

# 15-382 Collective Intelligence

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First Edition

# Disclaimer

This document aims to summarize the content of the slides for 15-382, including what the author considers important. As always, the definition of important is highly subjective so the author might have omitted something that was important to another person, or included something that is trivial to another.

Good luck,  
SH

# Dynamical Systems

## Fingerprints of Complex Systems

- Multi-agent / multi-component
- Decentralized
- Local interactions
- Dynamic

## Types of Abstract Models:

- **Agent-based:** mechanistic implementation of the multi-component interactions
- **Mathematical (white-box):** formally describe the relations among the relevant components.
- **Black-box::** Input-output pairs from the system are used to predict the output for a given input, or to tweak the internal parameters to get the desired output, no attempt made to understand how the system works on the inside
- **Statistical:** describing patterns and correlations between variables

## Systems of ODEs

Here is a system of  $n \geq 1$  Ordinary Differential Equations

$$\begin{cases} \frac{dx_1}{dt} = f_1(\mathbf{x}(t)) \\ \frac{dx_2}{dt} = f_2(\mathbf{x}(t)) \\ \vdots \\ \frac{dx_n}{dt} = f_n(\mathbf{x}(t)) \end{cases}$$

where  $\mathbf{x}(t)$  is an  $n$ -dim vector.

A continuous-time Dynamical System is defined by a system of differential equations:

$$\frac{d\mathbf{x}(t)}{dt} = \mathbf{f}(\mathbf{x}, t; \theta)$$

where  $\mathbf{f} : \mathbb{R}^n \rightarrow \mathbb{R}^n$  specifies how each component of the state evolves as  $t$  changes. It can depend on a set of given parameters  $\theta$

**Some definitions:**

- Initial conditions: where the system is at the beginning of the evolution:  $\mathbf{x}(t_0)$
- Phase space: space of all possible states
- Trajectory: the curve traces by  $\mathbf{x}(t)$  in the phase space starting from  $\mathbf{x}(t_0)$
- Solution: is in the form  $\mathbf{x}(t; t_0)$  that defines a family of time trajectories in the phase space. Once we fix  $t_0$ , we fix a unique trajectory

## Vector fields and flows

How are solutions built? At any point,  $\mathbf{f}$  assigns a vector that shows where the point is heading (direction of motion). If we plot these arrows (vectors) in the phase space, we get an idea of how the system evolves.

**Flow:**  $\Phi : \mathbb{R} \times \mathbb{R}^n \rightarrow \mathbb{R}^n$  is the collection of all trajectories generated by all possible starting conditions.  
 $\Phi(t, \mathbf{x}_0) = \mathbf{x}(t; \mathbf{x}_0)$

A fundamental theorem guarantees that **two orbits corresponding to two different initial solutions never intersect with each other**, except at equilibrium

## Basic Properties

An ODE is linear if

- $\mathbf{f}(\mathbf{x}) = A\mathbf{x}$  (Homogenous)
- $\mathbf{f}(\mathbf{x}) = A\mathbf{x} + b$  (Affine)

Linear ODE enjoys closed form solutions, non-linear ODEs usually not

A system is autonomous if time doesn't appear in expression of  $\mathbf{f}$ .

Facts:

- Any  $n$ -order ODE can be rewritten as a system of 1st order ODEs in  $\mathbb{R}^n$
- Any Non-Autonomous ODE can be rewritten as an autonomous one

So we will focus on 1st order, autonomous and linear ODEs

## Solving!



General form of linear ODE:

$$\dot{\mathbf{x}} = A\mathbf{x}, \quad \mathbf{x} \in \mathbb{R}^n$$

A solution is a function  $\mathbf{x}(t)$  that satisfies the vector field  $A$ .

(Lots of derivation out is skipped, here's how to solve)

1. Solve  $\det(A - \lambda I) = 0$  for  $\lambda$
2. The roots  $\lambda_i$  are eigenvalues of  $A$
3. For each  $\lambda_i$ , there exists a non-null eigenvector  $\mathbf{u}_i$
4. Together they yield one solution:  $\mathbf{x}(t) = \mathbf{u}_i e^{\lambda_i t}$
5. Each distinct eigen-pair gives ONE independent vector solution
6. The general solution is then the combination of these terms:  $\mathbf{x}(t) = c_1 e^{\lambda_1 t} \mathbf{u}_1 + \dots + c_n e^{\lambda_n t} \mathbf{u}_n$  (at most  $n$  terms)

Important: the above is strictly true only if all eigenvalues are distinct

Matrix Exponential representation:  $\mathbf{x}(t) = e^{At} \mathbf{x}(0)$  where  $\mathbf{x}(0)$  is a generic initial condition

# Exponentials and Asymptotic Behavior

Since the solution is a sum of exponentials, stuff is being pulled in the direction of the eigenvectors, weighted by their corresponding signed eigenvalues.

If the real part of  $\lambda_i > 0$ , mode  $i$  is unstable/diverging.

If the real part of  $\lambda_i < 0$ , mode  $i$  is stable/contracting.

At each point, the solution **mixes** the modes.

## Equilibrium points

A state  $\mathbf{x}^e$  is an equilibrium state of a system  $\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x})$  if when at a time  $t_0$  the system is at  $\mathbf{x}^e$  then it stays there FOREVER

Why? Velocity of the field in  $\mathbf{x}^e$  is null:  $\mathbf{f}(\mathbf{x}^e) = 0$

For a linear ODE, the equilibrium points are the points of the **Null Space** (solutions to  $A\mathbf{x} = 0$ ) There's one trivial solution at  $\mathbf{x} = \mathbf{0}$  if  $A$  is invertible, o.w. infinitely many solutions

## Taxonomy of equilibria

Equilibrium Type	System's Behavior	Trajectories
<b>Equilibrium state</b>	If at or arrives at $\mathbf{x}_e$ , it stays at $\mathbf{x}_e$	Trajectory is constant: $\mathbf{x}(t) = \mathbf{x}_e$
<b>Stable equilibrium (Lyapunov)</b>	If started close to $\mathbf{x}_e$ , stays close to $\mathbf{x}_e$ forever	Nearby trajectories remain in a neighborhood of $\mathbf{x}_e$
<b>Asymptotically stable equilibrium</b>	If started close to $\mathbf{x}_e$ , stays close to $\mathbf{x}_e$ and moves toward $\mathbf{x}_e$ as $t \rightarrow \infty$	Nearby trajectories converge to $\mathbf{x}_e$
<b>Unstable equilibrium</b>	Even if started very close to $\mathbf{x}_e$ , eventually diverges from $\mathbf{x}_e$	Nearby trajectories diverge from $\mathbf{x}_e$

TODO: go back and add dissipative/conservative flows or maybe not.

Attractors too. (But i think it will come up again soon)

## Linear System Classification by Eigenvalues

Consider the linear system:

$$\dot{\mathbf{x}} = A\mathbf{x}, \quad A \in \mathbb{R}^{2 \times 2}$$

We classify equilibria based on the eigenvalues of  $A$ .

### 1. Two Distinct Real Eigenvalues of Opposite Sign

Behavior:

- Trajectories diverge along one eigenvector and converge along the other.
- Equilibrium is a **saddle point (unstable)**.

### 2. Two Distinct Real Eigenvalues with Same Sign

Behavior:

- **Stable node** if both eigenvalues  $< 0$ .
- **Unstable node** if both eigenvalues  $> 0$ .
- Trajectories are straight lines along eigenvectors.

### 3. One Repeated Real Eigenvalue, Two Independent Eigenvectors (Star / Proper Node)

Behavior:

- Repeated real eigenvalue (algebraic multiplicity = 2).
- Two linearly independent eigenvectors.
- Trajectories are straight lines toward/away from the origin.
- **Stable** if  $\lambda < 0$ , **unstable** if  $\lambda > 0$ .

#### 4. One Repeated Real Eigenvalue, One Eigenvector (Improper / Degenerate Node)

Behavior:

- Repeated real eigenvalue with only one eigenvector.
- Requires a generalized eigenvector.
- Trajectories are curved, tangent to the direction of the eigenvector.
- **Stable** if  $\lambda < 0$ , **unstable** if  $\lambda > 0$ .

#### 5. Complex Eigenvalues with Nonzero Real Part (Spiral / Focus)

$$A = \begin{pmatrix} a & -b \\ b & a \end{pmatrix}, \quad \lambda_{1,2} = a \pm bi$$

$$\mathbf{x}(t) = e^{at} \begin{pmatrix} \cos(bt) & -\sin(bt) \\ \sin(bt) & \cos(bt) \end{pmatrix} \mathbf{x}(0)$$

Behavior:

- Complex conjugate eigenvalues.
- **Stable spiral** if  $a < 0$ , **unstable spiral** if  $a > 0$ .
- Trajectories rotate while exponentially approaching or diverging from origin.

#### 6. Pure Imaginary Eigenvalues (Center)

$$A = \begin{pmatrix} 0 & -\omega \\ \omega & 0 \end{pmatrix}, \quad \lambda_{1,2} = \pm i\omega$$

$$\mathbf{x}(t) = \begin{pmatrix} \cos(\omega t) & -\sin(\omega t) \\ \sin(\omega t) & \cos(\omega t) \end{pmatrix} \mathbf{x}(0)$$

Behavior:

- Purely imaginary eigenvalues, no real part.
- Trajectories are closed orbits (circles or ellipses).
- Neither converge nor diverge — **neutrally stable**.

## Summary of types of eq

(I might remove above stuff, this is better)

(for the saddle case, keep in mind a product is negative only if exactly one of the numbers is negative)

Eigenvalues	Critical Point	Stability
$r_1, r_2 > 0$	Node (real, distinct)	Unstable
$r_1, r_2 < 0$	Node (real, distinct)	Asymptotically stable
$r_1 r_2 < 0$	Saddle	Unstable
$r_1 = r_2 \neq 0$	Node / Improper node	Same as sign of $r_1$
$r_{1,2} = \lambda \pm i\mu$	Spiral (focus)	Same as sign of $\lambda$
$r_{1,2} = \pm i\mu$	Center	Neutrally stable