



Assumption

Entities and attributes:

• Airport

Each airport has:

- Name.
- Code.
- Location (has State and City).
- Airplane

Each airplane has:

- Registration number.
- Name of company.
- Number of seats.
- Flight

Each flight has:

- Flight number.
- Departure time and Arrival time (Both have Date and Time).
- Ticket

Each ticket has:

- Flight Id.
- Ticket status.
- Price.
- Seat number.

Administrator

Each administrator has:

- User id.
- Username.
- Password.

Passenger

Each passenger has:

- Name (has First name and Last name).
- SSN.
- Phone number.
- Address.
- Info (has Mail and Password).

• Payment

Each payment has:

- Payment number.
- Amount.
- Method.
- Date.

* Relationships:

Airplane – Airport (Land in): (M: M)

An airplane may land in multiple airports based on its destination.

Multiple airplanes may land in the same airport.

All airplanes must land in an airport.

All airports must have an airplane.

• Airplane – Flight (Belongs to): (1:1)

An airplane belongs to one flight.

A flight belongs to one airplane.

All flights must belong to an airplane.

Not all airplanes must belong to a flight.

• Flight – Administrator (Scheduled by): (M:1)

An administrator may schedule multiple flights.

A flight is scheduled by one administrator

All flights must be scheduled by an administrator.

Not all administrators must schedule a flight.

• Flight – Ticket (Booking): (1:M)

Multiple tickets may be booked for a flight.

A flight has one ticket.

All flights must have a ticket.

All tickets must belong to a flight.

• Ticket – Passenger (Reserve): (M:1)

A passenger may reserve multiple tickets.

A ticket is reserved by one passenger.

All tickets must be reserved by a passenger.

All passengers must reserve a ticket.

Passenger – Payment (Process): (1: M)

A passenger may process multiple payments.

A payment is processed by one passenger.

All passengers must process a payment.

Not all payments must be processed by a passenger.