

一、实验目的

- 1.掌握 First 集的求解方法
- 2.掌握 Follow 集的求解方法

二、实验内容与实验要求

二、实验内容

- 1.输入任意的上下文无关文法，输出各非终结符的 First 集、Follow 集；
- 2 编制测试程序；
- 3.调试程序

三、实验要求

- 1.采用任意语言，实现该算法；
- 2.上交源代码；
- 3.撰写实验报告，在实验报告里要写清楚测试结果，并以 word 形式上交实验报告；

三、设计方案与算法描述

First 集求法

初始化 $\text{firsts} = \{ x \Rightarrow \} \text{ for } x \text{ in 非终结符集合 } \}$

{

 for $x \text{ in 非终结符集合 } \{$

 let $\text{first} = \text{firsts}.\text{entry}(x)$

 for $\text{right in } x \text{ 的推导式 } \{$

 for $\text{symbol in right } \{$

```

let set = match symbol {

    epsilon => { $\epsilon$ },

    非终结符 non => firsts.get(non),

    终结符 term => {term}

}

if set.contain_and_remove_epsilon() {

    first += set

} else {

    first += set

    break

}

}

if for 循环没有被 break {

    first += { $\epsilon$ }

}

}

} until firsts 不再变化

```

follow 集合求解

初始化 follows := { $x \Rightarrow \{ \}$ for x in 非终结符集合 且 x 不为开始符号, $Start \Rightarrow \{ \$ \}$ }

```

{

    for (left, right) in 所有产生式 {

```

```

for i in right {
    for j in 从 i 到产生式结尾的子串（不包括 i） {
        match j {
             $\epsilon$  => conutine,
            终结符 term => follows.at(term).add(term),
            非终结符 non => {
                let first = firsts.get(non)
                if first.contains_and_remove_epsilon() {
                    follows.at(term).add(first)
                } else {
                    follows.at(term).add(first)
                    break
                }
            }
        }
    }
    if 上面的 for 循环没有被 break {
        follows.at(i).add(follows.at(left))
    }
}
}
} until follows 不再变化

```

四、 测试结果

测试例子

start: S

nonterminals: SAB

S->A|a

A->Bc|~

B->d|AS

start: S

nonterminals: SHKLM

S->MH|a

H->LSo|~

K->dML|~

L->eHf

M->K|bLM

结果

```

> ./target/first_follow test/*
start: S
nonterminals: SAB
S->A|a
A->Bc|~
B->d|AS

|symbol|first|follow|
|S|acd~|$c|
|A|acd~|$acd|
|B|acd~|c|

start: S
nonterminals: SHKLM
S->MH|a
H->LSo|~
K->dML|~
L->eHf
M->K|bLM

|symbol|first|follow|
|S|abde~|$o|
|H|e~|$fo|
|K|d~|$eo|
|L|e|$abdeo|
|M|bd~|$eo|

```

五、 源代码

```
#ifndef CFG_HPP
```

```
#define CFG_HPP
```

```
#include <bitset>
```

```
#include <cassert>
```

```
#include <map>
```

```
#include <optional>
```

```
#include <string>
```

```
#include <unordered_map>
```

```
#include <vector>
```

```
using std::bitset;

using std::map;

using std::optional;

using std::string;

using std::string_view;

using std::unordered_map;

using std::vector;


// 解析不允许有任何空格符

// 1. 产生式的左部和右部用 "->" 分隔

// 2. 右部的多个候选项用 "|" 分隔

// 3. 终结符用单个小写字母表示

// 4. 非终结符用单个大写字母表示

// 5. ~ 表示空产生式

struct ContextFreeGrammar {

    static constexpr int MAX_TERMINAL_NUM = 26;

    static constexpr int MAX_NONTERMINAL_NUM = 26;

    using Symbol = char;

    using ProductionRight = string;

    using ProductionRights = vector<string>;

    using Productions = unordered_map<Symbol, ProductionRights>;
```

```

static constexpr Symbol EPSILON = '~';

static constexpr char DIVISION = '|';

static constexpr char END = '$';

static constexpr string_view ARROW = "->";

static constexpr string_view START_PREFIX = "start: ";

static constexpr string_view NONTERMINAL_SET_PREFIX = "nonterminals: ";

static constexpr stri static bool is_terminal(Symbol symbol) {

    return !is_nonterminal(symbol) && !is_epsilon(symbol);

};

static bool is_nonterminal(Symbol symbol) {

    return symbol >= 'A' && symbol <= 'Z';

}

static bool is_epsilon(Symbol symbol) { return symbol == EPSILON; }


struct NonterminalSet : bitset<MAX_NONTERMINAL_NUM> {

    NonterminalSet() {}

    NonterminalSet(string_view nonterminals) {

        bitset<MAX_NONTERMINAL_NUM>::reset();

        for (auto symbol : nonterminals) {

            assert(is_nonterminal(symbol));

            this->set(symbol);

        }
    }
}

```

```

    }

    bool get(Symbol symbol) { return (*this)[symbol - 'A']; }

    void set(Symbol symbol) { bitset<MAX_NONTERMINAL_NUM>::set(symbol -
'A'); }

    void reset(Symbol symbol) {

        bitset<MAX_NONTERMINAL_NUM>::reset(symbol - 'A');

    }

    string to_string(Symbol start) {

        auto ret = string{start};

        for (Symbol s = 'A'; s <= 'Z'; s++) {

            if (this->get(s) && s != start) {

                ret += s;

            }

        }

        return ret;

    }

    void alloc(Symbol symbol) {

        assert(is_nonterminal(symbol));

        assert(!this->get(symbol));

        this->set(symbol);

    }

```



```

Symbol alloc() {
    for (auto i = 'A'; i <= 'Z'; i++) {
        if (!this->get(i)) {
            this->set(i);
            return i;
        }
    }
    assert(false);
}
};

```

```

ContextFreeGrammar(Symbol start, string_view nonterminals)

```

```

    : _nonterminals(nonterminals) {
        this->_start = start;
        for (auto non_term : nonterminals) {
            this->_productions.insert({non_term, {}});
        }
    }
}

```

```

ContextFreeGrammar(Symbol start, NonterminalSet nonterminals,

```

```

    Productions productions)

```

```

    : _start(start), _nonterminals(nonterminals), _productions(productions) {}

```

```

ProductionRights &produce(Symbol nonterminal) {

    assert(is_nonterminal(nonterminal) && "expect nonterminal symbol");

    return _productions.at(nonterminal);

}

// 第一项一定是起始符号

string nonterminals() { return this->_nonterminals.to_string(this->_start); }

Symbol start() { return this->_start; }

string to_string() {

    auto ret = string(START_PREFIX) + this->_start + '\n';

    auto nonterminals = this->nonterminals();

    ret += string(NONTERMINAL_SET_PREFIX) + nonterminals + '\n';

    for (auto left : nonterminals) {

        ret += left;

        ret += ARROW;

        auto &rights = this->produce(left);

        for (int i = 0; i < rights.size(); i++) {

            if (i != 0) {

                ret += DIVISION;

```

```

    }

    ret += rights.at(i);

}

ret += '\n';

}

return ret;

}

```

```

Symbol alloc_nonterminal() {

    auto new_non = this->_nonterminals.alloc();

    this->_productions.insert({new_non, {}});

    return new_non;

}

```

```

void alloc_nonterminal(Symbol nonterm) {

    this->_nonterminals.alloc(nonterm);

    this->_productions.insert({nonterm, {}});

}

```

```

ContextFreeGrammar clone() {

    auto productions = this->_productions;

    auto start = this->_start;

```

```

        auto non = this->_nonterminals;

        return ContextFreeGrammar(start, non, productions);
    }

private:

    NonterminalSet _nonterminals;

    Symbol _start;

    Productions _productions;

};

#endif

#include "../first_follow.h"

#include "../../common/CFG.hpp"

#include <algorithm>

#include <iostream>

#include <unordered_map>

#include <unordered_set>

SymbolSet first(ContextFreeGrammar &cfg, Map &firsts,

                const ContextFreeGrammar::ProductionRight &right);

bool first(ContextFreeGrammar &cfg, Map &firsts,

           ContextFreeGrammar::Symbol symbol);

```

```

SymbolSet first(ContextFreeGrammar &cfg, Map &firsts,

                const ContextFreeGrammar::ProductionRight &right) {

    auto ret = SymbolSet();

    auto i = 0;

    for (; i < right.size(); i++) {

        auto symbol = right.at(i);

        auto set = SymbolSet();

        if (ContextFreeGrammar::is_terminal(symbol)) {

            set.set(symbol);

        } else if (ContextFreeGrammar::is_nonterminal(symbol)) {

            set = firsts.at(symbol);

        } else if (ContextFreeGrammar::is_epsilon(symbol)) {

            set.add_epsilon();

        }

        if (set.contains_and_remove_epsilon()) {

            ret |= set;

        } else {

            ret |= set;

            break;

        }

    }

}

```

```

    if (i == right.size()) {

        ret.add_epsilon();

    }

    return ret;

}

```

```

bool first(ContextFreeGrammar &cfg, Map &firsts,

           ContextFreeGrammar::Symbol symbol) {

    auto &old = firsts.at(symbol);

    auto new_ = SymbolSet();

    for (const auto &right : cfg.produce(symbol)) {

        new_ |= first(cfg, firsts, right);

    }

    auto ret = new_ != old;

    old = new_;

    return ret;

}

```

```

Map solve_firsts(ContextFreeGrammar &cfg) {

    auto ret = Map();

    auto nonterminals = cfg.nonterminals();

    for (auto symbol : nonterminals) {

```

```

    ret.insert({symbol, {}});
}

for (;;) {

    auto flag = false;

    for (auto symbol : nonterminals) {

        flag |= first(cfg, ret, symbol);

    }

    if (!flag) {

        break;

    }

}

return ret;
}

```

```

Map solve_follows(ContextFreeGrammar &cfg, Map &firsts) {

    auto nonterminals = cfg.nonterminals();

    auto start = cfg.start();

    auto follows = Map{{{start, {ContextFreeGrammar::END}}}};

    for (auto nonterm : nonterminals) {

        follows.insert({nonterm, {}});

    }
}

```

```

for (;;) {

    auto flag = false;

    for (auto nonterm : nonterminals) {

        auto &follow = follows.at(nonterm);

        for (auto &right : cfg.produce(nonterm)) {

            for (auto i = 0; i < right.size(); i++) {

                if (auto cur = right.at(i); ContextFreeGrammar::is_nonterminal(cur)) {

                    auto &follow_i = follows.at(cur);

                    auto j = i + 1;

                    for (; j < right.size(); j++) {

                        auto symbol = right.at(j);

                        if (ContextFreeGrammar::is_nonterminal(symbol)) {

                            auto first_j = firsts.at(symbol);

                            if (first_j.contains_and_remove_epsilon()) {

                                auto new_follow = follow_i | first_j;

                                flag |= new_follow != follow_i;

                                follow_i = new_follow;

                            } else {

                                auto new_follow = follow_i | first_j;

                                flag |= new_follow != follow_i;

                                follow_i = new_follow;

                                break;
                            }
                        }
                    }
                }
            }
        }
    }
}

```



```

        }

    } else if (ContextFreeGrammar::is_epsilon(symbol)) {

        continue;

    } else {

        auto new_follow = follow_i | SymbolSet{symbol};

        flag |= new_follow != follow_i;

        follow_i = new_follow;

        break;

    }

}

if (j == right.size()) {

    auto new_follow = follow_i | follow;

    flag |= new_follow != follow_i;

    follow_i = new_follow;

}

}

}

}

if (!flag) {

    break;

}

```

```
}
```

```
    return follows;
```

```
}
```

```
#include "../03-cfg-trans/lrk/lrk.h"
```

```
#include "../common/CfgParser.hpp"
```

```
#include "../common/comm.hpp"
```

```
#include "./first_follow.h"
```

```
#include <algorithm>
```

```
#include <cassert>
```

```
#include <cstdio>
```

```
#include <fstream>
```

```
#include <iostream>
```

```
#include <sstream>
```

```
#include <string>
```

```
#include <string_view>
```

```
int main(int argc, char *argv[]) {
```

```
    assert(argc > 1);
```

```
    for (int i = 1; i < argc; i++) {
```

```
        auto file = argv[i];
```

```
        auto cfg = CfgParser(Util::read_file_to_string(file)).parse();
```

```

auto nonterminals = cfg.nonterminals();

std::cout << cfg.to_string() << std::endl;

std::cout << "|symbol\tfirst\tfollow\t|" << std::endl;

auto firsts = solve_firsts(cfg);

auto follows = solve_follows(cfg, firsts);

for (auto symbol : nonterminals) {

    std::cout << "|" << symbol << "\t";

    std::cout << "|" << firsts.at(symbol).to_string() << "\t";

    std::cout << "|" << follows.at(symbol).to_string() << "\t|" << std::endl;

}

getchar();

}

return 0;

}

```