults)
- void kmp\_create\_affinity\_mask\_target (TARGET\_TYPE target\_type, int target\_number, kmp\_affinity\_mask\_target\_t mask)
- void kmp\_destroy\_affinity\_mask\_target (TARGET\_TYPE target\_type, int target\_number, kmp\_affinity\_mask\_target\_t mask)
- int kmp\_set\_affinity\_target (TARGET\_TYPE target\_type, int target\_number, kmp\_affinity\_mask\_target\_t mask)
- int kmp\_get\_affinity\_target (TARGET\_TYPE target\_type, int target\_number, kmp\_affinity\_mask\_target\_t mask)
- int kmp\_get\_affinity\_max\_proc\_target (TARGET\_TYPE target\_type, int target\_number)
- int kmp\_set\_affinity\_mask\_proc\_target (TARGET\_TYPE target\_type, int target\_number, int proc, kmp\_affinity\_mask\_target\_t mask)
- int kmp\_unset\_affinity\_mask\_proc\_target (TARGET\_TYPE target\_type, int target\_number, int proc, kmp\_affinity\_mask\_target\_t mask)
- int kmp\_get\_affinity\_mask\_proc\_target (TARGET\_TYPE target\_type, int target\_number, int proc, kmp\_affinity\_mask\_target\_t mask)

#### 7.31.1 Function Documentation

void kmp\_create\_affinity\_mask

```
int kmp_get_library_target ( TARGET_TYPE target_type, int target_number )
Definition at line 575 of file offload_omp_host.cpp.
size_t kmp_get_stacksize_s_target ( TARGET_TYPE target_type, int target_number )
Definition at line 498 of file offload_omp_host.cpp.
int kmp_get_stacksize_target ( TARGET_TYPE target_type, int target_number )
Definition at line 479 of file offload_omp_host.cpp.
int kmp_set_affinity_mask_proc_target ( TARGET_TYPE target_type, int target_number, int proc,
kmp_affinity_mask_target_t mask)
Definition at line 730 of file offload_omp_host.cpp.
int kmp_set_affinity_target ( TARGET_TYPE target_type, int target_number, kmp_affinity_mask_target_t
mask )
Definition at line 655 of file offload_omp_host.cpp.
void kmp_set_blocktime_target ( TARGET_TYPE target_type, int target_number, int time )
Definition at line 507 of file offload_omp_host.cpp.
void kmp_set_defaults_target ( TARGET_TYPE target_type, int target_number, char const defaults )
Definition at line 584 of file offload_omp_host.cpp.
void kmp_set_library_serial_target ( TARGET_TYPE target_type, int target_4 cm[]@httlartyet398 w 0 0 m 2.69 5 0 Td [())]TJ/F45
```

```
omp

t mask)

offload

targenunty per year transpet set stacksize

mask

affinity
```

omp

host.cpp.

void omp\_destroy\_lock\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_lock\_target\_t lock )

Definition at line 238 of file offload\_omp\_host.cpp.

void omp\_destroy\_nest\_lock\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_nest\_lock\_target\_t lock )

Definition at line 365 of file offload\_omp\_host.cpp.

int omp\_get\_default\_device ( void )

Definition at line 24 of file offload\_omp\_host.cpp.

int omp\_get\_dynamic\_target ( TARGET\_TYPE target\_type, int target\_number )

Definition at line 123 of file offload\_omp\_host.cpp.

static int omp\_get\_int\_target ( TARGET\_TYPE target\_type, int target\_number, const char f\_name )
[static]

Definition at line 60 of file offload\_omp\_host.cpp.

Referenced by kmp\_get\_affinity\_max\_proc\_target(), kmp\_get\_blocktime\_target(), kmp\_get\_library\_target(), kmp\_get\_stacksize\_s\_target(), omp\_get\_dynamic\_target(), omp\_get\_max\_threads\_target(), omp\_get\_nested\_target(), and omp\_get\_num\_procs\_target().

int omp\_get\_max\_threads\_target ( TARGET\_TYPE target\_type, int target\_number )

Definition at line 95 of file offload\_omp\_host.cpp.

int omp\_get\_nested\_target ( TARGET\_TYPE target\_type, int target\_number )

Definition at line 142 of file offload\_omp\_host.cpp.

int omp\_get\_num\_devices ( void )

Definition at line 29 of file offload\_omp\_host.cpp.

int omp\_get\_num\_procs\_target ( TARGET\_TYPE target\_type, int target\_number )

Definition at line 104 of file offload\_omp\_host.cpp.

void omp\_get\_schedule\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_sched\_t kind, int modifier )

Definition at line 182 of file offload\_omp\_host.cpp.

void omp\_init\_lock\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_lock\_target\_t lock )

Definition at line 215 of file offload\_omp\_host.cpp.

void omp\_init\_nest\_lock\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_nest\_lock\_target\_t lock )

Definition at line 342 of file offload\_omp\_host.cpp.

void omp\_set\_default\_device ( int num )

Definition at line 17 of file offload\_omp\_host.cpp.

void omp\_set\_dynamic\_target ( TARGET\_TYPE target\_type, int target\_number, int num\_threads )

Definition at line 113 of file offload\_omp\_host.cpp.

static void omp\_set\_int\_target ( TARGET\_TYPE  $target\_type$ , int  $target\_number$ , int setting, const char  $f\_name$  ) [static]

Definition at line 37 of file offload\_omp\_host.cpp.

Referenced by kmp\_set\_blocktime\_target(), kmp\_set\_library\_target(), kmp\_set\_stacksize\_s\_target(), kmp\_set\_stacksize\_s\_target(), kmp\_set\_target(), and omp\_set\_num\_threads\_target().

void omp\_set\_lock\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_lock\_target\_t lock )

Definition at line 261 of file offload\_omp\_host.cpp.

void omp\_set\_nest\_lock\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_nest\_lock\_target\_t lock )

Definition at line 388 of file offload\_omp\_host.cpp.

void omp\_set\_nested\_target ( TARGET\_TYPE target\_type, int target\_number, int nested )

Definition at line 132 of file offload\_omp\_host.cpp.

void omp\_set\_num\_threads\_target ( TARGET\_TYPE target\_type, int target\_number, int num\_threads )

Definition at line 85 of file offload\_omp\_host.cpp.

void omp\_set\_schedule\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_sched\_t kind, int modifier )

Definition at line 151 of file offload\_omp\_host.cpp.

int omp\_test\_lock\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_lock\_target\_t lock )

Definition at line 307 of file offload\_omp\_host.cpp.

int omp\_test\_nest\_lock\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_nest\_lock\_target\_t lock )

Definition at line 434 of file offload\_omp\_host.cpp.

void omp\_unset\_lock\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_lock\_target\_t lock )

Definition at line 284 of file offload\_omp\_host.cpp.

void omp\_unset\_nest\_lock\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_nest\_lock\_target\_t lock )

Definition at line 411 of file offload\_omp\_host.cpp.

## 7.32 offload\_omp\_target.cpp File Reference

```
#include <omp. h>
#include "offload.h"
#include "compiler_if_target.h"
```

### **Functions**

- void omp\_set\_default\_device (int num)
- int omp\_get\_default\_device (void)
- int omp\_get\_num\_devices ()
- static void omp\_send\_int\_to\_host (void ofld\_, int setting)
- static int omp\_get\_int\_from\_host (void ofld\_)
- void omp\_set\_num\_threads\_lrb (void ofld)
- void omp\_get\_max\_threads\_lrb (void ofld)
- void omp\_get\_num\_procs\_lrb (void ofld)
- void omp\_set\_dynamic\_lrb (void ofld)
- void omp\_get\_dynamic\_lrb (void ofld)
- void omp\_set\_nested\_lrb (void ofld)
- void omp\_get\_nested\_lrb (void ofld)
- void omp\_set\_schedule\_lrb (void ofld\_)
- void omp\_get\_schedule\_lrb (void ofld\_)
- void omp\_init\_lock\_lrb (void ofld\_)
- void omp\_destroy\_lock\_lrb (void ofld\_)
- void omp\_set\_lock\_lrb (void ofld\_)
- void omp\_unset\_lock\_lrb (void ofld\_)
- void omp\_test\_lock\_lrb (void ofld\_)
- void omp\_init\_nest\_lock\_lrb (void ofld\_)
- void omp\_destroy\_nest\_lock\_lrb (void ofld\_)
- void omp\_set\_nest\_lock\_lrb (void ofld\_)
- void omp\_unset\_nest\_lock\_lrb (void ofld\_)
- void omp\_test\_nest\_lock\_lrb (void ofld\_)
- void kmp\_set\_stacksize\_lrb (void ofld)
- void kmp\_get\_stacksize\_lrb (void ofld)
- void kmp\_set\_stacksize\_s\_lrb (void ofld)
- void kmp\_get\_stacksize\_s\_lrb (void ofld)
- void kmp\_set\_blocktime\_lrb (void ofld)
- void kmp\_get\_blocktime\_lrb (void ofld)
- void kmp\_set\_library\_serial\_lrb (void ofld\_)
- void kmp\_set\_library\_turnaround\_lrb (void ofld\_)
- void kmp\_set\_library\_throughput\_lrb (void ofld\_)
- void kmp\_set\_library\_lrb (void ofld)
- void kmp\_get\_library\_lrb (void ofld)
- void kmp\_set\_defaults\_lrb (void ofld\_)
- void kmp\_create\_affinity\_mask\_lrb (void ofld\_)
- void kmp\_destroy\_affinity\_mask\_lrb (void ofld\_)
- void kmp\_set\_affinity\_lrb (void ofld\_)
- void kmp\_get\_affinity\_lrb (void ofld\_)
- void kmp\_get\_affinity\_max\_proc\_lrb (void ofld)
- void kmp\_set\_affinity\_mask\_proc\_lrb (void ofld\_)
- void kmp\_unset\_affinity\_mask\_proc\_lrb (void ofld\_)
- void kmp\_get\_affinity\_mask\_proc\_lrb (void ofld\_)
- void omp\_set\_num\_threads\_target (TARGET\_TYPE target\_type, int target\_number, int num\_threads)
- int omp\_get\_max\_threads\_target (TARGET\_TYPE target\_type, int target\_number)
- int omp\_get\_num\_procs\_target (TARGET\_TYPE target\_type, int target\_number)
- void omp\_set\_dynamic\_target (TARGET\_TYPE target\_type, int target\_number, int num\_threads)
- int omp\_get\_dynamic\_target (TARGET\_TYPE target\_type, int target\_number)
- void omp\_set\_nested\_target (TARGET\_TYPE target\_type, int target\_number, int num\_threads)
- int omp\_get\_nested\_target (TARGET\_TYPE target\_type, int target\_number)
- void omp\_set\_schedule\_target (TARGET\_TYPE target\_type, int target\_number, omp\_sched\_t kind, int modifier)

- void omp\_get\_schedule\_target (TARGET\_TYPE target\_type, int target\_number, omp\_sched\_t kind, int modifier)
- void omp\_init\_lock\_target (TARGET\_TYPE target\_type, int target\_number, omp\_lock\_target\_t lock)
- void omp\_destroy\_lock\_target (TARGET\_TYPE target\_type, int target\_number, omp\_lock\_target\_t lock)
- void omp\_set\_lock\_target (TARGET\_TYPE target\_type, int target\_number, omp\_lock\_target\_t lock)
- void omp\_unset\_lock\_target (TARGET\_TYPE target\_type, int target\_number, omp\_lock\_target\_t lock)
- int omp\_test\_lock\_target (TARGET\_TYPE target\_type, int target\_number, omp\_lock\_target\_t lock)
- void omp\_init\_nest\_lock\_target (TARGET\_TYPE target\_type, int target\_number, omp\_nest\_lock\_target\_t lock)
- void omp\_destroy\_nest\_lock\_target (TARGET\_TYPE target\_type, int target\_number, omp\_nest\_lock\_target\_t lock)
- void omp\_set\_nest\_lock\_target (TARGET\_TYPE target\_type, int target\_number, omp\_nest\_lock\_target\_t lock)
- void omp\_unset\_nest\_lock\_target (TARGET\_TYPE target\_type, int target\_number, omp\_nest\_lock\_target\_t lock)
- int omp\_test\_nest\_lock\_target (TARGET\_TYPE target\_type, int target\_number, omp\_nest\_lock\_target\_t lock)
- void kmp\_set\_stacksize\_target (TARGET\_TYPE target\_type, int target\_number, int size)
- int kmp\_get\_stacksize\_target (TARGET\_TYPE target\_type, int target\_number)
- void kmp\_set\_stacksize\_s\_target (TARGET\_TYPE target\_type, int target\_number, size\_t size)
- size\_t kmp\_get\_stacksize\_s\_target (TARGET\_TYPE target\_type, int target\_number)
- void kmp\_set\_blocktime\_target (TARGET\_TYPE target\_type, int target\_number, int time)
- int kmp\_get\_blocktime\_target (TARGET\_TYPE target\_type, int target\_number)
- void kmp\_set\_library\_serial\_target (TARGET\_TYPE target\_type, int target\_number)
- void kmp\_set\_library\_turnaround\_target (TARGET\_TYPE target\_type, int target\_number)
- void kmp\_set\_library\_throughput\_target (TARGET\_TYPE target\_type, int target\_number)
- void kmp\_set\_library\_target (TARGET\_TYPE target\_type, int target\_number, int mode)
- int kmp\_get\_library\_target (TARGET\_TYPE target\_type, int target\_number)
- void kmp\_set\_defaults\_target (TARGET\_TYPE target\_type, int target\_number, char const defaults)
- void kmp\_create\_affinity\_mask\_target (TARGET\_TYPE target\_type, int target\_number, kmp\_affinity\_mask\_target\_t mask)
- void kmp\_destroy\_affinity\_mask\_target (TARGET\_TYPE target\_type, int target\_number, kmp\_affinity\_mask\_target\_t mask)
- int kmp\_set\_affinity\_target (TARGET\_TYPE target\_type, int target\_number, kmp\_affinity\_mask\_target\_t mask)
- int kmp\_get\_affinity\_target (TARGET\_TYPE target\_type, int target\_number, kmp\_affinity\_mask\_target\_t mask)
- int kmp\_get\_affinity\_max\_proc\_target (TARGET\_TYPE target\_type, int target\_number)
- int kmp\_set\_affinity\_mask\_proc\_target (TARGET\_TYPE target\_type, int target\_number, int proc, kmp\_affinity\_mask\_target\_t mask)
- int kmp\_unset\_affinity\_mask\_proc\_target (TARGET\_TYPE target\_type, int target\_number, int proc, kmp\_affinity\_mask\_target\_t mask)
- int kmp\_get\_affinity\_mask\_proc\_target (TARGET\_TYPE target\_type, int target\_number, int proc, kmp\_affinity\_mask\_target\_t mask)

## 7.32.1 Function Documentation

void kmp\_create\_affinity\_mask\_lrb ( void ofld\_ )

Definition at line 518 of file offload\_omp\_target.cpp.

void kmp\_create\_affinity\_mask\_target ( TARGET\_TYPE target\_type, int target\_number, kmp\_affinity\_mask\_target\_t mask )

Definition at line 951 of file offload\_omp\_target.cpp.

void kmp\_destroy\_affinity\_mask\_lrb ( void ofld\_ )

Definition at line 536 of file offload\_omp\_target.cpp.

```
int kmp_get_stacksize_target ( TARGET_TYPE target_type, int target_number )
Definition at line 866 of file offload_omp_target.cpp.
void kmp_set_affinity_lrb ( void ofld_ )
Definition at line 554 of file offload_omp_target.cpp.
void kmp_set_affinity_mask_proc_lrb ( void ofld_ )
Definition at line 612 of file offload_omp_target.cpp.
int kmp_set_affinity_mask_proc_target ( TARGET_TYPE target_type, int target_number, int proc,
kmp_affinity_mask_target_t mask)
Definition at line 993 of file offload_omp_target.cpp.
int kmp_set_affinity_target ( TARGET_TYPE target_type, int target_number, kmp_affinity_mask_target_t
mask )
Definition at line 967 of file offload_omp_target.cpp.
void kmp_set_blocktime_lrb ( void ofld )
Definition at line 425 of file offload_omp_target.cpp.
void kmp_set_blocktime_target ( TARGET_TYPE target_type, int target_number, int time )
Definition at line 890 of file offload_omp_target.cpp.
void kmp_set_defaults_lrb ( void ofld_ )
Definition at line 498 of file offload_omp_target.cpp.
void kmp_set_defaults_target ( TARGET_TYPE target_type, int target_number, char const defaults )
Definition at line 943 of file offload_omp_target.cpp.
void kmp_set_library_lrb ( void ofld )
Definition at line 478 of file offload_omp_target.cpp.
void kmp_set_library_serial_lrb ( void ofld_ )
Definition at line 445 of file offload_omp_target.cpp.
void kmp_set_library_serial_target ( TARGET_TYPE target_type, int target_number )
Definition at line 906 of file offload_omp_target.cpp.
void kmp_set_library_target ( TARGET_TYPE target_type, int target_number, int mode )
Definition at line 927 of file offload_omp_target.cpp.
void kmp_set_library_throughput_lrb ( void ofld_ )
Definition at line 467 of file offload_omp_target.cpp.
void kmp_set_library_throughput_target ( TARGET_TYPE target_type, int target_number )
Definition at line 920 of file offload_omp_target.cpp.
```

```
void kmp_set_library_turnaround_lrb ( void ofld_ )
Definition at line 456 of file offload_omp_target.cpp.
void kmp_set_library_turnaround_target ( TARGET_TYPE target_type, int target_number )
Definition at line 913 of file offload_omp_target.cpp.
void kmp_set_stacksize_lrb ( void ofld )
Definition at line 385 of file offload_omp_target.cpp.
void kmp_set_stacksize_s_lrb ( void ofld )
Definition at line 405 of file offload_omp_target.cpp.
void kmp_set_stacksize_s_target ( TARGET_TYPE target_type, int target_number, size_t size )
Definition at line 874 of file offload_omp_target.cpp.
void kmp_set_stacksize_target ( TARGET_TYPE target_type, int target_number, int size )
Definition at line 858 of file offload_omp_target.cpp.
void kmp_unset_affinity_mask_proc_lrb ( void ofld_ )
Definition at line 641 of file offload_omp_target.cpp.
int kmp_unset_affinity_mask_proc_target ( TARGET_TYPE target_type, int target_number, int proc,
kmp_affinity_mask_target_t mask)
Definition at line 1003 of file offload_omp_target.cpp.
void omp_destroy_lock_lrb ( void ofld_ )
Definition at line 207 of file offload_omp_target.cpp.
void omp_destroy_lock_target ( TARGET_TYPE target_type, int target_number, omp_lock_target_t lock )
Definition at line 784 of file offload_omp_target.cpp.
void omp_destroy_nest_lock_lrb ( void ofld_ )
Definition at line 305 of file offload_omp_target.cpp.
void omp_destroy_nest_lock_target ( TARGET_TYPE target_type, int target_number, omp_nest_lock_target_t
 lock )
Definition at line 825 of file offload_omp_target.cpp.
int omp_get_default_device ( void )
Definition at line 21 of file offload_omp_target.cpp.
void omp_get_dynamic_lrb ( void ofld )
Definition at line 109 of file offload_omp_target.cpp.
int omp_get_dynamic_target ( TARGET_TYPE target_type, int target_number )
Definition at line 734 of file offload_omp_target.cpp.
```

```
static int omp_get_int_from_host ( void ofld_ ) [static]
```

Definition at line 50 of file offload\_omp\_target.cpp.

Referenced by kmp\_set\_blocktime\_lrb(), kmp\_set\_library\_lrb(), kmp\_set\_stacksize\_lrb(), kmp\_set\_stacksize\_s\_lrb(), omp\_set\_dynamic\_lrb(), omp\_set\_nested\_lrb(), and omp\_set\_num\_threads\_lrb().

void omp\_get\_max\_threads\_Irb ( void ofld )

Definition at line 79 of file offload\_omp\_target.cpp.

int omp\_get\_max\_threads\_target ( TARGET\_TYPE target\_type, int target\_number )

Definition at line 710 of file offload\_omp\_target.cpp.

void omp\_get\_nested\_lrb ( void ofld )

Definition at line 129 of file offload\_omp\_target.cpp.

int omp\_get\_nested\_target ( TARGET\_TYPE target\_type, int target\_number )

Definition at line 750 of file offload\_omp\_target.cpp.

int omp\_get\_num\_devices ( void )

Definition at line 26 of file offload\_omp\_target.cpp.

void omp\_get\_num\_procs\_lrb ( void ofld )

Definition at line 89 of file offload\_omp\_target.cpp.

int omp\_get\_num\_procs\_target ( TARGET\_TYPE target\_type, int target\_number )

Definition at line 718 of file offload\_omp\_target.cpp.

void omp\_get\_schedule\_Irb ( void ofld\_ )

Definition at line 163 of file offload\_omp\_target.cpp.

void omp\_get\_schedule\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_sched\_t kind, int modifier )

Definition at line 767 of file offload\_omp\_target.cpp.

void omp\_init\_lock\_lrb ( void ofld\_ )

Definition at line 189 of file offload\_omp\_target.cpp.

void omp\_init\_lock\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_lock\_target\_t lock )

Definition at line 776 of file offload\_omp\_target.cpp.

void omp\_init\_nest\_lock\_lrb ( void ofld\_ )

Definition at line 287 of file offload\_omp\_target.cpp.

void omp\_init\_nest\_lock\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_nest\_lock\_target\_t lock )

Definition at line 817 of file offload\_omp\_target.cpp.

static void omp\_send\_int\_to\_host ( void ofld\_, int setting ) [static]

Definition at line 33 of file offload\_omp\_target.cpp.

Referenced by kmp\_get\_affinity\_max\_proc\_lrb(), kmp\_get\_blocktime\_lrb(), kmp\_get\_library\_lrb(), kmp\_get\_stacksize\_lrb(), kmp\_get\_stacksize\_s\_lrb(), omp\_get\_dynamic\_lrb(), omp\_get\_max\_threads\_lrb(), omp\_get\_nested\_lrb(), and omp\_get\_num\_procs\_lrb().

void omp\_set\_default\_device ( int num )

Definition at line 17 of file offload\_omp\_target.cpp.

void omp\_set\_dynamic\_lrb ( void ofld )

Definition at line 99 of file offload\_omp\_target.cpp.

void omp\_set\_dynamic\_target ( TARGET\_TYPE target\_type, int target\_number, int num\_threads )

Definition at line 726 of file offload\_omp\_target.cpp.

void omp\_set\_lock\_lrb ( void ofld\_ )

Definition at line 225 of file offload\_omp\_target.cpp.

void omp\_set\_lock\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_lock\_target\_t lock )

Definition at line 792 of file offload\_omp\_target.cpp.

void omp\_set\_nest\_lock\_lrb ( void ofld\_ )

Definition at line 323 of file offload\_omp\_target.cpp.

void omp\_set\_nest\_lock\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_nest\_lock\_target\_t lock )

Definition at line 833 of file offload\_omp\_target.cpp.

void omp\_set\_nested\_lrb ( void ofld )

Definition at line 119 of file offload\_omp\_target.cpp.

void omp\_set\_nested\_target ( TARGET\_TYPE target\_type, int target\_number, int num\_threads )

Definition at line 742 of file offload\_omp\_target.cpp.

void omp\_set\_num\_threads\_Irb ( void ofld )

Definition at line 69 of file offload\_omp\_target.cpp.

void omp\_set\_num\_threads\_target ( TARGET\_TYPE target\_type, int target\_number, int num\_threads )

Definition at line 702 of file offload\_omp\_target.cpp.

void omp\_set\_schedule\_lrb ( void ofld\_ )

Definition at line 139 of file offload\_omp\_target.cpp.

void omp\_set\_schedule\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_sched\_t kind, int modifier )

Definition at line 758 of file offload\_omp\_target.cpp.

```
void omp_test_lock_lrb ( void ofld_ )
```

Definition at line 261 of file offload\_omp\_target.cpp.

int omp\_test\_lock\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_lock\_target\_t lock )

Definition at line 808 of file offload\_omp\_target.cpp.

```
void omp_test_nest_lock_lrb ( void ofld_ )
```

Definition at line 359 of file offload\_omp\_target.cpp.

int omp\_test\_nest\_lock\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_nest\_lock\_target\_t lock )

Definition at line 849 of file offload\_omp\_target.cpp.

```
void omp_unset_lock_lrb ( void ofld_ )
```

Definition at line 243 of file offload\_omp\_target.cpp.

 $void\ omp\_unset\_lock\_target\ (\ TARGET\_TYPE\ \textit{target\_type},\ int\ \textit{target\_number},\ omp\_lock\_target\_t\ \textit{lock}\ )$ 

Definition at line 800 of file offload\_omp\_target.cpp.

```
void omp_unset_nest_lock_lrb ( void ofld_ )
```

Definition at line 341 of file offload\_omp\_target.cpp.

void omp\_unset\_nest\_lock\_target ( TARGET\_TYPE target\_type, int target\_number, omp\_nest\_lock\_target\_t lock )

Definition at line 841 of file offload\_omp\_target.cpp.

## 7.33 offload\_orsl.cpp File Reference

```
#i ncl ude "offl oad_orsl.h"
#i ncl ude <stdlib.h>
#i ncl ude "offl oad_host.h"
#i ncl ude "orsl-lite/incl ude/orsl-lite.h"
```

## **Namespaces**

• ORSL

#### **Functions**

- void ORSL::init ()
- bool ORSL::reserve (int device)
- bool ORSL::try\_

#### 7.34 offload\_orsl.h File Reference

## **Namespaces**

• ORSL

## **Functions**

- · void ORSL::init ()
- bool ORSL::reserve (int device)
- bool ORSL::try\_reserve (int device)
- void ORSL::release (int device)

#### 7.35 offload\_table.cpp File Reference

```
#i ncl ude "offl oad_tabl e. h"
#include "offload_common.h"
```

#### **Functions**

- void omp\_set\_num\_threads\_lrb (void )
- void omp\_get\_max\_threads\_lrb (void )
- void omp\_get\_num\_procs\_lrb (void )
- void omp\_set\_dynamic\_lrb (void )
- void omp\_get\_dynamic\_lrb (void )
- void omp\_set\_nested\_lrb (void )
- void omp\_get\_nested\_lrb (void )
- void omp\_set\_schedule\_lrb (void ) void omp\_get\_schedule\_lrb (void )
- void omp\_init\_lock\_lrb (void )
- void omp\_destroy\_lock\_lrb (void )
- void omp\_set\_lock\_lrb (void )
- void omp\_unset\_lock\_lrb (void )
- void omp\_test\_lock\_lrb (void )
- void omp\_init\_nest\_lock\_lrb (void )
- void omp\_destroy\_nest\_lock\_lrb (void )
- void omp\_set\_nest\_lock\_lrb (void )
- void omp\_unset\_nest\_lock\_lrb (void )
- void omp\_test\_nest\_lock\_lrb (void )
- void kmp\_set\_stacksize\_lrb (void )
- void kmp\_get\_stacksize\_lrb (void )
- void kmp\_set\_stacksize\_s\_lrb (void )
- void kmp\_get\_stacksize\_s\_lrb (void )
- void kmp\_set\_blocktime\_lrb (void )
- void kmp\_get\_blocktime\_lrb (void )
- void kmp\_set\_library\_serial\_lrb (void )
- void kmp\_set\_library\_turnaround\_lrb (void )
- void kmp\_set\_library\_throughput\_lrb (void )
- void kmp\_set\_library\_lrb (void )
- void kmp\_get\_library\_lrb (void )
- void kmp\_set\_defaults\_lrb (void )
- void kmp\_create\_affinity\_mask\_lrb (void )
- void kmp\_destroy\_affinity\_mask\_lrb (void )
- void kmp\_set\_affinity\_lrb (void )

- void kmp\_get\_affinity\_lrb (void )
- void kmp\_get\_affinity\_max\_proc\_lrb (void )
- void kmp\_set\_affinity\_mask\_proc\_lrb (void )
- void kmp\_unset\_affinity\_mask\_proc\_lrb (void )
- void kmp\_get\_affinity\_mask\_proc\_lrb (void )
- void \_\_offload\_register\_tables (FuncList::Node entry\_table, FuncList::Node func\_table, VarList::Node var\_-
- void \_\_offload\_unregister\_tables (FuncList::Node entry\_table, FuncList::Node func\_table, VarList::Node var-\_table)

#### **Variables**

- static FuncTable::Entry predefined\_entries []
- static FuncList::Node predefined\_table
- FuncList \_\_offload\_funcs
- VarList \_\_offload\_vars

void kmp\_get\_library\_lrb ( void

Definition at line 488 of file offload\_omp\_target.cpp.

#### 7.35.1 Function Documentation

```
void __offload_register_tables ( FuncList::Node entry_table, FuncList::Node func_table, VarList::Node
var_table )
Definition at line 344 of file offload_table.cpp.
   Referenced by offload_init().
void _offload_unregister_tables ( FuncList::Node entry_table, FuncList::Node func_table,
VarList::Node var_table)
Definition at line 362 of file offload_table.cpp.
   Referenced by offload_fini().
void kmp_create_affinity_mask_lrb ( void
Definition at line 518 of file offload_omp_target.cpp.
void kmp_destroy_affinity_mask_lrb ( void
Definition at line 536 of file offload_omp_target.cpp.
void kmp_get_affinity_lrb ( void
Definition at line 578 of file offload_omp_target.cpp.
void kmp_get_affinity_mask_proc_lrb ( void
Definition at line 670 of file offload_omp_target.cpp.
void kmp_get_affinity_max_proc_lrb ( void
Definition at line 602 of file offload_omp_target.cpp.
void kmp_get_blocktime_lrb ( void
Definition at line 435 of file offload_omp_target.cpp.
```

```
void kmp_get_stacksize_lrb ( void
Definition at line 395 of file offload_omp_target.cpp.
void kmp_get_stacksize_s_lrb ( void
Definition at line 415 of file offload_omp_target.cpp.
void kmp_set_affinity_lrb ( void
Definition at line 554 of file offload_omp_target.cpp.
void kmp_set_affinity_mask_proc_lrb ( void
Definition at line 612 of file offload_omp_target.cpp.
void kmp_set_blocktime_lrb ( void
Definition at line 425 of file offload_omp_target.cpp.
void kmp_set_defaults_lrb ( void
Definition at line 498 of file offload_omp_target.cpp.
void kmp_set_library_lrb ( void
Definition at line 478 of file offload_omp_target.cpp.
void kmp_set_library_serial_lrb ( void
Definition at line 445 of file offload_omp_target.cpp.
void kmp_set_library_throughput_lrb ( void
Definition at line 467 of file offload_omp_target.cpp.
void kmp_set_library_turnaround_lrb ( void
Definition at line 456 of file offload_omp_target.cpp.
void kmp_set_stacksize_lrb ( void )
Definition at line 385 of file offload_omp_target.cpp.
void kmp_set_stacksize_s_lrb ( void
Definition at line 405 of file offload_omp_target.cpp.
void kmp_unset_affinity_mask_proc_lrb ( void
Definition at line 641 of file offload_omp_target.cpp.
void omp_destroy_lock_lrb ( void
Definition at line 207 of file offload_omp_target.cpp.
void omp_destroy_nest_lock_lrb ( void
Definition at line 305 of file offload_omp_target.cpp.
```

```
void omp_get_dynamic_lrb ( void
Definition at line 109 of file offload_omp_target.cpp.
void omp_get_max_threads_lrb ( void
Definition at line 79 of file offload_omp_target.cpp.
void omp_get_nested_lrb ( void
Definition at line 129 of file offload_omp_target.cpp.
void omp_get_num_procs_Irb ( void
Definition at line 89 of file offload_omp_target.cpp.
void omp_get_schedule_lrb ( void
Definition at line 163 of file offload_omp_target.cpp.
void omp_init_lock_lrb ( void
Definition at line 189 of file offload_omp_target.cpp.
void omp_init_nest_lock_lrb ( void
Definition at line 287 of file offload_omp_target.cpp.
void omp_set_dynamic_lrb ( void
Definition at line 99 of file offload_omp_target.cpp.
void omp_set_lock_lrb ( void
Definition at line 225 of file offload_omp_target.cpp.
void omp_set_nest_lock_lrb ( void )
Definition at line 323 of file offload_omp_target.cpp.
void omp_set_nested_lrb ( void
Definition at line 119 of file offload_omp_target.cpp.
void omp_set_num_threads_Irb ( void
Definition at line 69 of file offload_omp_target.cpp.
void omp_set_schedule_lrb ( void
Definition at line 139 of file offload_omp_target.cpp.
void omp_test_lock_lrb ( void
Definition at line 261 of file offload_omp_target.cpp.
void omp_test_nest_lock_lrb ( void
Definition at line 359 of file offload_omp_target.cpp.
```

## void omp\_unset\_lock\_lrb ( void )

Definition at line 243 of file offload\_omp\_target.cpp.

## void omp\_unset\_nest\_lock\_lrb ( void )

Definition at line 341 of file offload\_omp\_target.cpp.

#### 7.35.2 Variable Documentation

#### FuncList \_\_offload\_funcs

Definition at line 161 of file offload\_table.cpp.

Referenced by Marshaller::receive\_func\_ptr(), Marshaller::send\_func\_ptr(), and OffloadDescriptor::setup\_descriptors().

#### VarList \_\_offload\_vars

Definition at line 164 of file offload\_table.cpp.

Referenced by Engine::init\_ptr\_data(), server\_var\_table\_copy(), and server\_var\_table\_size().

#### FuncTable::Entry predefined\_entries[] [static]

Definition at line 61 of file offload\_table.cpp.

## FuncList \_\_offload\_entries & predefined\_table [static]

#### Initial value:

Definition at line 149 of file offload\_table.cpp.

## 7.36 offload\_table.h File Reference

Function and Variable tables used by the runtime library.

```
#include <iterator>
#include "offload_util.h"
```

### **Classes**

- class TableList< T >
- struct TableList< T >::Node
- struct FuncTable
- struct FuncTable::Entry

Function table entry.

- class FuncList
- struct VarTable
- struct VarTable::Entry

Variable table entry.

- class VarList
- · class VarList::Iterator
- · struct VarList::BufEntry

### Macros

- #define OFFLOAD\_ENTRY\_TABLE\_SECTION\_START ".OffloadEntryTable."
- #define OFFLOAD\_ENTRY\_TABLE\_SECTION\_END ".OffloadEntryTable."
- #define OFFLOAD\_FUNC\_TABLE\_SECTION\_START ".OffloadFuncTable."
- #define OFFLOAD\_FUNC\_TABLE\_SECTION\_END ".OffloadFuncTable."
- #define OFFLOAD\_VAR\_TABLE\_SECTION\_START ".OffloadVarTable."
- #define OFFLOAD\_VAR\_TABLE\_SECTION\_END ".OffloadVarTable."

#### **Functions**

- void \_\_offload\_register\_tables (FuncList::Node entry\_table, FuncList::Node func\_table, VarList::Node var\_table)
- void \_\_offload\_unregister\_tables (FuncList::Node entry\_table, FuncList::Node func\_table, VarList::Node var\_table)

#### **Variables**

- FuncList \_\_offload\_entries
- FuncList \_\_offload\_funcs
- VarList \_\_offload\_vars

## 7.36.1 Detailed Description

Function and Variable tables used by the runtime library. Definition in file offload\_table.h.

### 7.36.2 Macro Definition Documentation

#define OFFLOAD\_ENTRY\_TABLE\_SECTION\_END ".OffloadEntryTable."

Definition at line 270 of file offload\_table.h.

#define OFFLOAD\_ENTRY\_TABLE\_SECTION\_START ".OffloadEntryTable."

Definition at line 269 of file offload\_table.h.

#define OFFLOAD\_FUNC\_TABLE\_SECTION\_END ".OffloadFuncTable."

Definition at line 273 of file offload\_table.h.

#define OFFLOAD\_FUNC\_TABLE\_SECTION\_START ".OffloadFuncTable."

Definition at line 272 of file offload\_table.h.

#define OFFLOAD\_VAR\_TABLE\_SECTION\_END ".OffloadVarTable."

Definition at line 276 of file offload\_table.h.

#define OFFLOAD\_VAR\_TABLE\_SECTION\_START ".OffloadVarTable."

Definition at line 275 of file offload\_table.h.

## 7.36.3 Function Documentation

Definition at line 344 of file offload\_table.cpp. Referenced by offload\_init().

Definition at line 362 of file offload\_table.cpp.

Referenced by offload\_fini().

#### 7.36.4 Variable Documentation

#### FuncList \_\_offload\_entries

Referenced by OffloadDescriptor::offload().

#### FuncList \_\_offload\_funcs

Definition at line 161 of file offload\_table.cpp.

Referenced by Marshaller::receive\_func\_ptr(), Marshaller::send\_func\_ptr(), and OffloadDescriptor::setup\_descriptors().

#### VarList \_\_offload\_vars

Definition at line 164 of file offload\_table.cpp.

Referenced by Engine::init\_ptr\_data(), server\_var\_table\_copy(), and server\_var\_table\_size().

## 7.37 offload\_target.cpp File Reference

```
#i ncl ude "offl oad_target. h"
#i ncl ude <stdl i b. h>
#i ncl ude <uni std. h>
#i ncl ude <omp. h>
#i ncl ude <map>
```

## **Typedefs**

• typedef void( offload\_func\_with\_parms )(void )

## **Functions**

- void \_\_offload\_target\_init (void)
- int \_Offload\_number\_of\_devices (void)
- int \_Offload\_get\_device\_number (void)
- int \_Offload\_get\_physical\_device\_number (void)

## **Variables**

- const char prefix
- int console\_enabled = 0
- int offload\_report\_level = 0
- static const char vardesc\_direction\_as\_string []
- static const char vardesc\_type\_as\_string []
- int mic\_index = -1
- int mic\_engines\_total = -1
- uint64\_t mic\_frequency = 0
- int offload\_number = 0
- static std::map< void
  - , RefInfo > ref₋data
- static mutex\_t add\_ref\_lock

## 7.37.1 Typedef Documentation

#### typedef void( offload\_func\_with\_parms)(void )

Definition at line 24 of file offload\_target.cpp.

#### 7.37.2 Function Documentation

#### void \_\_offload\_target\_init ( void )

Definition at line 718 of file offload\_target.cpp.

Referenced by OFFLOAD\_TARGET\_MAIN().

#### int \_Offload\_get\_device\_number ( void )

Definition at line 744 of file offload\_target.cpp.

## int \_Offload\_get\_physical\_device\_number ( void )

Definition at line 749 of file offload\_target.cpp.

## int \_Offload\_number\_of\_devices ( void )

Definition at line 739 of file offload\_target.cpp.

#### 7.37.3 Variable Documentation

## mutex\_t add\_ref\_lock [static]

Definition at line 61 of file offload\_target.cpp.

#### int console\_enabled = 0

Definition at line 28 of file offload\_target.cpp.

Referenced by Engine::init\_device(), OffloadDescriptor::offload(), Marshaller::receive\_func\_ptr(), Marshaller::send\_func\_ptr(), and server\_init().

#### int mic\_engines\_total = -1

Definition at line 57 of file offload\_target.cpp.

Referenced by \_Offload\_number\_of\_devices().

#### uint64\_t mic\_frequency = 0

Definition at line 58 of file offload\_target.cpp.

Referenced by \_\_offload\_target\_init().

## int mic\_index = -1

Definition at line 56 of file offload\_target.cpp.

Referenced by \_Offload\_get\_device\_number(), offload\_stage(), omp\_get\_default\_device(), and server\_init().

#### int offload\_number = 0

Definition at line 59 of file offload\_target.cpp.

Referenced by OffloadDescriptor::offload().

## int offload\_report\_level = 0

Definition at line 29 of file offload\_target.cpp.

Referenced by \_\_offload\_init\_library\_once(), Engine::init\_device(), OffloadDescriptor::offload(), server\_init(), and OffloadDescriptor::setup\_misc\_data().

#### const char prefix

Definition at line 27 of file offload\_target.cpp.

Referenced by \_\_offload\_target\_init(), offload\_signal(), and offload\_stage().

```
std::map<void , RefInfo > ref_data [static]
```

Definition at line 60 of file offload\_target.cpp.

Referenced by OffloadDescriptor::scatter\_copyin\_data().

#### const char vardesc\_direction\_as\_string[] [static]

## Initial value:

Definition at line 32 of file offload\_target.cpp.

Referenced by OffloadDescriptor::merge\_var\_descs().

## const char vardesc\_type\_as\_string[] [static]

#### Initial value:

```
= {
    "unknown",
    "data",
    "data_ptr",
    "func_ptr",
    "voi d_ptr",
    "stri ng_ptr",
    "dv",
    "dv_data",
    "dv_data_slice",
    "dv_ptr",
    "dv_ptr_data_slice",
    "cean_var",
    "cean_var_ptr",
    "c_data_ptr_array"
}
```

Definition at line 38 of file offload\_target.cpp.

Referenced by OffloadDescriptor::merge\_var\_descs().

## 7.38 offload\_target.h File Reference

```
#include "offload_common.h"
#include "coi/coi_server.h"
```

### **Classes**

- · class OffloadDescriptor
- struct RefInfo

## **Functions**

void \_\_offload\_target\_init (void)

#### **Variables**

- int mic\_index
- · int mic\_engines\_total
- uint64\_t mic\_frequency

#### 7.38.1 Function Documentation

```
void __offload_target_init ( void )
```

Definition at line 718 of file offload\_target.cpp.

Referenced by OFFLOAD\_TARGET\_MAIN().

#### 7.38.2 Variable Documentation

#### int mic\_engines\_total

Definition at line 118 of file offload\_host.cpp.

Referenced by \_\_offload\_fini\_library(), \_\_offload\_init\_library(), \_\_offload\_init\_library\_once(), \_\_offload\_myoFini(), \_\_offload\_myoInit\_once(), \_\_offload\_myoIsAvailable(), \_\_offload\_register\_image(), \_Offload\_number\_of\_devices(), \_-Offload\_signaled(), Engine::init\_device(), OFFLOAD\_TARGET\_ACQUIRE(), OFFLOAD\_TARGET\_ACQUIRE1(), omp\_get\_num\_devices(), server\_init(), and Thread:: Thread().

## uint64\_t mic\_frequency

Definition at line 58 of file offload\_target.cpp.

Referenced by \_\_offload\_target\_init().

#### int mic\_index

Definition at line 56 of file offload\_target.cpp.

## 7.39 offload\_target\_main.cpp File Reference

## **Functions**

- void \_\_offload\_target\_main (void)
- int main (int argc, char argv)

#### 7.39.1 Function Documentation

```
void __offload_target_main ( void )
```

Referenced by main().

```
int main ( int argc, char argv )
```

Definition at line 13 of file offload\_target\_main.cpp.

## 7.40 offload\_timer.h File Reference

```
#i ncl ude <stdi o. h>
#i ncl ude <stdarg. h>
#i ncl ude <stdi nt. h>
#i ncl ude "li boffl oad_error_codes. h"
```

### **Macros**

- #define OFFLOAD\_TIMER\_START(...)
- #define OFFLOAD\_TIMER\_STOP(...)
- #define OFFLOAD\_TIMER\_INIT(...)
- #define OFFLOAD\_TIMER\_TARGET\_DATA(...)
- #define OFFLOAD\_TIMER\_DATALEN(...) (0)

#### **Variables**

• int timer\_enabled

### 7.40.1 Macro Definition Documentation

## #define OFFLOAD\_TIMER\_DATALEN( ... ) (0)

Definition at line 168 of file offload\_timer.h.

Referenced by OffloadDescriptor::offload(), OffloadDescriptor::scatter\_copyout\_data(), and OffloadDescriptor::setup\_misc\_data().

#### #define OFFLOAD\_TIMER\_INIT( ... )

Definition at line 166 of file offload\_timer.h.

Referenced by OffloadDescriptor::offload(), OFFLOAD\_TARGET\_ACQUIRE(), and OFFLOAD\_TARGET\_ACQ-UIRE1().

### #define OFFLOAD\_TIMER\_START( ... )

Definition at line 164 of file offload\_timer.h.

Referenced by OffloadDescriptor::gather\_copyout\_data(), OffloadDescriptor::offload(), OFFLOAD\_TARGET\_ACQUIRE(), OFFLOAD\_TARGET\_ACQUIRE1(), and OffloadDescriptor::scatter\_copyin\_data().

### #define OFFLOAD\_TIMER\_STOP( ... )

Definition at line 165 of file offload\_timer.h.

Referenced by OffloadDescriptor::cleanup(), OffloadDescriptor::gather\_copyout\_data(), OffloadDescriptor::offload(), OFFLOAD\_TARGET\_ACQUIRE(), OFFLOAD\_TARGET\_ACQUIRE1(), and OffloadDescriptor::scatter\_copyin\_data().

### #define OFFLOAD\_TIMER\_TARGET\_DATA( ... )

Definition at line 167 of file offload\_timer.h.

Referenced by OffloadDescriptor::offload(), and OffloadDescriptor::scatter\_copyout\_data().

## 7.40.2 Variable Documentation

#### int timer\_enabled

Definition at line 24 of file offload\_timer\_host.cpp.

 $Referenced \ by \ \_offload\_init\_library\_once(), \ \_offload\_unregister\_image(), \ OffloadDescriptor::offload(), \ and \ OffloadDescriptor::setup\_misc\_data().$ 

## 7.41 offload\_timer\_host.cpp File Reference

```
#include "offload_timer.h"
#include <x86intrin.h>
#include "offload_host.h"
#include <sstream>
#include <iostream>
#include <iomanip>
```

#### **Variables**

• int timer\_enabled = 0

#### 7.41.1 Variable Documentation

int timer\_enabled = 0

Definition at line 24 of file offload\_timer\_host.cpp.

## 7.42 offload\_timer\_target.cpp File Reference

```
#i ncl ude "offl oad_ti mer. h"
#i ncl ude "offl oad_target. h"
#i ncl ude <x86i ntri n. h>
```

## **Variables**

• int timer\_enabled = 0

## 7.42.1 Variable Documentation

int timer\_enabled = 0

Definition at line 22 of file offload\_timer\_target.cpp.

Referenced by  $\_offload\_init\_library\_once()$ ,  $\_offload\_unregister\_image()$ , OffloadDescriptor::offload(), and  $OffloadDescriptor::setup\_misc\_data()$ .

## 7.43 offload\_trace.cpp File Reference

```
#i ncl ude "offl oad_trace. h"
#i ncl ude <stdi o. h>
#i ncl ude <stdli b. h>
#i ncl ude <stdi nt. h>
#i ncl ude <sstream>
#i ncl ude "li boffl oad_error_codes. h"
```

## **Functions**

- static const char offload\_stage (std::stringstream &ss, int offload\_number, const char tag, const char text, bool print\_tag)
- static const char offload\_signal (std::stringstream &ss, int offload\_number, const char tag, const char text)
- void offload\_stage\_print (int stage, int offload\_number,...)

#### **Variables**

- const char prefix
- · int mic\_index

## 7.43.1 Function Documentation

static const char offload\_signal ( std::stringstream & ss, int offload\_number, const char tag, const char text ) [static]

Definition at line 56 of file offload\_trace.cpp.

Referenced by offload\_stage\_print().

static const char offload\_stage ( std::stringstream & ss, int offload\_number, const char tag, const char text, bool print\_tag ) [static]

Definition at line 26 of file offload\_trace.cpp.

Referenced by offload\_stage\_print().

void offload\_stage\_print ( int stage, int offload\_number, ... )

Definition at line 70 of file offload\_trace.cpp.

#### 7.43.2 Variable Documentation

#### int mic\_index

Definition at line 56 of file offload\_target.cpp.

Referenced by \_Offload\_get\_device\_number(), and offload\_stage().

## const char prefix

Definition at line 81 of file offload\_host.cpp.

Referenced by \_\_offload\_init\_library\_once(), \_\_offload\_target\_init(), offload\_signal(), and offload\_stage().

# 7.44 offload trace.h File Reference

#### **Enumerations**

- enum OffloadTraceStage f
  - c\_offload\_start = 0, c\_offload\_init, c\_offload\_register, c\_offload\_init\_func,
  - c\_offload\_create\_buf\_host, c\_offload\_create\_buf\_mic, c\_offload\_send\_pointer\_data, c\_offload\_sent\_pointer\_data,
  - $\verb|c_offload_gather_copyin_data|, \verb|c_offload_copyin_data|, \verb|c_offload_compute|, \verb|c_offload_receive_pointer_data|, \\$
  - c\_offload\_received\_pointer\_data, c\_offload\_start\_target\_func, c\_offload\_var, c\_offload\_scatter\_copyin\_data,
  - c\_offload\_gather\_copyout\_data, c\_offload\_scatter\_copyout\_data, c\_offload\_copyout\_data, c\_offload\_signal,
  - c\_offload\_wait, c\_offload\_unregister, c\_offload\_destroy, c\_offload\_finish,
  - c\_offload\_myoinit, c\_offload\_myoregister, c\_offload\_mic\_myo\_shared, c\_offload\_mic\_myo\_fptr,
  - c\_offload\_myosharedmalloc, c\_offload\_myosharedfree, c\_offload\_myosharedalignedmalloc, c\_offload\_myosharedalignedfree,
- c\_offload\_myoacquire, c\_offload\_myorelease, c\_offload\_myofini g

#### **Functions**

void offload\_stage\_print (int stage, int offload\_number,...)

# 7.44.1 Enumeration Type Documentation

# enum OffloadTraceStage

#### Enumerator

- c\_offload\_start
- c\_offload\_init
- c\_offload\_register
- c\_offload\_init\_func
- c\_offload\_create\_buf\_host
- c\_offload\_create\_buf\_mic
- c\_offload\_send\_pointer\_data
- c\_offload\_sent\_pointer\_data
- c\_offload\_gather\_copyin\_data
- c\_offload\_copyin\_data
- c\_offload\_compute
- c\_offload\_receive\_pointer\_data
- c\_offload\_received\_pointer\_data
- c\_offload\_start\_target\_func
- c\_offload\_var
- c\_offload\_scatter\_copyin\_data
- c\_offload\_gather\_copyout\_data
- c\_offload\_scatter\_copyout\_data
- c\_offload\_copyout\_data
- c\_offload\_signal
- $c\_offload\_wait$
- $c\_offload\_unregister$
- c\_offload\_destroy
- c\_offload

# 7.45 offload\_util.cpp File Reference

```
#i ncl ude "offl oad_util.h"
#i ncl ude <errno.h>
#i ncl ude "li boffl oad_error_codes.h"
```

#### **Functions**

- bool \_\_offload\_parse\_size\_string (const char str, uint64\_t &new\_size)
- bool \_\_offload\_parse\_int\_string (const char str, int64\_t &value)
- void DL\_sym (void handle, const char name, const char version)
- int64\_t get\_el\_value (char base, int64\_t offset, int64\_t size)

#### 7.45.1 Function Documentation

```
bool __offload_parse_int_string ( const char str, int64_t & value )
```

Definition at line 90 of file offload\_util.cpp.

Referenced by \_\_offload\_init\_library\_once(), and ORSL::init().

bool \_offload\_parse\_size\_string ( const char str, uint64\_t & new\_size )

Definition at line 32 of file offload\_util.cpp.

Referenced by \_\_offload\_init\_library\_once().

void DL\_sym ( void handle, const char name, const char version )

Definition at line 171 of file offload\_util.cpp.

Referenced by COI::init(), and MyoWrapper::LoadLibrary().

int64\_t get\_el\_value ( char base, int64\_t offset, int64\_t size )

Definition at line 185 of file offload\_util.cpp.

Referenced by OffloadDescriptor::ReadArrElements< T >::read\_next().

# 7.46 offload util.h File Reference

```
#i ncl ude <stdi o. h>
#i ncl ude <stdl i b. h>
#i ncl ude <stdi nt. h>
#i ncl ude <dl fcn. h>
#i ncl ude <pthread. h>
```

## Classes

- struct mutex\_t
- struct mutex\_locker\_t

# Macros

- #define thread\_key\_create(key, destructor) pthread\_key\_create((key), (destructor))
- #define thread\_key\_delete(key) pthread\_key\_delete(key)
- #define thread\_getspecific(key) pthread\_getspecific(key)
- #define thread\_setspecific(key, value) pthread\_setspecific(key, value)
- #define DL\_open(path) dlopen((path), RTLD\_NOW)
- #define DL\_close(handle) dlclose(handle)

- #define DL\_addr(addr, info) dladdr((addr), (info))
- #define OFFLOAD\_ONCE\_CONTROL\_INIT PTHREAD\_ONCE\_INIT
- #define \_\_offload\_run\_once(ctrl, func) pthread\_once(ctrl, func)

# **Typedefs**

• typedef pthread\_once\_t OffloadOnceControl

## **Functions**

- void DL\_sym (void handle, const char name, const char version)
- bool \_\_offload\_parse\_size\_string (const char str, uint64\_t &new\_size)
- bool \_\_offload\_parse\_int\_string (const char str, int64\_t &value)
- int64\_t get\_el\_value (char base, int64\_t offset, int64\_t size)

# 7.46.1 Macro Definition Documentation

#define \_\_offload\_run\_

# 7.46.2 Typedef Documentation

#### typedef pthread\_once\_t OffloadOnceControl

Definition at line 135 of file offload\_util.h.

#### 7.46.3 Function Documentation

```
bool __offload_parse_int_string ( const char str, int64_t & value )
```

Definition at line 90 of file offload\_util.cpp.

Referenced by \_\_offload\_init\_library\_once(), and ORSL::init().

bool \_\_offload\_parse\_size\_string ( const char str, uint64\_t & new\_size )

Definition at line 32 of file offload\_util.cpp.

Referenced by \_\_offload\_init\_library\_once().

void DL\_sym (void handle, const char name, const char version)

Definition at line 171 of file offload\_util.cpp.

Referenced by COI::init(), and MyoWrapper::LoadLibrary().

int64\_t get\_el\_value ( char base, int64\_t offset, int64\_t size )

Definition at line 185 of file offload\_util.cpp.

Referenced by OffloadDescriptor::ReadArrElements < T >::read\_next().

# 7.47 ofldbegin.cpp File Reference

```
#include "compiler_if_target.h"
#include "offload_target.h"
#include "offload_myo_target.h"
```

## Macros

- #define ALLOCATE(name) \_\_attribute\_\_((section(name)))
- #define DLL\_LOCAL \_\_attribute\_\_((visibility("hidden")))

#### **Functions**

- int main (void)
- int MAIN\_\_ (void)
- static void offload\_fini ()
- static void offload\_init () \_\_attribute\_\_((constructor(101)))

## **Variables**

- static FuncTable::Entry \_\_offload\_entry\_table\_start = f 0 g
- static FuncList::Node \_\_offload\_entry\_node
- static FuncTable::Entry \_\_offload\_func\_table\_start = f 0 g
- static FuncList::Node \_\_offload\_func\_node
- static VarTable::Entry \_\_offload\_var\_table\_start = f 0 g
- static VarList::Node \_\_offload\_var\_node

## 7.47.1 Macro Definition Documentation

#define ALLOCATE( name ) \_\_attribute\_\_((section(name)))

Definition at line 24 of file ofldbegin.cpp.

#define DLL\_LOCAL \_\_attribute\_\_((visibility("hidden")))

Definition at line 25 of file ofldbegin.cpp.

## 7.47.2 Function Documentation

int main (void)

Definition at line 37 of file ofldbegin.cpp.

int MAIN\_\_ ( void )

Definition at line 44 of file ofldbegin.cpp.

static void offload\_fini( ) [static]

Definition at line 154 of file ofldbegin.cpp. Referenced by offload\_init().

static void offload\_init( ) [static]

Definition at line 131 of file ofldbegin.cpp.

#### 7.47.3 Variable Documentation

FuncList::Node \_\_offload\_entry\_node [static]

Initial value:

Definition at line 59 of file ofldbegin.cpp.

FuncTable::Entry \_\_offload\_entry\_table\_start =  $f \circ g$  [static]

Definition at line 56 of file ofldbegin.cpp.

FuncList::Node \_\_offload\_func\_node [static]

Initial value:

Definition at line 72 of file ofldbegin.cpp.

FuncTable::Entry  $\_$ offload\_func\_table\_start = f0 g [static]

Definition at line 69 of file ofldbegin.cpp.

VarList::Node \_\_offload\_var\_node [static]

Initial value:

Definition at line 85 of file ofldbegin.cpp.

VarTable::Entry \_\_offload\_var\_table\_start = f 0 g [static]

Definition at line 82 of file ofldbegin.cpp.

# 7.48 ofldend.cpp File Reference

```
#i ncl ude "offl oad_target. h"
#i ncl ude "offl oad_myo_target. h"
```

#### **Macros**

#define ALLOCATE(name) \_\_attribute\_\_((section(name)))

## **Variables**

- static FuncTable::Entry \_\_offload\_entry\_table\_end = f (const char )-1 g
- static FuncTable::Entry \_\_offload\_func\_table\_end = f (const char )-1 g
- static VarTable::Entry \_\_offload\_var\_table\_end = f (const char )-1 g

#### 7.48.1 Macro Definition Documentation

```
#define ALLOCATE( name ) __attribute__((section(name)))
```

Definition at line 22 of file ofldend.cpp.

#### 7.48.2 Variable Documentation

```
FuncTable::Entry __offload_entry_table_end = f(const char )-1 g [static]
```

Definition at line 30 of file ofldend.cpp.

FuncTable::Entry \_offload\_func\_table\_end = f (const char )-1 g [static]

Definition at line 37 of file ofldend.cpp.

VarTable::Entry \_\_offload\_var\_table\_end = f(const char )-1 g [static]

Definition at line 44 of file ofldend.cpp.

# 7.49 orsl-lite/include/orsl-lite.h File Reference

```
#include <sched.h>
```

# Classes

struct ORSLBusySet

#### Macros

- #define ORSL\_MAX\_TAG\_LEN 128
- #define ORSL\_MAX\_CARDS 32

# **Typedefs**

- typedef enum ORSLBusySetType BusySetType
- typedef struct ORSLBusySet ORSLBusySet
- typedef char ORSLTag
- · typedef enum ORSLPartialGranularity ORSLPartialGranularity

#### **Enumerations**

- enum ORSLBusySetType fBUSY\_SET\_EMPTY = 0, BUSY\_SET\_PARTIAL = 1, BUSY\_SET\_FULL = 2 g
- enum ORSLPartialGranularity f GRAN\_CARD = 0, GRAN\_THREAD = 1 g

#### **Functions**

- int ORSLReserve (const int n, const int \_\_restrict inds, const ORSLBusySet \_\_restrict bsets, const ORSLTag \_\_restrict tag)
- int ORSLTryReserve (const int n, const int \_\_restrict inds, const ORSLBusySet \_\_restrict bsets, const ORSLTag \_\_restrict tag)
- int ORSLReservePartial (const ORSLPartialGranularity gran, const int n, const int \_\_restrict inds, ORSL-BusySet \_\_restrict bsets, const ORSLTag \_\_restrict tag)
- int ORSLRelease (const int n, const int \_\_restrict inds, const ORSLBusySet \_\_restrict bsets, const ORSLTag
   \_\_restrict tag)

#### 7.49.1 Macro Definition Documentation

#### #define ORSL\_MAX\_CARDS 32

Maximal number of cards that can be managed by ORSL

Definition at line 51 of file orsl-lite.h.

Referenced by check\_args().

#### #define ORSL\_MAX\_TAG\_LEN 128

Maximal length of tag in characters

Definition at line 48 of file orsl-lite.h.

Referenced by can\_release\_card(), can\_reserve\_card(), check\_args(), release\_card(), and reserve\_card().

## 7.49.2 Typedef Documentation

typedef enum ORSLBusySetType BusySetType

Type of a ORSLBusySet

#### typedef struct ORSLBusySet ORSLBusySet

**ORSLBusySet** encapsulation

#### typedef enum ORSLPartialGranularity ORSLPartialGranularity

Granularify of partial reservation

## typedef char ORSLTag

Client tag

Definition at line 45 of file orsl-lite.h.

# 7.49.3 Enumeration Type Documentation

## enum ORSLBusySetType

Type of a ORSLBusySet

#### Enumerator

BUSY\_SET\_EMPTY Empty set

BUSY\_SET\_PARTIAL Non-empty set that omits some threads

BUSY\_SET\_FULL A set that includes all threads on the card

Definition at line 25 of file orsl-lite.h.

## enum ORSLPartialGranularity

Granularify of partial reservation

#### Enumerator

GRAN\_CARD Card granularity

GRAN\_THREAD Thread granularity

Definition at line 128 of file orsl-lite.h.

## 7.49.4 Function Documentation

int ORSLRelease ( const int *n*, const int \_\_restrict *inds*, const ORSLBusySet \_\_restrict *bsets*, const ORSLTag \_\_restrict *tag* )

Releases previously reserved computational resources on a set of cards.

This function will fail if any of the resources to be released were not reserved by the calling client.

## See Also

ORSLReserve ORSLTryReserve ORSLReservePartial

#### **Parameters**

in	n	Number of cards to reserve resources on. Cannot be $<$ 0 or $>$ ORSL_MAX
		CARDS.
in	inds	Indices of the cards: an integer array with n elements. Cannot be NULL if n
		> 0. Valid card indices are from 0 to ORSL_MAX_CARDS-1. Cannot contain
		duplicate elements.
in	bsets	Requested resources on each of the card. Cannot be NULL if $n > 0$ .
in	tag	ORSLTag of the calling client. Cannot be NULL. Length must not exceed OR-
		SL_MAX_TAG_LEN.

#### Returns

0 if the resources were successfully released

EINVAL if any of the arguments is invalid

EPERM the calling client did not reserve some of the resources it is trying to release.

ENOSYS (in ORSL Lite) if type of any of the busy sets is equal to BUSY\_SET\_PARTIAL

Referenced by ORSL::release().

# int ORSLReserve ( const int *n*, const int \_\_restrict *inds*, const ORSLBusySet \_\_restrict *bsets*, const ORSLTag \_\_restrict *tag* )

Reserves computational resources on a set of cards. Blocks.

If any of the resources cannot be reserved, this function will block until they become available. Reservation can be recursive if performed by the same tag. A recursively reserved resource must be released the same number of times it was reserved.

#### See Also

#### **ORSLTryReserve**

#### **Parameters**

in	n	Number of cards to reserve resources on. Cannot be $<$ 0 or $>$ ORSL_MAX
		CARDS.
in	inds	Indices of the cards: an integer array with n elements. Cannot be NULL if n
		> 0. Valid card indices are from 0 to ORSL_MAX_CARDS-1. Cannot contain
		duplicate elements.
i n	bsets	Requested resources on each of the card. Cannot be NULL if $n > 0$ .
in	tag	ORSLTag of the calling client. Cannot be NULL. Length must not exeed ORS-
		L_MAX_TAG_LEN.

#### Returns

0 if the resources were successfully reserved

EINVAL if any of the arguments is invalid

EAGAIN limit of recursive reservations reached (not in ORSL Lite)

ENOSYS (in ORSL Lite) if type of any of the busy sets is equal to BUSY\_SET\_PARTIAL

Referenced by ORSL::reserve().

# int ORSLReservePartial ( const ORSLPartialGranularity *gran*, const int *n*, const int \_\_restrict *inds*, ORSLBusySet \_\_restrict *bsets*, const ORSLTag \_\_restrict *tag* )

Requests reservation of some of computational resources on a set of cards. Does not block. Updates user-provided bsets to indicate which resources were reserved.

If any of the resources cannot be reserved, this function will update busy sets provided by the caller to reflect what resources were actually reserved. This function supports two granularity modes: 'card' and 'thread'. When granularity is set to 'card', a failure to reserve a thread on the card will imply that reservation has failed for the whole card. When granularity is set to 'thread', reservation on a card will be considered successful as long as at least one thread on the card was successfully reserved. Reservation can be recursive if performed by the same tag. A recursively reserved resource must be released the same number of times it was reserved.

in	gran	Reservation granularity
in	n	Number of cards to reserve resources on. Cannot be $<$ 0 or $>$ ORSL_MAX
		CARDS.
in	inds	Indices of the cards: an integer array with n elements. Cannot be NULL if n
		> 0. Valid card indices are from 0 to ORSL_MAX_CARDS-1. Cannot contain
		duplicate elements.
in	bsets	Requested resources on each of the card. Cannot be NULL if $n > 0$ .
in	tag	ORSLTag of the calling client. Cannot be NULL. Length must not exceed OR-
		SL_MAX_TAG_LEN.

#### Returns

0 if at least some of the resources were successfully reserved

EBUSY if all of the requested resources are busy

EINVAL if any of the arguments is invalid

EAGAIN limit of recursive reservations reached (not in ORSL Lite)

ENOSYS (in ORSL Lite) if type of any of the busy sets is equal to BUSY\_SET\_PARTIAL

# int ORSLTryReserve ( const int *n*, const int \_\_restrict *inds*, const ORSLBusySet \_\_restrict *bsets*, const ORSLTag \_\_restrict *tag* )

Reserves computational resources on a set of cards. Does not block.

If any of the resources cannot be reserved, this function will return immediately. Reservation can be recursive if performed by the same tag. A recursively reserved resource must be released the same number of times it was reserved.

#### See Also

#### **ORSLReserve**

#### **Parameters**

in	n	Number of cards to reserve resources on. Cannot be < 0 or > ORSL_MAX
		CARDS.
in	inds	Indices of the cards: an integer array with n elements. Cannot be NULL if n
		> 0. Valid card indices are from 0 to ORSL_MAX_CARDS-1. Cannot contain
		duplicate elements.
in, out	bsets	Requested resources on each of the card. Cannot be NULL if $n > 0$ .
in	tag	ORSLTag of the calling client. Cannot be NULL. Length must not exceed OR-
		SL_MAX_TAG_LEN.

#### Returns

0 if the resources were successfully reserved

EBUSY if some of the requested resources are busy

EINVAL if any of the arguments is invalid

EAGAIN limit of recursive reservations reached (not in ORSL Lite)

ENOSYS (in ORSL Lite) if type of any of the busy sets is equal to BUSY\_SET\_PARTIAL

Referenced by ORSL::try\_reserve().

# 7.50 orsl-lite/lib/orsl-lite.c File Reference

```
#include <errno.h>
#include <string.h>
#include <limits.h>
#include <assert.h>
#include "orsl-lite/include/orsl-lite.h"
```

#### Macros

- #define DISABLE\_SYMBOL\_VERSIONING
- #define ORSLReserve0 ORSLReserve
- #define ORSLTryReserve0 ORSLTryReserve
- #define ORSLReservePartial ORSLReservePartial
- #define ORSLRelease0 ORSLRelease

#### **Functions**

- static int state\_lock ()
- static int state\_unlock ()
- static int state\_wait\_for\_release ()
- static int state\_signal\_release ()
- static int check\_args (const int n, const int \_\_restrict inds, const ORSLBusySet \_\_restrict bsets, const ORSLBusySet \_\_restrict tag)
- static int check\_bsets (const int n, const ORSLBusySet bsets)
- static int can\_reserve\_card (int card, const ORSLBusySet \_\_restrict bset, const ORSLTag \_\_restrict tag)

- static void reserve\_card (int card, const ORSLBusySet \_\_restrict bset, const ORSLTag \_\_restrict tag)
- static int can\_release\_card (int card, const ORSLBusySet \_\_restrict bset, const ORSLTag \_\_restrict tag)
- static void release\_card (int card, const ORSLBusySet \_\_restrict bset, const ORSLTag \_\_restrict tag)
- int ORSLReserve0 (const int n, const int \_\_restrict inds, const ORSLBusySet \_\_restrict bsets, const ORSLTag \_\_restrict tag)
- int ORSLTryReserve0 (const int n, const int \_\_restrict inds, const ORSLBusySet \_\_restrict bsets, const ORSLTag \_\_restrict tag)
- int ORSLReservePartial0 (const ORSLPartialGranularity gran, const int n, const int \_\_restrict inds, ORSL-BusySet \_\_restrict bsets, const ORSLTag \_\_restrict tag)
- int ORSLRelease0 (const int n, const int \_\_restrict inds, const ORSLBusySet \_\_restrict bsets, const ORSLTag \_\_restrict tag)

#### **Variables**

struct f
 char owner [ORSL\_MAX\_TAG\_LEN+1]
 unsigned long rsrv\_cnt
 g rsrv\_data [ORSL\_MAX\_CARDS]

#### 7.50.1 Macro Definition Documentation

#### #define DISABLE\_SYMBOL\_VERSIONING

Definition at line 18 of file orsl-lite.c.

#### #define ORSLRelease0 ORSLRelease

Definition at line 30 of file orsl-lite.c.

## #define ORSLReserve0 ORSLReserve

Definition at line 27 of file orsl-lite.c.

#### #define ORSLReservePartial ORSLReservePartial

Definition at line 29 of file orsI-lite.c.

# #define ORSLTryReserve0 ORSLTryReserve

Definition at line 28 of file orsl-lite.c.

#### 7.50.2 Function Documentation

static int can\_release\_card ( int card, .398 w 0 0 80

static int check\_args ( const int *n*, const int \_\_restrict *inds*, const ORSLBusySet \_\_restrict *bsets*, const ORSLTag \_\_restrict *tag* ) [static]

Definition at line 113 of file orsl-lite.c.

Referenced by ORSLRelease0(), ORSLReserve0(), ORSLReservePartial0(), and ORSLTryReserve0().

 $static int check\_bsets (const int n, const ORSLBusySet bsets) [static]$ 

Definition at line 134 of file orsl-lite.c.

Referenced by ORSLRelease0(), ORSLReserve0(), ORSLReservePartial0(), and ORSLTryReserve0().

int ORSLRelease0 ( const int *n*, const int \_\_restrict *inds*, const ORSLBusySet \_\_restrict *bsets*, const ORSLTag \_\_restrict *tag* )

Definition at line 307 of file orsl-lite.c.

int ORSLReserve0 ( const int *n*, const int \_\_restrict *inds*, const ORSLBusySet \_\_restrict *bsets*, const ORSLTag \_\_restrict *tag* )

Definition at line 210 of file orsl-lite.c.

int ORSLReservePartialO ( const ORSLPartialGranularity *gran*, const int *n*, const int \_\_restrict *inds*, ORSLBusySet \_\_restrict *bsets*, const ORSLTag \_\_restrict *tag* )

Definition at line 270 of file orsl-lite.c.

int ORSLTryReserve0 ( const int *n*, const int \_\_restrict *inds*, const ORSLBusySet \_\_restrict *bsets*, const ORSLTag \_\_restrict *tag* )

Definition at line 242 of file orsl-lite.c.

static void release\_card ( int card, const ORSLBusySet \_\_restrict bset, const ORSLTag \_\_restrict tag ) [static]

Definition at line 192 of file orsl-lite.c.

Referenced by ORSLRelease0().

static void reserve\_card ( int card, const ORSLBusySet \_\_restrict bset, const ORSLTag \_\_restrict tag )
[static]

Definition at line 157 of file orsl-lite.c.

Referenced by ORSLReserve0(), ORSLReservePartial0(), and ORSLTryReserve0().

static int state\_lock( ) [static]

Definition at line 60 of file orsl-lite.c.

Referenced by ORSLRelease0(), ORSLReserve0(), ORSLReservePartial0(), and ORSLTryReserve0().

static int state\_signal\_release( ) [static]

Definition at line 96 of file orsl-lite.c.

Referenced by ORSLRelease0().

static int state\_unlock( ) [static]

Definition at line 72 of file orsl-lite.c.

 $Referenced\ by\ ORSLRelease 0 (),\ ORSLReserve 0 (),\ ORSLReserve Partial 0 (),\ and\ ORSL Try Reserve 0 ().$ 

## static int state\_wait\_for\_release( ) [static]

Definition at line 84 of file orsl-lite.c.

Referenced by ORSLReserve0().

## 7.50.3 Variable Documentation

## char owner[ORSL\_MAX\_TAG\_LEN+1]

Definition at line 109 of file orsl-lite.c.

Referenced by can\_release\_card(), can\_reserve\_card(), release\_card(), and reserve\_card().

## unsigned long rsrv\_cnt

Definition at line 110 of file orsl-lite.c.

Referenced by can\_reserve\_card(), release\_card(), and reserve\_card().

# $struct \ f... \ g \ rsrv\_data[ORSL\_MAX\_CARDS] \ \ [\texttt{static}]$

Referenced by can\_release\_card(), can\_reserve\_card(), release\_card(), and reserve\_card().

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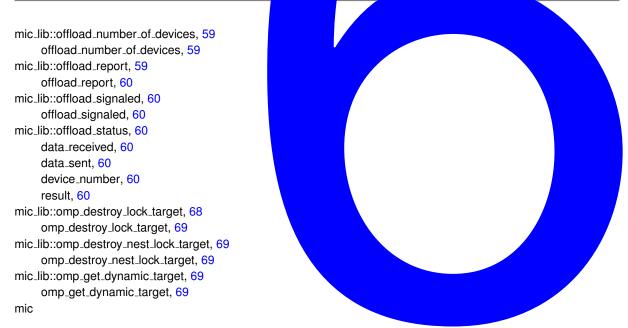
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