

Falling Egg



Requirements:

- a- Game contains 2 pages and only one level
Index.html and game.html
- b- Index page is the entry point to the game, take user name from user and after click start, user will be redirected to the game page
- c- Game page will have
 - 1- 1 minute decreasing timer
 - 2- falling white eggs
 - 3- score counter each egg will be catch will increase score by 1.
 - 4- catching basket
- d- A message will be displayed on the top left side of the window tell the user last time he/she plays the game

Note:

use fetch built in promise with the following http method to retrieve last date for the user from the server

get [https://node-monge-iti-project.herokuapp.com/games/eman barakat](https://node-monge-iti-project.herokuapp.com/games/eman%20barakat)

- e- after time is out a popup window will show to the user with his/her score then save the date for the user on server

Note: use fetch built in promise with the following http method

post <https://node-monge-iti-project.herokuapp.com/games> with json object contains name property
ex: {name: "eman barakat"}

Deadline: 4/1/2022

Good Luck 😊