Mohamed Gibreel

Full Stack Developer

I am a personable and astute Computer Science graduate with proven time management and interpersonal skills, I am in continuous pursuit of learning more and gain knowledge to keep up-to-date with the industry updates especially in the field of Web Development.

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EDUCATION

Computer Science BSc
University Of Debrecen

09/2017 – 06/2020   *Debrecen, Hungary*

PERSONAL PROJECTS

Social Media App `Code` `Demo`

- A social media web app that lets users post messages, like and comment on other posts.
- Built using React, Redux, ExpressJS, Axios and Firebase.
- Used React to build the user interface and UI components.
- Used Redux to create a store that holds the application state and to manage state for the web app.
- Used ExpressJS to create a RESTful API to access and use data from the Firebase database.
- Used Axios to make HTTP Requests to the RESTful API created by ExpressJS to fetch data.
- Used Firebase as a back-end to store data.
- Built the entire back-end structure which consists of mainly 3 components (User, Posts and Authentication).
- Used Material-UI to design components.

Movie App `Code` `Demo`

- A Web App that searches for your favorite movie and display movie info such as ratings, title, description etc …
- Built using React and Axios.
- Used React to build the user interface and UI components.
- Integrated TMBD API to gain access to their movie database.
- Used Axios to make HTTP Requests to TMBD's API to fetch data.

Board Game `Code` `Demo`

- A board game that has only 1 piece in a 8x8 grid, the piece can move either left,down or diagonally left, the goal of the game is to reach the first cell of the 8th row in the fewest amount of moves.
- Built using Java, JavaFX, MySQL and Maven.
- Used MySQL database to store player records and show top 10 players.
- Used JavaFX to design the application and implement game logic.

Dice Game `Code` `Demo`

- A two-player based game where both players roll a dice and the player who gets the highest phase value will win the game
- Built using HTML, CSS, JavaScript.
- Used MySQL database to store player records and show top 10 players.

WORK EXPERIENCE

Teaching Assistant
University of Debrecen

02/2019 – 06/2019   *Debrecen, Hungary*

- Teaching Assistant for a Relational Database class using Oracle SQL Developer in University of Debrecen consisting of 16 2nd Year Computer Science Students.
- Ensured proper behavior and maintain discipline among the student.
- Helped students in need of extra attention by having extra classes after school hours.
- Developed, administered and corrected tests and quizzes in a timely manner.

Web Development Internship
Debrecen Summer School

02/2020 – 05/2020
An independent institution of the University of Debrecen specialized in teaching Hungarian as a foreign language and Hungarian culture.1

- Tasked with creating digitalized versions of books.
- Assist in creating website layout/user interface by using standard HTML/CSS practices.
- Assist in maintaining, expanding, and scaling sites.

SKILLS

`HTML` `CSS` `JavaScript` `React` `NodeJS` `ExpressJS` `Redux` `SQL` `NoSQL` `Firebase` `Python` `Cloud Firestore` `Maven` `JavaFX` `MySQL` `Java` `Redis` `Git` `Jira`

LANGUAGES

`English`   Bilingual Proficiency

`Arabic`   Native