

## Requirements Engineering

2022-2023

Applied Software Engineering Group Department of Computer Languages and Systems University of Seville September 2022

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3. Project

Recommended reading

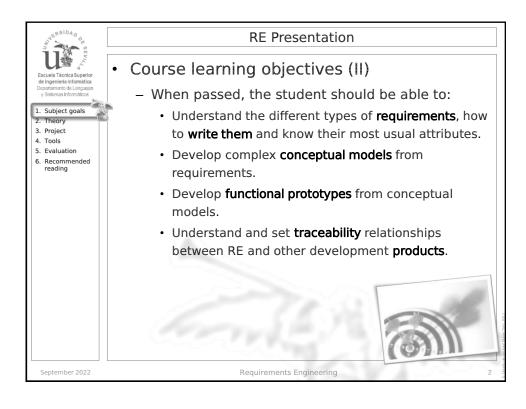
4. Tools 5. Evaluation

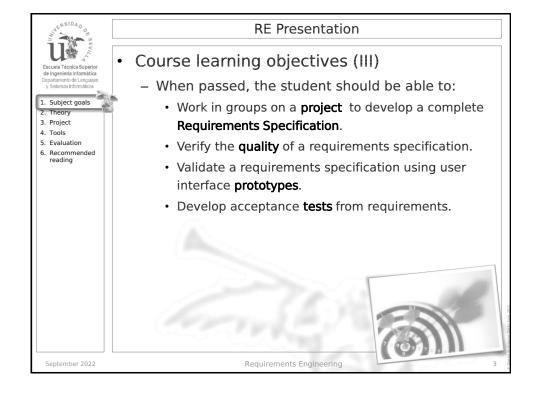
## **RE Presentation**

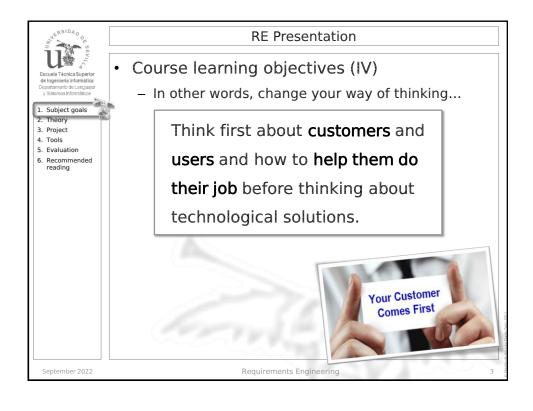
- Course learning objectives (I)
  - When passed, the student should be able to:
    - Understand the basics of requirements engineering and its relationship with the rest of software development.
    - Interact with customers & users in previously prepared, structured interviews and meetings.
    - · Analyze problem domains and develop glossaries of terms.
    - Analyze organizations and model their business processes, their positive and negative aspects and their business objectives.

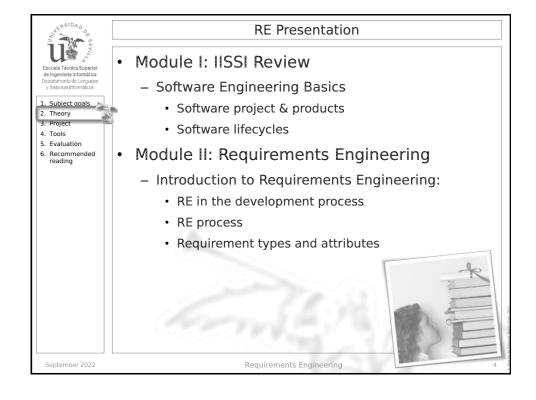
Requirements Engineering

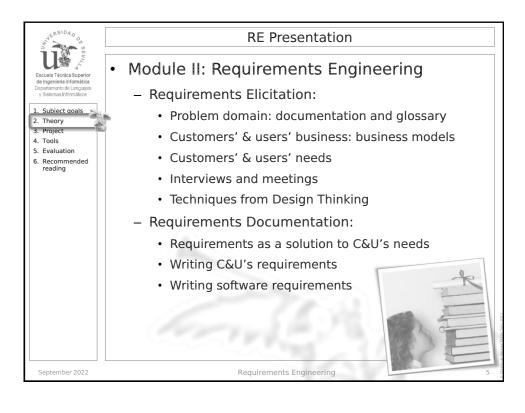
September 2022

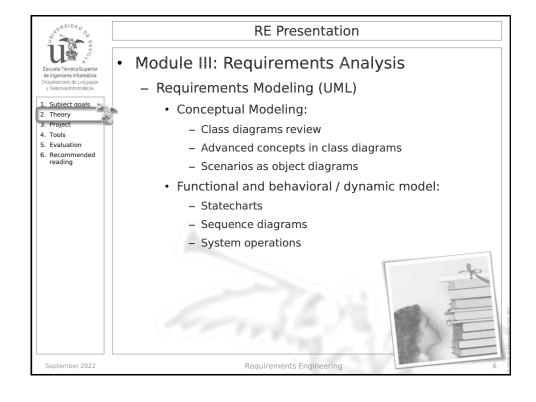


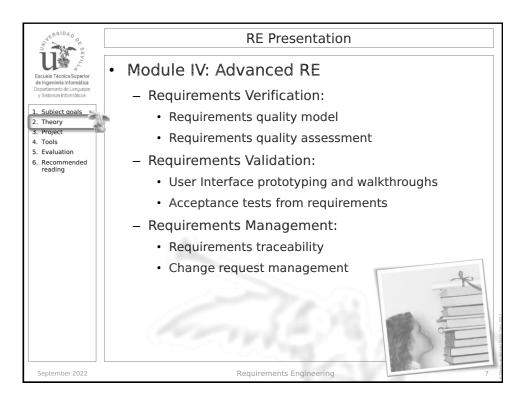


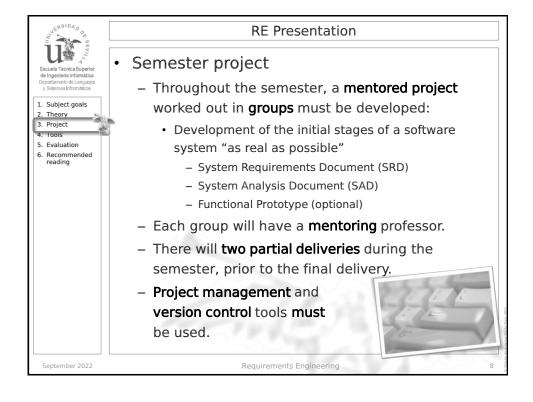


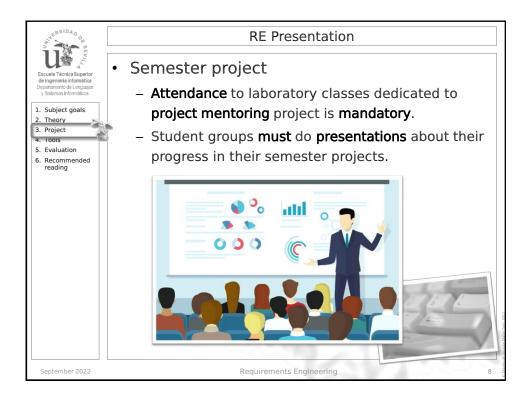


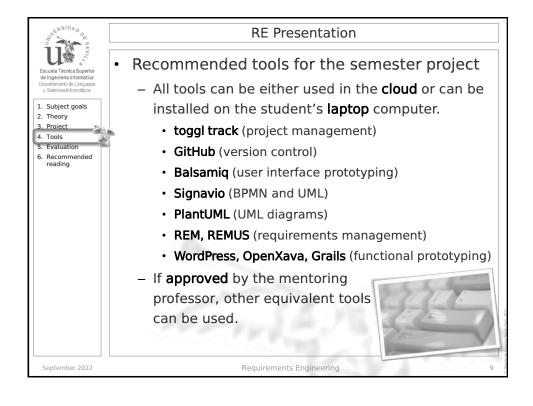


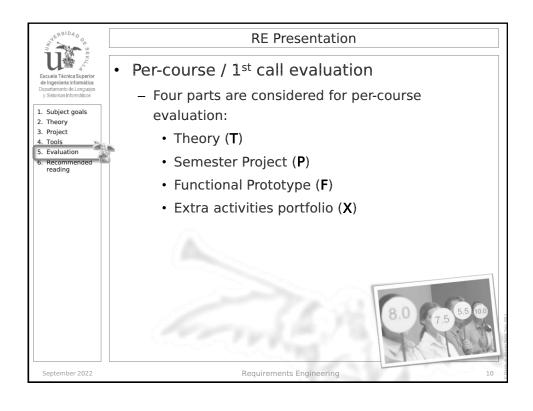


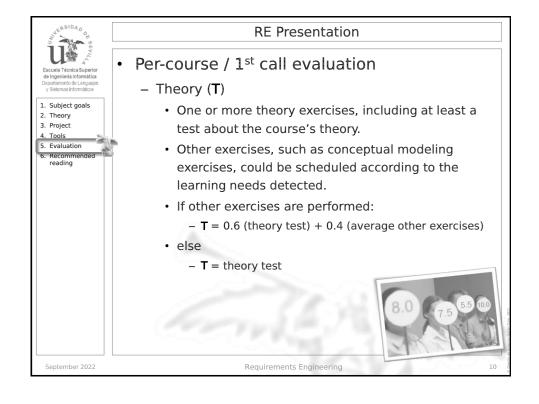


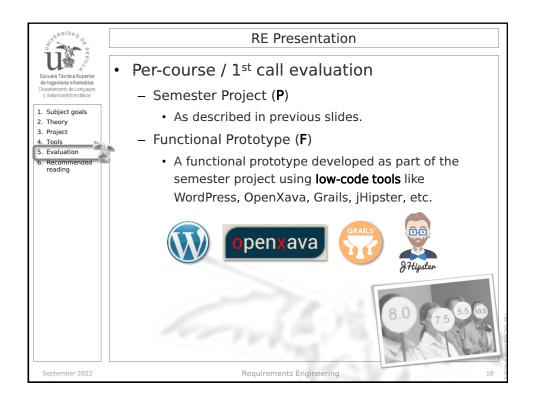


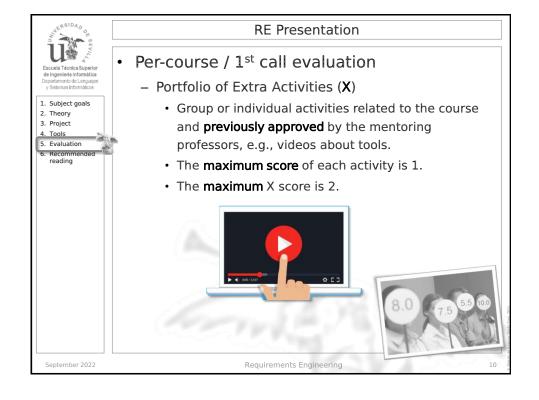




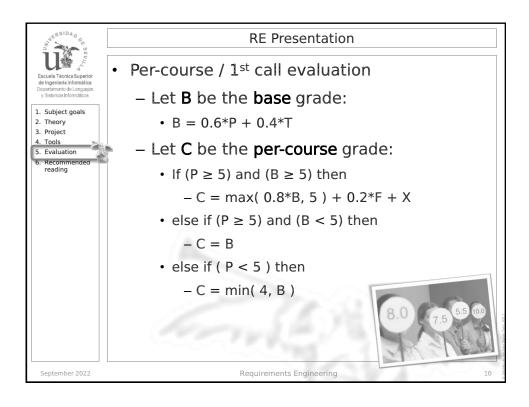


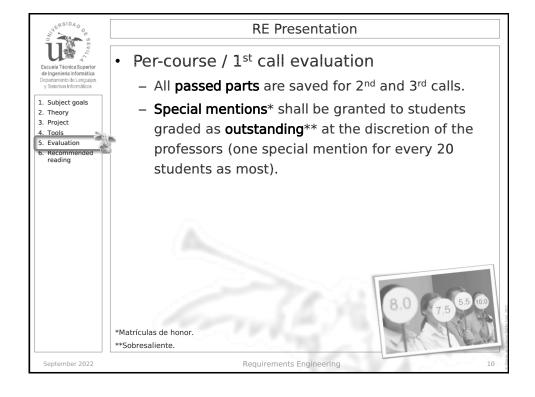


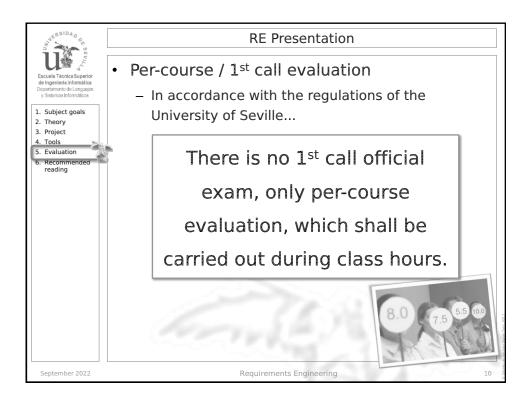


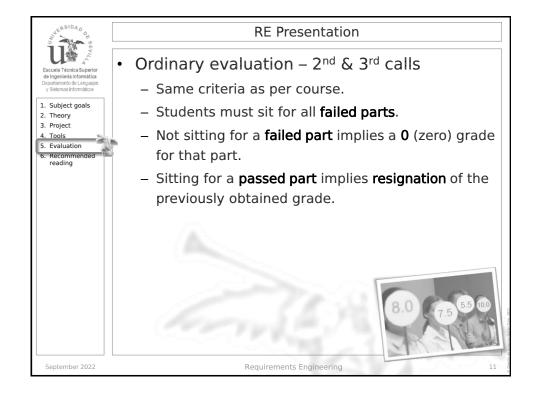


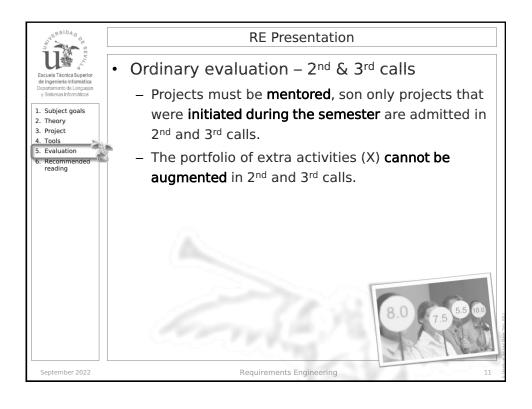
RE presentation 9/12/2022

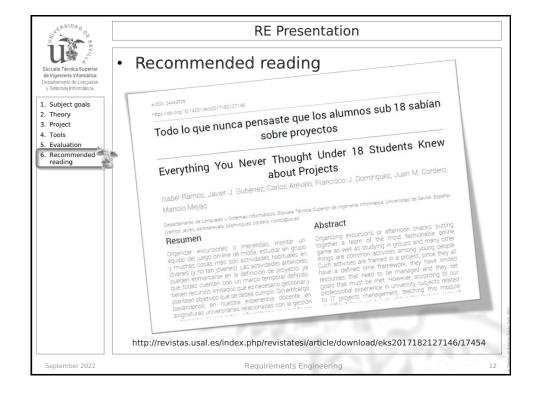












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