# Operating Systems Assignment 1

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## 1- Exit command:

```
/home/mohamed/Workspace/Simple-Shell/main — 

mohamed@mohamed-VirtualBox ~/Workspace/Simple-Shell => exit

Terminating...

Process returned 0 (0x0) execution time : 2.955 s

Press ENTER to continue.
```

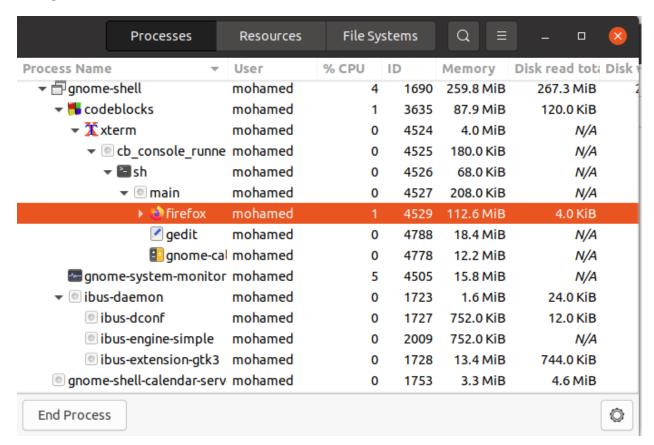
# 2- A command with no arguments:

#### 3- A command with arguments:

```
/home/mohamed/Workspace/Simple-Shell/main —
mohamed@mohamed-VirtualBox ~/Workspace/Simple-Shell => ls -l
total 96
                                393 |||||| 28
1098 ||||| 28
107 ||||| 28
85 ||||| 28
                                              2020 cd.hpp
2020 dispatcher.hpp
-rw-rw-r-- 1 mohamed mohamed
rw-rw-r-- 1 mohamed mohamed
                                              2020 docker-compose.yaml
rw-rw-r-- 1 mohamed mohamed
rw-rw-r-- 1 mohamed mohamed
                                              2020 Dockerfile
rw-rw-r-- 1 mohamed mohamed
                                1067 | 28
                                             2020 LICENSE
rwxrwxr-x 1 mohamed mohamed 29760 🕮 1 21:22 main
rw-rw-r-- 1 mohamed mohamed 1455 000 1 21:17 main.cpp
rw-rw-r-- 1 mohamed mohamed 18376 |||| 1 21:22 main.o
                                 231 || 28 2020 Makefile
516 || 28 2020 prompt.hpp
487 || 28 2020 README.md
-rw-rw-r-- 1 mohamed mohamed
rw-rw-r-- 1 mohamed mohamed
rw-rw-r-- 1 mohamed mohamed
                                 601 [ 1 21:17 shell, log
rw-rw-r-- 1 mohamed mohamed
                                 752 111 1 21:17 terminator.hpp
 rw-rw-r-- 1 mohamed mohamed
mohamed@mohamed-VirtualBox ~/Workspace/Simple-Shell => 📗
```

## 4- A command in the background using &:

## 5- System Monitor:



## 6- Shell log:

#### **Source Code:**

## Main.cpp:

```
#include <iostream>
#include <sstream>
#include "dispatcher.hpp"
#include "prompt.hpp"
#define bufferLength 99
using namespace std;
int main(int argc, char *argv[]) {
 if (argc > 1) {
  for (int i = 0; i < argc; i++) {
   argv[i] = argv[i + 1];
  dispatcher(argc, argv);
  wait(NULL);
 char username[bufferLength];
 char hostname[bufferLength];
 char cwd[bufferLength];
 cuserid(username);
 gethostname(hostname, bufferLength);
 getcwd(cwd, bufferLength);
 string userInput;
 string token;
 string argsVector[bufferLength];
 char *args[bufferLength];
 int arraySize;
```

```
while (1) {
  // clearing
  userInput.clear();
  token.clear();
  arraySize = 0;
  for (int i = 0; i < bufferLength; i++) {</pre>
   argsVector[i].clear();
   args[i] = NULL;
  }
  // prompting
  do {
   userInput = prompt(username, hostname, cwd);
  } while (userInput.empty() || isspace(userInput.at(0)));
  // string splitting
  stringstream stream(userInput);
  while (stream >> token) {
   argsVector[arraySize] = token;
   args[arraySize] = (char *)argsVector[arraySize].c_str();
   arraySize++;
  }
  // actual processing
  if (string(args[0]) == "exit" | | string(args[0]) == "quit") {
   terminator(SIGQUIT);
  } else {
   dispatcher(arraySize + 1, args, cwd);
   wait(NULL);
  }
 }
}
```

## **Prompt.hpp:**

```
#ifndef PROMPT
#define PROMPT
#include <iostream>
using namespace std;
string prompt(char *username, char *hostname, char *cwd) {
 string userInput;
 string cwdString = string(cwd);
 string replaceString = "/home/" + string(username);
 if (cwdString.find(replaceString) < cwdString.length())</pre>
  cwdString.replace(0, replaceString.length(), "~");
 cout << username << "@" << hostname << " " << cwdString << " => ";
 getline(cin, userInput);
 if (cin.eof())
  return "logout";
 return userInput;
}
#endif
```

# CD.hpp:

```
#ifndef CD
#define CD
#include <string.h>
#include <unistd.h>
#include <iostream>
#ifndef bufferLength
#define bufferLength 99
#endif
using namespace std;
void cd(int argc, char *args[], char *cwd) {
if (argc == 2) {
  chdir(getenv("HOME"));
 } else {
  if (string(args[1]) == "~")
   chdir(getenv("HOME"));
  else
   chdir(args[1]);
}
getcwd(cwd, bufferLength);
}
#endif
```

# **Dispatcher.hpp:**

```
#ifndef DISPATCHER
#define DISPATCHER
#include <string.h>
#include <unistd.h>
#include <iostream>
#include "cd.hpp"
#include "terminator.hpp"
typedef pid_t pid;
using namespace std;
void dispatcher(int argc, char* argv[], char* cwd = (char*)"") {
 char* args[argc];
 for (int i = 0; i \le argc; i++) {
  if (i == argc)
   args[i] = NULL;
  else
   args[i] = (char*)argv[i];
 }
 if (argc > 1) {
  pid processID = fork();
  if (processID < 0) {
   perror("Fork failed!\n");
   exit(1);
```

```
} else if (processID == 0) {
   if (string(args[argc - 2]) == "&" || string(args[0]) == "cd") {
    exit(0);
   } else {
    if (string(args[0]) == "log") {
      const char* log[] = {"vi", "shell.log", NULL};
      execvp(log[0], (char**)log);
    } else
      execvp(args[0], args);
   }
  } else {
   if (string(args[0]) == "cd") {
    cd(argc, args, cwd);
   } else if (string(args[argc - 2]) == "&") {
    args[argc - 2] = NULL;
    dispatcher(argc - 1, args);
    signal(SIGCHLD, terminator);
   }
  }
#endif
```

## **Terminator.hpp:**

```
#ifndef TERMINATOR
#define TERMINATOR
#include <sys/wait.h>
#include <time.h>
#include <unistd.h>
#include <iostream>
using namespace std;
typedef pid_t pid;
void terminator(pid sigPid) {
 int status;
 pid processPid;
 time_t localTime = time(NULL);
 FILE *logFile;
 switch (sigPid) {
  case SIGCHLD:
   logFile = fopen("./shell.log", "a+");
   while ((processPid = waitpid(-1, &status, WNOHANG)) > 0) {
    fprintf(logFile, "%s\tChild process was terminated\n", asctime(localtime(&localTime)));
   }
   fclose(logFile);
   break;
```

```
case SIGQUIT:
  cout << "Terminating..." << endl;
  exit(0);
  break;

default:
  cout << sigPid << endl;
  break;
}
#endif</pre>
```