

Working with Structs



Nigel Poulton

Author & Trainer

@nigelpoulton nigelpoulton.com



Basic types

bools, strings, ints, floats...

Reference types

slices, maps, functions...

Still need specialized types



Agenda



What is a struct

Object-oriented programming (OOP) in Go

Defining structs

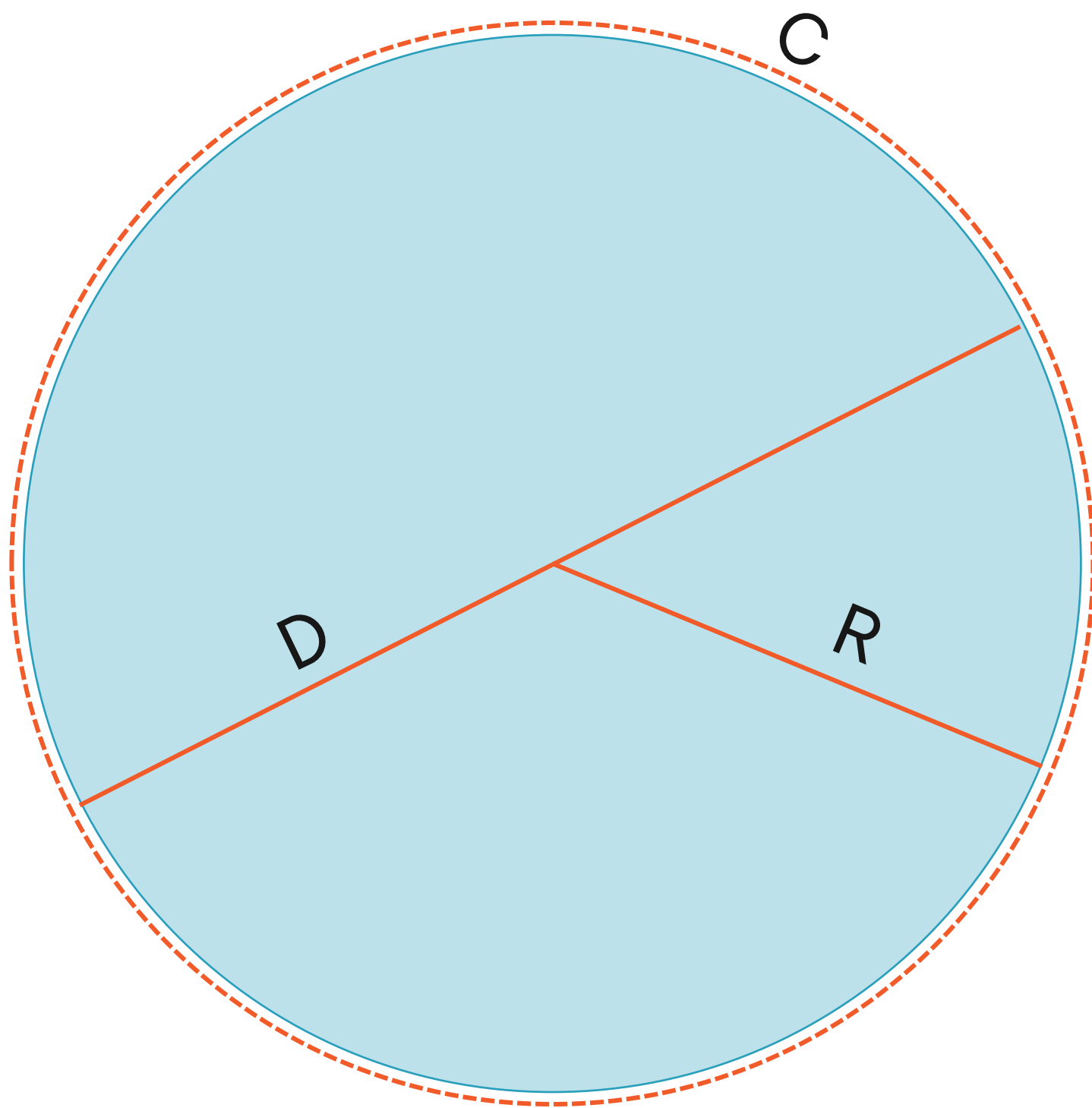
Working with structs

Recap



What is a Struct





```
type circle struct {  
    r float64  
    d float64  
    c float64  
}
```





```
type person struct {  
}
```





```
type person struct {  
    name string  
    age int  
    pronouns string  
    eyeColor string  
    hairColor string  
}
```



Object-oriented Programming and Go



Typical OO languages

Objects



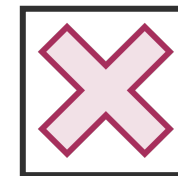
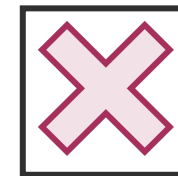
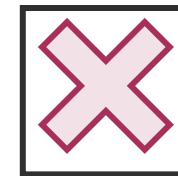
Classes



Inheritance



Go



Recap



```
type myType struct {  
}
```



```
type myType struct {  
    fieldA string  
    fieldB int  
    fieldC float64  
}
```



```
type courseMeta struct {  
    author string  
    level  string  
    rating float64  
}
```



```
type courseMeta struct {  
    author string  
    level  string  
    rating float64  
}  
  
gettingStartedWithK8s := courseMeta{  
    author: "Nigel Poulton",  
    level:  "Intermediate",  
    rating: 4.8,  
}  
  
gettingStartedWithK8s.rating = 5.0
```



Up Next:
Concurrency in Go

