Concurrency in Go



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Agenda



Explaining concurrency

Concurrency in computer programs

Go's concurrency model

Writing a concurrent program

Channels

Recap



Explaining Concurrency

Concurrency:

Multiple processes executing independently



Concurrency:

Multiple processes executing independently

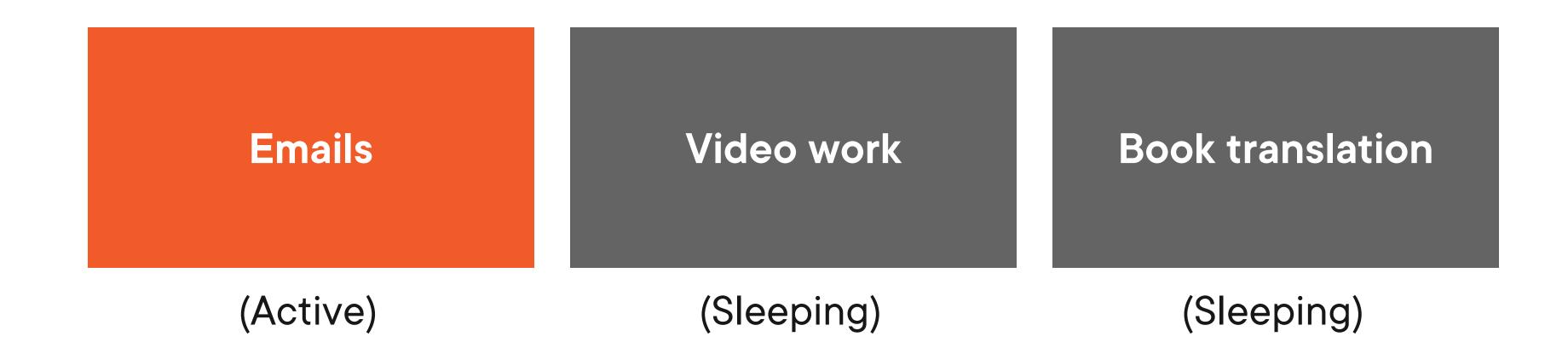


Emails

(Active)







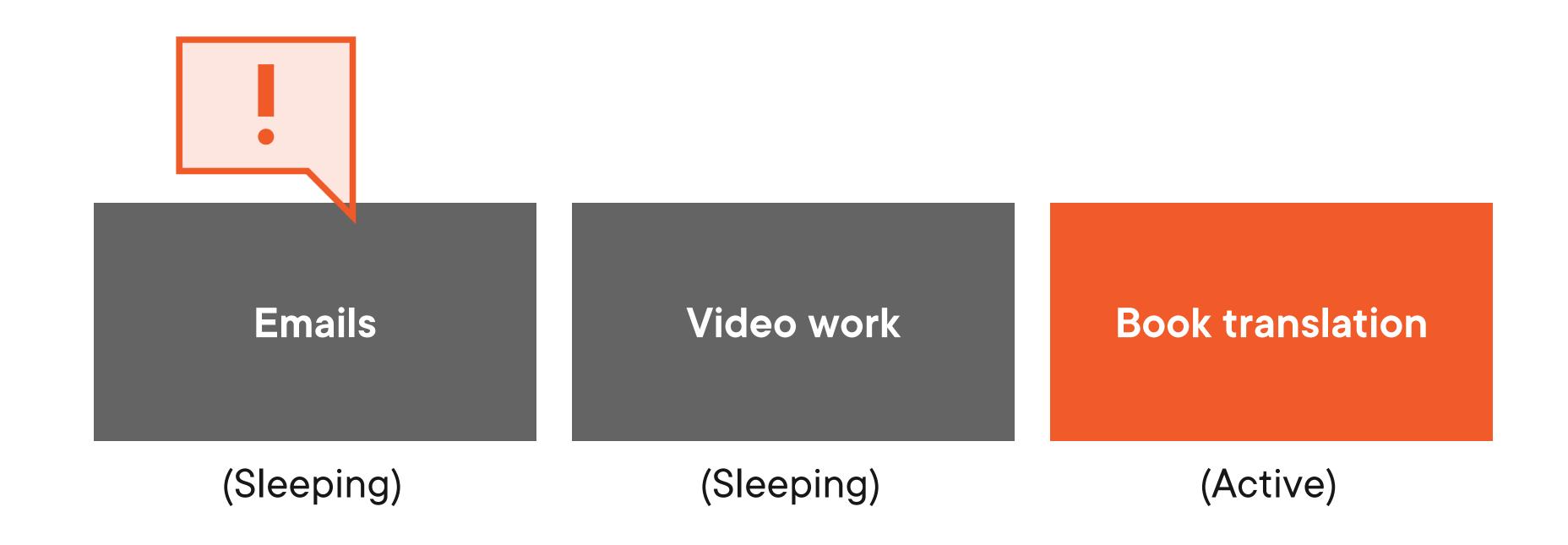


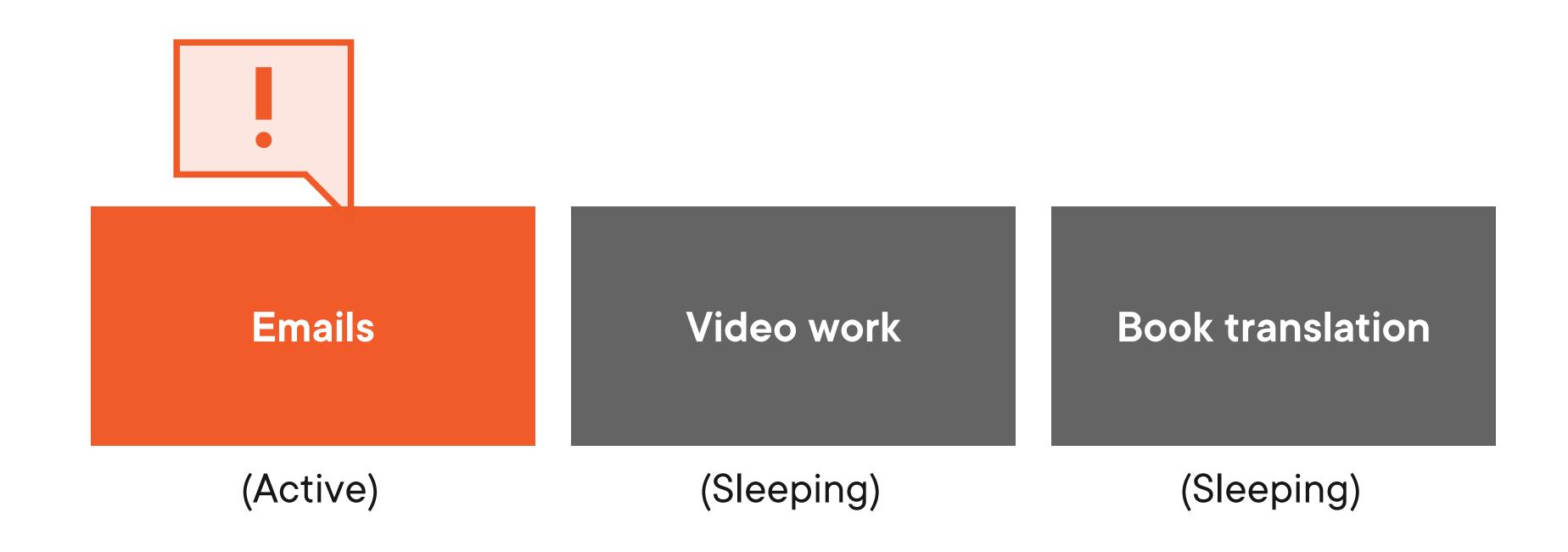


Concurrency:

Lots of tasks "on the go", but only one "active".

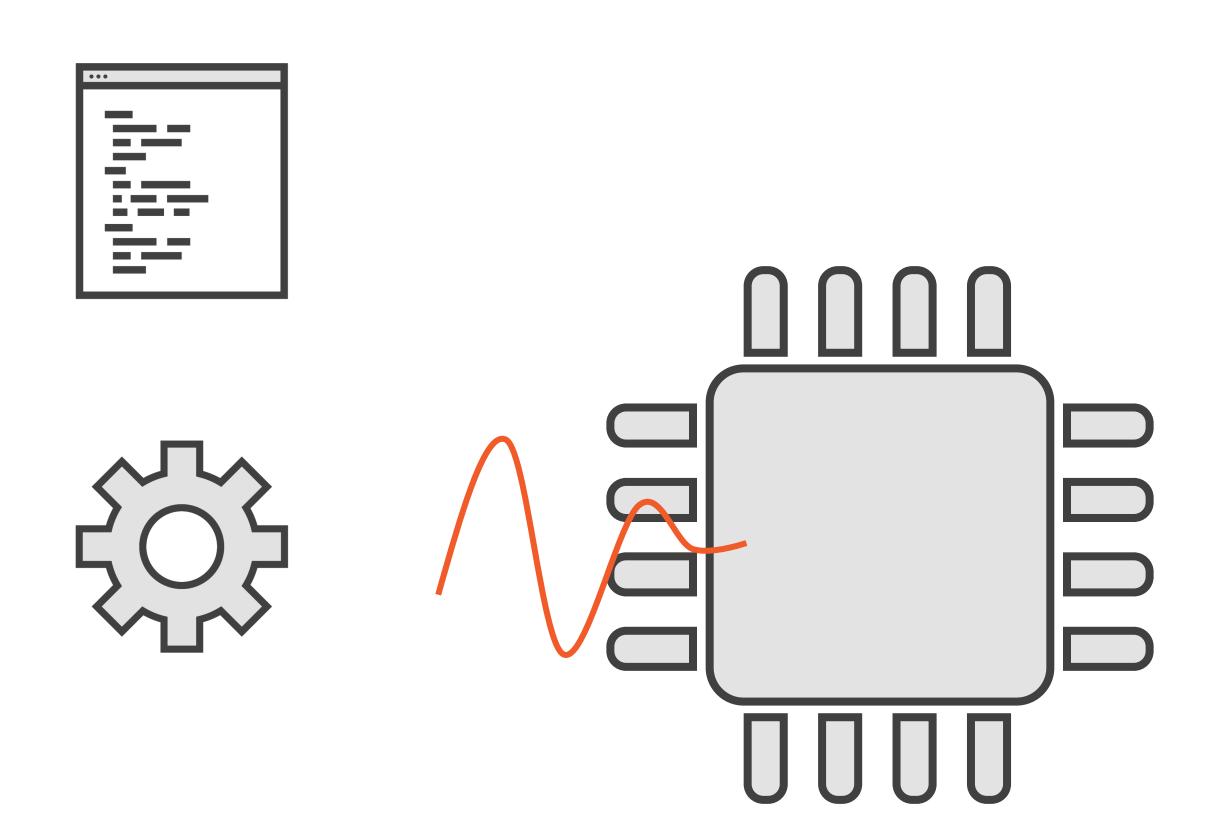




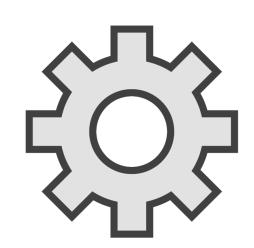


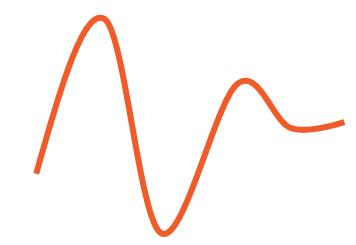
Concurrency in Computer Programs

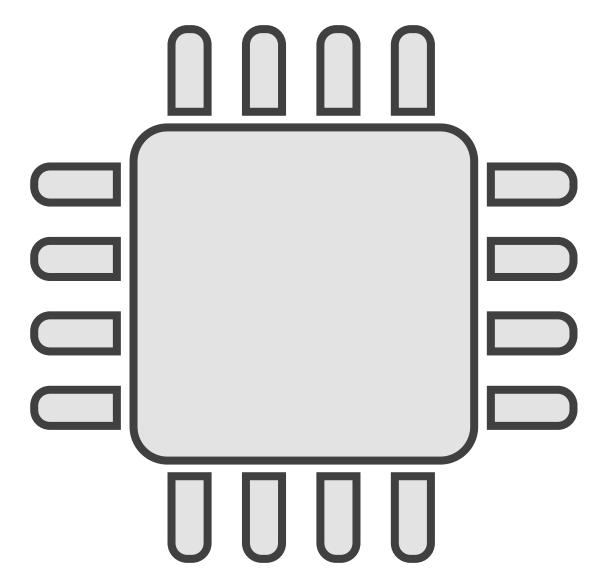




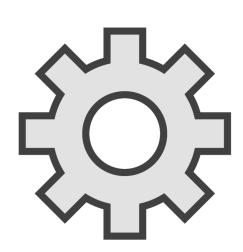


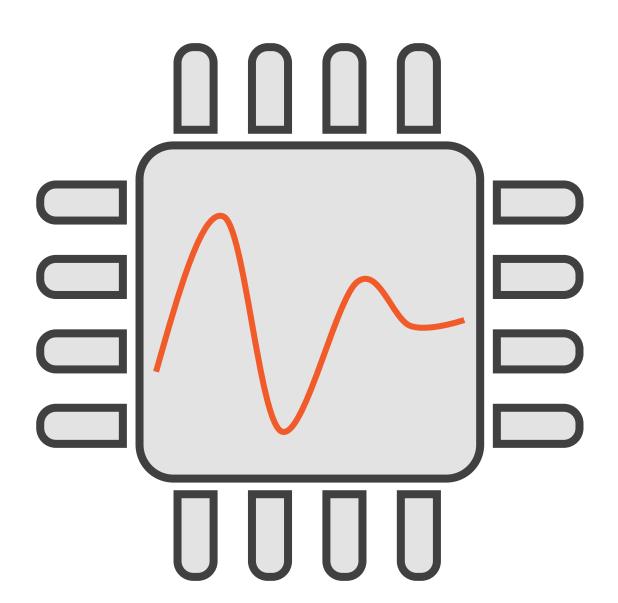




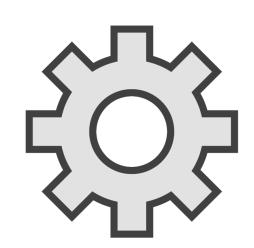


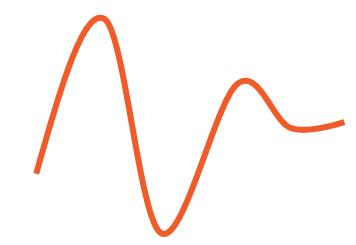


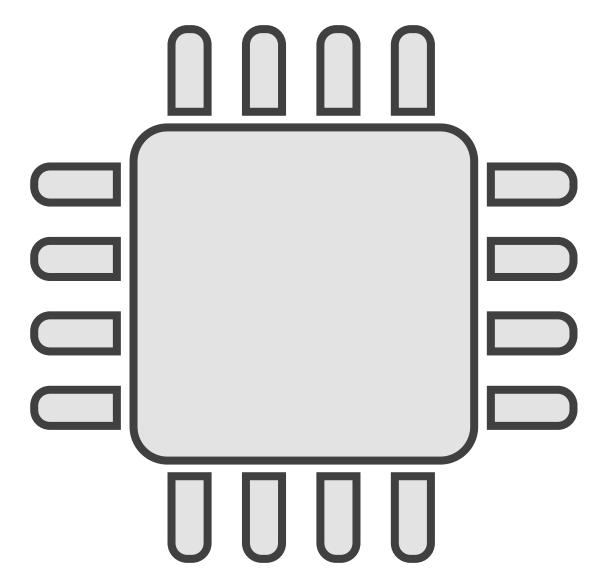


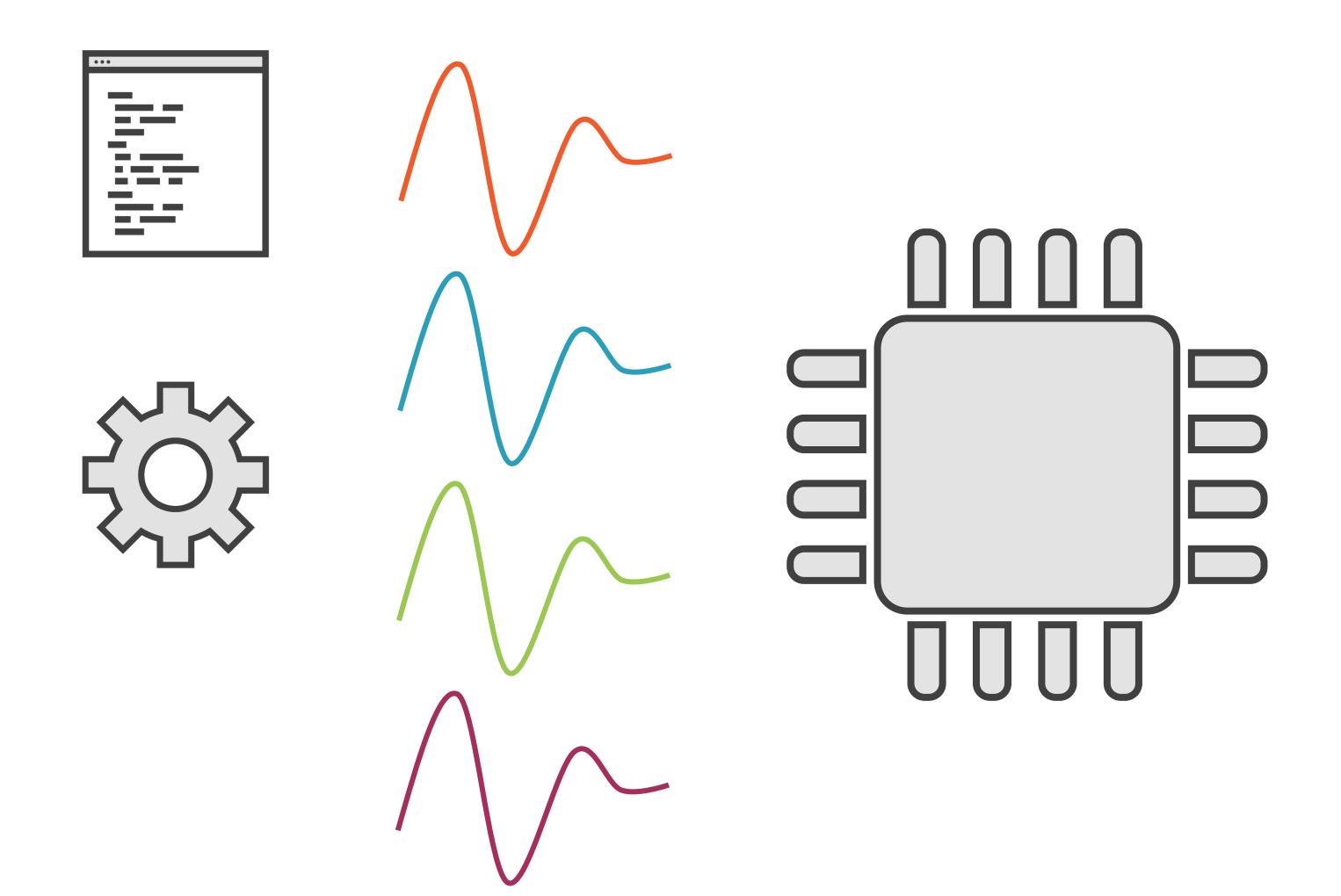




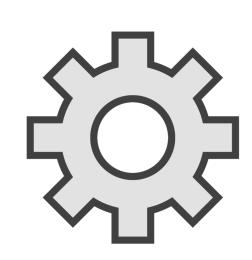




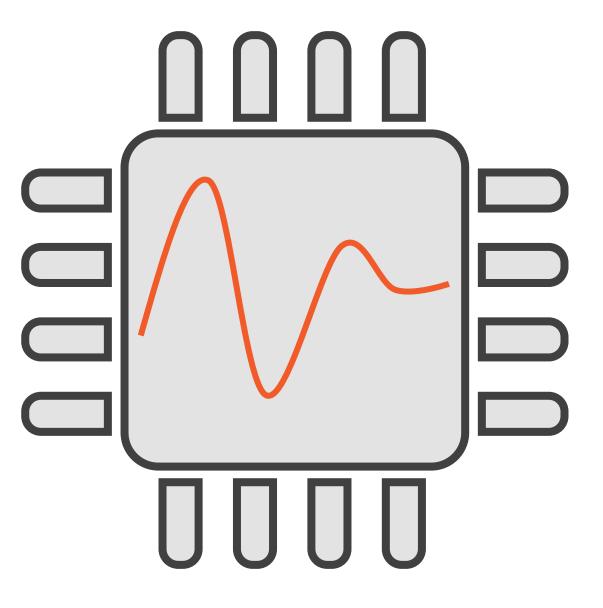


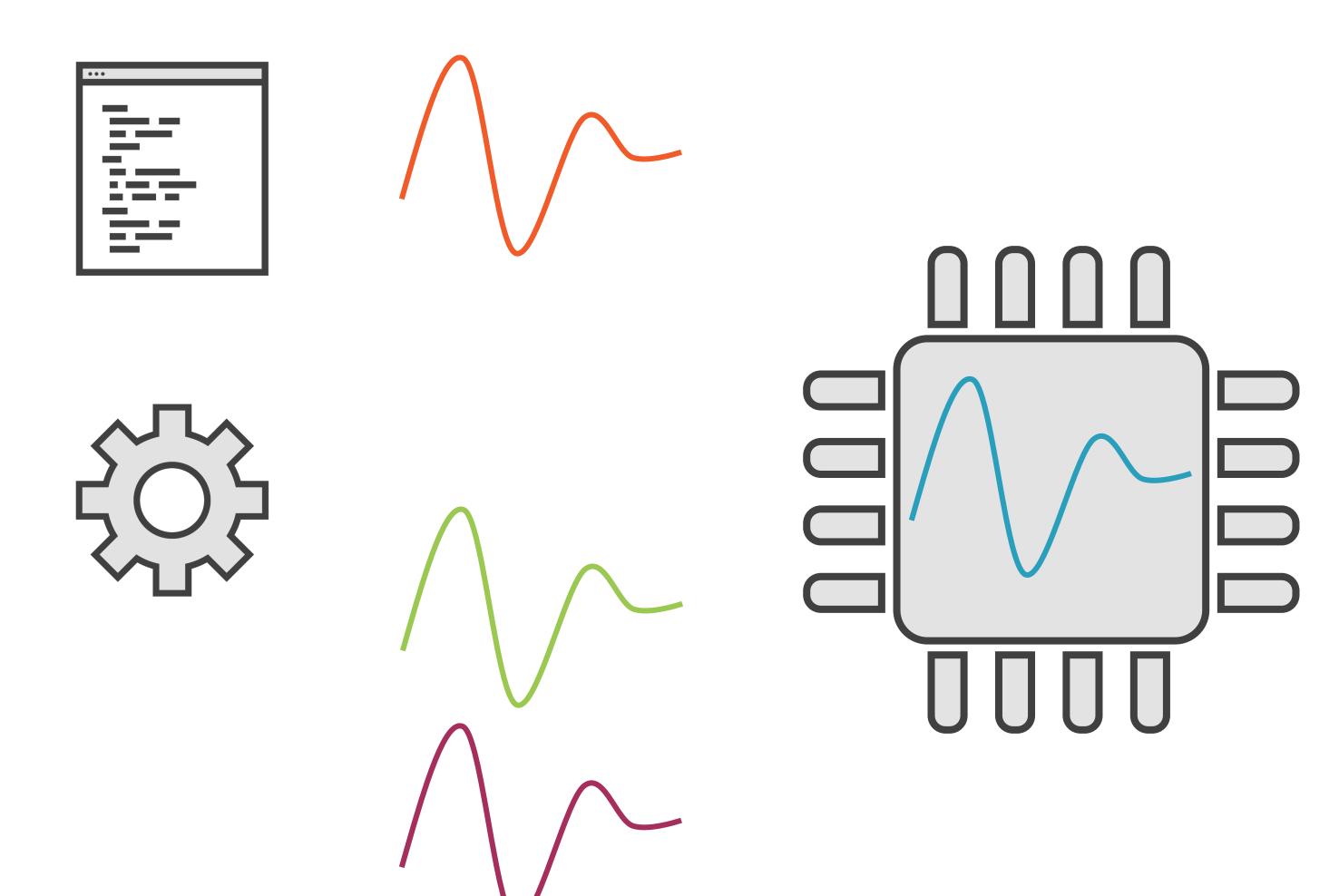


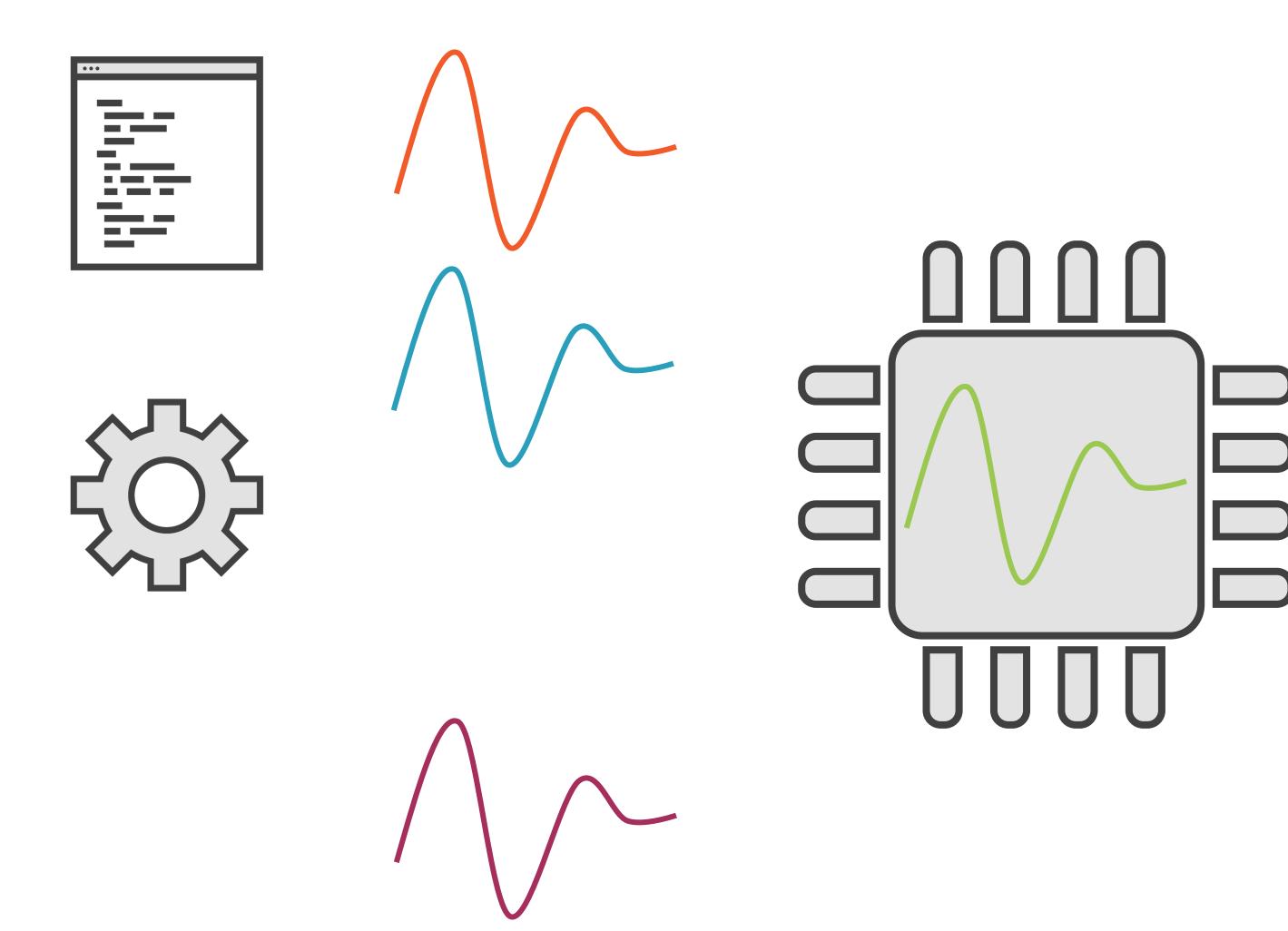


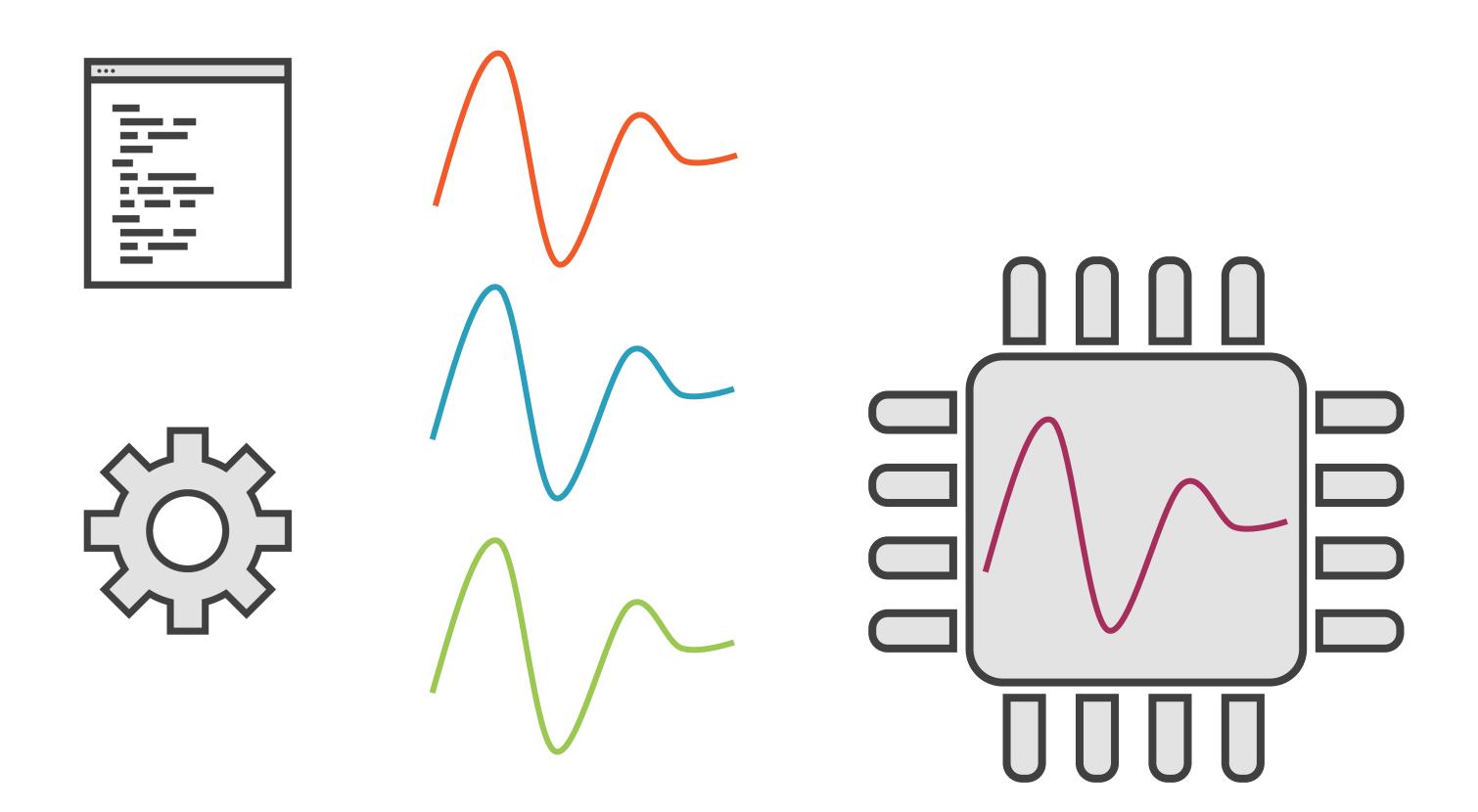






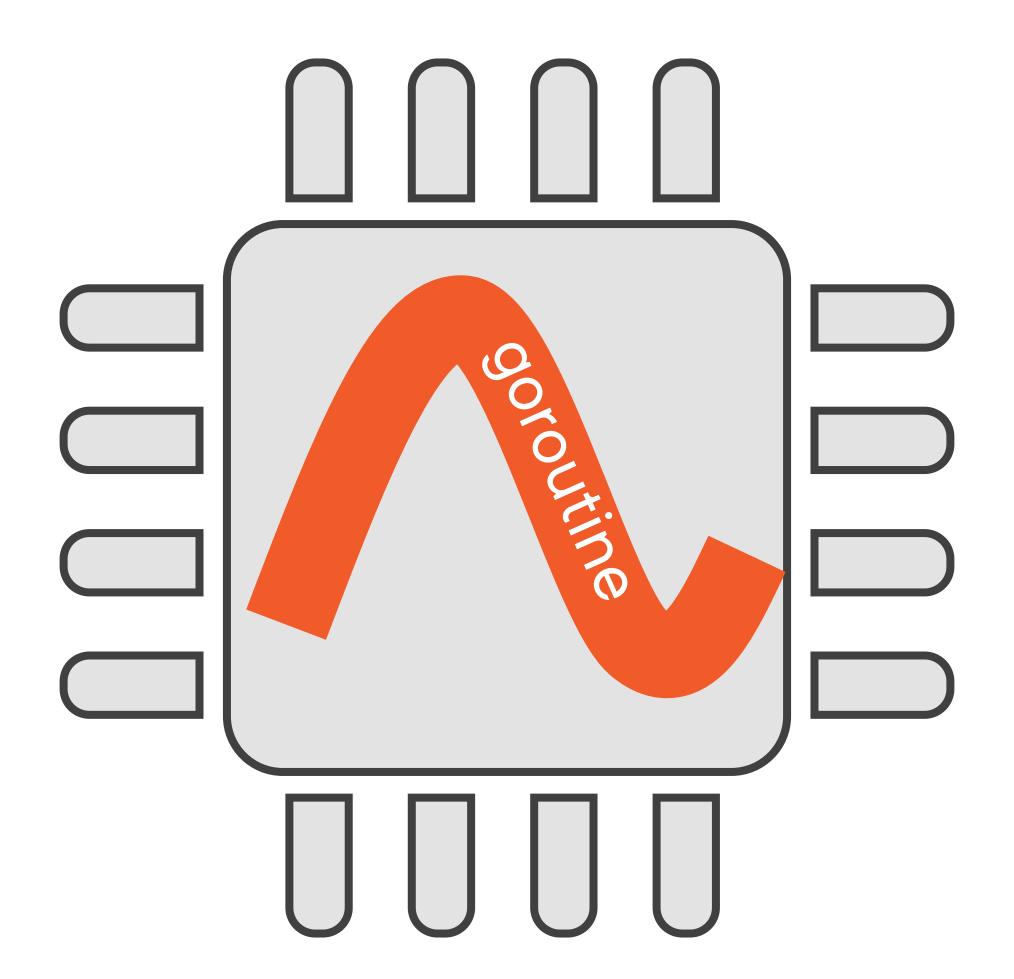


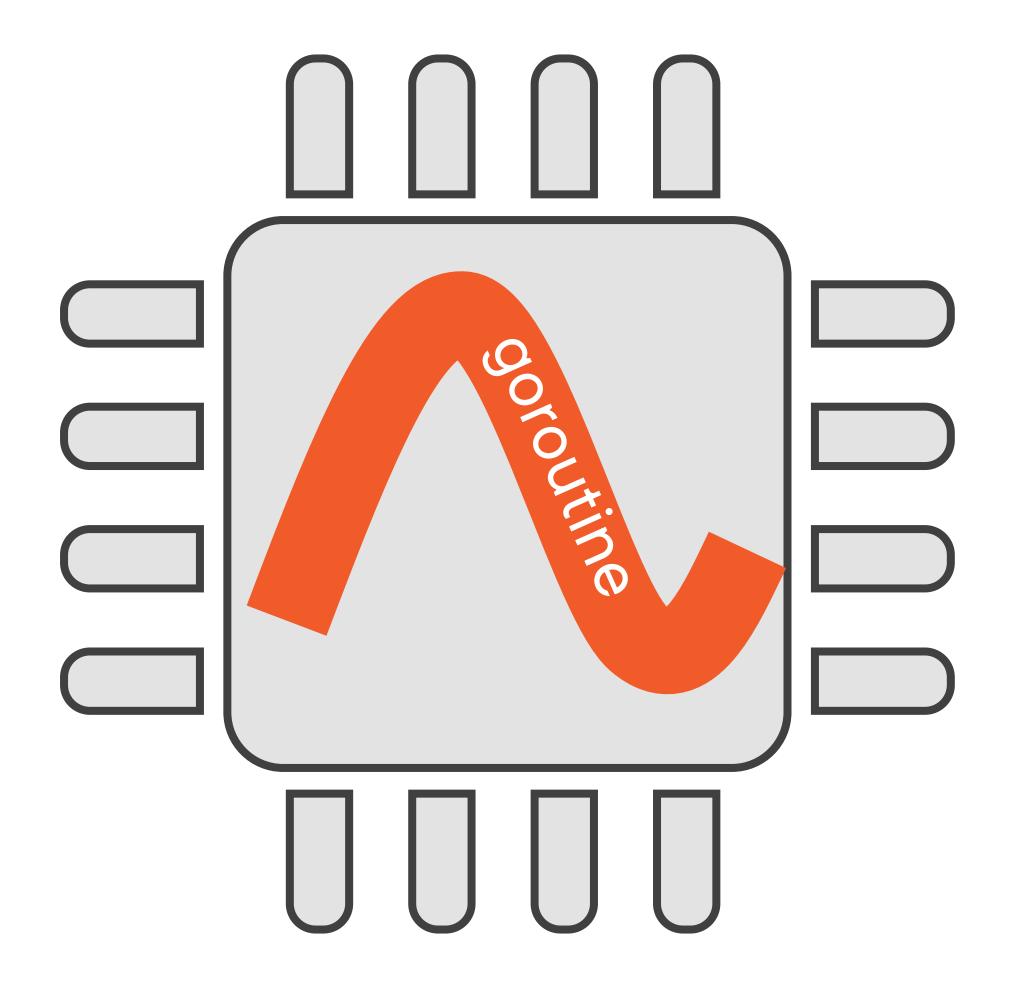




Go's Concurrency Model







Scheduled by Go runtime

Lighter weight than OS threads

Grown & shrink

Go manages goroutines

Fewer context switches

Use less threads

Fast startup times

Communicate via channels

Go's concurrency model:

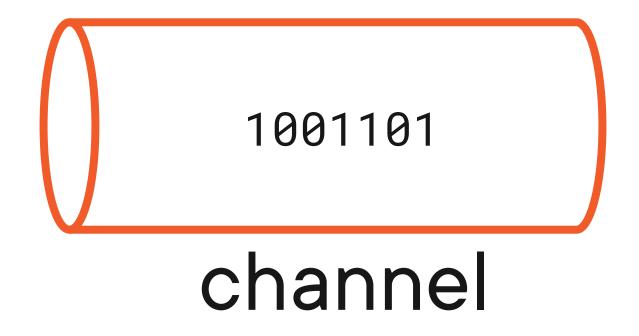
- Actor
- Communicating Sequential processes (CSP)



goroutine-1001101 channel

goroutine-2

goroutine-1



goroutine-2



Up Next: Hands-on

Hands-on



Channels



Channels

Unbuffered

Synchronous behavior

Buffered

Asynchronous behavior

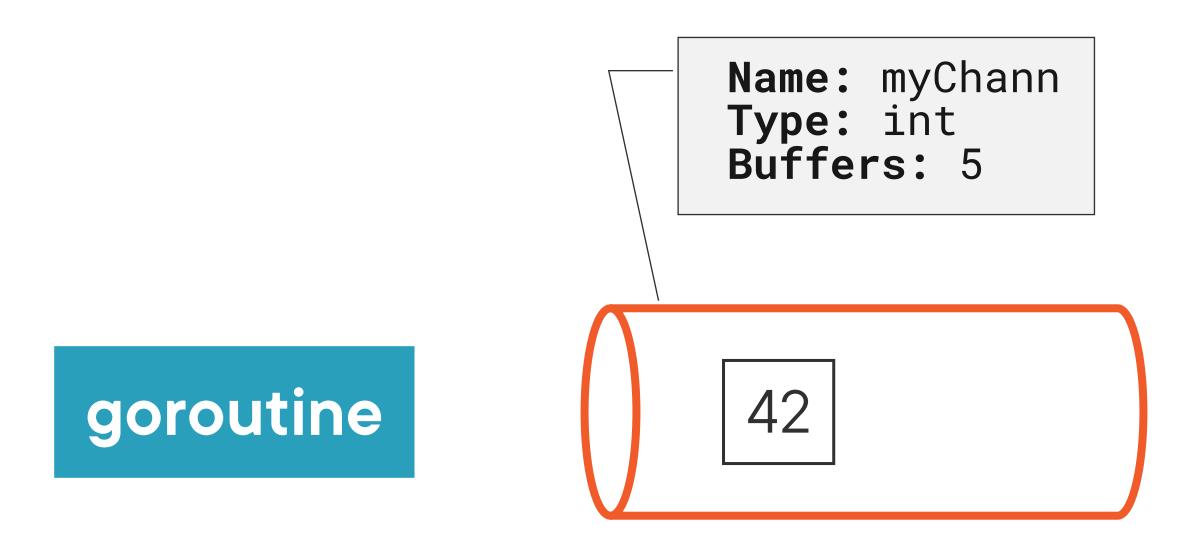


```
myChann := make(chan int)
```



```
myChann := make(chan int, 5)
```





myChann := make(chan int, 5)

Recap



Concurrency

Dealing with lots of things, but only actually doing one thing at a time

"go" keyword makes functions goroutines

Goroutines use channels to share data

Up Next: What Next