



Implementing EDF Scheduler

Name	Mohab Osamah Sharafeldin
Email	mohabosamah2011@yahoo.com
Documentation target	Verifying the system implementation

1. Using analytical methods for system calculation:

- The system hyperperiod

Hyperperiod equals the least common multiplier (LCM) of all the tasks periodicities
= 100ms

Task name	Periodicity	Deadline	Execution time (ms)	Occurrence during hyperperiod
Button1	50	50	0.02	2
Button2	50	50	0.02	2
Periodic_Transmitter	100	100	0.08	1
UART_Receiver	20	20	0.04	5
Load1_Simulation	10	10	5	10
Load2_Simulation	100	100	12	1

- CPU Load

CPU Load = (0.02*2 + 0.02*2 + 0.08*1 + 0.04*5 + 5*10 + 12*1) *100 = 62.36%

- System schedulability using URM

Using equation:

$$U \leq n [2 ^ { (1 / n) } - 1]$$

Left side of equation = 0.6236

Right side of equation = 0.73477

Then, System is Schedulable

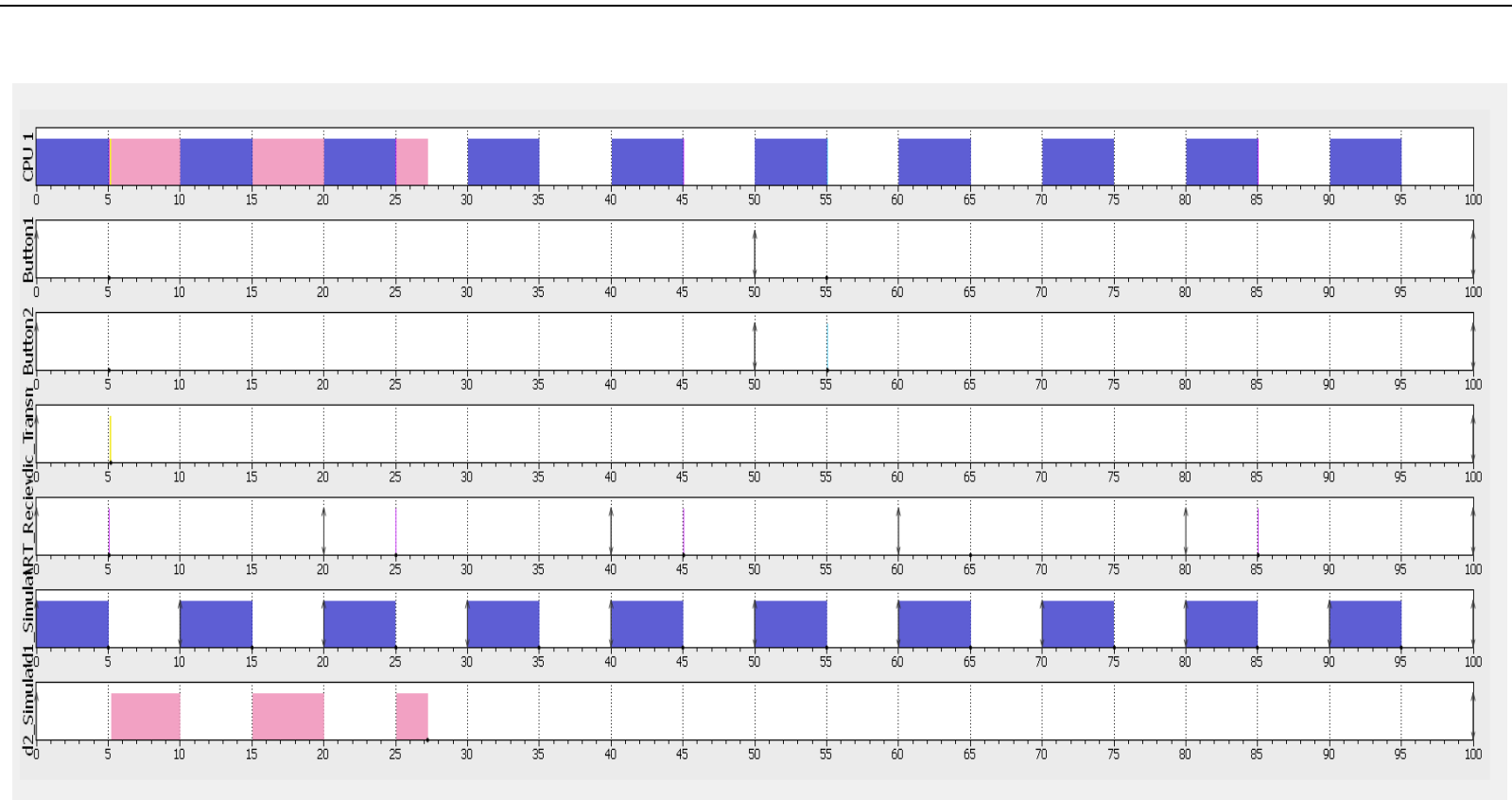
Using time demand analysis techniques:

- For Load1_Simulation
 $W1 = 5\text{ms}$
 $W1 < 10$
Task is Scheduable
- For UART_Receiver
 $W2 = 0.04 + (20/10) * 5 = 10.04\text{ms}$
 $W2 < 20$
Task is Scheduable
- For Button1
 $W3 = 0.02 + (50/20) * 0.04 + (50/10) * 5 = 25.12\text{ms}$
 $W3 < 50$
Task is Scheduable
- For Button2
 $W4 = 0.02 + (50/50) * 0.02 + (50/20) * 0.04 + (50/10) * 5 = 25.14\text{ms}$
 $W4 < 50$
Task is Scheduable
- Periodic_Transmitter
 $W5 = 0.08 + (100/50) * 0.02 + (100/50) * 0.02 + (100/20) * 0.04 + (100/10) * 5 = 50.36\text{ms}$
 $W5 < 100$
Task is Scheduable
- For Load2_Simulation
 $W6 = 12 + (100/100) * 0.08 + (100/50) * 0.02 + (100/50) * 0.02 + (100/20) * 0.04 + (100/10) * 5 = 62.36\text{ms}$
 $W6 < 100$
Task is Scheduable

As all tasks are Scheduable,

Then, System is Scheduable

2. Simso offline simulator



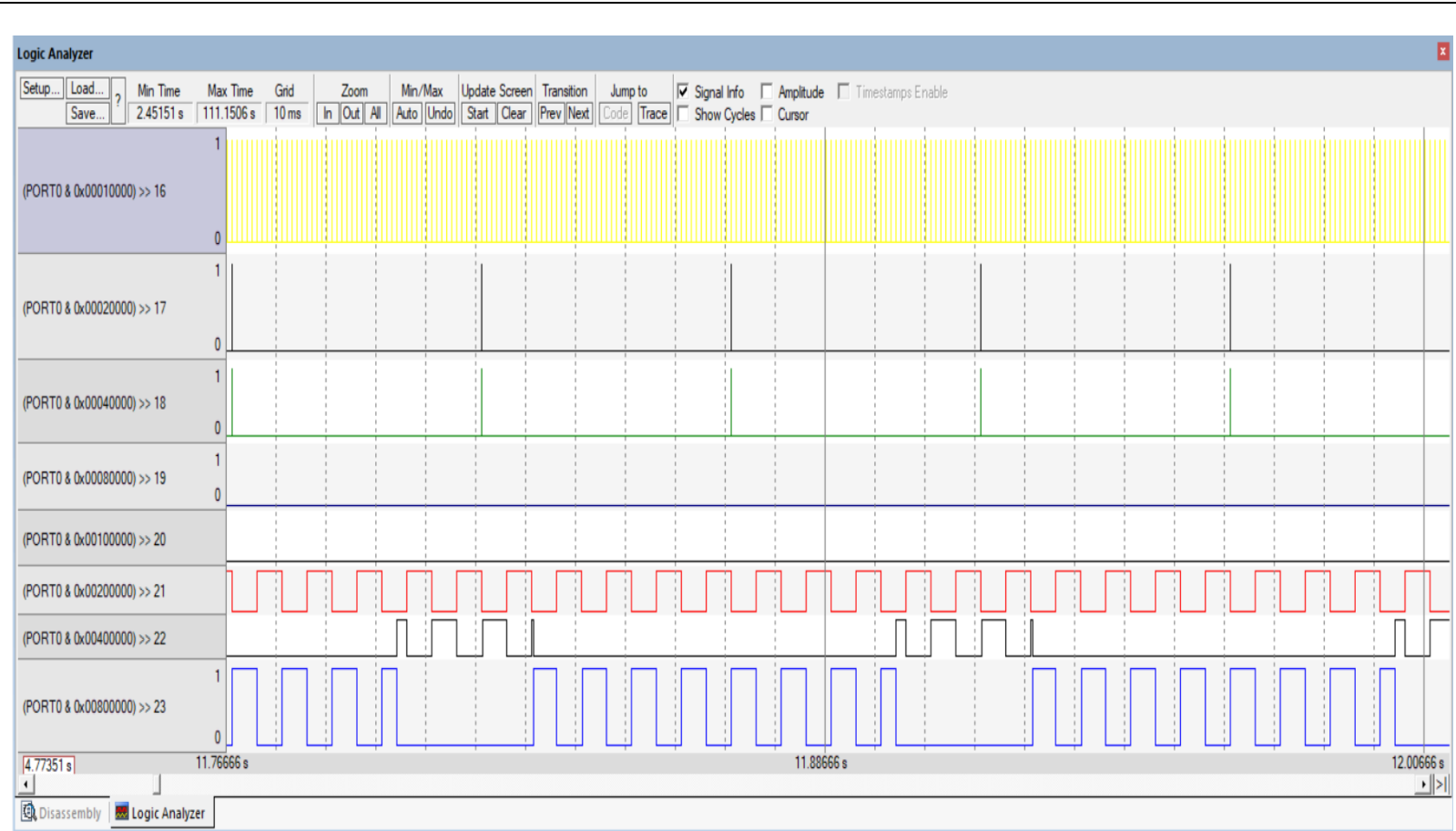
Qt Results

General Logs Tasks Scheduler Processors

Observation Window:
from 0.00 to 100.00 ms [Configure...](#)

	Total load	Payload	System load
CPU 1	0.6236	0.6236	0.0000
Average	0.6236	0.6236	0.0000

3. Keil simulator



Watch 1		
Name	Value	Type
Total_execution_time	8672532	uint
T1TC	13823807	ulong
CPU_Load	62	uint
<Enter expression>		