

## Task Session (3)

### Session 3: Dance Repetition

Objective: Simulate a robot that repeats a sequence of dance moves three times.

#### Instructions:

1. Define an empty string .
2. Use a loop to repeat each dance step three times.
3. Print the repeated dance moves.

#### Test Cases:

- Input: 3 times

Output:

- Dance Dance Dance

- Input: 4 times

Output:

- Dance Dance Dance Dance

