

## CS5030 - Software Engineering Principles Reading List for 2022/23

#### **Textbooks**

#### • Software Engineering (Global Edition)

- o Ian Sommerville
- o Pearson, 2016
- o ISBN: 9781292096131
- Digital book in library
- Essential

#### Software Engineering: A Practitioner's Approach

- o Roger Pressman & Bruce Maxim
- o McGraw-Hill, 2019
- o ISBN: 9781259872976
- Physical copies in library
- o Recommended

#### Learning UML 2.0

- o Russ Miles & Kim Hamilton
- O'Reilly, 2006
- o ISBN: 9780596009823
- Digital book in library
- o Recommended

#### • Clean Code Collection

- o Robert Martin
- o Pearson, 2011
- o ISBN: 9780132911221
- Digital book in library
- o Mainly Clean Coder book
- o Recommended

#### Papers / articles from digital libraries

- Use institutional login for access
- University credentials



#### **Weekly Reading**

#### Week 1 – Introduction and overview of software engineering

- Software Engineering (Sommerville)
  - o Chapter 1

#### For interest:

- Software Engineering: A Practitioner's Approach
  - o Chapter 1, up to and including section 1.2
- The Standish Group Chaos Report (2015)
  - https://www.standishgroup.com/sample\_research\_files/CHAOSReport2015-Final.pdf
- No Silver Bullet Essence and Accident in Software Engineering
  - o Frederick P Brooks, Jr, 1986
  - o http://worrydream.com/refs/Brooks-NoSilverBullet.pdf
  - As you can see, this is an old paper. However, it might interest you to note that many of the challenges mentioned here still apply.



#### Week 2 – Software lifecycle, processes and ethics

- Software Engineering (Sommerville)
  - o Chapters 2 & 3
- ACM / IEEE Software Engineering Code of Ethics and Professional Practice
  - o https://www.computer.org/education/code-of-ethics

#### For interest:

- The Definitive Guide to Scrum: The Rules of the Game
  - o Ken Schwaber & Jeff Sutherland
  - o <a href="https://www.scrumguides.org/index.html">https://www.scrumguides.org/index.html</a>
- Software Engineering: A Practitioner's Approach
  - o Chapters 2 & 3
- DevOps
  - o Christof Ebert, Gorka Gallardo, Josune Hernantes & Nicolas Serrano
  - o IEEE Software (33, 3), 2016
  - o <a href="https://ieeexplore.ieee.org/document/7458761">https://ieeexplore.ieee.org/document/7458761</a>
- Scrum case studies
  - Examples of Scrum being applied to real systems
  - o https://appliedframeworks.com/scrum-case-studies-examples/
- Translating Principles into Practices of Digital Ethics: Five Risks of Being Unethical
  - o Luciano Floridi, 2019
  - o https://link.springer.com/article/10.1007/s13347-019-00354-x
- The Clean Coder (Robert Martin)
  - o Chapter 1



#### Week 3 - Requirements engineering

- Software Engineering (Sommerville)
  - o Chapter 4

#### For interest:

- Software Engineering: A Practitioner's Approach
  - o Chapter 7
- Requirements Engineering
  - o Amel Bennaceur, Thein Than Tun, Yijun Yu & Bashar Nuseibeh
  - o Handbook of Software Engineering
  - o Springer, 2019.
  - o <a href="https://link.springer.com/content/pdf/10.1007%2F978-3-030-00262-6">https://link.springer.com/content/pdf/10.1007%2F978-3-030-00262-6</a> 2.pdf

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#### Week 4 - Software architecture

- Software Engineering (Sommerville)
  - o Chapters 6
- Software Architecture Guide
  - Martin Fowler
  - o <a href="https://martinfowler.com/architecture/">https://martinfowler.com/architecture/</a>

#### For interest:

- Agile Architecture: Strategies for Scaling Agile Development
  - Scott Ambler
  - o <a href="http://agilemodeling.com/essays/agileArchitecture.htm">http://agilemodeling.com/essays/agileArchitecture.htm</a>
- Between the Waterfall Wasteland and the Agile Outback
  - o Eltjo Poort
  - o IEEE Software, 2020
  - o <a href="https://ieeexplore.ieee.org/stamp/stamp.jsp?arnumber=8938108">https://ieeexplore.ieee.org/stamp/stamp.jsp?arnumber=8938108</a>

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#### Week 5 - Software design, models, UML

- Software Engineering (Sommerville)
  - o Chapters 5 & 7
- Learning UML 2.0 (Miles & Hamilton)
  - o Chapters 1 & 2

#### For interest:

- Is Design Dead?
  - o Martin Fowler
  - o <a href="https://martinfowler.com/articles/designDead.html">https://martinfowler.com/articles/designDead.html</a>
- Ethics is a Software Design Concern
  - o Ipek Ozkaya
  - o IEEE Software (36, 3), 2019
  - o <a href="https://ieeexplore.ieee.org/stamp/stamp.jsp?tp=&arnumber=8693077">https://ieeexplore.ieee.org/stamp/stamp.jsp?tp=&arnumber=8693077</a>

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#### Week 6 – Software sustainability (independent study)

- ACM TechBriefs: Computing and Climate Change
  - o https://dl.acm.org/doi/pdf/10.1145/3483410
- Understanding Green Software Development: A Conceptual Framework
  - o Luca Ardito, Giuseppe Procaccianti, Marco Torchiano & Antonio Vetrò
  - o IT Professional (17, 1), 2015
  - o https://dl.acm.org/doi/pdf/10.1145/3483410

#### For interest:

- Climate Change: A Grand Software Challenge
  - Steve Easterbrook
  - o FSE/SDP Workshop on Future of Software Engineering Research, 2010
  - o https://www.cs.toronto.edu/~sme/papers/2010/Easterbrook-FSE2010-wkshp.pdf
- How Green Is Your Software?
  - Sanjay Podder, Adam Burden, Shalabh Kumar Singh & Regina Maruca
  - Harvard Business Review
  - o <a href="https://hbr.org/2020/09/how-green-is-your-software">https://hbr.org/2020/09/how-green-is-your-software</a>
- Chasing Carbon: The Elusive Environmental Footprint of Computing
  - Udit Gupta, Young Geun Kim, Sylvia Lee, Jordan Tse, Hsien-Hsin S Lee, Gu-Yeon Wei, David Brooks & Carole-Jean Wu
  - o IEEE Micro (42, 4), 2022
  - https://ieeexplore.ieee.org/abstract/document/9744492