

# C interfaces to GALAHAD CONVERT

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1 GALAHAD C package convert	1
1.1 Introduction	1
1.1.1 Purpose	1
1.1.2 Authors	1
1.1.3 Originally released	1
2 File Index	3
2.1 File List	3
3 File Documentation	5
3.1 convert.h File Reference	5
3.1.1 Data Structure Documentation	5
3.1.1.1 struct convert_control_type	5
3.1.1.2 struct convert_time_type	6
3.1.1.3 struct convert_inform_type	6
Index	7

# **Chapter 1**

# **GALAHAD C** package convert

## 1.1 Introduction

# 1.1.1 Purpose

Given a real matrix A stored in one format, convert it to another

Currently, only the control and inform parameters are exposed; these are provided and used by other GALAHAD packages with C interfaces.

#### 1.1.2 Authors

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C interface, additionally J. Fowkes, STFC-Rutherford Appleton Laboratory.

## 1.1.3 Originally released

June 2014, C interface February 2022.

# **Chapter 2**

# File Index

# 2.1 File List

Here is a list of all files with brief descriptions:	
convert.h	5

File Index

# **Chapter 3**

# **File Documentation**

## 3.1 convert.h File Reference

```
#include <stdbool.h>
#include "galahad_precision.h"
```

### **Data Structures**

- struct convert\_control\_type
- struct convert\_time\_type
- struct convert\_inform\_type

### 3.1.1 Data Structure Documentation

## 3.1.1.1 struct convert\_control\_type

control derived type as a C struct

#### **Data Fields**

bool	f_indexing	use C or Fortran sparse matrix indexing		
int	error	unit for error messages		
int	out	unit for monitor output		
int	print_level	controls level of diagnostic output		
bool	transpose	obtain the transpose of the input matrix?		
bool	sum_duplicates	add the values of entries in duplicate positions?		
bool	order	order row or column data by increasing index?		
bool	space_critical	if space is critical, ensure allocated arrays are no bigger than needed		
bool	deallocate_error_fatal	e_error_fatal exit if any deallocation fails		
char	prefix[31]	all output lines will be prefixed by prefix(2:LEN(TRIM(.prefix))-1) where prefix contains the required string enclosed in quotes, e.g. "string" or 'string'		

6 File Documentation

## 3.1.1.2 struct convert\_time\_type

time derived type as a C struct

### **Data Fields**

real_wp_	total	total cpu time spent in the package
real_wp_	clock_total	total clock time spent in the package

## 3.1.1.3 struct convert\_inform\_type

inform derived type as a C struct

### Data Fields

int	status	return status. Possible values are:
		0 successful conversion
		<ul> <li>-1. An allocation error occurred. A message indicating the offending array is written on unit control.error, and the returned allocation status and a string containing the name of the offending array are held in inform.alloc_status and inform.bad_alloc respectively.</li> </ul>
		<ul> <li>-2. A deallocation error occurred. A message indicating the offending array is written on unit control.error and the returned allocation status and a string containing the name of the offending array are held in inform.alloc_status and inform.bad_alloc respectively.</li> </ul>
		<ul> <li>-3. The restriction n &gt; 0 or m &gt; 0 or requirement that a type contains its relevant string 'coordinate', 'sparse_by_rows', 'sparse_by_columns', 'dense_by_rows' or 'dense_by_columns' has been violated.</li> </ul>
		<ul> <li>-32 provided integer workspace is not large enough.</li> </ul>
		<ul> <li>-33 provided real workspace is not large enough.</li> </ul>
		<ul> <li>-73 an input matrix entry has been repeated.</li> </ul>
		<ul> <li>-79 there are missing optional arguments.</li> </ul>
		-90 a requested output format is not recognised.
int	alloc_status	the status of the last attempted allocation/deallocation
int	duplicates	the number of duplicates found (-ve = not checked)
char	bad_alloc[81]	the name of the array for which an allocation/deallocation error ocurred
struct convert_time_type	time	timings (see above)

# Index

```
convert_h, 5
convert_control_type, 5
convert_inform_type, 6
convert_time_type, 5
```