ProjectName : Sprints\_ARM\_MC01  
  
FolderName  
ModuleName\_FileName  
  
ModuleName\_FunctionName(parameterName)  
localVariable (init with lower case)  
  
MODULENAME\_MACRO\_OBJECT  
ModuleName\_MacroFunctionName(Parameter)  
  
  
typedef <primitive-type> ModuleName\_TypeNameType; (postfix with "Type")  
  
  
struct  
{  
 <AnyType> firstMember;  
 <AnyType> secondMember;  
 <AnyType> thirdMember;  
 <AnyType> fourthMember;  
}  
  
enum  
{  
 MODULENAME\_FIRST\_MEMBER = 0,  
 MODULENAME\_SECOND\_MEMBER,  
 MODULENAME\_THIRD\_MEMBER  
}