Getting Started with CMU Desktop Graphics

1. Download

Download Python from python.org. Open IDLE, which comes with Python.
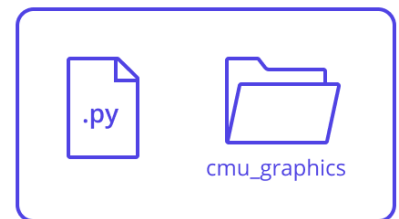
2. Create and Save

Create and save a new Python file with the following starter code:

```
from cmu_graphics import *

### your code

cmu_graphics.loop()
```

3. Unzip and Move

Unzip the CMU Graphics installer. Move the cmu_graphics folder in cmu_graphics_installer next to your new Python file.

You're ready to go!

As long as your Python file is next to cmu_graphics folder, you can use the library. With two lines, you can turn any program from an exercise or the sandbox into a desktop Python program.