



# Embedded System Advanced Track EgFWD-Aug Cohort,2022 Real Time Operating System Graduation Project

# **Implementing EDF Scheduler in FreeRTOS**

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#### Introduction:

Embedded systems technological evolution has made the execution of increasingly complex applications possible. Due to this increasing complexity, the adoption of an operating system to manage the interaction between tasks and their scheduling is becoming preferable and even necessary, also for little embedded systems.

FreeRTOS is a real time operating system specially developed for small embedded systems. After an in-depth description of the priority-based scheduler adopted by FreeRTOS, a new scheduler is based on the well-known Earliest Deadline First algorithm (EDF).

EDF adopts a dynamic priority-based preemptive scheduling policy, meaning that the priority of a task can change during its execution, and the processing of any task is interrupted by a request for any higher priority task.

The algorithm assigns priorities to tasks in a simple way: the priority of a task is inversely proportional to its absolute deadline; In other words, the highest priority is the one with the earliest deadline. In case of two or more tasks with the same absolute deadline, the highest priority task among them is chosen random.

The algorithm is suited to work in an environment where these assumptions applies:

- 1. The requests for all tasks for which hard deadlines exist are periodic, with constant interval between requests.
- 2. Deadlines consist of run-ability constraints only, i.e. each task must be completed before the next requests for it occurs.
- 3. The tasks are independent in that requests for a certain task do not depend on the initialization or the completion of requests for other tasks.
- 4. Run-time for each task is constant for that task and does not vary with time. Run-time refers to the time which is taken by a processor to execute the task without interruption.
- 5. Any non-periodic tasks in the system are special; they are initialization or failure recovery routines; they displace periodic tasks while they themselves are being run, and do not themselves have hard, critical deadlines.

A task set of periodic tasks is schedulable by EDF if and only if:

Ci: Execution Time

 $U = \sum_{i=1}^{N} \frac{Ci}{Ti} \le 1$ Ti : Deadline = Periodicity

# **Project Specification:**

CRITERIA	MEETS SPECIFICATIONS
Read a thesis and implement the required changes	<ol> <li>The following thesis discuss how to implement an EDF scheduler using FreeRTOS.</li> <li>Download the following thesis: "Implementation and Test of EDF and LLREF Schedulers in FreeRTOS".</li> <li>Read chapter 2: "FreeRTOS Task Scheduling". This is an important chapter to build a profound base before starting the project.</li> <li>Read chapter 3: "EDF Scheduler". This chapter is the main chapter you will use to implement the EDF scheduler using FreeRTOS.</li> <li>Watch the final project explanation video to further understand the thesis and the FreeRTOS dependencies.</li> <li>Implement the changes mentioned in chapter 3.2.2: "Implementation in FreeRTOS". The changes will be implemented in tasks.c source file only.</li> <li>For this criteria please deliver the following:</li> <li>Tasks.c source file with changes implemented from chapter 3.2.2 from the thesis"</li> </ol>
Implement the missing changes from the thesis	Inorder for the EDF scheduler to work correctly, you still need to implement some changes that are not mentioned in the thesis:  "1. In the ""prvIdleTask"" function:  Modify the idle task to keep it always the farest deadline"  "2. In the ""xTaskIncrementTick"" function:  In every tick increment, calculate the new task deadline and insert it in the correct position in the EDF ready list"  "3. In the ""xTaskIncrementTick"" function:  Make sure that as soon as a new task is available in the EDF ready list, a context switching should take place. Modify preemption way as any task with sooner deadline must preempt task with larger deadline instead of priority"

"For this criteria please deliver the following:

Tasks.c source file only with the changes mentioned above implemented"

# Implement 4 tasks using EDF scheduler

Inorder to verify the EDF scheduler, you need to implement an application:

### "1. Create 4 tasks with the following criteria:

- Task 1: ""Button\_1\_Monitor"", {Periodicity: 50, Deadline: 50}
   This task will monitor rising and falling edge on button 1 and send this event to the consumer task. (Note: The rising and failling edges are treated as separate events, hence they have separate strings).
- Task 2: ""Button\_2\_Monitor"", {Periodicity: 50, Deadline: 50} This task will monitor rising and falling edge on button 2 and send this event to the consumer task. (Note: The rising and failling edges are treated as separate events, hence they have separate strings).
- Task 3: ""Periodic\_Transmitter"", {Periodicity: 100, Deadline: 100}
   This task will send preiodic string every 100ms to the
  - This task will send preiodic string every 100ms to the consumer task.
- Task 4: ""Uart\_Receiver"", {Periodicity: 20, Deadline: 20}
   This is the consumer task which will write on UART any received string from other tasks

#### "2. Add a 5th and 6th task to simulate a heavier load:

- Task 5: ""Load\_1\_Simulation"", {Periodicity: 10, Deadline: 10}, Execution time: 5ms
  - Task 6: ""Load\_2\_Simulation"", {Periodicity: 100, Deadline: 100}, Execution time: 12ms

These two tasks shall be implemented as en empty loop that loops X times. You shall determine the X times to achieve the required execution time mentioned above. (Hint: In run-time use GPIOs and logic analyzer to determine the execution time)"

Implement all the tasks mentioned above in the same main.c source file.

"For this criteria please deliver the following:

A (maximum 3min) video showing the system working in run-time using Keil simulation. in this video you shall show how the system is working in run-time according to the requirements.

Deliver main.c, task.c and freertosconfig.h"

# Verifying the system implementation

Now you should verify your system implementation with the EDF scheduler using the following methods:

- "1. Using analytical methods calculate the following for the given set of tasks:
  - Calculate the system hyperperiod
  - Calculate the CPU load
  - Check system schedulability using URM and time demand analysis techniques (Assuming the given set of tasks are scheduled using a fixed priority rate -monotonic scheduler)

Note: For all the tasks you should calculate the execution time from the actual implemented tasks using GPIOs and the logic analyzer"

"2. Using Simso offline simulator, simulate the given set of tasks assuming:

Fixed priority rate monotonic scheduler "

- "3. Using Keil simulator in run-time and the given set of tasks:
  - Calculate the CPU usage time using timer 1 and trace macros
  - Using trace macros and GPIOs, plot the execution of all tasks, tick, and the idle task on the logic analyzer"

"For this criteria please deliver the following:

A PDF report that includes screenshots from the above verification methods and their results. Your report shall also include a comment on the results of these analysis (Ex: Are the results as expected?, Does the results indicate a successful implementation?, etc ...).

Deliver main.c, task.c and freertosconfig.h"

# **Verification of system implementation:**

## **Hyper Period:**

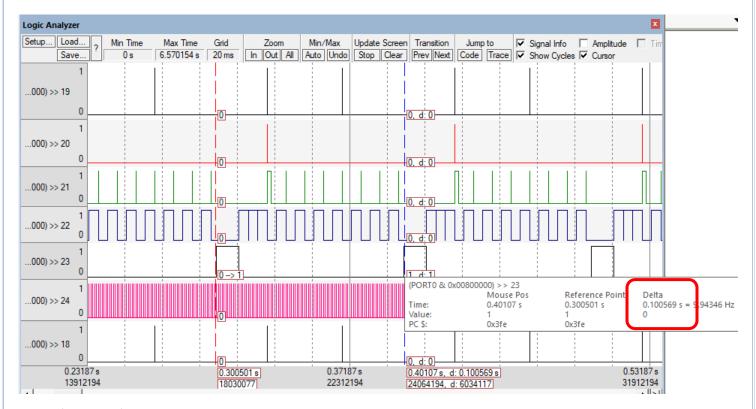


Figure 1.hyper period

Hyper-period = 100 ms.

#### **Execution time:**

1- Task\_Button\_\_Monitor

Button without elapsing

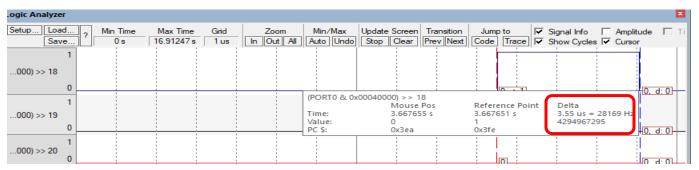


Figure 2.Button without elapsing

Button without elapsing = 3.55 microSec

#### Button with elapsing

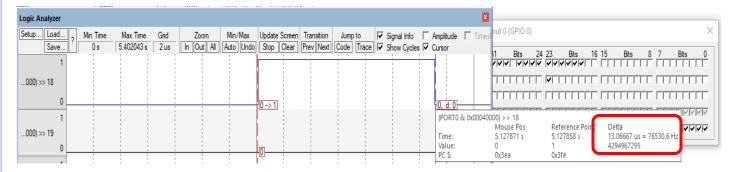


Figure 3. Button with elapsing

## Button with elapsing =13 microSec

#### 2- Task\_Periodic\_Transmitter

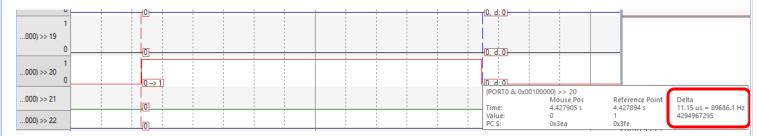


Figure 4.Task\_Periodic\_Transmitter

#### Task Periodic Transmitter = 11.15 microSec

#### 3- Task\_Uart\_Receiver



Figure 5.Task\_Uart\_Receiver

#### Task Uart Receiver = 2 ms

#### 4- Load\_1\_Simulation

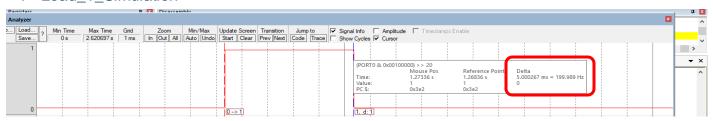


Figure 6.1-Load\_2\_Simulation

 $Load_1$ Simulation = 5 ms.

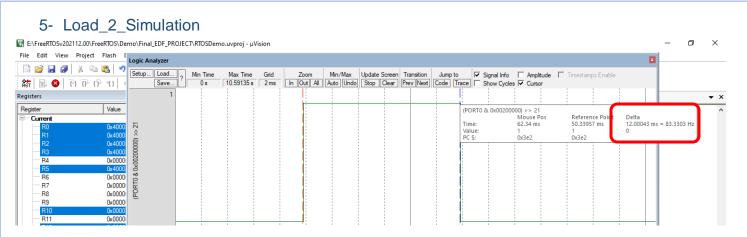


Figure 7.Load 2 Simulation

#### **CPU Load:**

Task	Execution Time (microSec)	Periodicity
Task_Button_1_Monitor	13	50
Task_Button_2_Monitor	13	50
Task_Periodic_Transmitter	11.15	100
Task Uart Receiver	2000	20
Load_1_Simulation	5000	10
Load_2_Simulation	120000	100

Total Execution Time in a Hyper Period = 13\*(100/50) + 13\*(100/50) + 11.15\*(100/100) + 2000\*(100/20) + 5000\*(100/10) + 12000(100/100) = 72000 / 1000 = 72 ms.

CPU Load = 72/100 = 72%

# CPU Load using Trace and GPIOs:

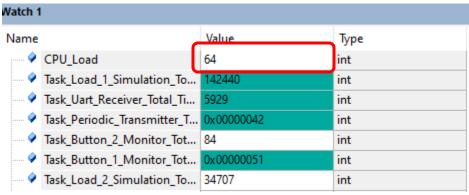


Figure 8.CPU Load using Trace and GPIOs

CPU Load = 64%

#### **Comments:**

Are the results as expected? Why is there a difference between the two results?

#### Answer:

- Yes, the results are as expected.
- In case of manual calculations, the results are calculated in worst case scenario, for example: the UART task execution time during receiving signals (2ms) is repeated for every 20ms.
- On the other hand, the trace calculations, the results are calculated based on the actual operating system.

Ex.

In worst case:

UART task = 2 \* 5 = 10 ms.

In actual:

UART task = 2 \* 1 = 2 ms.

In worst case - In actual = 8 ms.

The difference represents 8 % of CPU load, if added to the actual calculations (64%) it will give us the same manual calculations (72%).

## Check system schedulability:

Using URM

$$U = \sum_{i=1}^n \frac{C_i}{P_i} \leq n(2^{\frac{1}{n}}-1) \qquad \begin{array}{c} \text{U = Total Utilization} \\ \text{C = Execution time} \\ \text{P = Periodicity} \\ \text{N = Number of tasks} \end{array}$$

Assume CPU Load = 64%

$$URM = 6* (2^{(1/6)} - 1) = 73.477 \%$$

Comment: U < URM so that system is guaranteed schedulable

(If we assume CPU load = 72% the system is guaranteed schedulable as well)

- Using time demand analysis techniques
  - 1. time demand analysis for Load\_1\_Simulation

$$w(10) = 5000 + 0 = 5000 < 10000$$

Load 1 Simulation is schedulable.

2. time demand analysis for Task Uart Receiver

$$w(20) = 5000^2 + 2000 = 12000 < 20000$$

Task Uart Receiver is schedulable.

3. time demand analysis for Task Button 1 Monitor

$$w(10) = 5000*5 + 2000*2+13 = 29014 < 50000$$

Task\_Button\_1\_Monitor is schedulable.

4. time demand analysis Task Button 2 Monitor

$$w(10) = 5000*5 + 2000*2 + 13*1 + 13 = 29026 < 50000$$

Task Button 2 Monitor is schedulable.

5.time demand analysis for Task\_Periodic\_Transmitter

$$w(10) = 5000*10 + 2000*5 + 13*2 + 13*2 + 11.15 = 60063 < 100000$$

Task\_Periodic\_Transmitter is schedulable.

6.time demand analysis for Load\_2\_Simulation

$$w(10) = 5000*10 + 2000*5 + 13*2 + 13*2 + 11.15 + 12000 = 72063 < 100000$$

Load\_2\_Simulation is schedulable.

# **Using Simso offline simulator:**

Fixed Priority Scheduler:

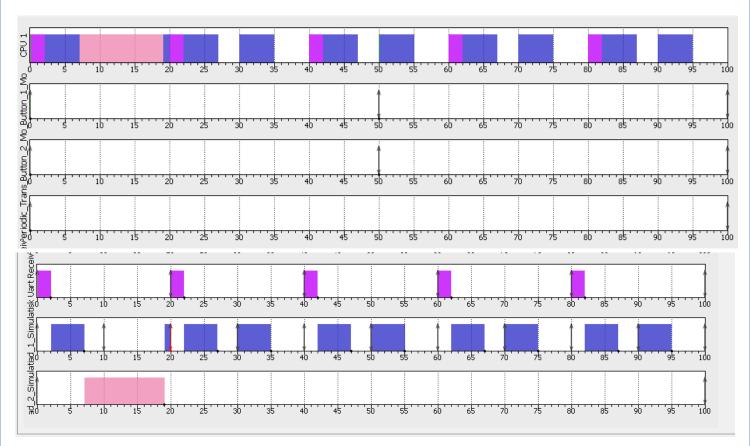


Figure 9.gantt

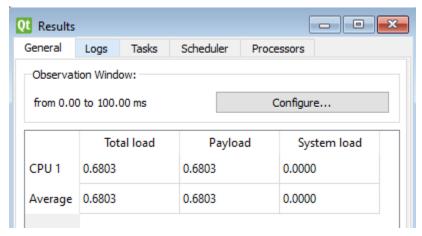


Figure 10.CPU load

• EDF and Fixed priority rate monotonic scheduler:

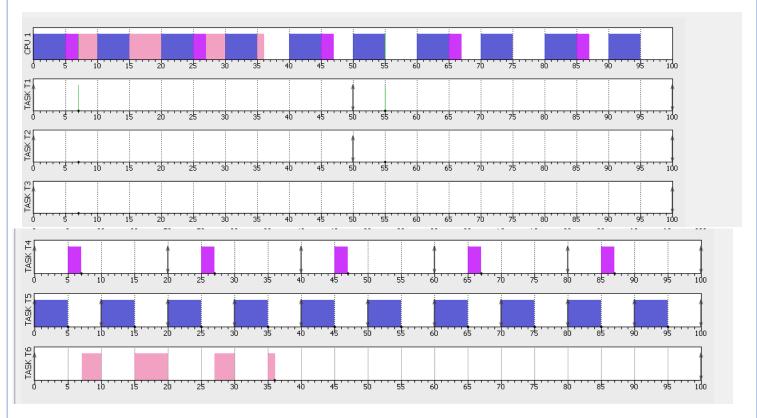


Figure 11.gantt

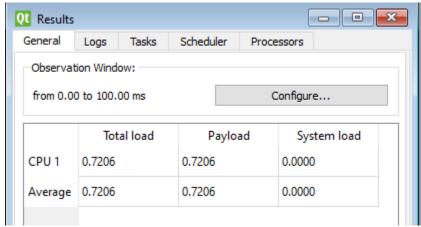


Figure 12.CPU load

#### Comment:

The CPU load result is the same as manual calculations since Simso calculates the results based on the worst-case scenario.

## plotting the execution of all tasks, using trace macros and GPIOs

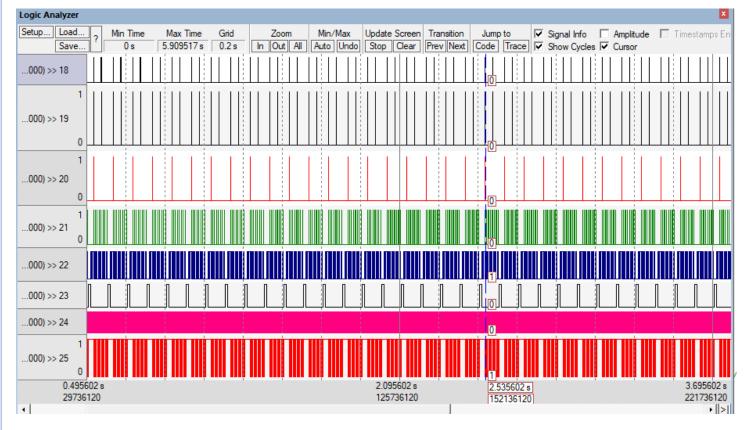


Figure 13.execution time

#### Implementation:

1- the new Ready List is declared

2- prvAddTaskToReadyList() method that adds a task to the Ready List is then modified

```
229 EDF SHCEDULER IMPLEMENTATION
231 #if (configUSE EDF SCHEDULER == 0)
232 | #define prvAddTaskToReadyList( pxTCB )
       traceMOVED TASK TO READY STATE ( pxTCB );
       taskRECORD_READY_PRIORITY( ( pxTCB )->uxPriority );
234
235
       listINSERT END( & ( pxReadyTasksLists[ ( pxTCB ) -> uxPriority ] ), & ( ( pxTCB ) -> xStateListItem ) ); \
236
       tracePOST MOVED TASK TO READY STATE ( pxTCB )
   #else
237
238
     #define prvAddTaskToReadyList( pxTCB )
239
       traceMOVED TASK TO READY STATE ( pxTCB );
240
        /*( pxTCB )->xStateListItem )-->> must contain the deadline value */
241
       vListInsert( &(xReadyTasksListEDF), &( ( pxTCB )->xStateListItem ) );
242
      tracePOST_MOVED_TASK_TO_READY_STATE( pxTCB )
243 #endif
244 /*--
```

3- A new variable is added in the tskTaskControlBlock structure (TCB)

4- xTaskPeriodicCreate() is a modified version of the standard method xTaskCreate()

```
758 EDF SHCEDULER IMPLEMENTATION
759
760 = #if ( configSUPPORT DYNAMIC ALLOCATION == 1 )
     #if (configUSE_EDF_SCHEDULER == 0)
761
     BaseType_t xTaskCreate( TaskFunction_t pxTaskCode,
762
                      const char *
                               const pcName, /*lint !e971 Unqualified char types are allowed for strings and single charact
763
764
                      const configSTACK DEPTH TYPE usStackDepth,
765
                      void * const pvParameters,
766
                      UBaseType_t uxPriority,
767
                      TaskHandle t * const pxCreatedTask )
853
   EDF SHCEDULER IMPLEMENTATION
```

```
855 #if (configSUPPORT_DYNAMIC_ALLOCATION == 1)
856
         #if (configUSE_EDF_SCHEDULER == 1)
857 🖹
         BaseType_t xTaskPeriodicCreate( TaskFunction_t pxTaskCode,
                                                                               /*lint !e971 Unqualified char types are allowed for strin
858
                                         const char * const pcName,
859
                                         const configSTACK_DEPTH_TYPE usStackDepth,
                                         void * const pvParameters,
860
                                         UBaseType_t uxPriority,
861
                                         TaskHandle t * const pxCreatedTask,
862
863
                                         TickType_t period
864
             TCB t * pxNewTCB;
865
866
             BaseType_t xReturn;
```

```
TEDF SHCEDULER IMPLEMENTATION
935
936
937
              pxNewTCB->xTaskPeriod = period;
938
939
               prvInitialiseNewTask( pxTaskCode, pcName, ( uint32_t ) usStackDepth, pvParameters, uxPriority, pxCreatedTask, pxNewTCB, NULL );
940
941
               listSET_LIST_ITEM_VALUE( &( ( pxNewTCB )->xStateListItem ), ( pxNewTCB)->xTaskPeriod + xTaskGetTickCount());
942
943
               prvAddNewTaskToReadyList( pxNewTCB );
944
945
               xReturn = pdPASS;
946
           else
947
948
           {
949
               xReturn = errCOULD NOT ALLOCATE REQUIRED MEMORY;
950
           }
951
952
            return xReturn;
953
        #endif /* configUSE_EDF_SCHEDULER */
955 _ #endif /* configSUPPORT_DYNAMIC_ALLOCATION */
```

5- With the EDF scheduler, the lowest priority behaviour can be simulated by a task having the farest deadline. vTaskStartScheduler() method initializes the IDLE task and inserts it into the Ready List.

```
2171 TEDE SHCEDULER IMPLEMENTATION
     2172
           #if (configUSE_EDF_SCHEDULER == 1)
2173
2174
                   TickType t initIDLEPeriod = 500:
2175
2176
                   xReturn = xTaskPeriodicCreate( prvIdleTask,
2177
                                              configIDLE TASK NAME,
                                              configMINIMAL STACK SIZE,
2178
2179
                                              (void * ) NULL,
2180
                                               (tskIDLE_PRIORITY | portPRIVILEGE_BIT ),
2181
                                               &xIdleTaskHandle,
2182
                                               initIDLEPeriod );
2183
2184
               #else
2185
                /st The Idle task is being created using dynamically allocated RAM. st/
                xReturn = xTaskCreate( prvIdleTask,
2188
                                    configIDLE_TASK_NAME,
2189
                                    configMINIMAL STACK SIZE,
2190
                                    ( void * ) NULL,
2191
                                    portPRIVILEGE_BIT, /* In effect ( tskIDLE_PRIORITY | portPRIVILEGE_BIT ), but tskIDLE_PRIORITY is zero. */
2192
                                    &xIdleTaskHandle ); /*lint !e961 MISRA exception, justified as it is not a redundant explicit cast to all supporte
2193
2194
                #endif /* configUSE_EDF_SCHEDULER */
2195
         #endif /* configSUPPORT_STATIC_ALLOCATION */
2196
```

6- In every tick increment, calculate the new task deadline and insert it in the correct position in the EDF ready list"

7- Make sure that as soon as a new task is available in the EDF ready list, a context switching should take place.

8- vTaskSwitchContext() method is in charge to update the pxCurrentTCB pointer to the new running task:

9- Modify the idle task to keep it always the farest deadline"

```
EDF SHCEDULER IMPLEMENTATION
      *************************
3665
              #if (configUSE_EDF_SCHEDULER == 0)
                     if( listCURRENT_LIST_LENGTH( &( pxReadyTasksLists[ tskIDLE_PRIORITY ] ) ) > ( UBaseType_t ) 1 )
3666
3667
                        taskYIELD();
3668
3669
3670
                     else
3671
3672
                        mtCOVERAGE_TEST_MARKER();
3673
3674
             #else
3675
3676
                     listSET_LIST_ITEM_VALUE( &( ( pxCurrentTCB)->xStateListItem ), (pxCurrentTCB)->xTaskPeriod + xTaskGetTickCount());
3677
                     if( listCURRENT_LIST_LENGTH( &xReadyTasksListEDF ) > ( UBaseType_t ) 1 )
3678 🖨
3679
                         taskYIELD();
3680
3681
3682
                     {
3683
                        mtCOVERAGE_TEST_MARKER();
3684
3685
             #endif
3686
             #endif /* ( ( configUSE_PREEMPTION == 1 ) && ( configIDLE_SHOULD_YIELD == 1 ) ) */
3687
```

10-the prvInitialiseT askLists() method, that initialize all the task lists at the creation of the first task, is modified adding the initialization of xReadyTasksListEDF:

References:
Enrico Carraro, Implementation and Test of EDF and LLREF Schedulers in FreeRTOS, Computing of the University of London and the Diploma of Imperial College, April 2016.
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