

Basic containers in PL

- **JavaScript**

- 1- Arrays
- 2- Objects
- 3- Maps
- 4- Sets

- **Python**

- 1- Sets
- 2- Lists
- 3- Tuples
- 4- Dictionaries

- **Go**

- 1- Arrays
- 2- Slices
- 3- Maps
- 4- Structs

- **Java**

- 1- Arrays
- 2- ArrayLists

3- Maps

4- Sets

- **Kotlin**

1- Arrays

2- Lists

3- Maps

4- Sets

- **PHP**

1- Arrays

2- Lists

3- Maps

4- Sets

- **C#**

1- Arrays

2- Lists

3- Dictionaries

4- Sets

- **Swift**

1- Arrays

2- Arrays with mutable capacity

3- Dictionaries

4- Sets

- **R**

1- Vectors

2- Lists

3- Matrices

4- Data Frames

- **Ruby**

1- Arrays

2- Hashes

3- Sets

4- Range

- **C++**

1- Arrays

2- Vectors

3- Lists

4- Sets

5- Maps

- **MatLab**

1- Arrays

2- Cell Arrays

3- Structures

4- Tables

5- Maps

- **TypeScript**

1- Arrays

2- Tuples

3- Maps

4- Sets

5- Objects

- **Scala**

1- Arrays

2- Lists

3- Sets

4- Maps

5- Tuples

- **Rust**

1- Arrays

2- Vectors

3- Slices

4- Hash Maps

5- Tuples

- **Perl**

- 1- Arrays
- 2- Lists
- 3- Hashes
- 4- Scalars