C interfaces to GALAHAD CONVERT

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Chapter 1

GALAHAD C package convert

1.1 Introduction

1.1.1 Purpose

Given a real matrix A stored in one format, convert it to another

Currently, only the control and inform parameters are exposed; these are provided and used by other GALAHAD packages with C interfaces.

1.1.2 Authors

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1.1.3 Originally released

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Chapter 2

File Index

2.1 File List

Here is a list of all files with brief descriptions:

Chapter 3

File Documentation

3.1 galahad_convert.h File Reference

```
#include <stdbool.h>
#include "galahad_precision.h"
```

Data Structures

- struct convert_control_type
- struct convert_time_type
- struct convert_inform_type

3.1.1 Data Structure Documentation

3.1.1.1 struct convert_control_type

control derived type as a C struct

Data Fields

bool	f_indexing	use C or Fortran sparse matrix indexing
int	error	unit for error messages
int	out	unit for monitor output
int	print_level	controls level of diagnostic output
bool	transpose	obtain the transpose of the input matrix?
bool	sum_duplicates	add the values of entries in duplicate positions?
bool	order	order row or column data by increasing index?
bool	space_critical	if space is critical, ensure allocated arrays are no bigger than needed
bool	deallocate_error_fatal	exit if any deallocation fails
char	prefix[31]	all output lines will be prefixed by prefix(2:LEN(TRIM(.prefix))-1) where prefix contains the required string enclosed in quotes, e.g. "string" or 'string'

3.1.1.2 struct convert_time_type

time derived type as a C struct

Data Fields

real_wp_	total	total cpu time spent in the package
real_wp_	clock_total	total clock time spent in the package

3.1.1.3 struct convert_inform_type

inform derived type as a C struct

Data Fields

	int	status	return status. Possible values are: 0 successful conversion -1. An allocation error occurred. A message indicating the offending array is written on unit control.error, and the returned allocation status and a string containing the name of the offending array are held in inform.alloc_status and inform.bad_alloc respectively. -2. A deallocation error occurred. A message indicating the offending array is written on unit control.error and the returned allocation status and a string containing the name of the offending array are held in inform.alloc_status and inform.bad_alloc respectively. -3. The restriction $n > 0$ or $m > 0$ or requirement that a type contains its relevant string 'coordinate', 'sparse_by_rows', 'sparse_by_columns', 'dense_by_rows' or 'dense_by_columns' has been violated. -32 provided integer workspace is not large enough. -33 provided real workspace is not large enough. -73 an input matrix entry has been repeated. -79 there are missing optional arguments. -90 a requested output format is not recognised.
	int	alloc_status	the status of the last attempted allocation/deallocation
	int	duplicates	the number of duplicates found (-ve = not checked)
	char	bad_alloc[81]	the name of the array for which an allocation/deallocation error occurred
struct convert_time_type	time	timings (see above)	

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