Javascript Exercises

- 1. What is the difference between the following 2 statements? setTimeout(booyah, 2000); setTimeout(booyah(), 2000);
 - 1. setTimeout(booyah, 2000); Only in this case setTimeout function will work. setTimeout(booyah(), 2000) in this case we cannot pass setTimeout the function booyah because booyah is undefined since it returns nothing.

```
2. What do the following 2 alerts display (answer without running the code)?
var myfunc = function(a, x) { return a * x; };
var x = myfunc(2, 3);
var y = myfunc;
alert(x);
alert(y(2,3));
```

- 2. it will alert 6 twice
- 3. Write functions booyah1 and booyah2 so that in both cases below, an alert box comes up after 2 seconds that says "BOOYAH!" setTimeout(booyah1, 2000); setTimeout(booyah2(), 2000);

```
function myfunc() {
    setTimeout(booyah1, 2000);
    document.getElementById("output").innerHTML = "Wait for it...";
    setTimeout(function () {
        booyah2()
    }, 2000);
    document.getElementById("output2").innerHTML = "Wait for it...";
}

function booyah1() {
    document.getElementById("output").innerHTML = "BOOYAH!";
}

function booyah2() {
    document.getElementById("output2").innerHTML = "BOOYAH!";
}
```

- 4. What is "Unobtrusive Javascript"? What is the practical application of Unobtrusive Javascript (and the reasons for using it)?
 - 4. Unobtrusive Javascript Separation of functionality from a Web page's structure/content (html) and presentation (css). The reason of using unobtrusive javascript is to make the code cleaner and script maintenance easier, to prevent browser incompatibilities.