Mohamed Samir Said

Computer engineering Student

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Mohamed Samir | Portfolio

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Introduction

As a student pursuing computer engineering, I have gained valuable experience in both front-end and back-end development, using technologies such as React and Node. I am proficient in popular front-end frameworks such as Tailwind, MUI, and Bootstrap, allowing me to design and develop visually appealing, responsive, and user-friendly interfaces. Additionally, I have worked on projects in the field of machine learning, where I have developed and implemented various algorithms to analyze data and extract insights including computer vision. I have a strong command of programming languages such as Python, Java, JavaScript, and C++. I have extensive experience working with machine learning frameworks such as TensorFlow and Keras as well as libraries like Scikit-learn. Through various projects and coursework, I have developed a deep understanding of the concepts and algorithms used in machine learning and have utilized these frameworks and libraries to develop models for classification, regression, and clustering tasks. Currently I'm studying details of ML algorithms from "Hands on Machine Learning with Scikit-Learn, keras and TensorFlow" book.

Education

B.S. Computer Engineering

Student at 3nd year, Cairo University, Faculty of Engineering.

Grade: Excellent

High school diploma - Mathematics branch

Ahmed Orabi School School Grade: 99.4%.

Technical Skills

CCII	ilicai 3	INIIIS						
_	Progra	mming Languages:						
	0	C++	0	Java			0	Assembly
	0	Python	0	JavaScript			0	Verilog
_	Progra	mming Concepts:						
	0	Object Oriented Programming			0	Algorithms		
	0	Data Structure			0	Problem Solving		
_	Web D	evelopment:						
	0	React	0	MUI			0	MySQL
	0	Node	0	HTML				
	0	Tailwind CSS	0	CSS			0	NoSQL
	0	Bootstrap						(MongoDB)
_	Machii	ne Learning & Deep Learning:						
	0	Algorithms	0	Pandas			0	Scikit-Learn
	0	TensorFlow	0	NumPy			0	OpenCV
	0	Keras	0	Matplotlib				

- Web Scraping:
 - o Selenium
- Beautiful Soup

Proxy

- Tools & Technologies:
 - o Linux (Ubuntu)

Git

Technical Projects

Personal Portfolio [Link]

2023

Built using React, HTML, Tailwind CSS and Three.js

Car-Tech Website [Link]

2022

Website for different car services built with React, HTML, SCSS, JS, Node and MySQL.

Stroke Prediction [Link]

Classification model built with ML and DL using some algorithms such as ANN, BaggingClasiffier, LogisticRegression, KNeighboursClassifier, RandomForestClassifier and SVM.

Dog Breed Identifier [Link]

2022

Deep Learning Project: CNN model to identify the breed of the dog out of 70 breeds using mobilenet-v2.

Emotion Classifier [Link]

2022

Deep Learning Project: CNN model to classify the emotion of face from an image.

Advanced-Encryption-System [Link]

2022

The AES algorithm is capable of using cryptographic kays of 128, 192 and 256 bits to encrypt and decrypt data is blocks of 128 bits.

Enhanced-Snake & Ladder-Game [Link]

2022

Mixture of snake & ladder and monopoly games. This was a university project that focus on "OOP".

Arithmetic-Logic-Unit [Link]

2022

Calculator using logic gates that can do multiplication, remainder, subtraction, addition.

Shipping-Company-Simulator [Link]

2022

Simulator for a shipping company system. Main focus in this project was Data Structure.

Hand-Tracking-Module [Link]

2022

Python module that tracks both hands or one hand from webcam. It can be used in different ways. And a program that adjusts volume level with hand.

Web-Scrapping-Hatla2ee [Link]

2022

Three scripts made using python to collect data about cars from https://eg.hatla2ee.com/en. The data used in a data base project in the university.

Ping-Pong-game (Python) [<u>Link</u>]	2021
Simple ping pong game built with python.	
Person-Classifier [Link] CNN model to predict the person in an image	2022 built with TensorFlow.