

# Introducing Go

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**Nigel Poulton**

Author & Trainer

@nigelpoulton    [nigelpoulton.com](http://nigelpoulton.com)



# Overview



Go Overview

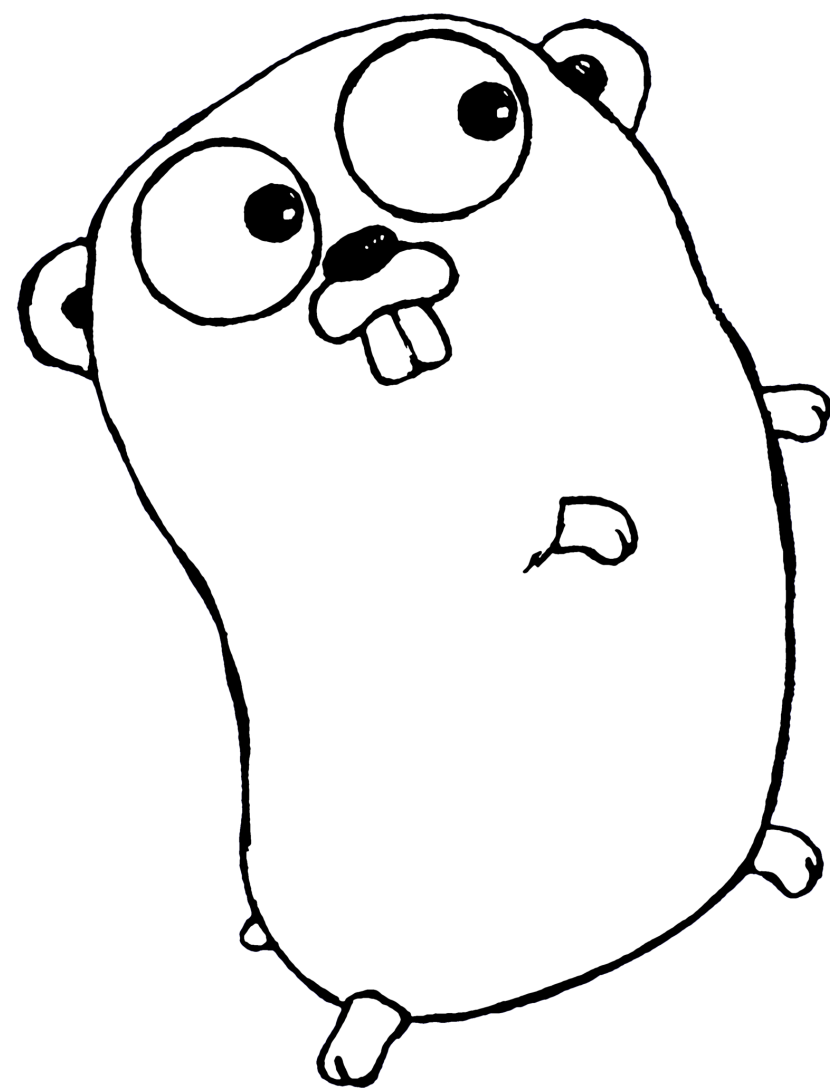
Installing Go



# Go Overview

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**Go mascot**

**Known as the “Go Gopher”**

**Designed and drawn by Renée French**





## **Created by**

- Robert Griesemer
- Ken Thompson
- Rob Pike

**Work started ~2007**

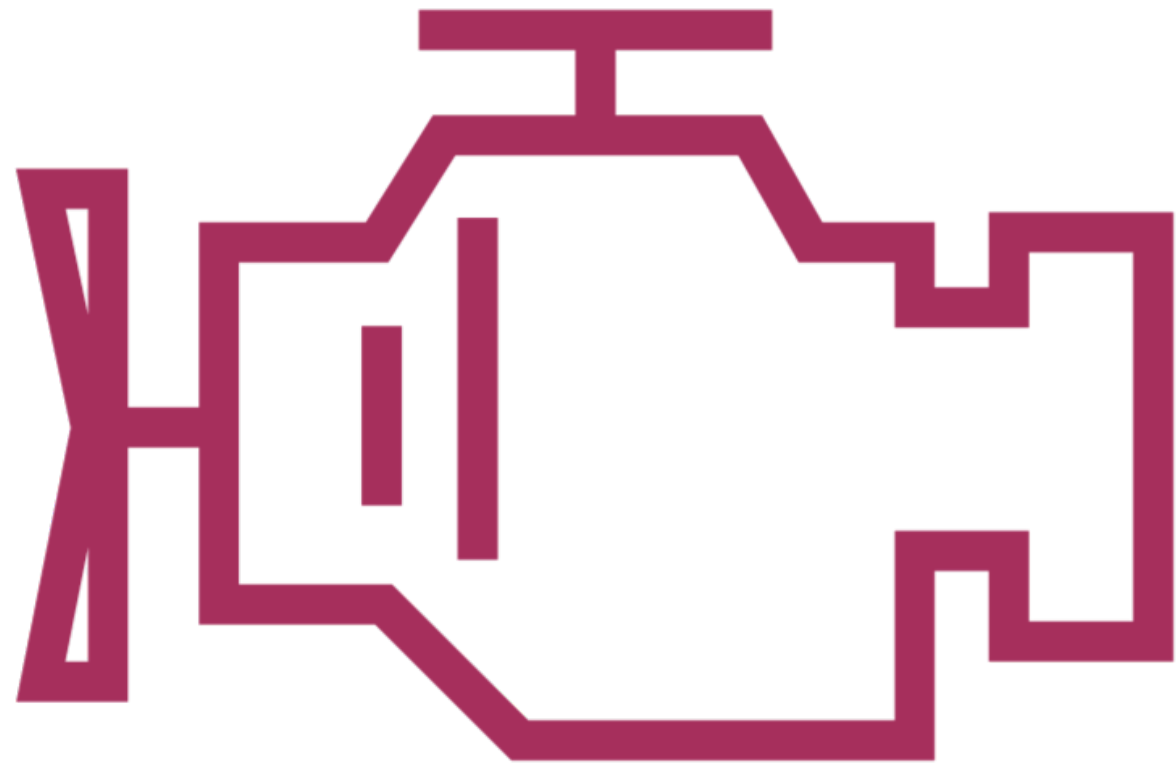
**First release 2009**

**Young compared to a lot of languages**

## **Notable projects written in Go**

- Docker
- Kubernetes
- etcd
- Terraform...





**Designed as a “systems” language**  
**Evolved as a great “all-rounder”**





## Similar to C, but simpler

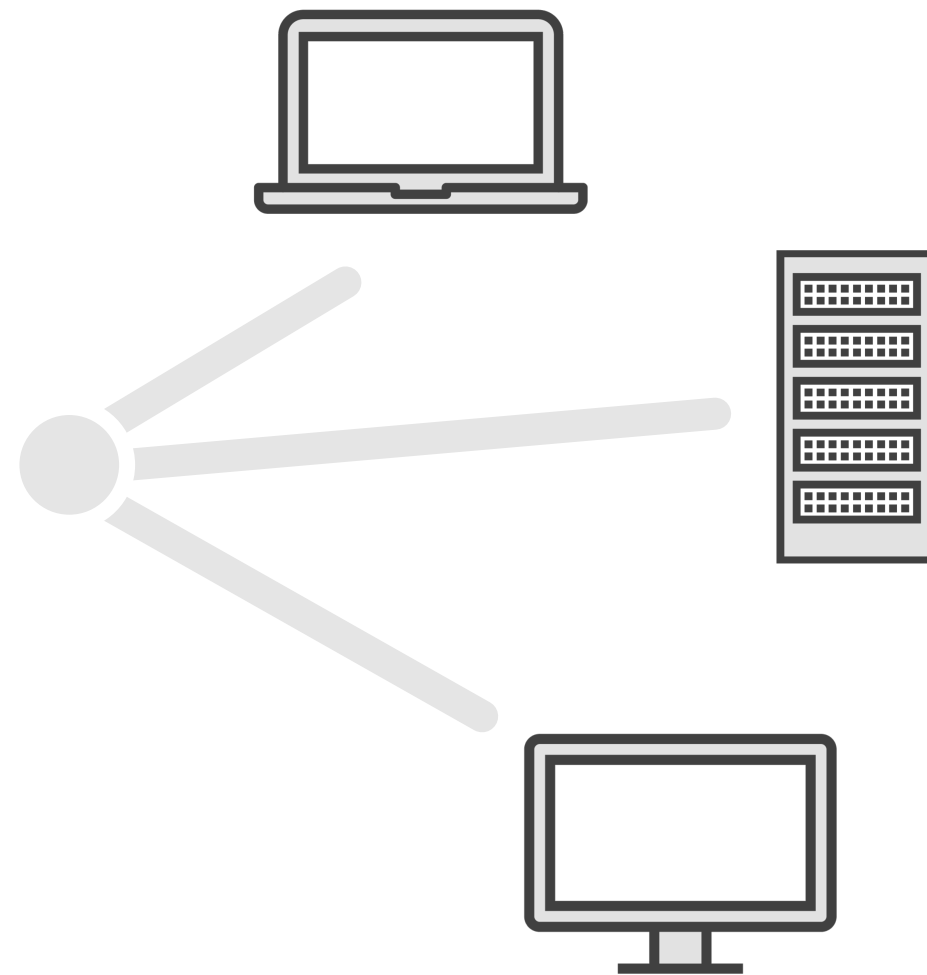
- Cleaner
- More concise
- Does its own garbage collection...

if, else,  
import, var,  
const, package,  
select, case,  
break, goto,  
map, struct...

**Only has 25 keywords**



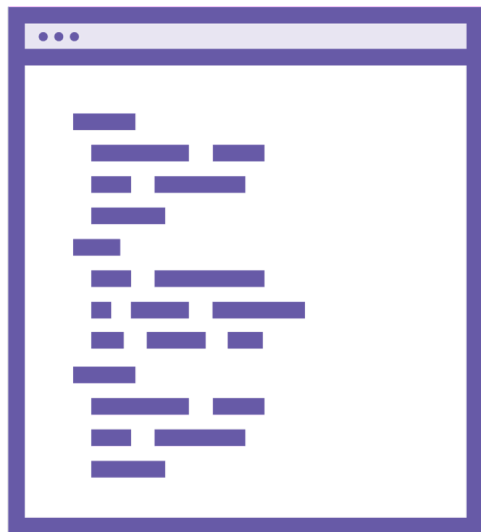




## Cross-platform

- Windows
- Linux
- Mac
- More...



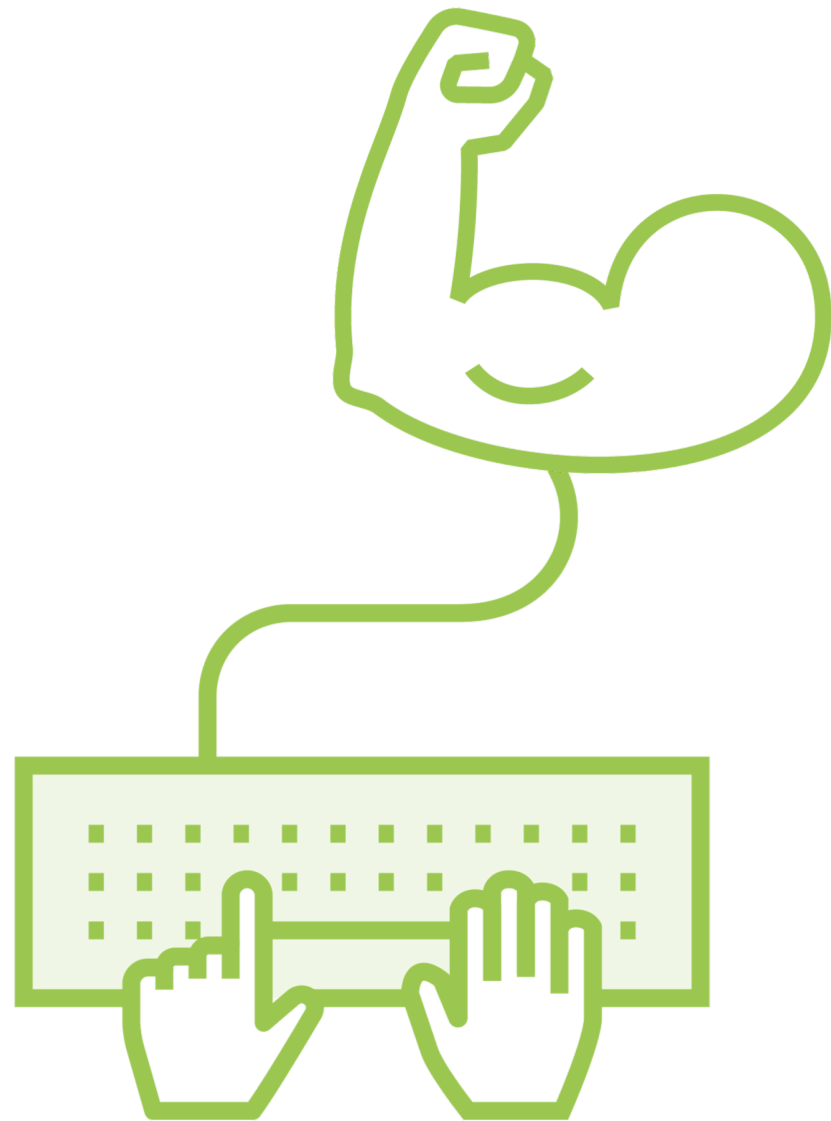


10110101...

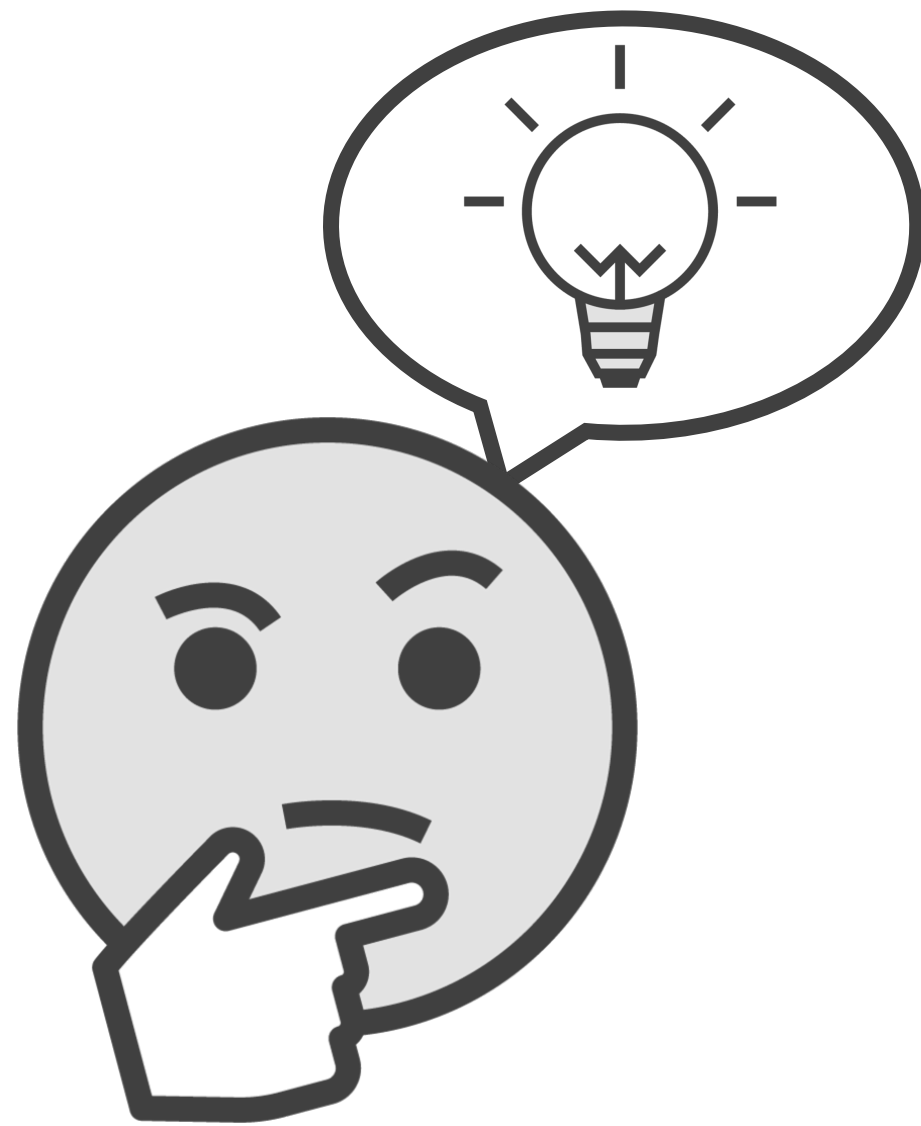
**Compiles to machine code**

**Fast!**





**Strict about variable types etc.**  
**Forces good clean code**



**Supports type inference**

**`a := 5.5`**

**`a := 10`**

**`int a = 10 (C example)`**

# Go

**Modern & clean**

**Systems language**

**Good all-rounder**

**Strongly typed**

**Compiled**

...



Up Next:  
Installing Go

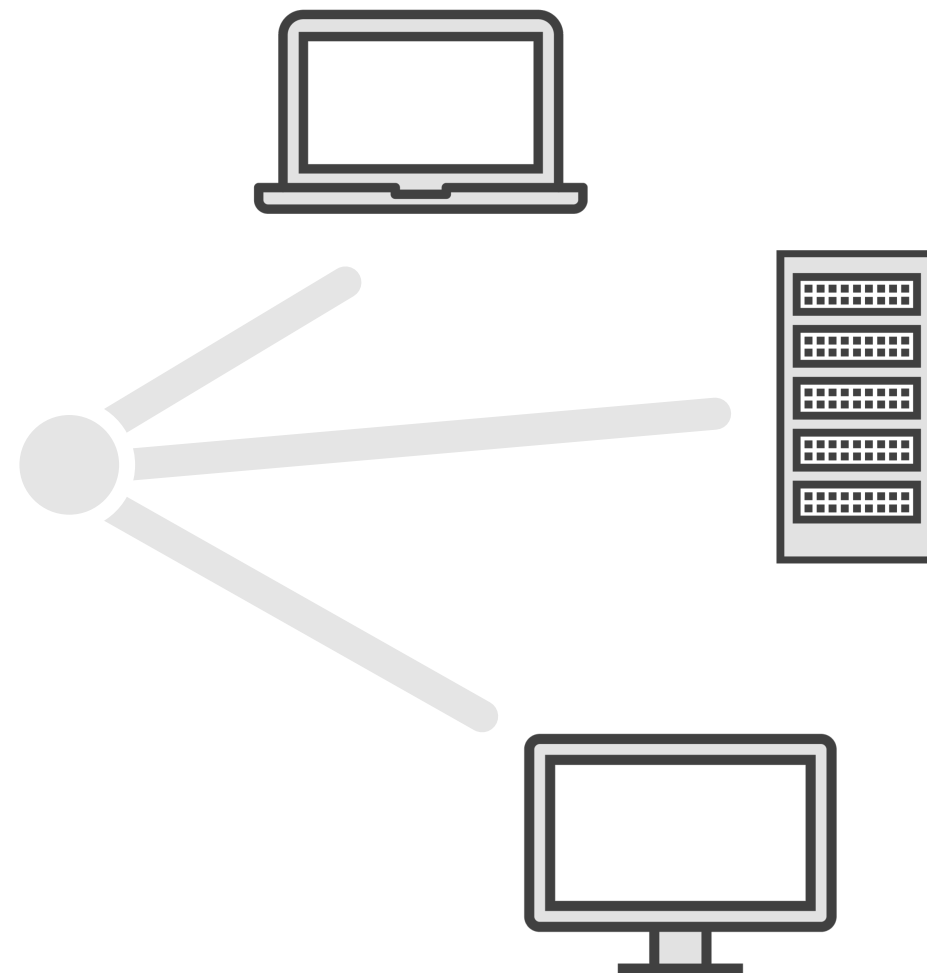
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# Installing Go

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## Cross-platform

- Compiles programs for many platforms
- Can be installed on many platforms

**Installation on Windows, Mac and Linux is easy**

**Other installations require more effort**



Up Next:  
Hello World

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