





# School of Arts and Sciences Department of Computer Science and Information Technology

Fall 2018 – 2019

# **CSCI440 Algorithms**

Class Day	:	Class Time :	Room:
Instructor	:		
E-mail	:		
Office	:	Office Hours :	Extension No:

# **Description**

In this course we will learn basic to fundamental algorithms for solving problems, such as searching, sorting, dynamic programming, divide-and-conquer, greediness, and probabilistic approaches in addition to graph algorithms. Students will learn algorithm analysis and how to compute the time complexity of these algorithms and will focus on general design and analysis techniques that lie beneath these algorithms.

#### **Learning Objectives**

- Understand efficiency and complexity of algorithms
- Understand popular algorithms related to searching and sorting.
- Able to build efficient algorithms to solve different type of problems.

## **Learning Outcomes**

- Principles of Algorithm Analysis: Big-Oh Notation
- Set find and union algorithms
- Recursion: Recursive Algorithms, Divide and Conquer, Dynamic Programming.
- Sorting Methods: Selection Sort, Insertion Sort, Bubble Sort, Shellsort, Quicksort, Mergesort, Heapsort.
- Searching: Symbol Tables

# Weekly Schedule

## Week 1

Syllabus: reading and explaining.

Chapter 1: Fundamentals

1.4: Analysis of Algorithms.

Introduction, Scientific method

Observations (Example, Stopwatch, Analysis of experimental data – concisely)

Mathematical models (Tilde approximations, approximate running time, and Order-of-growth hypothesis)

#### Week 2

Chapter 1: Fundamentals

1.4: Analysis of Algorithms.

Mathematical models – continued - (Analysis of algorithms, Cost model, Summary)

Big- Oh Notation (External resources should be used as it is mentioned concisely in the book on pages 206 and 207) + Problem solving (1.4.5, 1.4.6, 1.4.12 + extra exercises)

# Week3

**Chapter 1: Fundamentals** 

1.4: Analysis of Algorithms.

Order-of-growth classifications + Problem solving

Designing faster algorithms (Warmup: 2-sum, Fast algorithm for 3-sum, Lower bounds

Doubling ratio experiments (Estimating the value of using a faster computer – only)

Caveats

# Week 4

Basic Recurrences + analysis + problems solving (external resources)

Recursive vs iterative Algorithms + Examples: Power, Factorial, Tower of Hanoi + Analysis (external resources)

## Week 5

Divide-and-conquer, Dynamic Programming: Fibonacci Numbers + analysis (external resources)

#### Week 6

Chapter 1: Fundamentals

1.5: Case Study: Union-Find.

Dynamic connectivity (Networks, Variable-name equivalence, Mathematical sets, Union-find API,

Algorithm 1.5 Union-find implementation)

Implementations (Quick-find, Quick-find analysis)

Problem solving (1.5.1)

#### Week 7

# Assignment 1 due on first lecture (Chapter 1.4) Assignment 1 Correction

Chapter 1: Fundamentals

1.5: Case Study: Union-Find.

Implementations – continued - (Quick-union, Forest-of-trees representation, Quick-union analysis, Weighted quick-union, Weighted quick-union analysis, Union-find implementation (weighted quick-union)) Problem solving (1.5.2, 1.5.3, 1.5.9)

#### Week 8

#### Test (not common)

**Chapter 2: Sorting** 

2.1: Elementary Sorts

Rules of the game (Template for sort classes)

Selection sort, Insertion sort, Visualizing sorting algorithms (Show some examples)

#### Week 9

Chapter 2: Sorting

2.1: Elementary Sorts

Problems solving (2.1.1, 2.1.2, 2.1.3)

Problems solving (2.1.4, 2.1.5, 2.1.6)

#### Week 10

**Chapter 2: Sorting** 

Shellsort + problem solving (2.1.9)

#### Week 11

2.2: MergeSort

Abstract in-place merge, Top-down mergesort, Bottom-up mergesort

Problems solving (2.2.1, 2.2.2, 2.2.3)

Assignment 2 due (Chapters 1.4 and 2.1)

**Correction of Assignment 2** 

Midterm Exam (Chapters 1.4 and 2.1) Fri 14 Dec 9:30 a.m. – 10:45 a.m.

## Week 12

Chapter 2: Sorting

2.3: QuickSort

The basic algorithm, Performance characteristics, Algorithmic improvements, Quicksort with 3-way partitioning

Problems solving (2.3.1, 2.3.2, 2.3.3)

## Week 13

# Chapter 2: Sorting

2.4: Priority Queues

API, Elementary implementations, Heap definitions, Algorithms on heaps (Bottom-up reheapify (swim), Top-down reheapify (sink), Insert, Remove the maximum, Heapsort

Problems solving (2.4.1, 2.4.5, 2.4.6)

2.5: Applications

Stability, Which sorting algorithm should I use?

## Week 14

## Chapter 3: Searching

3.1: Symbol Tables

API, Ordered symbol tables, Sequential search in an unordered linked list, Binary search in an ordered array, Analysis of binary search, Preview

Problems solving (3.1.10, 3.1.11)

# Week 15

Problems solving

# **Course Prerequisite(s)**

CSCI350 Data Structures

#### **Course Corequisite(s)**

None

# Textbook(s)

Algorithms, Fourth Edition (Deluxe): Book and 24-Part Lecture Series – by Robert Sedgewick and Kevin

Wayne - Publisher: Addison-Wesley. ISBN-13: 978-0134384689

ISBN-10: 0134384687

## **Software Needed**

Java Netbeans IDE 8.2

## **Further Reading(s)**

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# Website(s) to Visit

- https://www.toptal.com/developers/sorting-algorithms/
- <a href="https://algs4.cs.princeton.edu/home/">https://algs4.cs.princeton.edu/home/</a>

# **Grading Policy and Withdrawal Deadline**

Assignments	05%
Test	25%
Midterm Exam	35%
Final Exam	35%

Withdrawal Deadline Week 14

Week 07 (not common)

Week 11 Fri 14 Dec 9:30 a.m. - 10:45 a.m.

DELUXE

Students must bring a **hard copy** of the **textbook** otherwise they will **not be allowed to enter the classroom** 

This policy is for your own good

## **Class Rules & Discipline**

#### Attendance Policy

The student is administratively withdrawn (AW) from the class if he/she is absent for more than one third of the classes (15 class sessions for courses offered 3 times a week, 10 for courses offered twice a week, and 5 for courses offered once a week). If the number of absences exceeds the limit after the withdrawal deadline, i.e. including all the period up-to the end of the semester, the student will not receive an AW grade, therefore, the final examination must be written, otherwise, an F grade will be granted. When absent, you are responsible for all material presented in class. Missed exams will only be excused by documented evidence as explained in the make-up examination policy below.

#### Cheating

The University policy on cheating will be strictly applied. Students are required to adhere to the policy on academic irregularities contained in the LIU student handbook. Collaboration among students in solving assignments is not acceptable. It is okay to ask another student for advice when stuck on a problem, but if the instructor receives assignments that are substantially equivalent, all involved students will be punished with a grade of zero.

#### Classroom Manners

All students are expected to conduct themselves in a professional manner. If a student arrives more than 5 minutes late to the class he/she will not be allowed in. Students should not: keep their cell phones on during the class, disrupt the class, do other course work in class, have side conversations with other students, be rude towards anyone. The first failure to respect these rules will result in a warning from the instructor. If a student chooses to disregard the warning he/she will be dismissed from class.

#### Instructor late to the class

In case the instructor is late the students should wait for 15 minutes before leaving the class.

#### Abuse of Computing Privileges

The Office of Information Technology maintains policies posted in the computer labs regarding proper behavior in the labs. Failure to adhere to these policies may result in loss of computer privileges, and possible legal action.

#### Make-Up Examination Policy

As per university council decision, a student that misses an exam should fill a petition. The petition is accepted if and only if he/she had the following incidents:

- a. Sickness; proved by hospitalization report; that is; a discharge summary is necessary.
- b. Death in the family proved by a death certificate and personal identification.
- c. Accidents proved by an expert report.

The petition should be filled within one week from the examination date.

#### Missing Exams, Assignments and Projects Policy

If the student has 3 exams (or more) on the same day and wishes to skip the exam of this course

- The weight of Test would be credited toward Midterm Exam.
- The weight of Midterm Exam would be credited toward Final Exam.

If the student missed an exam and has an accepted petition

- The weight of Test would be credited toward Final Exam.
- The weight of Midterm Exam would be credited toward Final Exam.

As for late assignments, a zero will be granted on the next day

#### Curriculum, Yearly Plan, and Advising

If a student majoring in Computer Science or Information Technology is planning to graduate in three years then he/she should follow the corresponding major yearly plan. A copy of the yearly plan and the curriculum (which contains the prerequisites and co-requisites of courses) can be picked up from the office of the school of Arts and Science. When not sure about anything please contact your advisor prior to or during the registration period.

#### **Probation Policy**

If a student who has attempted 19 credits has a GPA or a major GPA below 2.0 then the student is considered under probation

#### LIU E-mails

LIU students should use their LIU e-mails in communicating with the instructors. Important announcements, assignments, and solutions will be sent to your LIU e-mail accounts.

#### Textbook

Students must bring a hard copy of the textbook otherwise they will not be allowed to enter the classroom.

# <u>Snapshots</u>

Students are not allowed to take snapshots of the whiteboard in classrooms using their mobile-phones.

## **Equivalent Lettering Grades**

Percent (%)	QPTS	Letter Grade (G)	Percent (%)	QPTS	Letter Grade (G)
<60	0	F	67	1.7	
60	1	D	68	1.8	
61	1.1		69	1.9	
62	1.2		70	2	С
63	1.3		71	2.1	
64	1.4		72	2.2	
65	1.5	D+	73	2.3	
66	1.6		74	2.4	
75	2.5	C+	83	3.3	
76	2.6		84	3.4	
77	2.7		85	3.5	B+
78	2.8		86	3.6	
79	2.9		87	3.7	
80	3	В	88	3.8	
81	3.1		89	3.9	
82	3.2		>=90	4	Α

<u>Grade</u>	Description	<b>QPTS</b>		
A	Excellent	4.00		
B+	Very Good	3.50		
В	Good	3.00		
C+	Above Average	2.50		
C	Average	2.00		
D+	Fair	1.50		
D	Poor	1.00		
F	Fail	0.00		
IP	Course in Progress			
I	Incomplete work			
W	Student has withdrawn fr	rom the course		
AW	Administrative withdraw	al from the course		
R	Course has been repeated			
S	Satisfactory work			
U	Unsatisfactory work			
%G	Final Grade			
QPTS	Quality Points			