



## C interfaces to GALAHAD LSTR

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# Chapter 1

## GALAHAD C package Istr

### 1.1 Introduction

#### 1.1.1 Purpose

Given a real  $m$  by  $n$  matrix  $A$ , a real  $m$  vector  $b$  and a scalar  $\Delta > 0$ , this package finds an **approximate minimizer of  $\|Ax - b\|_2$ , where the vector  $x$  is required to satisfy the ‘trust-region’ constraint  $\|x\|_2 \leq \Delta$** . This problem commonly occurs as a trust-region subproblem in nonlinear optimization calculations, and may be used to regularize the solution of under-determined or ill-conditioned linear least-squares problems. The method may be suitable for large  $m$  and/or  $n$  as no factorization involving  $A$  is required. Reverse communication is used to obtain matrix-vector products of the form  $u + Av$  and  $v + A^T u$ .

#### 1.1.2 Authors

N. I. M. Gould, STFC-Rutherford Appleton Laboratory, England.

C interface, additionally J. Fowkes, STFC-Rutherford Appleton Laboratory.

#### 1.1.3 Originally released

November 2007, C interface December 2021.

#### 1.1.4 Terminology

The required solution  $x$  necessarily satisfies the optimality condition  $A^T(Ax - b) + \lambda x = 0$ , where  $\lambda \geq 0$  is a Lagrange multiplier corresponding to the trust-region constraint  $\|x\|_2 \leq \Delta$ .

### 1.1.5 Method

The method is iterative. Starting with the vector  $u_1 = b$ , a bi-diagonalisation process is used to generate the vectors  $v_k$  and  $u_{k+1}$  so that the  $n$  by  $k$  matrix  $V_k = (v_1 \dots v_k)$  and the  $m$  by  $(k+1)$  matrix  $U_k = (u_1 \dots u_{k+1})$  together satisfy

$$AV_k = U_{k+1}B_k \text{ and } b = \|b\|U_{k+1}e_1,$$

where  $B_k$  is  $(k+1)$  by  $k$  and lower bi-diagonal,  $U_k$  and  $V_k$  have orthonormal columns and  $e_1$  is the first unit vector. The solution sought is of the form  $x_k = V_k y_k$ , where  $y_k$  solves the bi-diagonal least-squares trust-region problem

$$(1) \quad \min \|B_k y - \|b\|e_1\|_2 \text{ subject to } \|y\|_2 \leq \Delta.$$

If the trust-region constraint is inactive, the solution  $y_k$  may be found, albeit indirectly, via the LSQR algorithm of Paige and Saunders which solves the bi-diagonal least-squares problem

$$\min \|B_k y - \|b\|e_1\|_2$$

using a QR factorization of  $B_k$ . Only the most recent  $v_k$  and  $u_{k+1}$  are required, and their predecessors discarded, to compute  $x_k$  from  $x_{k-1}$ . This method has the important property that the iterates  $y$  (and thus  $x_k$ ) generated increase in norm with  $k$ . Thus as soon as an LSQR iterate lies outside the trust-region, the required solution to (1) and thus to the original problem must lie on the boundary of the trust-region.

If the solution is so constrained, the simplest strategy is to interpolate the last interior iterate with the newly discovered exterior one to find the boundary point—the so-called Steihaug-Toint point—between them. Once the solution is known to lie on the trust-region boundary, further improvement may be made by solving

$$\min \|B_k y - \|b\|e_1\|_2 \text{ subject to } \|y\|_2 = \Delta,$$

for which the optimality conditions require that  $y_k = y(\lambda_k)$  where  $\lambda_k$  is the positive root of

$$B_k^T (B_k y(\lambda) - \|b\|e_1) + \lambda y(\lambda) = 0 \text{ and } \|y(\lambda)\|_2 = \Delta$$

The vector  $y(\lambda)$  is equivalently the solution to the regularized least-squares problem

$$\min \left\| \begin{pmatrix} B_k \\ \lambda^{\frac{1}{2}} I \end{pmatrix} y - \|b\|e_1 \right\|$$

and may be found efficiently. Given  $y(\lambda)$ , Newton's method is then used to find  $\lambda_k$  as the positive root of  $\|y(\lambda)\|_2 = \Delta$ . Unfortunately, unlike when the solution lies in the interior of the trust-region, it is not known how to recur  $x_k$  from  $x_{k-1}$  given  $y_k$ , and a second pass in which  $x_k = V_k y_k$  is regenerated is needed—this need only be done once  $x_k$  has implicitly deemed to be sufficiently close to optimality. As this second pass is an additional expense, a record is kept of the optimal objective function values for each value of  $k$ , and the second pass is only performed so far as to ensure a given fraction of the final optimal objective value. Large savings may be made in the second pass by choosing the required fraction to be significantly smaller than one.

### 1.1.6 Reference

A complete description of the unconstrained case is given by

C. C. Paige and M. A. Saunders, LSQR: an algorithm for sparse linear equations and sparse least squares. *ACM Transactions on Mathematical Software*, 8(1):43–71, 1982

and

C. C. Paige and M. A. Saunders, ALGORITHM 583: LSQR: an algorithm for sparse linear equations and sparse least squares. *ACM Transactions on Mathematical Software*, 8(2):195–209, 1982.

Additional details on how to proceed once the trust-region constraint is encountered are described in detail in

C. Cartis, N. I. M. Gould and Ph. L. Toint, Trust-region and other regularisation of linear least-squares problems. *BIT* 49(1):21–53 (2009).

### 1.1.7 Call order

To solve a given problem, functions from the `lstr` package must be called in the following order:

- `lstr_initialize` - provide default control parameters and set up initial data structures
- `lstr_read_specfile` (optional) - override control values by reading replacement values from a file
- `lstr_import_control` - import control parameters prior to solution
- `lstr_solve_problem` - solve the problem by reverse communication, a sequence of calls are made under control of a status parameter, each exit either asks the user to provide additional information and to re-enter, or reports that either the solution has been found or that an error has occurred
- `lstr_information` (optional) - recover information about the solution and solution process
- `lstr_terminate` - deallocate data structures

See Section 4.1 for an example of use.





## Chapter 2

# File Index

### 2.1 File List

Here is a list of all files with brief descriptions:

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## Chapter 3

# File Documentation

### 3.1 Istr.h File Reference

```
#include <stdbool.h>
#include "galahad_precision.h"
```

#### Data Structures

- struct [lstr\\_control\\_type](#)
- struct [lstr\\_inform\\_type](#)

#### Functions

- void [lstr\\_initialize](#) (void \*\*data, struct [lstr\\_control\\_type](#) \*control, int \*status)
- void [lstr\\_read\\_specfile](#) (struct [lstr\\_control\\_type](#) \*control, const char specfile[])
- void [lstr\\_import\\_control](#) (struct [lstr\\_control\\_type](#) \*control, void \*\*data, int \*status)
- void [lstr\\_solve\\_problem](#) (void \*\*data, int \*status, int m, int n, const real\_wp\_ radius, real\_wp\_ x[], real\_wp\_ u[], real\_wp\_ v[])
- void [lstr\\_information](#) (void \*\*data, struct [lstr\\_inform\\_type](#) \*inform, int \*status)
- void [lstr\\_terminate](#) (void \*\*data, struct [lstr\\_control\\_type](#) \*control, struct [lstr\\_inform\\_type](#) \*inform)

#### 3.1.1 Data Structure Documentation

##### 3.1.1.1 struct [lstr\\_control\\_type](#)

control derived type as a C struct

#### Examples

[lstrt.c](#).

## Data Fields

bool	f_indexing	use C or Fortran sparse matrix indexing
int	error	error and warning diagnostics occur on stream error
int	out	general output occurs on stream out
int	print_level	the level of output required is specified by print_level
int	start_print	any printing will start on this iteration
int	stop_print	any printing will stop on this iteration
int	print_gap	the number of iterations between printing
int	itmin	the minimum number of iterations allowed (-ve = no bound)
int	itmax	the maximum number of iterations allowed (-ve = no bound)
int	itmax_on_boundary	the maximum number of iterations allowed once the boundary has been encountered (-ve = no bound)
int	bitmax	the maximum number of Newton inner iterations per outer iteration allowed (-ve = no bound)
int	extra_vectors	the number of extra work vectors of length n used
real_wp_	stop_relative	the iteration stops successfully when $\ A^T r\ $ is less than $\max(\text{stop\_relative} * \ A^T r_{\text{initial}}\ , \text{stop\_absolute})$
real_wp_	stop_absolute	see stop_relative
real_wp_	fraction_opt	an estimate of the solution that gives at least .fraction_opt times the optimal objective value will be found
real_wp_	time_limit	the maximum elapsed time allowed (-ve means infinite)
bool	steihaug_toint	should the iteration stop when the Trust-region is first encountered?
bool	space_critical	if .space_critical true, every effort will be made to use as little space as possible. This may result in longer computation time
bool	deallocate_error_fatal	if .deallocate_error_fatal is true, any array/pointer deallocation error will terminate execution. Otherwise, computation will continue
char	prefix[31]	all output lines will be prefixed by .prefix(2:LEN(TRIM(.prefix))-1) where .prefix contains the required string enclosed in quotes, e.g. "string" or 'string'

## 3.1.1.2 struct lstr\_inform\_type

inform derived type as a C struct

## Examples

[lstrt.c](#).

## Data Fields

int	status	return status. See <a href="#">lstr_solve_problem</a> for details
int	alloc_status	the status of the last attempted allocation/deallocation
char	bad_alloc[81]	the name of the array for which an allocation/deallocation error occurred
int	iter	the total number of iterations required
int	iter_pass2	the total number of pass-2 iterations required if the solution lies on the trust-region boundary
int	biters	the total number of inner iterations performed
int	biter_min	the smallest number of inner iterations performed during an outer iteration

## Data Fields

int	biter_max	the largest number of inner iterations performed during an outer iteration
real_wp_	multiplier	the Lagrange multiplier, $\lambda$ , corresponding to the trust-region constraint
real_wp_	x_norm	the Euclidean norm of $x$
real_wp_	r_norm	the Euclidean norm of $Ax - b$
real_wp_	Atr_norm	the Euclidean norm of $A^T(Ax - b) + \lambda x$
real_wp_	biter_mean	the average number of inner iterations performed during an outer iteration

## 3.1.2 Function Documentation

## 3.1.2.1 Istr\_initialize()

```
void Istr_initialize (
    void ** data,
    struct Istr_control_type * control,
    int * status )
```

Set default control values and initialize private data

## Parameters

in, out	<i>data</i>	holds private internal data
out	<i>control</i>	is a struct containing control information (see <a href="#">Istr_control_type</a> )
out	<i>status</i>	is a scalar variable of type int, that gives the exit status from the package. Possible values are (currently): <ul style="list-style-type: none"> <li>• 0. The import was succesful.</li> </ul>

## Examples

[Istrt.c](#).

## 3.1.2.2 Istr\_read\_specfile()

```
void Istr_read_specfile (
    struct Istr_control_type * control,
    const char specfile[] )
```

Read the content of a specification file, and assign values associated with given keywords to the corresponding control parameters

**Parameters**

<i>in, out</i>	<i>control</i>	is a struct containing control information (see <a href="#">lstr_control_type</a> )
<i>in</i>	<i>specfile</i>	is a character string containing the name of the specification file

**3.1.2.3 lstr\_import\_control()**

```
void lstr_import_control (
    struct lstr\_control\_type * control,
    void ** data,
    int * status )
```

Import control parameters prior to solution.

**Parameters**

<i>in</i>	<i>control</i>	is a struct whose members provide control paramters for the remaining prcedures (see <a href="#">lstr_control_type</a> )
<i>in, out</i>	<i>data</i>	holds private internal data
<i>in, out</i>	<i>status</i>	is a scalar variable of type int, that gives the exit status from the package. Possible values are (currently): <ul style="list-style-type: none"> <li>1. The import was succesful, and the package is ready for the solve phase</li> </ul>

**Examples**

[lstrt.c](#).

**3.1.2.4 lstr\_solve\_problem()**

```
void lstr_solve_problem (
    void ** data,
    int * status,
    int m,
    int n,
    const real_wp_ radius,
    real_wp_ x[],
    real_wp_ u[],
    real_wp_ v[] )
```

Solve the trust-region least-squares problem using reverse communication.

**Parameters**

<i>in, out</i>	<i>data</i>	holds private internal data
----------------	-------------	-----------------------------

## Parameters

in, out	status	<p>is a scalar variable of type int, that gives the entry and exit status from the package. This must be set to</p> <ul style="list-style-type: none"> <li>• 1. on initial entry. Set u (below) to <math>b</math> for this entry.</li> <li>• 5. the iteration is to be restarted with a smaller radius but with all other data unchanged. Set u (below) to <math>b</math> for this entry.</li> </ul> <p>Possible exit values are:</p> <ul style="list-style-type: none"> <li>• 0. the solution has been found</li> <li>• 2. The user must perform the operation <math display="block">u := u + Av,</math> and recall the function. The vectors <math>u</math> and <math>v</math> are available in the arrays u and v (below) respectively, and the result <math>u</math> must overwrite the content of u. No argument except u should be altered before recalling the function</li> <li>• 3. The user must perform the operation <math display="block">v := v + A^T u,</math> and recall the function. The vectors <math>u</math> and <math>v</math> are available in the arrays u and v (below) respectively, and the result <math>v</math> must overwrite the content of v. No argument except v should be altered before recalling the function</li> <li>• 4. The user must reset u (below) to <math>b</math> and recall the function. No argument except u should be altered before recalling the function</li> <li>• -1. an array allocation has failed</li> <li>• -2. an array deallocation has failed</li> <li>• -3. one or more of n, m or weight violates allowed bounds</li> <li>• -18. the iteration limit has been exceeded</li> <li>• -25. status is negative on entry</li> </ul>
in	m	is a scalar variable of type int, that holds the number of equations (i.e., rows of $A$ ), $m > 0$
in	n	is a scalar variable of type int, that holds the number of variables (i.e., columns of $A$ ), $n > 0$
in	radius	is a scalar of type double, that holds the trust-region radius, $\Delta > 0$
in, out	x	is a one-dimensional array of size n and type double, that holds the solution $x$ . The j-th component of x, $j = 0, \dots, n-1$ , contains $x_j$ .
in, out	u	is a one-dimensional array of size m and type double, that should be used and reset appropriately when status = 1 to 5 as directed by status.
in, out	v	is a one-dimensional array of size n and type double, that should be used and reset appropriately when status = 1 to 5 as directed by status.

## Examples

[lstrt.c.](#)

### 3.1.2.5 `lstr_information()`

```
void lstr_information (
    void ** data,
    struct lstr_inform_type * inform,
    int * status )
```

Provides output information

#### Parameters

in, out	<i>data</i>	holds private internal data
out	<i>inform</i>	is a struct containing output information (see <a href="#">lstr_inform_type</a> )
out	<i>status</i>	is a scalar variable of type int, that gives the exit status from the package. Possible values are (currently): <ul style="list-style-type: none"> <li>• 0. The values were recorded succesfully</li> </ul>

#### Examples

[lstrt.c](#).

### 3.1.2.6 `lstr_terminate()`

```
void lstr_terminate (
    void ** data,
    struct lstr_control_type * control,
    struct lstr_inform_type * inform )
```

Deallocate all internal private storage

#### Parameters

in, out	<i>data</i>	holds private internal data
out	<i>control</i>	is a struct containing control information (see <a href="#">lstr_control_type</a> )
out	<i>inform</i>	is a struct containing output information (see <a href="#">lstr_inform_type</a> )

#### Examples

[lstrt.c](#).



## Chapter 4

# Example Documentation

### 4.1 lstr.c

This is an example of how to use the package to solve a trust-region problem. The use of default and non-default scaling matrices, and restarts with a smaller trust-region radius are illustrated.

```
/* lstrt.c */
/* Full test for the LSTR C interface */
#include <stdio.h>
#include <math.h>
#include "lstr.h"
int main(void) {
    // Derived types
    void *data;
    struct lstr_control_type control;
    struct lstr_inform_type inform;
    // Set problem data
    int n = 50; // dimensions
    int m = 2 * n;
    int status;
    double radius;
    double x[n];
    double u[m];
    double v[n];
    // Initialize lstr
    lstr_initialize( &data, &control, &status );
    // resolve with a smaller radius ?
    for( int new_radius=0; new_radius <= 1; new_radius++){
        if ( new_radius == 0 ){ // original radius
            radius = 1.0;
            status = 1;
        } else { // smaller radius
            radius = 0.1;
            status = 5;
        }
        control.print_level = 0;
        lstr_import_control( &control, &data, &status );
        for( int i = 0; i < m; i++) u[i] = 1.0; // b = 1
        // iteration loop to find the minimizer with A^T = (I:diag(1:n))
        while(true){ // reverse-communication loop
            lstr_solve_problem( &data, &status, m, n, radius, x, u, v );
            if ( status == 0 ) { // successful termination
                break;
            } else if ( status < 0 ) { // error exit
                break;
            } else if ( status == 2 ) { // form u <- u + A * v
                for( int i = 0; i < n; i++) {
                    u[i] = u[i] + v[i];
                    u[n+i] = u[n+i] + (i+1)*v[i];
                }
            } else if ( status == 3 ) { // form v <- v + A^T * u
                for( int i = 0; i < n; i++) v[i] = v[i] + u[i] + (i+1) * u[n+i];
            } else if ( status == 4 ) { // restart
                for( int i = 0; i < m; i++) u[i] = 1.0;
            } else {
                printf(" the value %li of status should not occur\n",

```

```
        status);
        break;
    }
    lstr_information( &data, &inform, &status );
    printf("%li lstr_solve_problem exit status = %i,"
        " f = %.2f\n", new_radius, inform.status, inform.r_norm );
}
// Delete internal workspace
lstr_terminate( &data, &control, &inform );
}
```

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