

## Assignment 5

### R-4.5 Merging Sorted Sequences with Duplicates

MERGE-SORTED-SEQUENCES(A, B)

$i \leftarrow 1$

$j \leftarrow 1$

$k \leftarrow 1$

while  $i \leq A.length$  and  $j \leq B.length$

  if  $A[i] < B[j]$

$C[k] \leftarrow A[i]$

$i \leftarrow i + 1$

  else if  $A[i] > B[j]$

$C[k] \leftarrow B[j]$

$j \leftarrow j + 1$

  else //  $A[i] = B[j]$

$C[k] \leftarrow A[i]$

$i \leftarrow i + 1$

$j \leftarrow j + 1$

$k \leftarrow k + 1$

// Copy remaining elements from A, if any

while  $i \leq A.length$

$C[k] \leftarrow A[i]$

$i \leftarrow i + 1$

$k \leftarrow k + 1$

// Copy remaining elements from B, if any

while  $j \leq B.length$

$C[k] \leftarrow B[j]$

$j \leftarrow j + 1$

$k \leftarrow k + 1$

return C

#### R-4.9 Modified Quick-Sort on Sorted Sequence

If we choose the middle element as the pivot in quick-sort, the algorithm will always split the sequence into two halves of equal size. In the worst case, when the sequence is already sorted, this leads to a quadratic time complexity of  $O(n^2)$ .

#### C-4.10 Finding the Election Winner

FIND-ELECTION-WINNER(S)

for  $i \leftarrow 1$  to S.length

if votes[S[i]] == 0

votes[S[i]]  $\leftarrow$  1

else

votes[S[i]]  $\leftarrow$  votes[S[i]] + 1

max\_votes  $\leftarrow$  0

winner  $\leftarrow$  0

for  $i \leftarrow 1$  to S.length

if votes[i] > max\_votes

max\_votes  $\leftarrow$  votes[i]

winner  $\leftarrow$  i

return winner

#### A. In-Place Sorting of Red and Blue Objects

SORT-RB(A)

red  $\leftarrow$  1

blue  $\leftarrow$  A.length

while red < blue

```
if A[red] == RED
    red ← red + 1
else if A[blue] == BLUE
    blue ← blue - 1
else
    SWAP(A[red], A[blue])
```

#### B. In-Place Sorting of Red, Green, and Blue Objects

SORT-RGB(A)

```
red ← 1
mid ← 1
blue ← A.length

while mid ≤ blue
    if A[mid] == RED
        SWAP(A[red], A[mid])
        red ← red + 1
        mid ← mid + 1
    else if A[mid] == BLUE
        SWAP(A[mid], A[blue])
        blue ← blue - 1
    else
        mid ← mid + 1
```

C.

inPlacePartition(S, lo, hi)

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pivot_index ← RANDOM(lo, hi)
pivot ← S[pivot_index]

// Move pivot to the end
SWAP(S[pivot_index], S[hi])

// Two pointers: smaller and equal
smaller ← lo - 1
equal ← lo - 1

for i ← lo to hi - 1
    if S[i] < pivot
        smaller ← smaller + 1
        equal ← equal + 1
        SWAP(S[i], S[smaller])
        SWAP(S[smaller], S[equal])
    else if S[i] == pivot
        equal ← equal + 1
        SWAP(S[i], S[equal])

// Move pivot to its final position
SWAP(S[equal + 1], S[hi])

return (smaller + 1, equal + 1)

```

1. Pivot Selection: A random pivot is chosen and moved to the end of the segment.
2. Partitioning:

- smaller and equal pointers are initialized to lo - 1.
  - The loop iterates from lo to hi - 1.
  - If the current element is less than the pivot, it's swapped with the element at smaller and equal positions, effectively placing it in the first segment.
  - If the current element is equal to the pivot, it's swapped with the element at the equal position, placing it in the second segment.
3. Pivot Placement: The pivot is moved to its final position, which is just after the equal pointer.
  4. Return Indices: The function returns the indices p1 and p2, which mark the beginning and end of the second segment (elements equal to the pivot).

This modification to inPlaceQuickSort handles duplicate keys effectively and maintains the overall  $O(n \log n)$  time complexity.