**Project Description:**

We built a game looks like chrome’s dinosaur game, so we settled the same graphics as the dinosaur, cactus, birds, and clouds.

We added the sound effects for jumping, hitting the score: 100 and the failure sound.

**Used Libraries:**

**Pygame:** to make the main game

**System:** to import the exit button to close the game safely

**Random(randint**): to get an integer randomly

**The roles:**

Mohamed Abdelfattah: bird\_animation, enemies\_movement Functions

Omar Gasser: GAME\_OVER, player\_score Functions

Ahmed Sherif: collisions, score\_message Functions

Mohamed Ashraf: clouds\_movement, dino\_animation Functions

The rest of the code team members did it together

**How to use the software:**

First run the code and play using the space button.

If the player loses in the game, press Space button to restart

**Learning recourses:**

<https://youtu.be/AY9MnQ4x3zk>

**Team Members**

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