

# MOHAMED ASEM

## SOFTWARE ENGINEER

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### SUMMARY

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I am a computer science graduate skilled in front-end web development and mobile app development. Passionate about creating interactive and user-friendly digital experiences. I focus on creating solutions with basic knowledge of languages including Java, C# and continuous learning.

### OBJECTIVE

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Seeking to start a career where I can build impactful applications, learn from industry professionals, and continue developing my skills in a real-world setting. Strong at time management and multitasking. Some projects i led as a team leader with organizing several tasks in university campus.

### EDUCATION

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- Faculty of Science, Alexandria University
  - Bachelor of Science in Software Industry and Multimedia (SIM)
  - Grade: Very Good

**Oct 2021 - July 2025**

### COURSES

- 
- **Scholarship – DEPI (Front-End using React)**

**Jun 2025 - Present**

Ongoing training in React, UI design, and modern JavaScript frameworks including bootstrap and typescript.

- **Summer Training – ITI (Android Development with Kotlin)**

**July 2024 - Aug 2024**

Learned Android fundamentals, Kotlin syntax, app UI structure, and built mini-projects.

### TECHNICAL SKILLS

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- |                   |              |
|-------------------|--------------|
| • Html/CSS        | • Java       |
| • Javascript      | • Kotlin     |
| • Flutter         | • Git/Github |
| • Problem Solving | • C#         |

### LANGUAGES

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- Arabic : Native
  - English : B1

### PROJECTS

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- **RideOrCrash (Unity – C#)**

- Team leader for a game project using Unity. Designed gameplay mechanics, player controls, environment and UI flow.

- **RecipeApp (Android - Kotlin)**

- Participated in team project as a front-end.

- Built layouts using XML in Android Studio.

- Focused on responsive design and visual consistency like Recycler view and Fragments.