

# Introduction to Kotlin for Android App Development



Hardik Trivedi

## **About Me**



# Hardik Trivedi

- I am a computer program writer
- Works at Globant, Pune, IN
- An active community speaker
- Co-author of an upcoming book "Kotlin Blueprints"
- I love writing tech blogs
- I am mentor for college graduates and professionals and consultant to companies

### What is Kotlin?

- Statically typed object oriented language
- Targets JVM, Android and even JavaScript
- Can do anything which Java can.
- Combines Object Oriented and Functional Programming features.
- But it's not Functional language.
- Developed and maintained by JetBrains
- Open source
- Released under Apache 2 OSS License



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Drastically reduce the amount of boilerplate code.

#### Safe

Avoid entire classes of errors such as Null pointer exception

### Interoperable

100% interoperable with Java. Support for Android, Browser and Native

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- Stuck between Java 6 and 7
- No Lambdas, No Streams
- Inability to add methods in platform APIs, have to use Utils for that
- Loads of NullPointerException
- For Android, it's Nullability everywhere
- For Android, it loves ceremonies of API
- Need of modern and smart coding language

# Kotlin used by industry giants









**Basecamp**<sup>®</sup>







# **Getting Started**

- Kotlin is shipped with IntelliJ IDEA 15
- Plugin for Eclipse Luna or greater version. <u>Setup Link</u>
- Try online IDE <a href="http://try.kotlinlang.org/">http://try.kotlinlang.org/</a>
- Android Studio 3.0 is released and Kotlin is by default supported. No other setup required. <u>Download Android Studio 3.0</u>
- To use Kotlin with the <u>older versions</u> or below Android Studio 3.0, we need to manually install the latest Kotlin Plugin. <u>Setup Link</u>

# Syntax Crash Course

Compile some Kotlin in mind

# Object Declaration and Initialization

```
// Immediate assignment
val num: Int = 10
// Implicitly inferred String type
val pName = "Hardik Trivedi"
// Explicit type declaration
var personList:List<String> = ArrayList()
// use underscores to make number constants more readable
val creditCardNumber = 1234_5678_9012_3456L
```

### val vs var

```
// Immutable
"Anything which will not change is val"
```

#### // Mutable

"If value will be changed with time use var"

# If as expression

```
/* if branches can be blocks, and the last
expression is the value of a block */
val max = if (a > b) {
    println("a is greater than b")
    а
else {
    println("a is not greater than b")
    b
// As expression
val max = if (a > b) a else b
```

# When function

```
when (x) {
   1 -> print("x == 1")
  2 -> print("x == 2")
  else -> { // Note the block
       print("x is neither 1 nor 2")
when (x) {
   in 1,2 -> print("X is either 1 or 2")
   in validNumbers -> print("x is valid")
   in 10..20 -> print("x is inside the range")
   else -> print("none of the above")
```

// when replaces the switch operator of C, Java-like languages.

# Loops

```
// for loop iterates through anything that provides an iterator.
val list = listOf("Optimus Prime", "Bumblebee", "Ironhide")
  Simple for loop
for (item in list) {
   println(item)
// De structured
for ((index, value) in list.withIndex()) {
   println("the element at $index is $value")
```

# **Functions**

```
//Functions in Kotlin are declared using the fun keyword
fun sum(a: Int, b: Int): Int {
   return a + b
/*When a function returns a single expression, the curly braces can be omitted and
the body is specified after a = symbol*/
fun sum(a: Int, b: Int, c: Int) = a + b + c
// Function with default argument
fun sum(a: Int, b: Int, c: Int, d: Int = 0) = a + b + c + d
```

# Data classes

```
data class Country(val name: String, val capital: String)
```

India , New Delhi

```
//Code
val india=Country("India", "New Delhi")
val norway=Country(capital = "Oslo", name = "Norway")
val (name, capital) = india
println(india.toString())
println(norway.toString())
println("$name ,$capital")
//Output
Country(name=India, capital=New Delhi)
Country(name=Norway, capital=Oslo)
```

# **Null Safety**

### No more NullPointerException

Kotlin's type system is aimed to eliminate NullPointerException from our code.

# **Null Safety**

```
var a: String = "abc"
a = null // compilation error
var b: String? = "abc"
b = null // ok
/* Now, if you call a method or access a property on a, it's guaranteed not to
cause an NPE, so you can safely say */
val 1 = a.length
```

val 1 = b.length//error: 'b' can be null NOW WHAT TO DO?

```
/* You can explicitly check if b is null, and handle the two options separately */
val l = if (b != null) b.length else -1
//Your second option is the safe call operator, written ?.
val length=b?.length
/* To perform a certain operation only for non-null values, you can use the safe call
operator together with let */
val listWithNulls: List<String?> = listOf("A", null)
for (item in listWithNulls) {
   item?.let { println(it) } // prints A and ignores null
```

# Extensions

```
// Extension function
fun Date.isTuesday(): Boolean {
   return getDay() == 2
// Somewhere in code
val date=Date()
println(date.isTuesday())
/* Similarly to functions, Kotlin supports extension properties */
val <T> List<T>.lastIndex: Int
   get() = size - 1
```

### Lambdas

```
// Lambdas provides implementation of functional interface (which has single
abstract method-SAM)
button.setOnClickListener(v -> { doSomething() })
// Lambdas other usage
forecastResult.list.forEachIndexed { index, forecast ->
   with(forecast) {
        println("For index $index value is ${forecast.toString()}")
```

# Higher order functions

Higher order functions are those which accepts functions as a parameter or returns the function.

```
fun Int.perform(other: Int, func: (Int, Int) -> Int): Int {
    return func(this, other)
// Output
println(10.perform(20, { a, b -> a + b }))
println(10.perform(20) { a, b -> a - b })
println(10.perform(20, { a, b -> a * b }))
println(10.perform(20) { a, b -> a / b })
```

# Lazy or Late

 Lazy object gets initialised only while it's first usage. And will remain always immutable. It's a Lambda function.

```
override val toolbar by lazy { find<Toolbar>(R.id.toolbar) }
```

• It's just a late initialisation with non null type. It remains mutable. Used when object is initialised by Dependency Injection or setUp method of unit test case

```
lateinit var mockLoanCalculator: LoanCalculator
@Before
public void setUp() throws Exception {
    mockLoanCalculator = mock(LoanCalculator::class.java)
}
```

# Let and apply

/\*\*

\*/

/\*\*

\*/

```
* Calls the specified function [block] with `this` value as its argument and returns
its result.
val result = person.let { it.age * 2 }
* Calls the specified function [block] with `this` value as its receiver and returns
`this` value.
supportActionBar?.apply {
    setDisplayHomeAsUpEnabled(true)
    setDisplayShowHomeEnabled(true)
```

See Kotlin in Action !!!

#### Java

```
// Possible only if it's Java 8
public interface InterfaceA {
    default void defaultMethod(){
        System.out.println("Interface A default method");
    }
}
```

#### Java

```
private String readInputStream(InputStream is) throws
Exception {
   String line = null:
    StringBuilder sb = new StringBuilder();
    BufferedReader bufferedReader = new
BufferedReader(new InputStreamReader(is));
    while ((line = bufferedReader.readLine()) != null)
        sb.append(line);
    bufferedReader.close();
    return sb.toString();
```

```
val inputAsString =
is.bufferedReader().use
{ it.readText() }
// defaults to UTF-8
```

#### Java

```
Button clickButton = (Button)
findViewById(R.id.clickButton);
clickButton.setOnClickListener( new
OnClickListener() {
    @Override
    public void onClick(View v) {
        ***Do what you want with the
click here***
});
```

```
import
kotlinx.android.synthetic.main.activity_
detail.*

clickButton.setOnClickListener {
    ***Do what you want with the click
here***
}
```

#### Java

button.setVisibility(View.VISIBLE)

button.setVisibility(View.GONE)

```
fun View.visible() {
    this.visibility = View.VISIBLE
fun View.gone() {
    this.visibility = View.GONE
button.visible()
textView.gone()
```

#### Java

```
public class MySingleton {
    private static MySingleton myObj;
    private MySingleton(){
    public static MySingleton getInstance(){
        if(myObj == null){
            myObj = new MySingleton();
        return myObj;
```

```
object MySingleton {
    var num: Int = 0
    fun domeSomeThing() {
        println("Kotlin is awesome!!!")
```

```
Java
SharedPreferences sharedpreferences =
getSharedPreferences(mypreference,
                Context.MODE_PRIVATE);
email.setText(sharedpreferences.getStrin
g(Email, ""));
SharedPreferences.Editor editor =
sharedpreferences.edit();
editor.putString("email",
"trivedi.hardik.11@gmail.com");
editor.apply();
```

# Kotlin

private var email: String by
DelegatedPreference(this, "email", "")

email="trivedi.hardik.11@gmail.com"

txtEmail.text=email

#### Java

```
Movie movie = moviesList.get(position);
holder.title.setText(movie.getTitle());
holder.genre.setText(movie.getGenre());
holder.year.setText(movie.getYear());
```

```
Movie movie = moviesList[position]
with(movie) {
    holder.title.text=title
    holder.genre.text=genre
    holder.year.text=year
}
```

#### Java

```
private class GetWeatherTask extends
AsyncTask<String, Void, Forecast> {
     protected Forecast doInBackground(String
zipCode) {
        return WeatherAPI().execute(zipCode);
     protected void onPostExecute(Forecast
result) {
         showData(result);
 new GetWeatherTask().execute(380015);
```

```
fun loadWeatherData() = async(UI) {
    val waiter = bg {
WeatherApi(zipCode).execute() }
    showData(waiter.await())
}
```

```
Java
Intent intent = Intent(this, BActivity.class)
intent.putExtra("id", 5)
intent.setFlag(Intent.FLAG_ACTIVITY_SINGLE_TOP)
startActivity(intent)
Kotlin
startActivity(intentFor<SomeOtherActivity>("id" to 5).singleTop())
```

### **Smart Cast**

```
// Java style
if (obj instanceof TextArea) {
   ((TextArea)obj).append("some data");
} else {
  // Do something
// Kotlin does it smartly
if (view is TextArea) {
  view.append("Kotlin is awesome!")
} else {
  // Do something
```

# Anko - Android's buddy for Kotlin

```
textView {
  id = R.id.errorView
  textColor = ContextCompat.getColor(ctx, R.color.red_error)
  text = string(R.string.error_view_login_text)
  textSize = 14f
  visibility = View.GONE
textView {
  lparams(width = matchParent, height = wrapContent) {
    gravity = Gravity.CENTER
    leftMargin = dip(16)
    rightMargin = dip(16)
```

snackbar(view, "Action, reaction", "Click me!") { doStuff() }

```
// Showing Alerts
alert("Hi, are you enjoying the Kotlin talk?") {
    yesButton { toast("Yes :)") }
    noButton {}
}.show()
// Showing progress dialog
val dialog = progressDialog(message = "Please wait a bit...", title = "Fetching data")
// Showing SnackBar
snackbar(view, "Hi there!")
snackbar(view, R.string.message)
longSnackbar(view, "Wow, such duration")
```

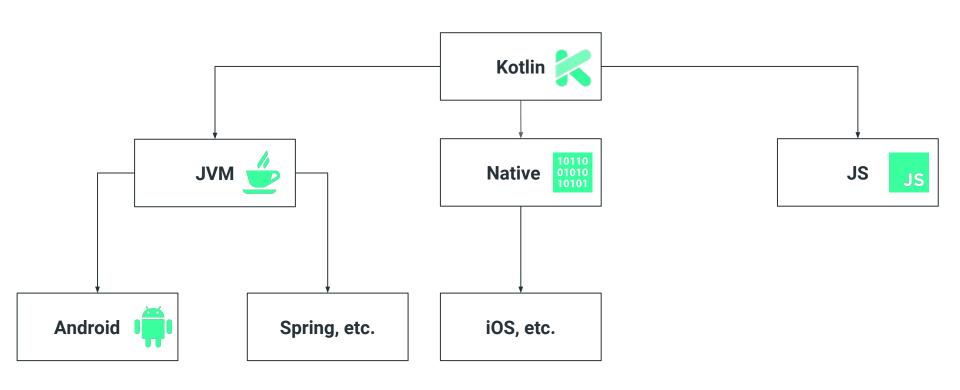
# There is more to come than meets the eye

- Visibility Modifiers
- Companion Objects
- Nested, Sealed classes
- Generics
- Coroutines
- Operator Overloading
- Exceptions
- Annotations
- Reflection
- And Many more...

# Improvement areas for Kotlin

- Increased build time by few seconds
- Adds approx 6K more methods in final package
- No static analysers, but same can be achieved using companion objects
- Mocking kotlin classes with Mockito is painful
- Operator overloading may lead to bad result if not used properly
- Smaller community and less available help
- Might be difficult to code in functional paradigm

# **Future of Kotlin**



### References

- Official Website
- Git repo from Developer Advocate at JetBrains
- Kotlin vs Java build comparison
- Android Development with Kotlin Jake Wharton
- Antonio Leiva's Blog
- Anko Github page
- Sample Android app using Kotlin

# End note

```
when (Talk.STATUS) {
    TALK_ENDS -> println("Let's discuss Queries")
    NO_QUERIES -> println("Thank you :)")
}
```



# Thank You

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