MOHAMED BENGEZI

An aspiring software engineer with academic training in software development and business management. Seeking a co-op opportunity to build on and apply the skills attained through academics and self-development.

CONTACT

HTTP http://mbengezi.com

https://github.com/MohamedBengezi

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SKILLS

SOFTWARE:
- Java
- React
- Node JS
- Angular
- HTML
- CSS
- JavaScript
- PHP
- Python
- SQL

LANGUAGE:
- Fluent in English and Arabic

EDUCATION

Bachelors of Software Engineering & Management Co-op **2015 – PRESENT**
McMaster University, Hamilton, ON

- Expected completion date: May 2020
- Currently completing level 3 of a five-year program
- Currently maintaining a GPA of 3.6
- Awarded Deans' Honour List, as well as The McMaster Honour Award
- Awarded Best Design Team for design of the first C.A.M.I Cane, created for ENG 1P03

EXPERIENCE

Timetable Generator   **SEPT 2017 - PRESENT**
- Developed a smart timetable generator for McMaster University students.
- Allows students to input desired courses, and generates a set of desirable schedules
- Front end developed with **HTML**, **CSS**, and **JS**, while **Node JS** is used for the backend.
- http://github.com/MohamedBengezi/TimetableGenerator

Beanzy   **SEPT 2017 - PRESENT**
- Beanzy is for users that see someone who sparks their interest. It uses their geolocation, and lists other users around them, from which the user can select the desired individual.
- Development in **Android Studio**, with **Java**, and **PHP** & **SQL** for the backend
- http://github.com/MohamedBengezi/Beanzy

Portfolio Website   **AUG 2017**
- A portfolio website, outlining various projects, as well as more information
- Developed in **Visual Studio**, using **HTML**, **CSS**, **JS** and libraries such as **jQuery**
- http://mbengezi.com

RefreshMe   **JAN 2017 – MAR 2017**
- An application that retrieves the latest and most trending topics on social media sites, and shows the user more about the topic.
- Manipulates big data using searching, sorting, and graphing algorithms. Done in **Java**.
- http://github.com/MohamedBengezi/RefreshMe

Maze Solving Robot   **FEB 2017**
- Designed and implemented the software aspect of an autonomous robot that traverses a maze.
- Main development in **Java**

2D Game Application   **JAN 2017 - FEB 2017**
- A simple 2D game application for Android
- Used **Android Studio** as well as **Unity,** coded in **Java**

VOLUNTEER EXPERIENCE AND STUDENT MEMBERSHIPS

- Engineering Without Borders (McMaster University Chapter),2016-PRESENT
- PEO Student Member, 2016-Present
- OSPE Student Member, 2016-Present
- MES Student Member, 2015-Present
- School Store Sales Associate, Sir Allan MacNab, 2014-2015
- Coordinator, The Kidney Foundation of Canada, 2014
- Assistant Supervisor, Royal City Soccer Club, 2013