

Earliest Deadline First Scheduling Algorithm

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Project Description

The EDF “Earliest Deadline First” is a scheduling algorithm that adopts a dynamic priority-based preemptive scheduling policy, meaning that the priority of a task can change during its execution, and the processing of any task is interrupted by a request for any higher priority task.

All the changes are implemented in the Tasks.c

The implementation adopts rising the priority of the tasks that have the earliest deadline which is calculated using the task period and the current tick.

Changes made in "Tasks.c"

```
main.c tasks.c port.c FreeRTOSConfig.h FreeRTOS.h
3856 /*
3857 /* __EDIT__ START INITIALISE TASK LISTS*/
3858 /*
3859 /*
3860 /*
3861 #if ( configUSE_EDF_SCHEDULER == 1 )
3862 {
3863     vListInitialise( &xReadyTasksListEDF );
3864 }
3865 #endif
3866
3867 vListInitialise( &xDelayedTaskList1 );
3868 vListInitialise( &xDelayedTaskList2 );
3869 vListInitialise( &xPendingReadyList );
3870
3871 #if ( INCLUDE_vTaskDelete == 1 )
3872 {
3873     vListInitialise( &xTasksWaitingTermination );
3874 }
3875 #endif /* INCLUDE_vTaskDelete */
3876
3877 #if ( INCLUDE_vTaskSuspend == 1 )
3878 {
3879     vListInitialise( &xSuspendedTaskList );
3880 }
3881 #endif /* INCLUDE_vTaskSuspend */
3882
3883 /* Start with pxDelayedTaskList using list1 and the pxOverflowDelayedTaskList
3884 using list2. */
3885 xxDelayedTaskList = &xDelayedTaskList1;
```

0: warning: #185-D: enumerated type mixed with another type

```
main.c tasks.c port.c FreeRTOSConfig.h FreeRTOS.h
227 /*
228 /* Edit Start Adding Tasks To TCB */
229
230 #define prvAddTaskToReadyList( pxTCB )
231 vListInsert( &(xReadyTasksListEDF), &{ ( pxTCB )->xStateListItem } )
232 #endif
233
234 /*
235 * Several functions take an TaskHandle_t parameter that can optionally be NULL,
236 * where NULL is used to indicate that the handle of the currently executing
237 * task should be used in place of the parameter. This macro simply checks to
238 * see if the parameter is NULL and returns a pointer to the appropriate TCB.
239 */
240 #define prvGetTCBFromHandle( pxHandle ) ( ( ( pxHandle ) == NULL ) ? pxCurrentTCB : ( pxHandle ) )
241
242 /* The item value of the event list item is normally used to hold the priority
243 of the task to which it belongs (coded to allow it to be held in reverse
244 priority order). However, it is occasionally borrowed for other purposes. It
245 is important its value is not updated due to a task priority change while it is
246 being used for another purpose. The following bit definition is used to inform
247 the scheduler that the value should not be changed - in which case it is the
248 responsibility of whichever module is using the value to ensure it gets set back
249 to its original value when it is released. */
250 #if ( configUSE_16_BIT_TICKS == 1 )
251     #define taskEVENT_ITEM_VALUE_IN_USE 0x8000U
252 #else
253     #define taskEVENT_LIST_ITEM_VALUE_IN_USE 0x80000000UL
254 #endif
255
256 /*
257 /* EDIT DECLARE LIST OF TASKS LIST EDF */
258 /*
259 #if ( configUSE_EDF_SCHEDULER == 1 )
260 #define
261 PRIVILEGED_DATA static List_t xReadyTasksListEDF;
262 #endif
263
264 /* Delayed tasks. */
265 PRIVILEGED_DATA static List_t xDelayedTaskList1;
266 /* Points to the delayed task list currently being used. */
267 PRIVILEGED_DATA static List_t * volatile pxDelayedTaskList;
268 /* Points to the delayed task list currently being used to hold tasks that have over
269 flowed the delayed task list. */
270 PRIVILEGED_DATA static List_t xOverflowDelayedTaskList;
271 /* Tasks that have been deleted while the scheduler was suspended. They will be moved to the
272 xDeletedTasksWaitingCleanUp list. */
273 #if ( INCLUDE_vTaskDelete == 1 )
274 PRIVILEGED_DATA static List_t xTasksWaitingTermination;
275 /* Tasks that have been deleted - but their memory not yet freed. */
276 PRIVILEGED_DATA static volatile UBaseType_t uxDeletedTasksWaitingCleanUp = ( UBaseType_t ) 0;
277 #endif
278
279 #if ( INCLUDE_vTaskSuspend == 1 )
280 PRIVILEGED_DATA static List_t xSuspendedTaskList;
281 /* Tasks that are currently suspended. */
282 #endif
283
284 #if ( configUSE_MUTEXES == 1 )
285 UBaseType_t uxCurrentPriority; /* The priority last assigned to the task - used by the priority inheritance mechanism. */
286 UBaseType_t uxCurrentPriority; /* The priority last assigned to the task - used by the priority inheritance mechanism. */
287 #endif
288
289 #if ( configUSE_APPLICATION_TASK_TAG == 1 )
290 TaskHookFunction_t pxTaskTag;
291 #endif
```

Changes made in "Tasks.c"

```
main.c tasks.c port.c FreeRTOSConfig.h FreeRTOS.h
528 /* __EDIT__ Initialising The period of Task */
529
530 /* _____ */
531
532 pxNewTCB->xTaskPeriod = period;
533
534 prvInitialiseNewTask( pxTaskCode, pcName, ( uint32_t ) usStackDepth, pvParameters, uxPriority, pxCreatedTask, pxNewTCB, NULL );
535
536 /* __insert the period value in the generic list item before to add the task __ */
537 currentTick = xTaskGetTickCount();
538
539 listSET_LIST_ITEM_VALUE( &(amp; pxNewTCB)->xStateListItem, ( pxNewTCB )->xTaskPeriod + currentTick );
540
541 prvAddNewTaskToReadyList( pxNewTCB );
542
543 xReturn = pdPASS;
544
545 else
546 {
547     xReturn = errCOULD_NOT_ALLOCATE_REQUIRED_MEMORY;
548 }
549
550 return xReturn;
551
552
553 #endif /* configSUPPORT_DYNAMIC_ALLOCATION */
554 /* _____ */
```

```
main.c tasks.c port.c FreeRTOSConfig.h FreeRTOS.h
3227 /* __EDIT__ Check For Tasks that has the Earliest Dead Line */
3228
3229 /* _____ */
3230 #if ( configUSE_EDF_SCHEDULER == 0 )
3231 {
3232     taskSELECT_HIGHEST_PRIORITY_TASK(); /*lint !e9079 void * is used as this macro is used with timers and co-r
3233 }
3234 #else
3235 {
3236     pxCurrentTCB = ( TCB_t * ) listGET_OWNER_OF_HEAD_ENTRY( (amp; xReadyTasksListEDF) );
3237 }
3238 #endif
3239 traceTASK_SWITCHED_IN();
3240
3241 /* After the new task is switched in, update the global errno. */
3242 #if ( configUSE_POSIX_ERRNO == 1 )
3243 {
3244     FreeRTOS_errno = pxCurrentTCB->iTaskErrno;
3245 }
3246 #endif
3247
3248 #if ( configUSE_NEWLIB_REENTRANT == 1 )
3249 {
3250     /* Switch Newlib's _impure_ptr variable to point to the _reent
3251     structure specific to this task.
3252     See the third party link http://www.nadler.com/embedded/newlibandFreeRTOS.html
3253     for additional information. */
3254     _impure_ptr = (amp; pxCurrentTCB)->xNewLib_reent;
3255 }
3256 }
```

```
main.c tasks.c port.c FreeRTOSConfig.h FreeRTOS.h
2145 /* __EDIT__ INITIALIZING IDLE TASK */
2146
2147 TickType_t initIdlePeriod = ( TickType_t ) configIDLE_TSM_PERIOD;
2148 xReturn = xTaskPeriodicCreate( prvIdleTask,
2149     configIDLE_TASK_NAME,
2150     configMINIMAL_STACK_SIZE,
2151     ( void * ) NULL,
2152     ( taskIDLE_PRIORITY | portPRIVILEGE_BIT ),
2153     &IdleTaskHandle,
2154     initIdlePeriod );
2155
2156 #else
2157 {
2158     xReturn = xTaskCreate( prvIdleTask,
2159     configIDLE_TASK_NAME,
2160     configMINIMAL_STACK_SIZE,
2161     ( void * ) NULL,
2162     portPRIVILEGE_BIT, /* In effect ( taskIDLE_PRIORITY | portPRIVILEGE_BIT ), but taskIDLE_PRIORITY is zero. */
2163     &IdleTaskHandle ); /*lint !e661 MISRA exception, justified as it is not a redundant explicit cast to all sup
2164 }
2165 #endif
2166
2167 #endif /* configSUPPORT_STATIC_ALLOCATION */
2168
2169 #if ( configUSE_TIMERS == 1 )
2170 {
2171     if( xReturn == pdPASS )
2172     {
2173         xReturn = xTimerCreateTimerTask();
2174     }
2175 }
```

```
main.c tasks.c port.c FreeRTOSConfig.h FreeRTOS.h
3058 /* __EDIT__ START INITIALISE TASK LISTS */
3059
3060 /* _____ */
3061 #if ( configUSE_EDF_SCHEDULER == 1 )
3062 {
3063     vListInitialise( (amp; xReadyTasksListEDF) );
3064 }
3065 #endif
3066
3067 vListInitialise( (amp; xDelayedTaskList1) );
3068 vListInitialise( (amp; xDelayedTaskList2) );
3069 vListInitialise( (amp; xPendingReadyList) );
3070
3071 #if ( INCLUDE_vTaskDelete == 1 )
3072 {
3073     vListInitialise( (amp; xTasksWaitingTermination) );
3074 }
3075 #endif /* INCLUDE_vTaskDelete */
3076
3077 #if ( INCLUDE_vTaskSuspend == 1 )
3078 {
3079     vListInitialise( (amp; xSuspendedTaskList) );
3080 }
3081 #endif /* INCLUDE_vTaskSuspend */
3082
3083 /* Start with pxDelayedTaskList using list1 and the pxOverflowDelayedTaskList
3084 using list2. */
3085 pxDelayedTaskList = (amp; xDelayedTaskList1);
3086 pxOverflowDelayedTaskList = (amp; xDelayedTaskList2);
3087 }
```

Tasks created

```
main.c tasks.c port.c FreeRTOSConfig.h FreeRTOS.h
184 }
185 }
186 void Periodic_Transmitter( void *pvParameters )
187 {
188     const char *eventString = "UART Poll Working Periodically\n";
189     TickType_t xLastWakeTime;
190     xLastWakeTime = xTaskGetTickCount();
191     for(;;)
192     {
193         xQueueSend( EventQueue, &eventString, portMAX_DELAY );
194         vTaskDelayUntil( &xLastWakeTime, 100 );
195     }
196 }
197 void UART_Receiver( void *pvParameters )
198 {
199     const char *eventString;
200     TickType_t xLastWakeTime;
201     xLastWakeTime = xTaskGetTickCount();
202     for(;;)
203     {
204         if ( xQueueReceive( EventQueue, &eventString, NULL ) )
205         {
206             vSerialPutString( ( const signed char* ) eventString, strlen( eventString ) );
207         }
208         vTaskDelayUntil( &xLastWakeTime, 20 );
209     }
210 }
211 void Load_1_Simulation( void *pvParameters )
212 {
213     w32_Counter = NULL;
214 }
215
```

```
main.c tasks.c port.c FreeRTOSConfig.h FreeRTOS.h
151 {
152     void Button_1_Monitor( void *pvParameters )
153     {
154         uint8_t u8_PressFlag = pdFALSE;
155         uint8_t ButtonState;
156         const char *eventRisingString = "\n Button 1 Rising Edge\n";
157         const char *eventFallingString = "\n Button 1 Falling Edge\n";
158         TickType_t xLastWakeTime;
159         xLastWakeTime = xTaskGetTickCount();
160         for(;;)
161         {
162             ButtonState = GPIO_read( PORT_0, PIN0 );
163             if ( ( ButtonState == pdTRUE ) && ( u8_PressFlag == pdFALSE ) )
164             {
165                 xQueueSend( EventQueue, &eventRisingString, portMAX_DELAY );
166                 u8_PressFlag = pdTRUE;
167             }
168             else if ( ( ButtonState == pdFALSE ) && ( u8_PressFlag == pdTRUE ) )
169             {
170                 xQueueSend( EventQueue, &eventFallingString, portMAX_DELAY );
171                 u8_PressFlag = pdFALSE;
172             }
173             else
174             {
175                 /* Do Nothing */
176             }
177             vTaskDelayUntil( &xLastWakeTime, 50 );
178         }
179     }
180     void Button_2_Monitor( void *pvParameters )
181     {
182
```

```
main.c tasks.c port.c FreeRTOSConfig.h FreeRTOS.h
152 {
153     void Button_2_Monitor( void *pvParameters )
154     {
155         uint8_t u8_PressFlag = pdFALSE;
156         uint8_t ButtonState;
157         const char *eventRisingString = "\n Button 2 Rising Edge\n";
158         const char *eventFallingString = "\n Button 2 Falling Edge\n";
159         TickType_t xLastWakeTime;
160         xLastWakeTime = xTaskGetTickCount();
161         for(;;)
162         {
163             ButtonState = GPIO_read( PORT_0, PIN1 );
164             if ( ( ButtonState == pdTRUE ) && ( u8_PressFlag == pdFALSE ) )
165             {
166                 xQueueSend( EventQueue, &eventRisingString, portMAX_DELAY );
167                 u8_PressFlag = pdTRUE;
168             }
169             else if ( ( ButtonState == pdFALSE ) && ( u8_PressFlag == pdTRUE ) )
170             {
171                 xQueueSend( EventQueue, &eventFallingString, portMAX_DELAY );
172                 u8_PressFlag = pdFALSE;
173             }
174             else
175             {
176                 /* Do Nothing */
177             }
178             vTaskDelayUntil( &xLastWakeTime, 50 );
179         }
180     }
181 }
```

```
main.c tasks.c port.c FreeRTOSConfig.h FreeRTOS.h
216 {
217     void Load_1_Simulation( void *pvParameters )
218     {
219         w32_Counter = NULL;
220         TickType_t xLastWakeTime;
221         xLastWakeTime = xTaskGetTickCount();
222         for(;;)
223         {
224             if ( w32_Counter == NULL, w32_Counter < 37400, w32_Counter++ )
225             {
226                 /*Heavy Load Simulation*/
227                 vTaskDelayUntil( &xLastWakeTime, 20 );
228             }
229         }
230     }
231     void Load_2_Simulation( void *pvParameters )
232     {
233         w32_Counter = NULL;
234         TickType_t xLastWakeTime;
235         xLastWakeTime = xTaskGetTickCount();
236         for(;;)
237         {
238             if ( w32_Counter == NULL, w32_Counter < 39700, w32_Counter++ )
239             {
240                 /*Heavy Load Simulation*/
241                 vTaskDelayUntil( &xLastWakeTime, 100 );
242             }
243         }
244     }
245 }
```

Verifying the system implementation using analytical methods

1. Calculating the Hyper-Period:

$$\text{Hyper period (H)} = \text{LCM}(P_i) = 100\text{ms}$$

2. Calculating the CPU load:

$$U = R/C = (0.01 * 2 + 0.01 * 2 + 0.01 * 1 + 0.01 * 5 + 5 * 10 + 12) / 100 = 0.621 = 62.1\%$$

3. Check system schedulability using URM:

$$U = 0.01/50 + 0.01/50 + 0.01/100 + 0.01/20 + 5/10 + 12/100 = 0.621$$

$$\text{URM} = 6 * (2^{(1/6)} - 1) = 0.735$$

$$U < \text{URM}$$

So the system is schedulable

Verifying the system implementation using analytical methods

4. Check system schedulability using URM:

Tasks Priority:

Task_5 > Task_4 > Task_1, Task_2 > Task_3, Task_6

Task_1 schedulability:

$W(50) = 0.01 + 50/20 * 0.01 + 50/10 * 5 = 25.04 < 50$ (Task_1 is schedulable)

Task_2 schedulability:

$W(50) = 25.04 < 50$ (Task_2 is schedulable)

Verifying the system implementation using analytical methods

Task_3 schedulability:

$$W(100) = 0.01 + (100/50) * 0.01 + (100/50) * 0.01 + (100/20) * 0.01 + (100/10) * 5 = 50.1 < 100 \quad (\text{Task}_3 \text{ is schedulable})$$

Task_4 schedulability:

$$W(20) = 0.01 + (20/10) * 5 = 10.01 < 20 \quad (\text{Task}_4 \text{ is schedulable})$$

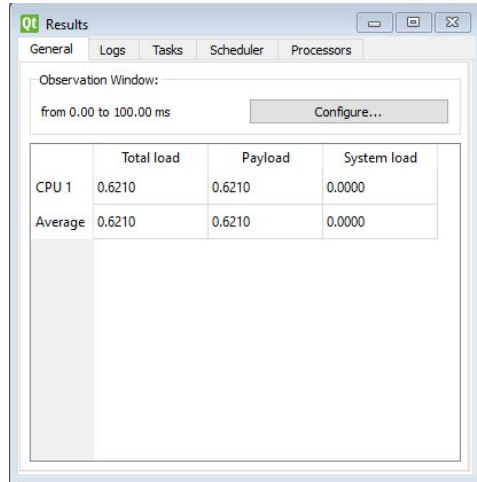
Task_5 schedulability:

$$W(10) = 5 < 10 \quad (\text{Task}_5 \text{ is schedulable})$$

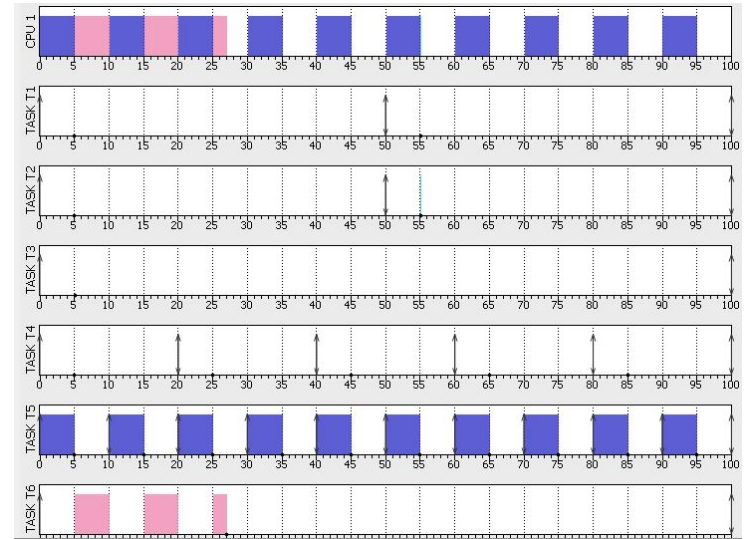
Task_6 schedulability:

$$W(100) = 12 + (100/5) * 0.01 + (100/5) * 0.01 + (100/20) * 0.01 + (100/10) * 5 = 62.09 < 100 \\ (\text{Task}_6 \text{ is schedulable})$$

Simulating the tasks using SimSo offline simulator



General Scheduler Processors Tasks										
id	Name	Task type	Abort on miss	Act. Date (ms)	Period (ms)	List of Act. dates (ms)	Deadline (ms)	WCET (ms)	Followed by	Priority
1	TASK T1	Periodic	<input checked="" type="checkbox"/> Yes	0.0	50.0	-	50.0	0.01	2	
2	TASK T2	Periodic	<input checked="" type="checkbox"/> Yes	0	50	-	50	0.01	2	
3	TASK T3	Periodic	<input checked="" type="checkbox"/> Yes	0	100	-	100	0.01	1	
4	TASK T4	Periodic	<input checked="" type="checkbox"/> Yes	0	20	-	20	0.01	3	
5	TASK T5	Periodic	<input checked="" type="checkbox"/> Yes	0	10	-	10	5	4	
6	TASK T6	Periodic	<input checked="" type="checkbox"/> Yes	0	100	-	100	12	1	



Simulating using the Keil simulator

Watch 1		
Name	Value	Type
 Cpu_Load	62.8229027	float
 (PORT0 & 0x00040000) >> 18	0x00000000	ulong
 (PORT0 & 0x00040000) >> 18	0x00000000	ulong
<Enter expression>		
UART #1  UART #2 Watch 1 Watch 2		