

High Availability and Disaster Recovery on AWS for DevOps Engineers

DESIGNING FOR HIGH AVAILABILITY ON AWS



Danny Jessee

AWS CERTIFIED DEVOPS ENGINEER - PROFESSIONAL

@dannyjessee



Course Overview



Best practices when designing for high availability and scalability

AWS-managed database offerings

Disaster recovery and business continuity



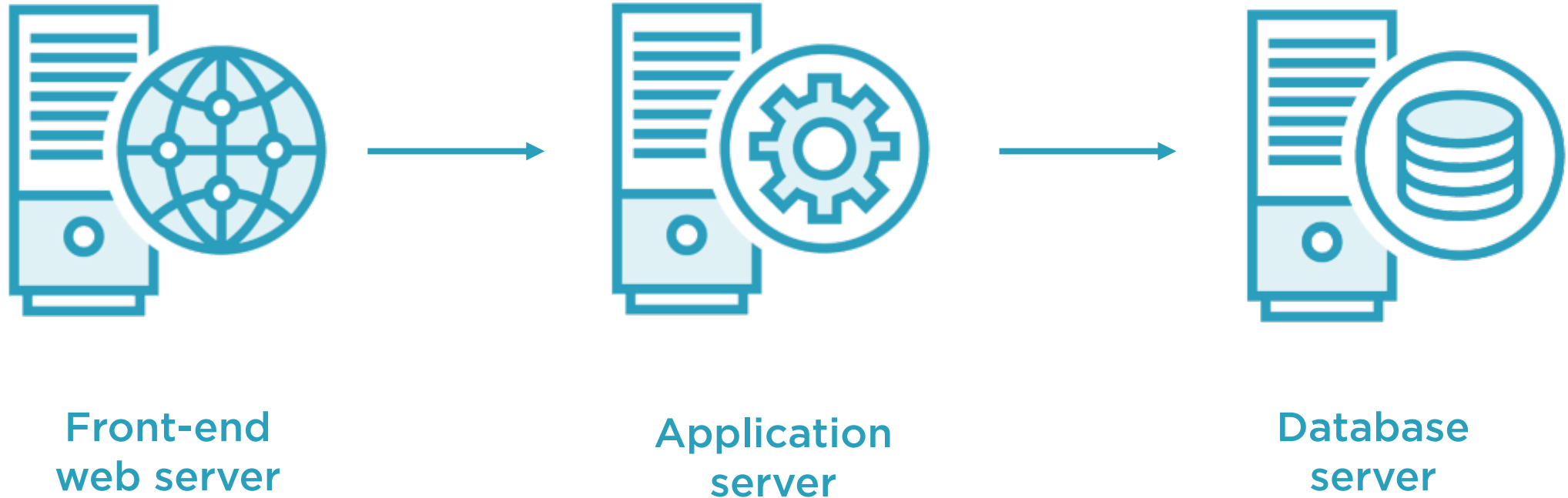
Course Scenario



Planning for massive worldwide growth
Currently in a small on-premises datacenter
Applications not designed for the cloud



3-tier Architecture



AWS Global Infrastructure

Regions



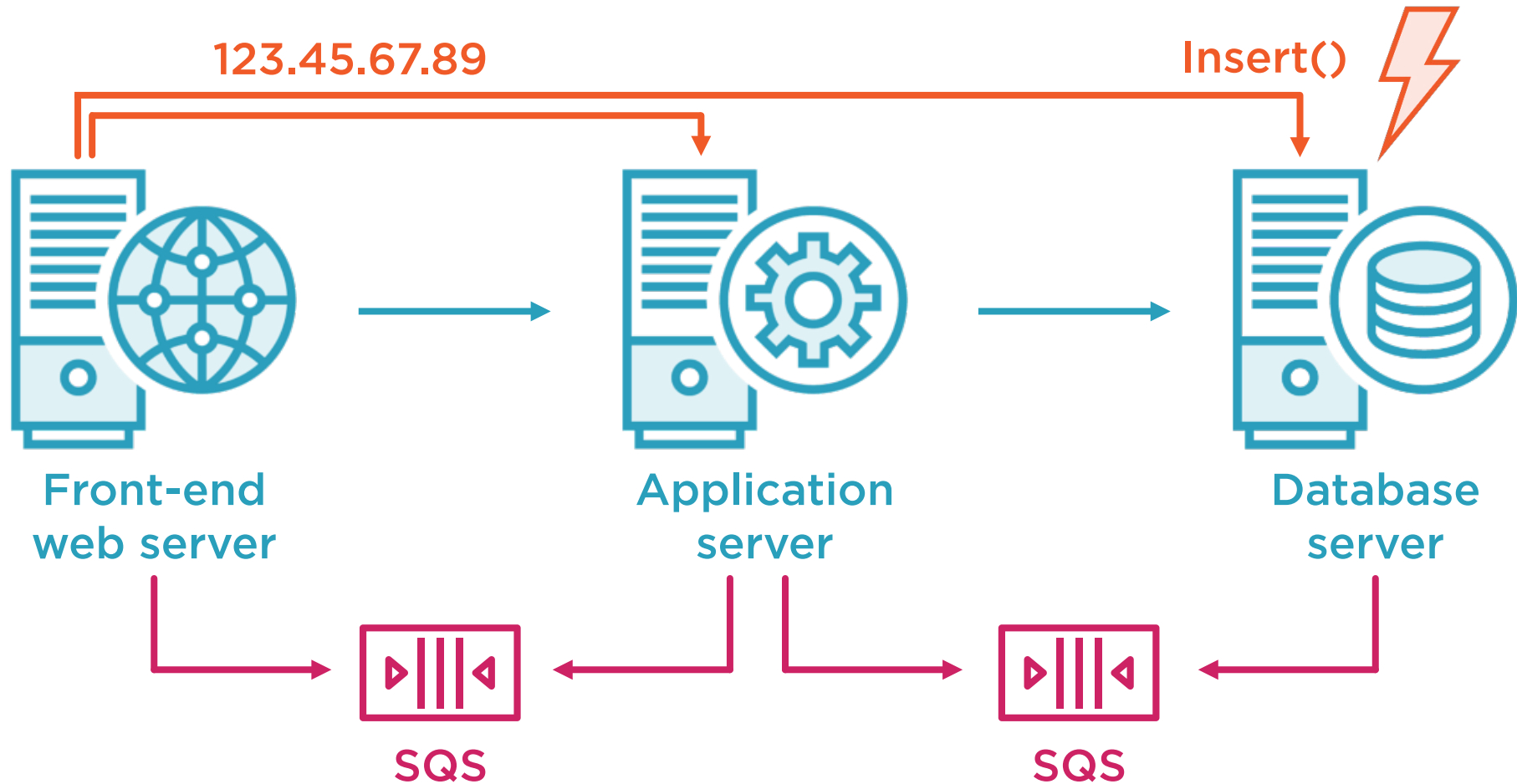
- Located all around the world
- Servers and services are based in regions
- Choose based on user locations
- All regions have at least 2 AZs

Availability Zones

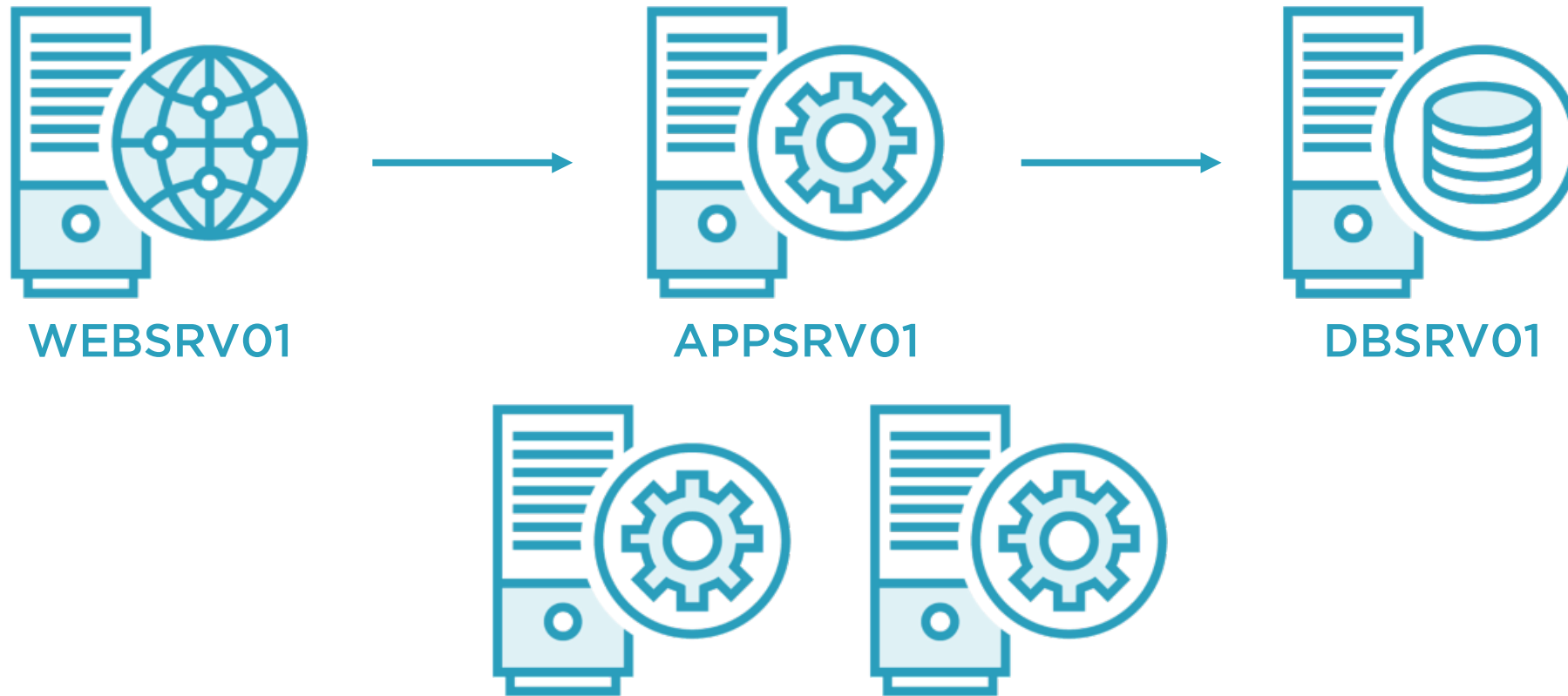


- Clusters of data centers
- Independent power and cooling
- Multiple redundant network connections
- “Single datacenter” experience

Loosely Coupled Architectures



Implementing Disposable Resources



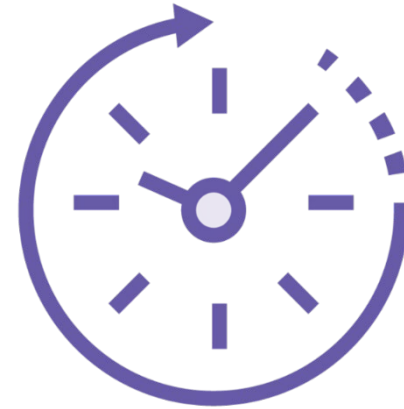
Immutable Infrastructure



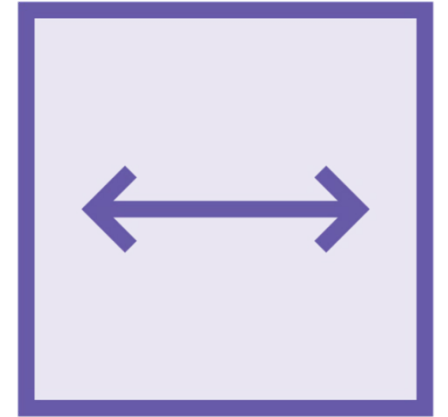
Always treat
underlying
infrastructure as
disposable



Spin up new
servers rather
than update
existing ones



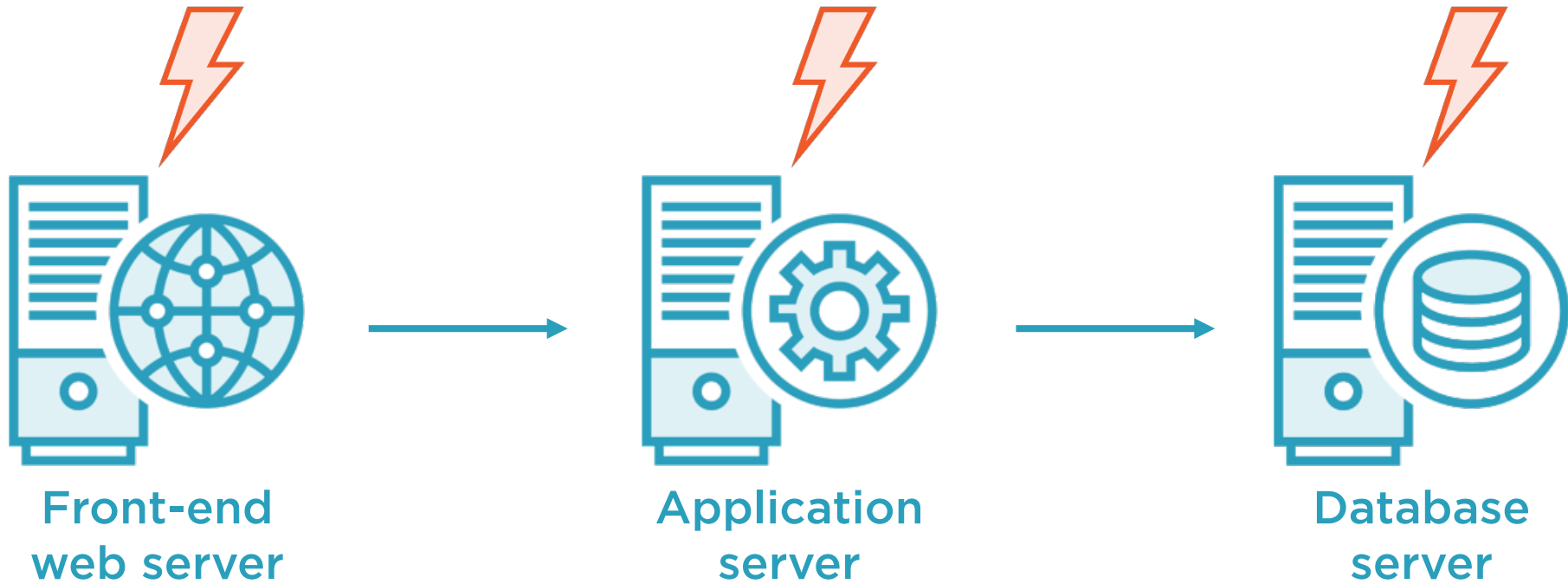
Keep
applications
fully up and
running



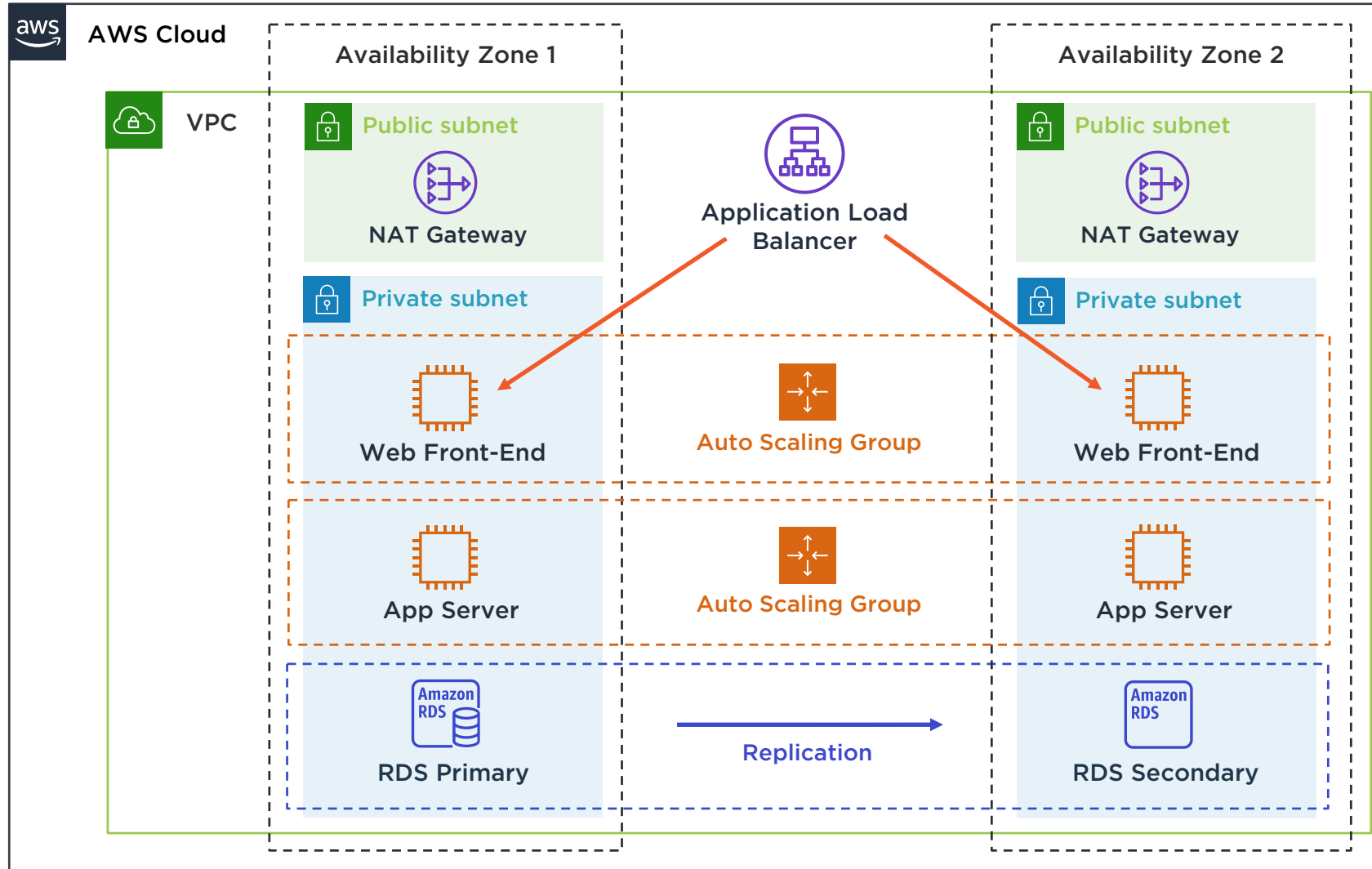
Reduce
dependencies
within
applications



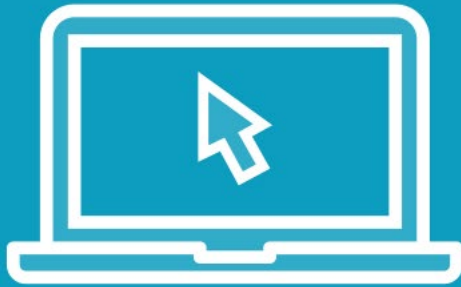
Eliminating Single Points of Failure



Highly Available Solution Architecture



Demo



Create EC2 instances in different Availability Zones

Create an Application Load Balancer

Health checks

Simulate a server outage



Review



AWS global infrastructure

Regions and availability zones

Loosely coupled architectures

Eliminating single points of failure

Disposable resources

Solution architecture for high availability

Health checks



Up Next:

Designing for Scalability

