JavaScript: The Game

Lab 2

Rules

1   If you have Syntax Error, Solve it yourself. You are able to do that.

2   Mentors exist to guide you *to the best way to solve the problem* **not** *to solve the problem or your syntax errors.*

3   Steps of Solving the problem:
- Think.
- Think again.
- Use Pen and Papers to convert your thoughts into Procedures.
- Convert your previous pseudo code into JavaScript Code using its syntax rules.
- Don't be afraid of syntax errors. It is easy to solve. Read it clearly and you will solve it.
- Check the output of every step you do and then check them all.

4   The most important rule is to enjoy challenging yourself and don't stress your mind by the headache of assignments delivery's deadlines.

Ready Go Game

Write a function that follow the below rule. Take the given number and light the corresponding circle.
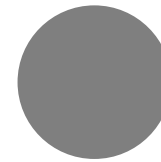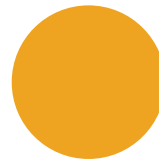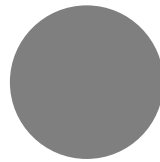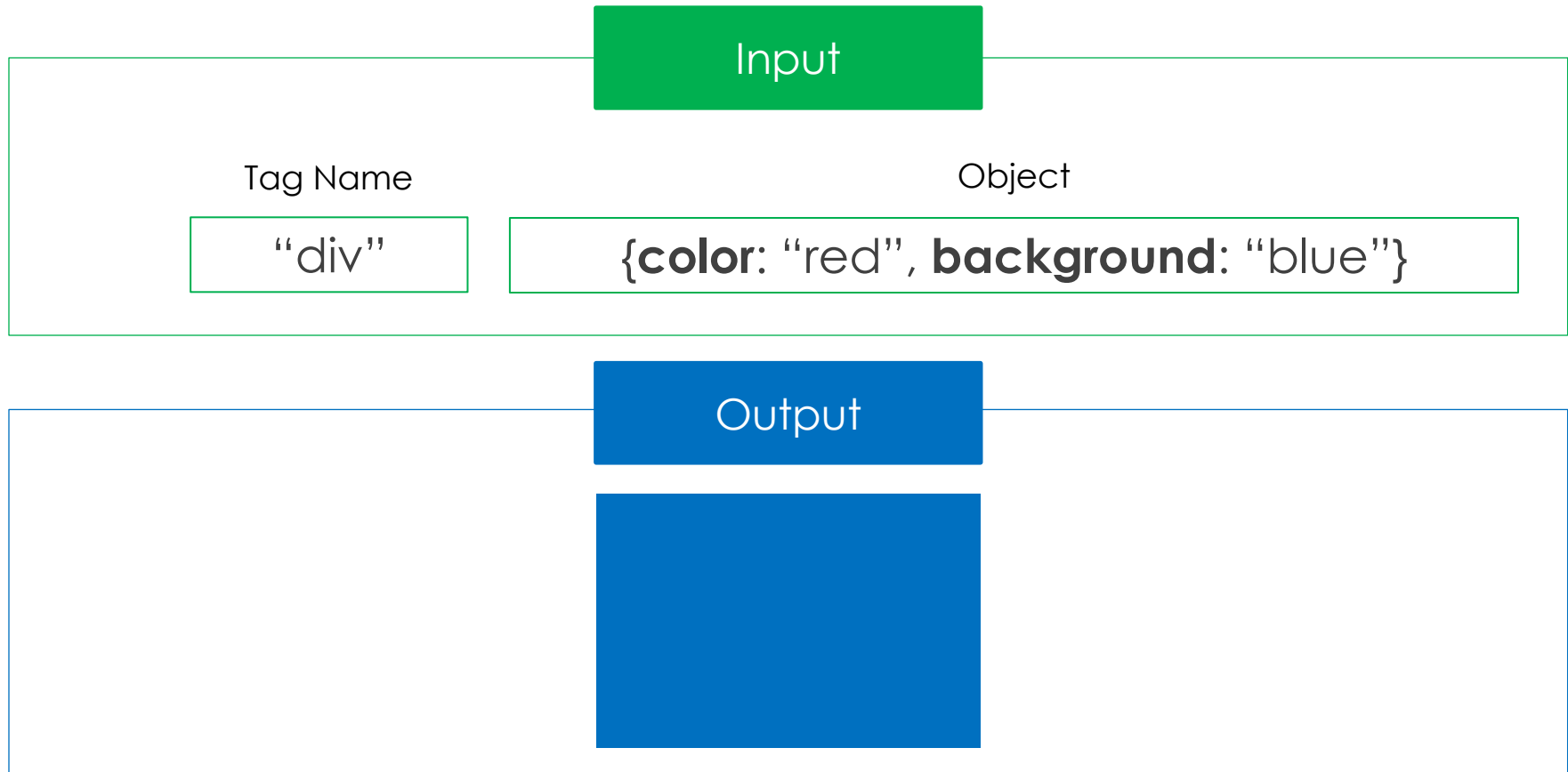
Input

Number

1

Output

Rule : 1="Ready", 2 ="Steady", 3= "Go"

steady

Make Me Stylish Game

Input

Tag Name

"div"

Object

{**color**: "red", **background**: "blue"}

Output

Count Me Game

Input

Tag Name

"div"

Object

{**Class**: 'my-class', **Id**: 'my-id', **Name**: 'my-name'}

Output

Object

{all: 7, Class: 3, Id: true, Name: 2}

Make Me Live Game

Input

No Input

Output

www.google.com

www.facebook.com

www.twitter.com

Make Me Live Game

Input

No Input

Output

google

facebook

twitter

Find My Family Game

Input

Tag Name

"div"

Output

Object

[{parent:body, children: a,ul,table, siblings:p,a,div},
{parent:body, children: a,ul,table, siblings:p,a,div}]

Captain America* badge

* For the one who has the minimum syntax errors and his code is well organized

JS THANK YOU

ahmedmowd@gmail.com