



Industrial Automation (EPM422s)

Assignment 1

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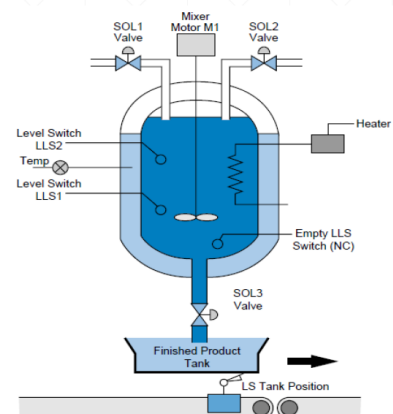
Objectives:

Application 3 – Batching Control

1. Two ingredients, **A** and **B**, will be mixed in the reactor tank. The reactor tank must be empty (indicated by the normally closed liquid level switch **LLS**) before ingredient **A** can be added.
2. The mixer motor must be off to avoid liquid precipitation, and the finished product tank should be in a set position, which the limit switch detects.
3. The controller will add ingredient **A** by opening solenoid valve 1 (**SOL1**) until **LLS1**, which is normally open, detects the quantity of ingredient **A** in the tank. At this point, the controller will add ingredient **B** by opening **SOL2**. **LLS2** detects the quantity of ingredient **B**.
4. When the reactor tank contains both ingredients, the controller will turn ON the mixer for two minutes and raise the temperature to 100°C.
5. **SOL3** will activate the drain valve when the mixing is completed and the temperature sensor detect that the temperature of mixture equal to 100°C.
6. This operation will reset the process until another finished product tank is placed in position, and the cycle starts again.

Input	Device	Output	Device
I0.0	Start PB (NO)	Q0.0	Solenoid valve 1 (A)
I0.1	Stop PB (NC)	Q0.1	Solenoid valve 2 (B)
I0.2	Tank position LS	Q0.2	Mixer Motor (M1)
I0.3	Empty LLS (NC)	Q0.3	Solenoid valve 3 (drain)
I0.4	Low Level LLS1	Q0.4	Heater coil
I0.5	High Level LLS2	Q0.5	Start System PL
I0.6	Temperature Sensor	Q0.6	PL Heater ON

Application 3 – Batching Control

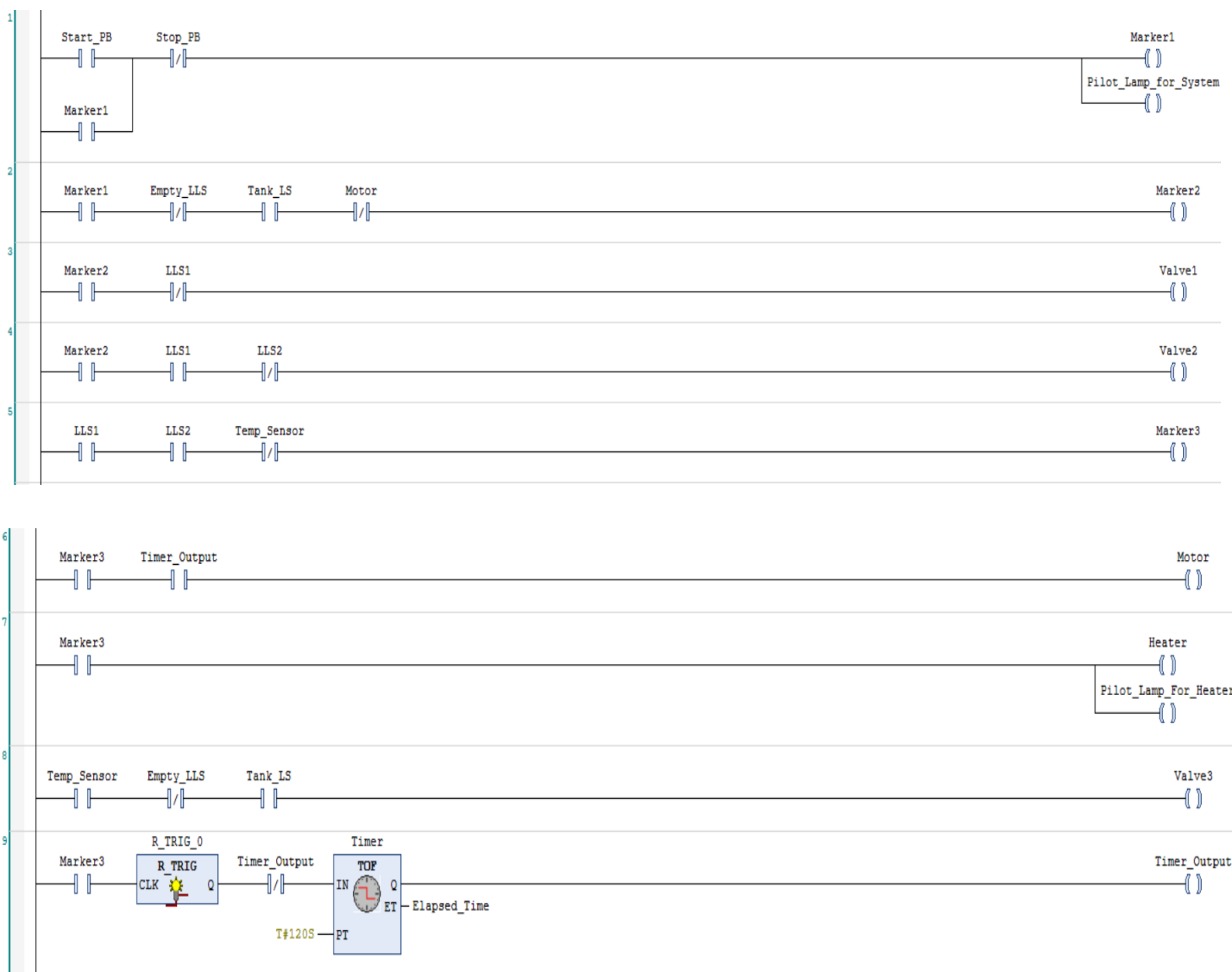


Answer Using Code Sys:

1- Defining Variables:

```
1  PROGRAM PLC_PRG
2  VAR
3      //Inputs I
4      Start_PB AT %IX0.0: BOOL := FALSE;
5      Stop_PB AT %IX0.1: BOOL := TRUE;
6      Tank_LS AT %IX0.2: BOOL := FALSE; //True when the tank is in place under the mixer
7      Empty_LLS AT %IX0.3: BOOL := TRUE; //True when tank is not empty, False when tank is empty
8      LLS1 AT %IX0.4: BOOL := FALSE; //True when the water is above this leve
9      LLS2 AT %IX0.5: BOOL := FALSE; //True when the water is above this leve
10     Temp_Sensor AT %IX0.6: BOOL := FALSE; //True when Heat is 100 C degrees or more
11
12
13     //Outputs Q
14     Valve1 AT %QX0.0: BOOL := FALSE;
15     Valve2 AT %QX0.1: BOOL := FALSE;
16     Motor AT %QX0.2: BOOL := FALSE;
17     Valve3 AT %QX0.3: BOOL := FALSE;
18     Heater AT %QX0.4: BOOL := FALSE;
19     Pilot_Lamp_For_System AT %QX0.5: BOOL := FALSE;
20     Pilot_Lamp_For_Heater AT %QX0.6: BOOL := FALSE;
21
22
23     //Markers M
24     Marker1 AT %MX0.0: BOOL := FALSE;
25     Marker2 AT %MX0.1: BOOL := FALSE;
26     Marker3 AT %MX0.2: BOOL := FALSE;
27
28
29     //Timers T
30     Timer: TOF;
31     Elapsed_Time: TIME;
32     R_TRIG_0: R_TRIG;
33     Timer_Output: BOOL;
34
35 END_VAR
```

2-Ladder Diagram:



3-Simulation:

Step1: At Start.



Step2: Start Button Pushed and Tank is put in place under the mixer.



Step3: LLS1 is triggered.



Step4: LLS2 is triggered.



Step5: Timer counted 2 minutes.



Step5: Temperature Reached 100 c triggering the temperature sensor.



Step6: Mixer is empty.



Step7: Stop Button Pushed.



Hand Writing Answer:

Note: I did minor edits in the simulation version on Code Sys.

