```
#include <iostream>
#include <string>
using namespace std;
struct stack
   int s[5];
   int top = -1;
} st;
bool isEmpty()
   if (st.top == -1)
        return true;
    else
        return false;
bool isFull()
    if (st.top == 4)
        return true;
    else
        return false;
void push(int val)
    if (isFull())
        cout << "Stack Overflow" <<endl;</pre>
    else
        st.top++;
        st.s[st.top] = val;
        cout << "value pushed\n";</pre>
```

```
int pop()
    if (isEmpty())
        cout << "Stack underflow" << endl;</pre>
        return 0;
    else
        int popVal = st.s[st.top];
        st.top--;
        return popVal;
int count()
    return (st.top + 1);
int peek(int pos)
    if (isEmpty())
        cout << "Stack underflow!" << endl;</pre>
        return 0;
    else
       return st.s[pos];
void change(int pos, int val)
    st.s[pos] = val;
    cout << "Value at " << pos << " changed to " << val;</pre>
```

```
void display()
    if (isEmpty())
         cout << "Stack Underflow\n";</pre>
    else
         cout<<"All the values in stack are:\n";</pre>
         for (int i = st.top; i >= 0; i--){
              cout<<st.s[i]<<endl;</pre>
int main()
    int option, position, value;
    do
         cout << "\n\nWhat operation would you like to</pre>
perform ?\n";
         cout << "1. push\n";</pre>
         cout << "2. pop\n";</pre>
         cout << "3. isEmpty\n";</pre>
         cout << "4. isFull\n";</pre>
         cout << "5. peek\n";</pre>
         cout << "6. change\n";</pre>
         cout << "7. display\n";</pre>
         cout << "8. count\n";</pre>
         cout << "9. clear screen\n";</pre>
         cout << "Enter option: ";</pre>
         cin >> option;
         switch (option)
```

```
case 1:
             cout << "Enter value to push: ";</pre>
             cin >> value;
             push(value);
             break;
         case 2:
             cout << "Popped value is: " << pop();</pre>
             break:
         case 3:
             if (isEmpty()) {
                  cout<<"Stack is empty\n";</pre>
             } else {
                  cout<<"Stack is not empty!\n";</pre>
             break;
         case 4:
             if (isFull()){
                  cout<<"Stack is full!\n";</pre>
             } else {
                  cout<<"Stack is not full\n";</pre>
             break;
         case 5:
             cout << "Enter the position you want to peek in</pre>
             cin >> position;
             cout << "Value at " << position << " is " <<</pre>
peek(position);
             break;
         case 6:
             cout << "Enter position of item you want to</pre>
change: ";
             cin >> position;
             cout << "\nEnter value: ";</pre>
             cin >> value;
             change(position, value);
```

```
break;
case 7:
    cout<<"Display function called:\n";
    display();
    break;
case 8:
    cout << "Total elements in stack are :" <<
count();
    break;
case 9:
    system("cls");

default:
    cout << "Enter proper option\n";
}
} while (option <= 9 && option > 0);
return 0;
}
```

#### **INFIX TO POSTFIX**

```
#include<iostream>
#include<ctype.h>
using namespace std;
char stack[20];
int top = -1;
void push(char x){
    stack[++top] = x;
char pop(){
   if (top == -1) return -1;
   else return stack[top--];
int priority(char x){
    if (x == '(') return 0;
    if (x == '+' || x == '-') return 1;
    if (x == '*' || x == '/') return 2;
    if (x == '^') return 3;
return -1;
int main(){
    char exp[20];
    char *e, x;
    cout<<"Enter the infix expression: ";</pre>
    cin>>exp;
    e = exp;
```

### **INFIX TO POSTFIX**

```
while(*e != '\0'){
    if(isalnum(*e)){
        printf("%c", *e);
    else if (*e == '(')
        push(*e);
    else if(*e == ')'){
        while ((x = pop()) != '(')
            printf("%c", x);
    else{
        while(priority(stack[top]) >= priority(*e)){
            printf("%c", pop());
        push(*e);
    e++;
while (top != -1)
    printf("%c", pop());
```

```
#include <iostream>
#include <stack>
#include <algorithm>
using namespace std;
bool isOperator(char c)
   if (c == '+' || c == '-' || c == '*' || c == '/' || c ==
       return true;
   else {
       return false;
int priority(char c)
    if (c == '^')
       return 3;
    else if (c = |*| |c = |'/|)
        return 2;
    else if (c == '+' || c == '-')
        return 1;
    else
        return -1;
string InfixToPrefix(stack<char> s, string infix)
    string prefix;
    reverse(infix.begin(), infix.end());
   //exchanging '(' with ')' and vice-versa
   for (int i = 0; i < infix.length(); i++) {</pre>
        if (infix[i] == '(') {
           infix[i] = ')';
```

```
else if (infix[i] == ')') {
            infix[i] = '(';
    for (int i = 0; i < infix.length(); i++) {</pre>
        if ((infix[i] >= 'a' && infix[i] <= 'z') ||
(infix[i] >= 'A' \&\& infix[i] <= 'Z')) {
            prefix += infix[i];
        else if (infix[i] == '(') {
            s.push(infix[i]);
        else if (infix[i] == ')') {
            while ((s.top() != '(') && (!s.empty())) {
                prefix += s.top();
                s.pop();
            if (s.top() == '(') {
                s.pop();
        else if (isOperator(infix[i])) {
            if (s.empty()) {
                s.push(infix[i]);
            else {
                if (priority(infix[i]) > priority(s.top()))
                    s.push(infix[i]);
                else if ((priority(infix[i]) ==
priority(s.top()))
                    && (infix[i] == '^'))
```

```
while ((priority(infix[i]) ==
priority(s.top()))
                         && (infix[i] == '^')) {
                         prefix += s.top();
                         s.pop();
                     s.push(infix[i]);
                else if (priority(infix[i]) ==
priority(s.top())) {
                     s.push(infix[i]);
                else {
                    while ((!s.empty()) &&
(priority(infix[i]) < priority(s.top()))) {</pre>
                         prefix += s.top();
                         s.pop();
                     s.push(infix[i]);
    while (!s.empty()) {
        prefix += s.top();
        s.pop();
    reverse(prefix.begin(), prefix.end());
    return prefix;
int main()
    string infix, prefix;
    cout << "Enter a Infix Expression :" << endl;</pre>
```

#### **POSTFIX**

```
#include<iostream>
#include<string>
#include<stack>
#include<math.h>
using namespace std;
int postfixEvaluation(string s){
    stack<int> st;
    int op2, op1;
    for (int i = 0; i < s.length(); i++){</pre>
        if (s[i] >= '0' \&\& s[i] <= '9'){
            st.push(s[i] - '0');
        else{
            op2 = st.top();
            st.pop();
            op1 = st.top();
            st.pop();
            switch (s[i])
            case '+':
                st.push(op1 + op2);
                break;
            case '-':
                st.push(op1 - op2);
                break;
            case '*':
                st.push(op1 * op2);
                break;
            case '/':
                st.push(op1 / op2);
                break;
            case '^':
                 st.push(pow(op1, op2));
                break;
```

# **POSTFIX**

#### **PREFIX**

```
#include <iostream>
#include <string>
#include <stack>
#include <math.h>
#include <algorithm>
using namespace std;
int prefixEvaluation(string s)
    int op1, op2;
    stack<int> st;
    reverse(s.begin(), s.end());
    for (int i = 0; i < s.length(); i++)</pre>
        if (s[i] >= '0' \&\& s[i] <= '9')
            st.push(s[i] - '0');
        else
            op2 = st.top();
            st.pop();
            op1 = st.top();
            st.pop();
            switch (s[i])
            case '+':
                 st.push(op2 + op1);
                 break;
            case '-':
                 st.push(op2 - op1);
                 break;
            case '*':
                 st.push(op2 * op1);
                 break;
```

# **PREFIX**

```
case '/':
                 st.push(op2 / op1);
                 break;
            case '^':
                 st.push(pow(op2, op1));
                 break;
            default:
                 break;
    return st.top();
int main()
    string exp;
    cout<<"Enter the prefix expression: ";</pre>
    cin>>exp;
    cout<<"Evaluated value: "<<pre>refixEvaluation(exp);
    return 0;
```

#### **POSTFIX TO PREFIX**

```
#include<iostream>
#include<stack>
#include<ctype.h>
using namespace std;
string postfixToPrefix(string postfix){
    stack<string> st;
    string op1, op2;
    for (int i = 0, len = postfix.length(); i < len; i++){</pre>
        if (isalnum(postfix[i])){
             string op (1, postfix[i]);
             st.push(op);
        else {
             op2 = st.top();
             st.pop();
             op1 = st.top();
             st.pop();
             st.push(postfix[i] + op1 + op2);
    return st.top();
int main(){
    string postfix, prefix;
    cout<<"Enter POSTFIX expression: ";</pre>
    cin>>postfix;
    cout<<"POSTFIX expression: "<<postfix<<endl;</pre>
    cout<<"PREFIX expression: ";</pre>
    cout<<postfixToPrefix(postfix);</pre>
```

### PREFIX TO POSTFIX

```
#include <iostream>
#include <math.h>
#include <stack>
#include <ctype.h>
using namespace std;
string prefixToPostfix(string prefix)
    stack< string > st;
    string op1, op2;
    for (int i = prefix.length() - 1; i >= 0; i--)
        if (isalnum(prefix[i]))
            string op(1, prefix[i]);
            st.push(op);
        else
            op1 = st.top();
            st.pop();
            op2 = st.top();
            st.pop();
            st.push(op1 + op2 + prefix[i]);
    return st.top();
int main()
    string prefix, postfix;
    cout << "Enter a PREFIX expression: ";</pre>
    cin >> prefix;
    cout << "PREFIX expression: \n"<< prefix;</pre>
```

# PREFIX TO POSTFIX

```
postfix = prefixToPostfix(prefix);
cout << "POSTFIX expresion: " << postfix;
return 0;
}</pre>
```