DESCRIPTION

Due to the spread of COVID-19, The idea of our project is a "sanitizer gate". Using Arduino and light components, the gate will spray the suitable amount of sanitizer on the passer when he cut off the passage of the laser beam that is reflecting successively on the mirrors and received by the LDR sensor

· Laser diode

WAVE LENGTH

DIVERGANCE

> 5 mW

> 5 mRad

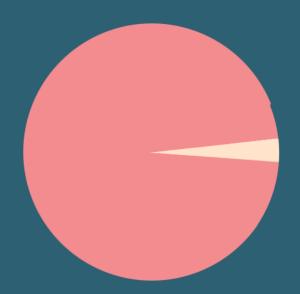
laser beam will mainly interact with skin of human. **Scattering**: The range of the scattering

* As our project is a demo of sanitizer gate, The

- coefficients of skin was (9.68-11.71) mm-1 for $\lambda = 650$ nm.
- *Absorption: the average value of the absorption coefficient of skin was 0.066 mm-1 for $\lambda = 650$ nm.

REFLECTED

NOT-REFLECTED



Our project depends mainly on four objects on of them is optic part.

* We use planer mirrors

For reflecting laser beam many times On each mirror until it reach LDR sensor

LIGHT

RESISTENCE

500 LUX

* Reflection of light occurs when the waves encounter a surface or other boundary that does not absorb the energy of the radiation and bounces the waves away from the surface.

INTERACTION

REFLECTION

laser will keep reflecting till it reaches the LDR sensor or interrupted by a skin tissue

are used in transmitting and manipulating laser lights

DIFFUSE REFLECTION

is produced by rough surfaces that tend to reflect light in all directions

SPECULAR

is defined as light reflected from a smooth surface at a definite angle



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