Title

by

author

Matriculation Number XXXXXX



Technische Universität Berlin Faculty IV - Electrical Engineering and Computer Science Institut für Softwaretechnik und Theoretische Informatik Quality and Usability Lab

Master's / Bachelot's Thesis

July 1, 2022
Supervised by:
Prof. Dr. Sebastian Möller
Prof. Dr. Tim Polzehl

Elacolatificite Elitialaris / Statatoly Declaration	Eidestattliche	Erklärung	/ Statutory	/ Declaration
---	----------------	-----------	-------------	---------------

Hiermit erkläre ich, dass ich die vorliegende Arbeit selbstständig und eigenhändig sowie ohne unerlaubte fremde Hilfe und ausschließlich unter Verwendung der aufgeführten Quellen und Hilfsmittel angefertigt habe.

I hereby declare that the thesis submitted is my own, unaided work, completed without any unpermitted external help. Only the sources and resources listed were used.

The independent and unaided completion of the thesis is affirmed by affidavit:

Berlin, July 1, 2022

Name

Acknowledgments

First of all, I would like to thank

Abstract

My Abstract

Zusammenfassung

summary in GERMAN

Contents

Li	st of	Figure	5	xiii
Li	st of	Tables		xv
1	Intr	oductio	on: Crowdsourcing and Information Portals	1
	1.1	Motiv	vation	 1
	1.2	MySe	ections	 1
		1.2.1	My Subsection	 2
			1.2.1.1 My Subsubsection	 2
	1.3	Outli	ne	 2
2	Lite	rature	Review : Crowdsourcing on NLP	3
	2.1	Sec yy	yxx	 3
3	Exp	erimen	ntation	5
	3.1	Section	ons	 5
4	Cas	e-Stud	y / Design / OImplementation	7
	4.1	XY.		 7
5	Dis	cussior	1	9
6	Con	clusio	n	11
A	crony	ms		13
Ri	hling	ranhy		15

List of Figures

11	A Chatbot Landscape in 2017																		1
1.1	A Chaibbi Landscape in 2017	•	•			•	•		•	•	•	•			•	•	•		

List of Tables

1 Introduction: Crowdsourcing and Information Portals

1.1 Motivation

....

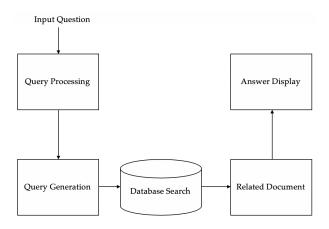


Figure 1.1: A Chatbot Landscape in 2017

SOURCE: KeyReply, 2017

1.2 MySections

text Wikipedia ¹

¹ https://www.wikipedia.org/

- 1.2.1 My Subsection
- 1.2.1.1 My Subsubsection

text ...

1.3 Outline

This thesis is divided into six chapters. Chapter 1 provides an introduction to the In the end, chapter 6 summarizes the results with the insights and lessons learned.

- 2 Literature Review : Crowdsourcing on NLP
- 2.1 Sec yyxx

3 Experimentation

3.1 Sections ...

4 Case-Study / Design / OImplementation

4.1 XY

5 Discussion

text

6 Conclusion

text

Bibliography

- [1] T. Polzehl, B. Naderi, F. Köster, and S. Möller, "Robustness in speech quality assessment and temporal training expiry in mobile crowdsourcing environments," in *Sixteenth Annual Conference of the International Speech Communication Association*, 2015.
- [2] A. C. Rouse, "A preliminary taxonomy of crowdsourcing," *ACIS 2010 Proceedings*, vol. 76, pp. 1–10, 2010.