```
ProjectName : Sprints ARM MC01
FolderName
ModuleName FileName
ModuleName FunctionName(parameterName)
localVariable (init with lower case)
MODULENAME MACRO OBJECT
ModuleName_MacroFunctionName(Parameter)
typedef <primitive-type> ModuleName TypeNameType; (postfix with "Type")
struct
  <AnyType> firstMember;
  <AnyType> secondMember;
  <AnyType> thirdMember;
   <AnyType> fourthMember;
}
enum
  MODULENAME FIRST MEMBER = 0,
  MODULENAME SECOND MEMBER,
  MODULENAME THIRD MEMBER
```