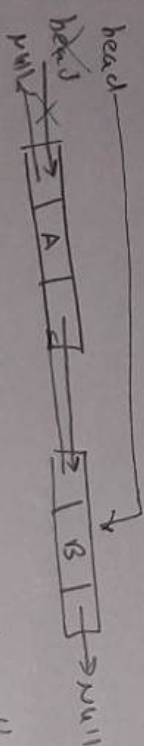


Deletion

1] at the beginning

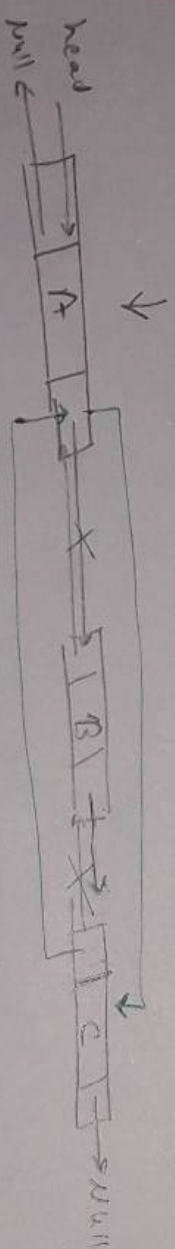


* make the head points to the next of the first node, Then reset the prev of the next to null

→ current = head
→ head = current → next, current = current → next
→ current → next = null

Time $O(1)$, Space $O(1)$

2] at the mid after a given node



* make the next of the given node jump twice
i.e. current → next = current → next → next

* move the current one step forward so it is at C
current = current → next

* set previous to A
current → previous = current → previous
Time $O(1)$, Space $O(1)$

3] Delete at the end



* Traverse till current → next = null

* put next of the current to null
Then deallocate B
Time, $O(1)$ space

Comparison: start mid end

Insertion: easiest hardest easy

consider Traversal: easiest hardest easiest

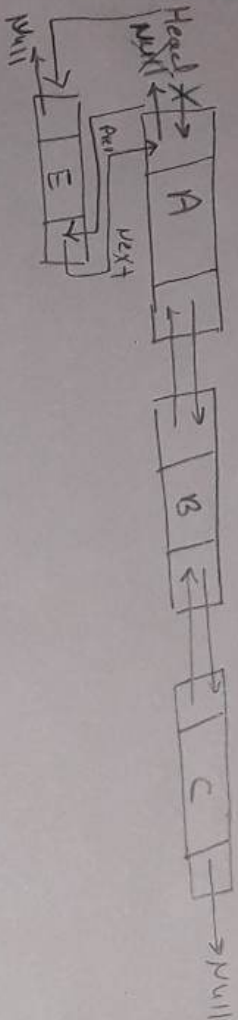
not consider Traversal: easy

Deletion: start mid end

(speed No Auxiliary) easiest hardest easy

Insertion in DLL

1] At the beginning of a linked list



Steps:

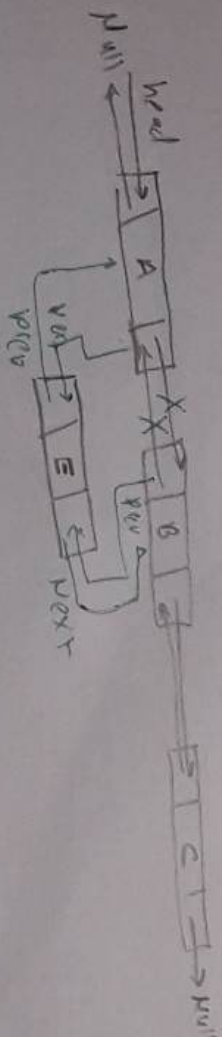
- * Create the new node
- * Put the next of the new node to the head
- * Put the head = the new node

Time complexity: $O(1)$

Since we need no traversal

Aux space: $O(1)$

2] Insertion at mid i.e. after a given node



Steps:

- * Create the new node
- * Put the next of the new node in the next of the given node

i.e. if given node is A

then $\text{newnode} \rightarrow \text{next} = \text{Current} \rightarrow \text{next}$

- * Put the previous of B to the new node

$\text{Current} \rightarrow \text{next} \rightarrow \text{prev} = \text{newnode}$

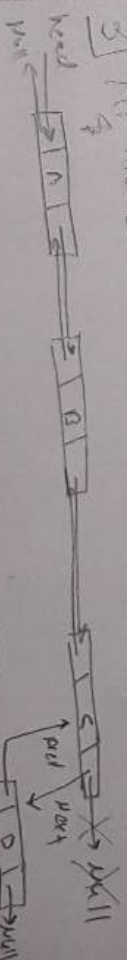
- * make the next of A the new node

$\text{Current} \rightarrow \text{next} = \text{newnode}$

$\text{newnode} \rightarrow \text{prev} = \text{Current}$

Time $O(1)$ Since the node is given
space $O(1)$

3] At the End



Steps Time: $O(n)$ space $O(1)$

- * Create new node

- * Traverse the whole L.L till $\text{Current} \rightarrow \text{next} == \text{null}$

- * make $\text{Current} \rightarrow \text{next} = \text{newnode}$

make $\text{newnode} \rightarrow \text{prev} = \text{Current}$

make $\text{newnode} \rightarrow \text{next} = \text{null}$