OOPS LAB (ETCS - 258)			
Sno.		Experiment	Mapping
1	a.	Write a program to implement linear search.	
	b.	Write a program to implement Bubble sort	CO1
	c.	Write a program for matrix multiplication.	1
2	a.	Write a program to reverse a given number and find its sum using classes.	
	b.	Write a program to check whether given number is Armstrong or not using classes.	CO1
	c.	Write a program to print all numbers upto given numbers using classes.	1
	a.	Write a program to illustrate the concept of array of objects using classes.	
3	b.	Write a program to illustrate the concept of static data member.	CO2
	c.	Write a program to illustrate the concept of static data functions.	1
	a.	Write a program to implement the concept of pass by value using TIME class.	
4	b.	Write a program to implement the concept of call by reference using friend	CO2
		function.	
	a.	Write a program to implement the concept of constructor overloading using	
5	b.	complex number class. Write a program to find the greatest of two number using friend function.	CO2
	c.	Write a program to implement the concept of constructor and destructor.	
		Write a program to implement the concept of constructor and destructor. Write a program to overload assignment(<=) operator.	
6	a. b.	Write a program to overload assignment(\(-\) operator.	CO3
	-	Write a program to implement Single inheritance	
7	a. b.	Write a program to implement Multiple inheritance.	CO3
1	c.	Write a program to implement Multilevel inheritance.	
		Write a program to implement Hybrid inheritance.	
8	a. b.	Write a program to implement Hybrid inheritance with virtual function.	CO3
	-	Write a program to implement Tryona innertance with virtual function. Write a program to implement Template function max 3 numbers.	CO3
9	a. b.	Write a program to implement Bubble Sort	
	c.	Write a program to implement Bubble Soft Write a program to find maximum element in an array.	
		Write a program to implement compile time polymorphism.	CO3
10	a. b.	Write a program to implement runtime polymorphism.	
		Write a program to implement class string.	
11	a.	Write a program to implement class string. Write a program to overload (+) operator to concatenate string.	
	c.	Write a program to overload (+) operator to concatenate string. Write a program to overload (=) operator to copy string.	
	d.	Write a program to overload (=) operator for string comparison.	
12	a.	Write a program to evertoad (=) operator for string comparison. Write a program to read and write to a file.	CO4
	b.	Write a program to concatenate two strings without library functions.	
	c.	Write a program to concatenate two strings without notary functions. Write a program to find number of vowels in a string.	
	a.	Write a c++ program to explain concept of pointer to object	
	b.	Study the concept of components of template meta programming	- CO5
13	c.	Compile time code optimization	
	d.	Implement the rule of Big 5 in a program	
	u.	implement the rule of dig 2 in a program	