# Casting [ boxing , unboxing ]

Casting → from reference to reference
boxing → value Type to reference Type      (Safe Casting)
unboxing → reference to value Type          (unsafe casting)
    ↳

## Null able

### Value

→ available null
int ?→ 5          ( null , 5 )
int ? y = x      yes
int Z = x        No]  into  not null

### Reference.

String? name = null ;

## function

reusable code                    take inputs parameter , operation

return output

public  static  void     name of function ( parameter )

inputs by value  or by reference.

function ex
public static void  Sum ( int x, int y )
{ int sum= 0;
    sum = x + y
        return sum                         enter main  →   Sum ( 5,10 )