

The background features a dark blue brick wall. On the left, the word "quiz" is written in large, glowing pink neon letters. To the right, there are three stylized human figures made of neon. The first figure is yellow and has a green neon circle above its head. The second and third figures are also yellow but have red neon 'X' marks above their heads. All three figures have white rectangular bases.

quiz

Quiz Online System

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Abstract

- **The Online Quiz System** is an advanced web-based platform designed to facilitate interactive quizzes for users, offering a streamlined experience for both participants and administrators. This system enables users to register and log in securely, utilizing hashed passwords and email verification for enhanced security. Administrators can create customized quizzes by selecting topics from a predefined question bank, allowing for tailored assessments that meet diverse educational needs. Participants can take quizzes at their convenience, with immediate feedback on their performance and automatic recording of results.
- **The system** stores user data, quiz questions, and results in JSON format, ensuring easy data management and retrieval. With features such as role-based access control, quiz password protection, and a results viewing function, the Online Quiz System promotes a structured approach to learning and assessment. This application can be further expanded to include analytics, leaderboard functionalities, and integrations with educational tools, making it a versatile choice for organizations aiming to enhance their training and evaluation processes.

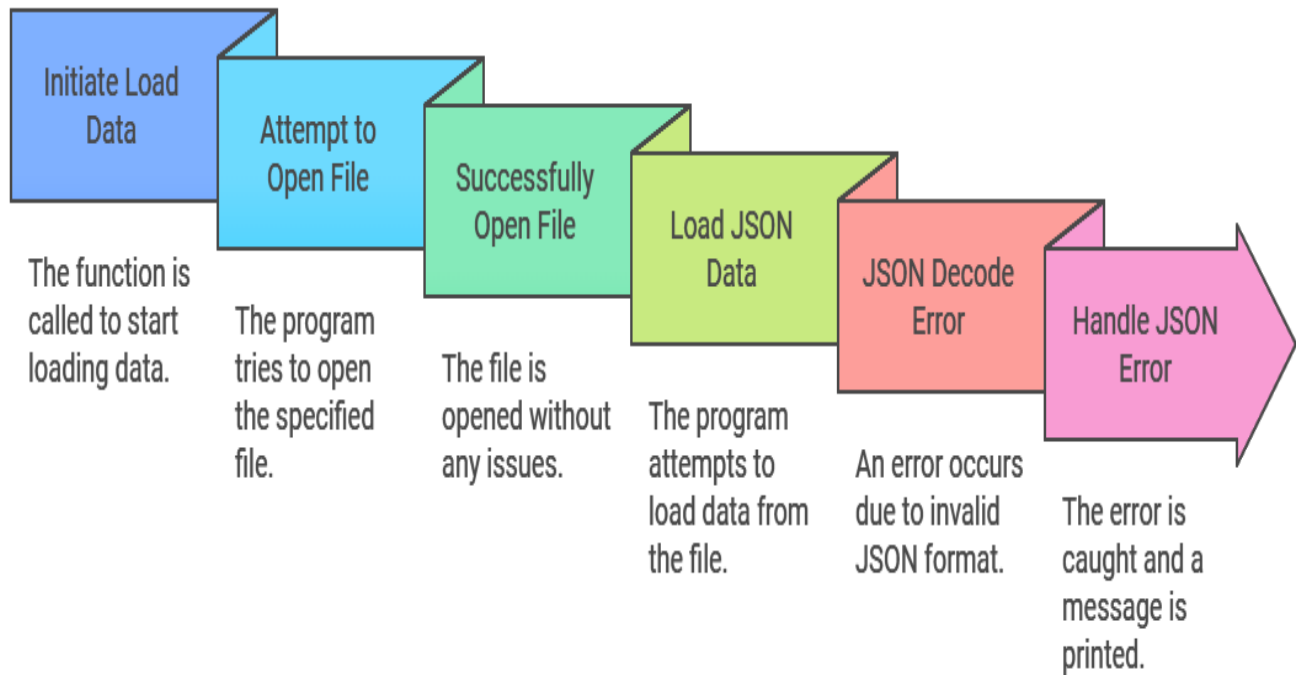
Explanation of Python code

1

load data Function









- **The load data function** is designed to read data from a specified JSON file and return it as a Python dictionary. Here's a breakdown of its components and functionality
- **Function Definition:** This line defines a function named `load_data` that takes one argument, `file_path`, which is expected to be a string representing the path to the JSON file.
- **Error Handling:** The try block is used to handle potential exceptions that may occur during the execution of the code within it. This allows the program to continue running even if an error occurs, rather than crashing.
- **Opening the File:** This line opens the specified file in read mode ('r'). The with statement ensures that the file is properly closed after its suite finishes, even if an error occurs.
- **Loading JSON Data:** The `json.load(file)` function reads the JSON data from the opened file and converts it into a Python dictionary, which is stored in the variable `data`.

JSON Data Loading Process



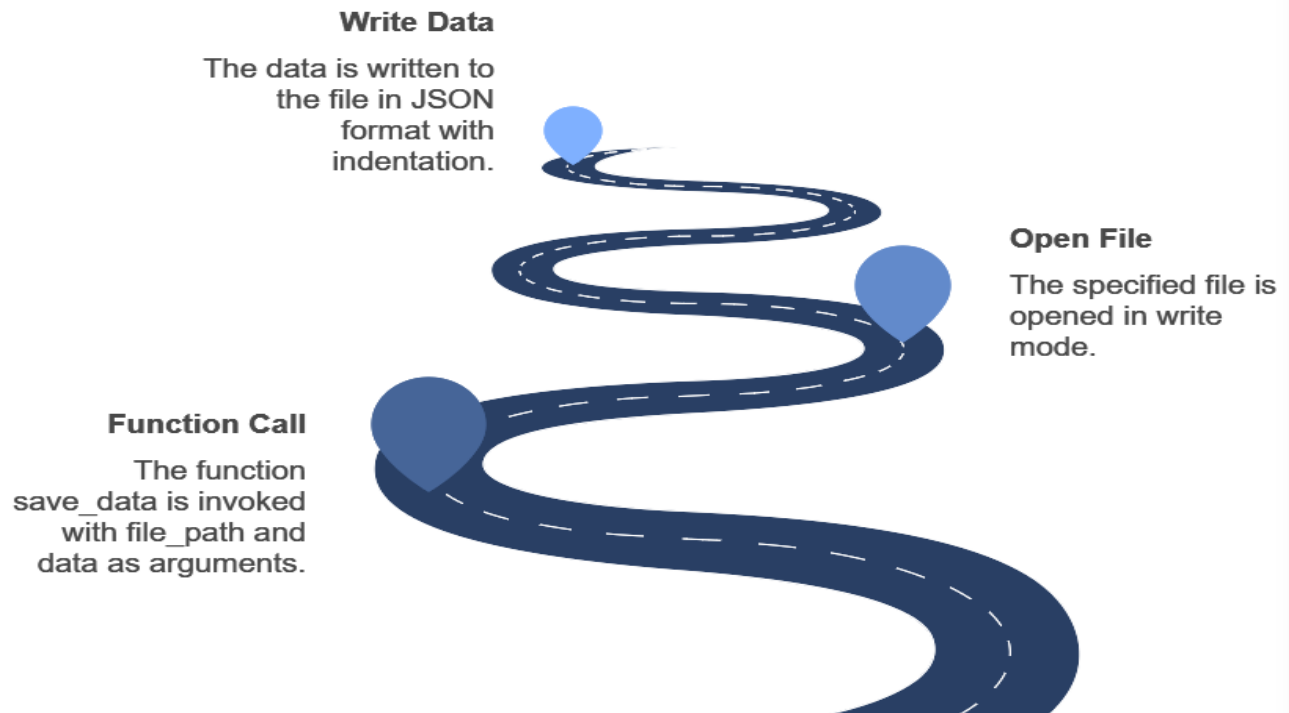
JSON Data Loading Process



-  **Initiate Load Data**
-  **Attempt to Open File**
-  **Successfully Open File**
-  **Load JSON Data**
-  **JSON Decode Error**
-  **Handle JSON Error**
-  **File Not Found Error**
-  **Handle File Error**

- **The save data function** is designed to write a Python object (typically a dictionary) to a specified JSON file. Here's a breakdown of its components and functionality.
- **Function Definition:** This line defines a function named `save_data` that takes two arguments.
- **Docstring:** This is a brief comment that describes the purpose of the function. It indicates that the function is responsible for saving data to a JSON file.
- **Opening the File:** This line opens the specified file in write mode ('w').
- **Context Manager:** The `with` statement ensures that the file is properly closed after its suite finishes, even if an error occurs. If the file already exists, opening it in write mode will overwrite its contents.
- **Writing JSON Data:** The `json.dump(data, file, indent=4)` function takes the Python object (`data`) and converts it to JSON format, writing it directly to the opened file.

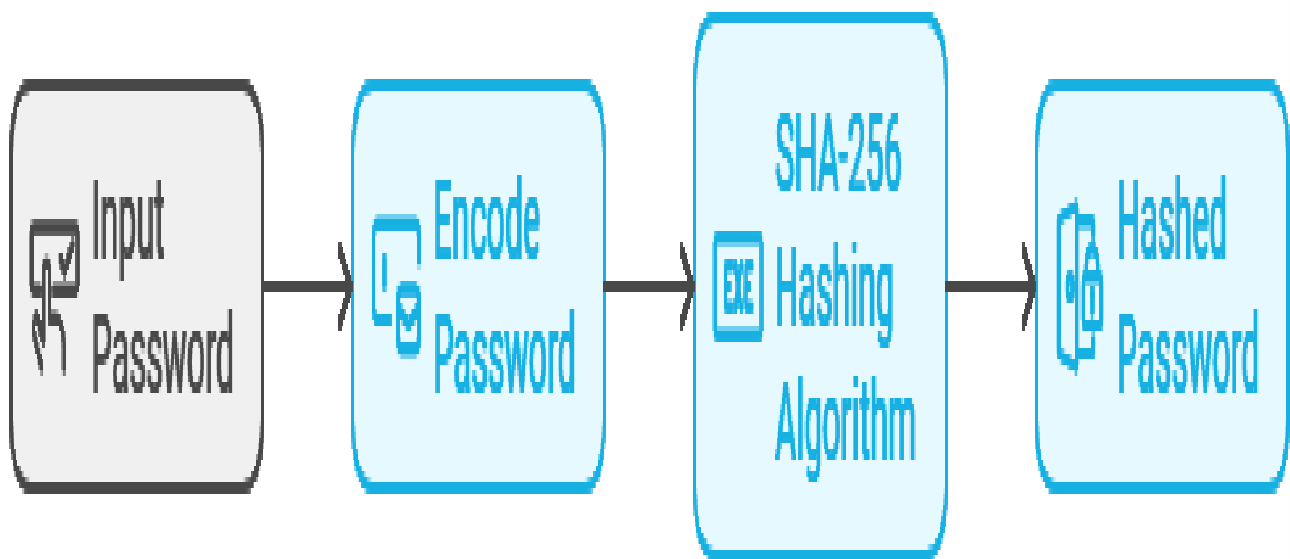
Saving Data to JSON File



Saving Data to JSON File



- **The hash password function** is responsible for securely hashing a plaintext password using the SHA-256 hashing algorithm. This is a crucial practice in application security, as it helps protect user passwords from being easily accessed or compromised. Here's a breakdown of its components and functionality.
- **Function Definition:** This line defines a function named `hash_password` that takes one argument:
 - **password:** A string representing the plaintext password that needs to be hashed.
- **Encoding the Password:** `password.encode()` converts the plaintext password from a string to bytes. This is necessary because the hashing function requires byte input.
- **SHA-256 Hashing:** `hashlib.sha256(...)` creates a SHA-256 hash object. The `hashlib` library is a built-in Python module that provides a way to create secure hash functions.



Password Hashing Process

Encoding Process

The conversion of the password into a byte format for hashing.

Hashing Algorithm

The application of the SHA-256 algorithm to generate a hash.

Password Input

The initial step where the user provides their password.



Hexadecimal Output

The final hashed password represented in hexadecimal format.

- The password.encode() converts the password to bytes (required by the hashing function).
- .hexdigest() converts the result to a readable hexadecimal string, representing the hash value.
- This is commonly used to securely store passwords, as it's challenging to reverse-engineer the original password from its hash.
- This function simulates sending a verification code to a user's email.
- email is expected to be a part of the email address (e.g., the username before "@gmail.com"), and code is the verification code.
- The function then prints a message showing the email and the code, simulating a real code-sending mechanism for user verification.

Verification Code Sending Process

Initiate Verification Code Sending

The process begins with a function call to send the verification code.

Receive Email and Code

The function receives the email address and the verification code as inputs.

Format Message

The function formats a message string to include the email and code.

Print Message

The formatted message is printed to simulate sending the verification code.

Verification Code Sending Process



01

Initiate Verification Code Sending

02

Receive Email and Code

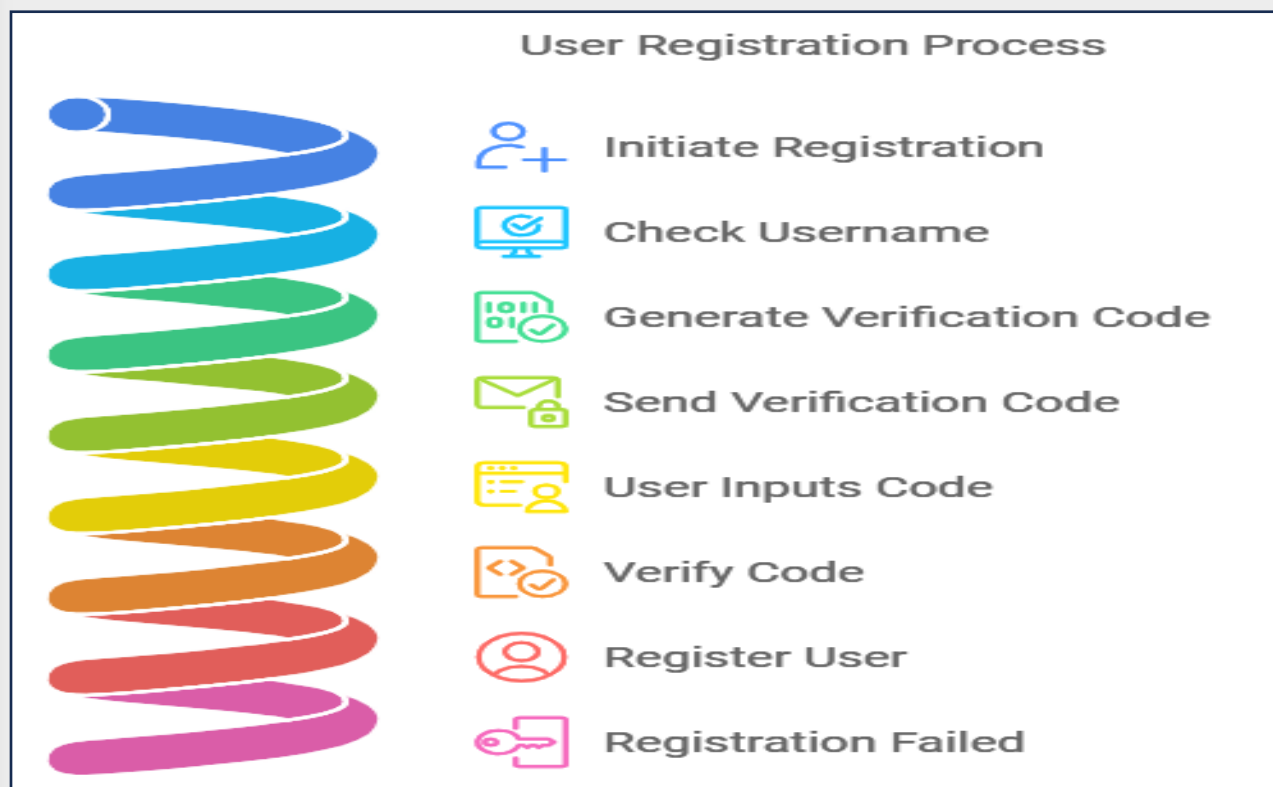
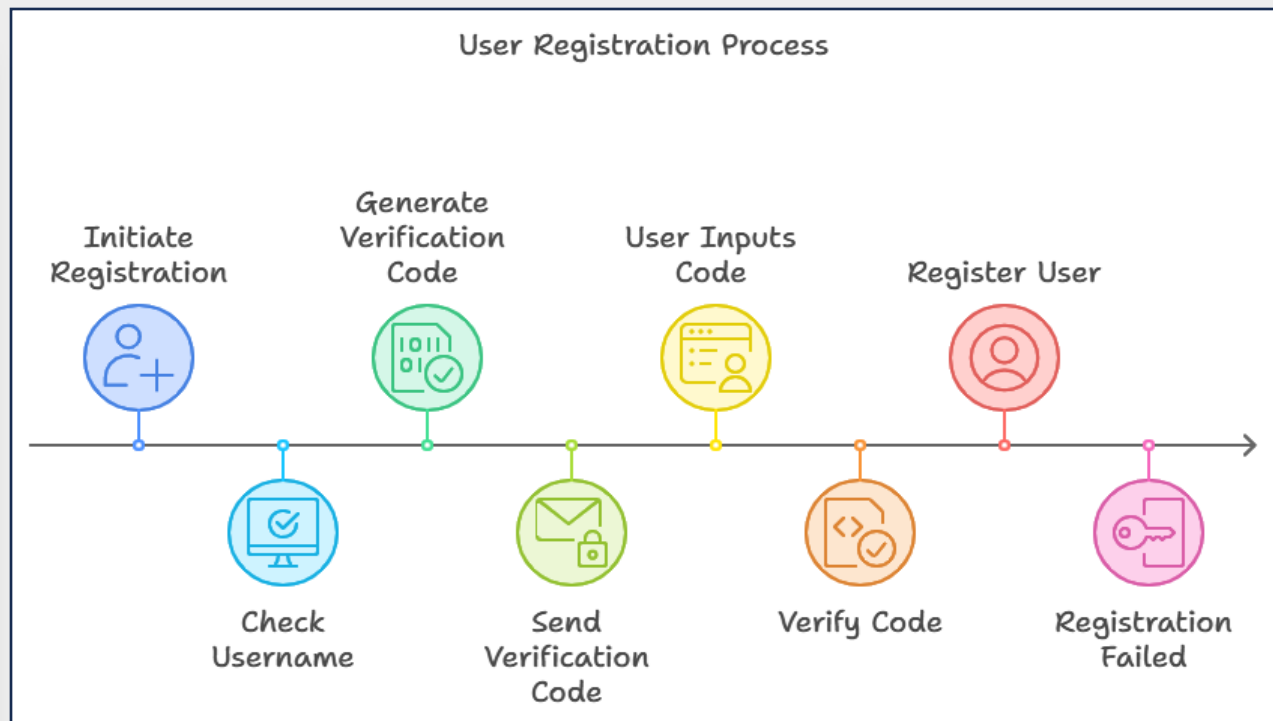
03

Format Message

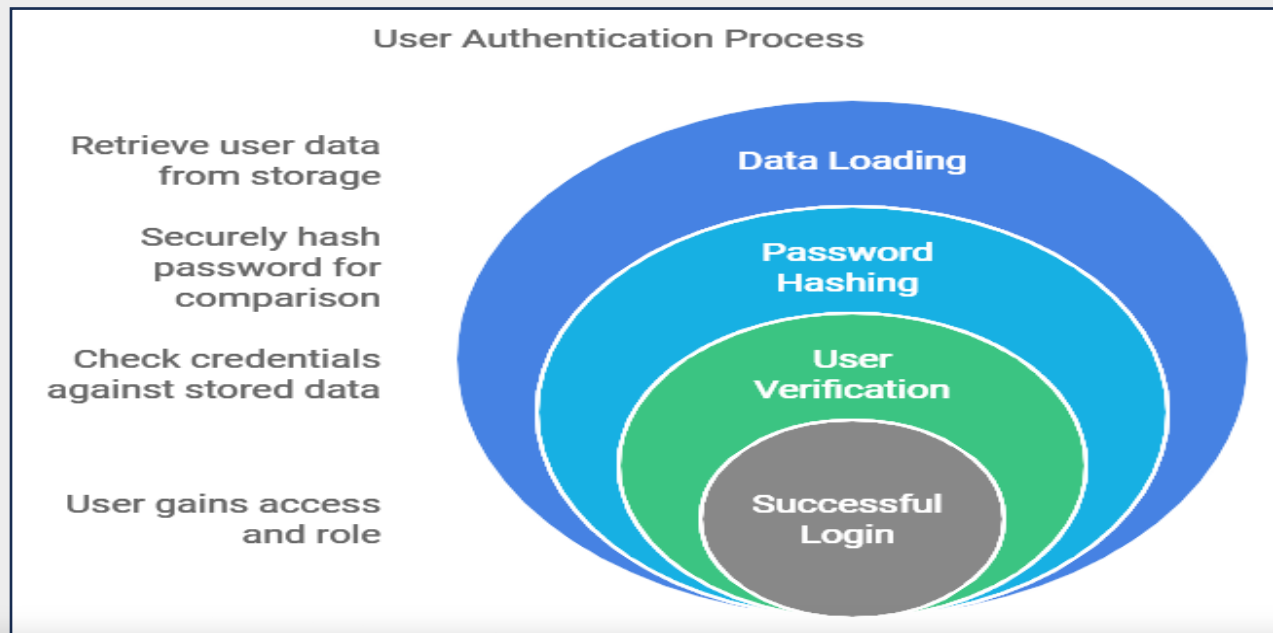
04

Print Message

- loads existing user data from a specified file (USERS_FILE) to check if the username already exists.
- If the username is already in the loaded user data, the function prints a message and returns False, indicating registration failure due to a duplicate username.
- A **six-digit verification code** is generated using **random.randint** to create a number between **100000** and **999999**.
- The function prompts the user for an email address and simulates sending the code to the specified email using **send_verification_code**.
- The function then stores the user's information (username, hashed password, and role) in the users dictionary and saves this updated dictionary back to the data file using save_data.
- If the codes do not match, an error message is displayed, and False is returned, indicating registration failure.
- This register user function ensures that new user registration includes both unique usernames and verification, adding an extra layer of security and integrity to the registration process.



- The login user function authenticates a user by verifying their username and password.
- The function begins by loading the existing user data from the `USERS_FILE` to retrieve stored usernames and passwords.
- First, it checks if the username exists in the users dictionary.
- If the username exists, the function compares the hashed version of the provided password with the stored hashed password for that username :
 - `(using hash_password(password))`.
- If the hashes match, a welcome message is printed, and the user's role (e.g., "admin", "user") is returned. This role can be used later for role-based access control.
- If the username is not found or the password doesn't match, it displays an "Invalid credentials" message.
- None is returned, indicating that the login attempt was unsuccessful.
- login user securely verifies credentials using hashed passwords and provides role-based access for successful logins.

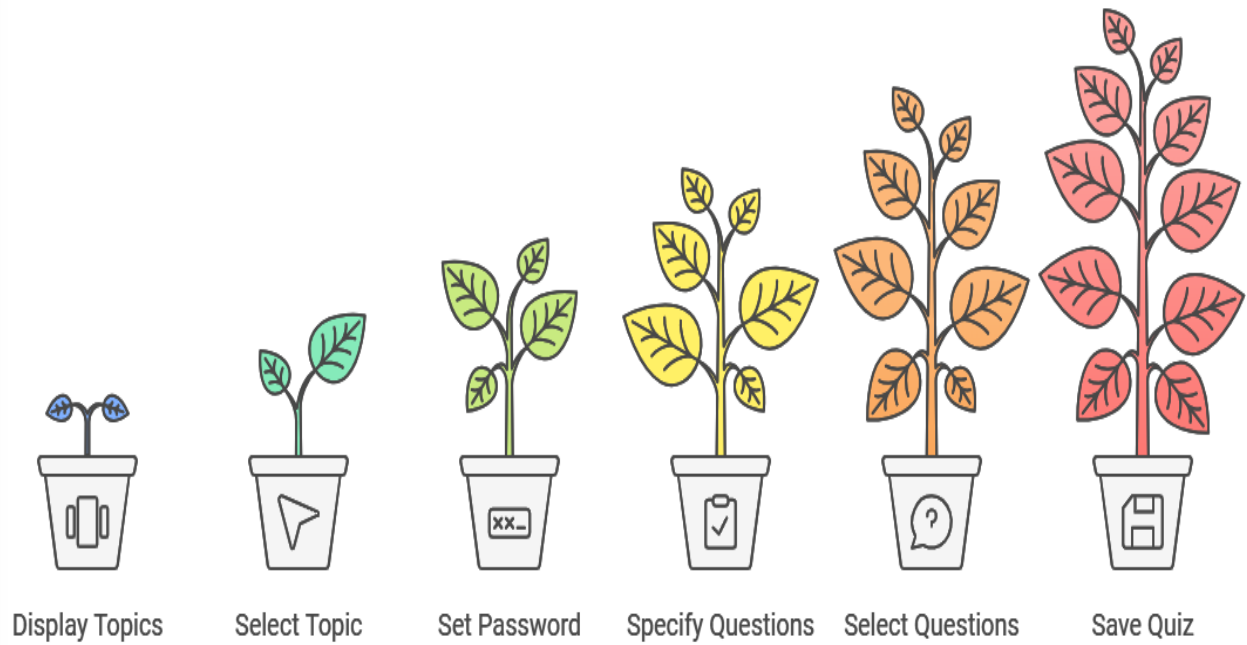


7 Create Quiz Function

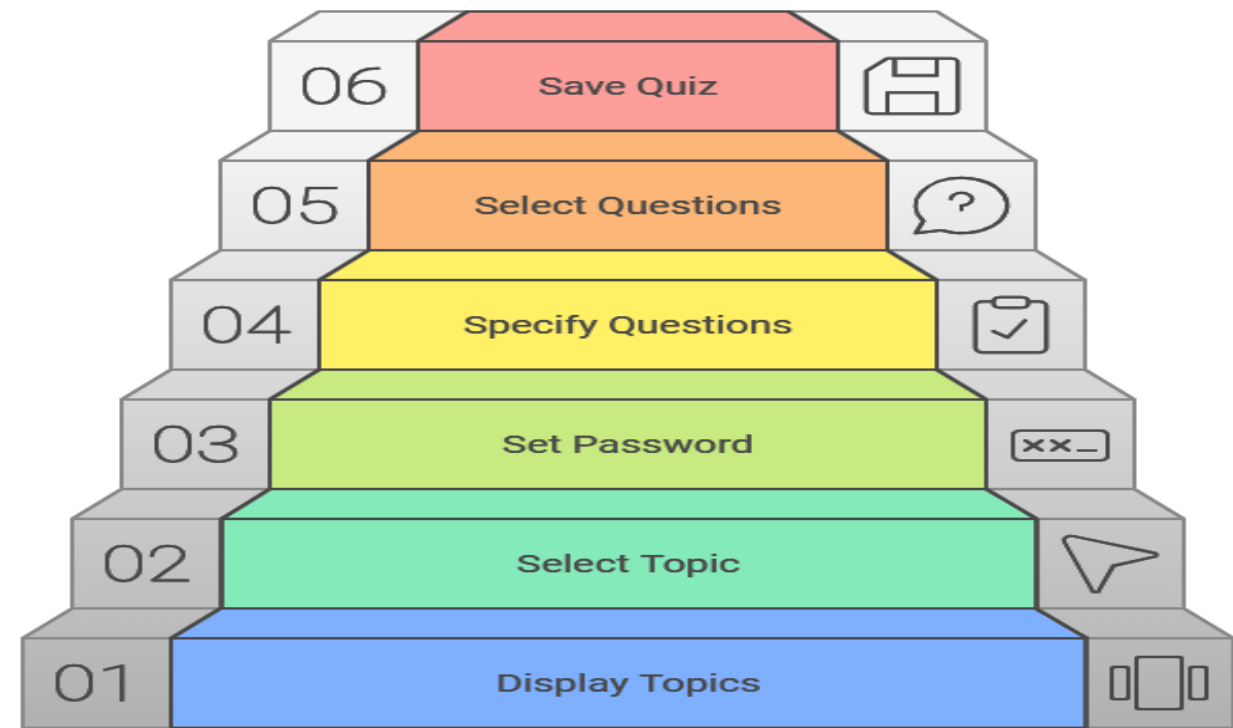
- The create quiz function allows an admin to create a new quiz, selecting questions based on a specified topic.
- QUIZZES_FILE is loaded to access and update the existing quizzes.
- question_bank.json is loaded to access a collection of available quiz questions, organized by topic.
- quiz_id is generated using the current timestamp to ensure uniqueness.

- The available topics in **question_bank** are displayed, allowing the admin to choose a valid topic.
- If the entered topic is not in **question_bank**, an error message is shown, and the function exits.
- **The admin** sets a password for the quiz to restrict access.
- **The admin** specifies the number of questions they want in the quiz.
- If the requested number of questions exceeds the available questions for the chosen topic, an error is shown.
- Otherwise, **random.sample** selects the specified number of random questions from the topic.
- **The quiz details**, including the admin, topic, password, selected questions, and creation timestamp, are saved in the quizzes dictionary.
- **The updated quizzes** are saved back to **QUIZZES_FILE**, and a success message is printed.
- **This function** lets an admin create a quiz **by selecting random questions from a chosen topic, adding flexibility and variety to quiz creation**. It also allows for quiz protection through a password.

Steps to Create a Quiz

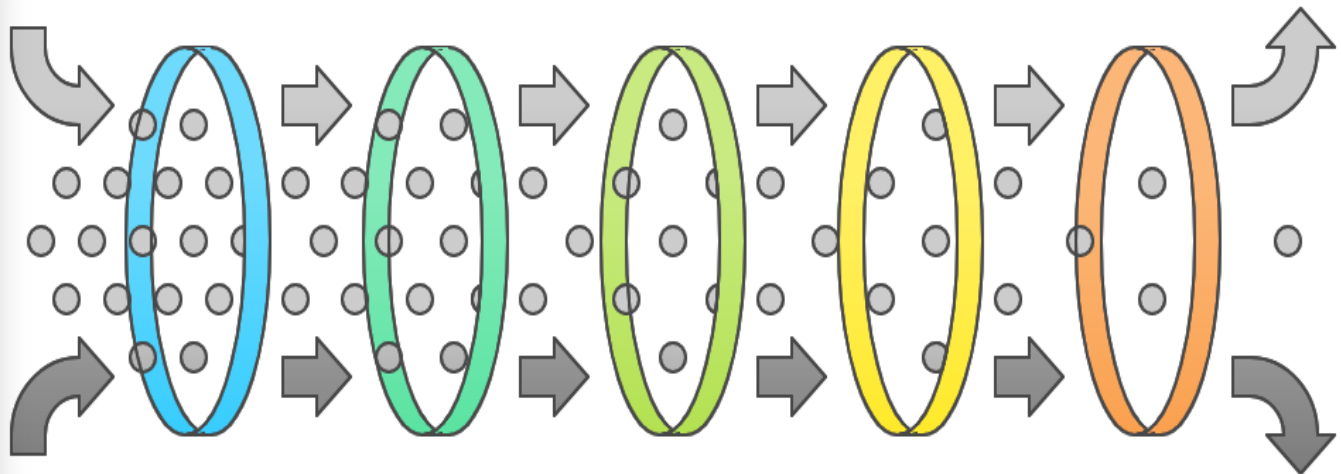


Steps to Create a Quiz



- The take quiz function enables a user to take a selected quiz, score their answers, and save the result.
- The function first loads the quizzes from QUIZZES FILE.
- If no quizzes are available, it displays a message and exits.
- Each available quiz is displayed along with its ID, topic, and creator's username (admin).
- This information helps the user choose a quiz by ID.
- Each question is displayed with its multiple-choice options.
- The user selects an answer for each question, and if the answer is correct, the score is incremented.
- At the end of the quiz, the user's score is displayed.
- The function loads existing quiz results and updates the result for the current username.
- The results include the score, total number of questions, and timestamp of quiz completion.

Quiz Taking Process



Display Quizzes

Quizzes are shown by topic and creator

Enter Quiz ID

User inputs the ID of the chosen quiz

Enter Password

User enters the password to access the quiz

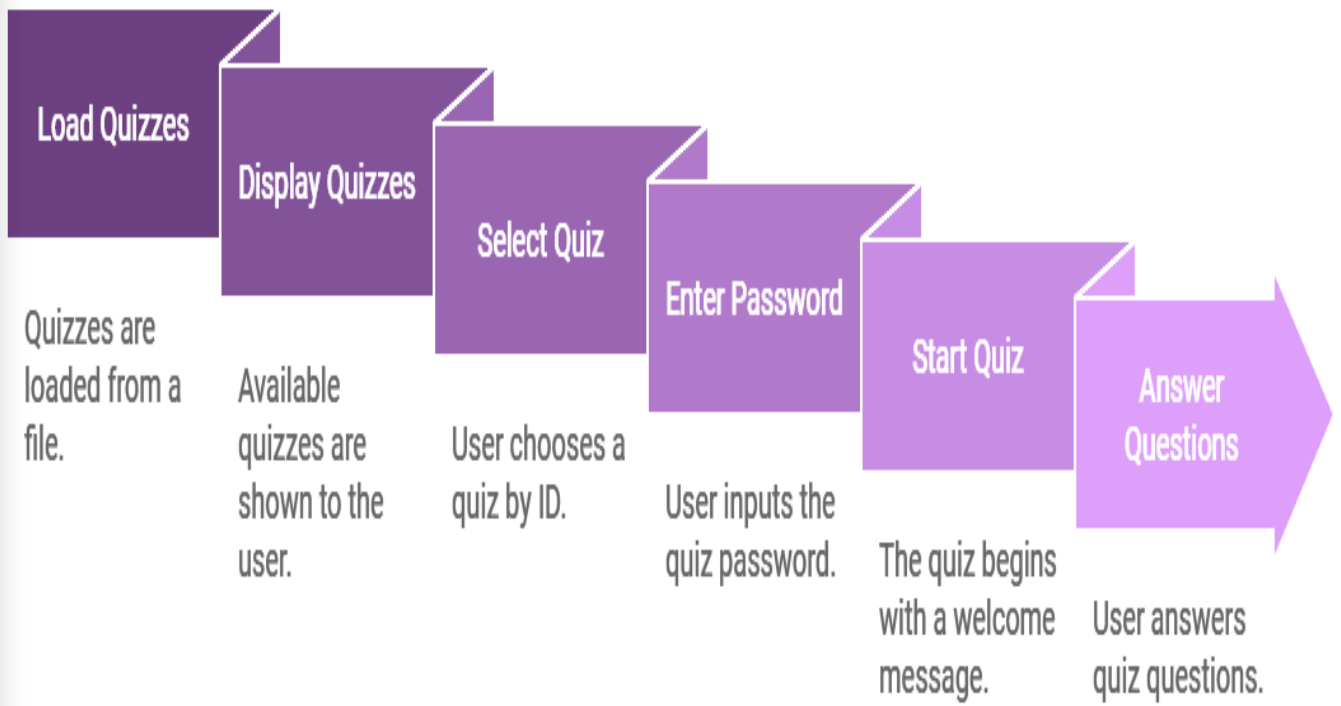
Answer Questions

User answers the quiz questions

Save Results

User's score is saved in the system

Quiz Taking Process



- The view results function displays quiz results for each participant.
- The function loads quiz results from RESULTS FILE to access previously saved scores and related information.
- For each participant (username), their results are displayed under "Participant: <username>."
- Each quiz result includes:
 - quiz_id: the unique identifier of the quiz.
 - score and total_questions: the participant's score and the total number of questions.
 - taken_at: the timestamp of when the quiz was taken.
- This structured display allows easy viewing of individual quiz performance for each user.
- The function provides an organized way to review participants' performance across multiple quizzes, making it useful for tracking and evaluating quiz outcomes.

Viewing Quiz Results

Print Results

Outputting the quiz results to the console for viewing.



Load Data

The process of retrieving quiz results from a file.

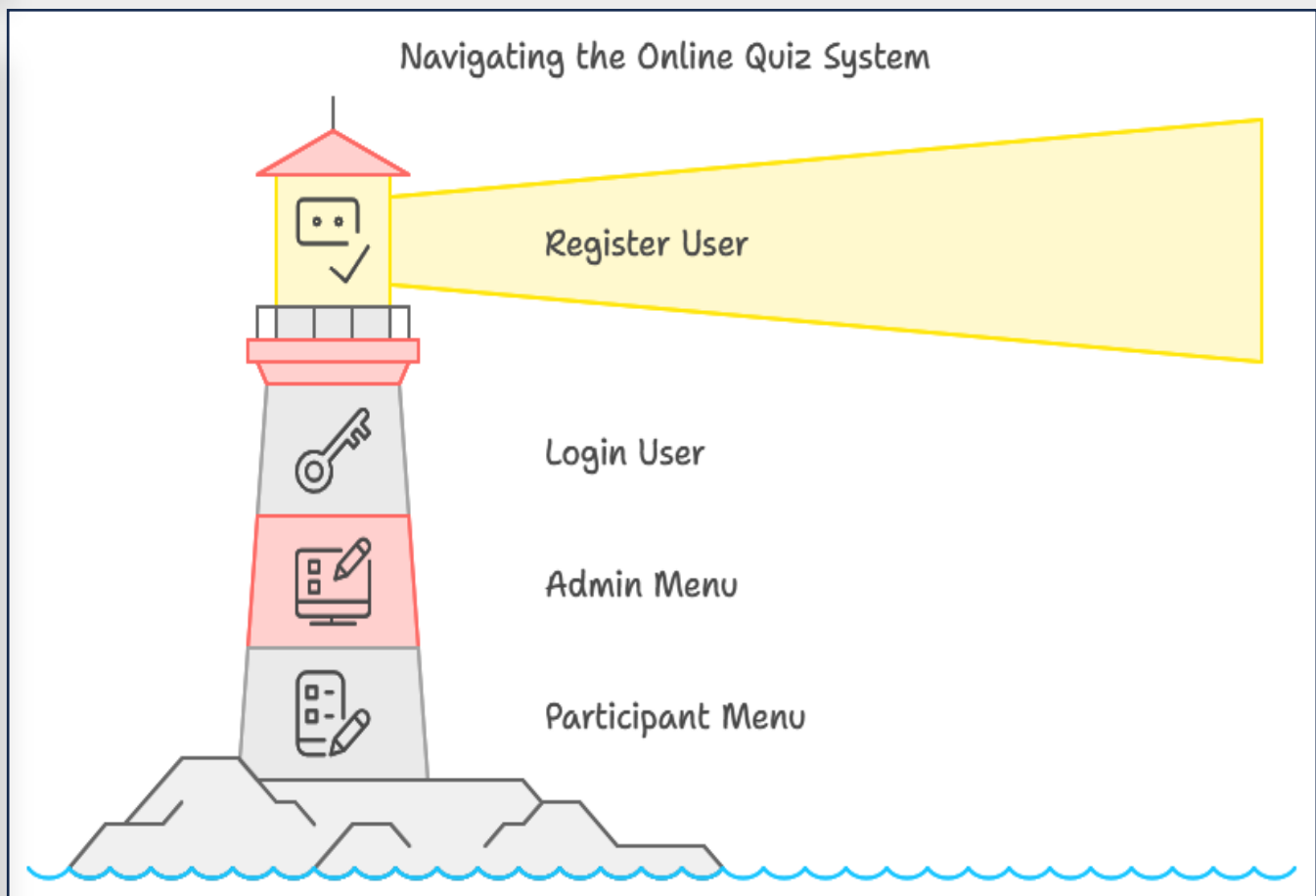


Check Results

Verifying if any quiz results are available to display.



- **The main function** is the primary control loop of the Online Quiz System, handling registration, login, and navigation for different user roles.
- **This program loop** provides a smooth experience for both admin and participant users, with distinct menu paths tailored to each role's functionality.



Python code

```
import hashlib
import json
import os
import time
import random
from datetime import datetime
```

```
# Load data from JSON files
def load_data(file_path):
    try:
        with open(file_path, 'r') as file:
            data = json.load(file)
            print(f"Successfully loaded data from {file_path}")
            return data
    except json.JSONDecodeError:
        print(f"Error decoding JSON from {file_path}. Check JSON format.")
        return {}
    except FileNotFoundError:
        print(f"File {file_path} not found.")
        return {}
```

```
# File paths
```

```
USERS_FILE = 'users.json'
```

```
QUIZZES_FILE = 'quiz_questions.json'
```

```
RESULTS_FILE = 'results.json'
```

```
def save_data(file_path, data):
```

```
    with open(file_path, 'w') as file:
```

```
        json.dump(data, file, indent=4)
```

```
# Hash password
```

```
def hash_password(password):
```

```
    return hashlib.sha256(password.encode()).hexdigest()
```

```
# Send verification code (simulate sending)
```

```
def send_verification_code(email, code):
```

```
    print(f"Verification code sent to {email}@gmail.com:  
{code}")
```

```
def register_user(username, password, role):
    users = load_data(USERS_FILE)
    if username in users:
        print("Username already exists.")
        return False
    verification_code = str(random.randint(100000,
999999))
    email = input("Enter your email address for verification:
")
    send_verification_code(email, verification_code)
    user_input_code = input("Please enter the verification
code sent to your email: ")
    if user_input_code == verification_code:
        print("Verification successful!")
        users[username] = {
            'password': hash_password(password),
            'role': role}
        save_data(USERS_FILE, users)
        print(f"User '{username}' registered successfully as
{role}.")
        return True
    else:
        print("Invalid verification code. Registration failed.")
```

Login user

```
def login_user(username, password):  
    users = load_data(USERS_FILE)  
    if username in users and users[username]['password']  
    == hash_password(password):  
        print(f"Welcome, {username}!")  
        return users[username]['role']  
    else:  
        print("Invalid credentials.")  
        return None
```

Create a new quiz (admin only)

```
def create_quiz(admin_username):  
    quizzes = load_data(QUIZZES_FILE)  
    question_bank = load_data('question_bank.json') #  
    Assuming you have a separate question bank JSON  
    quiz_id = f"quiz_{int(time.time())}" # Unique quiz ID  
    based on current timestamp  
    # Prompt for quiz details  
    topic = input("Enter the quiz topic: ")  
    password = input("Set a password for this quiz: ")  
    num_questions = int(input("How many questions do you  
    want in this quiz? "))
```

```
# Validate number of questions
if num_questions > len(question_bank):
    print(f"You can only select up to {len(question_bank)}
questions from the question bank.")
    return

# Randomly select questions from the question bank
selected_questions = random.sample(question_bank,
num_questions)

# Structure the quiz data
quizzes[quiz_id] = {
    "admin": admin_username,
    "topic": topic,
    "password": password,
    "questions": selected_questions,
    "created_at": datetime.now().strftime('%Y-%m-%d
%H:%M:%S')
}

# Save the quiz data to quiz_questions.json
save_data(QUIZZES_FILE, quizzes)
print(f"Quiz '{quiz_id}' created successfully.")
```

Take a quiz

def take_quiz(username):

quizzes = load_data(QUIZZES_FILE)

if not quizzes:

print("No quizzes available.")

return

Display all available quizzes grouped by topic

print("\nAvailable Quizzes by Topic:")

for quiz_id, quiz in quizzes.items():

**# Check if 'topic' and 'admin' keys exist before
accessing them**

**topic = quiz.get('topic', 'N/A') # Use 'N/A' if 'topic' is
missing**

**admin = quiz.get('admin', 'N/A') # Use 'N/A' if 'admin'
is missing**

**print(f"- ID: {quiz_id}, Topic: {topic}, Created by:
{admin}")**

Ask user to choose a quiz by ID

**quiz_id = input("\nEnter the quiz ID you want to take:
").strip()**

```
if quiz_id not in quizzes:
    print("Quiz not found.")
    return
quiz = quizzes[quiz_id]
quiz_password = quiz["password"]
password_input = input("Enter the password for this
quiz: ")
if password_input != quiz_password:
    print("Incorrect password. Access denied.")
    return
score = 0
print(f"\nStarting quiz '{quiz_id}'...\n")
for idx, q in enumerate(quiz["questions"], 1):
    print(f"Q{idx}: {q['question']}")
    for i, option in enumerate(q['options'], 1):
        print(f" {i}. {option}")
    answer = input("Your answer (1-4): ")
    if answer == q['answer']:
        score += 1
    print(f"\nYou completed the quiz with a score:
{score}/{len(quiz['questions'])}.")

# Save the result
results = load_data(RESULTS_FILE)
```



```
results[username] = results.get(username, {})  
    results[username][quiz_id] = {  
        "score": score,  
        "total_questions": len(quiz['questions']),  
        "taken_at": datetime.now().strftime('%Y-%m-%d  
%H:%M:%S')  
    }  
    save_data(RESULTS_FILE, results)  
    print("Your result has been saved.")
```

```
def view_results():  
    results = load_data(RESULTS_FILE)  
    if not results:  
        print("No results available.")  
        return  
    print("\nQuiz Results:")  
    for username, user_results in results.items():  
        print(f"\nParticipant: {username}")  
        for quiz_id, quiz_result in user_results.items():  
            score = quiz_result["score"]  
            total_questions = quiz_result["total_questions"]  
            taken_at = quiz_result["taken_at"]
```

```
print(f" - Quiz ID: {quiz_id}")
    print(f"    Score: {score}/{total_questions}")
    print(f"    Taken at: {taken_at}")
```

Main program loop

```
def main():
```

```
    print("Welcome to the Online Quiz System")
```

```
    while True:
```

```
        print("1. Register")
```

```
        print("2. Login")
```

```
        print("3. Quit")
```

```
        choice = input("Choose an option: ")
```

```
        if choice == '1':
```

```
            username = input("Enter username: ")
```

```
            print(f"you will enter username : {username} ")
```

```
            password = input("Enter password: ")
```

```
            print("Do you want to see password, please enter  
'yes' or 'No'")
```

```
            choice=input().lower()
```

```
            if choice == 'yes':
```

```
                print(f"you enter the password : {password}")
```

```
            elif choice == 'no':
```

```
elif choice == 'no':
    print("I will display password hashed to secure")
    print(f"You entered password: {'*' *
len(password)}")

    role = input("Enter role (admin/participant):
").lower()
    register_user(username, password, role)

elif choice == '2':
    username = input("Enter username: ")
    password = input("Enter password: ")
    role = login_user(username, password)

if role == 'admin':
    print("Admin Menu")
    while True:
        print("1. Create Quiz")
        print("2. View Results")
        print("3. Logout")

        admin_choice = input("Choose an option: ")
```

```
if admin_choice == '1':
    create_quiz(username)
elif admin_choice == '2':
    view_results()
elif admin_choice == '3':
    break
else:
    print("Invalid choice.")
elif role == 'participant':
    print("Participant Menu")
    while True:
        print("1. Take Quiz")
        print("2. Logout")
        participant_choice = input("Choose an option: ")
        if participant_choice == '1':
            take_quiz(username)
        elif participant_choice == '2':
            break
        else:
            print("Invalid choice.")
    else:
        print("Login failed.")
```

```
elif choice == '3':  
    print("Goodbye!")  
    break  
else:  
    print("Invalid choice.")
```

```
# Run the main program  
main()
```



Thank You

