

VTs

1.0

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## Chapter 3

# Data Structure Documentation

### 3.1 GPS\_RMC Struct Reference

```
#include <GPS_Interface.h>
```

#### Data Fields

- [u8 UTC\\_Time](#) [10]
- [u8 Latitude](#) [9]
- [u8 Longitude](#) [10]
- [u8 Angle](#) [6]
- [u8 Date](#) [6]
- [u8 N\\_S](#)
- [u8 E\\_W](#)

#### 3.1.1 Field Documentation

##### 3.1.1.1 Angle

```
u8 GPS_RMC::Angle[6]
```

##### 3.1.1.2 Date

```
u8 GPS_RMC::Date[6]
```

### 3.1.1.3 E\_W

`u8 GPS_RMC::E_W`

### 3.1.1.4 Latitude

`u8 GPS_RMC::Latitude[9]`

### 3.1.1.5 Longitude

`u8 GPS_RMC::Longitude[10]`

### 3.1.1.6 N\_S

`u8 GPS_RMC::N_S`

### 3.1.1.7 UTC\_Time

`u8 GPS_RMC::UTC_Time[10]`

The documentation for this struct was generated from the following file:

- Drivers/02 ECU/GPS/[GPS\\_Interface.h](#)

## 3.2 USART\_type Struct Reference

```
#include <USART_private.h>
```

### Data Fields

- `u32 SR`
- `u32 DR`
- `u32 BRR`
- `u32 CR1`
- `u32 CR2`
- `u32 CR3`
- `u32 GTPR`

### 3.2.1 Field Documentation

#### 3.2.1.1 BRR

`u32 USART_type::BRR`

#### 3.2.1.2 CR1

`u32 USART_type::CR1`

#### 3.2.1.3 CR2

`u32 USART_type::CR2`

#### 3.2.1.4 CR3

`u32 USART_type::CR3`

#### 3.2.1.5 DR

`u32 USART_type::DR`

#### 3.2.1.6 GTPR

`u32 USART_type::GTPR`

#### 3.2.1.7 SR

`u32 USART_type::SR`

The documentation for this struct was generated from the following file:

- Drivers/01 MCAL/06 USART/[USART\\_private.h](#)



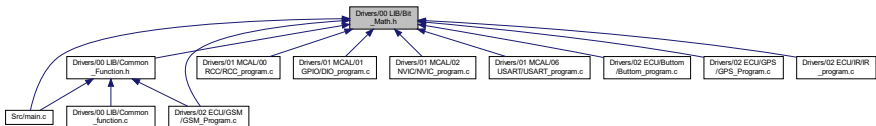
# Chapter 4

## File Documentation

### 4.1 Drivers/00 LIB/Bit\_Math.h File Reference

used to control bits

This graph shows which files directly or indirectly include this file:



#### Macros

- #define SET\_BIT(REG, BIT) (REG|= (1<<BIT))
- #define CLR\_BIT(REG, BIT) (REG&= ~(1<<BIT))
- #define TOG\_BIT(REG, BIT) (REG^= (1<<BIT))
- #define GET\_BIT(REG, BIT) ((REG>>BIT)&0x01)

#### 4.1.1 Detailed Description

used to control bits

Author

your name ( you@domain.com)

Version

0.1

Date

2023-08-26

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## 4.1.2 Macro Definition Documentation

### 4.1.2.1 CLR\_BIT

```
#define CLR_BIT(  
    REG,  
    BIT ) (REG&= ~(1<<BIT))
```

### 4.1.2.2 GET\_BIT

```
#define GET_BIT(  
    REG,  
    BIT ) ((REG>>BIT)&0x01)
```

### 4.1.2.3 SET\_BIT

```
#define SET_BIT(  
    REG,  
    BIT ) (REG|= (1<<BIT))
```

### 4.1.2.4 TOG\_BIT

```
#define TOG_BIT(  
    REG,  
    BIT ) (REG^= (1<<BIT))
```

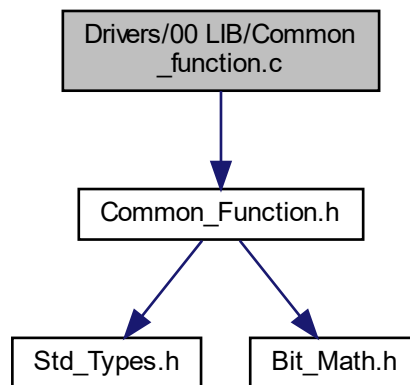
## 4.2 Drivers/00 LIB/Common\_function.c File Reference

Helper Fucntions.



```
#include "Common_Function.h"
```

Include dependency graph for Common\_function.c:



## Functions

- void `_delay_ms` (`u32` ticks)

*This Function is used to delay the task.*

### 4.2.1 Detailed Description

Helper Fucntions.

#### Author

Mohamed Dwedar ( [MohamedDwedar@gmail.com](mailto:MohamedDwedar@gmail.com) )

#### Version

0.1

#### Date

2023-08-26

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### 4.2.2 Function Documentation

#### 4.2.2.1 `_delay_ms()`

```
void _delay_ms (
    u32 ticks )
```

This Function is used to delay the task.

## Parameters

<i>ticks</i>	number of ms to wait
--------------	----------------------

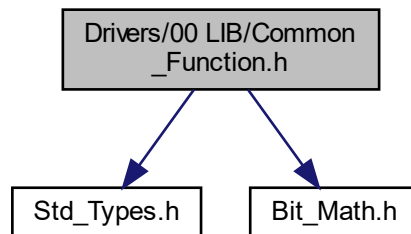
### 4.3 Drivers/00 LIB/Common\_Function.h File Reference

Contain APIs of common Function.

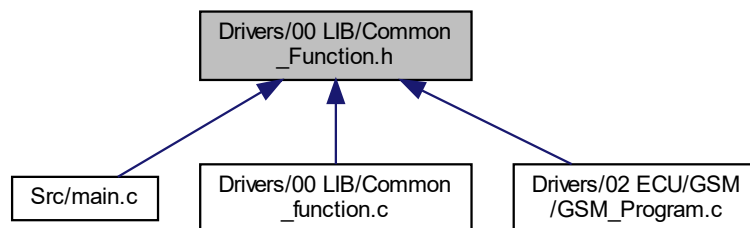
```
#include "Std_Types.h"
```

```
#include "Bit_Math.h"
```

Include dependency graph for Common\_Function.h:



This graph shows which files directly or indirectly include this file:



### Functions

- void [\\_delay\\_ms](#) (u32 ticks)

*This Function is used to delay the task.*

### 4.3.1 Detailed Description

Contain APIs of common Function.

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Mohamed Dwedar ( [MohamedDwedar@gmail.com](mailto:MohamedDwedar@gmail.com))

Version  
0.1

Date  
2023-08-26

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### 4.3.2 Function Documentation

#### 4.3.2.1 \_delay\_ms()

```
void _delay_ms (  
    u32 ticks )
```

This Function is used to delay the task.

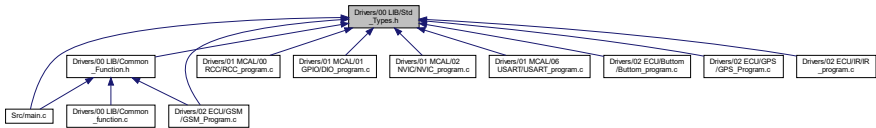
Parameters

<i>ticks</i>	number of ms to wait
--------------	----------------------

## 4.4 Drivers/00 LIB/Std\_Types.h File Reference

standard types to use in project

This graph shows which files directly or indirectly include this file:



## Typedefs

- typedef unsigned char [u8](#)
- typedef unsigned short int [u16](#)
- typedef unsigned int [u32](#)
- typedef unsigned long int [u64](#)
- typedef float [f32](#)
- typedef double [f64](#)
- typedef signed char [s8](#)
- typedef signed short int [s16](#)
- typedef signed int [s32](#)
- typedef signed long int [s64](#)

### 4.4.1 Detailed Description

standard types to use in project

#### Author

Mohamed Dwedar ( [MohamedDwedar2699@gmail.com](mailto:MohamedDwedar2699@gmail.com))

#### Version

0.1

#### Date

2023-08-26

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### 4.4.2 Typedef Documentation

#### 4.4.2.1 f32

```
typedef float f32
```

#### 4.4.2.2 f64

```
typedef double f64
```

#### 4.4.2.3 s16

```
typedef signed short int s16
```

#### 4.4.2.4 s32

```
typedef signed int s32
```

#### 4.4.2.5 s64

```
typedef signed long int s64
```

#### 4.4.2.6 s8

```
typedef signed char s8
```

#### 4.4.2.7 u16

```
typedef unsigned short int u16
```

#### 4.4.2.8 u32

```
typedef unsigned int u32
```

#### 4.4.2.9 u64

```
typedef unsigned long int u64
```

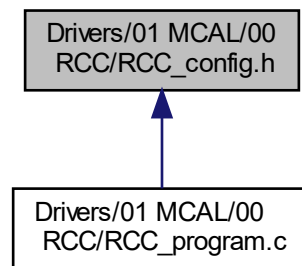
#### 4.4.2.10 u8

```
typedef unsigned char u8
```

## 4.5 Drivers/01 MCAL/00 RCC/RCC\_config.h File Reference

RCC Configuration.

This graph shows which files directly or indirectly include this file:



### Macros

- `#define RCC_SYS_CLK Rcc_HSI`
- `#define PLL_clocksource NO_PLL`
- `#define pll_Multiplication_factor pll_inputclockX2`
- `#define AHB_prescaler AHB_SysNotDiv`
- `#define APB1_prescaler APB1_HCLKNotDiv`
- `#define APB2_prescaler APB2_HCLKNotDiv`
- `#define ADC_prescaler ADC_APB2clkdiv2`

### Enumerations

- `enum SYS_CLK { Rcc_HSI, Rcc_HSE, Rcc_PLL }`
- `enum clocksource { HALF_HSI, Full_HSE, Half_HSE, NO_PLL }`
- `enum pll_multiplication {`  
`pll_inputclockX2, pll_inputclockX3, pll_inputclockX4, pll_inputclockX5,`  
`pll_inputclockX6, pll_inputclockX7, pll_inputclockX8, pll_inputclockX9,`  
`pll_inputclockX10, pll_inputclockX11, pll_inputclockX12, pll_inputclockX13,`  
`pll_inputclockX14, pll_inputclockX15, pll_inputclockX16 }`
- `enum {`  
`AHB_SysNotDiv, AHB_SysDiv2, AHB_SysDiv4, AHB_SysDiv8,`  
`AHB_SysDiv16, AHB_SysDiv64, AHB_SysDiv128, AHB_SysDiv256,`  
`AHB_SysDiv512 }`
- `enum {`  
`APB1_HCLKNotDiv, APB1_HCLKDiv2, APB1_HCLKDiv4, APB1_HCLKDiv8,`  
`APB1_HCLKDiv16 }`
- `enum {`  
`APB2_HCLKNotDiv, APB2_HCLKDiv2, APB2_HCLKDiv4, APB2_HCLKDiv8,`  
`APB2_HCLKDiv16 }`
- `enum { ADC_APB2clkdiv2, ADC_APB2clkdiv4, ADC_APB2clkdiv6, ADC_APB2clkdiv8 }`

### 4.5.1 Detailed Description

RCC Configuration.

#### Author

Mohamed Dwedar ( [MohamedDwedar2699@gmail.com](mailto:MohamedDwedar2699@gmail.com))

#### Version

0.1

#### Date

2023-08-26

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### 4.5.2 Macro Definition Documentation

#### 4.5.2.1 ADC\_prescaler

```
#define ADC_prescaler ADC_APB2clkdiv2
```

#### 4.5.2.2 AHB\_prescaler

```
#define AHB_prescaler AHB_SysNotDiv
```

#### 4.5.2.3 APB1\_prescaler

```
#define APB1_prescaler APB1_HCLKNotDiv
```

#### 4.5.2.4 APB2\_prescaler

```
#define APB2_prescaler APB2_HCLKNotDiv
```

#### 4.5.2.5 PLL\_clocksource

```
#define PLL_clocksource NO_PLL
```

#### 4.5.2.6 pll\_Multiplication\_factor

```
#define pll_Multiplication_factor pll_inputclockX2
```

#### 4.5.2.7 RCC\_SYS\_CLK

```
#define RCC_SYS_CLK Rcc_HSI
```

### 4.5.3 Enumeration Type Documentation

#### 4.5.3.1 anonymous enum

anonymous enum

##### Enumerator

AHB_SysNotDiv	
AHB_SysDiv2	
AHB_SysDiv4	
AHB_SysDiv8	
AHB_SysDiv16	
AHB_SysDiv64	
AHB_SysDiv128	
AHB_SysDiv256	
AHB_SysDiv512	

#### 4.5.3.2 anonymous enum

anonymous enum

##### Enumerator

APB1_HCLKNotDiv	
-----------------	--



**Enumerator**

APB1_HCLKDiv2	
APB1_HCLKDiv4	
APB1_HCLKDiv8	
APB1_HCLKDiv16	

**4.5.3.3 anonymous enum**

anonymous enum

**Enumerator**

APB2_HCLKNotDiv	
APB2_HCLKDiv2	
APB2_HCLKDiv4	
APB2_HCLKDiv8	
APB2_HCLKDiv16	

**4.5.3.4 anonymous enum**

anonymous enum

**Enumerator**

ADC_APB2clkdiv2	
ADC_APB2clkdiv4	
ADC_APB2clkdiv6	
ADC_APB2clkdiv8	

**4.5.3.5 clocksource**

enum `clocksource`

**Enumerator**

HALF_HSI	
Full_HSE	
Half_HSE	
NO_PLL	

#### 4.5.3.6 pll\_multiplication

enum `pll_multiplication`

Enumerator

pll_inputclockX2	
pll_inputclockX3	
pll_inputclockX4	
pll_inputclockX5	
pll_inputclockX6	
pll_inputclockX7	
pll_inputclockX8	
pll_inputclockX9	
pll_inputclockX10	
pll_inputclockX11	
pll_inputclockX12	
pll_inputclockX13	
pll_inputclockX14	
pll_inputclockX15	
pll_inputclockX16	

#### 4.5.3.7 SYS\_CLK

enum `SYS_CLK`

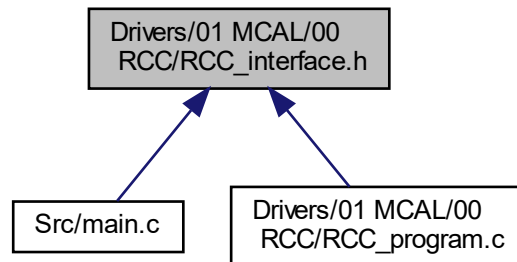
Enumerator

Rcc_HSI	
Rcc_HSE	
Rcc_PLL	

## 4.6 Drivers/01 MCAL/00 RCC/RCC\_interface.h File Reference

RCC APIs and Global data.

This graph shows which files directly or indirectly include this file:



## Macros

- `#define RCC_AHB 0`
- `#define RCC_APB1 1`
- `#define RCC_APB2 2`

## Enumerations

- `enum RCC_cr {`  
`HSION, HSIRDY, HSITRIM0 = 3, HSITRIM1,`  
`HSITRIM2, HSITRIM3, HSITRIM4, HSICAL0,`  
`HSICAL1, HSICAL2, HSICAL3, HSICAL4,`  
`HSICAL5, HSICAL6, HSICAL7, HSEON,`  
`HSERDY, HSEBYP, CSSON, PLLON = 24,`  
`PLLRDY }`
- `enum RCC_cfgr {`  
`SW0, SW1, SWS0, SWS1,`  
`HPRE0, HPRE1, HPRE2, HPRE3,`  
`PPRE10, PPRE11, PPRE12, PPRE20,`  
`PPRE21, PPRE22, ADCPRE0, ADCPRE1,`  
`PLLSRC, PLLXTPRE, PLLMUL0, PLLMUL1,`  
`PLLMUL2, PLLMUL3, USBPRE, MCO0 = 24,`  
`MCO1, MCO2 }`
- `enum {`  
`RCC_AHB_DMA1, RCC_AHB_DMA2, RCC_AHB_SRAM, RCC_AHB_FLITF =4,`  
`RCC_AHB_CRC =6, RCC_AHB_FSMC =8, RCC_AHB_SDIO =10 }`
- `enum {`  
`RCC_APB1_TIM2, RCC_APB1_TIM3, RCC_APB1_TIM4, RCC_APB1_TIM5,`  
`RCC_APB1_TIM6, RCC_APB1_TIM7, RCC_APB1_TIM12, RCC_APB1_TIM13,`  
`RCC_APB1_TIM14, RCC_APB1_WWWG =11, RCC_APB1_SPI2 =14, RCC_APB1_SPI3,`  
`RCC_APB1_USART2 =17, RCC_APB1_USART3, RCC_APB1_USART4, RCC_APB1_USART5,`  
`RCC_APB1_I2C1, RCC_APB1_I2C2, RCC_APB1_USB, RCC_APB1_CAN =25,`  
`RCC_APB1_BKP =27, RCC_APB1_PWR, RCC_APB1_DAC }`

- enum {  
RCC\_APB2\_AFIO, RCC\_APB2\_DIOA =2, RCC\_APB2\_DIOB, RCC\_APB2\_DIOC,  
RCC\_APB2\_DIOD, RCC\_APB2\_DIOE, RCC\_APB2\_DIOF, RCC\_APB2\_DIOG,  
RCC\_APB2\_ADC1, RCC\_APB2\_ADC2, RCC\_APB2\_TIM1, RCC\_APB2\_SPI1,  
RCC\_APB2\_TIM8, RCC\_APB2\_USART1, RCC\_APB2\_ADC3, RCC\_APB2\_TIM9 =19,  
RCC\_APB2\_TIM10, RCC\_APB2\_TIM11 }
- enum `prescalers` { `divided2`, `divided4`, `divided6`, `divided8` }

## Functions

- void `RCC_IntalizeHSI` (void)  
*Initialize Internal crystal.*
- void `RCC_intalizeHSE` (void)  
*Initilaize External Crystal.*
- void `RCC_intalizePLL` (void)  
*Initialize PLL.*
- void `RCC_voidSysClkInt` (void)  
*Initialize System Clock.*
- void `RCC_voidEnablePerClk` (u8 BusId, u8 PerId)  
*Enable Peripheral Clock.*
- void `RCC_voidDisablePerClk` (u8 BusId, u8 PerId)  
*Disalbe Peripheral Clock.*
- void `RCC_voidSetAHBprescaler` (void)  
*AHP Prescaler.*
- void `RCC_voidSetAPB1prescaler` (void)  
*APB1 Prescaler.*
- void `RCC_voidSetAPB2prescaler` (void)  
*APB2 Prescaler.*
- void `RCC_voidSetADCprescaler` (void)  
*ADC prescaler.*
- void `RCC_ADC_SETprescaler` (u8 prescaler)  
*ADC Prescaler.*

### 4.6.1 Detailed Description

RCC APIs and Global data.

#### Author

Mohamed Dwedar ( [MohamedDwedar2699@gmail.com](mailto:MohamedDwedar2699@gmail.com))

#### Version

0.1

#### Date

2023-08-26

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## 4.6.2 Macro Definition Documentation

### 4.6.2.1 RCC\_AHB

```
#define RCC_AHB 0
```

### 4.6.2.2 RCC\_APB1

```
#define RCC_APB1 1
```

### 4.6.2.3 RCC\_APB2

```
#define RCC_APB2 2
```

## 4.6.3 Enumeration Type Documentation

### 4.6.3.1 anonymous enum

anonymous enum

#### Enumerator

RCC_AHB_DMA1	
RCC_AHB_DMA2	
RCC_AHB_SRAM	
RCC_AHB_FLITF	
RCC_AHB_CRC	
RCC_AHB_FSMC	
RCC_AHB_SDIO	

### 4.6.3.2 anonymous enum

anonymous enum

## Enumerator

RCC_APB1_TIM2	
RCC_APB1_TIM3	
RCC_APB1_TIM4	
RCC_APB1_TIM5	
RCC_APB1_TIM6	
RCC_APB1_TIM7	
RCC_APB1_TIM12	
RCC_APB1_TIM13	
RCC_APB1_TIM14	
RCC_APB1_WWWG	
RCC_APB1_SPI2	
RCC_APB1_SPI3	
RCC_APB1_USART2	
RCC_APB1_USART3	
RCC_APB1_USART4	
RCC_APB1_USART5	
RCC_APB1_I2C1	
RCC_APB1_I2C2	
RCC_APB1_USB	
RCC_APB1_CAN	
RCC_APB1_BKP	
RCC_APB1_PWR	
RCC_APB1_DAC	

## 4.6.3.3 anonymous enum

anonymous enum

## Enumerator

RCC_APB2_AFIO	
RCC_APB2_DIOA	
RCC_APB2_DIOB	
RCC_APB2_DIOC	
RCC_APB2_DIOD	
RCC_APB2_DIOE	
RCC_APB2_DIOF	
RCC_APB2_DIOG	
RCC_APB2_ADC1	
RCC_APB2_ADC2	
RCC_APB2_TIM1	
RCC_APB2_SPI1	
RCC_APB2_TIM8	
RCC_APB2_USART1	
RCC_APB2_ADC3	
RCC_APB2_TIM9	
RCC_APB2_TIM10	
RCC_APB2_TIM11	

#### 4.6.3.4 prescalers

enum `prescalers`

Enumerator

divided2	
divided4	
divided6	
divided8	

#### 4.6.3.5 RCC\_cfgr

enum `RCC_cfgr`

Enumerator

SW0	
SW1	
SWS0	
SWS1	
HPRE0	
HPRE1	
HPRE2	
HPRE3	
PPRE10	
PPRE11	
PPRE12	
PPRE20	
PPRE21	
PPRE22	
ADCPRE0	
ADCPRE1	
PLLSRC	
PLLXTPRE	
PLLMUL0	
PLLMUL1	
PLLMUL2	
PLLMUL3	
USBPRE	
MCO0	
MCO1	
MCO2	

#### 4.6.3.6 RCC\_cr

enum `RCC_cr`

##### Enumerator

HSION	
HSIRDY	
HSITRIM0	
HSITRIM1	
HSITRIM2	
HSITRIM3	
HSITRIM4	
HSICAL0	
HSICAL1	
HSICAL2	
HSICAL3	
HSICAL4	
HSICAL5	
HSICAL6	
HSICAL7	
HSEON	
HSERDY	
HSEBYP	
CSSON	
PLLON	
PLLRDY	

### 4.6.4 Function Documentation

#### 4.6.4.1 RCC\_ADC\_SETprescaler()

```
void RCC_ADC_SETprescaler (
    u8 prescaler )
```

ADC Prescaller.

##### Parameters

<i>prescaler</i>	
------------------	--

#### 4.6.4.2 RCC\_intalizeHSE()

```
void RCC_intalizeHSE (
    void )
```



Initilaize External Crystal.

#### 4.6.4.3 RCC\_IntalizeHSI()

```
void RCC_IntalizeHSI (
    void )
```

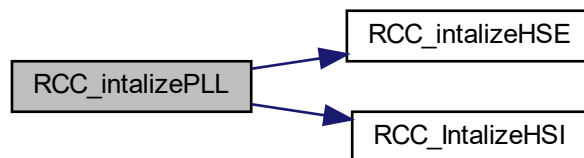
Initialize Internal crystal.

#### 4.6.4.4 RCC\_intalizePLL()

```
void RCC_intalizePLL (
    void )
```

Initialize PLL.

Here is the call graph for this function:



#### 4.6.4.5 RCC\_voidDisablePerClk()

```
void RCC_voidDisablePerClk (
    u8 BusId,
    u8 PerId )
```

Disalbe Peripheral Clock.

##### Parameters

<i>BusId</i>	
<i>PerId</i>	

#### 4.6.4.6 RCC\_voidEnablePerClk()

```
void RCC_voidEnablePerClk (
    u8 BusId,
    u8 PerId )
```

Enable Peripheral Clock.

##### Parameters

<i>BusId</i>	
<i>PerId</i>	

#### 4.6.4.7 RCC\_voidSetADCprescaler()

```
void RCC_voidSetADCprescaler (
    void )
```

ADC prescaller.

#### 4.6.4.8 RCC\_voidSetAHBprescaler()

```
void RCC_voidSetAHBprescaler (
    void )
```

AHP Prescaler.

#### 4.6.4.9 RCC\_voidSetAPB1prescaler()

```
void RCC_voidSetAPB1prescaler (
    void )
```

APB1 Prescaller.

#### 4.6.4.10 RCC\_voidSetAPB2prescaler()

```
void RCC_voidSetAPB2prescaler (  
    void )
```

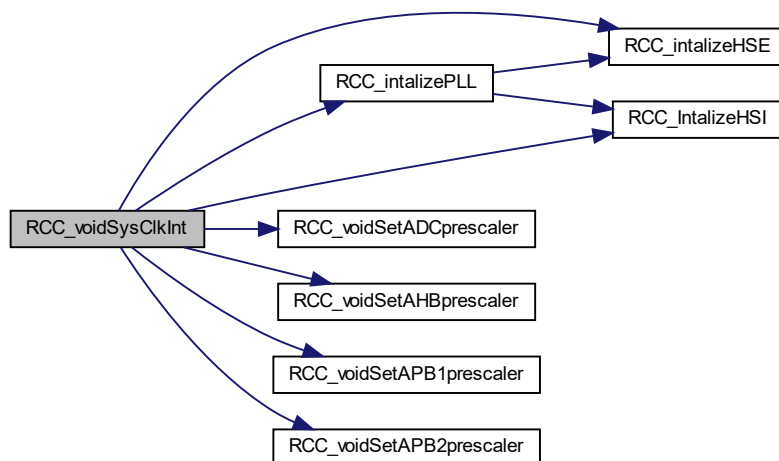
APB2 Prescaler.

#### 4.6.4.11 RCC\_voidSysClkInt()

```
void RCC_voidSysClkInt (  
    void )
```

Initialize System Clock.

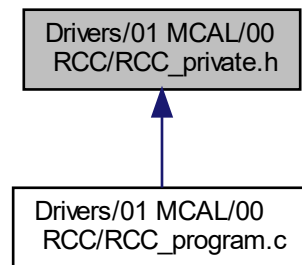
Here is the call graph for this function:



## 4.7 Drivers/01 MCAL/00 RCC/RCC\_private.h File Reference

RCC Private Data.

This graph shows which files directly or indirectly include this file:



## Macros

- #define `RCC_BASE_ADD` (0x40021000)
- #define `RCC_CR` \*((u32 \*) (RCC\_BASE\_ADD+0x00))
- #define `RCC_CFGR` \*((u32 \*) (RCC\_BASE\_ADD+0x04))
- #define `RCC_CIR` \*((u32 \*) (RCC\_BASE\_ADD+0x08))
- #define `RCC_APB2RSTR` \*((u32 \*) (RCC\_BASE\_ADD+0x0C))
- #define `RCC_APB1RSTR` \*((u32 \*) (RCC\_BASE\_ADD+0x10))
- #define `RCC_AHBENR` \*((u32 \*) (RCC\_BASE\_ADD+0x14))
- #define `RCC_APB2ENR` \*((u32 \*) (RCC\_BASE\_ADD+0x18))
- #define `RCC_APB1ENR` \*((u32 \*) (RCC\_BASE\_ADD+0x1C))
- #define `RCC_BDCR` \*((u32 \*) (RCC\_BASE\_ADD+0x20))
- #define `RCC_CSR` \*((u32 \*) (RCC\_BASE\_ADD+0x24))

### 4.7.1 Detailed Description

RCC Private Data.

#### Author

Mohamed Dwedar ( [MohamedDwedar2699@gmail.com](mailto:MohamedDwedar2699@gmail.com))

#### Version

0.1

#### Date

2023-08-26

#### Copyright

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## 4.7.2 Macro Definition Documentation

### 4.7.2.1 RCC\_AHBENR

```
#define RCC_AHBENR *((u32 *) (RCC_BASE_ADD+0x14))
```

### 4.7.2.2 RCC\_APB1ENR

```
#define RCC_APB1ENR *((u32 *) (RCC_BASE_ADD+0x1C))
```

### 4.7.2.3 RCC\_APB1RSTR

```
#define RCC_APB1RSTR *((u32 *) (RCC_BASE_ADD+0x10))
```

### 4.7.2.4 RCC\_APB2ENR

```
#define RCC_APB2ENR *((u32 *) (RCC_BASE_ADD+0x18))
```

### 4.7.2.5 RCC\_APB2RSTR

```
#define RCC_APB2RSTR *((u32 *) (RCC_BASE_ADD+0x0C))
```

### 4.7.2.6 RCC\_BASE\_ADD

```
#define RCC_BASE_ADD (0x40021000)
```

### 4.7.2.7 RCC\_BDCR

```
#define RCC_BDCR *((u32 *) (RCC_BASE_ADD+0x20))
```

#### 4.7.2.8 RCC\_CFGR

```
#define RCC_CFGR *((u32 *) (RCC_BASE_ADD+0x04))
```

#### 4.7.2.9 RCC\_CIR

```
#define RCC_CIR *((u32 *) (RCC_BASE_ADD+0x08))
```

#### 4.7.2.10 RCC\_CR

```
#define RCC_CR *((u32 *) (RCC_BASE_ADD+0x00))
```

#### 4.7.2.11 RCC\_CSR

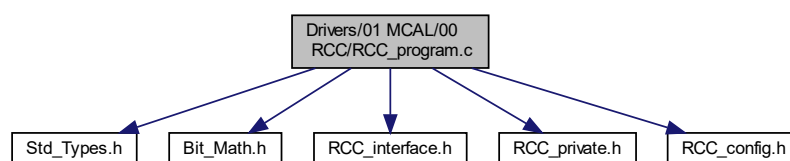
```
#define RCC_CSR *((u32 *) (RCC_BASE_ADD+0x24))
```

## 4.8 Drivers/01 MCAL/00 RCC/RCC\_program.c File Reference

RCC Driver.

```
#include "Std_Types.h"
#include "Bit_Math.h"
#include "RCC_interface.h"
#include "RCC_private.h"
#include "RCC_config.h"
```

Include dependency graph for RCC\_program.c:



## Functions

- void [RCC\\_IntalizeHSI](#) (void)  
*Initialize Internal crystal.*
- void [RCC\\_intalizeHSE](#) (void)  
*Initilaize External Crystal.*
- void [RCC\\_intalizePLL](#) (void)  
*Initialize PLL.*
- void [RCC\\_voidSysClkInt](#) (void)  
*Initialize System Clock.*
- void [RCC\\_voidEnablePerClk](#) (u8 BusId, u8 PerId)  
*Enable Peripheral Clock.*
- void [RCC\\_voidDisablePerClk](#) (u8 BusId, u8 PerId)  
*Disalbe Peripheral Clock.*
- void [RCC\\_ADC\\_SETprescaler](#) (u8 prescaler)  
*ADC Prescaller.*
- void [RCC\\_voidSetAHBprescaler](#) (void)  
*AHP Prescaler.*
- void [RCC\\_voidSetAPB1prescaler](#) (void)  
*APB1 Prescaller.*
- void [RCC\\_voidSetAPB2prescaler](#) (void)  
*APB2 Prescaller.*
- void [RCC\\_voidSetADCprescaler](#) (void)  
*ADC prescaller.*

### 4.8.1 Detailed Description

RCC Driver.

Author

Mohamed Dwedar ( [MohamedDwedar2699@gmail.com](mailto:MohamedDwedar2699@gmail.com))

Version

0.1

Date

2023-08-26

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### 4.8.2 Function Documentation

#### 4.8.2.1 RCC\_ADC\_SETprescaler()

```
void RCC_ADC_SETprescaler (
    u8 prescaler )
```

ADC Prescaller.

## Parameters

<i>prescaler</i>	
------------------	--

#### 4.8.2.2 RCC\_intalizeHSE()

```
void RCC_intalizeHSE (  
    void )
```

Initilaize External Crystal.

#### 4.8.2.3 RCC\_IntalizeHSI()

```
void RCC_IntalizeHSI (  
    void )
```

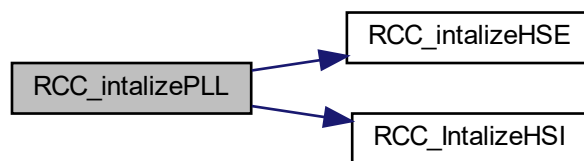
Initialize Internal crystal.

#### 4.8.2.4 RCC\_intalizePLL()

```
void RCC_intalizePLL (  
    void )
```

Initialize PLL.

Here is the call graph for this function:



#### 4.8.2.5 RCC\_voidDisablePerClk()

```
void RCC_voidDisablePerClk (  
    u8 BusId,  
    u8 PerId )
```

Disalbe Peripheral Clock.



## Parameters

<i>BusId</i>	
<i>PerId</i>	

**4.8.2.6 RCC\_voidEnablePerClk()**

```
void RCC_voidEnablePerClk (
    u8 BusId,
    u8 PerId )
```

Enable Peripheral Clock.

## Parameters

<i>BusId</i>	
<i>PerId</i>	

**4.8.2.7 RCC\_voidSetADCprescaler()**

```
void RCC_voidSetADCprescaler (
    void )
```

ADC prescaler.

**4.8.2.8 RCC\_voidSetAHBprescaler()**

```
void RCC_voidSetAHBprescaler (
    void )
```

AHP Prescaler.

**4.8.2.9 RCC\_voidSetAPB1prescaler()**

```
void RCC_voidSetAPB1prescaler (
    void )
```

APB1 Prescaler.

#### 4.8.2.10 RCC\_voidSetAPB2prescaler()

```
void RCC_voidSetAPB2prescaler (
    void )
```

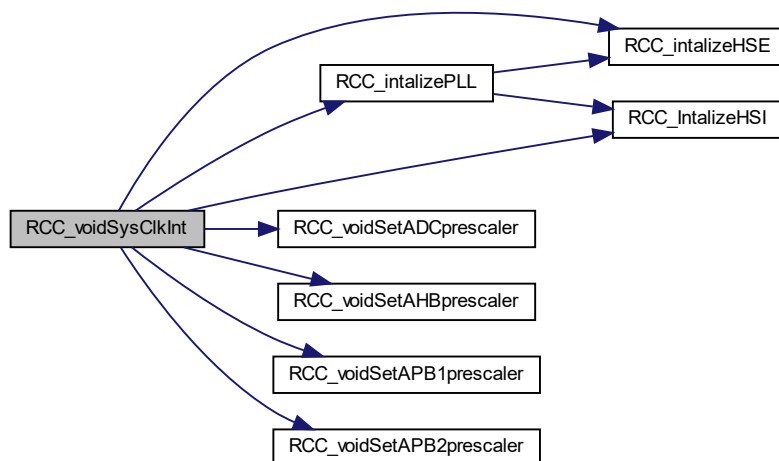
APB2 Prescaler.

#### 4.8.2.11 RCC\_voidSysClkInt()

```
void RCC_voidSysClkInt (
    void )
```

Initialize System Clock.

Here is the call graph for this function:

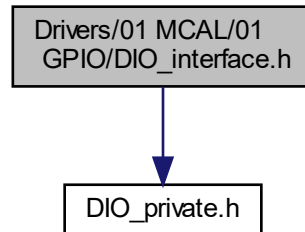


## 4.9 Drivers/01 MCAL/01 GPIO/DIO\_interface.h File Reference

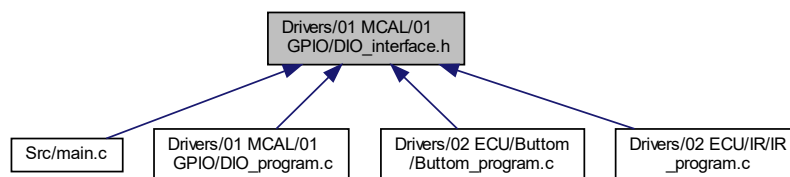
APIs of DIO.

```
#include "DIO_private.h"
```

Include dependency graph for DIO\_interface.h:



This graph shows which files directly or indirectly include this file:



## Macros

- #define [PORTA](#) 0
- #define [PORTB](#) 1
- #define [PORTC](#) 2
- #define [PIN0](#) 0
- #define [PIN1](#) 1
- #define [PIN2](#) 2
- #define [PIN3](#) 3
- #define [PIN4](#) 4
- #define [PIN5](#) 5
- #define [PIN6](#) 6
- #define [PIN7](#) 7
- #define [PIN8](#) 8
- #define [PIN9](#) 9
- #define [PIN10](#) 10
- #define [PIN11](#) 11
- #define [PIN12](#) 12
- #define [PIN13](#) 13
- #define [PIN14](#) 14
- #define [PIN15](#) 15
- #define [GPIO\\_HIGH](#) 1

- #define `GPIO_LOW` 0
- #define `GPIO_INPUT_ANALOG` 0b0000
- #define `GPIO_INPUT_FLOAT` 0b0100
- #define `GPIO_INPUT_PULL_UP_DOWN` 0b1000
- #define `GPIO_OUTPUT_10MHZ_PP` 0b0001
- #define `GPIO_OUTPUT_10MHZ_OD` 0b0101
- #define `GPIO_OUTPUT_10MHZ_AFPP` 0b1001
- #define `GPIO_OUTPUT_10MHZ_AFOD` 0b1101
- #define `GPIO_OUTPUT_2MHZ_PP` 0b0010
- #define `GPIO_OUTPUT_2MHZ_OD` 0b0110
- #define `GPIO_OUTPUT_2MHZ_AFPP` 0b1010
- #define `GPIO_OUTPUT_2MHZ_AFOD` 0b1110
- #define `GPIO_OUTPUT_50MHZ_PP` 0b0011
- #define `GPIO_OUTPUT_50MHZ_OD` 0b0111
- #define `GPIO_OUTPUT_50MHZ_AFPP` 0b1011
- #define `GPIO_OUTPUT_50MHZ_AFOD` 0b1111

## Functions

- void `DIO_voidSetPinDirection` (u8 port, u8 pin, u8 Direction)  
*Set Direction of DIO.*
- void `DIO_voidSetPinValue` (u8 port, u8 pin, u8 Value)  
*Set PIN Value.*
- void `DIO_voidtogglepin` (u8 port, u8 pin)  
*Toggle PIN State.*
- u8 `DIO_u8GetPinValue` (u8 port, u8 pin)  
*return PIN State*
- void `DIO_voidWriteValue` (u8 port, u8 startpin, u8 data)  
*write value on PORT*

### 4.9.1 Detailed Description

APIs of DIO.

#### Author

Mohamed Dwedar ( [MohamedDwedar@gmail.com](mailto:MohamedDwedar@gmail.com))

#### Version

0.1

#### Date

2023-08-26

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## 4.9.2 Macro Definition Documentation

### 4.9.2.1 GPIO\_HIGH

```
#define GPIO_HIGH 1
```

### 4.9.2.2 GPIO\_INPUT\_ANALOG

```
#define GPIO_INPUT_ANALOG 0b0000
```

### 4.9.2.3 GPIO\_INPUT\_FLOAT

```
#define GPIO_INPUT_FLOAT 0b0100
```

### 4.9.2.4 GPIO\_INPUT\_PULL\_UP\_DOWN

```
#define GPIO_INPUT_PULL_UP_DOWN 0b1000
```

### 4.9.2.5 GPIO\_LOW

```
#define GPIO_LOW 0
```

### 4.9.2.6 GPIO\_OUTPUT\_10MHZ\_AFOD

```
#define GPIO_OUTPUT_10MHZ_AFOD 0b1101
```

### 4.9.2.7 GPIO\_OUTPUT\_10MHZ\_AFPP

```
#define GPIO_OUTPUT_10MHZ_AFPP 0b1001
```

#### 4.9.2.8 GPIO\_OUTPUT\_10MHZ\_OD

```
#define GPIO_OUTPUT_10MHZ_OD 0b0101
```

#### 4.9.2.9 GPIO\_OUTPUT\_10MHZ\_PP

```
#define GPIO_OUTPUT_10MHZ_PP 0b0001
```

#### 4.9.2.10 GPIO\_OUTPUT\_2MHZ\_AFOD

```
#define GPIO_OUTPUT_2MHZ_AFOD 0b1110
```

#### 4.9.2.11 GPIO\_OUTPUT\_2MHZ\_AFPP

```
#define GPIO_OUTPUT_2MHZ_AFPP 0b1010
```

#### 4.9.2.12 GPIO\_OUTPUT\_2MHZ\_OD

```
#define GPIO_OUTPUT_2MHZ_OD 0b0110
```

#### 4.9.2.13 GPIO\_OUTPUT\_2MHZ\_PP

```
#define GPIO_OUTPUT_2MHZ_PP 0b0010
```

#### 4.9.2.14 GPIO\_OUTPUT\_50MHZ\_AFOD

```
#define GPIO_OUTPUT_50MHZ_AFOD 0b1111
```

#### 4.9.2.15 GPIO\_OUTPUT\_50MHZ\_AFPP

```
#define GPIO_OUTPUT_50MHZ_AFPP 0b1011
```

#### 4.9.2.16 GPIO\_OUTPUT\_50MHZ\_OD

```
#define GPIO_OUTPUT_50MHZ_OD 0b0111
```

#### 4.9.2.17 GPIO\_OUTPUT\_50MHZ\_PP

```
#define GPIO_OUTPUT_50MHZ_PP 0b0011
```

#### 4.9.2.18 PIN0

```
#define PIN0 0
```

#### 4.9.2.19 PIN1

```
#define PIN1 1
```

#### 4.9.2.20 PIN10

```
#define PIN10 10
```

#### 4.9.2.21 PIN11

```
#define PIN11 11
```

#### 4.9.2.22 PIN12

```
#define PIN12 12
```

#### 4.9.2.23 PIN13

```
#define PIN13 13
```

**4.9.2.24 PIN14**

```
#define PIN14 14
```

**4.9.2.25 PIN15**

```
#define PIN15 15
```

**4.9.2.26 PIN2**

```
#define PIN2 2
```

**4.9.2.27 PIN3**

```
#define PIN3 3
```

**4.9.2.28 PIN4**

```
#define PIN4 4
```

**4.9.2.29 PIN5**

```
#define PIN5 5
```

**4.9.2.30 PIN6**

```
#define PIN6 6
```

**4.9.2.31 PIN7**

```
#define PIN7 7
```



#### 4.9.2.32 PIN8

```
#define PIN8 8
```

#### 4.9.2.33 PIN9

```
#define PIN9 9
```

#### 4.9.2.34 PORTA

```
#define PORTA 0
```

#### 4.9.2.35 PORTB

```
#define PORTB 1
```

#### 4.9.2.36 PORTC

```
#define PORTC 2
```

### 4.9.3 Function Documentation

#### 4.9.3.1 DIO\_u8GetPinValue()

```
u8 DIO_u8GetPinValue (  
    u8 port,  
    u8 pin )
```

return PIN State

##### Parameters

<i>port</i>	
<i>pin</i>	

**Returns**

u8

**4.9.3.2 DIO\_voidSetPinDirection()**

```
void DIO_voidSetPinDirection (
    u8 port,
    u8 pin,
    u8 Direction )
```

Set Direction of DIO.

**Parameters**

<i>port</i>	
<i>pin</i>	
<i>Direction</i>	

**4.9.3.3 DIO\_voidSetPinValue()**

```
void DIO_voidSetPinValue (
    u8 port,
    u8 pin,
    u8 Value )
```

Set PIN Value.

**Parameters**

<i>port</i>	
<i>pin</i>	
<i>Value</i>	

**4.9.3.4 DIO\_voidtogglepin()**

```
void DIO_voidtogglepin (
    u8 port,
    u8 pin )
```

Toggle PIN State.

## Parameters

<i>port</i>	
<i>pin</i>	

## 4.9.3.5 DIO\_voidWriteValue()

```
void DIO_voidWriteValue (
    u8 port,
    u8 startpin,
    u8 data )
```

write value on PORT

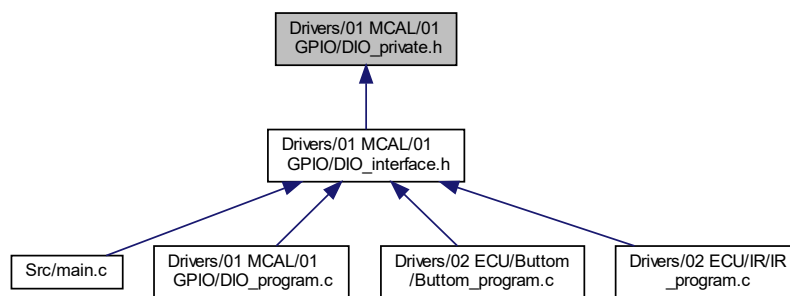
## Parameters

<i>port</i>	
<i>startpin</i>	
<i>data</i>	

## 4.10 Drivers/01 MCAL/01 GPIO/DIO\_private.h File Reference

Private Data.

This graph shows which files directly or indirectly include this file:



## Macros

- #define GPIOA\_BASE\_ADD (0x40010800)
- #define GPIOA\_CRL \*((u32 \*) (GPIOA\_BASE\_ADD+0x00))
- #define GPIOA\_CRH \*((u32 \*) (GPIOA\_BASE\_ADD+0x04))
- #define GPIOA\_IDR \*((u32 \*) (GPIOA\_BASE\_ADD+0x08))

- `#define GPIOA_ODR *((u32 *) (GPIOA_BASE_ADD+0x0C))`
- `#define GPIOA_BSRR *((u32 *) (GPIOA_BASE_ADD+0x10))`
- `#define GPIOA_BRR *((u32 *) (GPIOA_BASE_ADD+0x14))`
- `#define GPIOA_LCKR *((u32 *) (GPIOA_BASE_ADD+0x18))`
- `#define GPIOB_BASE_ADD (0x40010C00)`
- `#define GPIOB_CRL *((u32 *) (GPIOB_BASE_ADD+0x00))`
- `#define GPIOB_CRH *((u32 *) (GPIOB_BASE_ADD+0x04))`
- `#define GPIOB_IDR *((u32 *) (GPIOB_BASE_ADD+0x08))`
- `#define GPIOB_ODR *((u32 *) (GPIOB_BASE_ADD+0x0C))`
- `#define GPIOB_BSRR *((u32 *) (GPIOB_BASE_ADD+0x10))`
- `#define GPIOB_BRR *((u32 *) (GPIOB_BASE_ADD+0x14))`
- `#define GPIOB_LCKR *((u32 *) (GPIOB_BASE_ADD+0x18))`
- `#define GPIOC_BASE_ADD (0x40011000)`
- `#define GPIOC_CRL *((u32 *) (GPIOC_BASE_ADD+0x00))`
- `#define GPIOC_CRH *((u32 *) (GPIOC_BASE_ADD+0x04))`
- `#define GPIOC_IDR *((u32 *) (GPIOC_BASE_ADD+0x08))`
- `#define GPIOC_ODR *((u32 *) (GPIOC_BASE_ADD+0x0C))`
- `#define GPIOC_BSRR *((u32 *) (GPIOC_BASE_ADD+0x10))`
- `#define GPIOC_BRR *((u32 *) (GPIOC_BASE_ADD+0x14))`
- `#define GPIOC_LCKR *((u32 *) (GPIOC_BASE_ADD+0x18))`

### 4.10.1 Detailed Description

Private Data.

Author

Mohamed Dwedar ( [MohamedDwedar@gmail.com](mailto:MohamedDwedar@gmail.com))

Version

0.1

Date

2023-08-26

Copyright

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### 4.10.2 Macro Definition Documentation

#### 4.10.2.1 GPIOA\_BASE\_ADD

```
#define GPIOA_BASE_ADD (0x40010800)
```

#### 4.10.2.2 GPIOA\_BRR

```
#define GPIOA_BRR *((u32 *) (GPIOA_BASE_ADD+0x14))
```

#### 4.10.2.3 GPIOA\_BSRR

```
#define GPIOA_BSRR *((u32 *) (GPIOA_BASE_ADD+0x10))
```

#### 4.10.2.4 GPIOA\_CRH

```
#define GPIOA_CRH *((u32 *) (GPIOA_BASE_ADD+0x04))
```

#### 4.10.2.5 GPIOA\_CRL

```
#define GPIOA_CRL *((u32 *) (GPIOA_BASE_ADD+0x00))
```

#### 4.10.2.6 GPIOA\_IDR

```
#define GPIOA_IDR *((u32 *) (GPIOA_BASE_ADD+0x08))
```

#### 4.10.2.7 GPIOA\_LCKR

```
#define GPIOA_LCKR *((u32 *) (GPIOA_BASE_ADD+0x18))
```

#### 4.10.2.8 GPIOA\_ODR

```
#define GPIOA_ODR *((u32 *) (GPIOA_BASE_ADD+0x0C))
```

#### 4.10.2.9 GPIOB\_BASE\_ADD

```
#define GPIOB_BASE_ADD (0x40010C00)
```

#### 4.10.2.10 GPIOB\_BRR

```
#define GPIOB_BRR *((u32 *) (GPIOB_BASE_ADD+0x14))
```

#### 4.10.2.11 GPIOB\_BSRR

```
#define GPIOB_BSRR *((u32 *) (GPIOB_BASE_ADD+0x10))
```

#### 4.10.2.12 GPIOB\_CRH

```
#define GPIOB_CRH *((u32 *) (GPIOB_BASE_ADD+0x04))
```

#### 4.10.2.13 GPIOB\_CRL

```
#define GPIOB_CRL *((u32 *) (GPIOB_BASE_ADD+0x00))
```

#### 4.10.2.14 GPIOB\_IDR

```
#define GPIOB_IDR *((u32 *) (GPIOB_BASE_ADD+0x08))
```

#### 4.10.2.15 GPIOB\_LCKR

```
#define GPIOB_LCKR *((u32 *) (GPIOB_BASE_ADD+0x18))
```

#### 4.10.2.16 GPIOB\_ODR

```
#define GPIOB_ODR *((u32 *) (GPIOB_BASE_ADD+0x0C))
```

#### 4.10.2.17 GPIOC\_BASE\_ADD

```
#define GPIOC_BASE_ADD (0x40011000)
```

#### 4.10.2.18 GPIOC\_BRR

```
#define GPIOC_BRR *((u32 *) (GPIOC_BASE_ADD+0x14))
```

#### 4.10.2.19 GPIOC\_BSRR

```
#define GPIOC_BSRR *((u32 *) (GPIOC_BASE_ADD+0x10))
```

#### 4.10.2.20 GPIOC\_CRH

```
#define GPIOC_CRH *((u32 *) (GPIOC_BASE_ADD+0x04))
```

#### 4.10.2.21 GPIOC\_CRL

```
#define GPIOC_CRL *((u32 *) (GPIOC_BASE_ADD+0x00))
```

#### 4.10.2.22 GPIOC\_IDR

```
#define GPIOC_IDR *((u32 *) (GPIOC_BASE_ADD+0x08))
```

#### 4.10.2.23 GPIOC\_LCKR

```
#define GPIOC_LCKR *((u32 *) (GPIOC_BASE_ADD+0x18))
```

#### 4.10.2.24 GPIOC\_ODR

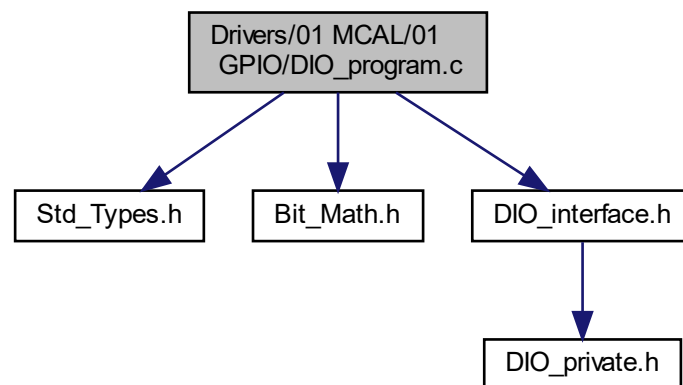
```
#define GPIOC_ODR *((u32 *) (GPIOC_BASE_ADD+0x0C))
```

## 4.11 Drivers/01 MCAL/01 GPIO/DIO\_program.c File Reference

DIO Implementaiton.

```
#include "Std_Types.h"
#include "Bit_Math.h"
#include "DIO_interface.h"
```

Include dependency graph for DIO\_program.c:



### Functions

- void `DIO_voidSetPinDirection` (u8 port, u8 pin, u8 Direction)  
*Set Direction of DIO.*
- void `DIO_voidSetPinValue` (u8 port, u8 pin, u8 Value)  
*Set PIN Value.*
- void `DIO_voidtogglepin` (u8 port, u8 pin)  
*Toggle PIN State.*
- u8 `DIO_u8GetPinValue` (u8 port, u8 pin)  
*return PIN State*
- void `DIO_voidWriteValue` (u8 port, u8 startpin, u8 data)  
*write value on PORT*

#### 4.11.1 Detailed Description

DIO Implementaiton.

Author

Mohamed Dwedar ( [MohamedDwedar@gmail.com](mailto:MohamedDwedar@gmail.com))



**Version**

0.1

**Date**

2023-08-26

**Copyright**

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## 4.11.2 Function Documentation

### 4.11.2.1 DIO\_u8GetPinValue()

```
u8 DIO_u8GetPinValue (
    u8 port,
    u8 pin )
```

return PIN State

**Parameters**

<i>port</i>	
<i>pin</i>	

**Returns**

u8

### 4.11.2.2 DIO\_voidSetPinDirection()

```
void DIO_voidSetPinDirection (
    u8 port,
    u8 pin,
    u8 Direction )
```

Set Direction of DIO.

**Parameters**

<i>port</i>	
<i>pin</i>	
<i>Direction</i>	

#### 4.11.2.3 DIO\_voidSetPinValue()

```
void DIO_voidSetPinValue (
    u8 port,
    u8 pin,
    u8 Value )
```

Set PIN Value.

##### Parameters

<i>port</i>	
<i>pin</i>	
<i>Value</i>	

#### 4.11.2.4 DIO\_voidtogglepin()

```
void DIO_voidtogglepin (
    u8 port,
    u8 pin )
```

Toggle PIN State.

##### Parameters

<i>port</i>	
<i>pin</i>	

#### 4.11.2.5 DIO\_voidWriteValue()

```
void DIO_voidWriteValue (
    u8 port,
    u8 startpin,
    u8 data )
```

write value on PORT

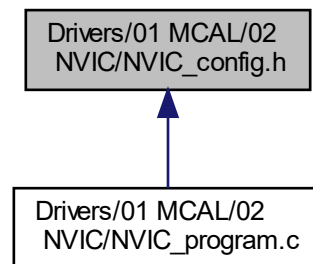
##### Parameters

<i>port</i>	
<i>startpin</i>	
<i>data</i>	

## 4.12 Drivers/01 MCAL/02 NVIC/NVIC\_config.h File Reference

NVIC For ARM.

This graph shows which files directly or indirectly include this file:



### Macros

- `#define NVIC_NUM_GRP_SUB GRB_04_SUB_04`

### 4.12.1 Detailed Description

NVIC For ARM.

#### Author

Mohamed Dwedar ( [MohamedDwedar@gmail.com](mailto:MohamedDwedar@gmail.com) )

#### Version

0.1

#### Date

2023-08-26

#### Copyright

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### 4.12.2 Macro Definition Documentation

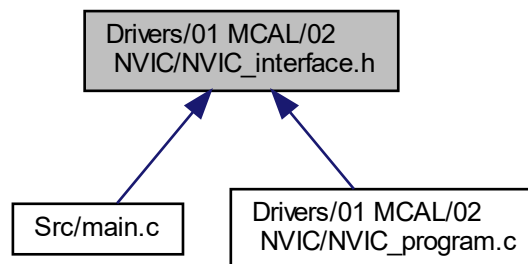
#### 4.12.2.1 NVIC\_NUM\_GRP\_SUB

```
#define NVIC_NUM_GRP_SUB GRB_04_SUB_04
```

### 4.13 Drivers/01 MCAL/02 NVIC/NVIC\_interface.h File Reference

NVIC APIs and Global data.

This graph shows which files directly or indirectly include this file:



#### Functions

- void [NVIC\\_voidInit](#) ()
- void [NVIC\\_voidEnablePerInt](#) (u8 IntNum)
- void [NVIC\\_voidDisablePerInt](#) (u8 IntNum)
- void [NVIC\\_voidSetPendingFlag](#) (u8 IntNum)
- void [NVIC\\_voidClrPendingFlag](#) (u8 IntNum)
- u8 [NVIC\\_u8ReadActiveFlag](#) (u8 IntNum)
- void [NVIC\\_voidSetSwIntPriority](#) (u8 IntNum, u8 priority)

#### 4.13.1 Detailed Description

NVIC APIs and Global data.

##### Author

Mohamed Dwedar ( [MohamedDwedar@gmail.com](mailto:MohamedDwedar@gmail.com) )

##### Version

0.1

##### Date

2023-08-26

##### Copyright

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## 4.13.2 Function Documentation

### 4.13.2.1 NVIC\_u8ReadActiveFlag()

```
u8 NVIC_u8ReadActiveFlag (
    u8 IntNum )
```

### 4.13.2.2 NVIC\_voidClrPendingFlag()

```
void NVIC_voidClrPendingFlag (
    u8 IntNum )
```

### 4.13.2.3 NVIC\_voidDisablePerInt()

```
void NVIC_voidDisablePerInt (
    u8 IntNum )
```

### 4.13.2.4 NVIC\_voidEnablePerInt()

```
void NVIC_voidEnablePerInt (
    u8 IntNum )
```

### 4.13.2.5 NVIC\_voidInit()

```
void NVIC_voidInit ( )
```

### 4.13.2.6 NVIC\_voidSetPendingFlag()

```
void NVIC_voidSetPendingFlag (
    u8 IntNum )
```

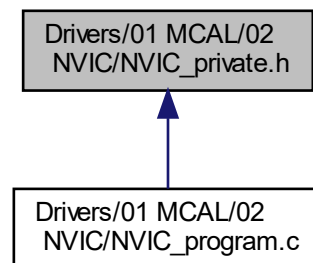
#### 4.13.2.7 NVIC\_voidSetSwIntPriority()

```
void NVIC_voidSetSwIntPriority (
    u8 IntNum,
    u8 priority )
```

## 4.14 Drivers/01 MCAL/02 NVIC/NVIC\_private.h File Reference

NVIC Private Data.

This graph shows which files directly or indirectly include this file:



## Macros

- #define [NVIC\\_BASE\\_ADD](#) (0xE000E100)
- #define [NVIC\\_ISER0](#) \*((u32 \*) (NVIC\_BASE\_ADD + 0x000))
- #define [NVIC\\_ISER1](#) \*((u32 \*) (NVIC\_BASE\_ADD + 0x004))
- #define [NVIC\\_ICER0](#) \*((u32 \*) (NVIC\_BASE\_ADD + 0x080))
- #define [NVIC\\_ICER1](#) \*((u32 \*) (NVIC\_BASE\_ADD + 0x084))
- #define [NVIC\\_ISPR0](#) \*((u32 \*) (NVIC\_BASE\_ADD + 0x100))
- #define [NVIC\\_ISPR1](#) \*((u32 \*) (NVIC\_BASE\_ADD + 0x104))
- #define [NVIC\\_ICPR0](#) \*((u32 \*) (NVIC\_BASE\_ADD + 0x180))
- #define [NVIC\\_ICPR1](#) \*((u32 \*) (NVIC\_BASE\_ADD + 0x184))
- #define [NVIC\\_IABR0](#) \*((u32 \*) (NVIC\_BASE\_ADD + 0x200))
- #define [NVIC\\_IABR1](#) \*((u32 \*) (NVIC\_BASE\_ADD + 0x204))
- #define [NVIC\\_IPR](#) ((u8 \*) (NVIC\_BASE\_ADD + 0x300))
- #define [GRB\\_16\\_SUB\\_00](#) (0x05FA0300)
- #define [GRB\\_08\\_SUB\\_02](#) (0x05FA0400)
- #define [GRB\\_04\\_SUB\\_04](#) (0x05FA0500)
- #define [GRB\\_02\\_SUB\\_08](#) (0x05FA0600)
- #define [GRB\\_00\\_SUB\\_16](#) (0x05FA0700)

### 4.14.1 Detailed Description

NVIC Private Data.

#### Author

Mohamed Dwedar ( [MohamedDwedar@gmail.com](mailto:MohamedDwedar@gmail.com))

#### Version

0.1

#### Date

2023-08-26

#### Copyright

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### 4.14.2 Macro Definition Documentation

#### 4.14.2.1 GRB\_00\_SUB\_16

```
#define GRB_00_SUB_16 (0x05FA0700)
```

#### 4.14.2.2 GRB\_02\_SUB\_08

```
#define GRB_02_SUB_08 (0x05FA0600)
```

#### 4.14.2.3 GRB\_04\_SUB\_04

```
#define GRB_04_SUB_04 (0x05FA0500)
```

#### 4.14.2.4 GRB\_08\_SUB\_02

```
#define GRB_08_SUB_02 (0x05FA0400)
```

#### 4.14.2.5 GRB\_16\_SUB\_00

```
#define GRB_16_SUB_00 (0x05FA0300)
```

#### 4.14.2.6 NVIC\_BASE\_ADD

```
#define NVIC_BASE_ADD (0xE000E100)
```

#### 4.14.2.7 NVIC\_IABR0

```
#define NVIC_IABR0 *((u32 *) (NVIC_BASE_ADD + 0x200))
```

#### 4.14.2.8 NVIC\_IABR1

```
#define NVIC_IABR1 *((u32 *) (NVIC_BASE_ADD + 0x204))
```

#### 4.14.2.9 NVIC\_ICER0

```
#define NVIC_ICER0 *((u32 *) (NVIC_BASE_ADD + 0x080))
```

#### 4.14.2.10 NVIC\_ICER1

```
#define NVIC_ICER1 *((u32 *) (NVIC_BASE_ADD + 0x084))
```

#### 4.14.2.11 NVIC\_ICPR0

```
#define NVIC_ICPR0 *((u32 *) (NVIC_BASE_ADD + 0x180))
```

#### 4.14.2.12 NVIC\_ICPR1

```
#define NVIC_ICPR1 *((u32 *) (NVIC_BASE_ADD + 0x184))
```



#### 4.14.2.13 NVIC\_IPR

```
#define NVIC_IPR ((u8 *) (NVIC_BASE_ADD + 0x300))
```

#### 4.14.2.14 NVIC\_ISER0

```
#define NVIC_ISER0 *((u32 *) (NVIC_BASE_ADD + 0x000))
```

#### 4.14.2.15 NVIC\_ISER1

```
#define NVIC_ISER1 *((u32 *) (NVIC_BASE_ADD + 0x004))
```

#### 4.14.2.16 NVIC\_ISPR0

```
#define NVIC_ISPR0 *((u32 *) (NVIC_BASE_ADD + 0x100))
```

#### 4.14.2.17 NVIC\_ISPR1

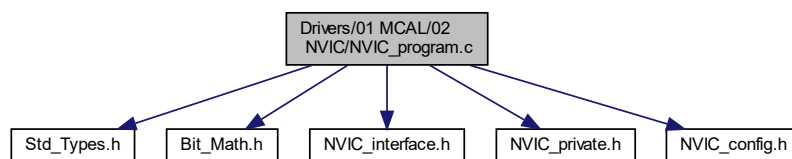
```
#define NVIC_ISPR1 *((u32 *) (NVIC_BASE_ADD + 0x104))
```

## 4.15 Drivers/01 MCAL/02 NVIC/NVIC\_program.c File Reference

NVIC Driver Implementation.

```
#include "Std_Types.h"
#include "Bit_Math.h"
#include "NVIC_interface.h"
#include "NVIC_private.h"
#include "NVIC_config.h"
```

Include dependency graph for NVIC\_program.c:



## Macros

- `#define SCB_BASE_ADD (0xE00ED00)`
- `#define SCB_AIRCR *((u32 *) (SCB_BASE_ADD+0x0C))`

## Functions

- `void NVIC_voidInit ()`
- `void NVIC_voidEnablePerInt (u8 IntNum)`
- `void NVIC_voidDisablePerInt (u8 IntNum)`
- `void NVIC_voidSetPendingFlag (u8 IntNum)`
- `void NVIC_voidClrPendingFlag (u8 IntNum)`
- `u8 NVIC_u8ReadActiveFlag (u8 IntNum)`
- `void NVIC_voidSetSwIntPriority (u8 IntNum, u8 priority)`

### 4.15.1 Detailed Description

NVIC Driver Implementation.

#### Author

Mohamed Dwedar ( [MohamedDwedar@gmail.com](mailto:MohamedDwedar@gmail.com) )

#### Version

0.1

#### Date

2023-08-26

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### 4.15.2 Macro Definition Documentation

#### 4.15.2.1 SCB\_AIRCR

```
#define SCB_AIRCR *((u32 *) (SCB_BASE_ADD+0x0C))
```

#### 4.15.2.2 SCB\_BASE\_ADD

```
#define SCB_BASE_ADD (0xE00ED00)
```

### 4.15.3 Function Documentation

#### 4.15.3.1 NVIC\_u8ReadActiveFlag()

```
u8 NVIC_u8ReadActiveFlag (
    u8 IntNum )
```

#### 4.15.3.2 NVIC\_voidClrPendingFlag()

```
void NVIC_voidClrPendingFlag (
    u8 IntNum )
```

#### 4.15.3.3 NVIC\_voidDisablePerInt()

```
void NVIC_voidDisablePerInt (
    u8 IntNum )
```

#### 4.15.3.4 NVIC\_voidEnablePerInt()

```
void NVIC_voidEnablePerInt (
    u8 IntNum )
```

#### 4.15.3.5 NVIC\_voidInit()

```
void NVIC_voidInit ( )
```

#### 4.15.3.6 NVIC\_voidSetPendingFlag()

```
void NVIC_voidSetPendingFlag (
    u8 IntNum )
```

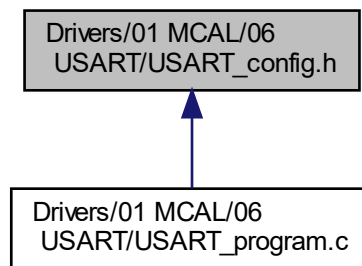
#### 4.15.3.7 NVIC\_voidSetSwIntPriority()

```
void NVIC_voidSetSwIntPriority (
    u8 IntNum,
    u8 priority )
```

## 4.16 Drivers/01 MCAL/06 USART/USART\_config.h File Reference

configuration of USART

This graph shows which files directly or indirectly include this file:



### Macros

- #define USART1\_BAUDRATE BAUD\_RATE\_9600
- #define USART1\_PARITY PARITY\_NO
- #define USART1\_PARITY\_TYPE PARITY\_EVEN
- #define USART1\_DATA\_LENGTH DATA\_LEN\_8
- #define USART1\_STOP\_LENGTH STOP\_BIT\_1
- #define USART2\_BAUDRATE BAUD\_RATE\_9600
- #define USART2\_PARITY PARITY\_NO
- #define USART2\_PARITY\_TYPE PARITY\_EVEN
- #define USART2\_DATA\_LENGTH DATA\_LEN\_8
- #define USART2\_STOP\_LENGTH STOP\_BIT\_1

#### 4.16.1 Detailed Description

configuration of USART

Author

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**Version**

0.1

**Date**

2023-08-26

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## 4.16.2 Macro Definition Documentation

### 4.16.2.1 USART1\_BAUDRATE

```
#define USART1_BAUDRATE BAUD_RATE_9600
```

### 4.16.2.2 USART1\_DATA\_LENGTH

```
#define USART1_DATA_LENGTH DATA_LEN_8
```

### 4.16.2.3 USART1\_PARITY

```
#define USART1_PARITY PARITY_NO
```

### 4.16.2.4 USART1\_PARITY\_TYPE

```
#define USART1_PARITY_TYPE PARITY_EVEN
```

### 4.16.2.5 USART1\_STOP\_LENGTH

```
#define USART1_STOP_LENGTH STOP_BIT_1
```

#### 4.16.2.6 USART2\_BAUDRATE

```
#define USART2_BAUDRATE BAUD_RATE_9600
```

#### 4.16.2.7 USART2\_DATA\_LENGTH

```
#define USART2_DATA_LENGTH DATA_LEN_8
```

#### 4.16.2.8 USART2\_PARITY

```
#define USART2_PARITY PARITY_NO
```

#### 4.16.2.9 USART2\_PARITY\_TYPE

```
#define USART2_PARITY_TYPE PARITY_EVEN
```

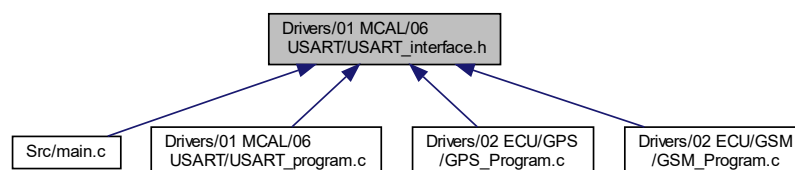
#### 4.16.2.10 USART2\_STOP\_LENGTH

```
#define USART2_STOP_LENGTH STOP_BIT_1
```

## 4.17 Drivers/01 MCAL/06 USART/USART\_interface.h File Reference

APIs and Global data.

This graph shows which files directly or indirectly include this file:



## Functions

- void [UART1\\_init](#) (void)  
*Initialized UART.*
- void [UART1\\_enableTX](#) (void)  
*Enable Data Transmission.*
- void [UART1\\_enableRX](#) (void)  
*Enable data Recieve.*
- void [UART1\\_TXdata](#) (u32 data)  
*Transmint Data.*
- u32 [UART1\\_RXdata](#) (void)  
*Recieve Data.*
- void [UART1\\_voidSendString](#) (char const \*str)  
*Send String.*
- u8 \*const [UART1\\_StrReceiveString](#) (void)  
*recieve string*
- void [UART2\\_init](#) (void)  
*Uart2 Inialization.*
- void [UART2\\_enableTX](#) (void)  
*Enable TX of UART2.*
- void [UART2\\_enableRX](#) (void)  
*Enable Recieve data.*
- void [UART2\\_TXdata](#) (u32 data)  
*Transmit data.*
- u32 [UART2\\_RXdata](#) (void)  
*Recieve data.*
- void [UART2\\_voidSendString](#) (char const \*str)  
*Send string.*
- u8 \*const [UART2\\_StrReceiveString](#) (void)  
*Recieve string.*
- void [UART2\\_RX\\_CALLBACK](#) (void(\*func)(void))  
*Call Back Function To Handle ISR.*
- void [USART2\\_IRQHandler](#) (void)  
*ISR of UART2.*

### 4.17.1 Detailed Description

APIs and Global data.

#### Author

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#### Version

0.1

#### Date

2023-08-26

#### Copyright

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## 4.17.2 Function Documentation

### 4.17.2.1 UART1\_enableRX()

```
void UART1_enableRX (  
    void )
```

Enable data Recieve.

### 4.17.2.2 UART1\_enableTX()

```
void UART1_enableTX (  
    void )
```

Enable Data Transmission.

### 4.17.2.3 UART1\_init()

```
void UART1_init (  
    void )
```

Initialized UART.

### 4.17.2.4 UART1\_RXdata()

```
u32 UART1_RXdata (  
    void )
```

Recieve Data.

#### Returns

u32 Data to be recieved



#### 4.17.2.5 UART1\_StrReceiveString()

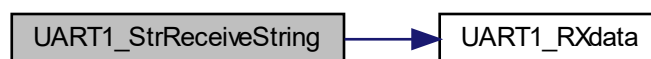
```
u8* const UART1_StrReceiveString (
    void )
```

recieve string

##### Returns

u8\* const

Here is the call graph for this function:



#### 4.17.2.6 UART1\_TXdata()

```
void UART1_TXdata (
    u32 data )
```

Transmint Data.

##### Parameters

<i>data</i>	data to be transmitter
-------------	------------------------

#### 4.17.2.7 UART1\_voidSendString()

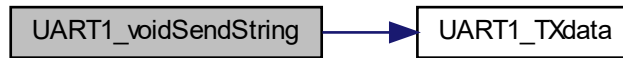
```
void UART1_voidSendString (
    char const * str )
```

Send String.

##### Parameters

<i>str</i>	
------------	--

Here is the call graph for this function:



#### 4.17.2.8 UART2\_enableRX()

```
void UART2_enableRX (  
    void )
```

Enable Recieve data.

#### 4.17.2.9 UART2\_enableTX()

```
void UART2_enableTX (  
    void )
```

Enable TX of UART2.

#### 4.17.2.10 UART2\_init()

```
void UART2_init (  
    void )
```

Uart2 Inialization.

#### 4.17.2.11 UART2\_RX\_CALLBACK()

```
void UART2_RX_CALLBACK (  
    void(*) (void) func )
```

Call Back Function To Handle ISR.

## Parameters

<i>func</i>	
-------------	--

**4.17.2.12 UART2\_RXdata()**

```
u32 UART2_RXdata (  
    void )
```

Recieve data.

## Returns

u32

**4.17.2.13 UART2\_StrReceiveString()**

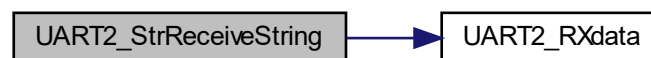
```
u8* const UART2_StrReceiveString (  
    void )
```

Recieve string.

## Returns

u8\* const

Here is the call graph for this function:

**4.17.2.14 UART2\_TXdata()**

```
void UART2_TXdata (  
    u32 data )
```

Transmit data.

## Parameters

<i>data</i>	
-------------	--

**4.17.2.15 UART2\_voidSendString()**

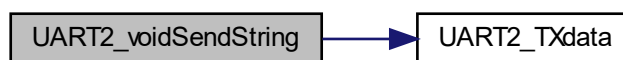
```
void UART2_voidSendString (
    char const * str )
```

Send string.

## Parameters

<i>str</i>	
------------	--

Here is the call graph for this function:

**4.17.2.16 USART2\_IRQHandler()**

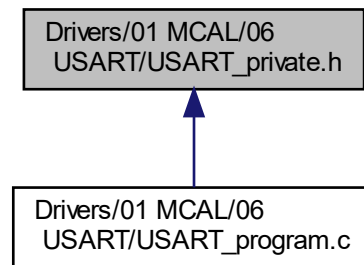
```
void USART2_IRQHandler (
    void )
```

ISR of UART2.

**4.18 Drivers/01 MCAL/06 USART/USART\_private.h File Reference**

Private APIs and Data.

This graph shows which files directly or indirectly include this file:



## Data Structures

- struct [USART\\_type](#)

## Macros

- #define [USART1](#) ((volatile [USART\\_type](#) \*) (0x40013800))
- #define [USART2](#) ((volatile [USART\\_type](#) \*) (0x40004400))
- #define [BAUD\\_RATE\\_9600](#) 0x341
- #define [BAUD\\_RATE\\_115200](#) 0x45
- #define [PARITY\\_NO](#) 0
- #define [PARITY\\_YES](#) 1
- #define [PARITY\\_EVEN](#) 0
- #define [PARITY\\_ODD](#) 1
- #define [DATA\\_LEN\\_8](#) 1
- #define [DATA\\_LEN\\_9](#) 0
- #define [STOP\\_BIT\\_1](#) 0b00
- #define [STOP\\_BIT\\_2](#) 0b10
- #define [PE](#) 0
- #define [FE](#) 1
- #define [NE](#) 2
- #define [ORE](#) 3
- #define [IDLE](#) 4
- #define [RXNE](#) 5
- #define [TC](#) 6
- #define [TXE](#) 7
- #define [LBD](#) 8
- #define [CTS](#) 9
- #define [SBK](#) 0
- #define [RWU](#) 1
- #define [RE](#) 2
- #define [TE](#) 3
- #define [IDLEIE](#) 4
- #define [RXNEIE](#) 5
- #define [TCIE](#) 6

- #define TCEIE 7
- #define PEIE 8
- #define PS 9
- #define PCE 10
- #define WAKE 11
- #define M 12
- #define UE 13
- #define ADD 0
- #define LBDL 5
- #define LBDIE 6
- #define LBCL 8
- #define CPHA 9
- #define CPOL 10
- #define CLKEN 11
- #define STOP 12
- #define LINEN 14
- #define EIE 0
- #define IREN 1
- #define IRLP 2
- #define HDSEL 3
- #define NACK 4
- #define SCEN 5
- #define DMAR 6
- #define DMAT 7
- #define RTSE 8
- #define CTSE 9
- #define CTSIE 10
- #define PSC 0
- #define GT 8

### 4.18.1 Detailed Description

Private APIs and Data.

#### Author

Mohamed Dwedar ( [MohamedDwedar2699@gmail.com](mailto:MohamedDwedar2699@gmail.com))

#### Version

0.1

#### Date

2023-08-26

#### Copyright

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## 4.18.2 Macro Definition Documentation

### 4.18.2.1 ADD

```
#define ADD 0
```

### 4.18.2.2 BAUD\_RATE\_115200

```
#define BAUD_RATE_115200 0x45
```

### 4.18.2.3 BAUD\_RATE\_9600

```
#define BAUD_RATE_9600 0x341
```

### 4.18.2.4 CLKEN

```
#define CLKEN 11
```

### 4.18.2.5 CPHA

```
#define CPHA 9
```

### 4.18.2.6 CPOL

```
#define CPOL 10
```

### 4.18.2.7 CTS

```
#define CTS 9
```

**4.18.2.8 CTSE**

```
#define CTSE 9
```

**4.18.2.9 CTSIE**

```
#define CTSIE 10
```

**4.18.2.10 DATA\_LEN\_8**

```
#define DATA_LEN_8 1
```

**4.18.2.11 DATA\_LEN\_9**

```
#define DATA_LEN_9 0
```

**4.18.2.12 DMAR**

```
#define DMAR 6
```

**4.18.2.13 DMAT**

```
#define DMAT 7
```

**4.18.2.14 EIE**

```
#define EIE 0
```

**4.18.2.15 FE**

```
#define FE 1
```



#### 4.18.2.16 GT

```
#define GT 8
```

#### 4.18.2.17 HDSEL

```
#define HDSEL 3
```

#### 4.18.2.18 IDLE

```
#define IDLE 4
```

#### 4.18.2.19 IDLEIE

```
#define IDLEIE 4
```

#### 4.18.2.20 IREN

```
#define IREN 1
```

#### 4.18.2.21 IRLP

```
#define IRLP 2
```

#### 4.18.2.22 LBCL

```
#define LBCL 8
```

#### 4.18.2.23 LBD

```
#define LBD 8
```

**4.18.2.24 LBDIE**

```
#define LBDIE 6
```

**4.18.2.25 LBDL**

```
#define LBDL 5
```

**4.18.2.26 LINEN**

```
#define LINEN 14
```

**4.18.2.27 M**

```
#define M 12
```

**4.18.2.28 NACK**

```
#define NACK 4
```

**4.18.2.29 NE**

```
#define NE 2
```

**4.18.2.30 ORE**

```
#define ORE 3
```

**4.18.2.31 PARITY\_EVEN**

```
#define PARITY_EVEN 0
```

#### 4.18.2.32 PARITY\_NO

```
#define PARITY_NO 0
```

#### 4.18.2.33 PARITY\_ODD

```
#define PARITY_ODD 1
```

#### 4.18.2.34 PARITY\_YES

```
#define PARITY_YES 1
```

#### 4.18.2.35 PCE

```
#define PCE 10
```

#### 4.18.2.36 PE

```
#define PE 0
```

#### 4.18.2.37 PEIE

```
#define PEIE 8
```

#### 4.18.2.38 PS

```
#define PS 9
```

#### 4.18.2.39 PSC

```
#define PSC 0
```

**4.18.2.40 RE**

```
#define RE 2
```

**4.18.2.41 RTSE**

```
#define RTSE 8
```

**4.18.2.42 RWU**

```
#define RWU 1
```

**4.18.2.43 RXNE**

```
#define RXNE 5
```

**4.18.2.44 RXNEIE**

```
#define RXNEIE 5
```

**4.18.2.45 SBK**

```
#define SBK 0
```

**4.18.2.46 SCEN**

```
#define SCEN 5
```

**4.18.2.47 STOP**

```
#define STOP 12
```

**4.18.2.48 STOP\_BIT\_1**

```
#define STOP_BIT_1 0b00
```

**4.18.2.49 STOP\_BIT\_2**

```
#define STOP_BIT_2 0b10
```

**4.18.2.50 TC**

```
#define TC 6
```

**4.18.2.51 TCEIE**

```
#define TCEIE 7
```

**4.18.2.52 TCIE**

```
#define TCIE 6
```

**4.18.2.53 TE**

```
#define TE 3
```

**4.18.2.54 TXE**

```
#define TXE 7
```

**4.18.2.55 UE**

```
#define UE 13
```

#### 4.18.2.56 USART1

```
#define USART1 ((volatile USART_type *) (0x40013800))
```

#### 4.18.2.57 USART2

```
#define USART2 ((volatile USART_type *) (0x40004400))
```

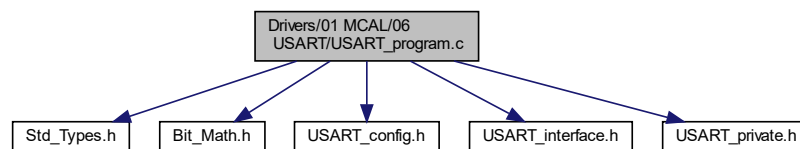
#### 4.18.2.58 WAKe

```
#define WAKe 11
```

### 4.19 Drivers/01 MCAL/06 USART/USART\_program.c File Reference

USART Driver Implementation.

```
#include "Std_Types.h"
#include "Bit_Math.h"
#include "USART_config.h"
#include "USART_interface.h"
#include "USART_private.h"
Include dependency graph for USART_program.c:
```



### Functions

- void [UART1\\_init](#) (void)  
*Initialized UART.*
- void [UART1\\_enableTX](#) (void)  
*Enable Data Transmission.*
- void [UART1\\_enableRX](#) (void)  
*Enable data Recieve.*
- void [UART1\\_TXdata](#) (u32 data)  
*Transmint Data.*
- [u32 UART1\\_RXdata](#) (void)

- Recieve Data.*
- void [UART1\\_voidSendString](#) (char const \*str)
- Send String.*
- [u8](#) \*const [UART1\\_StrReceiveString](#) (void)
- recieve string*
- void [UART2\\_init](#) (void)
- Uart2 Inialization.*
- void [UART2\\_enableTX](#) (void)
- Enable TX of UART2.*
- void [UART2\\_enableRX](#) (void)
- Enable Recieve data.*
- void [UART2\\_TXdata](#) ([u32](#) data)
- Transmit data.*
- [u32](#) [UART2\\_RXdata](#) (void)
- Recieve data.*
- void [UART2\\_voidSendString](#) (char const \*str)
- Send string.*
- [u8](#) \*const [UART2\\_StrReceiveString](#) (void)
- Recieve string.*
- void [UART2\\_RX\\_CALLBACK](#) (void(\*func)(void))
- Call Back Function To Handle ISR.*
- void [USART2\\_IRQHandler](#) (void)
- ISR of UART2.*

## Variables

- void(\* [UART2\\_PTR](#) )(void)=0

### 4.19.1 Detailed Description

USART Driver Implementation.

#### Author

Mohamed Dwedar ( [MohamedDwedar2699@gmail.com](mailto:MohamedDwedar2699@gmail.com))

#### Version

0.1

#### Date

2023-08-26

#### Copyright

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## 4.19.2 Function Documentation

### 4.19.2.1 UART1\_enableRX()

```
void UART1_enableRX (  
    void )
```

Enable data Recieve.

### 4.19.2.2 UART1\_enableTX()

```
void UART1_enableTX (  
    void )
```

Enable Data Transmission.

### 4.19.2.3 UART1\_init()

```
void UART1_init (  
    void )
```

Initialized UART.

### 4.19.2.4 UART1\_RXdata()

```
u32 UART1_RXdata (  
    void )
```

Recieve Data.

#### Returns

u32 Data to be recieved



#### 4.19.2.5 UART1\_StrReceiveString()

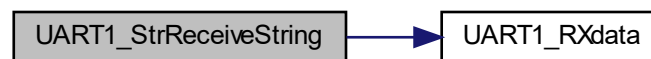
```
u8* const UART1_StrReceiveString (
    void )
```

recieve string

##### Returns

u8\* const

Here is the call graph for this function:



#### 4.19.2.6 UART1\_TXdata()

```
void UART1_TXdata (
    u32 data )
```

Transmint Data.

##### Parameters

<i>data</i>	data to be transmitter
-------------	------------------------

#### 4.19.2.7 UART1\_voidSendString()

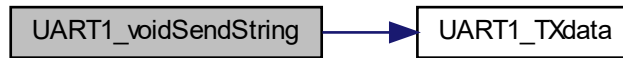
```
void UART1_voidSendString (
    char const * str )
```

Send String.

##### Parameters

<i>str</i>	
------------	--

Here is the call graph for this function:



#### 4.19.2.8 UART2\_enableRX()

```
void UART2_enableRX (  
    void )
```

Enable Recieve data.

#### 4.19.2.9 UART2\_enableTX()

```
void UART2_enableTX (  
    void )
```

Enable TX of UART2.

#### 4.19.2.10 UART2\_init()

```
void UART2_init (  
    void )
```

Uart2 Inialization.

#### 4.19.2.11 UART2\_RX\_CALLBACK()

```
void UART2_RX_CALLBACK (  
    void(*) (void) func )
```

Call Back Function To Handle ISR.

## Parameters

<i>func</i>	
-------------	--

**4.19.2.12 UART2\_RXdata()**

```
u32 UART2_RXdata (  
    void )
```

Recieve data.

## Returns

u32

**4.19.2.13 UART2\_StrReceiveString()**

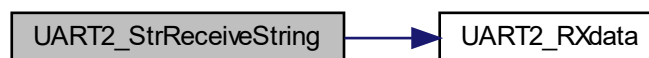
```
u8* const UART2_StrReceiveString (  
    void )
```

Recieve string.

## Returns

u8\* const

Here is the call graph for this function:

**4.19.2.14 UART2\_TXdata()**

```
void UART2_TXdata (  
    u32 data )
```

Transmit data.

**Parameters**

<i>data</i>	
-------------	--

**4.19.2.15 UART2\_voidSendString()**

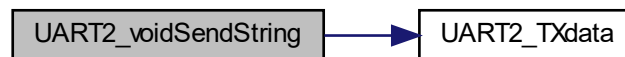
```
void UART2_voidSendString (  
    char const * str )
```

Send string.

**Parameters**

<i>str</i>	
------------	--

Here is the call graph for this function:

**4.19.2.16 USART2\_IRQHandler()**

```
void USART2_IRQHandler (  
    void )
```

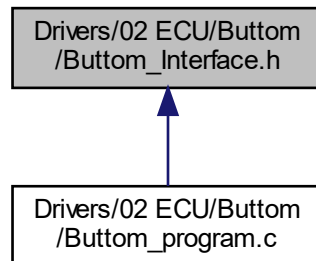
ISR of UART2.

**4.19.3 Variable Documentation****4.19.3.1 UART2\_PTR**

```
void(* UART2_PTR) (void)=0
```

## 4.20 Drivers/02 ECU/Buttom/Buttom\_Interface.h File Reference

This graph shows which files directly or indirectly include this file:



### Functions

- void `Buttom_voidInit` (u8 PORT, u8 PIN)
- u8 `Buttom_u8GetValue` (u8 PORT, u8 PIN)

### 4.20.1 Function Documentation

#### 4.20.1.1 Buttom\_u8GetValue()

```
u8 Buttom_u8GetValue (  
    u8 PORT,  
    u8 PIN )
```

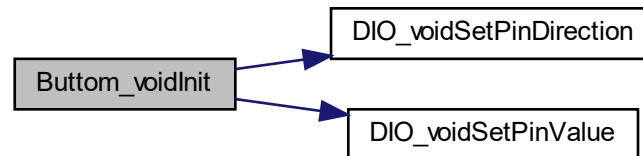
Here is the call graph for this function:



#### 4.20.1.2 Buttom\_voidInit()

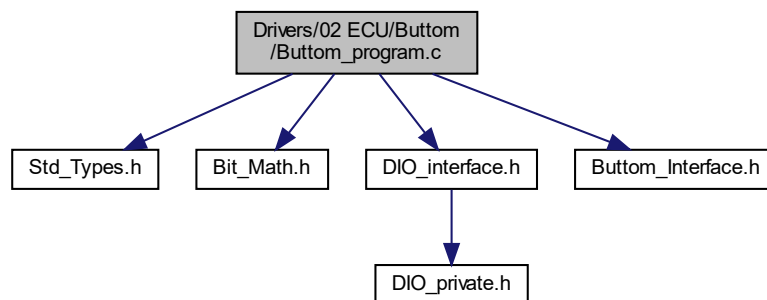
```
void Buttom_voidInit (
    u8 PORT,
    u8 PIN )
```

Here is the call graph for this function:



### 4.21 Drivers/02 ECU/Buttom/Buttom\_program.c File Reference

```
#include "Std_Types.h"
#include "Bit_Math.h"
#include "DIO_interface.h"
#include "Buttom_Interface.h"
Include dependency graph for Buttom_program.c:
```



## Functions

- void `Buttom_voidInit` (u8 PORT, u8 PIN)
- u8 `Buttom_u8GetValue` (u8 PORT, u8 PIN)

#### 4.21.1 Function Documentation

#### 4.21.1.1 Buttom\_u8GetValue()

```
u8 Buttom_u8GetValue (  
    u8 PORT,  
    u8 PIN )
```

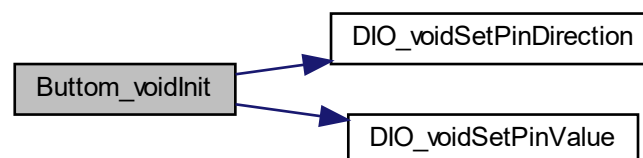
Here is the call graph for this function:



#### 4.21.1.2 Buttom\_voidInit()

```
void Buttom_voidInit (  
    u8 PORT,  
    u8 PIN )
```

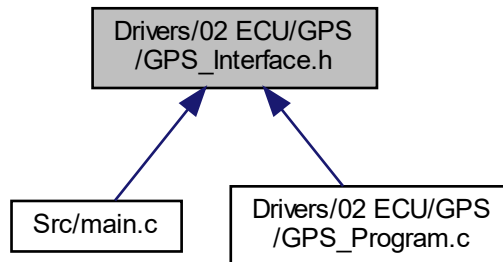
Here is the call graph for this function:



## 4.22 Drivers/02 ECU/GPS/GPS\_Interface.h File Reference

GPS APIs and Global data.

This graph shows which files directly or indirectly include this file:



## Data Structures

- struct [GPS\\_RMC](#)

## Macros

- #define [Buffer\\_size](#) 80
- #define [FRAME](#) "GPRMC"

## Typedefs

- typedef struct [GPS\\_RMC](#) [GPS\\_RMC\\_ST](#)

## Functions

- void [GPS\\_Init](#) (void)
- void [GPS\\_Decode\\_Buffer](#) (u8 \*longitude, u8 \*latitude)
- void [GPS\\_Decode\\_Buffer\\_st](#) ([GPS\\_RMC\\_ST](#) \*RMC)  
*GPS Decode Data.*
- void [GPS\\_Frame\\_Concat](#) ([GPS\\_RMC\\_ST](#) \*RMC, char \*buffer)

## Variables

- u8 [GPS\\_Complete\\_FRAME](#)  
*GPS Initialization.*



### 4.22.1 Detailed Description

GPS APIs and Global data.

#### Author

Mohamed Dwedar ( [MohamedDwedar@gmail.com](mailto:MohamedDwedar@gmail.com))

#### Version

0.1

#### Date

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#### Copyright

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### 4.22.2 Macro Definition Documentation

#### 4.22.2.1 Buffer\_size

```
#define Buffer_size 80
```

#### 4.22.2.2 FRAME

```
#define FRAME "GPRMC"
```

### 4.22.3 Typedef Documentation

#### 4.22.3.1 GPS\_RMC\_ST

```
typedef struct GPS\_RMC GPS\_RMC\_ST
```

### 4.22.4 Function Documentation

#### 4.22.4.1 GPS\_Decode\_Buffer()

```
void GPS_Decode_Buffer (
    u8 * longitude,
    u8 * latitude )
```

#### 4.22.4.2 GPS\_Decode\_Buffer\_st()

```
void GPS_Decode_Buffer_st (
    GPS_RMC_ST * RMC )
```

GPS Decode Data.

Parameters

<i>RMC</i>	Buffer Where Data Decoded
------------	---------------------------

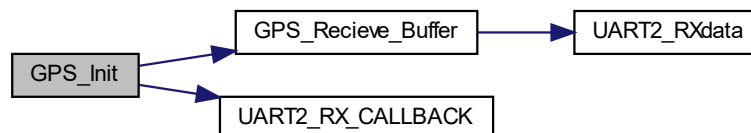
#### 4.22.4.3 GPS\_Frame\_Concat()

```
void GPS_Frame_Concat (
    GPS_RMC_ST * RMC,
    char * buffer )
```

#### 4.22.4.4 GPS\_Init()

```
void GPS_Init (
    void )
```

Here is the call graph for this function:



#### 4.22.5 Variable Documentation

#### 4.22.5.1 GPS\_Complete\_FRAME

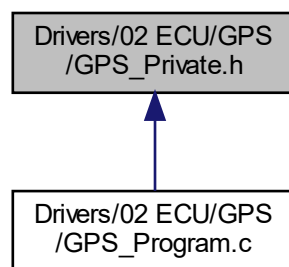
u8 GPS\_Complete\_FRAME

GPS Initialization.

### 4.23 Drivers/02 ECU/GPS/GPS\_Private.h File Reference

GPS Private Data.

This graph shows which files directly or indirectly include this file:



#### Functions

- static void [GPS\\_Recieve\\_Buffer](#) (void)

#### Variables

- static u8 [GPS\\_Buffer](#) [[Buffer\\_size](#)]

#### 4.23.1 Detailed Description

GPS Private Data.

##### Author

Mohamed Dwedar ( [MohamedDwedar@gmail.com](mailto:MohamedDwedar@gmail.com) )

##### Version

0.1

##### Date

2023-08-26

##### Copyright

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## 4.23.2 Function Documentation

### 4.23.2.1 GPS\_Recieve\_Buffer()

```
static void GPS_Recieve_Buffer (
    void ) [static]
```

## 4.23.3 Variable Documentation

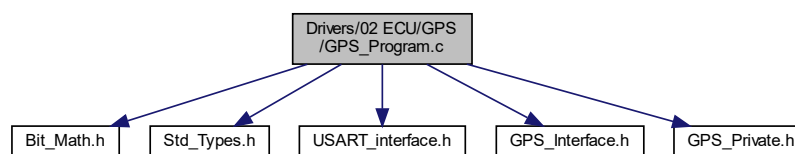
### 4.23.3.1 GPS\_Buffer

```
u8 GPS_Buffer[Buffer_size] [static]
```

## 4.24 Drivers/02 ECU/GPS/GPS\_Program.c File Reference

Implement GPS Driver.

```
#include "Bit_Math.h"
#include "Std_Types.h"
#include "USART_interface.h"
#include "GPS_Interface.h"
#include "GPS_Private.h"
Include dependency graph for GPS_Program.c:
```



## Functions

- void [GPS\\_Init](#) (void)
- void [GPS\\_Decode\\_Buffer\\_st](#) (GPS\_RMC\_ST \*RMC)  
*GPS Decode Data.*
- void [GPS\\_Frame\\_Concat](#) (GPS\_RMC\_ST \*RMC, char \*buffer)
- static void [GPS\\_Recieve\\_Buffer](#) (void)  
*GPS Recive from UART.*

## Variables

- `u8 GPS_Complete_FRAME` = 0  
*GPS Initialization.*

### 4.24.1 Detailed Description

Implement GPS Driver.

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#### Version

0.1

#### Date

2023-08-26

#### Copyright

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### 4.24.2 Function Documentation

#### 4.24.2.1 GPS\_Decode\_Buffer\_st()

```
void GPS_Decode_Buffer_st (
    GPS_RMC_ST * RMC )
```

GPS Decode Data.

#### Parameters

<i>RMC</i>	Buffer Where Data Decoded
------------	---------------------------

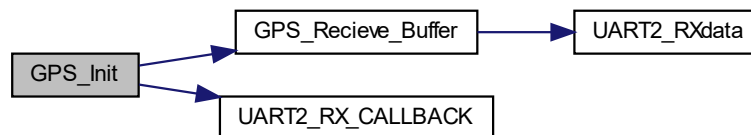
#### 4.24.2.2 GPS\_Frame\_Concat()

```
void GPS_Frame_Concat (
    GPS_RMC_ST * RMC,
    char * buffer )
```

#### 4.24.2.3 GPS\_Init()

```
void GPS_Init (
    void )
```

Here is the call graph for this function:



#### 4.24.2.4 GPS\_Recieve\_Buffer()

```
static void GPS_Recieve_Buffer (
    void ) [static]
```

GPS Recive from UART.

Here is the call graph for this function:



### 4.24.3 Variable Documentation

#### 4.24.3.1 GPS\_Complete\_FRAME

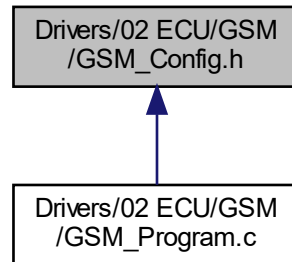
```
u8 GPS_Complete_FRAME = 0
```

GPS Initialization.

## 4.25 Drivers/02 ECU/GSM/GSM\_Config.h File Reference

GSM Configuration of data.

This graph shows which files directly or indirectly include this file:



### Macros

- #define `NUMBER` "01094488675"
- #define `URL` "http://127.0.0.1:8090/api/collections/points/records"

### 4.25.1 Detailed Description

GSM Configuration of data.

#### Author

Mohamed Dwedar ( [MohamedDwedar@gmail.com](mailto:MohamedDwedar@gmail.com) )

#### Version

0.1

#### Date

2023-08-26

#### Copyright

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### 4.25.2 Macro Definition Documentation

#### 4.25.2.1 NUMBER

```
#define NUMBER "01094488675"
```

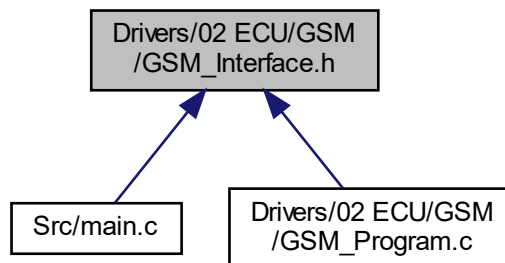
#### 4.25.2.2 URL

```
#define URL "http://127.0.0.1:8090/api/collections/points/records"
```

## 4.26 Drivers/02 ECU/GSM/GSM\_Interface.h File Reference

GSM APIs and Global Functions.

This graph shows which files directly or indirectly include this file:



## Functions

- void [GSM\\_INIT](#) (void)  
*Initialization Of GSM.*
- void [GSM\\_Post](#) (char const \*type, char const \*data, char \*buffer)  
*GSM Send Data to Server.*
- void [GSM\\_MakeCall](#) (void)  
*Make A CALL to configured Numbed.*
- void [GSM\\_SendSMS](#) (char const \*SMS)  
*Send SMS To Number.*



### 4.26.1 Detailed Description

GSM APIs and Global Functions.

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#### Version

0.1

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2023-08-26

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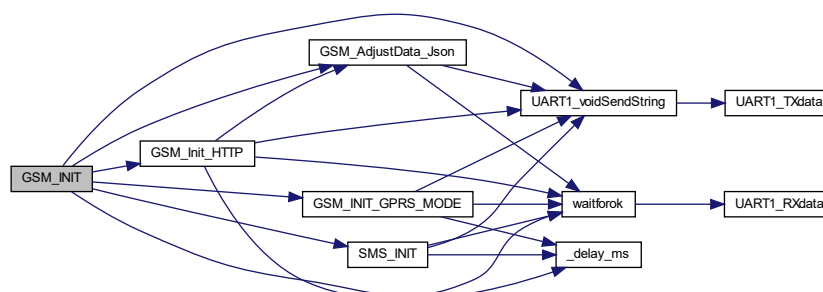
### 4.26.2 Function Documentation

#### 4.26.2.1 GSM\_INIT()

```
void GSM_INIT (
    void )
```

Initialization Of GSM.

Here is the call graph for this function:

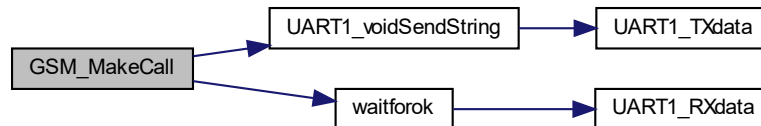


#### 4.26.2.2 GSM\_MakeCall()

```
void GSM_MakeCall (
    void )
```

Make A CALL to configured Numbed.

Here is the call graph for this function:



#### 4.26.2.3 GSM\_Post()

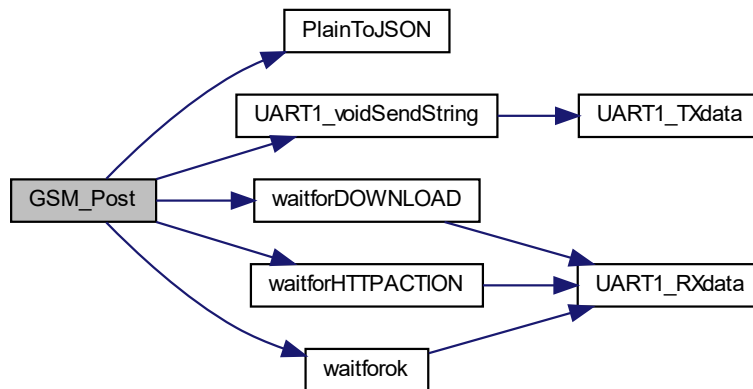
```
void GSM_Post (
    char const * type,
    char const * data,
    char * buffer )
```

GSM Send Data to Server.

##### Parameters

<i>type</i>	Type of data to send
<i>data</i>	data to send
<i>buffer</i>	Buffer to send data from it

Here is the call graph for this function:



#### 4.26.2.4 GSM\_SendSMS()

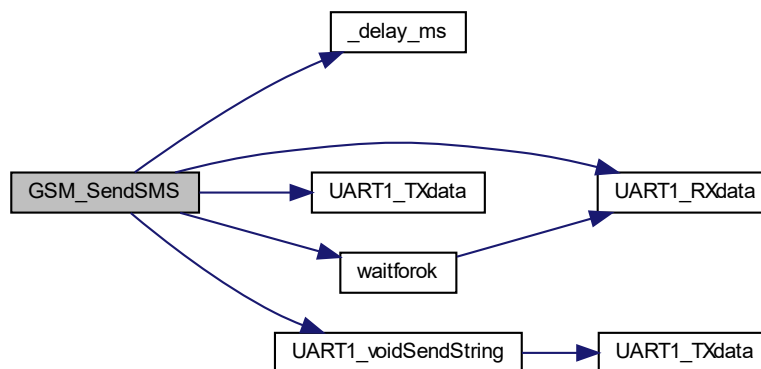
```
void GSM_SendSMS (
    char const * SMS )
```

Send SMS To Number.

##### Parameters

<i>SMS</i>	Content of SMS
------------	----------------

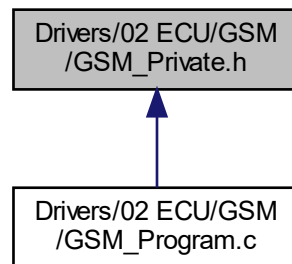
Here is the call graph for this function:



## 4.27 Drivers/02 ECU/GSM/GSM\_Private.h File Reference

Private Data of GSM Module.

This graph shows which files directly or indirectly include this file:



### Macros

- #define `CALL_CONC` "ATD" NUMBER "\r\n"
- #define `SMS_CONC` "AT+CMGS=\"" `NUMBER` ";\r\n"
- #define `URL_CONC` "AT+HTTTPARA=\"" `URL` "\",\"" `URL` "\"\r\n"
- #define `CALL_CONC` "ATD" NUMBER "\r\n"
- #define `SMS_CONC` "AT+CMGS=\"" `NUMBER` ";\r\n"
- #define `URL_CONC` "AT+HTTTPARA=\"" `URL` "\",\"" `URL` "\"\r\n"

### Functions

- static void `waitforok` (void)
- static void `waitforDOWNLOAD` (void)
- static void `waitforHTTPACTION` (void)
- static void `GSM_INIT_GPRS_MODE` (void)
- static void `GSM_Init_HTTP` (void)
- static void `GSM_AdjustData_Json` (void)
- static void `PlainToJSON` (char const \*type, char const \*data, char \*buffer)
- static void `SMS_INIT` (void)

### 4.27.1 Detailed Description

Private Data of GSM Module.

Author

Mohamed Dwedar ( [MohamedDwedar2699@gmail.com](mailto:MohamedDwedar2699@gmail.com))

**Version**

0.1

**Date**

2023-08-26

**Copyright**

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## 4.27.2 Macro Definition Documentation

### 4.27.2.1 CALL\_CONC [1/2]

```
#define CALL_CONC "ATD" NUMBER "\r\n"
```

### 4.27.2.2 CALL\_CONC [2/2]

```
#define CALL_CONC "ATD" NUMBER "\r\n"
```

### 4.27.2.3 SMS\_CONC [1/2]

```
#define SMS_CONC "AT+CMGS=\"\" NUMBER "; \r\n"
```

### 4.27.2.4 SMS\_CONC [2/2]

```
#define SMS_CONC "AT+CMGS=\"\" NUMBER "; \r\n"
```

### 4.27.2.5 URL\_CONC [1/2]

```
#define URL_CONC "AT+HTTTPARA=\"URL\", \"\" URL \"\" \r\n"
```

#### 4.27.2.6 URL\_CONC [2/2]

```
#define URL_CONC "AT+HTTTPARA=\"URL\\",\\\" URL \"\\\"\\r\\n"
```

### 4.27.3 Function Documentation

#### 4.27.3.1 GSM\_AdjustData\_Json()

```
static void GSM_AdjustData_Json (  
    void ) [static]
```

#### 4.27.3.2 GSM\_INIT\_GPRS\_MODE()

```
static void GSM_INIT_GPRS_MODE (  
    void ) [static]
```

#### 4.27.3.3 GSM\_Init\_HTTP()

```
static void GSM_Init_HTTP (  
    void ) [static]
```

#### 4.27.3.4 PlainToJSON()

```
static void PlainToJSON (  
    char const * type,  
    char const * data,  
    char * buffer ) [static]
```

#### 4.27.3.5 SMS\_INIT()

```
static void SMS_INIT (  
    void ) [static]
```

#### 4.27.3.6 waitforDOWNLOAD()

```
static void waitforDOWNLOAD (
    void ) [static]
```

#### 4.27.3.7 waitforHTTPACTION()

```
static void waitforHTTPACTION (
    void ) [static]
```

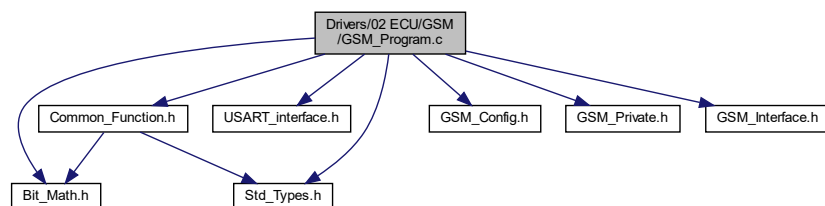
#### 4.27.3.8 waitforok()

```
static void waitforok (
    void ) [static]
```

## 4.28 Drivers/02 ECU/GSM/GSM\_Program.c File Reference

Used To Implement Functions of GSM.

```
#include "Bit_Math.h"
#include "Std_Types.h"
#include "USART_interface.h"
#include "Common_Function.h"
#include "GSM_Config.h"
#include "GSM_Private.h"
#include "GSM_Interface.h"
Include dependency graph for GSM_Program.c:
```



## Functions

- void [GSM\\_INIT](#) (void)  
*Initialization Of GSM.*
- void [GSM\\_Post](#) (char const \*type, char const \*data, char \*buffer)  
*GSM Send Data to Server.*
- void [GSM\\_MakeCall](#) (void)  
*Make A Call to configured Numbered.*
- void [GSM\\_SendSMS](#) (char const \*SMS)  
*Send SMS To Number.*
- static void [GSM\\_INIT\\_GPRS\\_MODE](#) (void)  
*Initialization of GPRS Mode.*
- static void [GSM\\_Init\\_HTTP](#) (void)  
*Initialization of HTTP.*
- static void [GSM\\_AdjustData\\_Json](#) (void)  
*Adjust Data format to be Written In Json.*
- static void [waitForHTTPACTION](#) (void)  
*Wait for HTTPACTION.*
- static void [waitforok](#) (void)  
*Wait for ok.*
- static void [waitForDOWNLOAD](#) (void)  
*wait for Download*
- static void [PlainToJSON](#) (char const \*type, char const \*data, char \*buffer)  
*Convert Data to json Format.*
- static void [SMS\\_INIT](#) (void)  
*Send SMS Initialization.*

### 4.28.1 Detailed Description

Used To Implement Functions of GSM.

#### Author

Mohamed Dwedar ( [MohamedDwedar2699@gmail.com](mailto:MohamedDwedar2699@gmail.com))

#### Version

0.1

#### Date

2023-08-26

#### Copyright

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### 4.28.2 Function Documentation

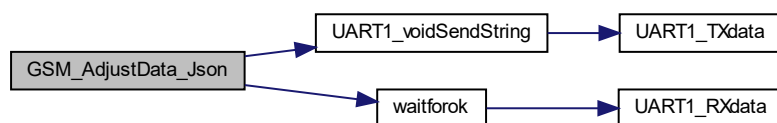


#### 4.28.2.1 GSM\_AdjustData\_Json()

```
static void GSM_AdjustData_Json (  
    void ) [static]
```

Adjust Data format to be Written In Json.

Here is the call graph for this function:

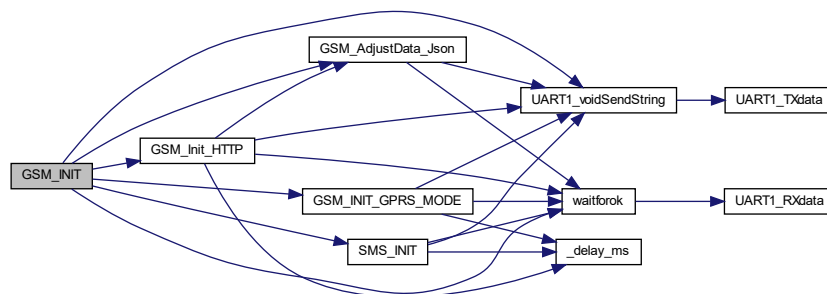


#### 4.28.2.2 GSM\_INIT()

```
void GSM_INIT (  
    void )
```

Initialization Of GSM.

Here is the call graph for this function:

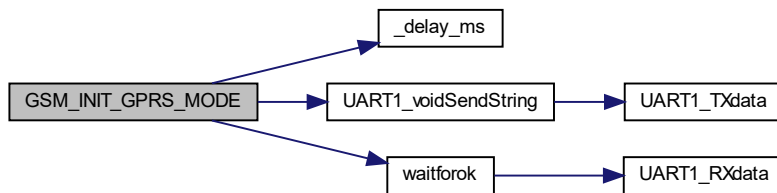


#### 4.28.2.3 GSM\_INIT\_GPRS\_MODE()

```
static void GSM_INIT_GPRS_MODE (  
    void ) [static]
```

Initialization of GPRS Mode.

Here is the call graph for this function:

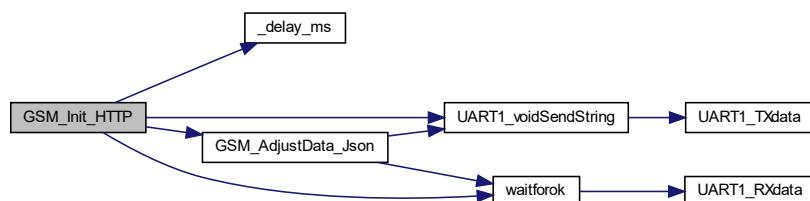


#### 4.28.2.4 GSM\_Init\_HTTP()

```
static void GSM_Init_HTTP (  
    void ) [static]
```

Initialization of HTTP.

Here is the call graph for this function:

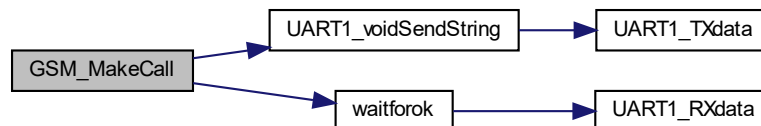


#### 4.28.2.5 GSM\_MakeCall()

```
void GSM_MakeCall (
    void )
```

Make A CALL to configured Numbed.

Here is the call graph for this function:



#### 4.28.2.6 GSM\_Post()

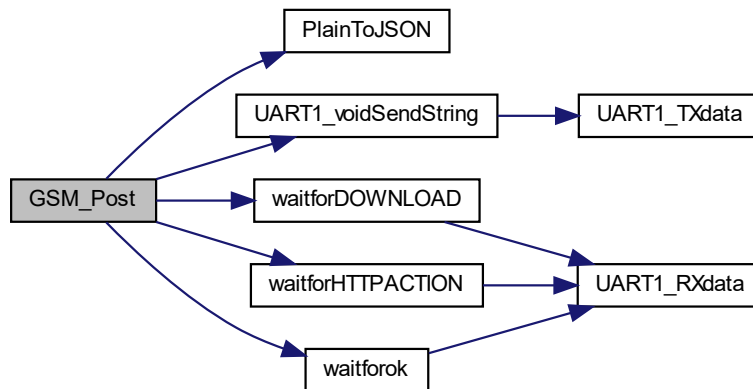
```
void GSM_Post (
    char const * type,
    char const * data,
    char * buffer )
```

GSM Send Data to Server.

##### Parameters

<i>type</i>	Type of data to send
<i>data</i>	data to send
<i>buffer</i>	Buffer to send data from it

Here is the call graph for this function:



#### 4.28.2.7 GSM\_SendSMS()

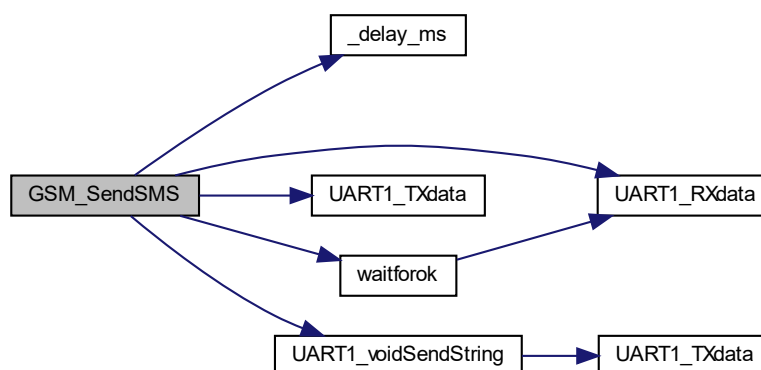
```
void GSM_SendSMS (
    char const * SMS )
```

Send SMS To Number.

##### Parameters

<i>SMS</i>	Content of SMS
------------	----------------

Here is the call graph for this function:



#### 4.28.2.8 PlainToJSON()

```
static void PlainToJSON (
    char const * type,
    char const * data,
    char * buffer ) [static]
```

Convert Data to json Format.

##### Parameters

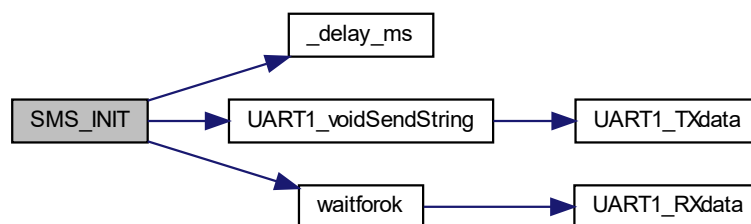
<i>type</i>	Type of data
<i>data</i>	data to content
<i>buffer</i>	buffer to save data

#### 4.28.2.9 SMS\_INIT()

```
static void SMS_INIT (
    void ) [static]
```

Send SMS Initialization.

Here is the call graph for this function:

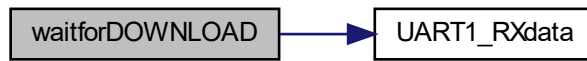


#### 4.28.2.10 waitforDOWNLOAD()

```
static void waitforDOWNLOAD (
    void ) [static]
```

wait for Download

Here is the call graph for this function:



#### 4.28.2.11 `waitForHTTPACTION()`

```
static void waitForHTTPACTION (  
    void ) [static]
```

Wait for HTTPACTION.

Here is the call graph for this function:



#### 4.28.2.12 `waitforok()`

```
static void waitforok (  
    void ) [static]
```

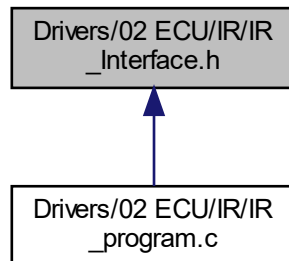
Wait for ok.

Here is the call graph for this function:



## 4.29 Drivers/02 ECU/IR/IR\_Interface.h File Reference

This graph shows which files directly or indirectly include this file:



### Functions

- void [IR\\_voidInit](#) (u8 PORT, u8 PIN)
- u8 [IR\\_u8GetValue](#) (u8 PORT, u8 PIN)

### 4.29.1 Function Documentation

#### 4.29.1.1 IR\_u8GetValue()

```
u8 IR_u8GetValue (  
    u8 PORT,  
    u8 PIN )
```

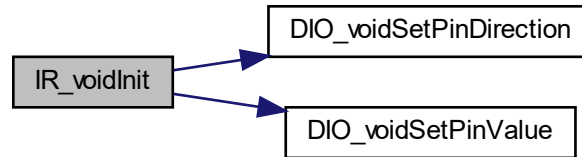
Here is the call graph for this function:



#### 4.29.1.2 IR\_voidInit()

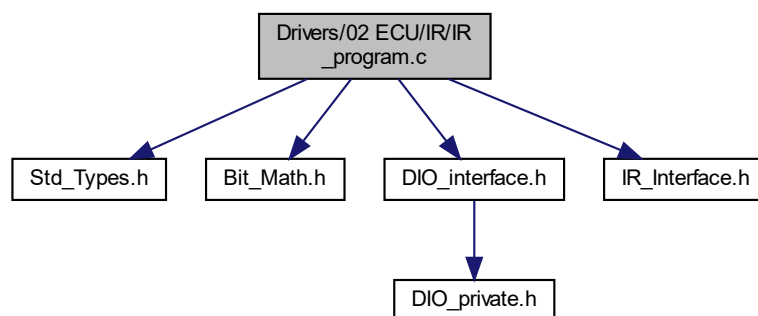
```
void IR_voidInit (
    u8 PORT,
    u8 PIN )
```

Here is the call graph for this function:



### 4.30 Drivers/02 ECU/IR/IR\_program.c File Reference

```
#include "Std_Types.h"
#include "Bit_Math.h"
#include "DIO_interface.h"
#include "IR_Interface.h"
Include dependency graph for IR_program.c:
```



#### Functions

- void `IR_voidInit` (u8 PORT, u8 PIN)
- u8 `IR_u8GetValue` (u8 PORT, u8 PIN)



### 4.30.1 Function Documentation

#### 4.30.1.1 IR\_u8GetValue()

```
u8 IR_u8GetValue (
    u8 PORT,
    u8 PIN )
```

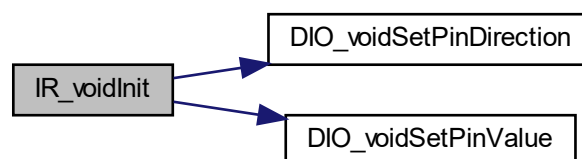
Here is the call graph for this function:



#### 4.30.1.2 IR\_voidInit()

```
void IR_voidInit (
    u8 PORT,
    u8 PIN )
```

Here is the call graph for this function:

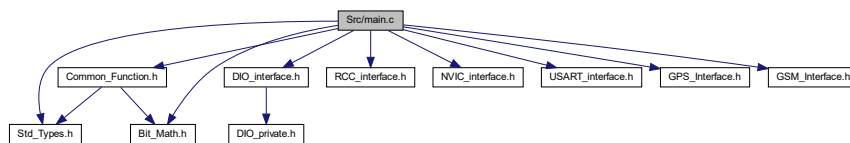


## 4.31 Src/main.c File Reference

Main Function To test GPS Performance ON TTL.

```
#include "Std_Types.h"
#include "Bit_Math.h"
#include "Common_Function.h"
#include "DIO_interface.h"
#include "RCC_interface.h"
#include "NVIC_interface.h"
#include "USART_interface.h"
#include "GPS_Interface.h"
#include "GSM_Interface.h"
```

Include dependency graph for main.c:



### Functions

- `int main (void)`  
*Main APP.*

### Variables

- `GPS_RMC_ST RMC`

#### 4.31.1 Detailed Description

Main Function To test GPS Performance ON TTL.

##### Author

Mohamed Dwedar ( [MohamedDwedar@gmail.com](mailto:MohamedDwedar@gmail.com))

##### Version

0.1

##### Date

2023-08-26

##### Copyright

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## 4.31.2 Function Documentation

### 4.31.2.1 main()

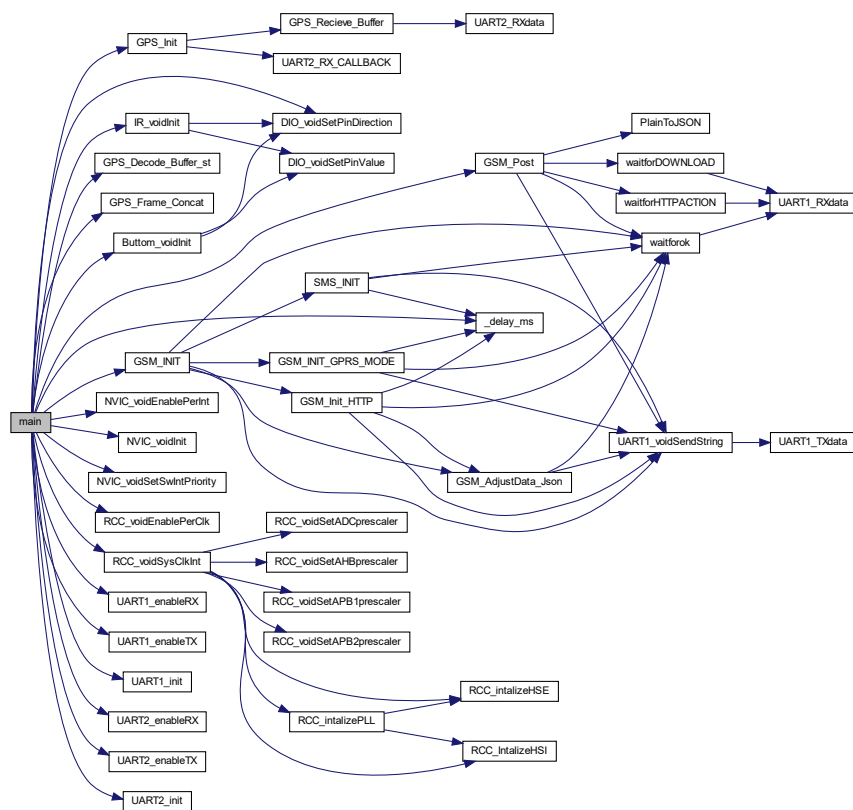
```
int main (
    void )
```

Main APP.

Returns

int

Here is the call graph for this function:



## 4.31.3 Variable Documentation

### 4.31.3.1 RMC

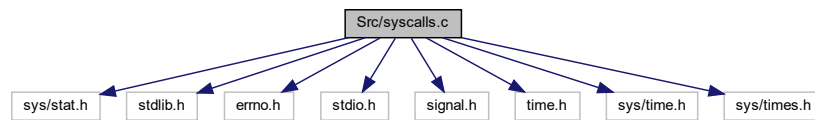
[GPS\\_RMC\\_ST](#) RMC

## 4.32 Src/syscalls.c File Reference

STM32CubeIDE Minimal System calls file.

```
#include <sys/stat.h>
#include <stdlib.h>
#include <errno.h>
#include <stdio.h>
#include <signal.h>
#include <time.h>
#include <sys/time.h>
#include <sys/times.h>
```

Include dependency graph for syscalls.c:



## Functions

- int [\\_\\_io\\_putchar](#) (int ch) [\\_\\_attribute\\_\\_\(\(weak\)\)](#)
- int [\\_\\_io\\_getchar](#) (void)
- void [initialise\\_monitor\\_handles](#) ()
- int [\\_getpid](#) (void)
- int [\\_kill](#) (int pid, int sig)
- void [\\_exit](#) (int status)
- [\\_\\_attribute\\_\\_\(\(weak\)\)](#)
- int [\\_close](#) (int file)
- int [\\_fstat](#) (int file, struct stat \*st)
- int [\\_isatty](#) (int file)
- int [\\_lseek](#) (int file, int ptr, int dir)
- int [\\_open](#) (char \*path, int flags,...)
- int [\\_wait](#) (int \*status)
- int [\\_unlink](#) (char \*name)
- int [\\_times](#) (struct tms \*buf)
- int [\\_stat](#) (char \*file, struct stat \*st)
- int [\\_link](#) (char \*old, char \*new)
- int [\\_fork](#) (void)
- int [\\_execve](#) (char \*name, char \*\*argv, char \*\*env)

## Variables

- char \*\* [environ](#) = [\\_\\_env](#)

### 4.32.1 Detailed Description

STM32CubeIDE Minimal System calls file.

#### Author

Auto-generated by STM32CubeIDE

```
For more information about which c-functions
need which of these lowlevel functions
please consult the Newlib libc-manual
```

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### 4.32.2 Function Documentation

#### 4.32.2.1 \_\_attribute\_\_()

```
__attribute__ (
    (weak) )
```

Here is the call graph for this function:



#### 4.32.2.2 \_\_io\_getchar()

```
int __io_getchar (
    void )
```

#### 4.32.2.3 `__io_putchar()`

```
int __io_putchar (  
    int ch )
```

#### 4.32.2.4 `_close()`

```
int _close (  
    int file )
```

#### 4.32.2.5 `_execve()`

```
int _execve (  
    char * name,  
    char ** argv,  
    char ** env )
```

#### 4.32.2.6 `_exit()`

```
void _exit (  
    int status )
```

Here is the call graph for this function:



#### 4.32.2.7 `_fork()`

```
int _fork (  
    void )
```

#### 4.32.2.8 `_fstat()`

```
int _fstat (
    int file,
    struct stat * st )
```

#### 4.32.2.9 `_getpid()`

```
int _getpid (
    void )
```

#### 4.32.2.10 `_isatty()`

```
int _isatty (
    int file )
```

#### 4.32.2.11 `_kill()`

```
int _kill (
    int pid,
    int sig )
```

#### 4.32.2.12 `_link()`

```
int _link (
    char * old,
    char * new )
```

#### 4.32.2.13 `_lseek()`

```
int _lseek (
    int file,
    int ptr,
    int dir )
```

#### 4.32.2.14 `_open()`

```
int _open (
    char * path,
    int flags,
    ... )
```

#### 4.32.2.15 `_stat()`

```
int _stat (
    char * file,
    struct stat * st )
```

#### 4.32.2.16 `_times()`

```
int _times (
    struct tms * buf )
```

#### 4.32.2.17 `_unlink()`

```
int _unlink (
    char * name )
```

#### 4.32.2.18 `_wait()`

```
int _wait (
    int * status )
```

#### 4.32.2.19 `initialise_monitor_handles()`

```
void initialise_monitor_handles ( )
```

### 4.32.3 Variable Documentation



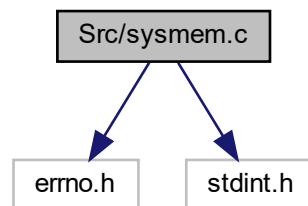
#### 4.32.3.1 environ

```
char** environ = __env
```

## 4.33 Src/sysmem.c File Reference

STM32CubeIDE System Memory calls file.

```
#include <errno.h>
#include <stdint.h>
Include dependency graph for sysmem.c:
```



### Functions

- void \* [\\_sbrk](#) (ptrdiff\_t incr)  
*[\\_sbrk\(\)](#) allocates memory to the newlib heap and is used by malloc and others from the C library*

### Variables

- static uint8\_t \* [\\_\\_sbrk\\_heap\\_end](#) = NULL

#### 4.33.1 Detailed Description

STM32CubeIDE System Memory calls file.

##### Author

Generated by STM32CubeIDE

For more information about which C functions  
need which of these lowlevel functions  
please consult the newlib libc manual

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## 4.33.2 Function Documentation

### 4.33.2.1 `_sbrk()`

```
void* _sbrk (
    ptrdiff_t incr )
```

`_sbrk()` allocates memory to the newlib heap and is used by malloc and others from the C library

```
* #####
* # .data # .bss #          newlib heap          #          MSP stack          #
* #          #          #          #          # Reserved by _Min_Stack_Size #
* #####
* ^-- RAM start      ^-- _end                      _estack, RAM end --^
*
```

This implementation starts allocating at the '`_end`' linker symbol The '`_Min_Stack_Size`' linker symbol reserves a memory for the MSP stack The implementation considers '`_estack`' linker symbol to be RAM end NOTE: If the MSP stack, at any point during execution, grows larger than the reserved size, please increase the '`_Min_Stack_Size`'.

#### Parameters

<i>incr</i>	Memory size
-------------	-------------

#### Returns

Pointer to allocated memory

## 4.33.3 Variable Documentation

### 4.33.3.1 `__sbrk_heap_end`

```
uint8_t* __sbrk_heap_end = NULL [static]
```

Pointer to the current high watermark of the heap usage

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