

# Layered Architecture Pattern: An Overview

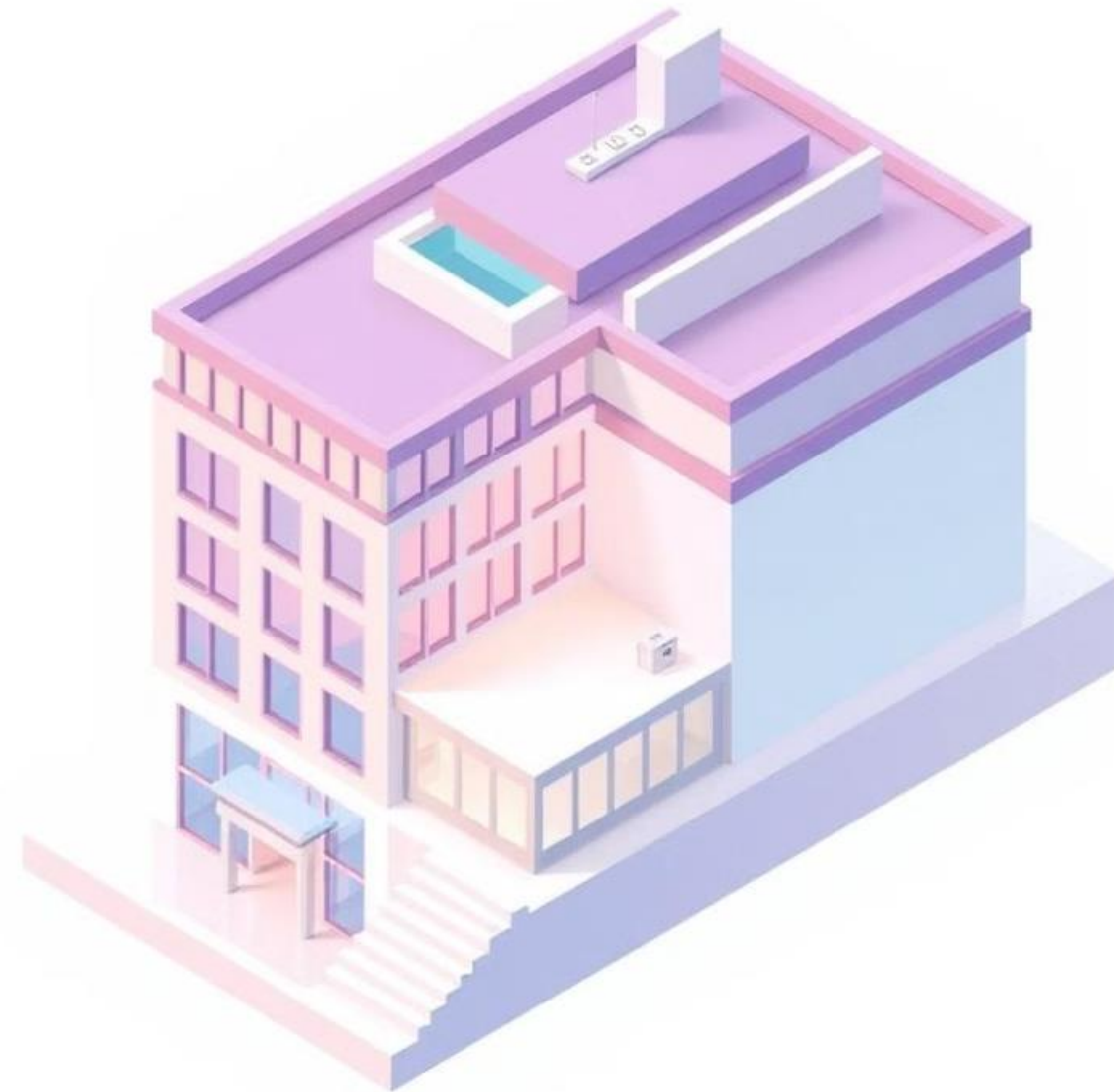
The Layered Architecture Pattern organizes complex applications into distinct layers, each with a specific role. This presentation explores the pattern's benefits, common layers, communication styles, and best practices, providing a comprehensive understanding of this popular architectural approach.

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# What is the Layered Architecture Pattern?

The Layered Architecture Pattern structures an application into horizontal layers. Each layer performs a specific role and resides within a hierarchy. Key principle is separation of concerns. Layers are loosely coupled, enhancing modularity. **Strict Layering:** Each layer can only call the layer directly below. **Relaxed Layering:** Layers can call any layer below. Example: Presentation, Business, Data Access.



# Key Benefits of Layered Architecture

- Modularity & separation of concerns are enhanced.
- Maintainability and testability are improved.
- Code reusability is increased across the application.
- Clear organization and understandability.
- Individual layers can be deployed and scaled independently.

# Common Layers in Layered Architecture

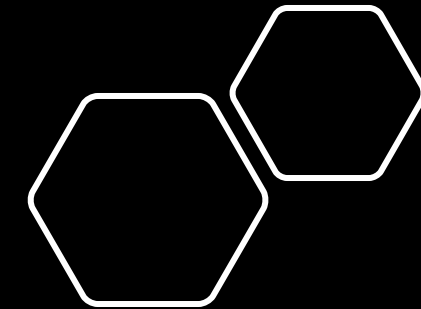
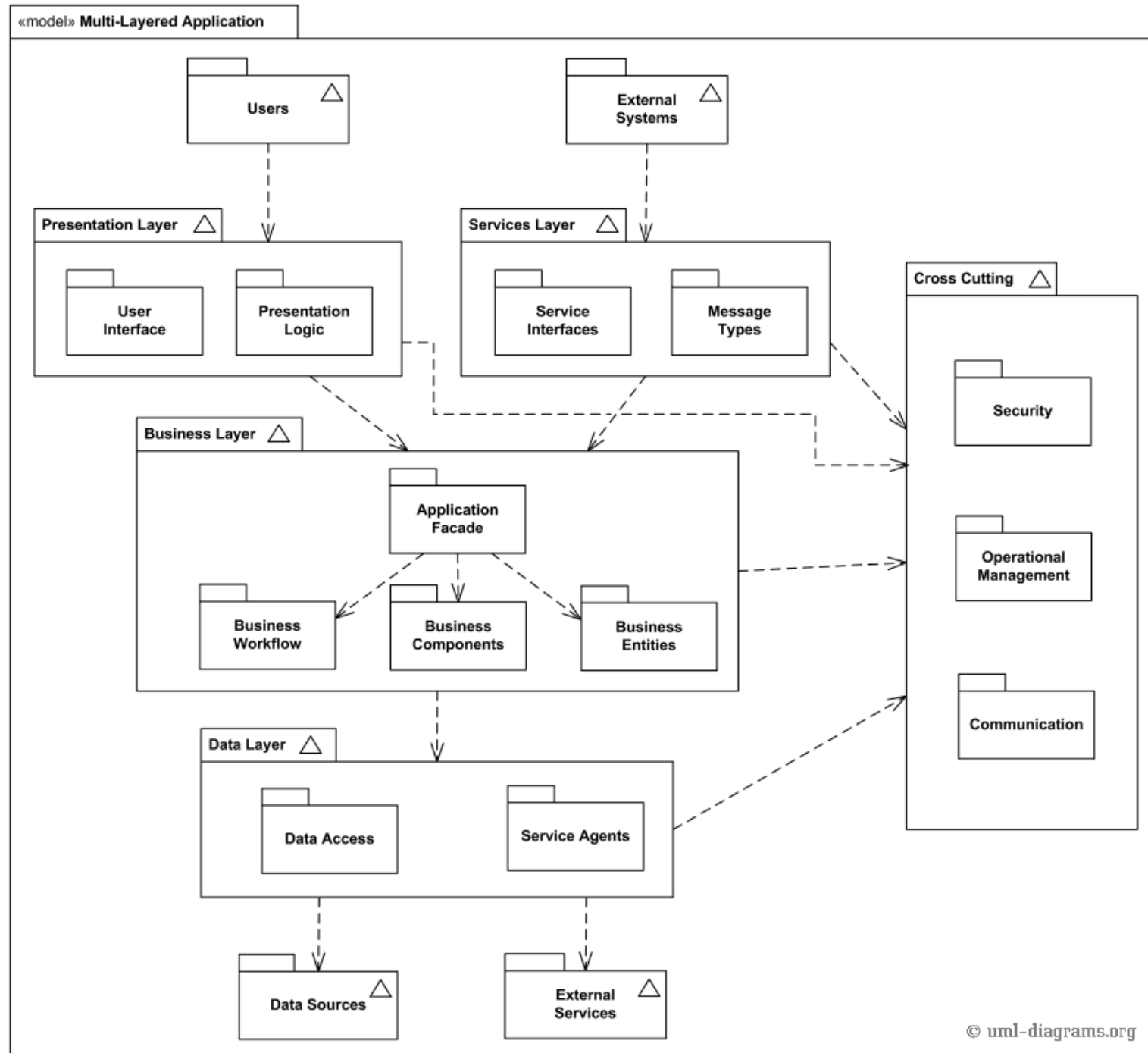
**Presentation Layer (UI):** Handles user interactions and presents data.

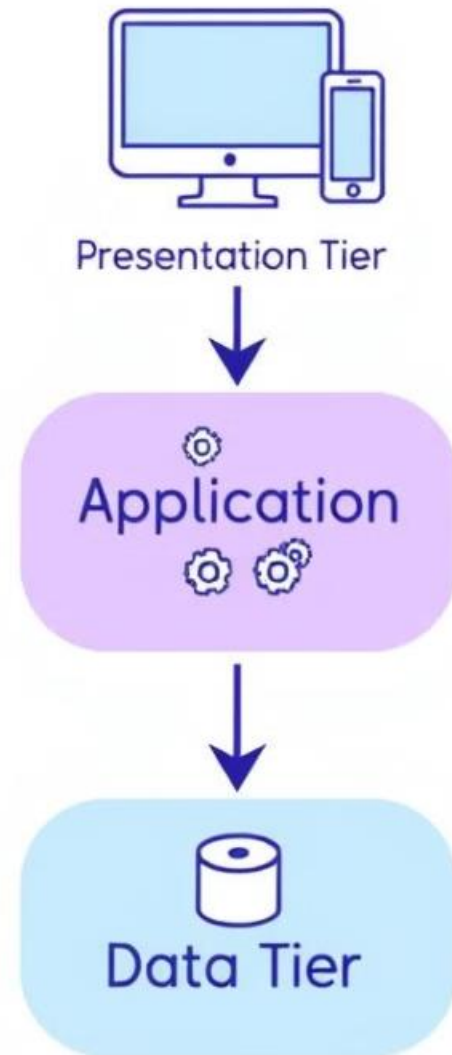
**Business Logic Layer:** Implements business rules and workflows.

**Data Access Layer:** Interacts with databases or other data sources.

**Persistence Layer (Optional):** Maps business objects to database records.







# Types of Layered Architecture: Three-Tier

Presentation Tier Application Tier Data Tier Simple to implement, the three-tier architecture comprises a presentation tier, an application tier, and a data tier. It's best suited for small to medium-sized applications. However, it can become monolithic over time.

# Three-Tier: Pros, Cons, Scenarios

- Pros:
  - Fast development (single codebase).
  - Easy to deploy (one application).
  - Clear separation of concerns (UI, logic, data).
- Cons:
  - Single point of failure (app server downtime).
  - Difficult to scale individual components.
  - Changes require redeployment of entire app.
- Scenario: simple e-commerce site (MVP, limited functionality).
- Recommended: when fast time-to-market is priority.



# Three-Tier Architecture Example

## Presentation Tier

React component displaying user data.

## Application Tier

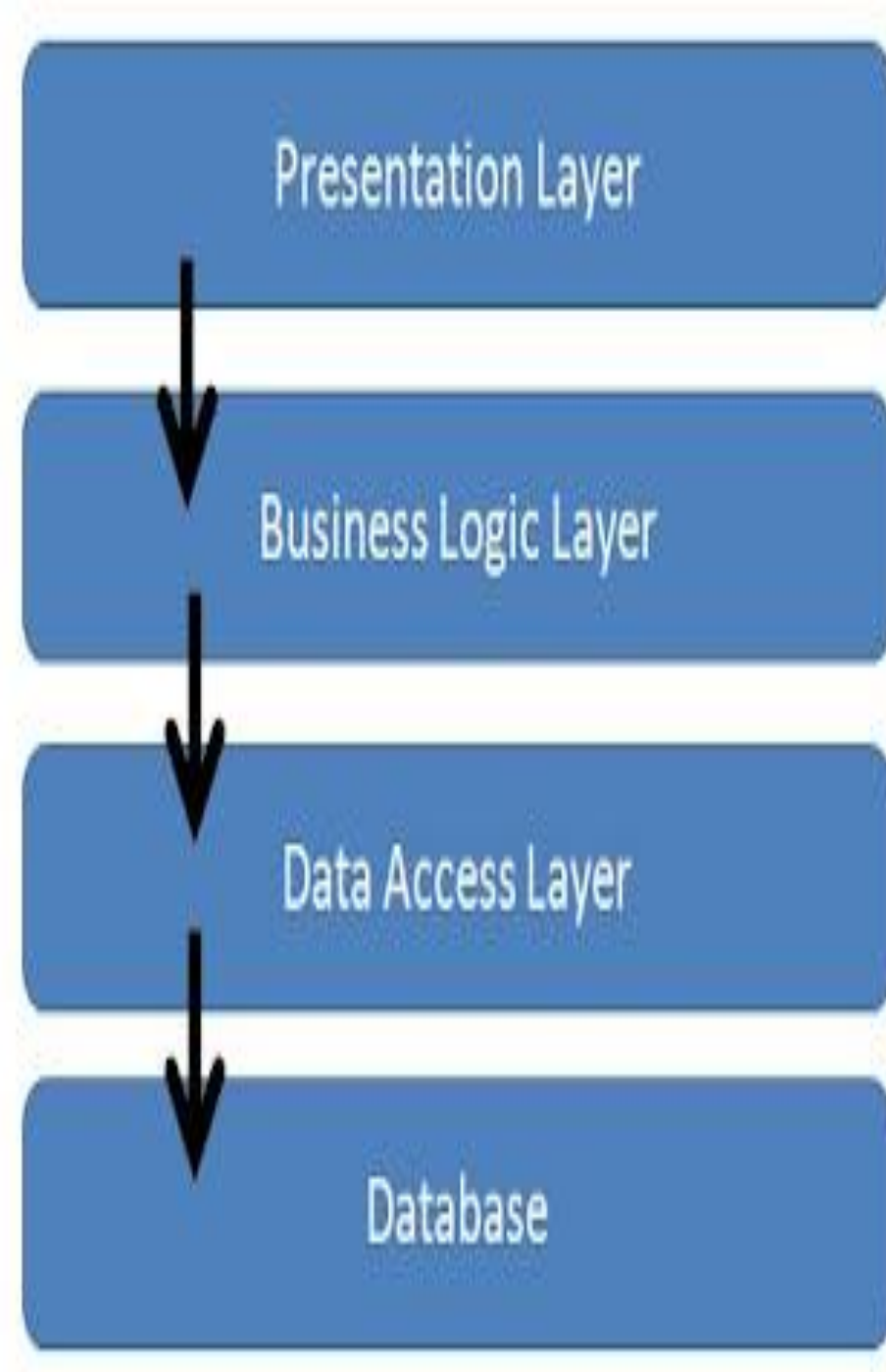
Node.js/Express API endpoint.

## Data Tier

MongoDB storing user data.

Communication is synchronous using a request-response model.





## Types of Layered Architecture: Four-Tier Architecture

Presentation Tier Application Tier Business Tier Data Tier Four-Tier Architecture offers a greater separation of concerns. It includes a Presentation, Application, Business, and Data tier. This enhances scalability and maintainability but introduces more complexity.

# Four-Tier: Pros, Cons, Scenarios

- Pros:
  - Improved scalability (separate application/logic layers).
  - Enhanced security (dedicated business logic layer).
  - Easier maintenance (modular design).
- Cons:
  - Increased complexity (multiple layers and codebases).
  - Higher development cost (specialized expertise required).
  - Risk of over-engineering (unnecessary complexity for simple apps).
- Scenario: complex banking application (high scalability, security).
- Recommended: when application is large and requires high level of security.

# Four-Tier Architecture Example

## Presentation

React component for product data.



## Application

Node.js/Express API endpoint.

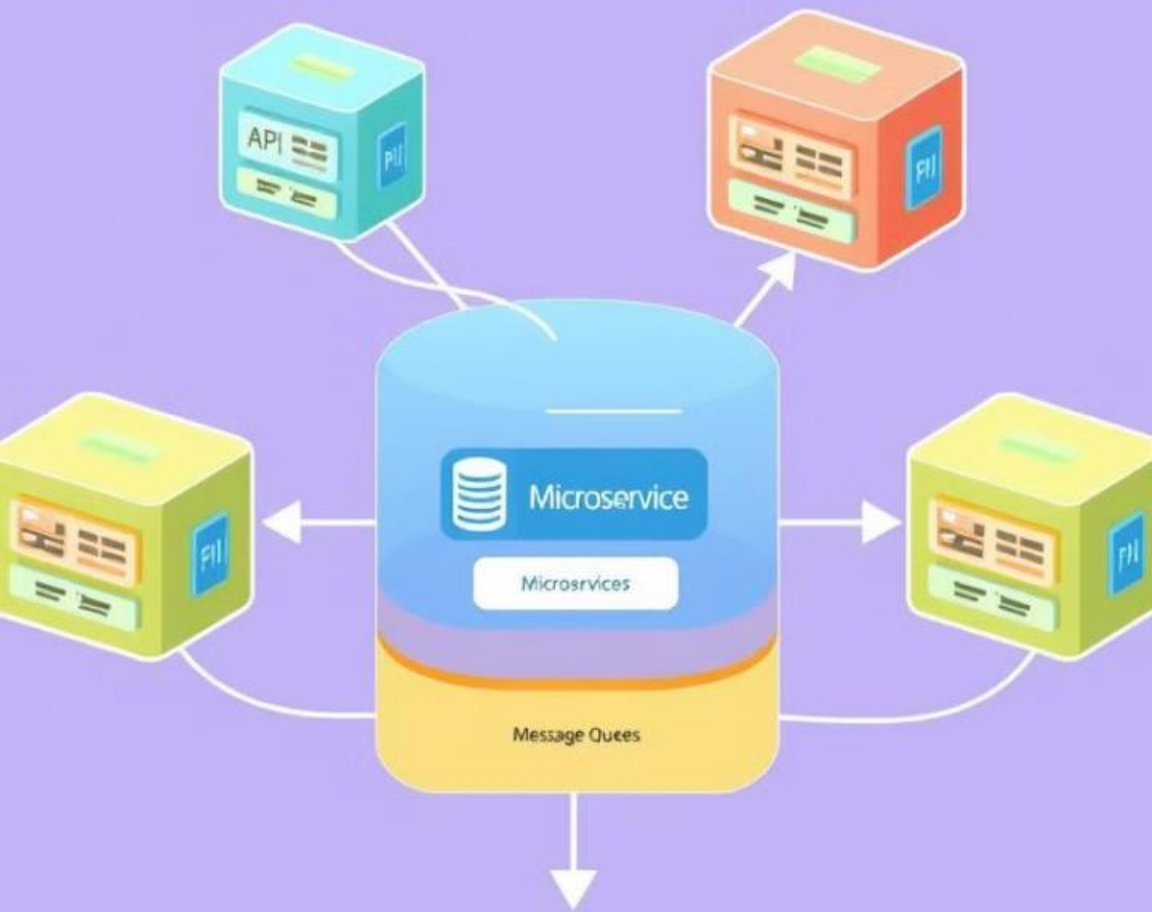
## Infrastructure

Database access and services.



## Domain

Product business rules.



# Types of Layered Architecture: Microservices (Hybrid)

Each microservice follows layered architecture internally. This allows for individual deployment and scalability. Examples include Authentication Service, Product Catalog Service. Significant architectural complexity is introduced.

# Microservices with Layered Architecture: Pros, Cons, Scenarios

- Pros:
  - Highly scalable (independent deployment of services).
  - Increased resilience (failure isolation).
  - Technology diversity (different stacks for each service).
- Cons:
  - Increased complexity (distributed system management).
  - DevOps expertise required (containerization, orchestration).
  - Potential data inconsistency (distributed databases).
- Scenario: Netflix-style streaming platform (huge scale, continuous updates).
- Recommended: when you have a team of experts to handle scaling.

# When to Use Layered Architecture

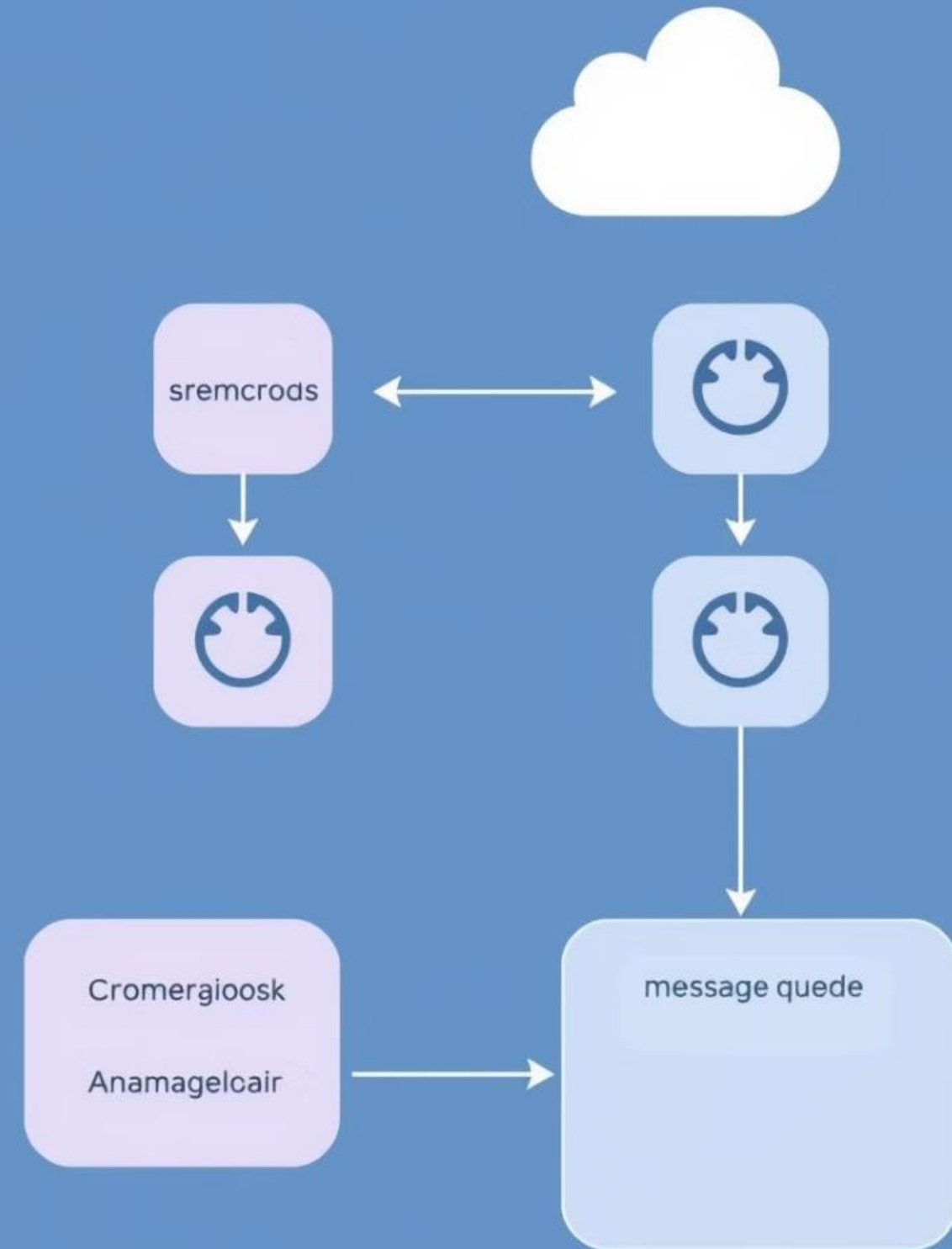
- Three-Tier: simple web applications, quick development needed
- Four-Tier: complex enterprise applications, scalability and security are critical
- Microservices: large-scale systems, independent scaling and deployment are essential

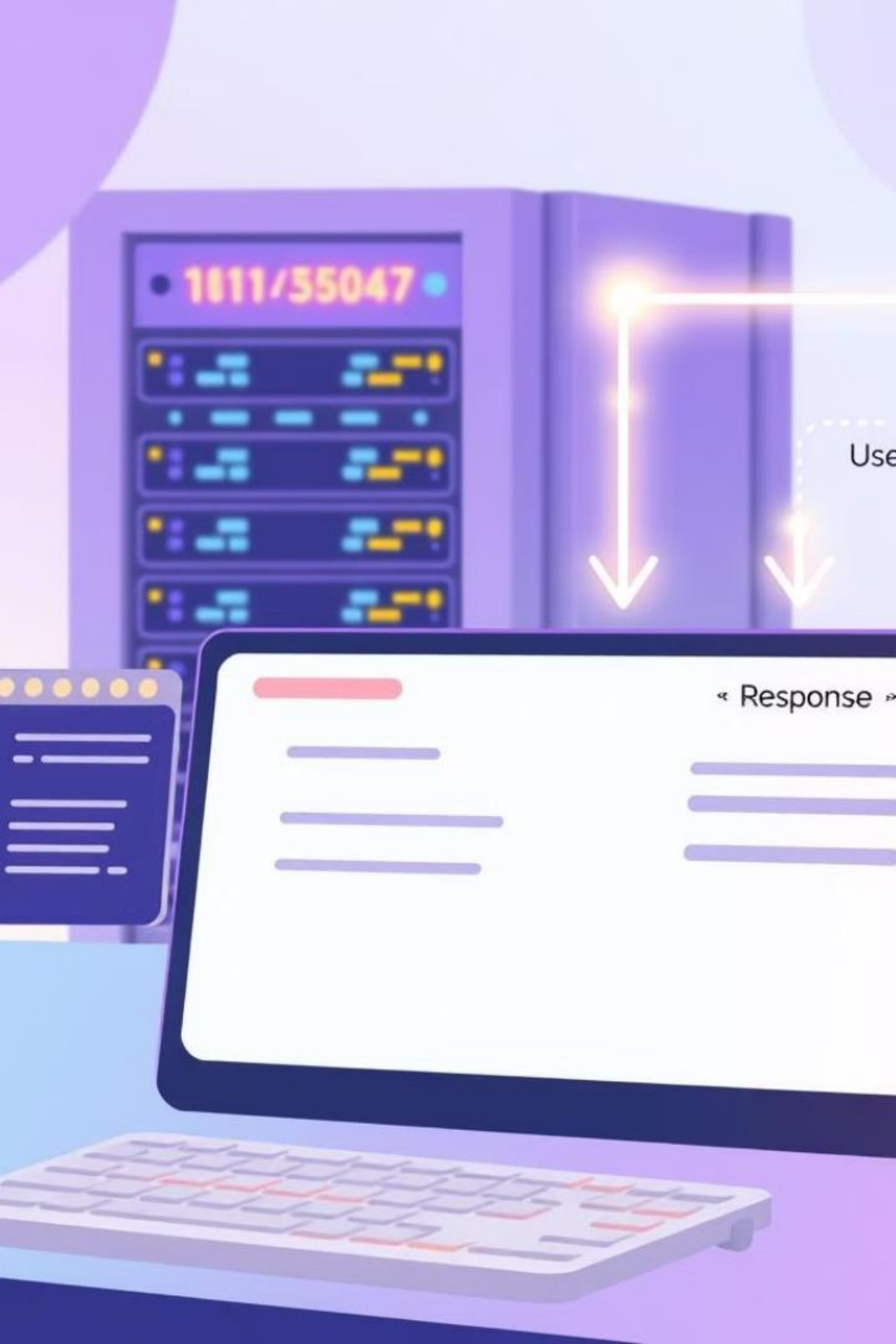


# Communication Between Layers

**Synchronous:** Uses direct calls (blocking). Examples: HTTP requests.

**Asynchronous:** Employs message queues (non-blocking). Examples: Apache Kafka. Trade-offs involve performance, reliability, and complexity. Choose the appropriate communication method based on the specific layer interactions.





## **Synchronous Communication:**

The Request-Response Model : Communication where the sender waits for a response from the receiver. - Mechanisms: REST APIs, GraphQL, direct function calls. - Example: A UI layer calling an API to fetch data.





**Asynchronous Communication:** The Event-Driven Model - Definition: Communication where the sender doesn't wait for a response. - Mechanisms: Message queues (Kafka, RabbitMQ), WebSockets. - Example: Microservices communicating via message queues.

# The Sinkhole Anti-Pattern



## What is it?

A layer simply passes requests to the next layer without adding value.



## The Problem

It reduces performance and increases complexity with no benefit.



## Example

A controller directly calls a database query without logic.





# Avoiding the Sinkhole



## Add Value

Apply business logic in each layer.



## Avoid Unnecessary Layers

Refactor to remove redundant layers.



## Optimize Data Access

Cache to reduce database load.



## Monitor

Implement logging to detect behavior.

# Best Practices for Layered Architecture

- Define clear layer responsibilities.
- Minimize dependencies between layers.
- Implement well-defined interfaces.
- Enforce layering constraints.



# When to Use Layered Architecture?

The Layered Architecture Pattern is suitable for applications with well-defined domains. It excels in projects requiring high maintainability and scalability and is crucial where separation of concerns is essential. Not ideal for very small or exceptionally complex systems.



# Key References

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## Core Books

"Patterns of Enterprise Application Architecture" by Martin Fowler, "Clean Architecture" by Robert C. Martin.

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## Cloud Docs

Microsoft Azure and AWS documentation on application and microservice design.

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## Online Articles

Blog posts on layered architecture best practices.

# References :

- <https://www.geeksforgeeks.org/layered-architecture-in-computer-networks/>
- <https://medium.com/@sagar.hudge/layers-in-software-architecture-c8cc16329ff6>
- <https://www.sciencedirect.com/topics/computer-science/layered-architecture>

## Code:

- <https://github.com/MohamedAmr23/Layered-Architecture>