



CAIRO UNIVERSITY FACULTY OF ENGINEERING EECE 3RD YEAR

COMMUNICATION PROJECT 3

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General Rule:
$$S_i(t) = \sqrt{\frac{2E}{T}} \cos\left(2\pi F_c t + (i-1)\frac{2\pi}{M}\right) \rightarrow \text{case BPSK} \rightarrow M = 2$$

$$S_i(t) = \sqrt{\frac{2E}{T}}\cos(2\pi F_c t + (i-1)\pi) \rightarrow \text{Basis functions} \rightarrow \phi = \sqrt{\frac{2}{T}}\cos(2\pi F_c t)$$

Our symbols in BPSK:

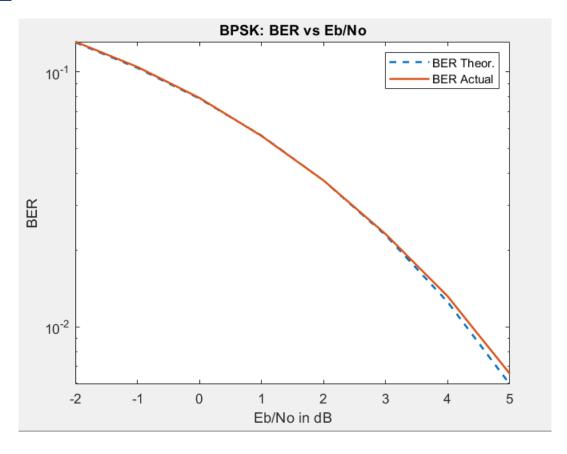
$$S_1(t) = \sqrt{E} \, \phi \qquad \qquad S_2(t) = \sqrt{E} \, \phi$$

Where
$$E = \frac{(1)^2 + (1)^2}{2} = 1$$

Our symbols encoded in code:

$$S_1(t) = 1$$
 $S_2(t) = -1$

Plotting BER:



General Rule:
$$S_i(t) = \sqrt{\frac{2E}{T}} \cos\left(2\pi F_c t + (i-1)\frac{2\pi}{M}\right) \rightarrow \text{case BPSK} \rightarrow M = 4$$

$$S_i(t) = \sqrt{\frac{2E}{T}} \cos\left(2\pi F_c t + (i-1)\frac{\pi}{2}\right)$$

Basis functions
$$\rightarrow$$
 $\phi_1 = \sqrt{\frac{2}{T}} (2\pi F_c t) \rightarrow \phi_2 = \sqrt{\frac{2}{T}} \cos(2\pi F_c t)$

Our symbols in BPSK:

$$S_1(t) = -\sqrt{E} \phi_1 - \sqrt{E} \phi_2$$

$$S_2(t) = -\sqrt{E} \,\phi_1 + \sqrt{E} \,\phi_2$$

$$S_3(t) = +\sqrt{E} \phi_1 + \sqrt{E} \phi_2$$

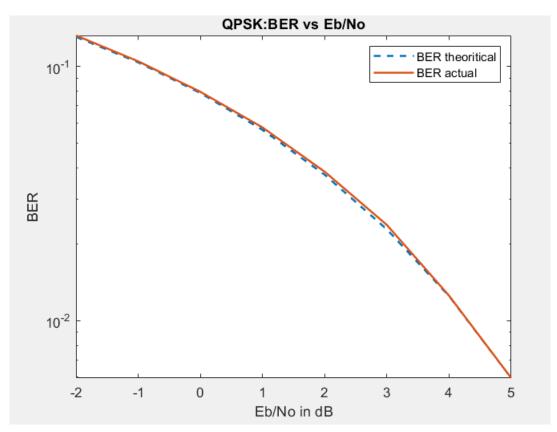
$$S_4(t) = +\sqrt{E} \,\phi_1 - \sqrt{E} \,\phi_2$$

Where
$$E = \frac{4*((1)^2 + (1)^2)}{4*2} = 1$$

Our symbols encoded in code:

$$S_1(t) = -1 - i$$
, $S_2(t) = -1 + i$, $S_3(t) = 1 + i$, $S_4(t) = 1 - i$

Plotting BER:



General Rule:
$$S_i(t) = \sqrt{\frac{2E}{T}} \cos\left(2\pi F_c t + (i-1)\frac{2\pi}{M}\right) \rightarrow \text{case BPSK} \rightarrow M = 8$$

$$S_i(t) = \sqrt{\frac{2E}{T}} \cos\left(2\pi F_c t + (i-1)\frac{\pi}{4}\right)$$

Basis functions
$$\rightarrow$$
 $\phi_1 = \sqrt{\frac{2}{T}} (2\pi F_c t) \rightarrow \phi_2 = \sqrt{\frac{2}{T}} \cos(2\pi F_c t)$

Our symbols in BPSK:

$$S_1(t) = -\frac{\sqrt{E}}{2} \phi_1 - \frac{\sqrt{E}}{2} \phi_2$$

$$S_2(t) = -\frac{\sqrt{E}}{2} \phi_1 + \frac{\sqrt{E}}{2} \phi_2$$

$$S_1(t) = -\frac{\sqrt{E}}{2} \phi_1 - \frac{\sqrt{E}}{2} \phi_2$$

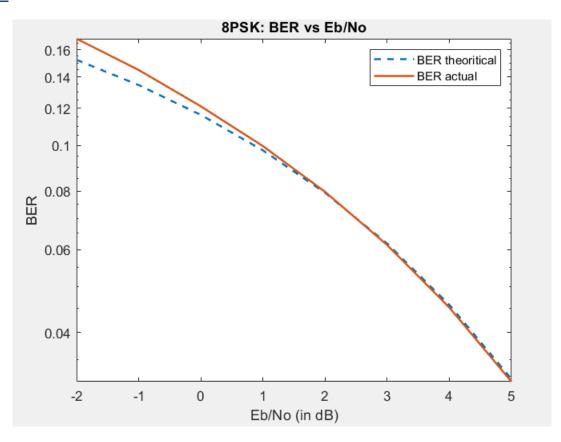
$$S_2(t) = -\frac{\sqrt{E}}{2} \phi_1 + \frac{\sqrt{E}}{2} \phi_2$$

Where
$$E = \frac{4*((1)^2 + (1)^2)}{3*8} = \frac{1}{3}$$

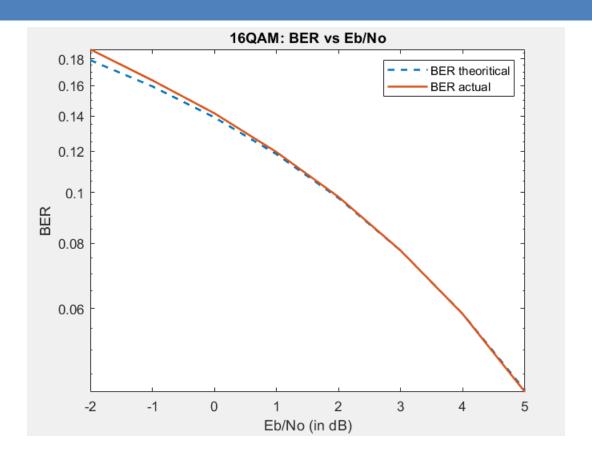
Our symbols encoded in code:

$$S_1(t) = \ 1, \\ S_2(t) = \ -1, \\ S_3(t) = -i, \\ S_4(t) = i, \\ S_5(t) = \frac{1}{\sqrt{2}} + \frac{1}{\sqrt{2}}i, \\ S_6(t) = \ -\frac{1}{\sqrt{2}} - \frac{1}{\sqrt{2}}i, \\ S_7(t) = \ -\frac{1}{\sqrt{2}} + \frac{1}{\sqrt{2}}i, \\ S_8(t) = \frac{1}{\sqrt{2}} - \frac{1}{\sqrt{2}}i, \\ S_8(t) = \frac{1}{\sqrt{2}}i, \\$$

Plotting BER:



4.16QAM



5.COMPARING ALL MODULATIONS

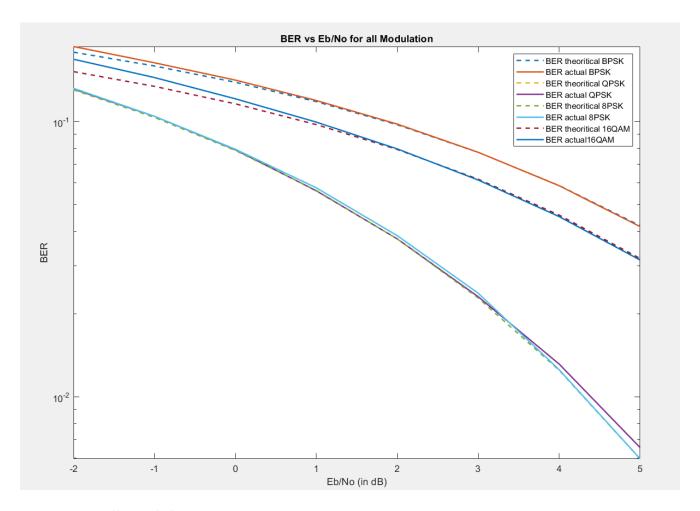
General theoretical BER Rules:

1. BPSK:
$$BER = \frac{1}{2} * erfc \left(\sqrt{\frac{E_b}{N_0}} \right)$$
 where $E_b = 1$

2.
$$QPSK: BER = \frac{1}{2} * erfc \left(\sqrt{\frac{E_b}{N_0}} \right)$$
 where $E_b = 1$

3. 8PSK:
$$BER = \frac{1}{log_2 M} * erfc \left(\sqrt{\frac{E_b log_2 M}{N_0}} \sin \left(\frac{\pi}{M} \right) \right)$$
 where $E_b = 1$, $M = 8$

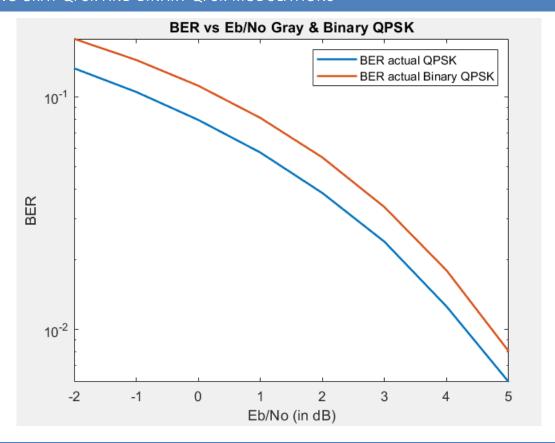
4. 16QAM:
$$BER = \frac{1.5}{\log_2 M} * erfc\left(\sqrt{\frac{E_b}{2.5 N_0}} \sin\left(\frac{\pi}{M}\right)\right)$$
 where $E_b = 1$



Comments on all modulations:

- 1- By increasing Number of bits, BER Theoretical & BER Actual are almost identical in all modulation cases.
- 2-In BPSK & QPSK Actual are almost identical as expected from the theoretical but as we see the QPSK have double rate compare to BPSK for same BW.
- 3-BER 16QAM>BER of 8PSK > BER of BPSK & QPSK as by increasing number of symbol that distance between symbols decrease and their decision region become narrower so the probability of getting wrong symbol increase.
- 4- As No. of bits/symbol increase \rightarrow No. of symbols increase \rightarrow as No. of symbols increase \rightarrow BW decrease & Energy increase
- 5- To maintain same BER, we have to maintain the distance between as BER

depends on the distance between the symbols in any modulation technique.



7.THE FIRST CODE

```
clc
clear all
close
%% Inlialzation
No bits = 120000;
Bits = randi([0 1],1,No_bits);
SNR = -2:5; %in dB
%% BPSK
Eb BPSK = 1;
BPSK_Bits_Tobe_Transmitted=zeros(1,No_bits);
constellation_points_Bpsk=[1 -1];
%%%% BPSK Mapper %%%%
%Encoding bits into 1 and -1:
for n = 1: No bits
if Bits(n)==1
BPSK Bits Tobe Transmitted(n)=constellation points Bpsk(1);
BPSK_Bits_Tobe_Transmitted(n) = constellation_points_Bpsk(2);
end
end
%%% BPSK Channel %%%%
AWGN = randn(1, No bits);
No BPSK = Eb BPSK./(10.^(SNR./10));
%%%% BPSK DeMapper %%%%
BER_actual_BPSK = zeros(1,length(No_BPSK));
Estimated_bits_BPSK=zeros(1,No_bits);
%Generating Noise:
for n = 1: length(No BPSK)
Noise vector BPSK = sqrt(No BPSK(n)/2) *AWGN;
Rx Symbols BPSK After Noise = BPSK Bits Tobe Transmitted + Noise vector BPSK;
```

```
%%%Estimate bits and BER calculation:%%%
for ik = 1: No_bits
if Rx Symbols BPSK After Noise(ik)>0
Estimated bits BPSK(ik)=1;
else
Estimated bits BPSK(ik) = 0;
end
[Number of Error Bits BPSK, BER actual BPSK(n)] = symerr(Estimated bits BPSK, Bits);
end
%%% BER calculations %%%
BER theoritical BPSK = 0.5*erfc(sqrt(Eb BPSK./No BPSK));
%%%% plots %%%%
figure(1)
semilogy(SNR, BER theoritical BPSK, '--', 'linewidth', 1.5)
hold on
semilogy(SNR,BER actual BPSK,'linewidth',1.5)
legend('BER Theor.','BER Actual')
title(' BPSK: BER vs Eb/No ')
xlabel('Eb/No in dB')
ylabel('BER')
%% OPSK
Eb QPSK = 1;
%%% QPSK Mapper %%%
Bits QPSK = transpose(reshape(Bits, [2 No bits/2]));
QPSK Bits Tobe Transmitted=zeros (No bits/2,2);
for n = 1: No bits/2
for j=1:2
if Bits QPSK(n,j) == 0
QPSK_Bits_Tobe_Transmitted(n,j)=-1;
else
QPSK Bits Tobe Transmitted(n, j)=1;
end
end
end
QPSK_Bits_Tobe_Transmitted = QPSK_Bits_Tobe_Transmitted(:,1)+li*QPSK_Bits_Tobe_Transmitted(:,2);
%%% QPSK Channel %%%
AWGN = transpose(randn(1, No bits/2)+1i*randn(1, No bits/2));
No QPSK = Eb QPSK./10.^(SNR./10);
%%% QPSK DeMapper %%%
BER Actual QPSK = zeros(1,length(No QPSK));
stimated bits QPSK=zeros(No bits/2,2);
for n = 1: length(No_QPSK)
Noise vector QPSK = sqrt(No_QPSK(n)/2)*AWGN;
Rx Symbols QPSK Ater Noise = QPSK Bits Tobe Transmitted + Noise vector QPSK;
for ik = 1: No bits/2
if real(Rx Symbols QPSK Ater Noise(ik))>0
Estimated_bits_QPSK(ik,1)=1;
else
Estimated_bits_QPSK(ik,1) = 0;
end
if imag(Rx_Symbols_QPSK_Ater Noise(ik))>0
Estimated bits QPSK(ik, 2)=1;
Estimated_bits_QPSK(ik,2)=0;
end
end
[Number_of_Error_Bits_QPSK, BER_Actual_QPSK(n)] = symerr(Estimated bits QPSK,Bits QPSK);
end
%### BER calculations ###%
BER theoritical QPSK = 0.5*erfc(sqrt(Eb QPSK./No QPSK));
%### BER plots ###%
figure(2)
semilogy(SNR,BER theoritical QPSK,'--','linewidth',1.5)
hold on
semilogy(SNR,BER Actual QPSK,'linewidth',1.5)
```

```
legend('BER theoritical', 'BER actual')
title('QPSK:BER vs Eb/No')
xlabel('Eb/No in dB')
ylabel('BER')
%% 8PSK
Eb 8PSK = 1/3;
Bits 8PSK = transpose(reshape(Bits,[3 No bits/3]));
%%% 8 PSK Mapper %%%
MPSK8_Bits_Tobe_Transmitted = zeros(1,No_bits/3);
encoding Signal = [1 + 0i; cos(pi/4) + sin(pi/4)*1i; -cos(pi/4) + sin(pi/4)*1i; 1i;
cos(pi/4) - sin(pi/4)*1i;-1i; -1; -cos(pi/4) - sin(pi/4)*1i];
for m = 1: (No bits/3)
if Bits 8PSK(m,:) == [0 \ 0 \ 0]
MPSK8 Bits Tobe Transmitted(m) = encoding Signal(1);
elseif Bits 8PSK(m,:) == [0 \ 0 \ 1]
MPSK8 Bits Tobe Transmitted(m) = encoding Signal(2);
elseif Bits 8PSK(m,:) == [0 1 0]
MPSK8 Bits Tobe Transmitted(m) = encoding Signal(3);
elseif Bits 8PSK(m,:) == [0 1 1]
MPSK8 Bits Tobe Transmitted(m) = encoding Signal(4);
elseif Bits 8PSK(m,:) == [1 0 0]
MPSK8_Bits_Tobe_Transmitted(m) = encoding_Signal(5);
elseif Bits_8PS\overline{K}(m,:) == [1 0 1]
MPSK8_Bits_Tobe_Transmitted(m) = encoding_Signal(6);
elseif Bits 8PSK(m,:) == [1 1 0]
MPSK8 Bits Tobe Transmitted(m) = encoding Signal(7);
MPSK8 Bits Tobe Transmitted(m) = encoding Signal(8);
end
end
%%% 8 PSK Channel %%%
AWGN = randn(1, No bits/3) + 1i*randn(1, No bits/3);
No 8PSK = Eb 8PSK./10.^(SNR./10);
Distance between Bits Symbol = zeros(1,8);
Estimated bits 8PSK = zeros(No bits/3,3);
%### DeMapper ###%
BER_Actual_8PSK = zeros(1,length(No_8PSK));
for k = 1: length(No_8PSK)
Noise vector 8PSK = sgrt(No 8PSK(k)/2)*AWGN;
Rx Symbols 8PSK = MPSK8 Bits Tobe Transmitted + Noise vector 8PSK;
for j = 1: (No bits/3)
for n=1:8
Distance between Bits Symbol(n)=abs(Rx Symbols 8PSK(j)-encoding Signal(n));
[distance, index] = min(Distance between Bits Symbol);
if index == 1
Estimated bits 8PSK(j,:) = [0 \ 0 \ 0];
elseif index == 2
Estimated bits 8PSK(j,:) = [0 \ 0 \ 1];
elseif index == 3
Estimated_bits_8PSK(j,:) = [0 1 0];
elseif index == 4
Estimated bits_8PSK(j,:) = [0 \ 1 \ 1];
elseif index == 5
Estimated bits 8PSK(j,:) = [1 \ 0 \ 0];
elseif index == 6
Estimated_bits_8PSK(j,:) = [1 0 1];
elseif index == 7
Estimated_bits_8PSK(j,:) = [1 1 0];
elseif index == 8
Estimated bits 8PSK(j,:) = [1 \ 1 \ 1];
end
end
[Number of Error Bits 8PSK, BER Actual 8PSK(k)] = symerr(Estimated bits 8PSK, Bits 8PSK);
end
X_8PSK = [1, cos(pi/4), -cos(pi/4), 0, cos(pi/4), 0, -1, -cos(pi/4)];
Y_8PSK = [0, \sin(pi/4), \sin(pi/4), 1, -\sin(pi/4), -1, 0, -\sin(pi/4)];
```

```
%### BER calculations ###%
BER theoritical 8PSK = (1/3) *erfc(sin(pi/8).*sqrt(3*Eb 8PSK./No 8PSK));
%### BER plots ###%
figure(3)
semilogy(SNR, BER theoritical 8PSK, '--', 'linewidth', 1.5)
hold on
semilogy(SNR, BER Actual 8PSK, 'linewidth', 1.5)
legend('BER theoritical', 'BER actual')
title('8PSK: BER vs Eb/No')
xlabel('Eb/No (in dB)')
ylabel('BER')
%% 16-0AM
Eb 16QAM = 2.5;
Bits 16QAM = transpose(reshape(Bits, [4 No bits/4]));
%%% 16QAM Mapper %%%
QAM16 Bits Tobe Transmitted = zeros(1, No bits/4);
for L = 1: (No bits/4)
if Bits 16QAM(L,1:2) == [1 1]
real part = 1;
elseif Bits 16QAM(L,1:2) == [1 0]
real part = 3;
elseif Bits_16QAM(L,1:2) == [0\ 1]
real_part = -1;
elseif Bits_16QAM(L,1:2) == [0 0]
real part = -3;
end
if Bits 16QAM(L, 3:4) == [1 1]
imag part = 1;
elseif Bits_16QAM(L, 3:4) == [1 0]
imag_part = 3;
elseif Bits_16QAM(L,3:4) == [0 \ 1]
imag_part = -1;
elseif Bits 16QAM(L, 3:4) == [0 \ 0]
imag part = -3;
QAM16 Bits Tobe Transmitted(L) = real part + imag part*1i;
end
%%% 16QAM Channel %%%
Noise = randn(1, No bits/4) + li*randn(1, No bits/4);
No 16QAM = Eb 16QAM./10.^(SNR./10);
%%% 16QAM DeMapper %%%
BER_Actual_16QAM = zeros(1,length(No_16QAM));
for F = 1: length (No 16QAM)
noise_vector_16QAM = sqrt(No_16QAM(F)/2)*Noise;
Rx Symbols 16QAM After Noise = QAM16 Bits Tobe Transmitted + noise vector 16QAM;
Estimated bits 16QAM = zeros(No bits/4,4);
for j = 1: (No bits/4)
real part = real(Rx Symbols 16QAM After Noise (j));
imag_part = imag(Rx_Symbols_16QAM_After_Noise (j));
if (real_part >= 0) && (real_part < 2)</pre>
bit_1_2 = [1 \ 1];
elseif real_part >= 2
bit_1_2 = [1 \ 0];
elseif (real_part < 0) && (real_part >= -2)
bit 1 \ 2 = [0 \ 1];
elseif real_part < -2</pre>
bit_1_2 = [0 \ 0];
end
if (imag_part >= 0) && (imag_part < 2)</pre>
bit_3_4 = [1 1];
elseif imag part >= 2
bit 3 \ 4 = [1 \ 0];
elseif (imag part < 0) && (imag part >= -2)
bit 3 \ 4 = [0 \ 1];
elseif imag_part < -2</pre>
bit_3_4 = [0 \ 0];
end
```

```
Estimated bits 16QAM(j,:) = [bit 1 2, bit 3 4];
[Number of Error Bits 16QAM, BER Actual 16QAM(F)] = symerr(Estimated bits 16QAM, Bits 16QAM);
end
%### BER calculations ###%
BER theoritical 16QAM = (3/8) \cdot erfc(sqrt((Eb 16QAM/2.5)./No 16QAM));
X_16QAM = [1, 1, 3, 3, -1, -1, -3, -3, 1, 1, 3, 3, -1, -1, -3, -3];
Y 16QAM= [1, 3, 1 , 3 , 1 , 3 , 1, 3 , -1, -3, -1, -3, -1, -3, -1, -3] ;
%### BER plots ###%
figure (4)
semilogy(SNR,BER theoritical 16QAM,'--','linewidth',1.5)
hold on
semilogy(SNR,BER_Actual_16QAM,'linewidth',1.5)
legend('BER theoritical', 'BER actual')
title ('16QAM: BER vs Eb/No')
xlabel('Eb/No (in dB)')
ylabel('BER')
%% Plotting all modulation BER:
semilogy (SNR, BER theoritical 16QAM, '--', 'linewidth', 1.5)
hold on
semilogy(SNR,BER_Actual_16QAM,'linewidth',1.5)
hold on
semilogy(SNR, BER theoritical BPSK, '--', 'linewidth', 1.5)
hold on
semilogy (SNR, BER actual BPSK, 'linewidth', 1.5)
hold on
semilogy(SNR,BER theoritical QPSK,'--','linewidth',1.5)
hold on
semilogy(SNR,BER Actual QPSK,'linewidth',1.5)
hold on
semilogy(SNR, BER theoritical 8PSK, '--', 'linewidth', 1.5)
semilogy(SNR,BER_Actual 8PSK,'linewidth',1.5)
legend('BER theoritical BPSK','BER actual BPSK','BER theoritical QPSK','BER actual QPSK','BER
theoritical 8PSK', 'BER actual 8PSK', 'BER theoritical 16QAM', 'BER actual16QAM');
title('BER vs Eb/No for all Modulation')
xlabel('Eb/No (in dB)')
ylabel('BER')
%% Binary QPSK
Eb_Binary_QPSK = 1;
%%% Binary QPSK Mapper %%%
Bits Binary QPSK = transpose(reshape(Bits, [2 No bits/2]));
Binary QPSK Bits Tobe Transmitted=zeros (No bits/2,1);
constellation points Binary Qpsk=[1+i 1-i -1+i -1-i];
for n = 1: No bits/2
if (Bits_Binary_QPSK(n,1) == 0 && Bits_Binary_QPSK(n,2) == 0)
Binary QPSK Bits Tobe Transmitted(n,1) = constellation points Binary Qpsk(4);
end
   if (Bits Binary QPSK(n,1)==0 && Bits Binary QPSK(n,2)==1)
Binary QPSK Bits Tobe Transmitted(n,1) = constellation points Binary Qpsk(3);
   elseif (Bits_Binary_QPSK(n,1)==1 && Bits_Binary_QPSK(n,2)==1)
Binary QPSK_Bits_Tobe_Transmitted(n,1) = constellation_points_Binary_Qpsk(2);
   elseif (Bits Binary QPSK(n,1)==1 && Bits Binary QPSK(n,2)==0)
Binary_QPSK_Bits_Tobe_Transmitted(n,1) = constellation_points_Binary_Qpsk(1);
end
end
%%% Binary QPSK Channel %%%
AWGN = transpose(randn(1, No bits/2)+1i*randn(1, No bits/2));
No_Binary_QPSK = Eb_Binary_QPSK./10.^(SNR./10);
%%% Binary_QPSK DeMapper %%%
BER Actual Binary QPSK = zeros(1,length(No Binary QPSK));
stimated bits Binary QPSK=zeros (No bits/2,2);
```

```
for n = 1: length(No Binary QPSK)
Noise_vector_Binary_QPSK = sqrt(No_Binary_QPSK(n)/2)*AWGN;
Rx Symbols Binary QPSK Ater Noise = Binary QPSK Bits Tobe Transmitted + Noise vector Binary QPSK;
for ik = 1: No bits/2
if real (Rx Symbols Binary QPSK Ater Noise (ik))>0
  Estimated bits Binary QPSK(ik,1)=1;
  if imag(Rx Symbols Binary QPSK Ater Noise(ik))>0
     Estimated bits Binary QPSK(ik, 2)=0;
  else
     Estimated_bits_Binary_QPSK(ik,2)=1;
  end
end
if real(Rx Symbols Binary QPSK Ater Noise(ik))<0</pre>
  Estimated bits Binary QPSK(ik,1)=0;
  if imag(Rx Symbols Binary QPSK Ater Noise(ik))>0
     Estimated bits Binary QPSK(ik,2)=1;
     Estimated_bits_Binary_QPSK(ik,2)=0;
  end
end
end
[Number of Error Bits Binary QPSK, BER Actual Binary QPSK(n)] =
symerr (Estimated bits Binary QPSK, Bits Binary QPSK);
end
%### BER calculations ###%
BER_theoritical_Binary_QPSK = 0.5*erfc(sqrt(Eb_Binary_QPSK./No_Binary_QPSK));
%% Plotting Gray vs Binary QPSK BER:
figure(6)
semilogy(SNR,BER Actual QPSK,'linewidth',1.5)
hold on
semilogy(SNR,BER Actual Binary QPSK,'linewidth',1.5)
legend('BER actual QPSK', 'BER actual Binary QPSK')
title('BER vs Eb/No Gray & Binary QPSK')
xlabel('Eb/No (in dB)')
ylabel('BER')
```

1. the basis functions of the signal set

$$S_1(t) = \sqrt{\frac{2E_b}{T_b}} \cos{(2\pi f_1 t)}$$
 ; $S_2(t) = \sqrt{\frac{2E_b}{T_b}} \cos{(2\pi f_2 t)}$

$$\varphi_1(t) = \sqrt{\frac{2}{T_b}} \, \cos{(2\pi f_1 t)} \qquad ; \qquad \qquad \varphi_2(t) = \sqrt{\frac{2}{T_b}} \, \cos{(2\pi f_2 t)} \label{eq:phi2}$$

If S_1 was Transmitted,

$$\therefore X_1 \sim N(\sqrt{E_b}, \frac{N_o}{2})$$
; $X_2 \sim N(0, \frac{N_o}{2})$

If S_2 was Transmitted,

$$\therefore X_1 \sim N (0, \frac{N_0}{2})$$
 ; $X_2 \sim N (\sqrt{E_b}, \frac{N_0}{2})$

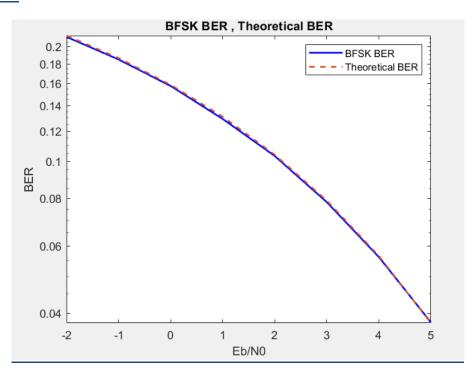
2. Write an expression for the baseband equivalent signals for this set, indicating the carrier frequency used.

Assume $f_1 = f_c$ and $f_1 = f_c + \triangle f$

In this case $S_1(t) = \sqrt{\frac{{}_{2}E_b}{{}_{T_b}}} \, \cos{(2\pi f_c t)} \label{eq:solution}$

$$S_2(t) = \sqrt{\frac{2E_b}{T_b}} \cos \left(2\pi (f_c + \triangle f)t\right) = \sqrt{\frac{2E_b}{T_b}} \left(\cos(2\pi f_c t) \cos(2\pi \triangle f t) - \sin(2\pi f_c t) \sin(2\pi \triangle f t)\right)$$

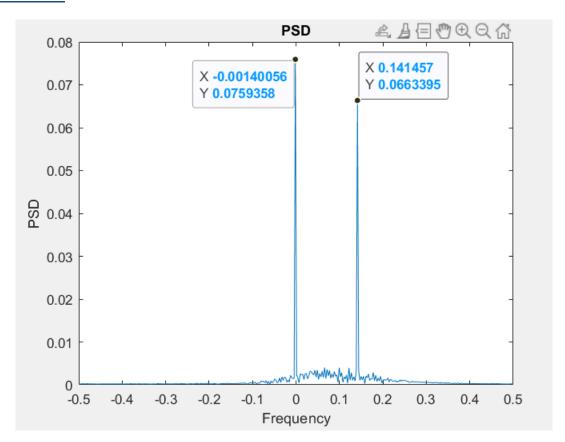
3. Graph of BFSK BER.



Comment on BFSK:

- 1-as expected Theoretical and Practical BER are the same.
- 2- as SNR increases BER decreases as shown in the figure.

4.Graph of BFSK PSD.



5.Comment on BFSK PSD:

two deltas (one at zero) with difference $1/T_b$ ($T_b = 7$ in our code) with high peak of delta (theoretically is infinity) as expected.

9.THE SECOND CODE

```
clear all;
clc;
close:
%% Generating random signal
numofbits = 120000;
randomBits = randi([0,1],1,numofbits); %generating 120000 random bits
Eb = 1;
for (j=1:1:numofbits)
if(randomBits(1,j)==0)
mapping(j) = Eb;
elseif (randomBits (1, j) == 1)
mapping(j) = Eb*1i;
end
end
range=-2:5;
BER=zeros(1,length(range));
theoretical BER=zeros(1,length(range));
noise vector = randn(1, size(randomBits, 2)) + randn(1, size(randomBits, 2)) * 1i;
No=zeros(1,length(range));
for range=-2:1:5
No (1, range+3) = Eb/(10^{(range+10)});
noise scaled = noise vector.*sqrt(No(1,range+3)/2);
RxSig(range+3,:)=noise scaled+mapping;
end
for (range=-2:1:5)
for (j=1:1:numofbits)
if (real (RxSig (range+3, j)) > imag (RxSig (range+3, j)))
demapping (range+3, j) =0;
if (demapping (range+3, j) ~= randomBits (1, j))
BER (1, range+3) = BER (1, range+3) + 1;
end
elseif(real(RxSig(range+3,j)) < imag(RxSig(range+3,j)))</pre>
demapping (range+3, j)=1;
if (demapping (range+3, j) ~=randomBits(1, j))
BER(1, range+3) = BER(1, range+3) + 1;
end
end
end
BER(1, range+3) = BER(1, range+3) / numofbits;
end
%Getting theoretical Bit error rate
for j=1:length(No)
theoretical BER(1,j)=0.5*erfc(1/sqrt(No(1,j)*2));
end
%plotting
figure (7);
SNR=-2:5;
semilogy(SNR, BER, 'b', 'linewidth', 1.5)
semilogy(SNR, theoretical BER, '--', 'linewidth', 1.5)
xlabel('Eb/N0');
ylabel('BER');
legend('BFSK BER' , 'Theoretical BER');
title('BFSK BER , Theoretical BER');
%% PSD
```

```
Realization num = 500;
samples num = 7;
Tb = 7;
Eb=1;
num Bits = 51;
received = zeros(Realization num, samples num*num Bits) ;
%receivedafterdelay = zeros(Realization num, samples num*num Bits);
Tx = randi([0,1], Realization num, num Bits);
COS value (1,:) = [\cos(2*pi*0/Tb), \cos(2*pi*1/Tb), \cos(2*pi*2/Tb), \cos(2*pi*3/Tb),
cos(2*pi*4/Tb) , cos(2*pi*5/Tb) , cos(2*pi*6/Tb) ] ;
Sin value (1,:) = [\sin(2*pi*0/Tb), \sin(2*pi*1/Tb), \sin(2*pi*2/Tb), \sin(2*pi*3/Tb),
sin(2*pi*4/Tb) , sin(2*pi*5/Tb) , sin(2*pi*6/Tb) ] ;
SBB1(1,:) = [sqrt(2*Eb/Tb) , sqrt(2*Eb/Tb) , sqrt(2*Eb/Tb) , sqrt(2*Eb/Tb) ,
sqrt(2*Eb/Tb) , sqrt(2*Eb/Tb) , sqrt(2*Eb/Tb)
SBB2 = COS value * sqrt(2*Eb/Tb) + 1*i*Sin value*sqrt(2*Eb/Tb) ;
for (k=1:1:Realization num )
for (j=1:1:num Bits )
if(Tx(k,j)==1)
for m=1:1:7
   received (k, (7*(j-1))+m) = SBB1(1, m);
    end
elseif(Tx(k,j)==0)
    for m=1:1:7
   received(k, (7*(j-1))+m) = SBB2(1, m);
    end
end
end
end
randomDelay = randi([0,6],Realization num,1);
randombitdelay = randi([0,1],Realization num,1);
for (j=1:1:Realization num )
if(randombitdelay(j,1)==1)
delaysample = SBB1(1,1:randomDelay(j));
elseif(randombitdelay(j,1)==0)
delaysample = SBB2(1,1:randomDelay(j));
end
if(j==1)
receivedafterdelay =[delaysample received(j,1:end-randomDelay(j))];
elseif(j~=1)
receivedafterdelay = [receivedafterdelay;delaysample received(j,1:end-randomDelay(j))];
end
end
autocor=(conj(receivedafterdelay(:,179)).*receivedafterdelay(:,1));
for (k=2:1:num Bits*samples num)
autocor = [autocor (conj(receivedafterdelay(:,179)).*receivedafterdelay(:,k))];
end
% x = (conj(autocor(:, 2:num Bits*samples num)))
% autocor Symm = [x autocor];
datacor = sum(autocor)/Realization num;
psd = fftshift(fft(datacor(1,:)))/357;
freqAxis = (-0.5*357:0.5*357-1)/357;
figure (8)
plot(freqAxis, abs(psd));
xlabel('Frequency');
ylabel('PSD');
title('PSD');
```