CISC 3140

Group 1

Pacman (Insert Original Title Here)

Introduction

[Title] was created by (Group 1’s names here)

**A student in CISC 3140 submitted some code with no documentation. Mr Ripov is not happy! He chases the student to give him a pink slip. Bad documentation kills people! You must run and escape his grasp while collecting writing utensils in order to write down the documentation. The lives of the great END Users are in your hands!**

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Gameplay

How to Play:

* Player travels around the map collecting various items to boost their overall score (see below for point distributions).
* Once a player’s score reaches a certain threshold (Currently: TBD) they win the game.
* If Mr. Ripov (Ghosts) collides with Player the player dies and the scene changes to the Game Over scene.
* If a player picks up **FLOWER** they can collide with and chase off Mr.Ripov temporarily and will receive points for it. This effect only lasts for **TBD** seconds.

Controls

* W, Up Arrow: Move character up.
* A, Left Arrow: Move character left
* S, Down Arrow: Move Character down
* D, Right Arrow: Move character right
* Space, Enter: Brings up pause menu and pauses game.

Graphics

* Pacman: Student
* Ghosts: Mr. Ripov
* Collectable Orbs (For Points): (1) Pens: 50 points (2) Pencils: 100 points (3) Pellets: 10 points (4): Flower: 250 points (5): Mr. Ripov: 500/1000 points?
* Animation - **TBD**

Sound Design

**Need to find free uncopyrighted music**

* Collision SFX -**TBD**
* “Eating”SFX -**TBD**
* Background Game Music -**TBD**
* Death Jingle -**TBD**
* Win Jingle -**TBD**
* Title Screen Music -**TBD**

Repository

<https://cisc3140g1pacman.ddns.net/svn/G1_Pacman/>