

## C interfaces to GALAHAD GLTR

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# Chapter 1

## GALAHAD C package gltr

### 1.1 Introduction

#### 1.1.1 Purpose

Given real  $n$  by  $n$  symmetric matrices  $H$  and  $M$  (with  $M$  positive definite), a real  $n$  vector  $c$  and scalars  $\Delta > 0$  and  $f_0$ , this package finds an **approximate minimizer of the quadratic objective function**  $\frac{1}{2}x^T Hx + c^T x + f_0$ , **where the vector  $x$  is required to satisfy the constraint**  $\|x\|_M \leq \Delta$ , and where the  $M$ -norm of  $x$  is  $\|x\|_M = \sqrt{x^T M x}$ . This problem commonly occurs as a trust-region subproblem in nonlinear optimization calculations. The method may be suitable for large  $n$  as no factorization of  $H$  is required. Reverse communication is used to obtain matrix-vector products of the form  $Hx$  and  $M^{-1}x$ .

The package may also be used to solve the related problem in which  $x$  is instead required to satisfy the **equality constraint**  $\|x\|_M = \Delta$ .

#### 1.1.2 Authors

N. I. M. Gould, STFC-Rutherford Appleton Laboratory, England.

C interface, additionally J. Fowkes, STFC-Rutherford Appleton Laboratory.

#### 1.1.3 Originally released

April 1997, C interface December 2021.

### 1.1.4 Terminology

### 1.1.5 Method

The required solution  $x$  necessarily satisfies the optimality condition  $Hx + \lambda Mx + c = 0$ , where  $\lambda \geq 0$  is a Lagrange multiplier corresponding to the constraint  $\|x\|_M \leq \Delta$ . In addition, the matrix  $H + \lambda M$  will be positive definite.

The method is iterative. Starting with the vector  $M^{-1}c$ , a matrix of Lanczos vectors is built one column at a time so that the  $k$ -th column is generated during iteration  $k$ . These columns span a so-called Krylov space. The resulting  $n$  by  $k$  matrix  $Q_k$  has the property that  $Q_k^T H Q_k = T_k$ , where  $T_k$  is tridiagonal. An approximation to the required solution may then be expressed formally as

$$x_{k+1} = Q_k y_k,$$

where  $y_k$  solves the "tridiagonal" subproblem of minimizing

$$(1) \quad \frac{1}{2} y^T T_k y + \|c\|_{M^{-1}} e_1^T y \text{ subject to the constraint } \|y\|_2 \leq \Delta,$$

and where  $e_1$  is the first unit vector.

If the solution to (1) lies interior to the constraint, the required solution  $x_{k+1}$  may simply be found as the  $k$ -th (preconditioned) conjugate-gradient iterate. This solution can be obtained without the need to access the whole matrix  $Q_k$ . These conjugate-gradient iterates increase in  $M$ -norm, and thus once one of them exceeds  $\Delta$  in  $M$ -norm, the solution must occur on the constraint boundary. Thereafter, the solution to (1) is less easy to obtain, but an efficient inner iteration to solve (1) is nonetheless achievable because  $T_k$  is tridiagonal. It is possible to observe the optimality measure  $\|Hx + \lambda Mx + c\|_{M^{-1}}$  without computing  $x_{k+1}$ , and thus without needing  $Q_k$ . Once this measure is sufficiently small, a second pass is required to obtain the estimate  $x_{k+1}$  from  $y_k$ . As this second pass is an additional expense, a record is kept of the optimal objective function values for each value of  $k$ , and the second pass is only performed so far as to ensure a given fraction of the final optimal objective value. Large savings may be made in the second pass by choosing the required fraction to be significantly smaller than one.

A cheaper alternative is to use the Steihaug-Toint strategy, which is simply to stop at the first boundary point encountered along the piecewise linear path generated by the conjugate-gradient iterates. Note that if  $H$  is significantly indefinite, this strategy often produces a far from optimal point, but is effective when  $H$  is positive definite or almost

### 1.1.6 Reference

The method is described in detail in

N. I. M. Gould, S. Lucidi, M. Roma and Ph. L. Toint, Solving the trust-region subproblem using the Lanczos method. SIAM Journal on Optimization **9:2** (1999), 504-525.

### 1.1.7 Call order

To solve a given problem, functions from the gltr package must be called in the following order:

- [gltr\\_initialize](#) - provide default control parameters and set up initial data structures
- [gltr\\_read\\_specfile](#) (optional) - override control values by reading replacement values from a file
- [gltr\\_import\\_control](#) - import control parameters prior to solution
- [gltr\\_solve\\_problem](#) - solve the problem by reverse communication, a sequence of calls are made under control of a status parameter, each exit either asks the user to provide additional information and to re-enter, or reports that either the solution has been found or that an error has occurred
- [gltr\\_information](#) (optional) - recover information about the solution and solution process
- [gltr\\_terminate](#) - deallocate data structures

See Section 4.1 for an example of use.

## Chapter 2

# File Index

### 2.1 File List

Here is a list of all files with brief descriptions:

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## Chapter 3

# File Documentation

### 3.1 gltr.h File Reference

```
#include <stdbool.h>
#include "galahad_precision.h"
```

#### Data Structures

- struct [gltr\\_control\\_type](#)
- struct [gltr\\_inform\\_type](#)

#### Functions

- void [gltr\\_initialize](#) (void \*\*data, struct [gltr\\_control\\_type](#) \*control, int \*status)
- void [gltr\\_read\\_specfile](#) (struct [gltr\\_control\\_type](#) \*control, const char specfile[ ])
- void [gltr\\_import\\_control](#) (struct [gltr\\_control\\_type](#) \*control, void \*\*data, int \*status)
- void [gltr\\_solve\\_problem](#) (void \*\*data, int \*status, int n, const real\_wp\_ radius, real\_wp\_ x[], real\_wp\_ r[], real\_wp\_ vector[ ])
- void [gltr\\_information](#) (void \*\*data, struct [gltr\\_inform\\_type](#) \*inform, int \*status)
- void [gltr\\_terminate](#) (void \*\*data, struct [gltr\\_control\\_type](#) \*control, struct [gltr\\_inform\\_type](#) \*inform)

#### 3.1.1 Data Structure Documentation

##### 3.1.1.1 struct gltr\_control\_type

control derived type as a C struct

#### Examples

[gltrt.c](#).

## Data Fields

bool	f_indexing	use C or Fortran sparse matrix indexing
int	error	error and warning diagnostics occur on stream error
int	out	general output occurs on stream out
int	print_level	the level of output required is specified by print_level
int	itmax	the maximum number of iterations allowed (-ve = no bound)
int	Lanczos_itmax	the maximum number of iterations allowed once the boundary has been encountered (-ve = no bound)
int	extra_vectors	the number of extra work vectors of length n used
int	ritz_printout_device	the unit number for writing debug Ritz values
real_wp_	stop_relative	the iteration stops successfully when the gradient in the M(inverse) nor is smaller than max( stop_relative * initial M(inverse) gradient norm, stop_absolute )
real_wp_	stop_absolute	see stop_relative
real_wp_	fraction_opt	an estimate of the solution that gives at least .fraction_opt times the optimal objective value will be found
real_wp_	f_min	the iteration stops if the objective-function value is lower than f_min
real_wp_	rminvr_zero	the smallest value that the square of the M norm of the gradient of the the objective may be before it is considered to be zero
real_wp_	f_0	the constant term, $f_0$ , in the objective function
bool	unitm	is $M$ the identity matrix ?
bool	steihaug_toint	should the iteration stop when the Trust-region is first encountered ?
bool	boundary	is the solution thought to lie on the constraint boundary ?
bool	equality_problem	is the solution required to lie on the constraint boundary ?
bool	space_critical	if .space_critical true, every effort will be made to use as little space as possible. This may result in longer computation time
bool	deallocate_error_fatal	if .deallocate_error_fatal is true, any array/pointer deallocation error will terminate execution. Otherwise, computation will continue
bool	print_ritz_values	should the Ritz values be written to the debug stream?
char	ritz_file_name[31]	name of debug file containing the Ritz values
char	prefix[31]	all output lines will be prefixed by .prefix(2:LEN(TRIM(.prefix))-1) where .prefix contains the required string enclosed in quotes, e.g. "string" or 'string'

## 3.1.1.2 struct gltr\_inform\_type

inform derived type as a C struct

## Examples

[gltrt.c](#).

## Data Fields

int	status	return status. See <a href="#">gltr_solve_problem</a> for details
int	alloc_status	the status of the last attempted allocation/deallocation
char	bad_alloc[81]	the name of the array for which an allocation/deallocation error occurred
int	iter	the total number of iterations required

## Data Fields

int	iter_pass2	the total number of pass-2 iterations required if the solution lies on the trust-region boundary
real_wp_	obj	the value of the quadratic function
real_wp_	multiplier	the Lagrange multiplier corresponding to the trust-region constraint
real_wp_	mnormx	the $M$ -norm of $x$
real_wp_	piv	the latest pivot in the Cholesky factorization of the Lanczos tridiagona
real_wp_	curv	the most negative curvature encountered
real_wp_	rayleigh	the current Rayleigh quotient
real_wp_	leftmost	an estimate of the leftmost generalized eigenvalue of the pencil $(H, M)$
bool	negative_curvature	was negative curvature encountered ?
bool	hard_case	did the hard case occur ?

## 3.1.2 Function Documentation

## 3.1.2.1 gltr\_initialize()

```
void gltr_initialize (
    void ** data,
    struct gltr_control_type * control,
    int * status )
```

Set default control values and initialize private data

## Parameters

in, out	<i>data</i>	holds private internal data
out	<i>control</i>	is a struct containing control information (see <a href="#">gltr_control_type</a> )
out	<i>status</i>	is a scalar variable of type int, that gives the exit status from the package. Possible values are (currently): <ul style="list-style-type: none"> <li>• 0. The import was succesful.</li> </ul>

## Examples

[gltrt.c](#).

## 3.1.2.2 gltr\_read\_specfile()

```
void gltr_read_specfile (
    struct gltr_control_type * control,
    const char specfile[] )
```

Read the content of a specification file, and assign values associated with given keywords to the corresponding control parameters

## Parameters

in, out	<i>control</i>	is a struct containing control information (see <a href="#">gltr_control_type</a> )
in	<i>specfile</i>	is a character string containing the name of the specification file

## 3.1.2.3 gltr\_import\_control()

```
void gltr_import_control (
    struct gltr\_control\_type * control,
    void ** data,
    int * status )
```

Import control parameters prior to solution.

## Parameters

in	<i>control</i>	is a struct whose members provide control parameters for the remaining procedures (see <a href="#">gltr_control_type</a> )
in, out	<i>data</i>	holds private internal data
in, out	<i>status</i>	is a scalar variable of type int, that gives the exit status from the package. Possible values are (currently): <ul style="list-style-type: none"> <li>1. The import was successful, and the package is ready for the solve phase</li> </ul>

## Examples

[gltrt.c](#).

## 3.1.2.4 gltr\_solve\_problem()

```
void gltr_solve_problem (
    void ** data,
    int * status,
    int n,
    const real_wp_ radius,
    real_wp_ x[],
    real_wp_ r[],
    real_wp_ vector[] )
```

Solve the trust-region problem using reverse communication.

## Parameters

in, out	<i>data</i>	holds private internal data
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## Parameters

<i>in, out</i>	<i>status</i>	<p>is a scalar variable of type int, that gives the entry and exit status from the package. This must be set to</p> <ul style="list-style-type: none"> <li>• 1. on initial entry. Set <math>r</math> (below) to <math>c</math> for this entry.</li> <li>• 4. the iteration is to be restarted with a smaller radius but with all other data unchanged. Set <math>r</math> (below) to <math>c</math> for this entry.</li> </ul> <p>Possible exit values are:</p> <ul style="list-style-type: none"> <li>• 0. the solution has been found</li> <li>• 2. the inverse of <math>M</math> must be applied to vector with the result returned in vector and the function re-entered with all other data unchanged. This will only happen if <code>control.unitm</code> is false</li> <li>• 3. the product <math>H * \text{vector}</math> must be formed, with the result returned in vector and the function re-entered with all other data unchanged</li> <li>• 5. The iteration must be restarted. Reset <math>r</math> (below) to <math>c</math> and re-enter with all other data unchanged. This exit will only occur if <code>control.steihaug_toint</code> is false and the solution lies on the trust-region boundary</li> <li>• -1. an array allocation has failed</li> <li>• -2. an array deallocation has failed</li> <li>• -3. <math>n</math> and/or radius is not positive</li> <li>• -15. the matrix <math>M</math> appears to be indefinite</li> <li>• -18. the iteration limit has been exceeded</li> <li>• -30. the trust-region has been encountered in Steihaug-Toint mode</li> <li>• -31. the function value is smaller than <code>control.f_min</code></li> </ul>
<i>in</i>	<i>n</i>	is a scalar variable of type int, that holds the number of variables
<i>in</i>	<i>radius</i>	is a scalar of type double, that holds the trust-region radius, $\Delta$ , used. radius must be strictly positive
<i>in, out</i>	<i>x</i>	is a one-dimensional array of size $n$ and type double, that holds the solution $x$ . The $j$ -th component of $x$ , $j = 0, \dots, n-1$ , contains $x_j$ .
<i>in, out</i>	<i>r</i>	is a one-dimensional array of size $n$ and type double, that that must be set to $c$ on entry ( <code>status = 1</code> ) and re-entry ! ( <code>status = 4, 5</code> ). On exit, $r$ contains the residual $Hx + c$ .
<i>in, out</i>	<i>vector</i>	is a one-dimensional array of size $n$ and type double, that should be used and reset appropriately when <code>status = 2</code> and <code>3</code> as directed.

## Examples

[gltrt.c](#).

## 3.1.2.5 gltr\_information()

```
void gltr_information (
    void ** data,
```

```
struct gltr\_inform\_type * inform,  
int * status )
```

Provides output information

#### Parameters

<i>in, out</i>	<i>data</i>	holds private internal data
<i>out</i>	<i>inform</i>	is a struct containing output information (see <a href="#">gltr_inform_type</a> )
<i>out</i>	<i>status</i>	is a scalar variable of type int, that gives the exit status from the package. Possible values are (currently): <ul style="list-style-type: none"><li>• 0. The values were recorded succesfully</li></ul>

#### Examples

[gltrt.c](#).

### 3.1.2.6 gltr\_terminate()

```
void gltr_terminate (  
    void ** data,  
    struct gltr\_control\_type * control,  
    struct gltr\_inform\_type * inform )
```

Deallocate all internal private storage

#### Parameters

<i>in, out</i>	<i>data</i>	holds private internal data
<i>out</i>	<i>control</i>	is a struct containing control information (see <a href="#">gltr_control_type</a> )
<i>out</i>	<i>inform</i>	is a struct containing output information (see <a href="#">gltr_inform_type</a> )

#### Examples

[gltrt.c](#).





## Chapter 4

# Example Documentation

### 4.1 gltrt.c

This is an example of how to use the package to solve a trust-region problem. The use of default and non-default scaling matrices, and restarts with a smaller trust-region radius are illustrated.

```
/* gltrt.c */
/* Full test for the GLTR C interface */
#include <stdio.h>
#include <math.h>
#include "gltr.h"
int main(void) {
    // Derived types
    void *data;
    struct gltr_control_type control;
    struct gltr_inform_type inform;
    // Set problem data
    int n = 100; // dimension
    int status;
    double radius;
    double x[n];
    double r[n];
    double vector[n];
    double h_vector[n];
    // Initialize gltr
    gltr_initialize( &data, &control, &status );
    // use a unit M ?
    for( int unit_m=0; unit_m <= 1; unit_m++){
        if ( unit_m == 0 ){
            control.unitm = false;
        } else {
            control.unitm = true;
        }
    }
    gltr_import_control( &control, &data, &status );
    // resolve with a smaller radius ?
    for( int new_radius=0; new_radius <= 1; new_radius++){
        if ( new_radius == 0 ){
            radius = 1.0;
            status = 1;
        } else {
            radius = 0.1;
            status = 4;
        }
    }
    for( int i = 0; i < n; i++) r[i] = 1.0;
    // iteration loop to find the minimizer
    while(true){ // reverse-communication loop
        gltr_solve_problem( &data, &status, n, radius, x, r, vector );
        if ( status == 0 ) { // successful termination
            break;
        } else if ( status < 0 ) { // error exit
            break;
        } else if ( status == 2 ) { // form the preconditioned vector
            for( int i = 0; i < n; i++) vector[i] = vector[i] / 2.0;
        } else if ( status == 3 ) { // form the Hessian-vector product
            h_vector[0] = 2.0 * vector[0] + vector[1];
            for( int i = 1; i < n-1; i++){
```

```
        h_vector[i] = vector[i-1] + 2.0 * vector[i] + vector[i+1];
    }
    h_vector[n-1] = vector[n-2] + 2.0 * vector[n-1];
    for( int i = 0; i < n; i++) vector[i] = h_vector[i];
} else if ( status == 5 ) { // restart
    for( int i = 0; i < n; i++) r[i] = 1.0;
} else {
    printf(" the value %li of status should not occur\n",
           status);
    break;
}
}
gltr_information( &data, &inform, &status );
printf("MR = %li%li gltr_solve_problem exit status = %i,"
       " f = %.2f\n", unit_m, new_radius, inform.status, inform.obj );
}
}
// Delete internal workspace
gltr_terminate( &data, &control, &inform );
}
```

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