



JS

JavaScript: The Game

Final Project

Project Specifications

Project is a Game. Your game should be simple, amusable, organized.

Idea: You can build an existing game like (Match, Snake, Tetris, etc.....)

Or

Build your own Original Game (I will be glad if you do that, but It's optional 😊).

- Game must have the following parameters*:

- 3 levels at least
- 2 characters to play with at least.
- 3 Badges.
- Game Map.

- If you took Version Control Course then You must use **git** in development process otherwise it's optional.

- You must implement Game using **Object Oriented JavaScript**.

- Team member should integrate each other.**

*you will find the explanation in the next slides.

** Take a look at [Team building] slide.



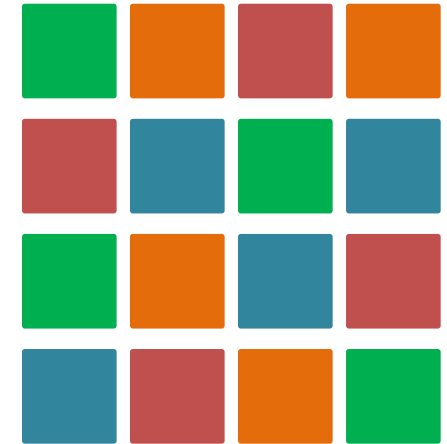
Levels Example



Level 1



Level 2



Level 3



Characters



☒ Amigos



☐ Dumbo



Badges Examples



High Score



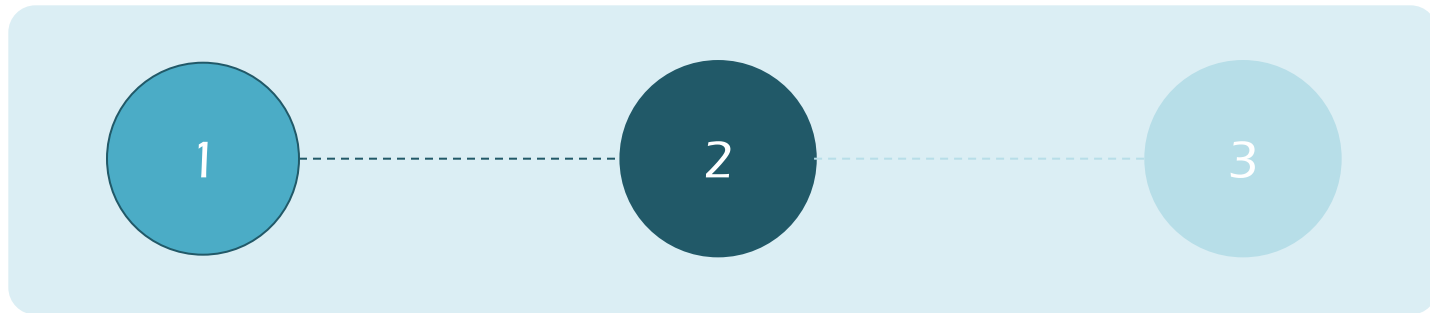
Best Time



Win 3 times in a row



Game Map Examples



Team Building*



Team Leader



Designer



Developer



Presenter



Tester

* These are roles, So Team Member Can do more than one role.



Important Info

- **Deadline:** After **10 Days** of the Course
- Every Team must deliver the project and send it by e-mail **before the deadline.**
- **Email:**
 - **Subject:** Branch - Dept. – Track – intake – Group Name
i.e. smart - os - osad – 37 - warriors
 - **Body:**
 - Zip File of the project and readme file.
 - readme file consists of:
 - Members Names and their responsibilities.
 - Game Guide if it's required.
- **Project Discussion** will be announced and held after the project deliver.

Good Luck 😊





THANK YOU

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