

## Chat App Documentation

This document covers both the backend (Node.js + Express + Socket.IO) and frontend (React + Bootstrap + Socket.IO Client) of your MERN-style real-time chat demo. It assumes in-memory storage (no database) and phone-number-based “login.”

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### Features

- **Login** with phone number
- **Global user registry:** every login registers a user
- **Contacts list** per user
- **Real-time messaging** via WebSockets

- **RESTful endpoints** for contacts, chat history, new chat, send/mark-seen
- **“Start New Chat”** modal with Bootstrap validation
- **WhatsApp-style UI**: sidebar, chat bubbles

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## Prerequisites

- **Node.js** v14+ and **npm**
- **Create React App** (for frontend)
- Local development on **localhost** (backend: port 5000, frontend: port 3000)

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## Project Structure

root/

|—— backend/

| |—— server.js

| |—— package.json

|—— frontend/

|—— src/

| |—— components/

| | |—— Login.js

| | |—— ContactsList.js

```
| | | └── ChatWindow.js
| | | └── NewChatModal.js
| | └── context/
| |   └── UserContext.js
| └── App.js
| └── App.css
| └── index.js
└── package.json
```

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## Backend

### Backend Setup & Run

#### Initialize & install

```
cd backend
```

```
npm init -y
```

```
npm install express socket.io uuid
```

```
npm install --save-dev nodemon
```

1.

#### Scripts in package.json

```
{
  "scripts": {
    "start": "node server.js",
    "dev": "nodemon server.js"
  }
}
```

```
}
```

2.

### 3. Run

- Development: npm run dev
- Production: npm start

### In-Memory Data Models

- **users:** { [phone]: { phone, contacts: Set<phone> } }
- **messages:** { [id]: { id, from, to, text, timestamp, seen } }

Helper:

```
function ensureUser(phone) {  
  if (!users[phone]) users[phone] = { phone, contacts: new Set() };  
  return users[phone];  
}
```

### REST API Endpoints

Method	Path	Body / Query Params	Description
GET	/users	—	List all registered phone numbers
GET	/contacts?phone={}	phone (query)	Retrieve contacts for a user
GET	/chats/{contact}?phone={}	phone (query), :contact (path)	Fetch chat history between two users

POST	/messages	{ from, to, text }	Send a message (also emits via WebSocket)
POST	/messages/{id}/seen	{ phone }	Mark message as seen (recipient only)
POST	/chats	{ phone, contact }	Start a new chat (validates users, returns updated contacts + history)

## WebSocket Events

- **Client → Server**

- login { phone }
- sendMessage { from, to, text }

- **Server → Client**

- loginSuccess { contacts: string[] }
- receiveMessage Message
- messageSent Message
- messageSeen { id, by }

- usersUpdated string[] (*optional real-time user list*)

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## Frontend

### Frontend Setup & Run

#### Create & install

cd frontend

npx create-react-app .

npm install axios socket.io-client bootstrap

1.

**Import Bootstrap** in src/index.js

```
import 'bootstrap/dist/css/bootstrap.min.css';
```

2.

#### Run

npm start

3.

### App Structure & Components

- **UserContext**

- Provides phone & setPhone, persists to localStorage

- **Login**

- Single input for phone number → calls onLogin

- **ContactsList**

- Scrollable sidebar showing contacts

- **ChatWindow**

- Fetches /chats/:contact, displays bubbles, emits sendMessage

- **NewChatModal**

- Bootstrap modal
- Fetches global /users or listens to usersUpdated
- Calls POST /chats → returns { contacts, chat }

## **User Context & State**

```
// src/context/UserContext.js
```

```
export const UserContext = createContext();
```

```
function UserProvider({ children }) {
```

```
  const [phone, setPhone] = useState(null);
```

```
  useEffect(() => { // load
```

```
    const p = localStorage.getItem('phone');
```

```
    if (p) setPhone(p);
```

```
  }, []);
```



```

useEffect(() => { // persist
  if (phone) localStorage.setItem('phone', phone);
  else localStorage.removeItem('phone');
}, [phone]);
return (
  <UserContext.Provider value={{ phone, setPhone }}>
    {children}
  </UserContext.Provider>
);
}

```

- **App gating:** if phone === null, render <Login>; otherwise render main UI.
- **Pass phone** into all API/socket calls.

## Styling

- **App.css** defines flex layout, sidebar, chat bubbles
- **Bootstrap** used for modal, buttons, form controls

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## Workflow

1. **Login** (any tab/incognito) with phone → registers in backend → emits usersUpdated

2. **Open “New Chat”** → fetch /users, validate, POST /chats → add to contacts → open window
3. **Send Message** → via WebSocket or POST /messages → backend stores & emits → frontend updates
4. **Mark as Seen** → POST /messages/{id}/seen → backend updates & emits messageSeen

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### Extending & Production Notes

- **Persistence:** swap in MongoDB or other DB instead of in-memory users & messages.
- **Authentication:** integrate SMS OTP + JWT instead of trusting phone input.
- **Scaling Socket.IO:** use Redis adapter when running multiple server instances.
- **Security:** sanitize inputs, rate-limit endpoints, enforce HTTPS, CORS.
- **Pagination:** add limit & offset to /chats/:contact for large histories.
- **Group chats:** extend data model to track room memberships.