OH YASUSHI'/ 翁安志 / おやすし



English, Mandarin, Thai SQL, STL, DevOps, Unit Testing,

Shanghainese, ASL Domain-Driven Design, Model-View-ViewModel,

TypeScript, C#, User Research, UI(Figma, Xd)

Python, Java, Lua, Unity3D, Wwise

C++, C, ARM Ps, Pr, Ai, Ae, Lr, Id mohaelder.github.io/me linkedin.com/in/mohaelder github.com/mohaelder

EDUCATION

Oct 2020 University of California, San Diego(UCSD)

Cognitive Science(HCI) Computer Science

Dec 2024 GPA: 3.5/4.0 Junior Digital Resume



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WORK²

Jan 2023 United Nations Office for Project Services(UNOPS)

Bangkok, Thailand

Software Engineer Intern @UN Web Buy Plus

Aug 2023 Develop procurement platform with 3 Devs and 1 QA; develop new feature, refactor ancient code to new tech in agile fashion

UN Web Buy Plus is a procurement project connecting governments/UN agencies and suppliers with UNOPS as the 7 Months middleware. The platform produced a revenue of 175 million USD in 2022 serving the most challenging regions in the world like

Gaza Strip and Ukraine

C#, ASP.NET, Entity Framework, MSSQL, AngularJS, Bootstrap, Svelte, Postman, Jira, ChatGPT, Jest, TFS

Jan 2022 University of California, San Diego(UCSD)

> San Diego, USA Instructional Assistant @CSE15L(Software Tools and Techniques)

Dec 2022 Support Professor's lectures, host office hours

Lead lab sessions with around 15 students engaging in CI/CD, Debugging, and etc 11 Months

Java, GitHub Action, Linux, JDB, JUnit, Teaching, Trello

Oct 2020 **NVIDIA**

> Shanghai, China Game Performance Analyst Intern @Perflab

May 2021 Support NVidia Geforce Experience with game performance analysis and optimization

Build automation tools for benchmarking and game related research 7 Months

Lua, AfterBurner, Procmon, React, Vue, Python, Flask, OpenCV, Docker, Jira

PROJECTS²

Present

Mar 2023 **Uimf-svelte**

uimf-svelte is an open source component library built with svelte, you can use it to automatically build your frontend with

Aug 2023 UiMetadataFramework.

Svelte, SvelteKit, Bootstrap, TypeScript, Jest, Vite, Babel, CoreJs

Dec 2020 eSport Target Acquisition Enhancement AI

Built a webapp voter to collect training data for the Al.

May 2021 The project aims to train a model which recommends optimal in-game settings that raises users' target acquisition speed.

React, Redux Saga, Lodash, Material UI, Python, aiohttps, pydantic, pandas

Oct 2018 Video Game: Self-reliance

Owner

Producer, Lead Programmer Developed a sex education video game. The game has gained DAU up to 30,000, and a total number of 300,000 users after

the initial release. The game is also reported by various media including CGTN(Top Chinese Media).

C#, Unity3D, PlayMaker, Python, Flask, Vue, Vuetify, visjs, Postman

^{1:} Oh Yasushi is my name's english transition in the original order. My legal name is Yasushi Oh, which is the western-centric english translation of my name.

^{2:} Only my most significant work experiences and projects are shown; the full history of my past work experience and projects is available here

GREAT STUFF

Oct 2018 **Eroducate** Co-Founder

A student organized sex-education organization which aims to spread sex-education via video games. We have over 7,000 Present subscribers in total on all of our social media sites. Our video game Self-Reliance has gained great attention in China, receiving

reports from various media.

More Club Sep 2016 Co-Founder

More club is a school club I started with my friends in High School. Our social media account DailyMore, posting funny stories Jun 2020 related with the school, has gained over 900 subscribers. In the end, we have managed to create a new More Club oriented eco-system in our high school where the students and teachers are closely related with our products such as GPA calculator,

Sodex Food Delivery App, and more.

Sep 2018 **TED_xSHSID** Co-Organizer

Organized TEDx event in my high school with an excellent team; mainly in charge of finding technology field speakers and the technical aspects of the event(e.g. lighting management, digital content organization); invited several leaders in the K-12

Programming Education field.

HONORS & NEWS

Oct 2019

China Thinks Big Young Innovator Award (1 out of 30,000 Nationalwide)

Sex education game developed by Chinese high-school - CGTN

Chinese High School Students Release Interactive Sex Education Game - Radii China

ONE MORE THING, I ALSO TAKE PICTURES

DIGITAL GALLERY







