



# Linux For Embedded Systems

## *For Arabs*

## Course 102: Understanding Linux

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# Lecture 15:

## Process Management (Part 1)

*On a UNIX system, everything is a file; if something is not a file, it is a process*

# What is a Process



- A Process is an instance of a running program
- Linux is a multi-tasking OS, This means it can run multiple tasks simultaneously
- The Linux Kernel distribute the processor time among the running processes
- Even a single application, may have multiple threads (for doing multiple actions in parallel)
- In Linux, a thread is just another process (of special nature) so a multi-threaded application is an application that have multiple processes running in parallel
- We can also have multiple instances of the same application running simultaneously in different processes

# Process Owner



- Linux is a multi-user System, so multiple users can be using the system
- Each user starting a process becomes its owner
- Note that the process owner does not have to be the same as the owner of the binary file for the process
- Each process have an owner, some processes started by the system can be owned by the root user
- The process owner has privileges on his process. He can kill it, pause it, resume it
- The 'root' user have super powers on all system processes
- The process inherits its user privileges when trying to access resources (for example when a process tries to write in a file)

*Remember: if the process file has the permission "s", the process inherits its permissions from its file owner (and not the process owner)*

# Parent & Child Processes



- Processes are organized in parent-child relationships
- Each process that creates another becomes the parent, and the new process becomes the child process
- First process to run is the “*init*” process that is started at system boot... this is the grand parent of all processes in the whole system
- If a process dies, then its orphan children are re-parented to the *init* process

# Process IDs

- Each Process has a unique number to identify it
- It is called Process ID (**PID**)
- Each process will maintain its **PID** and the **PID** of its parent (**PPID**)
- The **PID** and **PPID** enable us to build the process hierarchy tree
- The **init** process is the parent of all processes, which has  
**PID = 1**  
**PPID = 0**
- To show the Process tree hierarchy
  - \$ pstree** (Show tree starting at **init** process)
  - \$ pstree -p** (to show PIDs of all processes)
  - \$ pstree 1000** (Show tree starting at process with PID = 1000)

# Showing Process Tree (pstree Command)

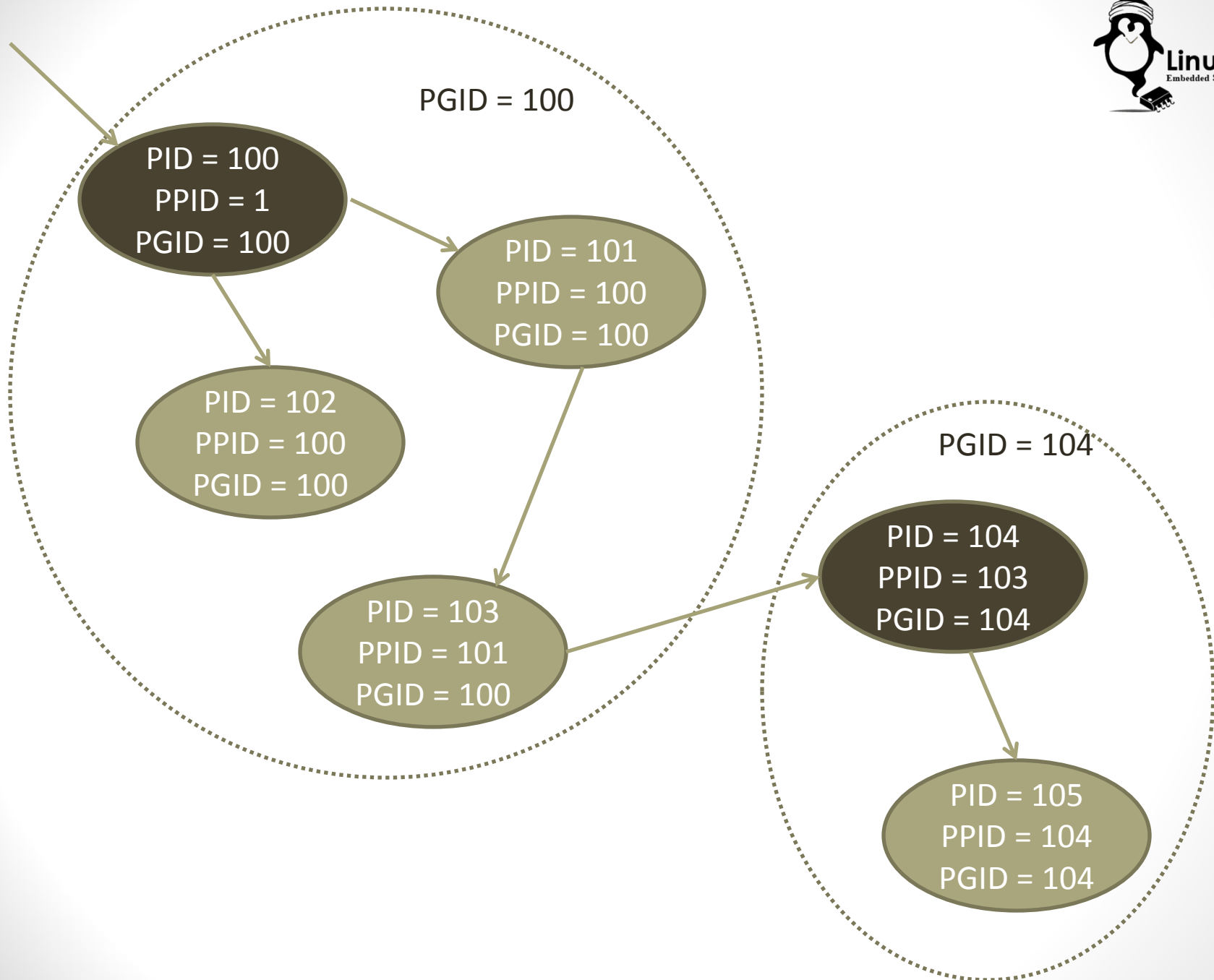


```
root@ssages:~ (on localhost.localdomain)
File Edit View Terminal Tabs Help
[root@ssages ~]# pstree
init--Xvnc
    |--acpid
    |--atd
    |--auditd--audispd--{audispd}
    |           |--{auditd}
    |--automount--4*[{automount}]
    |--avahi-daemon--avahi-daemon
    |--3*[bonobo-activati--{bonobo-activati}]
    |--brcm_iscsiuiio--2*[{brcm_iscsiuiio}]
    |--2*[bt-applet]
    |--chromium--chrome--3*[chrome]
    |               |--chrome--5*[chrome--2*[{chrome}]]
    |                   |--chrome--{chrome}
    |               |--chrome--3*[{chrome}]
    |               |--18*[{chrome}]
    |--clock-applet
    |--clock-applet--{clock-applet}
    |--crond
    |--cupsd
    |--3*[dbus-daemon]
    |--2*[dbus-launch]
    |--dnsmasq
```

# Process Group

- Process Group is a family of processes (A process, its children, grand-children, ...etc)
- When a process is created it becomes a member of the process group of its parent
- Some processes may be started in its new group, and it will detach from its parent group, and become a Process Group Leader
- All descendants will follow the new group
- Each process maintain the ID of its process group (**PGID**)
  - For a normal process, its **PGID** is the same as its parent **PGID**
  - For a Process Group Leader, its **PGID** is the same as its own **PID**





# Process Types

- Processes can be classified into one of the following,
  - Interactive Processes
  - Automatic Processes (Batch Processes)
  - Daemon Processes



# PROCESS TYPES

## INTERACTIVE PROCESSES

# Process Types

## Interactive Process



- The process is started by a user within a terminal
- It is controlled via that terminal
- It is attached to its terminal, and will be killed if its terminal is closed
- It is called interactive, cause it communicates with the user through the terminal
- Examples:

***\$ ls***

***\$ cat \*.log | grep "error" | sort***

***\$ echo "Good Morning" > my-file***

# The “Job” Concept

- When a command is issued, the execution of this command is called a Job
- The Job can be,
  - A single process  
*\$ gedit*  
*\$ cat my-file*
  - Multiple connected processes  
*\$ ls | sort*
  - A script that runs multiple processes (within a sub-shell)  
*\$ ./my-script*
- Jobs can be manipulated in the shell via “Job Control”

# The Job Concept

Jobs can run in the,

- Foreground
  - All input and Output of the terminal is exclusively for this job
  - User can not use the terminal for any other activity or start other jobs
  - Only One Job can be a foreground job
  - Initially the shell is in the foreground until a job is launched
- Background
  - Job Input/Output does not utilize the terminal
  - However, it is still attached to the terminal
  - Possibility of multiple Jobs in the background for the same terminal
  - Sometimes it is useful when,
    - The process in the job has a Graphical User Interface and does not need the terminal for its Input/Output
    - The process takes a long time in processing, and user needs to use the terminal for other purposes
    - User needs to launch another job on the same terminal

# Job Control

- Start a job in the foreground

***\$ gedit***

- Start a job in the background

***\$ gedit &***

- Stop the foreground Job

***\$ gedit***

***Ctrl-z***

# Job Control

- Resume the Paused Job in the foreground

*\$ gedit*

*Ctrl-z*

*\$ fg*

- Interrupt a foreground Job

*\$ gedit*

*Ctrl-c*

- Switch the foreground Job to the background

*\$ gedit*

*Ctrl-z*

*\$ bg*



# Job Control

- List Jobs within the current shell session

***\$ jobs***

This will show which job runs in the FG, and which run in BG

- Switch a background job into the foreground

***\$ jobs***

***\$ fg %n*** (where n is the process number in the list )

- Kill a background Job (all processes in this Job)

***\$ jobs***

***\$ kill %n***

# Jobs and Process Groups

- For each new Job, a new Process Group is created for processes inside this job
- This means that each job has its own process group
- If the Job is about running a script, then the sub-shell that runs the script becomes the Process Group Leader
- When you perform Job control commands (send it to background, stop it, bring it back to foreground. ... ) , it applies on whole process group for this Job and not on single process

# Shell Session

- Each shell has its own session
- All processes running inside this session, will carry the same **SID** (which is the PID or the shell owning the session)
- The shell is named the session leader
- A shell session contains one or more Jobs (the ones launched under it)
- Jobs inside a session, one of this happens,
  - All Jobs run in the background, and the shell runs in the foreground
  - A single Job runs in the foreground, while the shell and all other Jobs run in the background

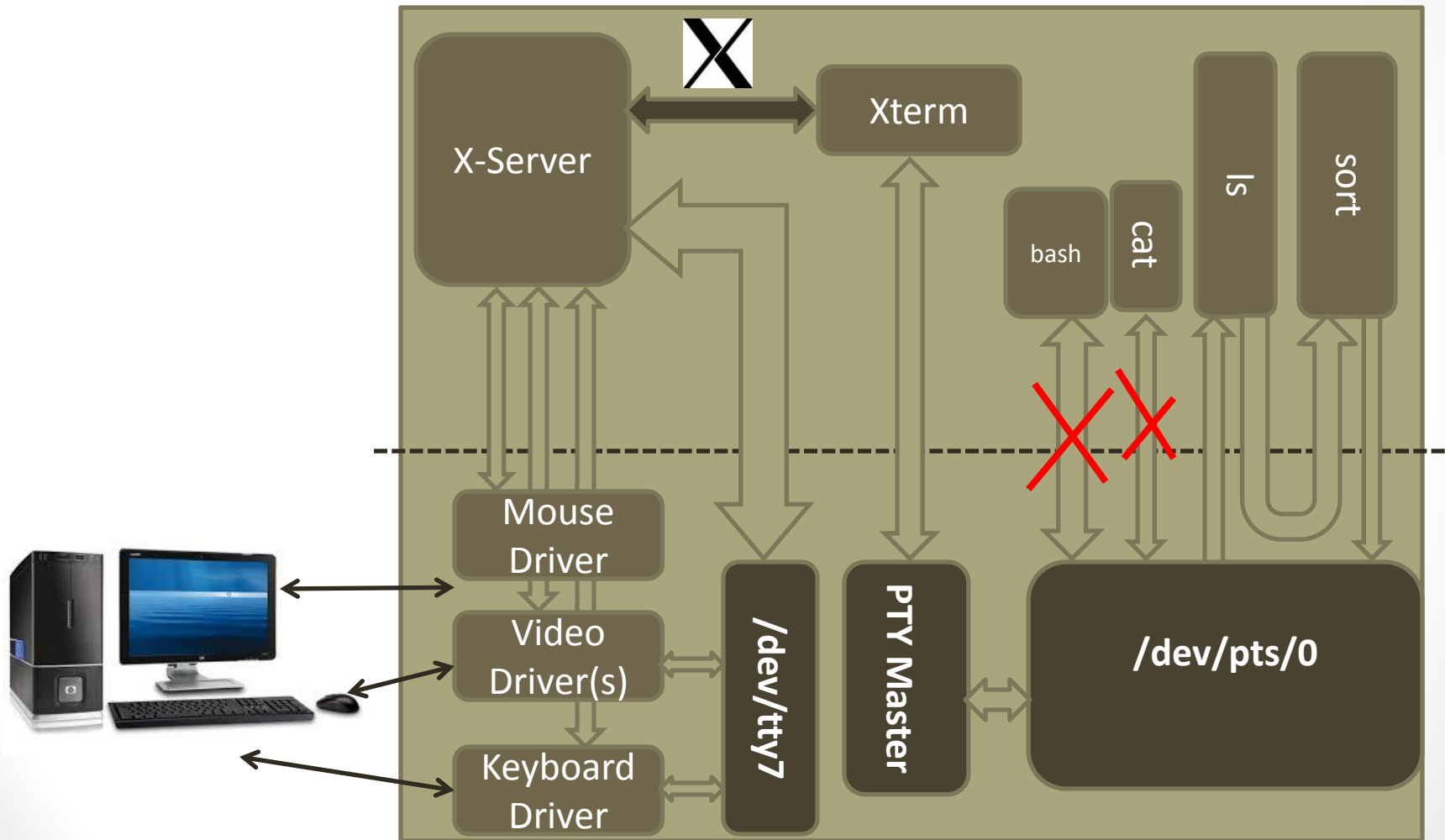
# Example:



```
▼ Terminal
lft@shizuku:~$ cat
hello
hello
^Z
[1]+  Stopped                  cat
lft@shizuku:~$ ls | sort

```

# Example: An Inside View



# Example: An even deeper View

## Session 100

### Job 100

XTerm (100)
stdin: -
stdout: -
stderr: -
PPID: ?
PGID: 100
SID: 100
TTY: -

## Session 101

### Job 101

bash (101)
stdin: /dev/pts/0
stdout: /dev/pts/0
stderr: /dev/pts/0
PPID: 100
PGID: 101
SID: 101
TTY: /dev/pts/0

### Job 102

cat (102)
stdin: /dev/pts/0
stdout: /dev/pts/0
stderr: /dev/pts/0
PPID: 101
PGID: 102
SID: 101
TTY: /dev/pts/0

### Job 103

ls (103)
stdin: /dev/pts/0
stdout: pipe0
stderr: /dev/pts/0
PPID: 101
PGID: 103
SID: 101
TTY: /dev/pts/0

### sort (104)

stdin: pipe0
stdout: /dev/pts/0
stderr: /dev/pts/0
PPID: 101
PGID: 103
SID: 101
TTY: /dev/pts/0



# Linux 4

## Embedded Systems

<http://Linux4EmbeddedSystems.com>