Mohamed Ahmed Fathy

Web Developer | Software Engineering Graduate

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Career Objective

Passionate React developer with hands-on experience building scalable and responsive web applications using React, TailwindCSS, and modern tooling. Seeking to grow in a collaborative, product-driven environment focused on clean UI and performance.

Education

BSc, Software Engineering (GPA: 3.37 B+)

Graduated: 2025

Dual Degree Program:

- University of East London, UK
- Faculty of Computer and Information Sciences, Ain Shams University, Cairo, Egypt.

Web Development Summer Training [2022]

 Faculty of Computer and Information Sciences, Ain Shams University, Cairo, Egypt.

Technical Skills

Programming Languages:

> C++, Java, C#, Python, JavaScript, TypeScript

Web Development:

> HTML5, CSS3, Bootstrap, Tailwind, React, Context API, React Query, React Router, Angular, RESTful APIs, **UI Libraries**: Tailwind CSS, Bootstrap

Backend Development:

> Node.js, Express.js

Databases:

➤ MongoDB, SQL

Other Tools:

Git, GitHub, Docker, Postman, Figm.

Other Skills:

- Structured & Object-Oriented Programming
- Data Structures & Algorithms
- Database Management
- Version Control (Git/GitHub)
- Machine Learning (Data Visualization, Model Development)

Experience

Full Stack Web Development Track SEF Academy [2024]

- Completed intensive front-end and back-end development training.
- Learned modern frontend technologies: HTML5, CSS3, Bootstrap, Tailwind CSS, JavaScript, React.js.
- Mastered backend skills: Node.js, Express.js, REST APIs, MongoDB.
- Built several hands-on projects applying full-stack concepts using real-world use cases.
- Gained practical experience in version control with **Git & GitHub**.

Machine Learning Workshop Participant

<u>Applai Student Activity</u>, Ain Shams University [2024]

- Utilized Jupyter Notebook for data visualization, analysis, and preprocessing.
- Collaborated with a team to design, build, and deploy machine learning models.
- Applied machine learning algorithms to real-world datasets, demonstrating proficiency in model development.

IT Intern

Al-Raya Market, Cairo, Egypt [2023]

- During a two-month internship, I gained hands-on experience in network management and IT operations within a retail environment.
- Enhanced teamwork and communication skills while collaborating with IT professionals.

<u>Projects</u>

[2025] Movie Management Web App (Angular + Spring Boot)

• Built a full-stack app with admin/user dashboards and role-based login.

- Integrated OMDb API and database for managing movies.
- Admin can search, add/remove, batch manage movies; users can browse & view details.

Github:

- Frontend (Angular): https://github.com/Mof4thy/movie-app-angular
- Backend (Spring Boot): https://github.com/Mof4thy/movie-backend-Spring-Boot

[2025] React E-commerce Web App

 Built a responsive shopping platform with user auth, cart/wishlist, and product catalog using React.js, Tailwind CSS, React Query, and Context API.

Github: https://github.com/Mof4thy/ecommerce-project

[2025] GenHome - Al-Powered Interior Design Platform (GRADUATION PROJECT)

Tech Stack: React 18, Vite, TypeScript, Tailwind CSS, React Three Fiber, Three.js, React Query, Context API

GenHome is a comprehensive interior design platform that combines 2D/3D room planning with Al-powered furniture generation from images.

Key Frontend Contributions:

 Developed an advanced dual-mode room designer with real-time switch between 2D planning and 3D visualization using React Three Fiber and Canvas 2D tools.

Github: https://github.com/GenHome

[2025] Mini-InstaPay - Payment Processing Platform Frontend

Tech Stack: React.js, Vite, TailwindCSS, Docker, Kubernetes, Axios, React Router

- Developed a responsive, component-based frontend for a microservices payment app.
- Built features including user authentication (JWT), money transfer workflows, and transaction history.
- Implemented Context API for global state, and responsive design using TailwindCSS.
- Integrated RESTful APIs with **Axios**, and added **form validation and error handling**.
- Deployed using **Docker** containers within a **Kubernetes**-based architecture.

Key Features:

- Multi-step transfer modal with validation
- Filterable transaction history
- JWT-based login/signup
- Clean navigation with React Router

Github: https://github.com/Mof4thy/mini-instapay

[2025] Recipe Management Web Application Backend Developer | Node.js, Express, MongoDB, JWT

 Developed a full-stack recipe management application backend supporting user authentication, recipe creation/editing, and meal planning.

Key Contributions:

- Designed and implemented RESTful API endpoints using Node.js and Express.
- Integrated **JWT-based authentication** with role-based access control.
- Modeled **MongoDB schemas** for users, recipes, and meal plans.
- Built secure **file upload functionality** for recipe images using middleware.
- Applied middleware for error handling, validation, and request logging.

Github: https://github.com/Mof4thy/Recipe_backend

[2024] Personal portfolio

• Built a responsive portfolio website showing projects, skills with an interactive and modern UI using React.

Github: https://github.com/Mof4thy/Portfolio-project

[2024] Minions Store – E-commerce Website for Electronics

- Developed a fully functional e-commerce platform featuring user authentication, shopping cart functionality, and favorite items section.
- Integrated local storage to maintain cart and favorite items across sessions.
- Technologies: JavaScript, HTML5, CSS3, Bootstrap

Live demo

Github: https://github.com/Mof4thy/E-commerce-electronics

[2024] Book Store

- Designed and implemented a dynamic bookstore application using React and Redux for state management.
- Technologies: React, Redux, JavaScript, HTML, CSS, RESTful APIs

Github: https://github.com/Mof4thy/Book-Store

[2023] Saraha

 An anonymous chat app developed for the Data Structures course using C++ and WinForms for the GUI.

Github: https://github.com/MohamedWael3011/SarahaWithGUI

[2022] HAND GESTURE-CONTROLLED CAR

• Fully Functioning hand gesture-controlled car using Arduino UNO/Nano and Bluetooth Module.

GitHub: GitHub - MohamedWael3011/HandGestureArduino

[2022] **SOULOSIS**

• Music player website using HTML, CSS, and JavaScript.

GitHub: GitHub - MohamedWael3011/Soulosis

[2022] Super Mario Bros

• Remade the old Super Mario game using the SFML library in C++.

Github: https://github.com/Mof4thy/SuperMarioSFML

Additional Information

Languages:

• Arabic: Fluent (Native)

• English: B2

Interests:

- Open-source contributions
- Building side projects
- Exploring new web technologies and frameworks
- Solving UI/UX and performance challenges