

Calculus Scientifique - CM 2 - Sumpy

Saturday, February 3, 2024 9:45 PM

• CM 2:

expr.func	# shows type of the expression
expr.args	# shows the sub-expression of the original expression
srepr(expr)	# stands for string representation
apart(polynome)	# will break down the P to a sum of rational fractions
evalf()	# numerical evaluation
expr.subs({a:-2, b:5, c:3, d:0})	# replace multiple values once
solve([expr, expr2], [x,y])	
Eq(expr, value_to_equate)	
Rational(1, 3)	# A class to generate a rational number
latex(expr)	# generate a <u>LaTeX</u> representation of a given expression
Lambda([x], expr)	# A class to generate a <u>function</u>
lambdify(x, expr)	# transform an <u>expression</u> to a <u>function</u>
integrate(expr, (x, 0, 1))	# calculate the integrate between 0 and 1
diff(expr, x, 3)	# third derivative of expr
○ limit(expr, x, 0, dir='+')	# $x \rightarrow 0$, <u>the positive side</u>
expr.series(x, at a, deg n)	# Taylor series
sympify(expr)	# transform a Python expression to a Sympy expression
plot(function) plot(function, ylim=(a, b)) plot(function, (x, -2, 2), title='') title attribute show attribute legend attribute line_color attribute .line_color = 'b' .show() plot(fct1, fct2) plot1.append(plot2[0]) plot1.extend(plot2)	# draw a plot from functions # a plot between -2 and 2 ordonnee # a plot between -2 and 2 abscisse # give a title to the plot # a method to make the color of the plot blue # multiple plots in the same graph
plotting.plot3d(fct, (x, -2, 2), (y, -1, 1))	# generate 3d plot
Equivalent(A, B)	# returns whether two logic expressions are equivalents or not

Basics Sympy help: <code>help(function)</code> Declare symbol: <code>x = Symbol('x')</code> Substitution: <code>expr.subs(old, new)</code> Numerical evaluation: <code>expr.evalf()</code> Expanding: <code>expr.expand()</code> Common denominator: <code>ratsimp(expr)</code> Simplify expression: <code>simplify(expr)</code>	Geometry Points: <code>a = Point(xcoord, ycoord)</code> Lines: <code>l = Line(pointA, pointB)</code> Circles: <code>c = Circle(center, radius)</code> Triangles: <code>t = Triangle(a, b, c)</code> Area: <code>object.area</code> Intersection: <code>intersection(a, b)</code> Checking tangency: <code>c.is_tangent(l)</code>	Examples Find 100 digits of π^2 : <code>(pi**E).n(100)</code> Expand $(x+y)^2(x-y)(x^2+y)$: <code>((x+y)**2*(x-y)*(x**2+y)).expand()</code> Simplify $\frac{1}{x} + \frac{x \sin x - 1}{x^2 - 1}$: <code>simplify((1/x) + (x * sin(x) - 1)/(x**2 - 1))</code>
Constants π : <code>pi</code> e : <code>E</code> ∞ : <code>oo</code> i : <code>I</code>	Numbers types Integers (\mathbb{Z}): <code>Integer(x)</code> Rationals (\mathbb{Q}): <code>Rational(p, q)</code> Reals (\mathbb{R}): <code>Float(x)</code>	Check if line passing through points (0,1) and (1,1) is tangent to circle with center at (5,5) and radius 3: <code>Circle(Point(5,5), 3).is_tangent(Line(Point(0,1), Point(1,1)))</code>
Basic funtions Trigonometric: <code>sin cos tan cot</code> Cyclometric: <code>asin acos atan acot</code> Hyperbolic: <code>sinh cosh tanh coth</code> Area hyperbolic: <code>asinh acosh atanh acoth</code> Exponential: <code>exp(x)</code> Square root: <code>sqr(x)</code> Logarithm ($\log_b a$): <code>log(a, b)</code> Natural logarithm: <code>log(a)</code> Gamma ($\Gamma(x)$): <code>gamma(x)</code> Absolute value: <code>abs(x)</code>		Find roots of $x^4 - 4x^3 + 2x^2 - x = 0$: <code>solve(x**4 - 4*x**3 + 2*x**2 - x, x)</code> Solve the equations system: $x + y = 4$, $xy = 3$: <code>solve([x + y - 4, x*y - 3], [x, y])</code> Calculate limit of the sequence $\sqrt[n]{n}$: <code>limit(n**(1/n), n, oo)</code>
Calculus $\lim_{x \rightarrow a} f(x)$: <code>limit(f, x, a)</code> $\lim_{x \rightarrow a} f(x)$: <code>limit(f, x, a, dir='-')</code> $\lim_{x \rightarrow a} f(x)$: <code>limit(f, x, a, dir='+')</code> $\frac{d}{dx} f(x)$: <code>diff(f, x)</code> $\frac{d^2}{dx^2} f(x, y)$: <code>diff(f, x)</code> $\int f(x) dx$: <code>integrate(f, x)</code> $\int_a^b f(x) dx$: <code>integrate(f, (x, a, b))</code> Taylor series (at a , deg n): <code>f.series(x, a, n)</code>		Calculate left-sided limit of the function $\frac{\ln x}{x}$ in 0: <code>limit(abs(x)/x, x, 0, dir='-')</code> Calculate the sum $\sum_{n=0}^{100} n^2$: <code>summation(n**2, (n, 0, 100))</code> Calculate the sum $\sum_{n=0}^{\infty} \frac{1}{n^2}$: <code>summation(1/n**2, (n, 0, oo))</code> Calculate the integral $\int \cos^3 x dx$: <code>integrate(cos(x)**3, x)</code> Calculate the integral $\int_1^{\infty} \frac{dx}{x^2}$: <code>integrate(1/x**2, (x, 1, oo))</code>
Equations Equation $f(x) = 0$: <code>solve(f, x)</code> System of equations: <code>solve([f, g], [x, y])</code> Differential equation: <code>dsolve(equation, f(x))</code>		Find 10 terms of series expansion of $\frac{1}{1-2x}$ at 0: <code>(1/(1 - 2*x)).series(x, 0, 10)</code> Solve the differential equation $f''(x) + 9f(x) = 1$: <code>dsolve(f(x).diff(x, x) + 9*f(x) - 1, f(x))</code>
Plotting Plot: <code>Plot(f, [a, b])</code> Zoom: $+/-$: <code>R/F</code> or <code>PgUp/PgDn</code> or <code>Numpad +/-</code> Rotate X,Y axis: <code>Arrow Keys</code> or <code>WASD</code> Rotate Z axis: <code>Q</code> and <code>E</code> or <code>Numpad 7</code> and <code>9</code> View XY: <code>F1</code> View XZ: <code>F2</code> View YZ: <code>F3</code> View Perspective: <code>F4</code> Axes Visibility: <code>F5</code> Axes Colors: <code>F6</code> Screenshot: <code>F8</code> Exit plot: <code>ESC</code>		Calculate the sum $\sum_{k=0}^n \binom{n}{k}$: <code>summation(1, (k, 0, n))</code> Product $(\prod_{k=0}^n expr)$: <code>product(expr, (n, a, b))</code>
Discrete math Factorial ($n!$): <code>factorial(n)</code> Binomial coefficient $\binom{n}{k}$: <code>binomial(n, k)</code> Sum $(\sum_{k=0}^n expr)$: <code>summation(expr, (n, a, b))</code> Product $(\prod_{k=0}^n expr)$: <code>product(expr, (n, a, b))</code>		Linear algebra Matrix definition: <code>m = Matrix([[a, b], [c, d]])</code> Determinant: <code>m.det()</code> Inverse: <code>m.inv()</code> Identity matrix $n \times n$: <code>eye(n)</code> Zero matrix $n \times n$: <code>zeros(n)</code> Ones matrix $n \times n$: <code>ones(n)</code>
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