

Educational Kids Game

(English Learning)

Description:

Your project is to create an educational game to teach English to kids. In this game, they are taught the alphabet and numbers, and many tests are set during the academic journey to help them reach a higher level and record their points to motivate them.

Features should be included:

- Basic Main Menu.
- Choosing a character for the child.
- Alphabet learning level (Contains all the letters of the English alphabet with examples for each letter).
- Numbers learning level (Contains the numbers in English with examples).
- Quizzes for numbers and letters.
- GUI include score and time of the quiz:
 - Scoring in the quiz (possibility of retrying if the score is low).
 - Time left for the quiz / Time taken in the quiz.
- SoundEffects and Background Music.

Team members: Max 3

Deadline 1: First week of December.

Deadline 2: Practical finals week.